

a.c.e

Demos Collection Volume 3

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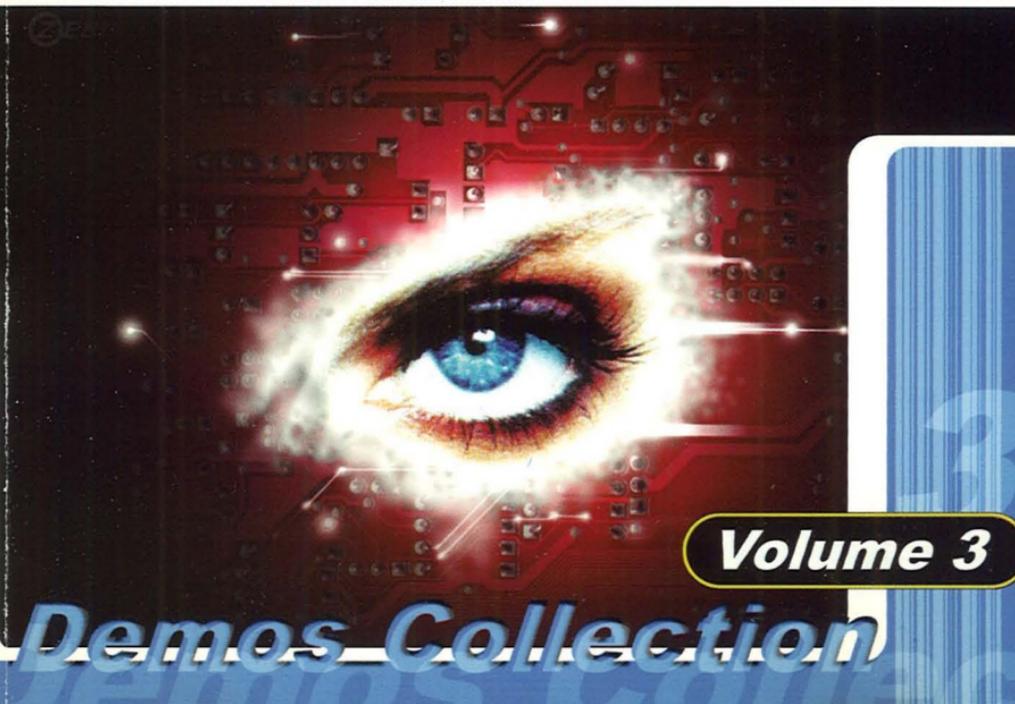
Staff

Produced by Christophe "Gandalf" Yvon
Interface Programming by Karl "Karl" Alexandre
Sleeve & Package Design by J.P. "Zebig" Parmentier

Volume 3

Demos Collection

Volume 3





A.C.E

Demos Collection **Volume 3**

**Insert CD#1 into the CDRom-Drive.
Go into the root dir of the C.D.
Type "cdc" to run the VGA interface.**

Manual

Disclaimer

**Demos are very hardware sensible
so A.C.E can not guarantee that every
program will work properly on your configuration.**

**A.C.E is not responsible for any damages
whatsoever, including loss of information,
interruption of business, personal injury
and/or any damage or consequential
damage without limitation, incurred before,
during or after the use of any product
included in CDs. If you use them, you agree
with this.**

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Contents

a.c.e Demos Collection Volume 3 - Double C.D.

CD 1

*Contains almost all productions released on PC from June 95 to May 96:
Demos - Intros - Diskmags - Trackers - GFX - Mods - Utilities*

CD 2

Dedicated to coding. Contains hundreds of ASM/C/PASCAL demo sources, the complete last version of DJPP, a great 32 bits GNU C/C++ compiler with dos extender, debugger, etc... and a 32 bits GNU pascal and a lot of utilities to help you in demo coding.

Also contains tens of Mb of GUS patches and sound samples for trackers.

INCLUDED: a great VGA/VESA interface to navigate into CDs.

Required configuration

**PC 486DX33 Computer (or better 486DX2/66)
MSDOS version 3.3 or later
VGA Videocard (or better SVGA/VESA)**

**Harddrive and CDROM-Drive
SoundBlaster Compliant Soundcard
(or better Gravis Ultrasound)**