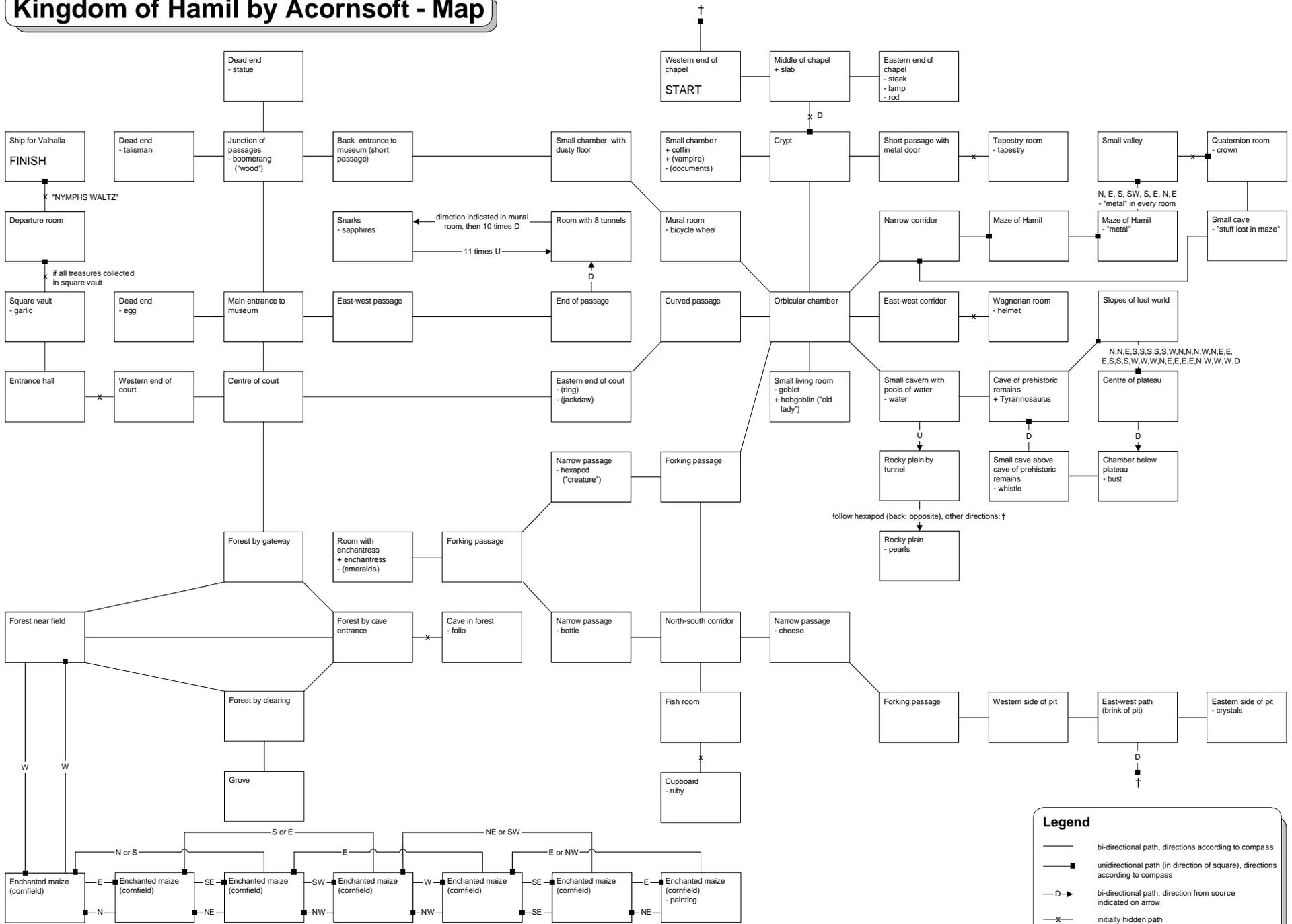


# Kingdom of Hamil by Acornsoft - Map



**Legend**

- bi-directional path, directions according to compass
- unidirectional path (in direction of square), directions according to compass
- D→ bi-directional path, direction from source indicated on arrow
- x— initially hidden path
- whistle moveable object
- + coffin unmoveable object
- (ring) initially hidden object