# Am29C334

CMOS Four-Port Dual-Access Register File

#### DISTINCTIVE CHARACTERISTICS

• 64 x 18 Bit Wide Register File

The Am29C334 is a 64 x 18-bit, dual-access RAM with two read ports and two write ports.

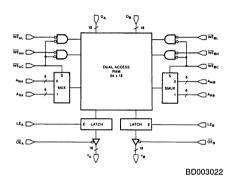
- Pipelined Data Path
  - The Am29C334 can be configured to support either a non-pipelined data path (similar to the Am29334) or a pipelined data path.
- Cascadable

The Am29C334 is cascadable to support either wider word widths, deeper register files, or both.

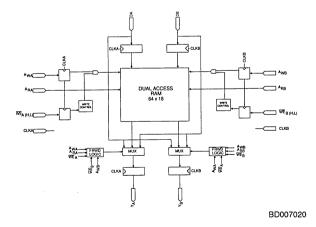
- Built in Forwarding Logic
  - The Am29C334 provides simultaneous read/write access to the same address for double pipelined systems.
- Byte Parity Storage
- Width of 18 bits facilitates byte parity storage for each port and provides consistency with the Am29C332 32-bit ALU.
- Byte Write Capability

Individual byte-write enables allow byte or full word write.

# **BLOCK DIAGRAMS**



Non-Pipelined Mode



**Pipelined Mode** 

# **GENERAL DESCRIPTION**

The Am29C334 is a 64-word by 18-bit dual-access RAM with two read ports and two write ports. Two independent, simultaneous accesses are possible and each access can be either a read or a write. It is designed to be used in a system that requires as many as two reads and two writes in a single cycle. The device can be configured to support either a non-pipelined data path or a pipelined data path.

The Am29C334 is also fully compatible with the bipolar Am29334. When the device is connected to the pinout specified for the Am29334, it will appear as a 64-word by 18-bit array without support for pipelined operation. The pipelined operation of the Am29C334 is made possible because of the availability of unused power pins not required by the CMOS part. The pipelined operation is disabled by attaching the  $\overline{\text{PIPE}}$  pin to  $V_{CC}$ .

# RELATED AMD PRODUCTS

Part No.	Description
Am29C323	CMOS 32-Bit Parallel Multiplier
Am29325	32-Bit Floating Point Processor
Am29C325	CMOS 32-Bit Floating Point Processor
Am29331	16-Bit Microprogram Sequencer
Am29C331	CMOS 16-Bit Microprogram Sequencer
Am29332	32-Bit Extended Function ALU
Am29C332	CMOS 32-Bit Extended Function ALU
Am29334	64 x 18 Four-Port Dual-Access Register File
Am29337	16-Bit Bounds Checker
Am29338	128 x 9 Byte Queue

# **CONNECTION DIAGRAM**

120 Lead PGA\*

		В	c	D	E	F	a	н	J	ĸ	L	M	N
1	AWA2	ARA2	AWA1	DAGO	DA02	DA04	DAOS	DAGS	DA12	DA16	LEA	WEAC	WEAL
2	ARA3	AWA3	ARA1	ARA0	DA03	DA05	DA07	DA10	DA13	DA15	ARA5	AWA5	WEAH
3	AWA4	ARA4	YB00	AWAO	DA01	GND	DAGS	PIPE	DA11	DA14	DA17	ARB4	AWB4
4	YB01	YB02	Y803								YA00	YAOI	YA02
5	GNDA	YB04	YBOS								YA03	YA04	GNDA
•	Y807	YB06	VCCA								ŌĒĀ	YA06	YAOS
7	YBOS	YB09	YB10								YA07	80AY	YAOD
	YB12	YB11	ŌĒB								VCCA	YA11	YA10
9	GNDA	YB13	YB14								YA12	YA13	GNDA
10	Y815	YB16	YB17								YA14	YA15	YA16
11	WEBL	WEBH	DB01	DB04	vcc	DBOS	DBOS	DB15	GND	ARBO	YA17	ARB3	AWB3
12	WEBC	LEB	DB00	D803	vcc	DB05	DB11	DB12	GND	DB17	AWBO	AWB2	ARB2
13	AWBS	ARBS	0807	D802	vcc	DB06	D810	D814	GND	DB16	DB13	ARB1	AWB1
												CE	010320

CD010320

# TABLE OF INTERCONNECTIONS

(Sorted by Pin Name)

PIN NAME	PIN NO.	PAD NO.	PIN NAME	PIN NO.	PAD NO.	PIN NAME	PIN NO.	PAD NO.	PIN NAME	PIN NO.	PAD NO.
			D <sub>A03</sub>	E02	65	D <sub>B16</sub>	K13	93	Y <sub>A05</sub>	N06	21
			DA04	F01	6	D <sub>B17</sub>	K12	33	YA06	M06	81
			D <sub>A05</sub>	F02	66	GND	F03	8	Y <sub>A07</sub>	L07	22
			D <sub>A06</sub>	G03	7	GND	J11	37	Y <sub>A08</sub>	M07	82
A <sub>RA0</sub>	D02	63	D <sub>A07</sub>	G02	67	GND	J12	38	Y <sub>A09</sub>	N07	24
ARA1	C02	62	D <sub>A08</sub>	G01	9	GND	J13	39	YA10	N08	84
ARA2	B01	61	D <sub>A09</sub>	H01	69	GNDA	N05	20	Y <sub>A11</sub>	M08	25
ARA3	A02	120	DA10	H02	10	GNDA	N09	26	YA12	L09	85
ARA4	B03	119	DA11	J03	70	GNDA	A09	50	YA13	M09	86
A <sub>RA5</sub>	L02	74	DA12	J01	11	GNDA	A05	56	YA14	L10	27
A <sub>RB0</sub>	K11	92	DA13	J02	71	LEA	L01	14	YA15	M10	87
ARB1	M13	91	DA14	K03	12	LEB	B12	45	YA16	N10	28
ARB2	N12	90	DA15	K02	72	OE <sub>A</sub>	L06	23	Y <sub>A17</sub>	L11	88
A <sub>RB3</sub>	M11	89	D <sub>A16</sub>	K01	13	OE <sub>B</sub>	C08	53	Y <sub>B00</sub>	C03	118
A <sub>RB4</sub>	M03	77	D <sub>A17</sub>	L03	73	PIPE	H03	68	Y <sub>B01</sub>	A04	58
ARB5	B13	105	D <sub>B00</sub>	C12	104	Vcc	E11	97	Y <sub>B02</sub>	B04	117
AWAO	D03	3	D <sub>B01</sub>	C11	44	Vcc	E12	98	Y <sub>B03</sub>	C04	57
AWA1	C01	2	D <sub>B02</sub>	D13	103	Vcc	E13	99	Y <sub>B04</sub>	B05	116
AWA2	A01	1	D <sub>B03</sub>	D12	43	VCCA	L08	83	Y <sub>B05</sub>	C05	115
Awa3	B02	60	D <sub>B04</sub>	D11	102	VCCA	C06	113	Y <sub>B06</sub>	B06	55
AWA4	A03	59	D <sub>B05</sub>	F12	42	WEAC/CLKA	M01	75	Y <sub>B07</sub>	A06	114
Awa5	M02	15	D <sub>B06</sub>	F13	101	WEAH	N02	76	Y <sub>B08</sub>	A07	54
AWB0	L12	32	D <sub>B07</sub>	C13	41	WEAL	N01	16	YB09	B07	112
AWB1	N13	31	D <sub>B08</sub>	F11	100	WE <sub>BC</sub> /CLK <sub>B</sub>	A12	106	Y <sub>B10</sub>	C07	52
AWB2	M12	30	D <sub>B09</sub>	G11	40	WEBH	B11	107	Y <sub>B11</sub>	B08	111
AWB3	N11	29	D <sub>B10</sub>	G13	96	WEBL	A11	47	YB12	A08	51
AWB4	N03	17	DB11	G12	36	YA00	L04	18	Y <sub>B13</sub>	B09	110
AWB5	A13	46	D <sub>B12</sub>	H12	95	YA01	M04	78	YB14	C09	109
DA00	D01	4	D <sub>B13</sub>	L13	35	YA02	N04	19	YB15	A10	49
D <sub>A01</sub>	E03	64	D <sub>B14</sub>	H13	94	YA03	L05	79	Y <sub>B16</sub>	B10	108
DA02	E01	5	D <sub>B15</sub>	H11	34	YA04	M05	80	Y <sub>B17</sub>	C10	48

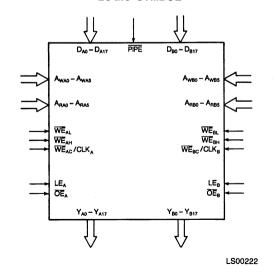
<sup>\*</sup>Pins facing up.

# TABLE OF INTERCONNECTIONS (Cont'd.)

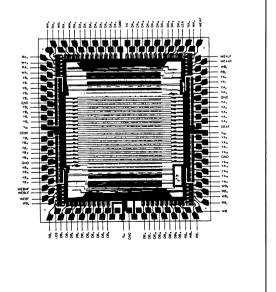
(Sorted by Pin No.)

PIN NO.	PIN NAME	PAD NO.	PIN NO.	PIN NAME	PAD NO.	PIN NO.	PIN NAME	PAD NO.	PIN NO.	PIN NAME	PAD NO.
			C05	Y <sub>B05</sub>	115	H02	D <sub>A10</sub>	10	M05	Y <sub>A04</sub>	80
			C06	VCCA	113	H03	PIPE	68	M06	Y <sub>A06</sub>	81
			C07	Y <sub>B10</sub>	52	H11	D <sub>B15</sub>	34	M07	YA08	82
			C08	ŌĒB	53	H12	D <sub>B12</sub>	95	M08	YA11	25
A01	A <sub>WA2</sub>	1	C09	Y <sub>B14</sub>	109	H13	D <sub>B14</sub>	94	M09	YA13	86
A02	A <sub>RA3</sub>	120	C10	Y <sub>B17</sub>	48	J01	D <sub>A12</sub>	11	M10	YA15	87
A03	A <sub>WA4</sub>	59	C11	D <sub>B01</sub>	44	J02	D <sub>A13</sub>	71	M11	A <sub>RB3</sub>	89
A04	Y <sub>B01</sub>	58	C12	D <sub>B00</sub>	104	J03	D <sub>A11</sub>	70	M12	Aw <sub>B2</sub>	30
A05	GNDA	56	C13	D <sub>B07</sub>	41	J11	GND	37	M13	A <sub>RB1</sub>	91
A06	Y <sub>B07</sub>	114	D01	D <sub>A00</sub>	4	J12	GND	38	N01	WEAL	16
A07	Y <sub>B08</sub>	54	D02	A <sub>RA0</sub>	63	J13	GND	39	N02	WEAH	76
A08	YB12	51	D03	Awao	3	K01	D <sub>A16</sub>	13	N03	AWB4	17
A09	GNDA	50	D11	D <sub>B04</sub>	102	K02	D <sub>A15</sub>	72	N04	Y <sub>A02</sub>	19
A10	Y <u>B1</u> 5	49	D12	D <sub>B03</sub>	43	K03	D <sub>A14</sub>	12	N05	GNDA	20
A11	WEBL	47	D13	D <sub>B02</sub>	103	K11	A <sub>RB0</sub>	92	N06	Y <sub>A05</sub>	21
A12	WE <sub>BC</sub> /CLK <sub>B</sub>	106	E01	D <sub>A02</sub>	5	K12	D <sub>B17</sub>	33	N07	Y <sub>A09</sub>	24
A13	A <sub>WB5</sub>	46	E02	D <sub>A03</sub>	65	K13	D <sub>B16</sub>	93	N08	YA10	84
B01	A <sub>RA2</sub>	61	E03	D <sub>A01</sub>	64	L01	LEA	14	N09	GNDA	26
B02	AWA3	60	E11	Vcc	97	L02	A <sub>RA5</sub>	74	N10	YA16	28
B03	A <sub>RA4</sub>	119	E12	Vcc	98	L03	D <sub>A17</sub>	73	N11	A <sub>WB3</sub>	29
B04	Y <sub>B02</sub>	117	E13	Vcc	99	L04	YA00	18	N12	A <sub>RB2</sub>	90
<b>B</b> 05	Ŷ <sub>B04</sub>	116	F01	D <sub>A04</sub>	6	L05	Y <sub>A03</sub>	79	N13	A <sub>WB1</sub>	31
B06	Y <sub>B06</sub>	55	F02	D <sub>A05</sub>	66	L06	<del>OE</del> A	23		·	
B07	Y <sub>B09</sub>	112	F03	GND	8	L07	YA07	22			
B08	Y <sub>B11</sub>	111	F11	D <sub>B08</sub>	100	L08	VCCA	83			
B09	Y <sub>B13</sub>	110	F12	D <sub>B05</sub>	42	L09	YA12	85			
B10	Y <sub>B16</sub>	108	F13	D <sub>B06</sub>	101	L10	YA14	27			
B11	WE <sub>BH</sub>	107	G01	D <sub>A08</sub>	9	L11	YA17	88			
B12	LEB	45	G02	D <sub>A07</sub>	67	L12	Aw Bo	32			
B13	A <sub>RB5</sub>	105	G03	D <sub>A06</sub>	7	L13	D <sub>B13</sub>	35			
C01	AWA1	2	G11	D <sub>B09</sub>	40	M01	WE <sub>AC</sub> /CLK <sub>A</sub>	75			
C02	A <sub>RA1</sub>	62	G12	D <sub>B11</sub>	36	M02	Aw A5	15			
C03	Y <sub>B00</sub>	118	G13	D <sub>B10</sub>	96	M03	A <sub>RB4</sub>	77			
C04	Y <sub>B03</sub>	57	H01	D <sub>A09</sub>	69	M04	Y <sub>A01</sub>	78			

# LOGIC SYMBOL



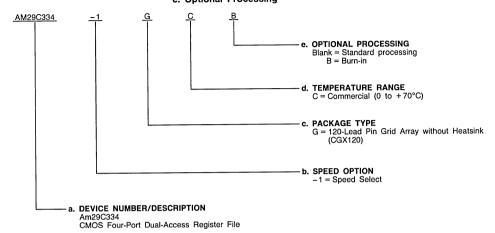
# METALLIZATION AND PAD LAYOUT



# ORDERING INFORMATION Standard Products

AMD standard products are available in several packages and operating ranges. The order number (Valid Combination) is formed by a combination of: a. Device Number

- b. Speed Option (if applicable)
- c. Package Type
- d. Temperature Range e. Optional Processing



### **Valid Combinations** AM29C334 GC, GCB

AM29C334-1

### Valid Combinations

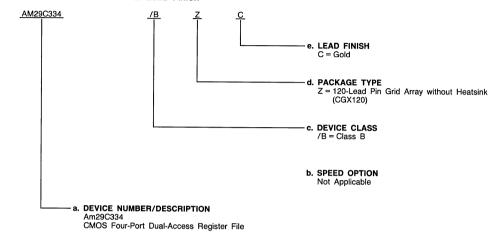
Valid Combinations list configurations planned to be supported in volume for this device. Consult the local AMD sales office to confirm availability of specific valid combinations, to check on newly released valid combinations, and to obtain additional data on AMD's standard military grade products.

# **ORDERING INFORMATION** (Cont'd.)

### **APL Products**

AMD products for Aerospace and Defense applications are available in several packages and operating ranges. APL (Approved Products List) products are fully compliant with MIL-STD-883C requirements. The order number (Valid Combination) for APL products is formed by a combination of: a. **Device Number** 

- b. Speed Option (if applicable)
- c. Device Class
- d. Package Type
- e. Lead Finish



Valid	Cor	mbinations	
AM29C334		/BZC	

#### **Valid Combinations**

Valid Combinations list configurations planned to be supported in volume for this device. Consult the local AMD sales office to confirm availability of specific valid combinations or to check for newly released valid combinations.

#### **Group A Tests**

Group A tests consist of Subgroups 1, 2, 3, 7, 8, 9, 10, 11.

# PIN DESCRIPTION

# ARAO - ARA5 Read Address A-Side (Input)

The 6-bit read address input selects one of the 64 memory locations for output to the YA Data Latch.

# A<sub>RB0</sub> - A<sub>RB5</sub> Read Address B-Side (Input)

The 6-bit read address input selects one of the 64 memory locations for output to the Y<sub>B</sub> Data Latch.

### AWA0 - AWA5 Write Address A-Side (Input)

The 6-bit write address input selects one of the 64 memory locations for writing new data from the D<sub>A</sub> input.

### AWB0 - AWB5 Write Address B-Side (Input)

The 6-bit write address input selects one of the 64 memory locations for writing new data from the D<sub>B</sub> input.

#### DA0 - DA17 Data A-Side (Input)

New data is written into memory from this input, as selected by the  $A_{WA}$  address input.

# D<sub>B0</sub> - D<sub>B17</sub> Data B-Side (Input)

New data is written into memory from this input, as selected by the AWB address input.

#### GND, V<sub>CC</sub> Power

Power supply for the internal logic (0, 5 V).

### GNDA, V<sub>CCA</sub> Power

Power supply for the output drivers (0, 5 V).

### LEA YA Data Latch Enable (Input, Active HIGH)

The LEA input controls the latch for the YA output port. When LEA is HIGH, the latch is open (transparent) and data from the RAM, as selected by the ARA address inputs, is passed to the YA output. When LEA is LOW, the latch is closed and it retains the last data read from the RAM. LEA is disabled in the pipelined mode.

#### LEB YB Data Latch Enable (Input, Active HIGH)

The  $L\bar{E}_B$  input controls the latch for the  $Y_B$  output port. When  $LE_B$  is HIGH, the latch is open (transparent), and data from the RAM, as selected by the  $A_{RB}$  address inputs, is passed to the  $Y_B$  output. When  $LE_B$  is LOW, the latch is closed and it retains the last data read from the RAM.  $LE_A$  is disabled in the pipelined mode.

# $\overline{\text{OE}}_{\text{A}}$ Y<sub>A</sub> Output Enable (Input, Active LOW)

When  $\overline{OE}_A$  is LOW, data in the  $Y_A$  Data Latch is driven on the  $Y_A$  output. When  $\overline{OE}_A$  is HIGH,  $Y_A$  output is in the high-impedance (off) state.

# $\overline{\text{OE}}_{\text{B}}$ Y<sub>B</sub> Output Enable (Input, Active LOW)

When  $\overline{OE}_B$  is LOW, data in the  $Y_B$  Data Latch is driven on the  $Y_B$  outputs. When  $\overline{OE}_B$  is HIGH,  $Y_B$  output is in the high-impedance (off) state.

# PIPE Pipeline Enable (Input, Active LOW)

When PIPE is LOW, the input and output registers are enabled, allowing for pipelined operation. When HIGH, these registers are made transparent.

# WE<sub>AC</sub>/CLK<sub>A</sub> Write Enable A-Side Common (Input, Active LOW)

When  $\overline{WE}_{AC}$  is LOW together with  $\overline{WE}_{AH}$  or  $\overline{WE}_{AL}$ , new data is written into the location selected by the AWA address. When  $\overline{WE}_{AC}$  is HIGH, no data is written into the RAM through the A port.  $\overline{WE}_{AC}$  acts as a clock input in the pipeline mode for the A side.

# WE<sub>BC</sub>/CLK<sub>B</sub> Write Enable B-Side Common (Input, Active LOW)

When  $\overline{WE}_{BC}$  is LOW together with  $\overline{WE}_{BH}$  or  $\overline{WE}_{BL}$ , new data is written into the location selected by the AW<sub>B</sub> address. When  $\overline{WE}_{BC}$  is HIGH, no data is written into the RAM through the B port.  $\overline{WE}_{BC}$  acts as a clock input in the pipeline mode for the B side.

# WE<sub>AH</sub> High-Byte Write Enable A-Side (Input, Active LOW)

When  $\overline{WE}_{AH}$  is LOW together with  $\overline{WE}_{AC}$ , new data is written into the high byte of the location selected by the AW<sub>A</sub> address input. When  $\overline{WE}_{AH}$  is HIGH, no data is written into the high byte.

# WEBH High-Byte Write Enable B-Side (Input, Active

**LOW)** When  $\overline{WE}_{BH}$  is LOW together with  $\overline{WE}_{BC}$ , new data is written into the high byte of the location selected by the AW<sub>B</sub> address input. When  $\overline{WE}_{BH}$  is HIGH, no data is written into the high byte.

# WE<sub>AL</sub> Low-Byte Write Enable A-Side (Input, Active LOW)

When  $\overline{WE}_{AL}$  is LOW together with  $\overline{WE}_{AC}$ , new data is written into the low byte of the location selected by the AW<sub>A</sub> address input. When  $\overline{WE}_{AL}$  is HIGH, no data is written into the low byte.

# WE<sub>BL</sub> Low-Byte Write Enable B-Side (Input, Active LOW)

When  $\overline{WE}_{BL}$  is LOW together with  $\overline{WE}_{BC}$ , new data is written into the low byte of the location selected by the AW<sub>B</sub> address input. When  $\overline{WE}_{BL}$  is HIGH, no data is written into the low byte.

# YA0-YA17 Data Latch (Outputs, Three-State) The 18-bit YA Data Latch outputs.

Y<sub>B0</sub> - Y<sub>B17</sub> Data Latch (Outputs, Three-State) The 18-bit Y<sub>B</sub> Data Latch outputs.

### **FUNCTIONAL DESCRIPTION**

The heart of the Am29C334 is a high-speed 64-word by 18-bit dual RAM cell array. Six write enables permit the RAM word to be written in one or both of its 9-bit bytes. Data to be written is presented to each side of the RAM array through the two data ports ( $D_A$  and  $D_B$ ).

The remainder of the logic surrounding the RAM array supports pipelining the RAM access and providing a forwarding path for data around the RAM. This forwarding path is needed to eliminate the latency cycle associated with consecutive write/read accesses to the same memory location in a pipelined system.

Pipelining of the RAM is controlled by the PIPE pin. When not asserted (i.e., in non-pipelined mode) the registers on the inputs (write ports  $\mathrm{D}_{A/B}$ , write addresses  $\mathrm{A}_{WA/B}$ , and write enables  $\overline{\mathrm{WE}}_{AC/BC}$ ) are made fully transparent, while the registers at the outputs (the read ports  $\mathrm{Y}_{A/B}$ ) are turned into latches, controlled by the latch enables  $\mathrm{LE}_{A/B}$ .

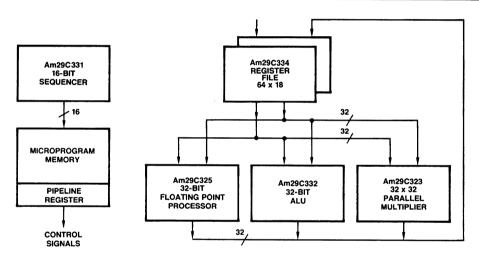
In either mode of operation, each side of the RAM is controlled by its individual control signals. This means that the two sides of the RAM can operate at different clock rates to one another. In the pipelined mode, these clock rates must have a known relationship between each other.

In the non-pipelined mode, there is no need for a relationship between the clock rates. Two special cases of operation arise because of this. The first is where the location written to by one side is being read from the other side. In this case, known as A-to-B transparency, the value read is the value being written. The second occurs when two writes to the same location occur at the same time. In this case the value written can not be defined, but the operation is not harmful to the device.

The transparency mode (A-A or B-B) during a write  $(\overline{WE}_A = LOW)$  allows the data in  $(D_A)$  to not only be written into memory, but also to appear at the output  $(Y_A)$  when the output latch  $(LE_A)$  is HIGH and the output enable control  $(\overline{OE}_A)$  is LOW.

# Extensions to Four Read Ports and Two Write Ports

A RAM with four read ports and two write ports can be made by using two dual-access RAMs and connecting each of the write ports, write addresses, and write enables in parallel for the two devices. Figure 2 details this in a non-pipelined mode.



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Figure 1. Am29C300 CMOS Family High-Performance System Block Diagram

#### 32 Word x 36 Bit Single-Access RAM

It is possible to convert the 64 word x 18 bit dual-access RAM into a 32 word x 36 bit single-access RAM. This is performed by storing the upper half of the 36 bits in the upper half of the 64 words and addressing these from the A side, and storing the lower half of the 36 bits in the lower half of the 64 words and addressing these from the B side. This arrangement does not change the capacity of the RAM, but the dual access is lost (see Figure 4).

#### **Operational Modes**

The Am29C334 may be configured in a non-pipelined mode or in a pipelined mode by controlling the PIPE pin. This mode is selected via hardwiring the pin to either LOW or HIGH. This option should not be changed during operation.

#### Non-Pipelined Data Path

In non-pipelined mode ( $\overline{\text{PIPE}}=1$ ), the Am29C334 is a flow-through device; data is read out, used, and written back all in the same cycle. In this mode all the registers are made transparent except the registers at the two read ports that are configured as latches. The read port latches are controlled individually by the LEA and LEB, so that they are transparent when the latch enables are HIGH and retain the data when the latch enables are LOW. The ''forwarding logic'' incorporated to support the pipelined mode of operation is also disabled in this mode of operation (specifically, the address comparators are disabled).

In the non-pipelined mode of operation it is possible to simultaneously read two ports, read one port and write to the other, or write to two ports, concurrently. The read and write

addresses are internally multiplexed on each side. The selection of the read and write addresses is controlled by the exclusive-OR of the  $\overline{\text{PIPE}}$  pin and  $\overline{\text{WE}_{AC/BC}}$ . Normally, the  $\overline{\text{WE}_{AC/BC}}$  are connected to the system clock. With  $\overline{\text{PIPE}}$  deasserted, the read address will be selected in the high part of the clock cycle ( $\overline{\text{WE}_{AC/BC}}=1$ ) and the write address selected only in the low part. Byte selection for writing on either ports is controlled by the  $\overline{\text{WE}_{H/L}}$  pins.

Two interesting cases arise as a result of the dual access capability. The first occurs if a location is written into by one side while it is being read out by the other side. In this case, known as A-to-B transparency, the data being written will appear on the read port after the TransparencyAB time (if other read access time parameters are met). The second case of interest occurs if both sides write to the same location at the same time. The value written as a result of this operation cannot be defined.

### **Pipelined Data Path**

The Am29C334 can be configured in a pipelined system by asserting the  $\overline{\text{PIPE}}$  signal ( $\overline{\text{PIPE}}=0$ ) and adding an additional external register in the write address and the write control path on both A and B ports as shown in Figure 3. The registers on each side are controlled by separate clocks that are supplied over the  $\overline{\text{WE}}_{AC}$  and  $\overline{\text{WE}}_{BC}$  pins.

Typically, in a pipelined system a read - modify - write would span three cycles. In the second half of the first cycle, a read of the operand(s) is performed and the data is clocked into the output registers at the end of the cycle. In the second cycle, the operation is performed on the operands and the result is clocked into the data register on the write port at the end of the second cycle. In the first half of the third cycle, the data is written to the register file. Therefore, in any cycle, a pipelined system is writing the result of instruction n (in the first half).

executing instruction n+1, and reading the operands needed in instruction n+2. In any case, a write operation followed by a read operation is performed in the RAM in a cycle.

A special case arises if the data to be written by the previous instruction is needed in the next instruction as an operand. Due to the pipeline register being at its write port, the location is not written into until the next cycle, and hence only the previous value is available in the current cycle. To overcome this problem, "forwarding logic" is included as shown in the block diagram. This logic consists of three elements: an address comparator, an AND gate, and a three-to-one multiplexer, as shown. If the read address of the current instruction is the same as the write address of the previous instruction. and if the result is to be written, then the data to be written is forwarded by the forwarding multiplexer to the output registers. Since there are two write ports, forwarding paths on both ports are provided. As each write port has byte write capability, the forwarding is further broken into the upper and lower bytes.

Since each side has its own WE<sub>C</sub>/CLK control, it is possible to clock each side of the chip differently. However, if the part is used at different frequencies, the forwarding cannot be guaranteed unless the addresses compared are held valid long enough to allow for a comparison to be made and the results of the forwarding setup on the output register.

As mentioned earlier, it is necessary to use an external write address and write control registers in a pipelined system. These registers have not been included for two reasons. First, it is possible for the user to abort the writing before it fills the internal pipe. This situation may arise in cases such as in "traps." Second, by providing an external write address register it provides the flexibility of obtaining the write address from several sources by using an external multiplexer.

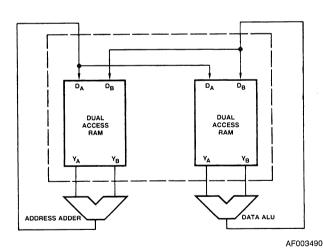


Figure 2. RAM with Four Read Ports and Two Write Ports for Non-pipelined Mode

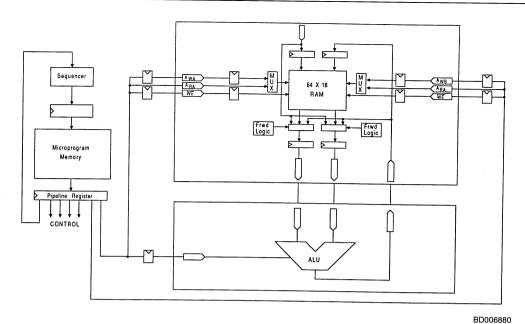


Figure 3. System Diagram With the Am29C334 in a Double Pipelined Data Path

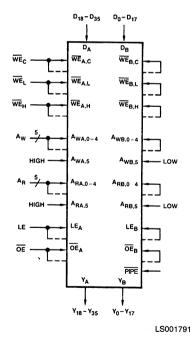


Figure 4. 32 x 36 RAM (Single Access) Using 64 x 18 Dual-Access RAM

# **ABSOLUTE MAXIMUM RATINGS**

Storage Temperature
Continuous
DC Voltage Applied to Outputs
for HIGH Output State0.3 V to +V <sub>CC</sub> + 0.3 V
DC Input Voltage0.3 V to +V <sub>CC</sub> + 0.3 V
DC Output Current, Into LOW Outputs30 mA
DC Input Current10 mA to +10 mA
Stresses above those listed under ABSOLUTE MAXIMUM

RATINGS may cause permanent device failure. Functionality at or above these limits is not implied. Exposure to absolute maximum ratings for extended periods may affect device reliability.

### **OPERATING RANGES**

Commercial (C) Devices	
Temperature (T <sub>A</sub> )	0 to +70°C
Supply Voltage+ 4.7	
Military* (M) Devices	
Temperature (T <sub>A</sub> )	55 to +125°C
Supply Voltage (V <sub>CC</sub> )+	4.5 to +5.5 V

Operating ranges define those limits between which the functionality of the device is guaranteed.

\* Military product 100% tested at TA = +25°C, +125°C, and -55°C.

DC CHARACTERISTICS over operating range unless otherwise specified (for APL Products, Group A, Subgroups 1, 2, 3 are tested unless otherwise noted)

Parameter Symbol	Parameter Description	Test Cor (Note		Min.	Max.	Unit
V <sub>OH</sub>	Output HIGH Voltage	$V_{CC} = Min.$ $V_{IN} = V_{IL} \text{ or } V_{IH}$ $I_{OH} = -4 \text{ mA}$		2.4		Volts
V <sub>OL</sub>	Output LOW Voltage	V <sub>CC</sub> = Min. V <sub>IN</sub> = V <sub>IL</sub> or V <sub>IH</sub> I <sub>OL</sub> = 8 mA			0.5	Volts
V <sub>IH</sub>	Input HIGH Level	Guaranteed Input Logical HIGH Voltage (Note 2)		2.0		Volts
V <sub>IL</sub>	Input LOW Level	Guaranteed Input Logical LOW Voltage (Note 2)			0.8	Volts
lıL	Input LOW Current	V <sub>CC</sub> = Max. V <sub>IN</sub> = 0.5 V			-10	μΑ
Iн	Input HIGH Current	V <sub>CC</sub> = Max. V <sub>IN</sub> = V <sub>CC</sub> - 0.5 V			10	μΑ
lozн	Off State (High-Impedance)	VMov	V <sub>O</sub> = 2.4 V		10	
lozL	Output Current	V <sub>CC</sub> = Max.	V <sub>O</sub> = 0.5 V		-10	μΑ
1	Static Bayer Symphy Cornect	V <sub>IN</sub> = V <sub>CC</sub> or GND	T <sub>A</sub> = -55 to 125°C		80	mA
Icc	Static Power Supply Current	$V_{CC} = Max$ $I_{O} = 0 \mu A$	$T_A = 0 \text{ to } + 70^{\circ}\text{C}$		70	mA
C <sub>PD</sub>	Power Dissipation Capacitance (Note 3)	V <sub>CC</sub> = 5.0 V T <sub>A</sub> = 25°C No Load		90	0 pF Typi	cal

- Notes: 1. V<sub>CC</sub> conditions shown as Min. or Max. refer to the commercial (±5%) V<sub>CC</sub> limits.

  2. These input levels provide zero-noise immunity and should only be statically tested in a noise-free environment (not functionally
  - 3. CpD determines the no-load dynamic current consumption: Icc (Total) = Icc (Static) + Cpp Vcc f, where f is the switching frequency of the majority of the internal nodes, normally one-half of the clock frequency. This specification is not tested.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range unless otherwise specified NON-PIPELINED MODE (Note 1)

				29	C334	290	334-1	290	334-2	
No.	Parameter	Description	Test Conditions	Min.	Max.	Min.	Max.	Min.	Max.	Unit
1	Access Time	A <sub>RA</sub> or A <sub>RB</sub> to Y <sub>A</sub> or Y <sub>B</sub>	LE <sub>A</sub> or LE <sub>B</sub> = H		32		26		21	ns
2	Access Time	WE <sub>AC</sub> or WE <sub>BC</sub> to Y <sub>A</sub> or Y <sub>B</sub>	LE <sub>A</sub> or LE <sub>B</sub> = H		30		25		20	ns
3	Turn-On Time	OEA or OEB I to YA or YB Active		0	20	0	16	0	16	ns
4	Turn-Off Time (Note 2)	OE <sub>A</sub> or OE <sub>B</sub> t to Y <sub>A</sub> or Y <sub>B</sub> = High Impedance		0	20	0	16	0	16	ns
5	Enable Time	LEA or LEB t to YA or YB		0	16	0	14	0	14	ns
6	Transparency	WE <sub>A</sub> or WE <sub>B</sub> I to Y <sub>A</sub> or Y <sub>B</sub>	LE <sub>A</sub> or LE <sub>B</sub> = H		39		33		27	ns
7	Transparency	DA or DB to YA or YB	LEA or LEB = H, WEA or WEB = L		39		33		27	ns
8	Write Recovery Time	ARA or ARB to WEAC or WEBC	BAAA		(2)-(1)		(2)-(1)		(2)-(1)	ns
9	Data Setup Time	DA or DB to WEA or W	E <sub>B</sub> t	15		13		13		ns
10	Data Hold Time	D <sub>A</sub> or D <sub>B</sub> to WE <sub>A</sub> or W	E <sub>B 1</sub>	0		0		0		ns
11	Address Setup Time	A <sub>WA</sub> or A <sub>WB</sub> to WE <sub>A</sub> o	r <del>WE</del> B ↓	2		2		2		ns
12	Address Hold Time	AWA or AWB to WEA o	r <del>WE</del> B ↑	1		1		1		ns
13	Address Setup Time	A <sub>RA</sub> or A <sub>RB</sub> to LE <sub>A</sub> or	LE <sub>B</sub> ;	20		17		17		ns
14	Address Hold Time	A <sub>RA</sub> or A <sub>RB</sub> to LE <sub>A</sub> or	LE <sub>B</sub> ↓	1		1		1		ns
15	Latch Close Before Write	LE <sub>A</sub> or LE <sub>B</sub> to WE <sub>A</sub> or	WE <sub>B</sub> ↓	0		0		0		ns
16	Read Before Latch Close	WEAC or WEBC to LEA	or LE <sub>B</sub> !	20		16		16		ns
17	Write Pulse Width	WEA or WEB (LOW)		20		16		16		ns
18	Latch Data Capture Pulse Width	LE <sub>A</sub> or LE <sub>B</sub> (HIGH)		14		12		12		ns

Notes: See notes following Military table.

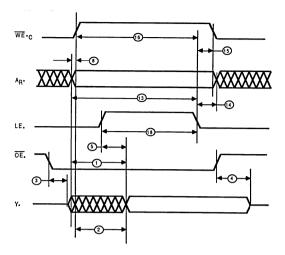
**SWITCHING CHARACTERISTICS** over **MILITARY** operating range unless otherwise specified (for APL Products, Group A, Subgroups 9, 10, 11 are tested unless otherwise noted)

# NON-PIPELINED MODE (Note 1)

				290	334	
No.	Parameter	Description	Test Conditions	Min.	Max.	Unit
1	Access Time	A <sub>RA</sub> or A <sub>RB</sub> to Y <sub>A</sub> or Y <sub>B</sub>	LE <sub>A</sub> or LE <sub>B</sub> = H		40	ns
2	Access Time	WEAC or WEBC to YA or YB	LE <sub>A</sub> or LE <sub>B</sub> = H	0	37	ns
3	Turn-On Time	OE <sub>A</sub> or OE <sub>B</sub> ↓ to Y <sub>A</sub> or Y <sub>B</sub> Active		0	16	ns
4	Turn-Off Time (Note 2)	$\overline{OE}_A$ or $\overline{OE}_B$ to $Y_A$ or $Y_B$ = High Impedance		0	25	ns
5	Enable Time	LE <sub>A</sub> or LE <sub>B</sub> † to Y <sub>A</sub> or Y <sub>B</sub>		0	21	ns
6	Transparency	WE <sub>A</sub> or WE <sub>B</sub> ↓ to Y <sub>A</sub> or Y <sub>B</sub>	LE <sub>A</sub> or LE <sub>B</sub> = H	0	47	ns
7	Transparency	D <sub>A</sub> or D <sub>B</sub> to Y <sub>A</sub> or Y <sub>B</sub>	LE <sub>A</sub> or LE <sub>B</sub> = H, WE <sub>A</sub> or WE <sub>B</sub> = L		47	ns
8	Write Recovery Time	A <sub>RA</sub> or A <sub>RB</sub> to WE <sub>AC</sub> or WE <sub>BC</sub>			(2)-(1)	ns
9	Data Setup Time	D <sub>A</sub> or D <sub>B</sub> to WE <sub>A</sub> or WE <sub>B</sub>	1	19		ns
10	Data Hold Time	D <sub>A</sub> or D <sub>B</sub> to WE <sub>A</sub> or WE <sub>B</sub>	Ť	2		ns
11	Address Setup Time	AWA or AWB to WEA or W	Ē <sub>B</sub> ↓	4		ns
12	Address Hold Time	AWA or AWB to WEA or W	Ē <sub>B</sub> ↑	2		ns
13	Address Setup Time	ARA or ARB to LEA or LEB	1	23		ns
14	Address Hold Time	ARA or ARB to LEA or LEB	1	1		ns
15	Latch Close Before Write	LEA or LEB to WEA or WE	В 1	0		ns
16	Read Before Latch Close	WEAC or WEBC to LEA or	LE <sub>B</sub> ;	24		ns
17	Write Pulse Width	WEA or WEB (LOW)		23		
18	Latch Data Capture Pulse Width	LEA or LEB (HIGH)		17		ns

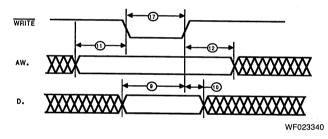
Notes: 1. WE<sub>A</sub> = WE<sub>AC</sub> + WE<sub>AL</sub>/H
WE<sub>B</sub> = WE<sub>BC</sub> + WE<sub>BL</sub>/H
2. Y<sub>A</sub> and Y<sub>B</sub> are tested independently.
3. Minimum delays are not tested.

# SWITCHING WAVEFORMS NON-PIPELINED MODE

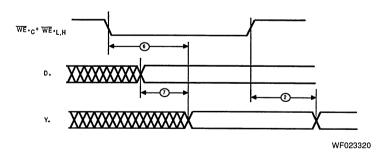


WF023330

Read Function (\* means A or B)



Write Function (\* means A or B)



**Transparency** 

NOTE: LE = HIGH OE = LOW \* means A or B

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range (Cont'd.)

# PIPELINED MODE

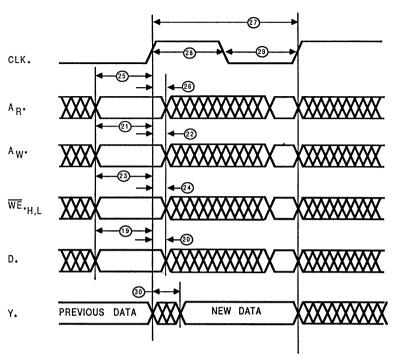
			290	334	29C3	334-1	29C3	334-2	
No.	Parameter	Description	Min.	Max.	Min.	Max.	Min.	Max.	Unit
19	Write Data Setup Time	D <sub>A</sub> or D <sub>B</sub> to CLK <sub>A</sub> or CLK <sub>B</sub> †	15		13		13		ns
20	Write Data Hold Time	D <sub>A</sub> or D <sub>B</sub> to CLK <sub>A</sub> or CLK <sub>B</sub> t	1		1		1		ns
21	Write Address Setup Time	AWA or AWB to CLKA or CLKB t	23	francis grand	20		20		ns
22	Write Address Hold Time	Awa or Awa to CLKa or CLKa	/o\\	IH.	0		0		ns
23	Write Enable Setup Time	WEH OF WEL TO CLKA OF CLKB	20		16		16		ns
24	Write Enable Hold Time	WEH or WEL to CLKA or CLKB 1	0		0		0		ns
25	Read Address Setup Time	ARA or ARB to CLKA or CLKB t	24	14	20 \		20		ns
26	Read Address Hold Time	A <sub>RA</sub> or A <sub>RB</sub> to CLK <sub>A</sub> or CLK <sub>B</sub> 1	0	rii test Referen	o		0		ns
27	Minimum Clock Cycle	CLK <sub>A</sub> or CLK <sub>B</sub> (LOW)	50		40		40		ns
28	Minimum Clock Pulse	CLK <sub>A</sub> or CLK <sub>B</sub> (HIGH)	17		14		14		ns
29	Minimum Clock Pulse	CLK <sub>A</sub> or CLK <sub>B</sub> (LOW)	17		14		14		ns
30	Clock to Y	YA or YB to CLKA or CLKB	14		12		10		ns

# SWITCHING CHARACTERISTICS over MILITARY operating range (Cont'd.)

# PIPELINED MODE

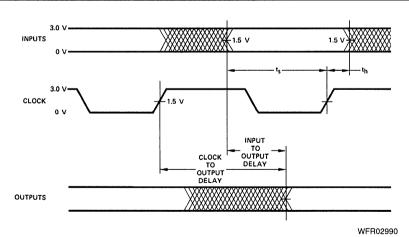
			290	334	
No.	Parameter	Description	Min.	Max.	Unit
19	Write Data Setup Time	DA or DB to CLKA or CLKB †	19		ns
20	Write Data Hold Time	DA or DB to CLKA or CLKB †	2		ns
21	Write Address Setup Time	AWA or AWB to CLKA or CLKB †	27		ns
22	Write Address Hold Time	AWA or AWB to CLKA or CLKB 1	2		ns
23	Write Enable Setup Time	WEH or WEL to CLKA or CLKB 1	23		ns
24	Write Enable Hold Time	WEH or WEL to CLKA or CLKB ↑	2		ns
25	Read Address Setup Time	ARA or ARB to CLKA or CLKB †	28		ns
26	Read Address Hold Time	ARA or ARB to CLKA or CLKB †	0		ns
27	Minimum Clock Cycle	CLK <sub>A</sub> or CLK <sub>B</sub> (LOW)	55		ns
28	Minimum Clock Pulse	CLK <sub>A</sub> or CLK <sub>B</sub> (HIGH)	20		ns
29	Minimum Clock Pulse	CLK <sub>A</sub> or CLK <sub>B</sub> (LOW)	20		ns
30	Clock to Y	YA or YB to CLKA or CLKB	18		ns

# SWITCHING WAVEFORMS (Cont'd.) PIPELINED MODE

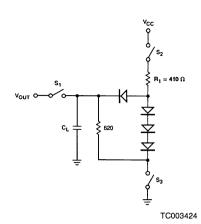


WF023310

# \* means A or B



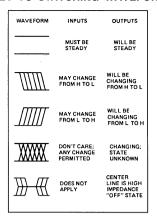
### SWITCHING TEST CIRCUIT



Notes: 1.  $C_L$  = 50pF includes scope probe, wiring and stray capacitances without device in test fixture.

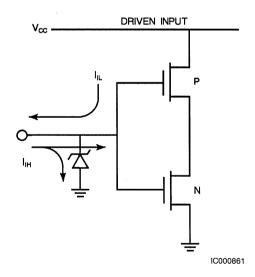
- 2. S<sub>1</sub>, S<sub>2</sub>, S<sub>3</sub> are closed during functions tests and all AC tests except output enable tests.
- 3.  $S_1$  and  $S_3$  are closed while  $S_2$  is open for  $t_{PZH}$  test.  $S_1$  and  $S_2$  are closed while  $S_3$  is open for  $t_{PZL}$  test.
- 4. C<sub>1</sub> = TBD for output disable tests.

# **KEY TO SWITCHING WAVEFORMS**

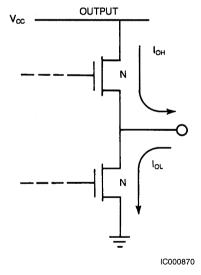


KS000010

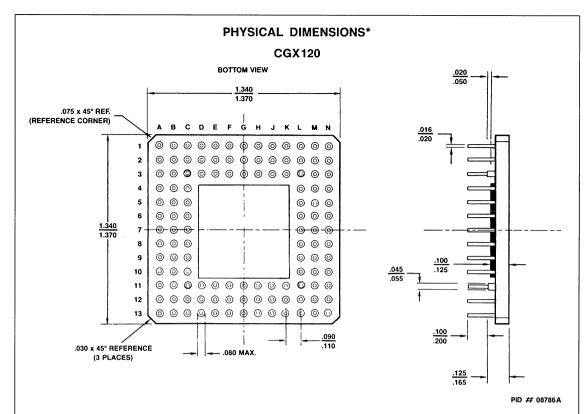
# INPUT/OUTPUT CIRCUIT DIAGRAMS



 $C_l \approx 5.0$  pF, all inputs



 $C_O \approx 5.0$  pF, all outputs



<sup>\*</sup> For reference only.

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