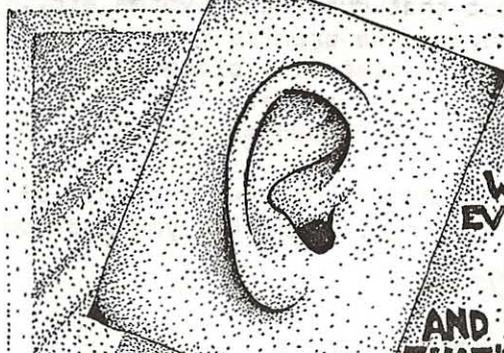


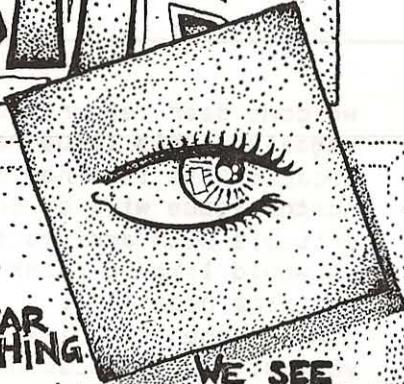
TURRICAN



SHOCK!

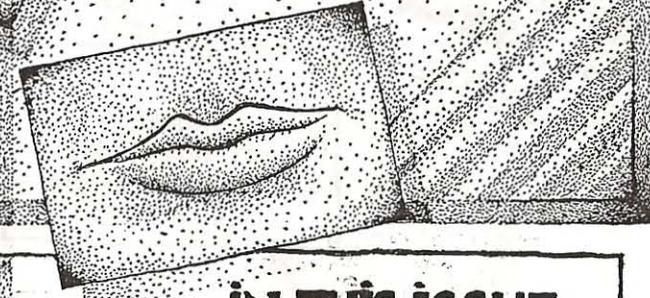


WE HEAR
EVERYTHING



WE SEE
EVERYTHING

AND WE TELL ALL
THAT'S HOT TO YOU....



BROUGHT TO
YOU BY THE
GUYS FROM:
CULTURE



IN THIS ISSUE:

- ROCKSTAR INTERVIEWED
- TURRICAN TEST
- CHARTS, NEWS

EDITORIAL

welcome dear readers to the first issue of 'shock' paper magazine, this issue hasn't got that much news, votes etc.. because this is a new magazine, and we promise that next months issue will be thicker... we also will place the articles with arrived to late for this issue... we would like to thank everybody who helped making this magazine possible..

now we hope to receive more votesheets and news from all of you out there, because this magazine is made for you and you can help it be better

DID YOU HAVE
YOUR SHOCK™
TODAY....

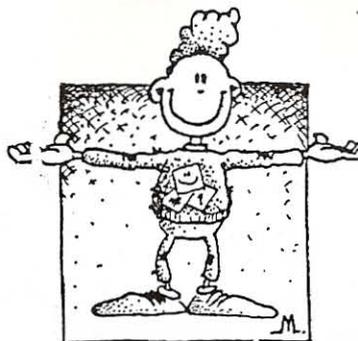


shock
molendijk 66a
3227 cd, oudenhoorn
netherlands



PSSST, THE MAIN EDITORS FROM 'SHOCK' ARE:
SKATER/DIE2/CULTURE AND DRUID/CULTURE
GRAPHIX WERE DONE BY: MIRAGE/CULTURE
FURTHER ARTICLES BY: ROCKSTAR OF EXTASY
BABY JOE OF ATG, KRS#1+NOVATEC/CULTURE
THANK FOR FURTHER HELP TO: PSYCHO, SPC
DR.COOL, MR.SMART, TANKARD, DESTINO
ANTICHRIST, FLATLINER, DEATHHAWK, TLB
BAAL, ANTHRAX, DEATHHAWK, STYLEX, BUZZ
ANTICHRIST, SUCKER, ACTION JACKON,
AARON, GOBLIN, AND ALL THE OTHERS

- WHAT HAPPEND IN



THE SCENE LAST MONTH -

- BAAL OF LEGEND WAS CAUGHT BY THE GERMAN POLICE, OBSERVER (HIS NEW MAG) PROBABLY WON'T COME OUT EITHER, PYLE AND THE ARROGANCE OF SUCCESS+X-RAY JOINED LEGEND, SO I GUESS X-RAY IS ALONE AGAIN
- AFTER SHEER TERROR WAS IKARI+TALENT'S HQ'S FOR A WHILE THEY NOW HAVE 'WARES CASTLE' AS THEIR NEW HQ'S
- DRAKE OF DOMINATORS, LEFT DOMYNATORS TO JOIN HIS FRIENDS IN EXTASY
- SLASH OF SPHINX CHANGED HIS NAME INTO MIRAGE, AND JOINED CULTURE TO DO THE GRAPHIX FOR THIS MAGAZINE, AND MAYBE LATER SOME CODING
- ILLUSIONIST AND SCREAMER WERE KICKED OUT OF INC, ILLUSIONIST JOINED EXTASY, AND SCREAMER JOINED EXODUS
- FRANKIE GHOST OF GENESIS PROJECT WILL DROP THE SCENE FOR EVER, RAISTLIN STOPED MAKING DEMO'S AND CHANGED HIS NAME INTO ROBERT AND IS NOW WORKING FOR AMOK, DEEK (GENESIS) WILL TAKE OVER ENDEMIC
- FLEX AND APPOLYON OF ARTLINE SEEM TO HAVE QUITTED THE SCENE
- TANKARD AND TRADE, TWO SPREADERS OF IKARI+TALENT FORMED THE NEW IMPORT GROUP AUTOPSY
- OPTICAL IS DEAD, SOME OF THE FORMER MEMBERS MIGHT START UP A NEW AMERICAN IMPORT GROUP
- LIGHT AND FAIRLIGHT WERE IN COOPERATION BUT AFTER SOME PROBLEMS THEY SPLIT UP AGAIN AFTER FIVE DAYS
- ROCK OF FINISH GOLD LEFT FIG AND JOINED ORIGO INSTEAD
- CLASS IS A NEW GROUP TOO, CONSISTING OUT OF ROOZE+MAGIC OF DCS MR.SMART OF EXTASY AND INFOCOMIE OF DEPREDATORS
- NEC IS NOW IMPORTS NOW TOO, THEY DO IT UNDER THE NEI LABEL
- SAM AND HIS BROTHER OF BROWBEAT LEFT TO JOIN BEYOND FORCE
- ROWDY OF FAIRLIGHT DROPED TO SCENE FOR GOOD
- THE 2ND ISSUE OF CULTURE'S PAPER MAG 'SHOCK' WILL BE MUCH THICKER
- GENESIS PROJECT WILL MAKE A PAPER MAG CALLED 'STARDUST'
- TSB (ORIGINAL SUPPLIER, CRACKER) AND TMB (SWAPPER) ARE TWO NEW FINISH MEMBERS FROM EXTASY
- XAKK MADE THEIR LAST DEMO ON THE 64, IT REALLY LOOKED COOL
- SOME GUYS FROM ATG (CURSE) AND SOME GUYS FROM TRC AND MANOWAR BUILD UP A NEW DUTCH GROUP CALLED RUTHLESS

ITALY 1990

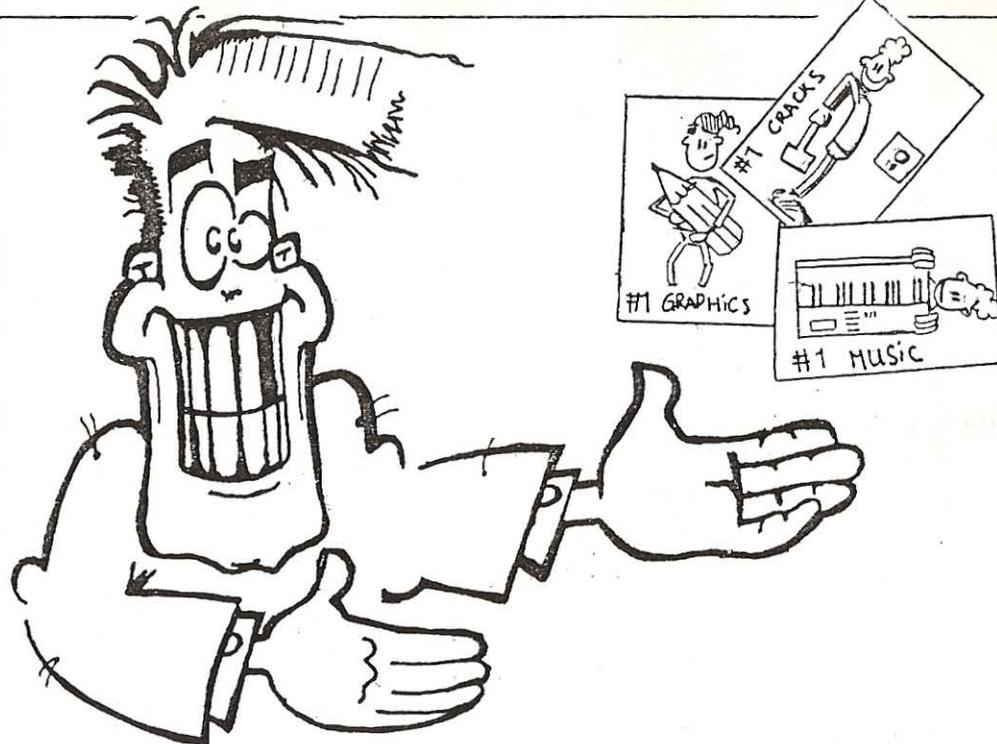
THE WORLD CUP STARTS HERE!

- ITALY '90 GAME REVIEW -

BECAUSE EVERYBODY IS IN THE MOOD FOR THE WC SOCCER COMPETITION WE LIKE TO DO A GAME REVIEW OF ITALY 90 DONE BY US GOLD WHEN I SAW THE GAME AT FIRST SIGHT I WAS SOOO DISSAPOINTED COZ I WE THINK THERE AREN'T MANY POSITIVE THINGS ABOUT THE GAME BUT THERE SUM.. OF COURSE THE IDEA OF GIVING THE PLAYERS THERE REAL NAMES AS IN THE GROUPS AND PLAYERS IS REALY FUN THE REFEREE CAN EVEN GIVE YA THE RED ONE! YOU OUT!! YOU CAN PLAY AGAINST EACHOTHER (REALY!) AND TAKE A TIME LIMITED OF 2/45 MINUTES THE GAME IS PLAYABLE BUT VERY POOR, OUR OPINION IS THAT EMLYN HUGHES IS THE THE BEST GAME

SHOCK GIVES 55 POINTS OUT OF 100!

NOVATEC



DEMO CHART

EUROPEAN CRACKER CHART

PLACE	GROUPNAME	POINTS
1.	IKARI+TALENT	149
2.	LEGEND	138
3.	GENESIS P.	121
4.	ILLUSION	101
5.	PARAMDUNT+AFL	100
6.	CRAZY+LOTUS	86
7.	DOMINATORS	77
8.	EXTASY	55
9.	TRANSCOM	47
10.	ACTION	44
11.	CENSOR	36
12.	FAIRLIGHT	33
13.	DCS	30
14.	F4CG	29
15.	CLASS	26

PLACE	GROUPNAME	POINTS
1.	CREST	86
2.	ORIGO	74
3.	CENSOR DESIGNS	72
4.	BLACKMAIL	67
5.	COSMOS DESIGNS	64
6.	HORIZON	53
7.	BUDS/NATO	51
8.	MEGASTYLE INC.	51
9.	LIGHT	49
10.	ARTLINE DESIGN	45
11.	FLASH INC.	44
12.	BONES	41
13.	TRC	39
14.	SCOOP	34
15.	PRETZELLOGIC	30

BEST USA CRACKERS

PLACE	GROUPNAME	POINTS
1.	NEC	65
2.	ATC	48
3.	LRU	27
4.	INC	26
5.	NAPALM	17
6.	MIRAGE	10

BEST GRAPHIX DESIGNERS

PLACE	NAME	POINTS
1.	DI-ART	53
2.	SARGE/FLT	40
3.	GOTCHA/CRAZY	39
4.	ARTLINE DESIGN	29
5.	TPA/X-AMPLE	26
6.	VIP/CREST	25
7.	REDSTAR	23
8.	BIZZMD/g*p	23
9.	SKATER/DIE2	23
10.	FOX/BONZAI	20

European Cracker Chart

It seems that IKARI+TALENT are back on the top but that might change again when LEGEND is back in action (POWERPLANT and GOLDFISH hafta do exams so they can't do the cracking or what so ever...),FAIRLIGHT is also ranked in the cracker charts, that might be changed in the next issue because I assume many people voted on ROCKSTAR as he and his original supplier were still in FAIRLIGHT, so EXTASY might raise sum' steps in next months rank...The rest of the ranks look fine to me, perhaps though that TRANSCOM might raise sum' steps since they announced that they were going into action again(CCCP)...

AMERICAN IMPORT CHART

PLACE	GROUPNAME	POINTS
1.	EXODUS	35
2.	NEI	24
3.	FANTASY	22
4.	OPTICAL	21
5.	INC	17
6.	NAPALM	15

EUROPEAN IMPORT CHART

PLACE	GROUPNAME	POINTS
1.	CULTURE	74
2.	IKARI+TALENT	52
3.	GENESIS P.	34
4.	LEGEND	29
5.	PARAMOUNT+AFL	26
6.	CRAZY+LOTUS	24
7.	MANOWAR	21
8.	EXTASY	19

BEST MUSICIANS

PLACE	GROUPNAME	POINTS
1.	VIBRANTS	22
2.	MON	17
3.	20CC	8

American Cracker Chart

NEC is the ruling number one, probably because of their fastness on releasing and spreading on the american boards, for instance the 6-sider Centauri alert was released by NEC and ATC on the same day, ATC got it on 2 or 3 boards that day(Wild Wares was the only good board) but due to the spreading of NEC their version showed up on every board that was worth calling and so everyone said they were the fastest with it...That is one reason why ATC is second, another is that NEC always first releases a fast version and 2-3 days later a trained+levelpacked version so they make two releases out of one.. Also not to mention LRU which is voted third place, LRU is the lamer-name for NEC, which means that if NEC get's an original that doesn't look that good, they release it under LRU...

European Import Chart

IKARI+TALENT seems to be the only one who is able to reach the standard of importing to be a competitor to CULTURE ,but that is also due to their good spreading of their imports (ed.Tankard)...

Best Demomakers

This is really fun, Crest on number one, has anyone of you out there seen their last demo THE BUBBLE TALE, great graphix (for instance a lot of hires piccy's bouncing around)and you have to play a game in which you must find a door to enter the next part, that's what i call an original idea!!!, CENSOR DESIGNS also had a nice demo called WONDERLAND IV and has great graphix dun' by Dragon and 1 part has a moving fli picture which is controlled by your joystick in port II... these were just two X-amples of the many cool demos that were released last month...

American Import Chart

Here it's mainly the question who has the codes to trade them for european wares... EXODUS is doin' a good job and usually has fast fixes... NEI is a new sub group of NEC(like LRU) and are doing quite nice... OPTICAL is dropping down, because the group splitted up,2 members are considering to start up 2 new groups...

Best Graphix Men

DI-ART is the #1 here, 1 of the many cooperations between two or more people that make graphix for games, demos or fun... Other cooperations between people in this chart are: ARTLINE DESIGNS, GBF-DESIGNS and GOTCHA It's a pity to see BIZZMO/G*P on number 8, i expected him to be much higher ranked, but it looks like the voters didn't share that meaning...

Best Music Makers

Finally justice, VIBRANTS number one, MANIACS OF NOISE number 2 and 20CC number 3, who still seem to be alive and make nice tunes now and then...



GAME REVIEW

- TURRICAN GAME REVIEW -

HI AND WELCOM TO OUR FIRST GAME REVIEW FOR SHOCK! WE KNOW THAT ALL BEGIN IS DIFFICULT BUT WE GONNA GIVE IT A TRY ANYWAY.. THIS MONTH WE BRING YOU THE GAME OF FEAR AND NIGHTMARES OF ALL MANKIND 'TURRICAN'.RAINBOW ARTS DID IT AGAIN, LEGEND TELLS OF THE EVIL THREE HEADED MORGAL AND HIS POWER OVER THE FEARS AND NIGHT MARES HAVE RETURNED TO CLOUD MAIN'S EXISTENCE AND ONCE AGAIN FEAR REIGNS. MORGAL IS BACK!, IT'S ONLY YOU WHO AN REPEL THIS DARKNESS AND THE FIREPOWER TO COMBAT THIS EVIL! WON'T BE ABLE TO PUT IT DOWN.A MASTER PIECE OF GRAPHIC GENIUS.ABSOLUTLY BRILLIANT SHOCK GIVES 90 POINTS OUT OF 100!

VOTE

you can help shock papermagazine to give everybody an objective view (as far as votes can be objective) by returning the vote sheet to the a culture member giving votes on: best european crackers,best demogroups,best usa crackers,best european import groups,best usa import groups,best music groups,best graphic makers,best single crackers... don't vote on yourself,vote on guys who have recently done sum'thing and vote only once a shock!! the vote sheet can be found in the middle of the shock papermagazine..

- IMPORT ARTICLE DONE BY KRS1 -

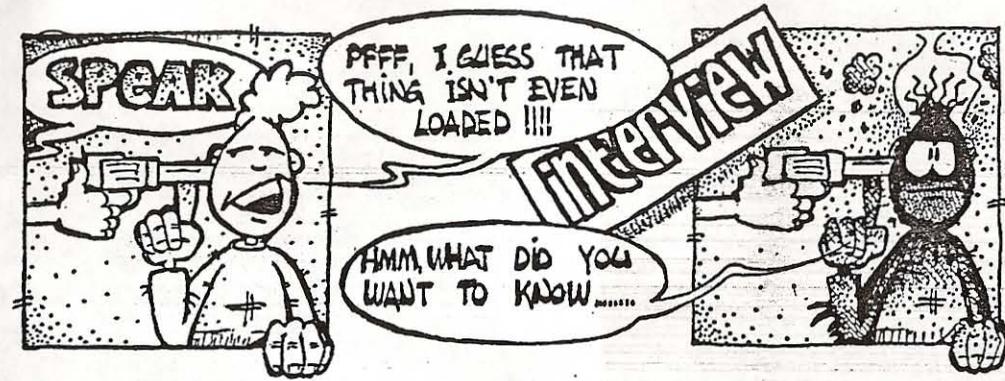
ALTHOUGH EVERYBODY CONSIDERED IT AS LAME WHEN YOU WERE DOING IMPORTS I JUST KEPT ON DOING IT, SIMPLY BECAUSE IT WAS LOTSA FUN AND I KNEW WHAT WAS GOING ON IN THE STATES (THIS DOESN'T COUNTS ACCORDING TO WARES CASTLE....) I CAN'T REALY THINK OF GROUPS WHO DIDN'T OR STILL DON'T IMPORT.. SOME PROBLEMS TO PROVE THAT IMPORTING IS NOT JUST SITTING ON YOU ASS AND LEECH, AS MANY LAMERS SAID FIRST OF ALL YOUR MODEM HA TO WORK (HA!) YOU ALSO NEED CODES, GOOD CONNECTIONS,GOOD BOARDS WHICH HAVE THE WARES IN TIME (PRIVAT BOARDS) AND 100 PERCENT! CO-OP BOARDS (NEC/LEGEND) SOMETHING ABOUT TRACING WHEN YOUR CODES ARE CORRECT (VIRGIN, CODES FOR YOUR OWN GROUP ONLY!) SIMPLY SAVES, DON'T CALL ON CARDS WERE THE WHOLE WORLD IS BILLING TO!, TEAMWORK IS OK, SO YOU DON'T HAVE TO IT ALL BY YOUR OWN!

GREETINGS LADS, HERE JUST A LITTLE ARTICLE ABOUT THE BEST ARTISTS IN THE 64 SCENE..

- DI-ART THE BEST LOGO MAKERS IN THE 64 SCENE, ONLY A BIT TO MUCH MASS PRODUCTION, WE THINK
- THE SARGE/FAIRLIGHT THE BEST PICTURE MAKER ON THE 64
- BIZZMO OF GENESIS PROJECT IS THE SECOND BEST PICTURE DESIGNER, BUT HIS LOGO'S ARE REALLY GREAT TOO
- ARTLINE DESIGNS, REALLY COOL LOGO'S, CHARSETS ARE ONE OF THE BEST WE DIDN'T LIKE THAT GIRL IN THEIR LAST DEMO THAT MUCH
- X-AMPLE, ARE REALLY GOOD AT GAME GRAPHIX, JUST TAKE A LOOK AT BLEU ANGEL 69, GOR. TOMB, AND THEIR LOGO'S ARE ONE OF THE BEST TOO
- GOTCHA OF CRAZY, LOGO'S ARE COOL, COMICS ARE A BIT UNREALISTIC
- TRC BOTH REBEL MC AND DJ ARE GOOD AT LOGO'S, AND THEIR PICTURES ARE QUITE NICE TOO, I THINK DJ'S PICTURES ARE BETTER
- BBJ/ATG, COOL PICTURES(ED. BAD MANIA 2), BUT LOGOS ARN'T THAT COOL
- SCRAP OF GENESIS PROJECT, REALLY COOL LOGO'S BUT TO MUCH MASS PRODUCTIONS, GAME GRAPHIX ARE NICE(ED. BALLMANIA), I PREFER HIS LOGOS
- GBF DESIGNS, REALLY COOL PICTURES AND LOGO'S(ED. BUBBLE TALE 2)
- DIE2/CULTURE, WHEN THEY FOUND A COOL EFFECT THEY USE IT A LITTLE BIT TO MUCH, BUT IT'S MOSTLY A COOL EFFECT, HAVN'T SEEN ANY PIC'S
- GOBLIN/LIGHT, SOME OF HIS GRAPHIX ARE COOL(ED. JENNY 2 MOUNTAINS) BUT SOME OF HIS LOGO'S REALLY LOOK LIKE UNFINISHED
- WIZZ/DEMIX, ISN'T WELLKNOWN YET BUT THAT WILL CHANGE SOON, COZ HIS GRAPHIX ARE REALLY COOL AND SMOOTH, WAIT FOR HIS GAME!
- REDSTAR/LOGIC, REALLY COOL CHARSETS, AND LITTLE PICTURES
- STATE OF ART, ONLY SAW SOME OF THEIR GRAPHIX(ED. LETHAL NEWS), BUT I THINK THEY LOOKED NICE, HOPE TO SEE MORE COZ EVERYONE VOTES 4 IT

...MOST OF THE REVIEWS WERE DONE BY BABY JOE BUT I ADDED SOME MORE I ALSO MADE A LITTLE CHART AND I THINK THIS IS HOW IT SHOULD BE...

1. DI-ART	HEIN DESIGN&ORC	HOLLAND
2. BIZZMO	GENESIS PROJECT	GERMANY
3. THE SARGE	FAIRLIGHT	SWEDEN
4. ARTLINE DESIGN	FLEX&APPOLYON	FINLAND
5. XAMPLE	TPA ETC..	GERMANY
6. GOTCHA	CRAZY+LOTUS	ZWITZL.
7. GBF DESIGNS	VIP&XAVER	GERMANY
8. SCRAP	GENESIS PROJECT	GERMANY
9. RULING COMPANY	DJ, REBEL MC	HOLLAND
10. REDSTAR	LOGIC	SWEDEN
11. BBJ	ATG'88	HOLLAND
12. DIE 2/CULTURE	SKATER&CHRIZZ	HOLLAND
13. GOBLIN	LIGHT	SWEDEN
14. WIZZ	DEMIX	HOLLAND
15. STATE OF ART	FOX&?	DANMARK



THIS MONTH WE PRESENT YOU AN INTERVIEW WITH ROCKSTAR OF EXTASY...

- SHOCK** : Could you tell us sum'thing about your history on the 64 scene?
ROCKSTAR: Well, i got my 1st 64 for about 3-4 years ago, but i've been cracking for only 2 and a half years. I can only say it was great fun!
- SHOCK** : Why was EXTASY found?
ROCKSTAR: Mainly because after contex split up, servant and me didn't feel comfortable in FLT after all and that's why we built up EXTASY with sum' CONTEX-pals. So EXTASY is really the cracking half of CONTEX!
- SHOCK** : What is your main job in EXTASY?
ROCKSTAR: I'm the main-cracker, I also do a little bit of coding and modemtrading.
- SHOCK** : What do you think of the 64 scene nowadays?
ROCKSTAR: There are a lot of good groups around, it's pretty hard for any crackergroup to get the success that for example IKARI had a few years back. It's only good for the scene to have sum' competition i think. About demos, there are still sum' groups doing incredible demos, like ORIGO, CREST, ALD, etc... Nothing seems to be impossible to code these days, it's the ideas and design that count nowadays.
- SHOCK** : Do you have any ambitions?
ROCKSTAR: Sure! I want to be a zillionaire(ex. million times a millionair)
- SHOCK** : Who are your best friends in the 64 scene?
ROCKSTAR: All the dudes in EXTASY ofcourse and, welp my friends know who they are, it's a list too big for your tiny mag, hehe...
- SHOCK** : What was your biggest disappointmeant in the 64 scene?
ROCKSTAR: Hardly suprising... the death of contex. Being in CONTEX was the time of my life! But now it's time to make EXTASY big.
- SHOCK** : What do you think of groups like I+T, G*P, LEGEND, ILS...
ROCKSTAR: Well all of them have sum' real bigmouthed fools, but also all of them have 1 very good cracker. My more specific opinions about these groups will remain as a secret.
- SHOCK** : Do you have a favourite board in the usa?
ROCKSTAR: Well, I don't have one #1 favourite, but to mention sum'... Wild Wares, Wares Castle, The Forum, Channel D and of course our very own Mystic cavern are all very good.
- SHOCK** : Is there sum'thing you would like to say to the readers?
ROCKSTAR: Yes, don't let computers rule your life! Have phun but don't freak out! Have a life!
- SHOCK** : okay, thanx for this interview.
ROCKSTAR: no problem.

VOTE SHEET

NAME →	GROUP
CULTURE →	

RETURN FILLED VOTE-SHEETS TO: SHOCK
MOLENDYK 66A
3227 CD OUDENHOORN
HOLLAND

10 BEST CRACKERGROUPS

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10

10 BEST DEMOGRUPS

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10

5 BEST USA CRACKERS

- 1
- 2
- 3
- 4
- 5

5 BEST EURO IMPORTERS

- 1
- 2
- 3
- 4
- 5

5 BEST USA IMPORTERS

- 1
- 2
- 3
- 4
- 5

5 BEST MUSIC MAKERS

- 1
- 2
- 3
- 4
- 5

5 BEST GRAPHIC MAN

- 1
- 2
- 3
- 4
- 5

5 BEST CRACKERS

- 1
- 2
- 3
- 4
- 5