

# ***Mentor Graphics Interface Guide***

***Introduction***

***Getting Started***

***Schematic Designs***

***HDL Designs***

***Mixed Designs with VHDL  
on Top***

***Mixed Designs with  
Schematic on Top***

***Mentor/Xilinx Flow  
Manager***

***Advanced Techniques***

***Manual Translation***



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5,790,882; 5,795,068; 5,796,269; 5,798,656; 5,801,546; 5,801,547; 5,801,548; 5,811,985; 5,815,004; 5,815,016; 5,815,404; 5,815,405; 5,818,255; 5,818,730; 5,821,772; 5,821,774; 5,825,202; 5,825,662; 5,825,787; 5,828,230; 5,828,231; 5,828,236; 5,828,608; 5,831,448; 5,831,460; 5,831,845; 5,831,907; 5,835,402; 5,838,167; 5,838,901; 5,838,954; 5,841,296; 5,841,867; 5,844,422; 5,844,424; 5,844,829; 5,844,844; 5,847,577; 5,847,579; 5,847,580; 5,847,993; 5,852,323; Re. 34,363, Re. 34,444, and Re. 34,808. Other U.S. and foreign patents pending. Xilinx, Inc. does not represent that devices shown or products described herein are free from patent infringement or from any other third party right. Xilinx, Inc. assumes no obligation to correct any errors contained herein or to advise any user of this text of any correction if such be made. Xilinx, Inc. will not assume any liability for the accuracy or correctness of any engineering or software support or assistance provided to a user.

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## About this Manual

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This manual explains how to use Version 2.1 of the Xilinx/Mentor Graphics Interface software with Mentor Graphics® software version C.2.

Before using this manual, you should be familiar with the operations that are common to all Xilinx software tools. These operations are covered in the *Quick Start Guide*.

For detailed tutorials showing how to use the Mentor Graphics Interface, see the *Mentor Graphics Schematic Design Tutorial* and the *Mentor Graphics Schematic-on-Top with VHDL Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm>.

## Additional Resources

For additional information, go to <http://support.xilinx.com>. The following table lists some of the resources you can access from this page. You can also directly access some of these resources using the provided URLs.

Resource	Description/URL
Tutorial	Tutorials covering Xilinx design flows, from design entry to verification and debugging <a href="http://support.xilinx.com/support/techsup/tutorials/index.htm">http://support.xilinx.com/support/techsup/tutorials/index.htm</a>
Answers Database	Current listing of solution records for the Xilinx software tools Search this database using the search function at <a href="http://support.xilinx.com/support/searchtd.htm">http://support.xilinx.com/support/searchtd.htm</a>
Application Notes	Descriptions of device-specific design techniques and approaches <a href="http://support.xilinx.com/apps/appsweb.htm">http://support.xilinx.com/apps/appsweb.htm</a>

Resource	Description/URL
Data Book	Pages from <i>The Programmable Logic Data Book</i> , which describe device-specific information on Xilinx device characteristics, including read-back, boundary scan, configuration, length count, and debugging <a href="http://support.xilinx.com/partinfo/databook.htm">http://support.xilinx.com/partinfo/databook.htm</a>
Xcell Journals	Quarterly journals for Xilinx programmable logic users <a href="http://support.xilinx.com/xcell/xcell.htm">http://support.xilinx.com/xcell/xcell.htm</a>
Tech Tips	Latest news, design tips, and patch information on the Xilinx design environment <a href="http://support.xilinx.com/support/techsup/journals/index.htm">http://support.xilinx.com/support/techsup/journals/index.htm</a>

## Manual Contents

This manual covers the following topics.

- Chapter 1, “Introduction,” describes the Mentor Graphics Design Manager™ Interface, the Xilinx design flow, key features, inputs and outputs, and the architectures with which they work.
- Chapter 2, “Getting Started,” describes how to configure your system for the Mentor Graphics Design Manager, and how to invoke and exit the Mentor Graphics Design Manager.
- Chapter 3, “Schematic Designs,” describes how to use the Mentor Graphics Design Manager and Design Architect™ to design with pure schematic designs. It covers, schematic design entry, functional simulation, implementation, and timing simulation.
- Chapter 4, “HDL Designs,” describes how to use the Mentor Graphics Interface to design with pure HDL designs. It covers, HDL design entry, functional simulation, implementation, and timing simulation.
- Chapter 5, “Mixed Designs with VHDL on Top,” describes how to use the Mentor Graphics Interface to design with mixed schematic and VHDL designs with VHDL on Top. It covers, design entry, functional simulation, implementation, and timing simulation.
- Chapter 6, “Mixed Designs with Schematic on Top,” describes how to use the Mentor Graphics Interface to design with mixed schematic and VHDL designs with schematic on top. It covers,

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design entry, functional simulation, implementation, and timing simulation.

- Chapter 7, “Mentor/Xilinx Flow Manager,” describes how to use the Mentor/Xilinx Flow Manager to guide you through the design process.
- Chapter 8, “Advanced Techniques,” describes useful design and simulation techniques that were not covered in the other sections of this manual.
- Chapter 9, “Manual Translation,” describes how to manually process your design from the operating system command line.



# Conventions

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This manual uses the following typographical and online document conventions. An example illustrates each typographical convention.

## Typographical

The following conventions are used for all documents.

- `Courier font` indicates messages, prompts, and program files that the system displays.

```
speed grade: -100
```

- **Courier bold** indicates literal commands that you enter in a syntactical statement. However, braces “{ }” in Courier bold are not literal and square brackets “[ ]” in Courier bold are literal only in the case of bus specifications, such as bus [7:0].

```
rpt_del_net=
```

**Courier bold** also indicates commands that you select from a menu.

```
File → Open
```

- *Italic font* denotes the following items.
  - Variables in a syntax statement for which you must supply values

```
edif2ngd design_name
```

- References to other manuals

See the *Development System Reference Guide* for more information.

- Emphasis in text

If a wire is drawn so that it overlaps the pin of a symbol, the two nets are *not* connected.

- Square brackets “[ ]” indicate an optional entry or parameter. However, in bus specifications, such as bus [7:0], they are required.

```
edif2ngd [option_name] design_name
```

- Braces “{ }” enclose a list of items from which you must choose one or more.

```
lowpwr ={on | off}
```

- A vertical bar “|” separates items in a list of choices.

```
lowpwr ={on | off}
```

- A vertical ellipsis indicates repetitive material that has been omitted.

```
IOB #1: Name = QOUT'  
IOB #2: Name = CLKIN'  
.  
.  
.
```

- A horizontal ellipsis “. . .” indicates that an item can be repeated one or more times.

```
allow block block_name loc1 loc2 . . . locn;
```

## Online Document

The following conventions are used for online documents.

- Red-underlined text indicates an interbook link, which is a cross-reference to another book. Click the red-underlined text to open the specified cross-reference.
- Blue-underlined text indicates an intrabook link, which is a cross-reference within a book. Click the blue-underlined text to open the specified cross-reference.

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## Introduction

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This chapter describes the Mentor Graphics® Design Manager™ interface, a Mentor Graphics tool enhanced by the addition of Xilinx features.

You can invoke all individual tools from the Xilinx-enhanced Design Manager or from the shell.

This chapter contains the following sections.

- “Architecture Support”
- “Platform Support”
- “Library Support”
- “Features”
- “Design Flows”
- “Inputs”
- “Outputs”
- “Files”
- “Tutorials”
- “Online Help”

## Architecture Support

You can use the Mentor interface with the following Xilinx architectures.

- XC3000A/L
- XC3100A/L
- XC4000E/EX/L/XL/XV/XLA

- XC5200
- XC9500/XL
- Spartan/XL
- Virtex

**Note:** You cannot mix old XC4000EX library components with XC4000X library components. Use Convert Design to convert XC4000EX designs to XC4000X before instantiating new XC4000X library components.

## Platform Support

The Mentor interface is supported on Sun SPARCstations using the Solaris operating system versions 2.5 and 2.6. It is also supported on HP workstations using the HP-UX operating system version 10.2.

## Library Support

The following libraries are available in the Mentor interface.

- Unified Libraries, which contain the symbol models for schematic entry and simulation
- SimPrim library, which contains the symbol models for timing (EDDM) simulation
- VITAL VHDL SimPrim library for top-down timing simulation
- Verilog SimPrim library for top-down Verilog timing simulation

## Features

The following sections describe the major features available in this release.

### Mentor Software Release Support

This interface supports the Mentor C.2 software release.

### HDL Support

This release offers a number of features that allow you to process a design through a VHDL or Verilog netlist.

## ModelSim and QuickSim Pro

This release supports the ModelSim™ simulator, which simulates behavioral VHDL, Verilog, VHDL-based, and Verilog-based gate-level designs composed of SimPrim elements. In addition, LogiBlox elements can be simulated at the behavioral level.

It also supports QuickSim Pro™ for mixed mode simulations for schematic-based and VHDL-based designs. QuickSim Pro can invoke ModelSim to simulate VHDL-based elements, or quicksim to simulate Unified Libraries elements.

**Note:** This documentation assumes that you are using ModelSim and QuickSim Pro. However, QuickHDL and QuickHDL Pro™ provide the same functionality as ModelSim and QuickSim Pro. If you are using QuickHDL instead of ModelSim or QuickHDL Pro in place of QuickSim Pro, see the “ModelSim” section for details on how to use QuickHDL and QuickHDL Pro in place of ModelSim and QuickSim Pro.

## VHDL Gate-Level Simulation Support

This release supports VHDL simulation, including IEEE-standard 1076.4 VHDL libraries of SimPrim models. Xilinx implementation tools output timing simulation VHDL netlists by using structural VHDL models of SimPrim VHDL models and an SDF file.

## Verilog Gate-Level Simulation Support

This release supports Verilog simulation, including Verilog libraries for use with SimPrim models. Xilinx implementation tools output timing Verilog netlists by using structural Verilog models with SimPrim Verilog models and an SDF file.

## Links to the Xilinx Synopsys Interface (XSI)

The Mentor interface can accept Synopsys synthesized netlists in the form of SEDIF or SXNF files. It can also accept XNF and EDIF files from other synthesizers that are compatible with the Xilinx implementation software. These files can be directly submitted to the Xilinx Design Manager for placement and routing of the design.

You can also simulate these EDIF or SXNF files by submitting them to the `pld_edif2sim` or `pld_xnf2sim` utility, which creates EDDM components for use with `pld_quicksim`.

In addition, after place and route, you can output VHDL and Verilog netlists, which can be submitted to ModelSim for simulation with SDF files providing the back-annotation information.

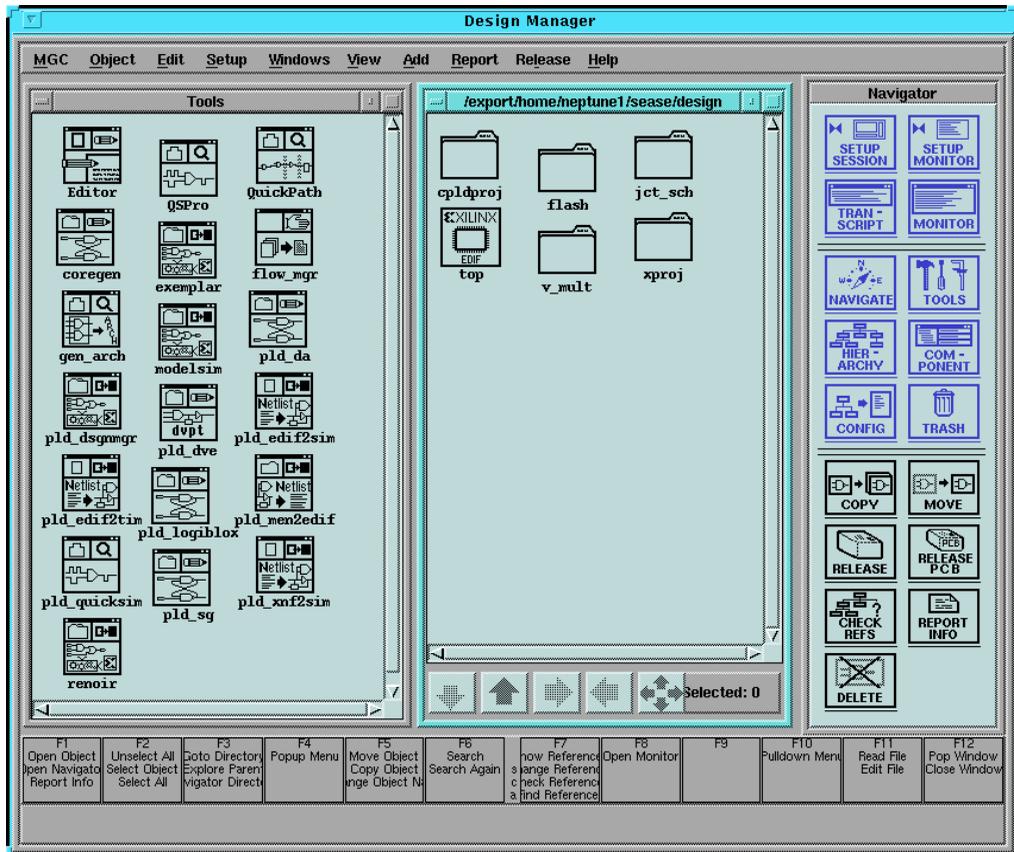
## **Mentor Design Manager**

The Mentor Graphics Design Manager is an easy-to-use interface that represents applications and design files as icons. You can now perform many tasks in the Design Manager window that were previously done at the operating system level. The Design Manager runs in a window on your workstation display and makes it easy for you to invoke applications and to manage designs, files, and directories. The Design Manager lets you do these tasks by using graphical point-and-click actions. You can run applications by selecting an application icon, or a design object icon and a menu item.

**Note:** A design object consists of the files and directories that make up your design.

The Xilinx script, `p1d_dmgr`, configures the Design Manager for the creation, implementation, and simulation of Xilinx designs. This manual describes only the Xilinx-configured Design Manager; refer to Mentor Graphics documentation for a more comprehensive description of the Mentor Design Manager.

The Design Manager includes a Tools window, a Navigator window, and a Design Manager palette, as shown in the following figure.



**Figure 1-1 Mentor Design Manager Window**

The Tools window contains icons representing all the Mentor Graphics and Xilinx applications that you need to execute the steps in the design flow. The Navigator window contains design object icons, including original schematics as well as files created during translation and simulation. This window makes it easy to access files in different directories. The Design Manager palette provides easy access to the most commonly used Design Manager menu items.

The remainder of this section briefly describes the icons in the Tools window and the Mentor programs they represent. The tools with names that begin with PLD are configured through scripts for working with Xilinx designs.

## **Coregen (CORE Generator)**

This is a stand-alone Xilinx tool for generating VHDL and Verilog models of CORE modules. Schematic models can be created by invoking CORE Generator from within `p1d_da` under the Xilinx Libraries Palette menu.

## **Editor**

The Editor icon represents the Mentor Graphics Notepad editor. Notepad is a full-featured, window-based text editor. For more information on Notepad, refer to the Mentor Graphics *Notepad User's and Reference Manual*.

## **Exemplar**

The Exemplar™ icon opens the Leonardo™ Spectrum synthesis tool.

## **Flo\_mgr (Mentor/Xilinx Flow Manager)**

The Mentor/Xilinx Flow Manager is a dialog box that provides a visual guide of the steps you need to perform for five common design flows. Each step contains buttons to launch the appropriate tool and to display a visual record of your progress in the flow. It does not automatically perform the steps for you. It lists the steps in the correct order that you need to perform. For each step there is a button that launches the appropriate tool. When you are finished with the tool, you click on the Finished button for that step and the description for that step changes to indicate that it is finished.

## **Gen\_Arch**

Gen\_Arch creates a VHDL architecture from a Mentor schematic (EDDM) component for use in mixed schematic and HDL simulations within QuickSim Pro.

## **ModelSim**

ModelSim™ (vsim) is Mentor's simulator for behavioral VHDL, Verilog, or VHDL-based and Verilog-based gate-level designs composed of SimPrim elements.

QuickHDL previously provided this same functionality as ModelSim. The design flows in this user guide are based on ModelSim. If you

have not upgraded to ModelSim and are still using QuickHDL, you can substitute QuickHDL into your design flows as described below.

ModelSim and QuickHDL have the same functionality, but the commands you use to control these tools are different. The Mentor Design Manager contains icons for QHDL as well as ModelSim so you can access either tool depending on what you have installed.

The following table provides a mapping between ModelSim and QuickHDL commands. In the procedures in this manual that use ModelSim commands, you can substitute QuickHDL by substituting the corresponding QuickHDL commands in those procedures.

ModelSim Commands	QuickHDL Commands
vsim	qhsim
vlib	qhlib
vmap	qhmap
vcom	qvhcom
vlog	qvlcom

## Pld\_da

Pld\_da is Mentor's Design Architect<sup>®</sup>, a schematic editor configured for Xilinx designs. The Xilinx-configured Design Architect is identical to the Mentor Graphics version except for the addition of a Xilinx library of primitives, macros, and utilities such as Convert Design. For more information on creating Xilinx designs with Design Architect, refer to the "Design Entry" section of the "Schematic Designs" chapter in this manual and the *Mentor Graphics Schematic Design Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm>. For a more detailed description of Design Architect commands and processes, refer to the Mentor Graphics *Design Architect User's Manual*.

## Pld\_dsgnmgr

The Mentor Design Manager interface contains a Pld\_dsgnmgr icon for the Xilinx Design Manager. Pld\_dsgnmgr is the Xilinx Design Manager, which implements the design. You can access any individual Xilinx tool from the Xilinx Design Manager.

## **Pld\_dve**

Pld\_dve is the Mentor Graphics Design Viewpoint Editor (DVE) configured for Xilinx designs. When you invoke this application from within the Mentor Design Manager, a dialog box appears and you are asked to create either a simulation or custom viewpoint. Refer to the “Functional Simulation” section of the “Schematic Designs” chapter and the “Timing Simulation for Schematic Designs” section of the “Schematic Designs” chapter in this manual for more information on pld\_dve. For detailed information on DVE, refer to the Mentor Graphics *Design Viewpoint Editor User’s and Reference Manual*.

## **Pld\_edif2sim**

Pld\_edif2sim is a utility that converts a Mentor, Synopsys, or other Xilinx compatible EDIF file into a Mentor EDDM single-object simulation model, VHDL netlist, or Verilog netlist. Pld\_edif2sim is for functional simulation only.

## **Pld\_edif2tim**

Pld\_edif2tim is the Mentor EDIF netlist reader, which converts a placed and routed EDIF netlist to a Mentor single-object EDDM file that can be submitted to pld\_quicksim for timing simulation.

## **Pld\_logiblox (LogiBLOX GUI)**

This is a stand-alone Xilinx tool for generating VHDL and Verilog models of LogiBlox components. Schematic models can be created by invoking LogiBLOX from within pld\_da under the Xilinx Libraries Palette menu.

## **Pld\_men2edif**

Pld\_men2edif converts a Mentor schematic to a hierarchical EDIF netlist that is ready for implementation.

## **Pld\_xnf2sim**

Pld\_xnf2sim is a utility that converts an unrouted XNF file to a Mentor EDDM single-object simulation model. This conversion can only be done on chip-level XNF files with EXT records, not on lower level modules embedded in a schematic. VHDL or Verilog simulation

models can also be generated. Pld\_xnf2sim is for functional simulation only.

## **Pld\_quicksim**

Pld\_quicksim is an interactive logic simulator that performs functional or timing simulation on your designs. For more information on pld\_quicksim, refer to the “Functional Simulation” section of the “Schematic Designs” chapter, the “Timing Simulation for Schematic Designs” section of the “Schematic Designs” chapter, and the *Mentor Graphics Schematic Design Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm>. For a detailed description of pld\_quicksim, refer to the *Mentor Graphics QuickSim II User’s Manual*.

## **Pld\_sg**

Pld\_sg is the Mentor schematic generator (SG), which creates a schematic from an EDDM single object netlist. You can use this tool to generate a schematic for the timing simulation netlist.

## **QuickPath**

QuickPath™ performs static and slack timing analysis on designs. For more information on QuickPath, refer to the “Performing a Timing Analysis” section of the “Schematic Designs” chapter. For a detailed description of QuickPath, refer to the *Mentor Graphics QuickPath User’s and Reference Manual*.

## **QSPro (QuickSim Pro)**

QuickSim Pro™ (qspro) is Mentor’s simulator for mixed schematic-based, VHDL-based, and Verilog-based designs. It can invoke ModelSim to simulate HDL-based elements, or pld\_quicksim to simulate Unified Schematic Library elements.

**Note:** This documentation assumes that you are using ModelSim and QuickSim Pro. However, QuickHDL and QuickHDL Pro™ provide the same functionality as ModelSim and QuickSim Pro. If you are using QuickHDL instead of ModelSim or QuickHDL Pro in place of QuickSim Pro, see the “ModelSim” section for details on how to use QuickHDL and QuickHDL Pro in place of ModelSim and QuickSim Pro.

## Renoir

Renoir™ is the Mentor Graphics HDL graphical design tool for generating Verilog and VHDL.

## LogiBLOX Modules

You can enter a schematic using LogiBLOX symbols along with other Unified Libraries elements. For schematics, invoke LogiBLOX from within `pld_da` by using the Xilinx Libraries menu (**Libraries** → **Xilinx Libraries** → **Logiblox**). In addition, EDDM simulation models are automatically created for LogiBLOX symbols during symbol creation.

For VHDL or Verilog LogiBlox models, invoke LogiBlox from the `pld_dmgr`'s tool window, or from the popup session window within `pld_da`.

## CORE Generator Modules

You can enter a schematic using CORE Generator symbols along with other Unified Libraries elements. For schematics, invoke CORE Generator from within `pld_da` by using the Xilinx Libraries menu (**Libraries** → **Xilinx Libraries** → **Coregen**). In addition, EDDM simulation models are automatically created for CORE Generator symbols during symbol creation.

For VHDL or Verilog CORE Generator models, invoke CORE Generator from the `pld_dmgr`'s tool window, or from the popup session window within `pld_da`.

## EDIF

This release supports EDIF 2 0 0 for design implementation. Refer to the Xilinx EDIF specification for supported constructs.

## Cross-Probing

Cross-probing is a way of cross-referencing between the original schematic and the timing simulation model after placement and routing. Once a Mentor design is translated, expanded, mapped, placed, and routed, you can extract the back-annotation information and create a hierarchical EDIF netlist. After you convert this EDIF to an EDDM model using `pld_edif2tim`, you submit it to `pld_dve` to

create a viewpoint and then to `pld_quicksim` for timing simulation. The resulting data base preserves the design hierarchy, and although it is created in terms of the SimPrim library, most of the original net names are still available. You enable cross-probing by invoking QuickSim with the `-cp` option. This option invokes `pld_dve` as well as `pld_quicksim`. You then open the original design viewpoint in `pld_dve` and view the desired design sheet. If you display the original schematic in `pld_dve`, you can select nets on the original schematic and view them in the QuickSim trace window.

See the “Cross-Probing” section of the “Schematic Designs” chapter for more details on cross-probing.

## Timing Simulation

This release supports back-annotated timing simulation after placement and routing. `Pld_edif2tim` translates the routed EDIF file to an EDDM single-object netlist.

## Schematic Generator

The schematic generator is a utility that you can optionally use to generate a hierarchical schematic from a back-annotated EDDM model. This is not a required step since you can instead use cross-probing with the back-annotated EDDM model and the original schematic for simulation without generating a back-annotated schematic. You can invoke the schematic generator from within the design manager or from a shell by typing `pld_sg`. You must have a Mentor schematic generator license in order to use this tool.

## Timing Constraints

You can add timing constraints to the schematic as properties. You can also place them in a UCF (user constraints file) that NGDBuild can process. If a conflict arises between the timing information in the EDIF file and in the constraints file, the information in the constraints file prevails.

## Design Flows

You use different PLD design flows for performing design entry, implementation and simulation depending on whether you use schematic design entry or HDL design entry.

In either case, the easiest and most automatic way is to use the application icons in the Design Manager window. You can also run the various programs in the design flow manually from the UNIX shell. The shell commands are described in the “Manual Translation” chapter.

The Mentor interface supports the following design flows.

- Schematic entry with the Unified Libraries components, Logi-BLOX symbols, CORE Generator symbols or a combination of these symbols.
- Schematic entry with Unified Library components with some models expressed in Xilinx compliant EDIF or XNF
- Top-down HDL (Verilog/VHDL) design entry and synthesis
- Mixed schematic and VHDL design with VHDL on top
- Mixed schematic and VHDL design with schematic on top

## **Schematic Entry Design Flows**

The schematic entry design flows are illustrated in the following three figures.

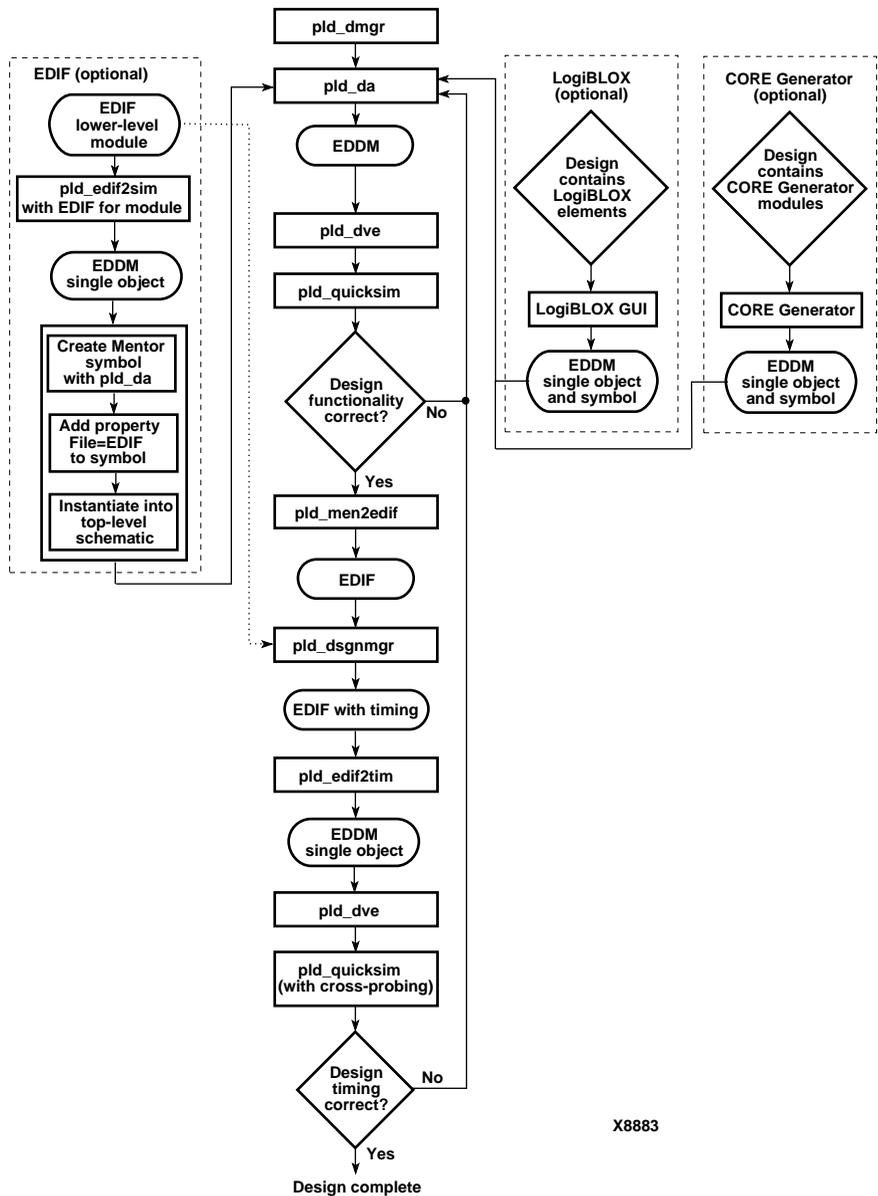


Figure 1-2 Schematic Design Entry Including EDIF-Based and LogiBLOX Modules

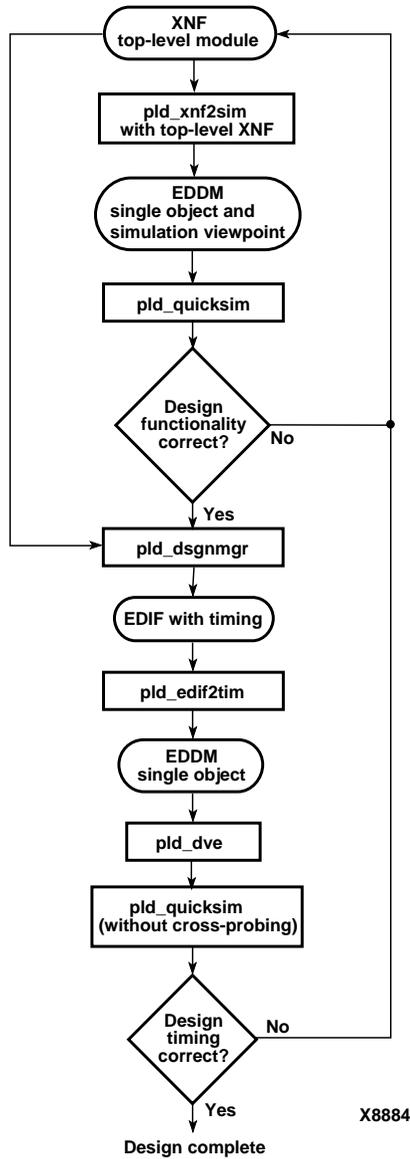


Figure 1-3 Design Entry with XNF Top-Level Module

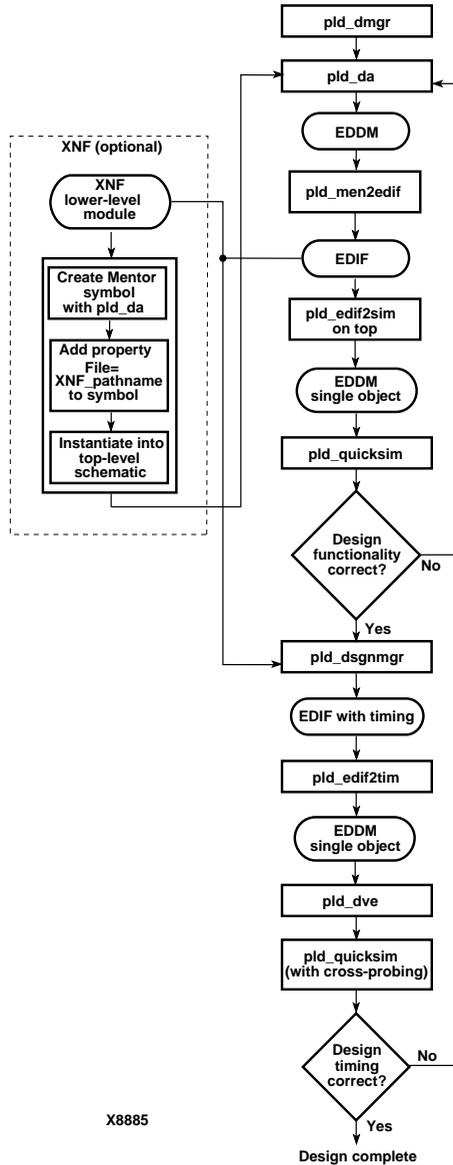


Figure 1-4 Schematic Design Entry with XNF Module

## HDL Entry

The following figure shows the design flow for VHDL and Verilog design entry and synthesis for all supported technologies.

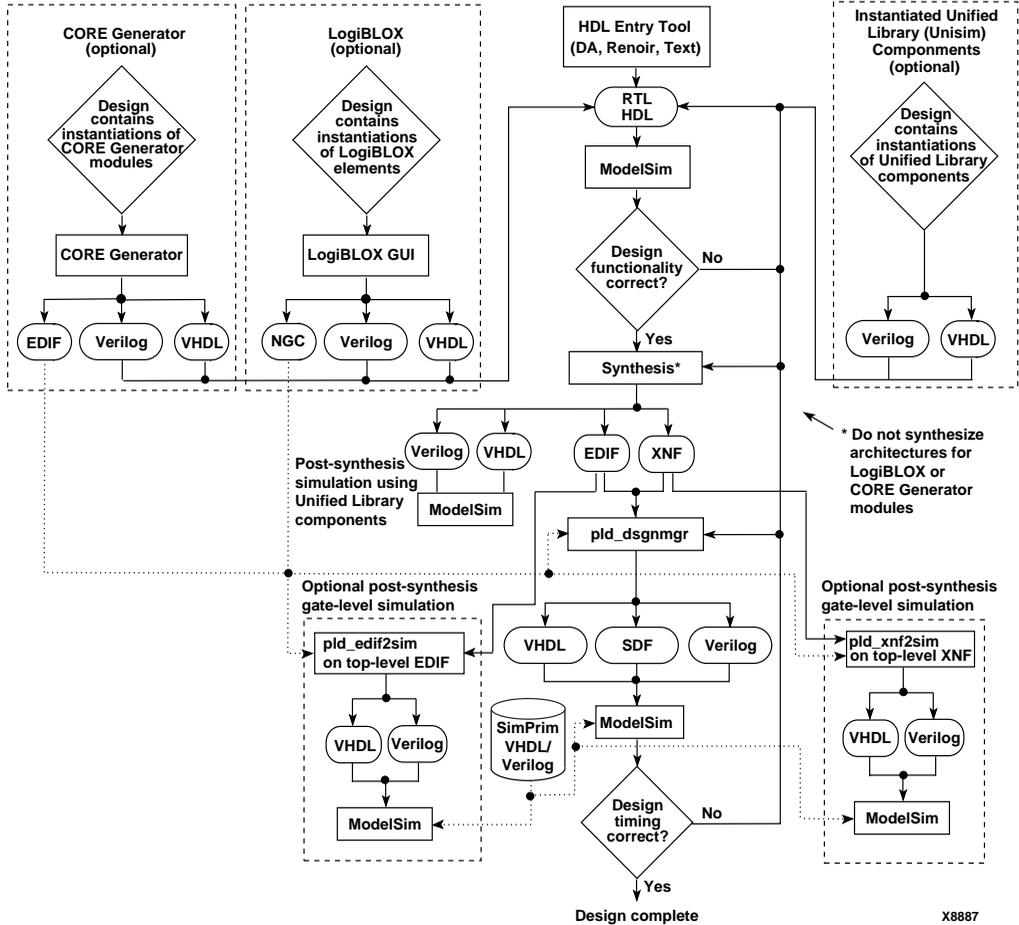


Figure 1-5 HDL (Verilog/VHDL) Design Entry and Synthesis

## Mixed Schematic and VHDL Flow with VHDL on Top

The design flow for design entry of a top-level VHDL design with a schematic sub-module embedded within is illustrated in the following figure.

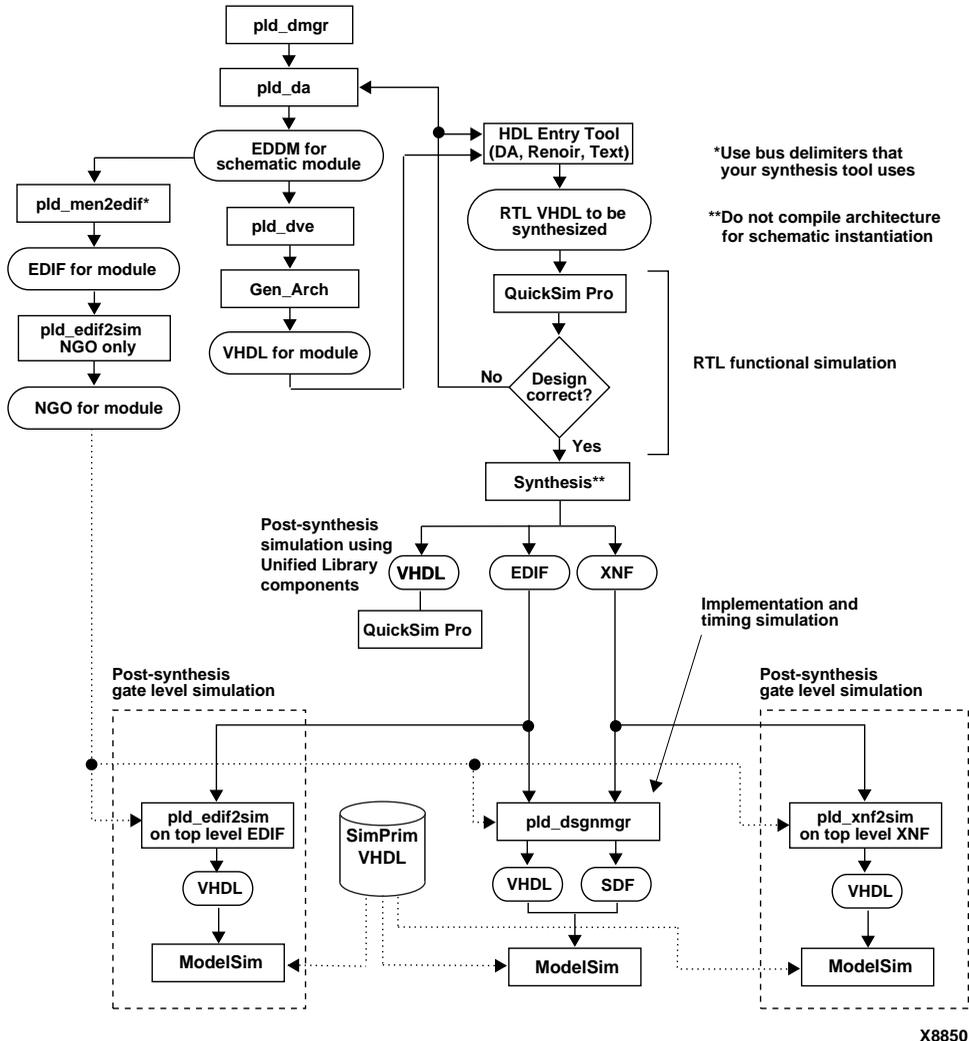
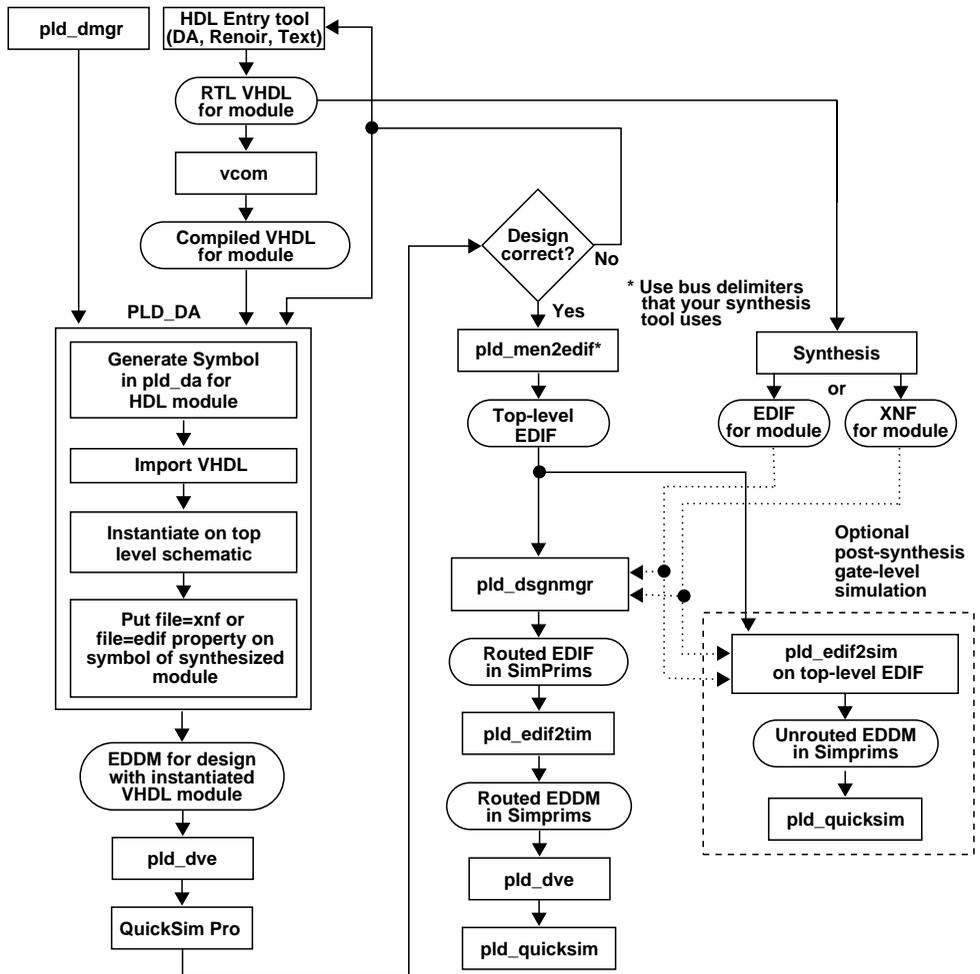


Figure 1-6 Mixed Schematic and VHDL Design with VHDL on Top

## Mixed Schematic and VHDL Flow with Schematic on Top

The design flow for design entry using a mixture of schematics, VHDL, and Verilog is illustrated in the following figure.



X8851

Figure 1-7 Mixed Schematic and VHDL Design with Schematic on Top

## Inputs

The Mentor interface accepts netlists in EDIF or XNF format.

### EDIF

You can submit an EDIF Level 2 0 0 netlist based on a design using Unified Libraries components. The following restrictions apply.

- Only the netlist and schematic types of EDIF are supported.
- Only one design per EDIF file is allowed.
- An EDIF file can contain one design component or multiple components. The EDIF2NGD utility converts each design component to an NGO file. NGDBUILD uses a top-level NGO file, which refers to the other NGO files, to create the NGD file.

### XNF

The Mentor interface can accept one of the following XNF netlists.

- An XNF netlist created by third-party netlist writers that meet the specifications of XNF version 6.1
- An XFF netlist created by XNFMerge version 6.1
- An XTF netlist created by XNFPrep version 6.1

An XNF netlist can represent all or part of a design. To be included in the netlist of a schematic design, a component must be tagged with the FILE property indicating the path name of the XNF file.

If a lower module is expressed in XNF, the top level must be run through EDIF2SIM in order to create a simulation netlist. The lower-level XNF file can not be run through XNF2SIM by itself since its lack of EXT records prevents XNF2SIM from knowing which signals should become module pins.

## Outputs

The Mentor interface generates a back-annotated simulation netlist file based on the following.

- QuickPart-based SimPrim models and a flat/hierarchical EDIF netlist.

- VHDL-based SimPrim models, a structural VHDL netlist, and a SDF delay file.
- Verilog-based SimPrim models, a structural Verilog netlist, and a SDF delay file.

## **Files**

The following Xilinx specific files are involved in processing a design through the Mentor interface.

- The EDN file is a post-route EDIF netlist file that expresses timing in SimPrim library elements instead of Unified Libraries elements.
- The NCD file contains a representation of the physical design.
- The NGA file contains physical timing delay information.
- The NGD file contains a logical design hierarchy expressed in the Xilinx implementation primitives.
- The NGM file contains a representation of the logical design. It also contains optimization information.
- The NGO file contains netlist information in a proprietary data base format; it is a binary file.
- The SDF file contains timing delay information.
- The V file contains the structural design based on Verilog-based SimPrim models.
- The VHD file contains the structural design based on VHDL-based SimPrim models.
- The XNF file is the Xilinx netlist format used prior to the use of EDIF in the current release. In the current Mentor Interface flow, XNF is only used as an import format option.
- The PCF file is the physical constraints file.
- The UCF file is the User Constraint File for specifying the user's timing and placement constraints for place and route.

## **Tutorials**

It is highly recommended that you perform the Mentor Interface tutorials provided on the Xilinx Web site to become familiar with the basic concepts of PLD design, verification, and implementation. The tutorials are located at <http://support.xilinx.com/support/techsup/tutorials/index.htm>.

## **Online Help**

The Mentor interface contains online help which is available from each application's dialog box. Help contains information about the Mentor features offered in the interface but does not contain information about the Xilinx features. The Mentor software is supplied with a set of online manuals in PDF format. This online manual is the documentation for the Xilinx features.



## Getting Started

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This chapter describes how to configure your system for the Mentor Graphics Design Manager, and how to invoke and exit the Mentor Graphics Design Manager. This chapter contains the following sections.

- “Configuring Your System”
- “Invoking the Design Manager”
- “Exiting the Design Manager”

## Configuring Your System

Install the appropriate software and verify that your system is properly configured as described in the release notes that came with your software package. When you have finished the installation, verify that your `.cshrc` or `setup` file contains lines similar to the following.

```
setenv XILINX location_of_Xilinx_software
setenv LCA $XILINX/mentor/data
setenv SIMPRIMS $LCA/simprims
set path=($XILINX/bin/sol \
  $XILINX/mentor/bin/sol $MGC_HOME/bin $path )
```

**Note:** Path names of directories will vary. (For example, `$XILINX/bin/sol` would be `$XILINX/bin/hp` if you are running the Xilinx software on an HP workstation.) For more information on paths and environment variables, refer to the release notes that came with your software package.

`XILINX` is the directory where all Xilinx software is located.

`LCA` is the directory which includes Mentor-Interface files such as Xilinx libraries, translators, and scripts.

SIMPRIMS is the directory where the Mentor SimPrim models are located.

## Modifying Mentor Graphics Variables

Make sure that the following Mentor Graphics specific variables are set correctly.

- **EXEMPLAR**

This variable should point to the location where the Exemplar software is installed. For example.

```
setenv EXEMPLAR /products/leonardo.ver4_2
```

- **LCA**

In addition to instantiating it in the file pointed to by `MGC_LOCATION_MAP`, the LCA environment variable should point to the directory where the Xilinx/Mentor Graphics software is installed, typically `$XILINX/mentor/data`.

- **LD\_LIBRARY\_PATH**

This variable is used by Mentor Graphics and Xilinx programs. On a SPARCstation with OpenWindows installed in `/usr`, this variable is set as follows.

```
setenv LD_LIBRARY_PATH $MGC_HOME/shared/  
lib:$MGC_HOME/lib:$XILINX/bin/sol:/usr/openwin/lib
```

On HP workstations, the variable is `SHLIB_PATH`. Leave out `/usr/openwin/lib`.

- **MGC\_GENLIB**

This should point to the Mentor Graphics `gen_lib` library, normally `$MGC_HOME/gen_lib`.

- **MGC\_HOME**

This should point to the Mentor Graphics software tree.

- **MGC\_LOCATION\_MAP**

This variable should point to a valid location map file.

Each component in a design contains a reference indicating where it resides on the disk or network. All components in designs created in the Mentor Graphics C.x environment refer-

ence the variable \$LCA, while back-annotated timing models reference the variable \$SIMPRIMS. It is also important that the \$LCA and \$SIMPRIMS variables be instantiated, but not defined, in the file pointed to by \$MGC\_LOCATION\_MAP. With all these elements, the location-map file should, at a minimum, look like:

```
MGC_LOCATION_MAP_1
(empty line)
$MGC_GENLIB
(empty line)
$LCA
(empty line)
$SIMPRIMS
(empty line)
```

The MGC\_LOCATION\_MAP\_1 line indicates that this is a version 1 location-map file. (You can also use the version MGC\_LOCATION\_MAP\_2, which adds features such as outside file inclusion.) The three soft names with blank lines indicate that the Mentor Graphics software should pull the associated values from the parent environment.

Refer to the Mentor Graphics documentation for more information on location maps.

- **MGC\_WD** (Optional)

This variable should point to the working directory. You can have this variable always point to your current directory by setting it to “.”

Xilinx tools ignore the MGC\_WD variable.

- **MGLS\_LICENSE\_FILE**

This variable must point to a valid FlexLM license file that lists the Mentor Graphics license daemon and licensed software features, as supplied by Mentor Graphics. A sample license file may begin as follows.

```
SERVER tequiero 9542df17 1700
DAEMON mgcld /tools/mentor/lib/mgcld
        /usr/local/data/mentor.opt
FEATURE falconfw_s 8.0 31-dec-1997 10 ...
```

- **MODELTECH**

This variable should point to the directory where the Modeltech software is installed. For example.

```
setenv MODELTECH /products/modeltech_ver5
```

- **MTI\_HOME**

This variable should point to the directory where the Modeltech software is installed. For example.

```
setenv MTI_HOME /products/modeltech_ver5
```

- **RENOIRHOME**

This variable should point to the directory where the Renoir software is installed. For example.

```
setenv RENOIRHOME /products/renoir
```

- **SIMPRIMS**

This points to the directory where Xilinx simulation models are located. This should be set to \$LCA/simprims.

Refer to the release notes for additional information on paths and environment variables.

## Invoking the Design Manager

To invoke the Design Manager from the operating system, type `pld_dmgr`.

The Design Manager window appears, as shown in the “Mentor Design Manager Window” figure of the “Introduction” chapter.

## Invoking Applications in the Design Manager

You can use either an icon or the Navigator to invoke an application from the Design Manager.

### Tools Window Icons

To use an icon to open an application, double-click the left mouse button on the icon in the Tools window.

A dialog box appears that allows you to set options, or the application is executed.

## Navigator Window

If you want to load a specific design, you can also use another method of invoking an application.

1. Select the design object in the Navigator window with the left mouse button, and press the right mouse button.
2. Select **Open** from the Navigator menu.
3. Select the appropriate application from the popup menu.

Only the applications that can be executed on the selected object will be displayed in the popup menu.

A dialog box appears that allows you to set options, or the application is executed.

## Exiting the Design Manager

To exit the Design Manager, move the cursor to the title bar of the Design Manger window, press the right mouse button, and select **Quit** from the popup menu



## Schematic Designs

---

This chapter describes how to use the Mentor Graphics Design Manager and Design Architect to design with pure schematic designs. It contains the following sections.

- “Design Flows”
- “Design Entry”
- “Functional Simulation”
- “Implementing Schematic Designs”
- “Timing Simulation for Schematic Designs”

### Design Flows

Three pure schematic design flows are shown in the “Schematic Entry Design Flows” section of the “Introduction” chapter. This chapter describes how to work with designs using the pure schematic design flows.

### Design Entry

#### Invoking Design Architect

You can use either the `pld_da` icon or the Navigator to invoke Design Architect from the Design Manager.

To invoke Design Architect with the `pld_da` icon in the Tools Window, double-click the left mouse button on the `pld_da` icon. A Design Architect window similar to that shown in the “Design Architect Window” figure appears but without displaying a schematic. You can use the Open Sheet icon in the Session Palette to open a schematic sheet.

If you want to load a specific design, you can invoke Design Architect from the Navigator as follows.

1. Select the design in the Navigator window and press the right mouse button.
2. Select **Open** → **p1d\_da** from the Navigator pop-up menu.

A Design Architect window similar to that shown in the following figure appears.

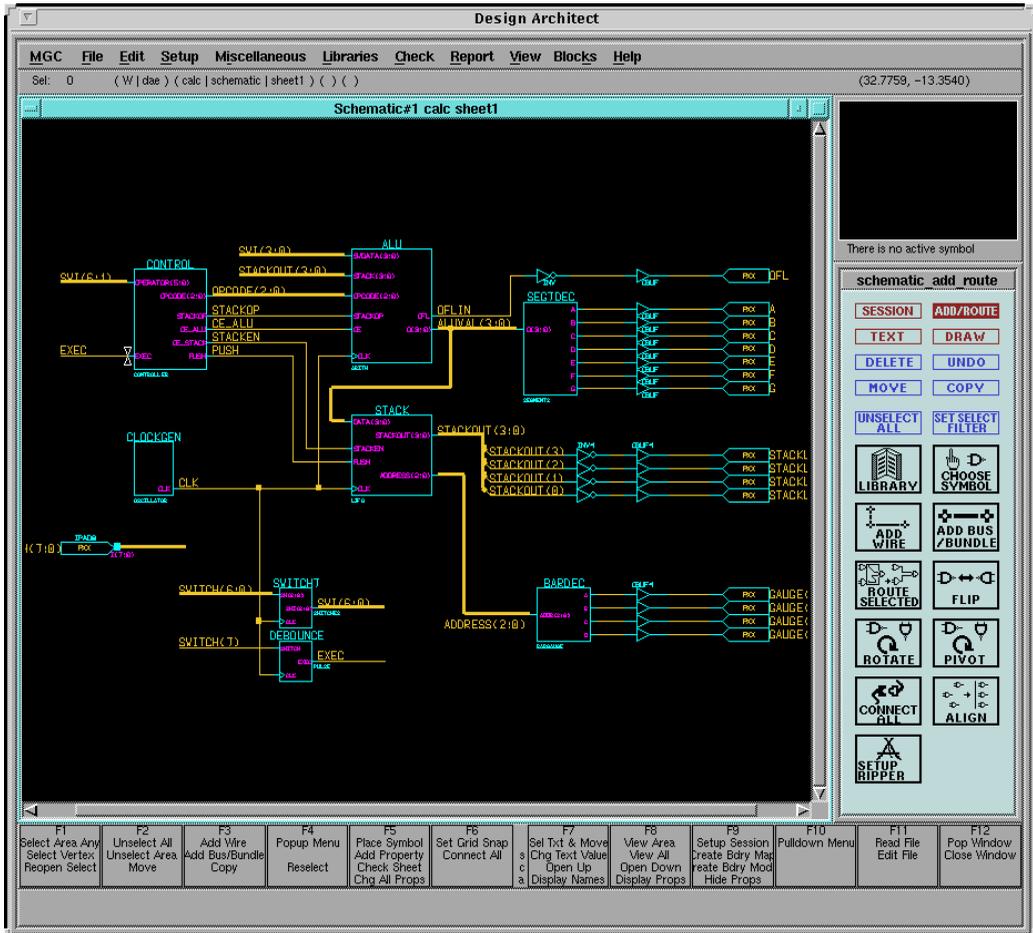


Figure 3-1 Design Architect Window

## Exiting Design Architect

To exit Design Architect, move the cursor to the title bar of the Design Architect window, press the right mouse button, and select **Quit** from the popup menu.

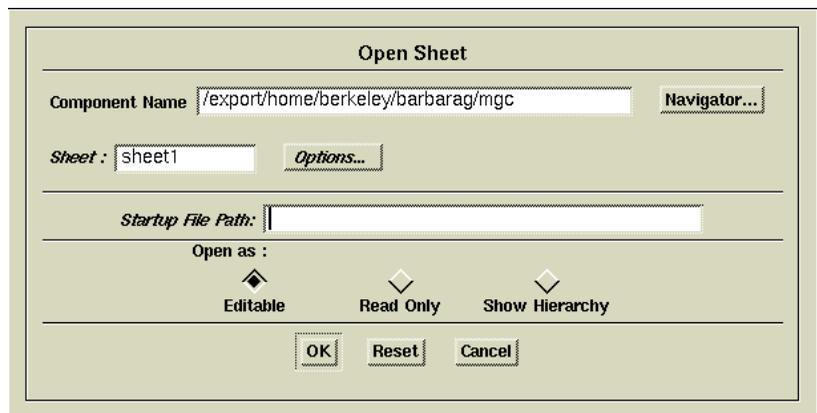
## Loading a Schematic

If a design is not loaded into the schematic window, the Session Palette (session\_palette) appears on the right-hand side of the Design Architect window. If one design is presently loaded and you want to also load another design, click on the Session icon in the schemataic\_add\_route Session Palette.

To load an existing schematic into the Design Architect window, follow these steps.

1. Click on the **Open Sheet** icon in the Session Palette.

The Open Sheet dialog box appears, as shown in the following figure.



**Figure 3-2 Open Sheet Dialog Box**

2. To find an existing design, type the path and name of the component or schematic in the Component Name field, or click on **Navigator** to find it.

**Note:** If the component has not yet been created, open pld\_da in the Tool Window. Then open a sheet from the Session Palette. In the Open Sheet dialog box, assign the component a name and click OK.

3. In the Sheet field, type the name of the schematic sheet that you want to display.
4. In the Open As field, select **Editable**.
5. Click on **OK**.

The schematic sheet now appears in the Design Architect window. The schematic number, name of the design, and sheet number appear in the title bar. The Session Palette changes to the Schematic Palette (`schematic_add_route`).

## Creating the Design Component

When you save your schematic in Design Architect, the following items are created.

- A `design.mgc_component.attr` file
- A `design` component directory

The `design` component directory may contain schematic files, symbol files, and viewpoint files. The `design` directory and the `design.mgc_component.attr` file together are known as a Mentor component object.

## Adding Components

### Adding Xilinx library Components

1. To add a component from the Xilinx libraries, select **XILINX Libraries** from the Libraries pull-down menu.
2. In the Schematic Palette, click on the desired technology library.

**Note:** You cannot mix old XC4000EX library components with XC4000X library components. Use Convert Design to convert XC4000EX designs to XC4000X before instantiating new XC4000X library components.

3. Click on **BY TYPE** to select a category of element, or **ALL PARTS** to select a specific element.
4. Click on the desired element, move the cursor to the desired location on the schematic, and click on the left mouse button to place it.

## Xilinx Libraries

In Design Architect, the Xilinx Libraries menu contains the Unified Libraries. The Unified Libraries are a collection of libraries that conform to standards set for the appearance, function, and naming conventions of the library elements. This standardization allows you to easily convert from one Xilinx architecture to another. You should use the primitives and the macros in the Unified Libraries to create new designs. Refer to the *Xilinx Libraries Guide* for detailed information on the Xilinx Libraries.

### Primitives and Macros

The Xilinx Libraries contain the following types of components.

- **Primitives**—These are pads and basic logic elements, such as gates, latches, flip-flops, buffers, and oscillators.
- **Soft macros**—These are schematics that contain primitives and other soft macros. Soft macros have pre-defined functionality and often have fixed mapping, placement, and routing to provide the most efficient use of resources and the fastest speed.

### LogiBLOX

LogiBLOX allows you to synthesize common data functions such as addition, that are optimized for a particular family. Refer to the *LogiBLOX Guide* for information on LogiBLOX components.

### CORE Generator System

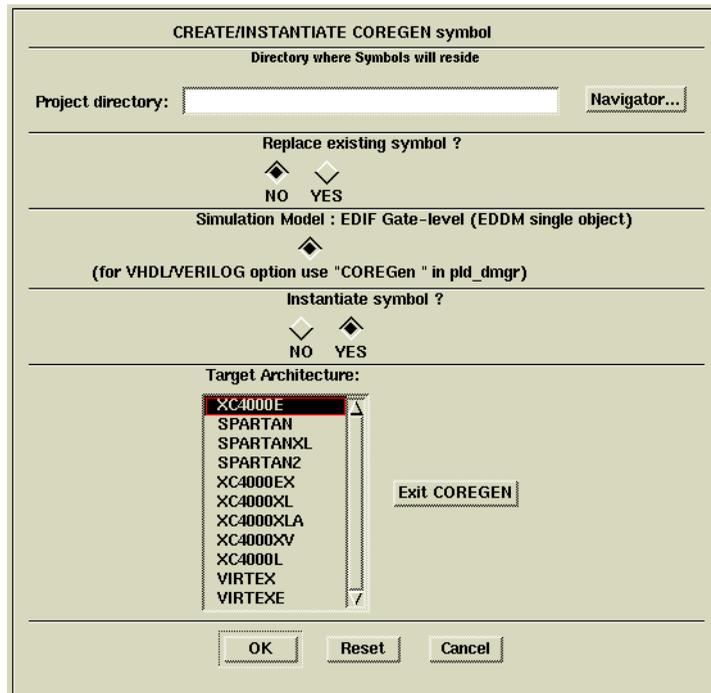
The CORE Generator system allows you to use complex functions such as math functions, memories, or DSP functions that are optimized for a particular family. Refer to the *CORE Generator Guide* for information on CORE Generator modules.

You might like to create various functions using Xilinx Cores and put them on a schematic sheet in Mentor Design Architect, and simulate them using Mentor's QuickSim.

To place Core Generator modules into your design, follow these steps.

1. Invoke pld\_da and open a schematic sheet for your design.
2. In the Xilinx library menu in the schematic sheet, click on the Coregen... Palette menu item.

The Create/Instantiate COREGEN Symbol dialog box opens as shown in the following figure.



**Figure 3-3 Create/Instantiate COREGEN Symbol**

**Note:** When you invoke Coregen from within Schematic Editor, a revolving cursor indicates that Design Architect is waiting on Coregen GUI and for you to create a core. At times, Coregen GUI may be hidden behind the Design Architect window. If Coregen GUI does not come up, press control-s to stop the waiting process. When you press control-s, the revolving cursor stops moving but it does not return to the normal arrow shape. This does not mean that Design Architect is not functional; you can continue working in Schematic Editor. To restore the cursor to the normal arrow, press control-k at any time. If you wish to continue waiting for interaction with Coregen GUI, press control-q to resume the waiting process.

The Create/Instantiate COREGEN Symbol dialog box contains the following fields.

- **Project directory**—This is the directory in which you would like the symbol component to reside in, we will refer to this directory as the symbol project directory.
  - **Replace existing symbol**—This choice button determines if the new symbol can over-write the same name symbol in the symbol project directory.
  - **Simulation Model**—This switch can not be changed. It indicates that the cores are created from EDIF files and read into Mentor to create EDDM SINGLE OBJECT simulation model.
  - **Instantiate symbol**—This choice button determines if the created core symbol is to be placed on the sheet.
  - **Target Architecture**—This is a list gadget from which the desired Xilinx family is selected.
3. Fill out this form and click OK.  
The CORE Generator system is invoked and Design Architect is disabled.
  4. In the CORE Generator, select and generate the desired core.
  5. Once the CORE Generator edif output is created control will be back in the Design Architect, a symbol gets created and user is able to place the symbol on the schematic sheet.
  6. Upon placement of the symbol an automatic popup message inquires if you would like to create another core. If you select YES, the control will be transferred back to CORE Generator and the same process repeats. If you select NO, the CORE Generator GUI automatically closes. This dialog box often appears on the top left corner of the schematic window.
  7. After the CORE Generator closes, if you need to create another core, go back to step 2 above.

### Using the Xilinx Libraries

The following procedure describes selecting a component from the Unified Libraries and placing it in your schematic. Do not mix components from different technologies (families).

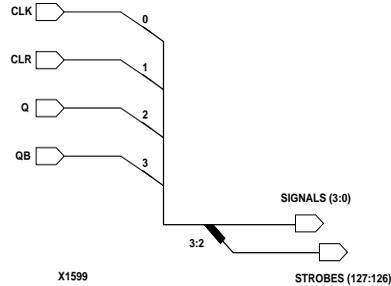
From within Design Architect, select and place library components as follows.

1. Select **XILINX Libraries** from the Libraries pull-down menu. The schematic palette is replaced by the Xilinx libraries menu palette.
2. Select the correct library for your design. A menu appears and you can select **BY TYPE** or **ALL PARTS**. If you select By Type, a list of the components organized into categories such as buffer, counter, or flip\_flop appears. If you select All Parts, all the components are displayed in alphabetical order. Use the Page Up and Page Down keys to move up and down the list of components.
3. Select a component from the library list.
4. Move the cursor into the schematic window. An outline of the selected component appears.
5. Move the outline to the appropriate location and click the left mouse button to place the component.

### **Bus Rippers**

Bus rippers are Mentor Graphics-supplied special components that connect nets to specific signals on a bus. You can obtain bus rippers by selecting the rip component in the Logic submenu in the Unified Libraries. These components are the same as rip components in the MGC Digital Libraries `gen_lib`.

A bus ripper consists of two pins. The narrow end is the wire end and the wide end is the bundle end. The wire end always connects to a net or smaller bus, and the bundle end connects to a bus. The bus ripper can tap all or a set of signals into a new bus. Refer to the following figure for an example of a bus ripper.



**Figure 3-4 Bus Ripper**

In Mentor, there are two types of bus rippers, implicit and explicit. An explicit ripper uses the RULE property to specify the index. The RULE property lets you specify a name for the net. An implicit ripper does not have a rule property and the name of the net must be the same as the name of the bus.

To add a bus ripper to a bus, perform the following procedure.

1. If you don't already have a bus in your system, add one and give it a name such as ADDR (31:0).
2. Draw a net to the bus.
3. In the Choose Bus Bit dialog box that opens, specify the bit number of the net that you want to rip.



**Figure 3-5 Choose Bus Bit Dialog Box**

4. Design Architect automatically inserts a ripper which by default is implicit.
5. To specify a non-implicit ripper, open the Setup Ripper dialog box by doing one of the following.
  - Select the **Setup** → **Ripper** menu
  - Select the Setup Ripper icon in the Schematic palette

Setup Ripper			
<b>Set Ripper Mode</b> <input type="radio"/> Implicit <input checked="" type="radio"/> Auto <input type="radio"/> None	<b>Set Implicit Ripper</b> <input checked="" type="radio"/> Angled <input type="radio"/> Straight	<b>Set Ripper Query</b> <input checked="" type="radio"/> On <input type="radio"/> Off	<b>Set Ripper Dots</b> <input checked="" type="radio"/> On <input type="radio"/> Off
<b>Set Autoplaced</b> Text Height <input type="text" value="0.125"/>	<b>Set Auto Ripper Symbol</b> Component Name <input type="text" value="\$MGC_GENLIB/rip"/> Symbol Name <input type="text" value="1X1"/>		
<input type="button" value="OK"/> <input type="button" value="Reset"/> <input type="button" value="Cancel"/>			

**Figure 3-6 Setup Ripper Dialog Box**

6. In the Setup Ripper dialog box, Select the Auto ripper mode and click OK.
7. Specify the bit in the Choose Bus Bit dialog box and the bus name if it is not already named.

An explicit ripper has a **RULE** property, which defines the bit or bits being tapped from the bus. By default, the **RULE** property is set to **R**, but you must change the property value to represent the bit or bits you want tapped from the bus.

To change the property value, perform the following procedure.

1. Select the wire end of the bus ripper part whose **RULE** property you want to change.
2. Access the Edit Window popup menu and select **Properties** → **Modify**.
3. Select the **RULE** property and enter the desired property value in the Property Value box. For more information on bus rippers, refer to the *Mentor Graphics Schematic Design Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm> and the *Design Architect User's Manual*.

## Adding Properties

Although a few differences exist when comparing PLD designs to other ASIC or board-level designs, PLD schematic design generally

involves the same techniques used when you design other technologies. Most of these differences involve adding Xilinx PLD-specific attributes to schematic components. This information is used by the design implementation software during placement and routing of your design.

In Design Architect, adding Xilinx attributes is called property annotation. Property annotation is used to add design information called “properties” to schematics and symbols. These added properties describe characteristics of a component that are not identifiable from the schematic drawing alone. They provide information to the implementation tools during the processing of your schematic design.

## Properties

This section describes the properties that are unique to Mentor or that are required when working with Xilinx PLDs using Mentor.

Properties, or attributes, are instructions placed on symbols or nets in an FPGA or CPLD schematic that allow you to control aspects of software processing. They express information specific to each design, unlike run-time options entered in the Xilinx Design Manager.

This section describes the properties that are unique to Mentor schematics or that are required. The *Xilinx Libraries Guide* describes the other attributes that you can place on a Mentor schematic.

### PINTYPE

Add the PINTYPE property to a pin to identify it as input or output for pld\_dve. Pld\_dve uses the PINTYPE property to determine the pin directionality of all of the symbol’s pins. When adding PINTYPE properties, select **PINTYPE** from the list of properties and type **in**, **out**, or **ioxo** for input, output, or bidirectional, respectively, in the value box.

### INST

Use the INST property to uniquely identify an instantiation of a component or symbol in a design. Design Architect assigns a default INST property to the symbol of each instantiation (I\$1, I\$2, and so forth), and the INST value is appended to the hierarchical path.

### COMP

Use the COMP property to indicate that a simulation model exists for a primitive. All Xilinx primitives have a COMP property.

Do not place the COMP property on user symbols since COMP indicates that the symbol is a Xilinx library primitive.

### CYMODE

Use the CYMODE property on the Carry Mode symbol to identify the mode for the dedicated carry logic in an XC4000 CLB.

### INTERNAL

Use the INTERNAL property to identify unbonded IOBs.

## Adding Properties

Use the following procedure to add properties to instances, pins, or nets.

1. Select the instance, pin, or net.

If you are applying a property to an instance, select the instance. Be sure nothing else is selected.

If you are applying a property to a net, select the vertex where the output of a symbol connects to the net. Be sure you have selected only that vertex; a single star should appear at that location.

2. Press the right mouse button.

The Instance popup menu should appear if you have selected an instance. The Net popup should appear if you have selected a net or a pin. If the Mixed Selection popup appears instead, you have more than one design object selected. Choose **Unselect** → **All**, then select the instance or net and try pressing the right mouse button again.

3. Select the **Properties** → **Add** → **Add Single Property** command from the popup menu.

The Add Property dialog box appears, as shown in the following figure.

**Figure 3-7 Add Property Dialog Box**

4. In the Property Name box, type the name of the property, for example, OPT, or click on it in the Existing Property Name list.
5. Type the value, for example, OFF, in the Property Value box.

**Note:** For some properties, the property name and the property value are identical.

6. Because most properties take strings, select **String** in the Property Type field.
7. In the Visibility field, select **On** if you want the property to be visible.
8. In the field asking whether to attach the property to pins or vertices, select **Vertices** if you are attaching it to a net or an instance. Select **Pins** if you are attaching it to a pin.

Body, pin, and net properties are always added to vertices.

9. Select **OK**.

The ADD PR prompt bar appears.

10. Position the cursor where you want to place the property, usually above the component or net.
11. Click the left button to place the property.

## Adding the Net Property to Nets

Use the Net property to label signals in your design. To add a Net property, you can either follow the instructions in the “Adding Properties” section or follow these steps.

1. Select all of the nets that you want to name.

Unlike the procedure in the “Adding Properties” section, it is not necessary to select a single vertex for each net.

2. Press the right mouse button.

The Net popup appears. If the Mixed Selection popup appears instead, select **Other Menus**, then select **Net Menu**.

3. Select **Name Nets** from the popup menu.

The ADD PR bar appears.

4. Type the property value in the Property Value box.
5. Click **OK**.
6. Position the cursor where you want to place the property, usually above the component or net.
7. Click the left mouse button to place the property.
8. Repeat the netname entry for each net you have selected.

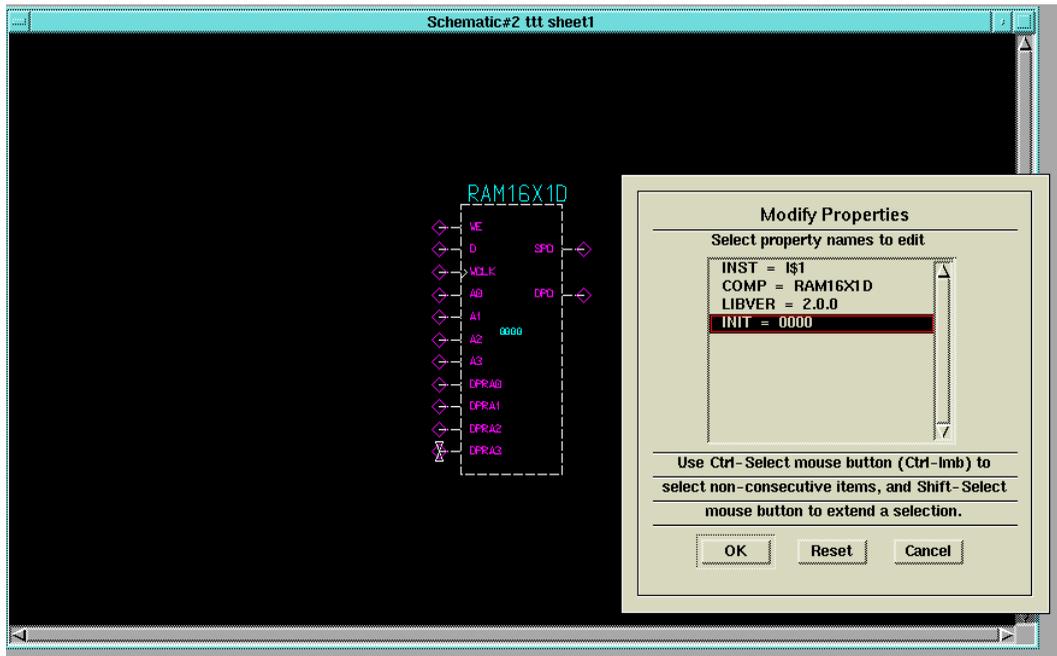
## Modifying Property Values

You can only modify property values, not property names.

To modify a property's values, perform the following steps.

1. Select the entity whose property value you want to change.
2. Press the right mouse button to display the popup menu.
3. Select **Properties** → **Modify**.

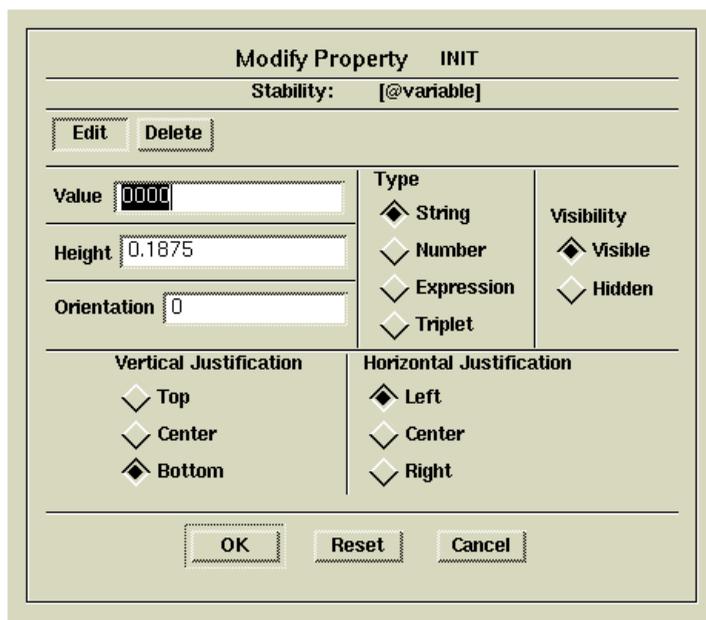
A dialog box appears listing the properties of the selected object. The following figure shows an example.



**Figure 3-8 Modify Properties Dialog Box**

4. Select the property that you want to modify.
5. Click on **OK**.

The Modify Property dialog box is displayed, as shown in the following figure.



**Figure 3-9 Modify Property Dialog Box**

6. Type the new value in the Value field.
7. Set any other options. Most of the time the default settings are appropriate.
8. Click on OK.

## Entering Timing Specifications

The Mentor netlist writer program (ENWRITE) converts all property names to lowercase letters, and the Xilinx netlist reader EDIF2NGD then converts the property names to uppercase letters. To ensure references from one constraint to another are processed correctly, observe these guidelines.

- A *TSidentifier* name should contain only uppercase letters on a Mentor Schematic (TSMMAIN, for example, but not TSmain or TSMMain).
- If a *TSidentifier* name is referenced in a property value, it must be entered in uppercase letters. For example, the TSID1 in the

second constraint below must be entered in uppercase letters to match the TSID1 name in the first constraint.

```
TSID1 = FROM: gr1: TO: gr2: 50;  
TSMAIN = FROM: here: TO: there: TSID1: /2;
```

## Creating New Groups from Existing Groups

The Mentor netlist writer program (ENWRITE) converts all property names to lowercase letters, and the Xilinx netlist reader EDIF2NGD then converts the property names to uppercase letters. To ensure references from one constraint to another are processed correctly, observe these guidelines.

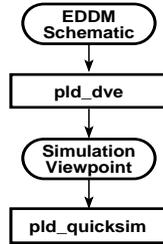
- Group names should contain only uppercase letters on a Mentor Schematic (MY\_FLOPS, for example, but not my\_flops or My\_flops).
- If a group name appears in a property value, it must also be expressed in uppercase letters. For example, the GROUP3 in the first constraint below must be entered in uppercase letters to match the GROUP3 in the second constraint.

```
TIMEGRP GROUP1 = gr2: GROUP3;  
TIMEGRP GROUP3 = FFS: except: grp5;
```

## Functional Simulation

Functional simulation provides an effective means of identifying logic errors in your design before it is implemented in a Xilinx device. Since timing information for the design is not available, the simulator tests the logic in the design using unit delays. Finding errors before routing your design saves debugging time later in the design process.

You can functionally simulate XNF or EDIF based designs by using `pld_xnf2sim` or `pld_edif2sim` to convert the designs to a Mentor simulation model. The EDIF design must be Xilinx compatible and expressed in Unified Library components. The following figure illustrates the design flow for these types of designs.



X7569

**Figure 3-10 Functional Simulation Flow Diagram**

The *Mentor Graphics Schematic Design Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm> provides a detailed example of the steps involved in functional simulation.

## Simulating Pure Schematic Designs

This section describes how to simulate purely schematic designs—designs that are composed solely of elements from the Unified Libraries and that have been entered through Design Architect. Performing functional simulation on a pure schematic design consists of creating a viewpoint in `pld_dve` from the schematic that you created in Design Architect and using `pld_quicksim` to simulate the design.

### Creating the Viewpoint

After creating a schematic design with Design Architect and a Xilinx library, the next step in the functional simulation flow is to configure a viewpoint for the simulator. Without a correct simulation viewpoint, you will not be able to simulate your design. The viewpoint defines primitives and parameters for design evaluation and analysis.

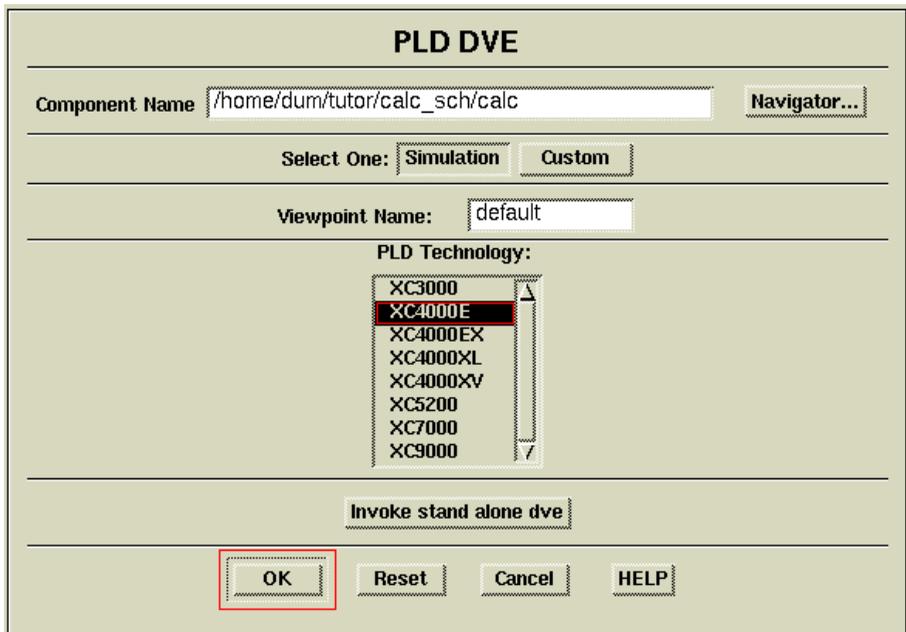
`Pld_dve` invokes the Mentor Graphics Design Viewpoint Editor (DVE) to configure a viewpoint for Xilinx designs.

Create the viewpoint for the top-level component that was created in Design Architect.

1. To invoke DVE, double-click the left mouse button on the `pld_dve` icon in the Design Manager Tools window.

Alternatively, you can select the top-level component in the Navigator window and click the right mouse button to invoke `pld_dve`.

The dialog box shown in the “Pld\_dve Dialog Box” figure appears. For a more detailed description of DVE, refer to the *Mentor Graphics Design Viewpoint Editor Users Manual* and *Reference Manual*.



**Figure 3-11 Pld\_dve Dialog Box**

2. Enter the design name in the Component Name field, or click on **Navigator** to browse a list of design names. If you invoked `pld_dve` from the Navigator window, the component is already selected.

If you click on the Navigator, you can select the component name, and the corresponding viewpoint name will appear in the Viewpoint Name field.

3. In the Select One field, select **Simulation**.

Select **Custom** if you want to open the selected viewpoint in DVE so that you can interact with it rather than accept the `pld_dve` default. Selecting custom invokes Mentor's DVE and opens the named viewpoint. You could use this to select a different model for a specific sub-module.

4. In the Viewpoint Name field, you can enter the viewpoint name if you do not want to use the default viewpoint.
5. In the PLD Technology field, select a technology.
6. Click on **Invoke Stand-Alone DVE** only if you want to invoke DVE to interact with Mentor's user interface instead.

This command brings up the DVE window to allow you to customize the viewpoint. For information on customizing a viewpoint, see the Mentor Graphics DVE user documentation.

7. Select **OK** to start `pld_dve`.

`Pld_dve` now generates a viewpoint with the same name as that entered in the Viewpoint Name field. It is in the format *component\_name/viewpoint\_name*.

You can also access `pld_dve` from a UNIX shell.

If you are converting a top-level XNF or EDIF netlist with `pld_xnf2sim` or `pld_edif2sim`, the simulation viewpoint is created for you automatically.

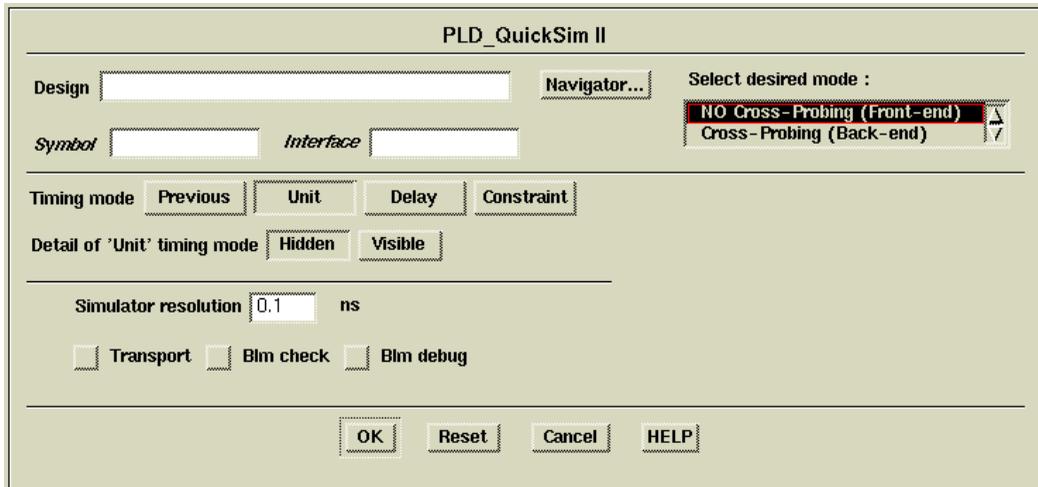
## Simulating the Design

After creating the viewpoint, you can submit pure schematic designs to `pld_quicksim` for functional simulation.

1. To invoke `pld_quicksim`, double-click the left mouse button on the `pld_quicksim` icon in the Design Manager Tools window.

Alternatively, you can select the top-level component in the Navigator window and click the right mouse button to invoke `pld_quicksim`.

The `PLD_QuickSim II` dialog box, shown in the "PLD\_QuickSim II Dialog Box" figure, appears on the screen. For more detailed information on the dialog box options, refer to the Mentor Graphics QuickSim documentation.



**Figure 3-12 PLD\_QuickSim II Dialog Box**

2. In the Design field, enter the design name. If you selected the component in the Navigator window, the design name is already set.

3. In the Select Desired Mode box, click on **No Cross-Probing**, if it is not already selected (This is the default setting).

You can only select cross-probing for timing simulation for schematic designs, not for functional simulation. See the “Cross-Probing” section for more details about cross-probing.

4. In the Timing Mode field, select **Unit** for functional simulation.
5. In the Detail of “Unit” Timing Mode field, click on **Hidden**.
6. In the Simulator Resolution box, enter the smallest unit of time that you want to be visible in the simulator.

The smallest resolution allowed for Xilinx designs is 0.1 ns.

7. Click on **OK**.

Pld\_quicksim now starts, and the QuickSim II window appears. The QuickSim II window functions as a waveform viewer; you can bring up the schematic and view the signals, or you can view the waveforms generated by the simulation. Consult the Mentor

Graphics documentation for more information on how to view waveforms in this window.

## Simulating Schematic Designs with LogiBLOX Elements or CORE Generator Modules

LogiBLOX creates a simulation model for LogiBLOX elements and the CORE Generator system creates a simulation model for CORE Generator modules. However, you must still create a viewpoint on the top-level design with `pld_dve` before functionally simulating the design. Follow the instructions in “Creating the Viewpoint” section of the “Simulating Pure Schematic Designs” section in this chapter. Then submit the design to `pld_quicksim`, following the procedure given in the “Simulating the Design” section of the “Simulating Pure Schematic Designs” section in this chapter.

## Simulating Schematic Designs with XNF Elements

To functionally simulate a pre-route XNF design, follow the steps in this section. The steps are illustrated in the following figure.

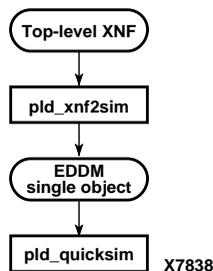


Figure 3-13 XNF Functional Simulation Flow

### Creating the Design Component

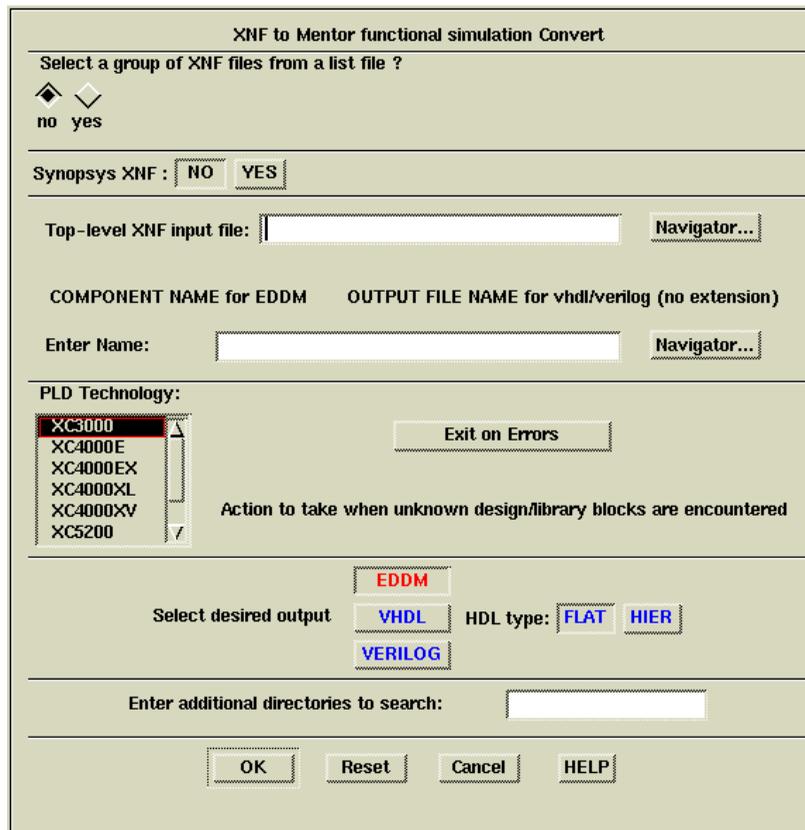
Create the top-level design component as described in the “Creating the Design Component” section in this chapter. This provides an “anchor” for the converted design.

### Converting the XNF File

The next step is to convert the XNF file to a simulation model.

1. In your schematic, create a symbol for each XNF element in your design.
2. Attach a FILE=*xnf\_file\_pathname* property to each symbol. (In this manual, file=*value* means to add the file property and set its value to *value*.)
3. Double-click the left mouse button on the pld\_xnf2sim icon in the Design Manager Tools window.

The resulting dialog box is shown in the following figure.



**Figure 3-14 PLD XNF to Mentor Convert Dialog Box**

Pld\_xnf2sim uses all supporting XNF files from the directory in which the top-level XNF input file was submitted.

4. If the required XNF files are not in that directory, click **Yes** in the field asking “Select a group of XNF files from a list file?,” and specify the path name of a file that lists the path names of all needed XNF files. Each path name is specified on a separate line in this file, for example.

```
/x/y/z/abc.xnf  
/x/y/z/def.xnf
```

5. In the Synopsys XNF field, select **No** if the XNF does not come from Synopsys.
6. In the Top-level XNF Input File field, type the name of your top-level XNF file, or click on **Navigator** to find it.
7. In the Enter Name field, enter the name of the symbol that you created in step 1, or click on **Navigator** to find it.

**Note:** If the symbol has not yet been created, a Mentor component is created with an EDDM-single-object model. At this point, you can use Design Architect to create a symbol for it. Click on **Open Symbol** and specify the path name of this component. A symbol is automatically created. Check the symbol, add the `file=xnf_file_pathname` property, and save it if the XNF file represents the entire design (if it has EXT statements for IO pins.). However, if the XNF does not contain EXT statements, you must manually create the symbol and assign the pins. In this case, the simulation model (EDDM\_single\_object) created by `pld_xnf2sim` will not correspond with this symbol, and functional simulation must be done by converting the entire design to EDIF and submitting the EDIF to `pld_edif2sim` to create a top-level component and use `pld_quicksim` to simulate. This top-level component and all its submodules will be expressed in terms of SimPrim primitives rather than the Unified Library components used for design entry.

8. In the PLD Technology field, select the appropriate architecture.
9. Leave the Exit on Errors button enabled if you want the program to exit when it encounters an unresolved block. Otherwise, click on the Exit on Errors button and it changes to Continue (Ignore Errors).
10. In the Select Desired Simulation Model field, select **EDDM**.
11. In the “Enter additional directories to search” field, enter all the directory pathnames that the program should search to find

EDIF, XNF, and NGO files that define blocks in your design that have the File property on them.

12. Click **OK**.

This procedure produces a single-object simulation model for the specified symbol component.

## Creating the Viewpoint

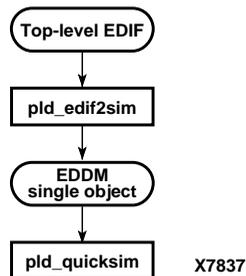
If you are converting a top-level XNF or EDIF netlist with `pld_xnf2sim` or `pld_edif2sim`, the simulation viewpoint is created for you automatically.

## Simulating the Design

The rest of the simulation procedure is the same as that described in the “Simulating the Design” section of the “Simulating Pure Schematic Designs” section earlier in this chapter.

## Simulating Schematic Designs with EDIF Elements

To functionally simulate a pre-route EDIF design, follow the steps in this section. The steps are illustrated in the following figure.



**Figure 3-15** EDIF Functional Simulation Flow

## Creating the Design Component

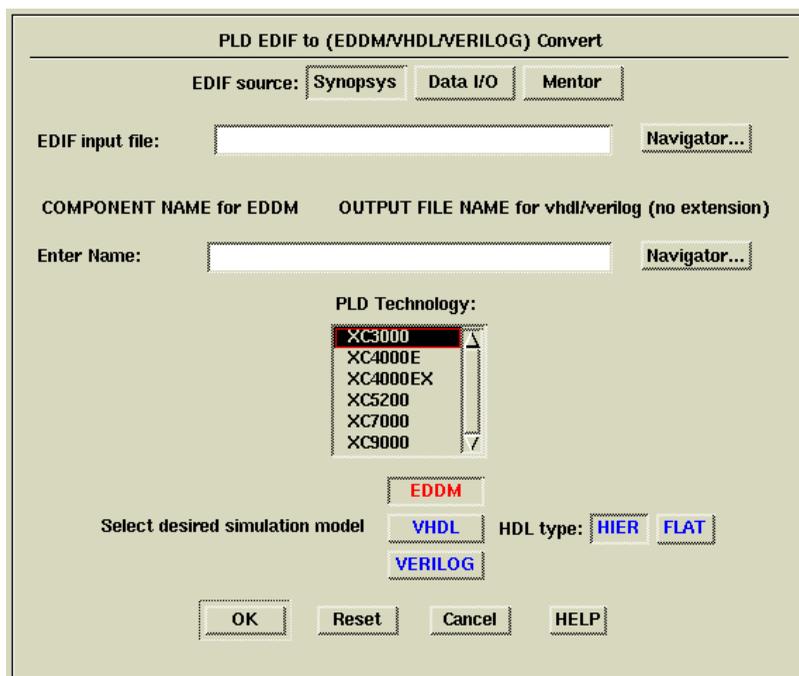
Create the top-level design component as described in the “Creating the Design Component” section in this chapter. This provides an “anchor” for the converted design.

## Converting the EDIF File

The next step is to convert the EDIF file to a simulation model.

1. In your schematic, create a symbol for each EDIF element in your design.
2. Attach a FILE=*edif\_file\_pathname* property to each symbol.
3. Double-click the left mouse button on the `pld_edif2sim` icon in the Design Manager Tools window.

The resulting dialog box is shown in the following figure.



**Figure 3-16 PLD EDIF to Mentor Convert Dialog Box**

`Pld_edif2sim` uses all supporting EDIF files from the directory in which the top-level EDIF input file was submitted.

4. In the EDIF source field, select **Mentor**, **Synopsys**, or **Other** to specify the source from which the EDIF was generated. Specify **Other** if the EDIF comes from a vendor other than Mentor or

Synopsys. When selecting Other, you must ensure that the EDIF is compatible with Xilinx EDIF.

5. In the Top-level EDIF Input File field, type in the name of your top-level EDIF file, or click on **Navigator** to find it.
6. In the Enter Name field, enter the name of the symbol that you created in step 1, or click on **Navigator** to find it.

**Note:** If the symbol has not yet been created, a Mentor component is created with an EDDM-single-object model. At this point, you can use Design Architect to create a symbol for it. Click on **Open Symbol** and specify the path name of this component. A symbol is automatically created. Check the symbol, add the `file=edif_file_pathname` property, and save it.

7. In the PLD Technology field, select the appropriate architecture.
8. Leave the Exit on Errors button enabled if you want the program to exit when it encounters an unresolved block. Otherwise, click on the Exit on Errors button and it changes to Continue (Ignore Errors).
9. In the Select Desired Output field, select **EDDM**.
10. In the “Enter additional directories to search” field, enter all the directory pathnames that the program should search to find EDIF, XNF, and NGO files that define blocks in your design that have the File property on them.
11. Click **OK**.

This procedure produces a single-object simulation model for the specified symbol component.

If you are converting an EDIF with `pld_edif2sim`, the simulation viewpoint is created for you automatically.

## Simulating the Design

The rest of the simulation procedure is the same as that described in the “Simulating the Design” section of the “Simulating Pure Schematic Designs” section earlier in this chapter.

## Implementing Schematic Designs

Once you complete functional simulation for schematic designs, you are ready to implement your design. You perform implementation with the Xilinx Design Manager, `pld_dsgnmgr`, which you invoke from the Mentor Design Manager or from a UNIX shell.

`Pld_dsgnmgr` first translates the design into a flattened or hierarchical netlist, then optimizes, places, and routes the design. It creates delay data for timing simulation and physical (bitstream) design data for downloading.

Design entry of pure schematic designs, or schematic designs with LogiBLOX elements, CORE Generator modules, EDIF sub-modules, or XNF sub-modules produces an EDDM file that you must convert to EDIF with the `pld_men2edif` utility before implementing the design with `pld_dsgnmgr`. The following figure shows the design flow involved in implementing a design.

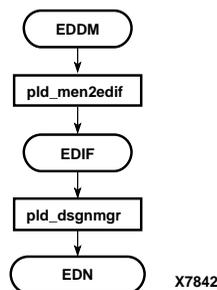


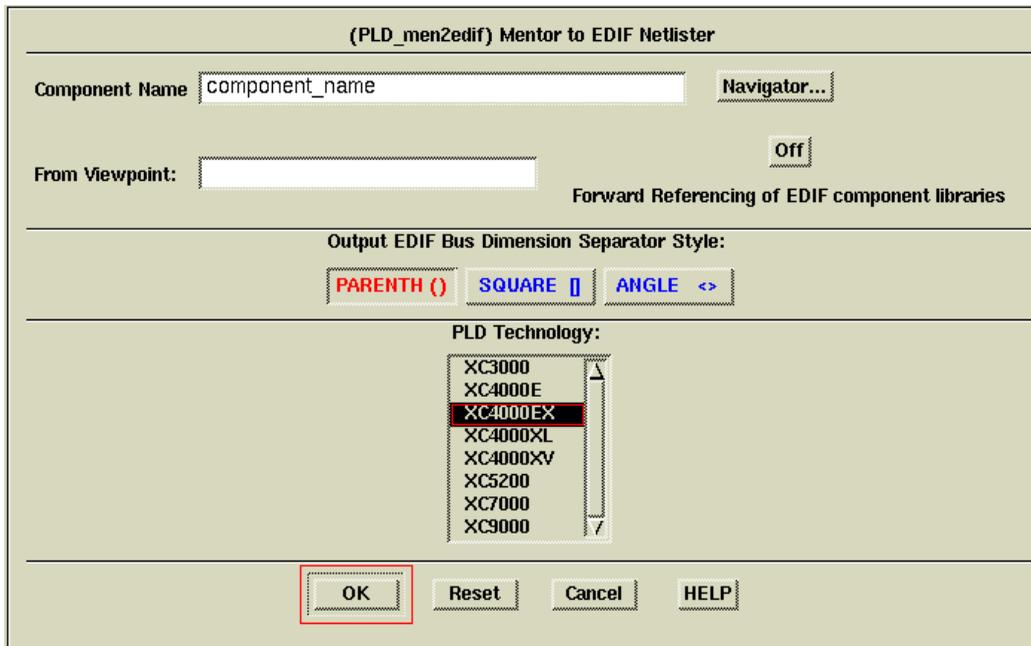
Figure 3-17 Design Implementation

### Converting the EDDM Design to EDIF

To convert your design to EDIF, follow these steps.

1. In the Mentor Design Manager, double-click the left mouse button on the `pld_men2edif` icon.

The dialog box shown in the following figure appears.



**Figure 3-18 Mentor to EDIF Netlist Dialog Box**

2. In the Component Name field, enter the component name, or click on **Navigator** to browse a list of design names.
3. In the From Viewpoint field, you can enter the viewpoint name if you do not want to use the default viewpoint. Alternatively, in step 2 you can select a viewpoint under the component.
4. Select the appropriate architecture for your design in the PLD Technology field.
5. Select the appropriate Bus Dimension Separator Style.  
This is important if you are merging components from other design-entry tools into a single design. Choosing a bus-index delimiter lets you insure that the bus-index delimiters that `pld_men2edif` writes out are consistent with those of any other design-entry tools with which you are interfacing. Mentor EDIF uses parentheses. Synopsys EDIF uses angle brackets.
6. Click **OK**.

Pld\_men2edif now produces an EDIF file that you can submit to the Xilinx Design Manager, pld\_dsgnmgr. The output name is *component\_name.edif*.

## Implementing the Design

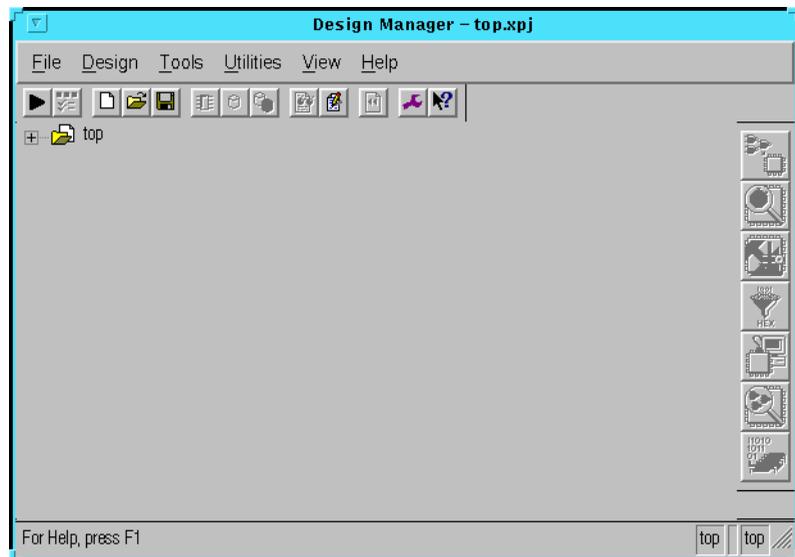
The Xilinx Design Manager is a graphical design-flow and project manager. The Xilinx Design Manager takes your design, represented by the EDIF file from pld\_men2edif, and implements it in an FPGA or CPLD. You can also use the Xilinx Design Manager to generate timing information that you can import into QuickSim or ModelSim.

The Xilinx Design Manager, pld\_dsgnmgr, can accept an EDIF file, or if your design is a pure XNF design, it can accept an XNF file.

For a more in-depth discussion of the flow, including advanced implementation options, see the *Development System Reference Guide*.

To implement your design, follow these steps.

1. Within the Mentor Design Manager, select the EDIF icon for your design in the Navigator, then select **Right Mouse Button** → **Open** → **pld\_dsgnmgr**. The Xilinx Design Manager appears as shown in the “Xilinx Design Manager” figure. The tool automatically creates a Xilinx project called *your\_design\_name*. Xilinx project information is kept in a file called xproj/*your\_design\_name*.prj by default.

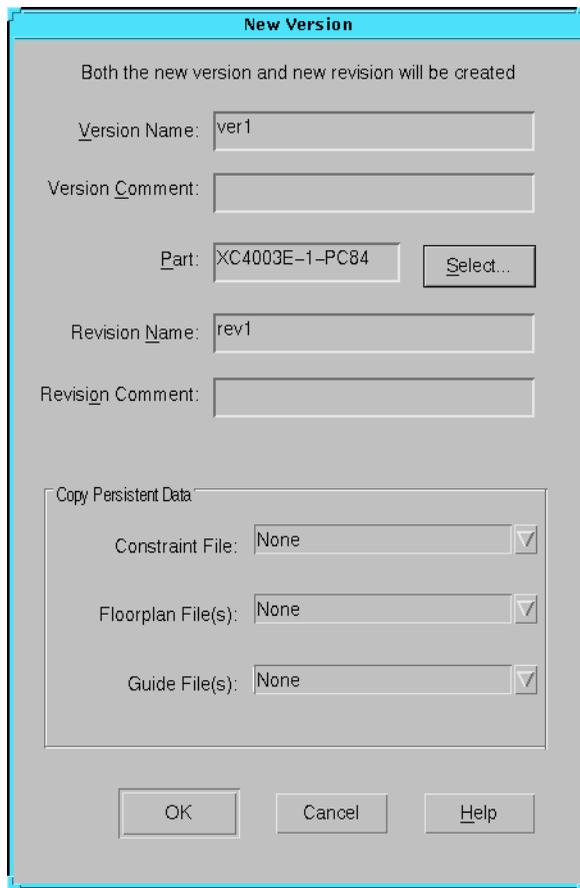


**Figure 3-19 Xilinx Design Manager**

Each project is associated with objects known as “versions” and “revisions.” Versions represent logic changes in a design (for example, adding a new block of logic, replacing an AND gate with an OR gate, or adding a flip-flop); revisions represent different executions of the design flow on a single design version, usually with new implementation options (for example, higher place and route effort, a change in part type, or experimentation with new bitstream options).

2. In the Xilinx Design Manager, select **Design** → **Implement**.

The New Version dialog box opens as shown in the following figure.



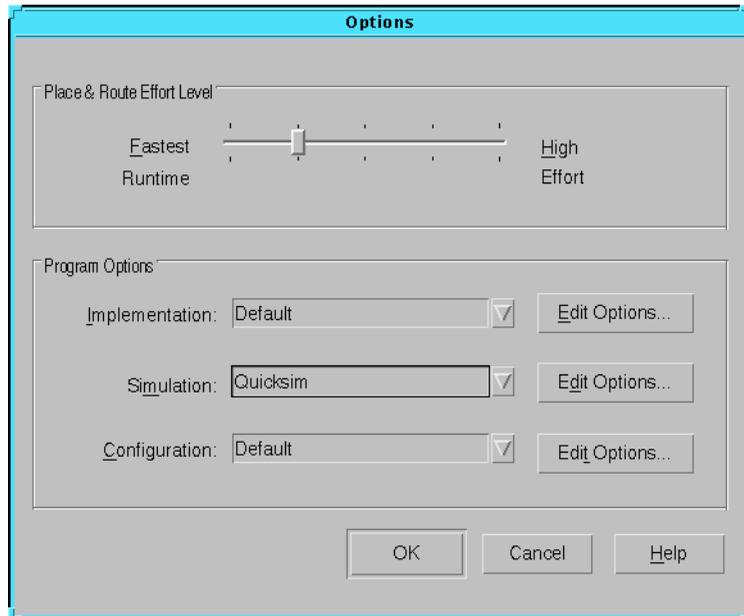
**Figure 3-20 New Version Dialog Box**

3. The Xilinx Design Manager reads the part type from the design if it is specified in the design.

If you wish to specify the part type manually, click the Select button to display a pull-down listing of available devices. Choose a family, device, package, and speed grade. Click **OK**. The part number is inserted into the Part field in the New Version dialog box.

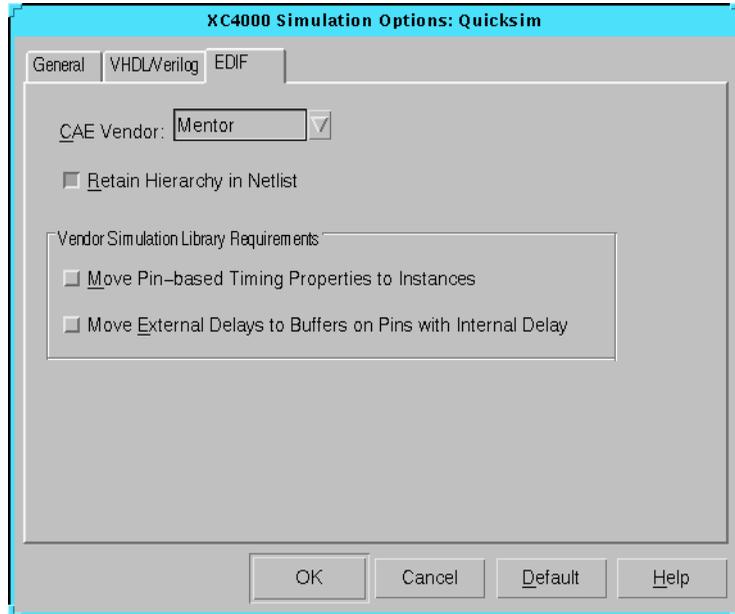
4. Make the appropriate settings in the Constraint File, Floorplan File, and Guide File(s) fields.
5. In the Xilinx Design Manager, select **Design** → **Options**.

The Options dialog box appears as shown in the following figure. This dialog box contains many options. Most of these you can set as you see fit for your design. The next four steps list some recommended settings for working in the Mentor environment.



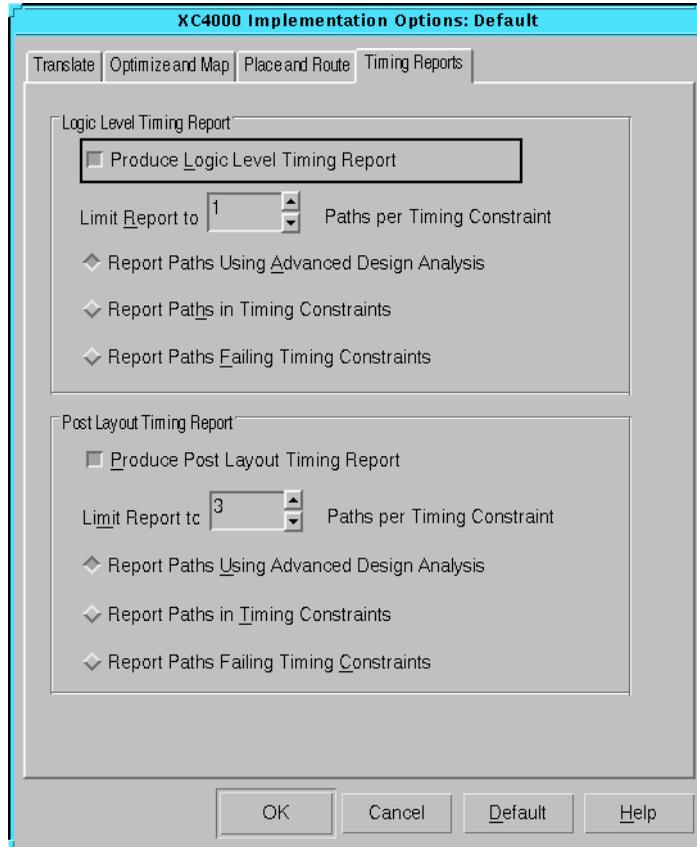
**Figure 3-21 Options Dialog Box**

6. Select Quicksim in the Options dialog box Simulation popup menu.
7. Click on the Simulation Edit Options button to open the Simulations Options dialog box.
8. In the EDIF pane, make sure the CAE Vendor is set to Mentor and that the Retain Hierarchy in Netlist option is enabled as shown in the following figure.



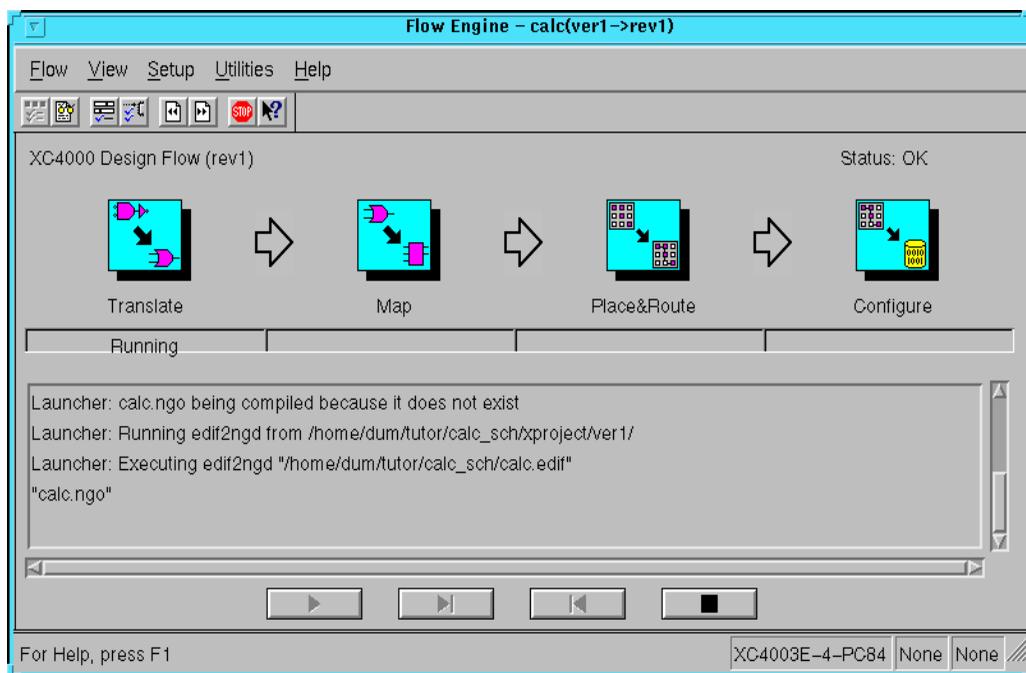
**Figure 3-22 EDIF Pane of Simulation Options Dialog Box**

9. Click on the Implementation Edit Options button to open the Implementation Options dialog box. Enable the Produce Logic Level Timing Report in the Timing Reports pane of this dialog box as shown in the following figure. The Produce Logic Level Timing Report generates a preliminary (pre-place and route) timing report based on the number of logic levels in each signal path. Since it is generated before the place-and-route layout step, it does not contain information on device routing. Looking at this report before place and route can be useful for seeing how much routing slack you have in a design.



**Figure 3-23** Setting the Produce Logic Level Timing Report Option

10. Close the Simulation Options dialog box and the Options dialog box by clicking on their OK buttons.
11. In the Xilinx Design Manager window, verify that you have selected the current version and revision you wish to work on, then click **Run**. The Flow Engine comes up as shown in the following figure.



**Figure 3-24 The Xilinx Flow Engine**

The status bar shows the progress of the implementation flow with the following stages.

- **Translate**—Convert the design EDIF file into an NGD (Native Generic Design) file.
  - **Map**—Group basic elements (bels) such as flip-flops and gates into logic blocks (comps). Also generate a logic-level timing report if desired.
  - **Place&Route**—Place comps into the device, and route signals between them.
  - **Timing**—Generate timing simulation data and an optional post-layout timing report.
  - **Configure**—Generate a bitstream suitable for downloading into and configuring a device
12. When the implementation completes, an Implementation Status box appears with.

Implementing revision ver1->rev1 completed successfully.

Click on **View Logfile** to display the logfile from Flow Engine. The report is displayed in vi. To exit the viewer, type **:q!** and press Return. Click **OK** in the Implementation Status dialog to return to the Xilinx Design Manager.

**Note:** To use another text editor, such as Emacs, as the report viewer, select **File** → **Preferences** from the Xilinx Design Manager.

For schematic-based designs, the Xilinx Design Manager produces an EDN file, which is a post-route EDIF netlist file that expresses timing and simulation in SimPrim library elements instead of Unified Libraries elements. You can now submit the EDN file to `pld_edif2tim` to create a simulation model for timing simulation. This is described in the following section.

## Timing Simulation for Schematic Designs

Timing simulation verifies design functionality by using delay information from the EDIF, VHDL, or Verilog file created during design implementation. It also describes how to perform a timing analysis with Mentor's QuickPath tool.

During design implementation, the Xilinx Design Manager can produce an EDIF (EDN) file. For EDIF files, the process of timing simulation consists of converting the EDIF netlist to a Mentor EDDM model, creating a component and a viewpoint, and simulating the design with `pld_quicksim`. The timing simulation process for EDIF files is shown in the "Timing Simulation for Schematics" figure.

The *Mentor Graphics Schematic Design Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm> illustrates the steps involved in timing simulation.

This section describes how to use QuickSim to perform timing simulation on designs described in EDIF.

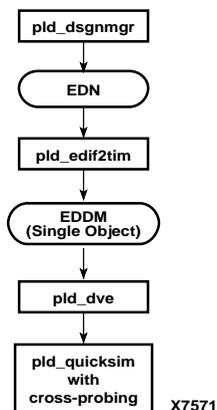


Figure 3-25 Timing Simulation for Schematics

## Creating the EDDM Model and the Viewpoint

The first step in performing a timing simulation on your design is to use the `pld_edif2tim` utility to convert the EDIF netlist created by the Xilinx Design Manager to a Mentor EDDM model. At the same time, `pld_edif2tim` automatically creates a viewpoint which is subsequently processed by `pld_dve -s` to prepare it for timing simulation.

1. Double-click the left mouse button on the `pld_edif2tim` icon in the Design Manager Tools window.

The dialog box shown in the following figure appears.

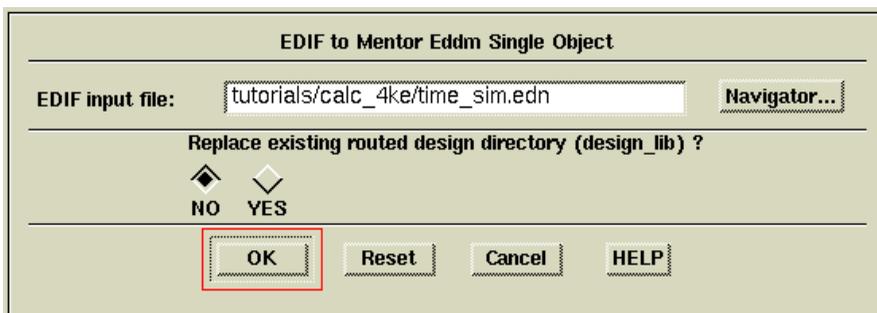


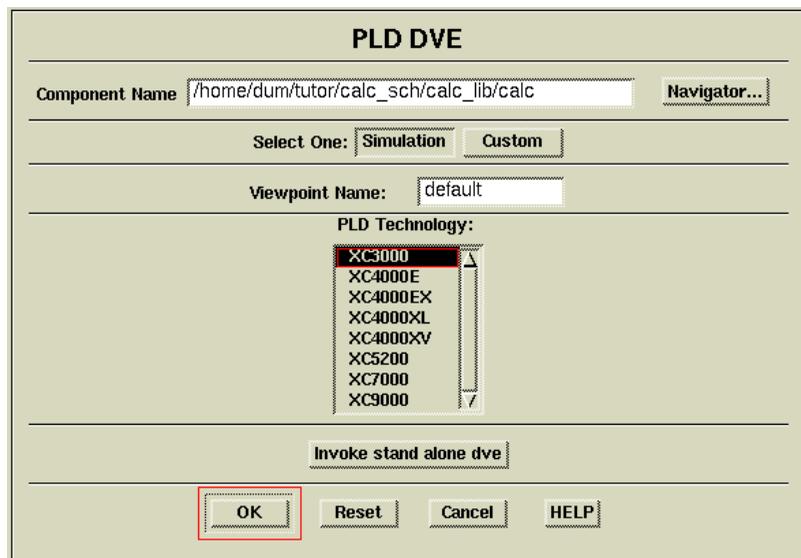
Figure 3-26 EDIF to Mentor Eddm Single Object Dialog Box

2. Enter the name of the EDN file in the EDIF Input File field, or click on **Navigator** to browse the available files.

The component created from the EDN file is put into a design library called *my\_design\_lib*. If you have already implemented your design at least once, this directory already exists. If you don't wish to copy over it, move it to another directory before proceeding.

3. Click on **OK**.
4. Invoke DVE, by double-clicking the left mouse button on the `pld_dve` icon in the Design Manager Tools window.

The dialog box shown in the following figure appears.



**Figure 3-27 Pld\_dve Dialog Box**

5. Enter the top-level component name created by `pld_edif2tim` in the *my\_design\_lib* directory.
6. Use the **Navigator** button to navigate all the way down to the “default” viewpoint and select the viewpoint.
7. Select the **Simulation** Button.
8. Select the appropriate technology from the PLD Technology box.

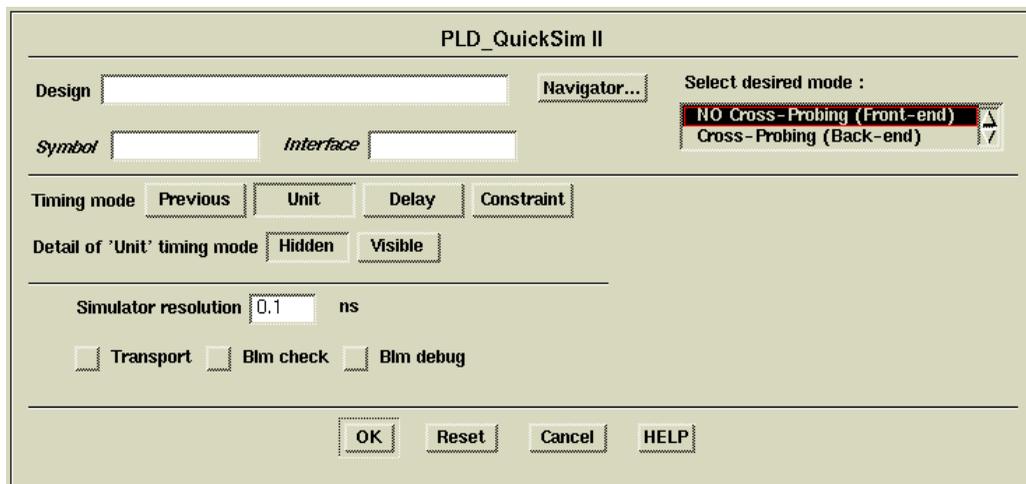
9. Click **OK**.

## Simulating the Design

You can now submit the design to `pld_quicksim` for timing simulation.

1. To invoke `pld_quicksim`, double-click the left mouse button on the `pld_quicksim` icon in the Design Manger Tools window.

The `pld_quicksim` dialog box shown in the following figure appears on the screen. For more detailed information on the dialog box options, refer to the Mentor Graphics documentation.



**Figure 3-28 PLD\_QuickSim II Dialog Box**

2. In the Design field, enter the name of the top-level design created by `pld_edif2tim`.
3. In the Select Desired Mode field, select **Cross-Probing**.

Normally, you select cross-probing for back-end EDDM designs but not for front-end designs. You can only cross-probe back-end designs that contain either pure schematic or schematics that contain EDDM hierarchical models. You cannot cross-probe designs written in HDL or that contain HDL models. See the “Cross-Probing” section for more details about cross-probing.

**Warning:** In order for cross-probing to work, other sessions of Design Viewpoint Editor and QuickSim must be closed. Otherwise, the inter-process communication gets confused. This includes another user's session invoked by rlogin from another workstation.

4. Set the timing modes as desired.
5. Click on **OK**.

Pld\_quicksim now simulates the design. The QuickSim graphical user interface appears. If you selected cross-probing, DVE is invoked as well.

6. In DVE, open the viewpoint of the front-end schematic design, that is, the viewpoint submitted to pld\_men2edif.
7. Open the sheet of the design, and select signals that you wish to trace.

These signals are automatically added to the QuickSim trace window. If you have a file that sets up your trace window and stimulus, use that instead. Any signals selected in the trace window select the same on the schematic on which they reside in the DVE window. If such sheets have not been opened in DVE yet, you must open them to see the selections.

## Cross-Probing

Cross-probing is a way of cross-referencing between the original schematic and the timing simulation model after placement and routing. Once a Mentor design is translated, expanded, mapped, placed, and routed, you can extract the back-annotation information and create a hierarchical EDIF netlist. After you convert this EDIF to an EDDM model using pld\_edif2tim, you submit it to pld\_dve to create a viewpoint and then to pld\_quicksim for timing simulation. The resulting data base preserves the design hierarchy, and although it is created in terms of the SimPrim library, most of the original net names are still available. You enable cross-probing by invoking QuickSim with the -cp option. This option invokes pld\_dve as well as pld\_quicksim. You then open the original design viewpoint in pld\_dve and view the desired design sheet. If you display the original schematic in pld\_dve, you can select nets on the original schematic and view them in the QuickSim trace window.

You may optionally create a schematic model using Mentor's schematic generator (sg) from the Eddm model created by pld\_edif2tim. This schematic is only for viewing the backend schematic and is not required for the Xilinx flow to work. With cross-probing, you can use your original schematic for this purpose.

You should usually be able to reapply your original test vectors to the new Eddm\_single\_object design model for timing and/or functional simulation in QuickSim.

When you create the trace/list window in QuickSim, selecting signals from the original selected test vectors should cause the corresponding net on the original schematic sheet in pld\_dve to be selected. If it is unselected in the trace/list window, it is also unselected on the original schematic.

If a net is selected in the pld\_dve schematic sheet window, the net is automatically added to QuickSim trace window. If the net due to optimization or other complexities has been eliminated in the post-layout design, QuickSim issues an Error message of the type.

```
Error: $$add_traces returned error status at line 440
of file /tools/...

Error: Unable to resolve string '/ALU/I$10/C2' to a
signal or expression
```

No trace is displayed for this net.

When a net is selected on the original schematic sheet in pld\_dve and if the corresponding signal is already added to the trace/list window, the net will not be added again; instead, it is highlighted in the trace/list window.

Adding list windows in quicksim is your choice. List windows are not automatically created. If you do create a list window, it is your choice which signals to add to the list window. Opening a list window does not automatically show or add the signals from the trace window. However once you have added signals to the list window, selecting such signals will interact with the original schematic exactly the same way as the ones in trace window.

**Warning:** In order for cross-probing to work, other sessions of Design Viewpoint Editor and QuickSim must be closed. Otherwise, the inter-process communication gets confused. This includes another user's session invoked by rlogin from another workstation to your workstation.

**Note:** If you flatten your design during netlist generation, you lose hierarchical aliases for signals that span multiple hierarchy levels; only the name of the signal at its highest level is preserved.

While 100% backannotation is possible, certain limitations of simulators, optimization process, and modelling of complex functions can make 100% back annotation impossible.

For more details on cross-probing, see the *Mentor Graphics Schematic Design Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm>.

## Performing a Timing Analysis

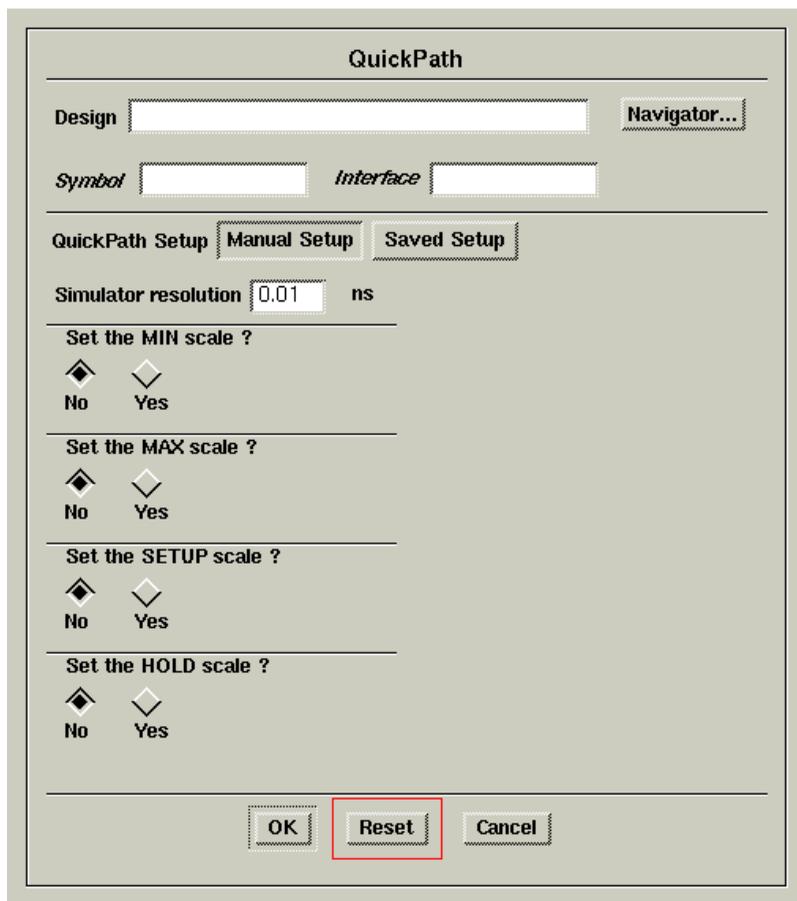
Use the Mentor Graphics QuickPath tool to perform static and slack timing analysis on schematic designs that have been prepared for timing simulation. This tool enables you to identify critical paths and evaluate modifications that can improve your circuit's performance. Use the timing analysis tool to determine possible changes to a circuit so that you can optimize its performance. Refer to the Mentor Graphics documentation for more information on QuickPath.

You can perform a timing analysis either before or after timing simulation; however, you may want to perform the timing simulation first to assure the design's functionality, then use QuickPath to determine the design's critical path.

**Note:** Running QuickPath on PLD designs is optional.

1. To start QuickPath, double-click the left mouse button on the QuickPath icon in the Design Manager Tools window.

The dialog box shown in the following figure appears on the screen. For more information on the dialog box options, refer to the Mentor Graphics documentation.



**Figure 3-29 QuickPath Dialog Box**

2. Enter the name of the design in the Design field, or click on **Navigator** to find the design.
3. Do not enter anything in the Symbol or Interface field unless the top-level design contains more than one interface. If the top-level design has more than one component interface table or symbol, you can specify the source by entering the name in the appropriate field.
4. In the QuickPath Setup field, select **Manual** unless you have saved a previous timing analysis environment and want to load that file that contains it.

5. In the Simulator Resolution box, enter the smallest unit of time that you want to be visible in the simulator.

The smallest resolution allowed for Xilinx designs is 0.1 ns.

6. In the Set the MIN Scale, Set the MAX Scale, Set the SETUP Scale, and Set the HOLD Scale fields, click on **No** unless you want to perform a “corner” analysis.

These fields set scaling values that govern the minimum propagation delay, the maximum propagation delay, the setup time, and the hold time, respectively. In a “corner” analysis, you use these scaling values to perform two timing analyses. The first analysis models a slow chip and the second models a fast chip. If a chip with values at both extremes of the timing spectrum successfully passes the timing analysis, it is likely that all chips with values in between will also pass. These scaling values allow you to look at the differences in timing due to the variations in device process, voltage, and temperature.

7. Click on **OK** to start the timing analysis.

A session window with a menu bar, messages window, and Setup/Analysis palette now opens.

Click on **Open Sheet** to display the top-level design, and then proceed with the timing analysis.



## HDL Designs

---

This chapter describes how to use the Mentor Graphics Interface to design with pure HDL designs. It contains the following sections.

- “The Design Flow”
- “HDL Design Entry”
- “Functional Simulation”
- “Design Implementation”
- “Timing Simulation”

### The Design Flow

The following figure shows the design flow for VHDL and Verilog design entry, functional simulation, synthesis, and timing simulation for all supported technologies.

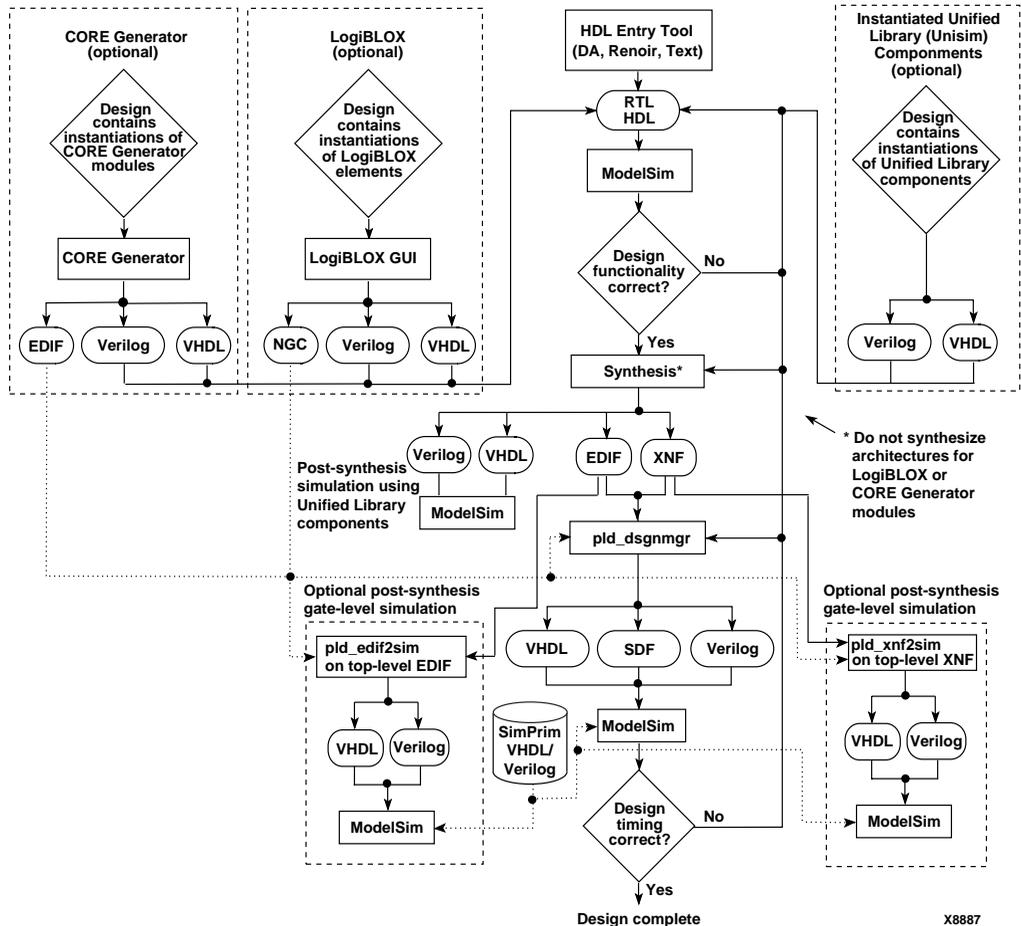


Figure 4-1 HDL (Verilog/VHDL) Design Flow

## HDL Design Entry

This section describes the basic process of entering HDL designs. In addition to this chapter, the HDL design entry techniques in this section apply to the “Mixed Designs with VHDL on Top” chapter and “Mixed Designs with Schematic on Top” chapter.

## Overview of HDL Design Entry

Use a text editor, `pld_da`, Renoir, or other HDL entry tool that is compatible with your synthesizer to create synthesizable VHDL or Verilog. `Pld_da` can be better than a plain text editor for editing your source. With `pld_da` you can submit the source to be compiled as you edit it (see the mentor *Design Architect User's Guide* for details). When performing HDL design entry, observe the following requirements.

- The synthesizers must create EDIF or XNF that is compatible with Xilinx implementation tools.
- Xilinx-specific properties and timing constraints cannot be added in a VHDL or Verilog description, but synthesizers do have the capability of adding them to the output EDIF or XNF via constraint setting options. These constraint settings must be consistent with the current Xilinx implementation tools requirements. Otherwise, implementation can be controlled within the implementation tools themselves or with a UCF (user constraint file) file.

As an optional part of the Xilinx HDL design entry flow, you can instantiate LogiBLOX modules in your VHDL or Verilog designs and simulate the HDL output from LogiBLOX in your HDL simulators. When using LogiBLOX modules in HDL design entry, observe the following requirements.

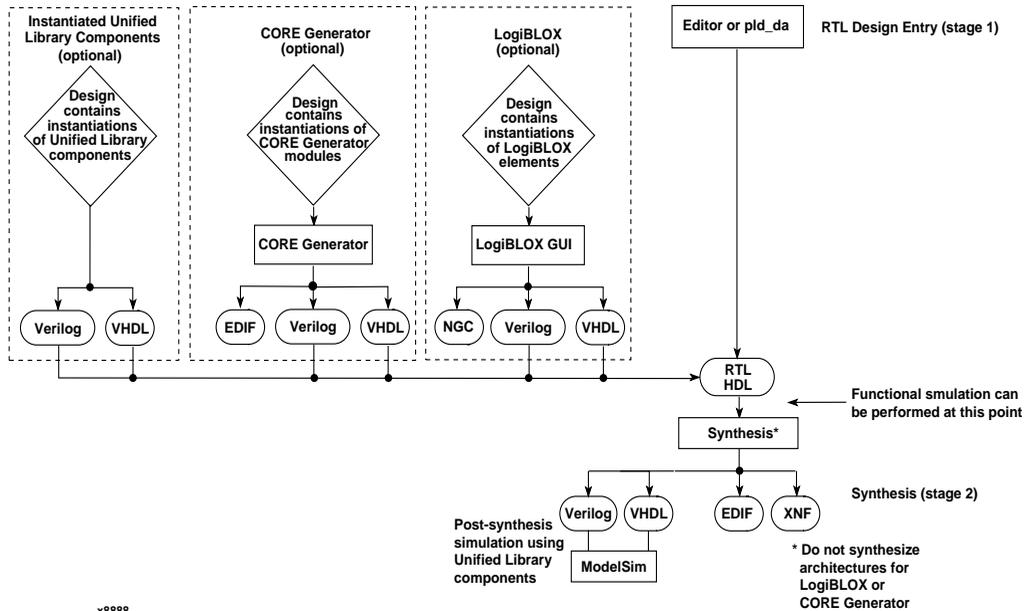
- Create the NGC from LogiBLOX for later use in the implementation tools. LogiBLOX NGC files must be placed in your top level directory or you must modify the macro search path in the Xilinx Design Manager to include the location of NGC files. `Pld_edif2sim` or `pld_xnf2sim` do not have the macro search path functionality. You must have the LogiBLOX NGC files in the same directory as your top-level EDIF or XNF.
- Your synthesizer must not read-in or synthesize the HDL description of the LogiBLOX modules. These descriptions are for simulation only. The modules must be treated as black boxes by the synthesizer.

As an additional option in the Xilinx HDL design entry flow, you can instantiate CORE Generator modules in your VHDL or Verilog designs and simulate the HDL output from the CORE Generator system in your HDL simulator. When using CORE Generator modules in HDL design entry, observe the following requirements.

- Create the EDF from CoreGen for later use in the implementation tools. The CoreGen EDF file must be placed in your top level directory or you must modify the macro search path in the Xilinx Design Manager to include the location of the EDF files. Pld\_edif2sim or pld\_xnf\_2sim do not have the macro search path functionality. You must have the CoreGen EDF files in the same directory as your top-level EDF or XNF.
- Your synthesizer must not read-in or synthesize the HDL description of the CoreGen modules. These descriptions are for simulation only. These are templates for users to cut and paste CoreGen declarations, instantiations, and configurations into the test-bench. The modules must be treated as black boxes by the synthesizer.

## **HDL Design Entry Stages**

HDL design entry has two stages as shown in “HDL (Verilog/VHDL) Design Entry and Synthesis” figure. The first stage is the Register Transfer Level (RTL). At this level, the design behavior is described in a high-level, non-technology-specific manner. Instantiation of specific components is the exception. An example would be RAMs or Logi-BLOX modules. This design entry step is generally followed by a functional simulation.



**Figure 4-2 HDL (Verilog/VHDL) Design Entry and Synthesis**

During design entry, you may check out the syntax correctness of your code by compiling it for your synthesizer and/or ModelSim without doing either the synthesis or simulation.

You may find the syntax checkers are different. The synthesizer may check for certain constructs it cannot synthesize like textio in VHDL, but these constructs may be perfectly good for simulating functionality as you develop the circuit. Many synthesizers have pragma or meta comments that allow you to keep this code in your HDL description but tell the synthesizer to ignore it.

Also there may be significant differences in how thoroughly the compilers check the code against the VHDL and Verilog IEEE-standards or even how they interpret certain sections.

It is good practice to do occasional compiles for both the synthesis tool and ModelSim as you develop large sections of your HDL code.

Once the RTL simulation is correct, the second stage of design entry is to submit the RTL code to a synthesizer where the general functionality is synthesized and mapped to gates in a specific technology. At

this point you have the option of performing a second functional simulation of the post-synthesis gate level description. However, this step is not necessary since no additional timing information is available before place and route.

Once you are satisfied with the behavior of the circuit, you can send the gate level output of the synthesizer to the implementation tool as either an XNF or EDIF file.

## **Stage 1: RTL Behavioral Code Development**

The first stage of HDL design entry is developing an RTL behavioral description. Code created at the RTL entry is generally non-technology specific. Two exceptions worth noting are.

- Coding style favoring one technology strengths over another.
- Instantiating technology specific components.

Your coding style should take into account your targeted technology's architecture specifics to achieve the best performance or smallest size for your design.

For example, a style that infers latches unintentionally or even on purpose would be just fine for a XC5200 or XC4000EX part but would be a trouble spot with an XC3000. It is a problem for the XC3000 because it would be implemented as cross-coupled logic creating a host of timing analysis issues. In a XC4000 it would take up valuable resources since each latch could be implemented as a SRAM cell, taking up a whole function generator. Synthesizers may vary in how they implement latches in technologies that do not have explicit latches. Some may use cross-coupled logic as in the XC4000E. Others may use a RAM cell.

Another RTL coding style problem might be describing the functionality in a manner that infers lots of MUXES. A better choice in some technologies would be to infer internal tri-states and use the high-performance tri-state lines.

Some synthesizers may not have a means of inferring or targeting high performance technology components like wide-edge decoders, I/O muxes, or latches. In that case you may need to instantiate these components to get your best chip performance.

In summary, observe the following RTL coding guidelines.

- Avoid using latches in technologies without specific architecture components to support them like the XC5200 and XC4000EX have.
- Infer tri-state buses instead of muxes for technologies with good internal tri-state structures.
- Instantiate high performance architecture features if your synthesizer cannot infer them.

## Stage 2: Synthesis

The second stage of HDL design entry is synthesis of the RTL behavioral description down to technology specific gates. Specific synthesis design entry steps for Xilinx parts are highly dependent on which synthesizer you use. Generally you can break synthesis design entry into the following steps.

1. Tailor your RTL code for both the synthesizer and the Xilinx technology's capabilities. For example, if your synthesizer can insert the STARTUP component, you need not instantiate it.

When you simulate in ModelSim with an instantiated startup block, you get a warning because the startup module does not have a simulation module. You may ignore this warning since the startup block is only used to direct the implementation tool and does not change the logical functionality of the circuit. The warning looks something like this.

```
# ** Warning: Component startupblk is not bound.
```

2. Guide the synthesis process with timing and/or size requirements.
3. Guide the output process to select XNF or EDIF outputs to insert I/O buffers, global buffers, STARTUP blocks, and to output timing constraints either within the netlist itself or to a separate file readable by Xilinx implementation tools. Make sure the timing constraint style is the correct one for the current version of Xilinx implementation tools.

You should read your synthesizer manual for specific details, especially the sections about targeting Xilinx devices. Be aware that any one of these three steps can greatly affect the quality of synthesis and/or implementation results.

## LogiBLOX Design Entry

Some synthesizers are not capable of using Xilinx carry chains properly and tend to infer inefficient structures for adders, counters, etc. Other synthesizers are able to infer incrementors or decrementors, but do not use efficient logic for the control logic of the loadable counter.

To guarantee optimal synthesis for certain modules in a Xilinx technology, you may use the LogiBLOX module generator and instantiate the resulting module in your HDL code.

You may invoke the stand-alone Graphic User Interface of LogiBLOX in the tool window of `pld_dmgr` by clicking on the `pld_logiblox` icon. This is not the same Graphic User Interface you get in the Design Architect Schematic Palette. The stand-alone version is for VHDL or Verilog models only. Another way to invoke the stand-alone GUI is from the Design Architect pop-up menu in the Session Window.

LogiBLOX requires two outputs for proper implementation in a HDL design.

The first output is the HDL behavior description for simulating either VHDL or Verilog. These HDL descriptions only support HDL functional simulations. You should not send them to the synthesizer for synthesis. The entities can be used for component instantiation purposes, but the architectures should be treated as black-boxes within the synthesizer. The following is an example of a LogiBLOX component declaration and instantiation in VHDL.

```
-----  
-- Component Declaration  
-----  
component RAM16X1  
  PORT(  
    A: IN std_logic_vector(3 DOWNT0 0);  
    DI: IN std_logic_vector(15 DOWNT0 0);  
    WR_EN: IN std_logic;  
    DO: OUT std_logic_vector(15 DOWNT0 0));  
  end component;  
  
-----  
-- Component Instantiation  
-----  
instance_name : RAM16X1 port map  
  (A => ,
```

```
DI => ,  
WR_EN => ,  
DO => );
```

The second output is the NGC file. The implementation tools use this file to pull the LogiBLOX module into the top-level design. Since these NGC files are technology specific, you should generate a new NGC file each time you select a new Xilinx architecture. The HDL behavioral descriptions do not change.

## CORE Generator Module Design Entry

The Xilinx CORE Generator system provides designers with a catalog of ready-made functions ranging in complexity from simple arithmetic operators such as adders, accumulators, and multiplexers to system-level building blocks such as filters, transforms, and memories. These functions are optimized to deliver the highest levels of performance and efficiency for a particular Xilinx FPGA architecture and can be quickly integrated into your schematic or HDL designs.

You can invoke the Xilinx CORE Generator system in standalone mode by typing `coregen` at the UNIX prompt, by typing `coregen` in a session pop-up window in Design Architect, or by clicking on the `pld_coregen` icon in the Mentor Design Manager.

For Verilog and VHDL flows, the CORE Generator system creates both types of instantiation templates (`.veo` and `.vho`), and you simply use the one that is appropriate for your design flow. The instantiation templates contain example code for instantiating the CORE Generator module into a synthesis netlist. They also contain additional directives that must be added to a behavioral simulation testbench to perform an HDL behavioral simulation of your top level design. For example, in the `.vho` instantiation template file, there is a component declaration for CORE Generator module and a module instantiation block which you must use to instantiate the module in your HDL design for synthesis and behavioral simulation. There is also a Xilinx CoreLib simulation library declaration, an include statement pointing to the VHDL behavioral model for the module in the XilinxCoreLib library, and a VHDL CONFIGURATION entry which defines VHDL generics used in the module's VHDL behavioral simulation model.

The EDIF implementation netlist (`.edn`) is always produced for all design flows and contains information used by the Xilinx implementation tools to implement the module. Because the information in the

EDN file is technology specific, a given CORE Generator module must always be regenerated whenever you retarget your design to a different Xilinx architecture.

## **Unified Library Instantiated Components**

If you prefer, you may instantiate Unified Library components into the RTL design. The components you use should be primitives supported in the Xilinx family being targeted and also present in the synthesis tool's target library. For more information on Unified Library components, see the *Development System Reference Guide*.

## **Functional Simulation**

Pure HDL designs consist of a RTL VHDL or Verilog model. You can optionally convert the synthesis output netlist to a gate-level HDL model and functionally simulate it. The flow diagram for performing functional simulation on pure HDL designs is shown in the following figure.

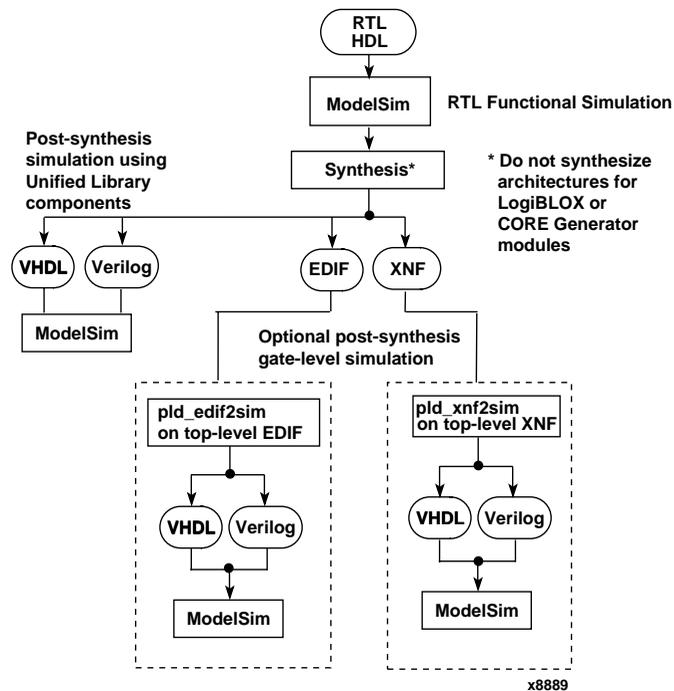


Figure 4-3 Performing Functional Simulation on a Pure HDL Design

## Pre-Synthesis Functional Simulation

To perform a pre-synthesis functional simulation on a pure HDL design follow these steps.

**Note:** This procedure assumes that you are using ModelSim. QuickHDL provides the same functionality as ModelSim. If you are using QuickHDL instead of ModelSim, see the “ModelSim” section of the “Introduction” chapter for details on how to modify this procedure.

1. Create a working library with vlib.

```
vlib mywork
```

2. Map the library with vmap.

```
vmap work mywork
```

3. If you are using LogiBLOX modules, use vmap to map to the compiled LogiBLOX modules location.

```
vmap logiblox compiled_logiblox_area
```

Your system administrator can tell you the location of the compiled version(s) of the LogiBLOX library. Instructions for compiling are in the Mentor Graphics Installation section of the *Alliance Installation Guide*. You may have to recompile the library for each version of ModelSim you use. The default directory for the compiled LogiBLOX library is as follows.

```
$XILINX/mentor/data/vhdl/logiblox
```

4. If you are using CORE Generator modules, use vmap to map to the compiled CoreGen modules location.

Your system administrator can tell you the location of the compiled version(s) of the Xilinx CORE Generator library. Instructions for compiling are in the CORE Generator Installation section of the *Alliance Installation Guide*. You may have to recompile the library for each version of ModelSim you use. You can copy the files to a directory of your choice using the get\_models command provided by the Xilinx install. This utility is used to extract and collect the Verilog or VHDL behavioral models which have been installed in a user's Core Generator tree.

```
get_models [-verilog | -vhdl] directory_name
```

For example, the following collects the VHDL models and puts them in the directory /usr/tmp/.

```
get_models -vhdl /usr/tmp
```

Compile the libraries as follows.

```
vlib XilinxCoreLib
```

```
vmap XilinxCoreLib path/to/XilinxCoreLib
```

```
vcom -work XilinxCoreLib /usr/tmp/files.vhd
```

In a similar manner, you can use the vlog command to compile the verilog libraries.

5. If you are using Unified Library components, use vmap to map to the compiled Unified Library location by executing the appropriate line below for the device family that you are using.

**For vhd1:**

```
vmap unisim $XILINX/mentor/data/vhdl/unisim
vmap unisim_5k $XILINX/mentor/data/vhdl/
unisim_5k
```

Map to unisim for the XC3000 and XC4000 series, or unisim\_5k for the XC5200 series.

**For verilog:**

```
vmap uni3000 $XILINX/mentor/data/verilog/uni3000
vmap uni4000x $XILINX/mentor/data/verilog/
uni4000x
vmap uni5200 $XILINX/mentor/data/verilog/uni5200
```

Map to uni3000 for the XC3000 series, uni4000x for the XC4000 series, or uni5200 for the XC5200 series.

**Note:** The above locations for the compiled libraries are the default locations for a default software installation. However, your system administrator can install them in other locations. Your system administrator can tell you the location of the compiled version(s) of the Unified Library. Instructions for compiling are in the Mentor Graphics Installation section of the *Alliance Installation Guide*. You may have to recompile the library for each version of ModelSim you use.

6. Compile the HDL source files with vcom (VHDL) or vlog (Verilog).

```
vcom [options] design_file(s)
vlog [options] design_file(s)
```

See the Mentor documentation for a description of the available options.

7. Compile your testbench with vcom (VHDL) or vlog (Verilog).

```
vcom [options] testbench_file(s)
vlog [options] testfixture_file(s)
```

8. Select the appropriate architecture configuration or module for your testbench and select ModelSim in the pld\_dmgr tools

window. You can alternatively invoke the ModelSim simulator using `vsim` on the command line.

See the Mentor documentation for ModelSim instructions.

9. After the RTL level simulation is correct, you may proceed to synthesis and to implementation or optional post-synthesis functional simulation.

## Synthesis

You may use the tool of your choice for synthesis. For detailed information on performing synthesis, refer to the following Xilinx documents.

- *Synthesis and Simulation Design Guide*
- *Exemplar Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm>

## Post-Synthesis Functional Simulation

To perform a post-synthesis functional simulation on a pure HDL design follow these steps.

**Note:** This procedure assumes that you are using ModelSim. QuickHDL provides the same functionality as ModelSim. If you are using QuickHDL instead of ModelSim, see the “ModelSim” section of the “Introduction” chapter for details on how to modify this procedure.

1. Create a working library with `vlib`.

```
vlib mywork
```

2. Map the library with `vmap`.

```
vmap work mywork
```

3. If you are using LogiBLOX modules, use `vmap` to map to the compiled LogiBLOX modules location.

```
vmap logiblox compiled_logiblox_area
```

Your system administrator can tell you the location of the compiled version(s) of the LogiBLOX library. Instructions for compiling are in the Mentor Graphics Installation section of the *Alliance Installation Guide*. You may have to recompile the library

for each version of ModelSim you use. The default directory for the compiled LogiBLOX library is as follows.

```
$XILINX/mentor/data/vhdl/logiblox
```

4. If you are using CORE Generator modules, use vmap to map to the compiled CoreGen modules location.

Your system administrator can tell you the location of the compiled version(s) of the Xilinx CORE Generator library. Instructions for compiling are in the CORE Generator Installation section of the *Alliance Installation Guide*. You may have to recompile the library for each version of ModelSim you use. You can copy the files to a directory of your choice using the `get_models` command provided by the Xilinx install. This utility is used to extract and collect the Verilog or VHDL behavioral models which have been installed in a user's Core Generator tree.

```
get_models [-verilog | -vhdl] directory_name
```

For example, the following collects the VHDL models and puts them in the directory `/usr/tmp/`.

```
get_models -vhdl /usr/tmp
```

Compile the libraries as follows.

```
vlib XilinxCoreLib
```

```
vmap XilinxCoreLib path/to/XilinxCoreLib
```

```
vcom -work XilinxCoreLib /usr/tmp/files.vhd
```

In a similar manner, you can use the `vlog` command to compile the verilog libraries.

5. Since you are using Unified Library components, use vmap to map to the compiled Unified Library location by executing the appropriate line below for the device family that you are using.

**For vhdl:**

```
vmap unisim $XILINX/mentor/data/vhdl/unisim
```

```
vmap unisim_5k $XILINX/mentor/data/vhdl/  
unisim_5k
```

Map to `unisim` for the XC3000 and XC4000 series, or `unisim_5k` for the XC5200 series.

**For verilog:**

```
vmap uni3000 $XILINX/mentor/data/verilog/uni3000
```

```
vmap uni4000x $XILINX/mentor/data/verilog/  
uni4000x
```

```
vmap uni5200 $XILINX/mentor/data/verilog/uni5200
```

Map to uni3000 for the XC3000 series, uni4000x for the XC4000 series, or uni5200 for the XC5200 series.

**Note:** The above locations for the compiled libraries are the default locations for a default software installation. However, your system administrator can install them in other locations. Your system administrator can tell you the location of the compiled version(s) of the Unified Library. Instructions for compiling are in the Mentor Graphics Installation section of the *Alliance Installation Guide*. You may have to recompile the library for each version of ModelSim you use.

6. Compile the HDL source files with vcom (VHDL) or vlog (Verilog).

```
vcom [options] design_file(s)
```

```
vlog [options] design_file(s)
```

See the Mentor documentation for a description of the available options.

7. Compile your testbench with vcom (VHDL) or vlog (Verilog).

```
vcom [options] testbench_file(s)
```

```
vlog [options] testfixture_file(s)
```

8. Select the appropriate architecture configuration or module for your testbench and select ModelSim in the pld\_dmgr tools window. You can alternatively invoke the ModelSim simulator using vsim on the command line.

See the Mentor documentation for ModelSim instructions.

9. After the post-synthesis simulation is correct, you may proceed to implementation.

## Optional Post Synthesis Functional Simulation

You can optionally perform a post-synthesis functional simulation on a pure HDL design, by following these steps.

1. Run `pld_edif2sim` on your top-level EDIF or `pld_xnf2sim` on your top level XNF file from synthesis.
2. Specify either VHDL or Verilog output in the `pld_edif2sim` or `pld_xnf2sim` dialog box.
3. Choose the Flat or Hierarchical option and click OK to create the structural HDL netlist.

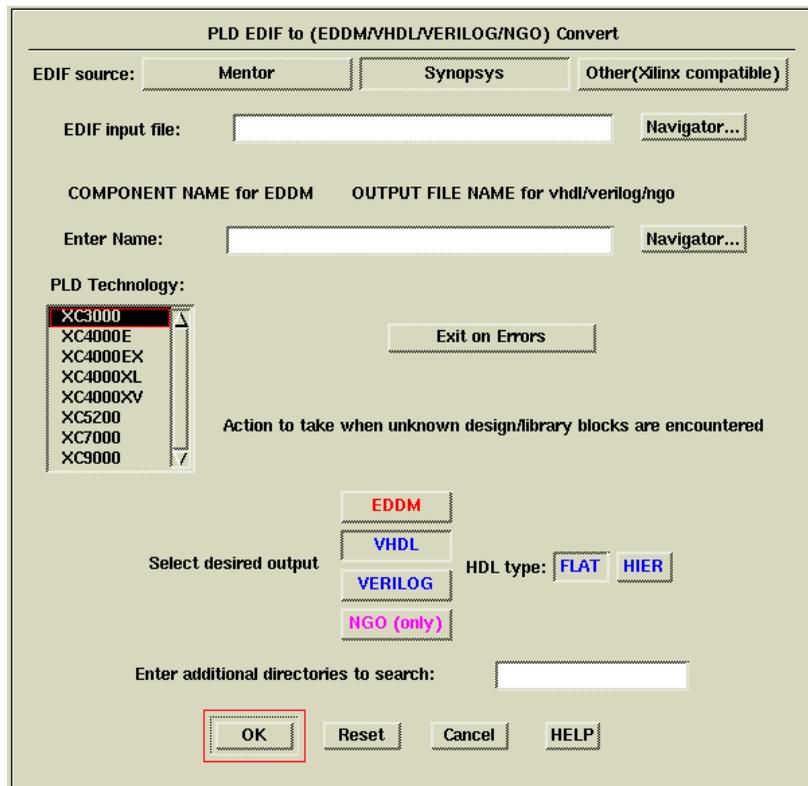
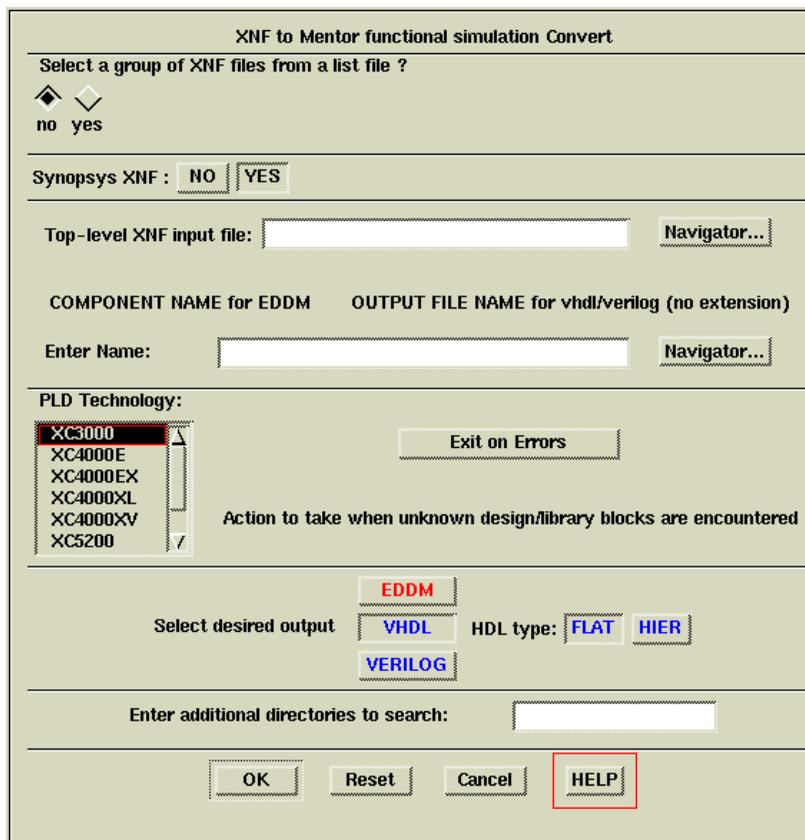


Figure 4-4 Pld\_edif2sim Dialog Box



**Figure 4-5 Pld\_xnf2sim Dialog Box**

4. Compile the HDL source file from `pld_edif2sim` or `pld_xnf2sim`.

**Note:** Before compiling, if you have not already done so, verify that the VHDL or Verilog SimPrim libraries have been compiled. Before performing timing simulation on an HDL-based design, the VHDL or Verilog SimPrim libraries must be compiled with `vcom/vlog`. Your system administrator should have performed this during installation.

The path to the VHDL libraries should be.

```
$XILINX/mentor/data/vhdl/simprim
```

The path to the Verilog libraries should be.

```
$XILINX/mentor/data/verilog/simprim
```

If these compiled SimPrim Libraries do not exist, contact your systems administrator. The Mentor Graphics Installation section of the *Alliance Installation Guide* describes how to compile the SimPrim libraries.

**Note:** The following two steps in this procedure assume that you are using ModelSim. QuickHDL provides the same functionality as ModelSim. If you are using QuickHDL instead of ModelSim, see the “ModelSim” section of the “Introduction” chapter for details on how to modify this procedure.

5. Use `vmap` to add a SimPrim library listing in the `modelsim.ini` file.

```
vmap simprim compiled_simprim_library_directory
```

The locations of the compiled SimPrim libraries (*compiled\_simprim\_library\_directory*) are normally as follows.

```
$XILINX/mentor/data/vhdl/simprim
```

```
$XILINX/mentor/data/verilog/simprim
```

6. Type the following on the UNIX command line.

```
vcom [options] design_name      (VHDL)
```

```
vlog [options] design_name     (Verilog)
```

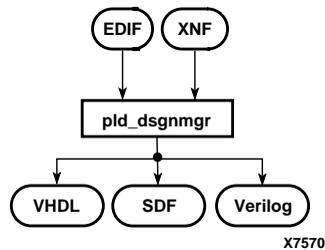
See the Mentor documentation for information on how to use `vcom` and `vlog`.

7. Select the appropriate architecture configuration or module for your testbench.
8. After the post-synthesis simulation is correct, you may proceed to implementation.

## Design Implementation

Once you complete functional simulation for HDL designs, you are ready to implement your design in an FPGA or CPLD. You perform implementation with the Xilinx Design Manager, a graphical design-flow and project manager. In the Mentor interface, the Xilinx Design Manager is called `pld_dsgnmgr`. You invoke `pld_dsgnmgr` from the Mentor Design Manager or from a UNIX shell.

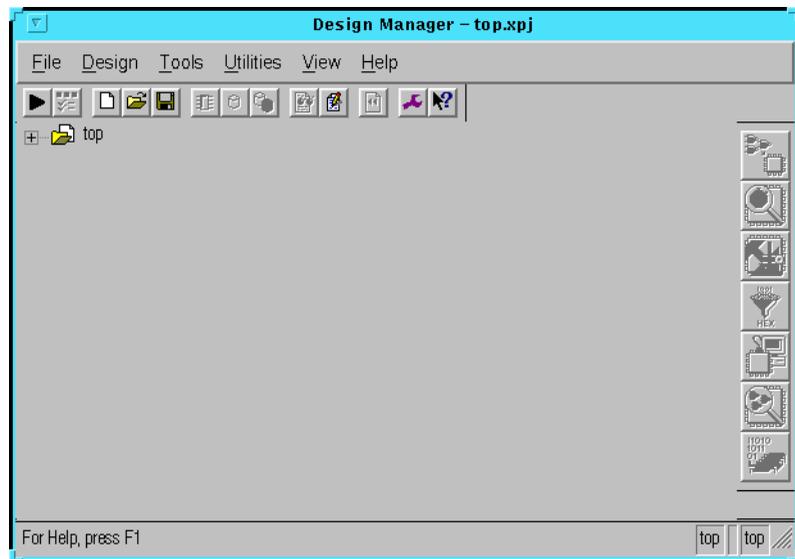
The “HDL Design Implementation” figure shows the design flow for implementing a design. The Xilinx Design Manager accepts your design, represented by the XNF or EDIF file from the synthesis tool. Design entry of pure HDL designs, or HDL designs with LogiBLOX elements or CORE Generator modules produces an EDIF or XNF file that you can submit to `p1d_dsgnmgr`. `P1d_dsgnmgr` first translates the design into a flattened or hierarchical netlist, then optimizes, places, and routes the design. You can also use the Xilinx Design Manager to generate SDF timing information that you can import into ModelSim along with your VHDL or Verilog netlist. For a more in-depth discussion of the flow, including advanced implementation options, see the *Development System Reference Guide*.



**Figure 4-6 HDL Design Implementation**

To implement your design, follow these steps.

1. Within the Mentor Design Manager, select the EDIF icon for your design in the Navigator, then select **Right Mouse Button** → **Open** → `p1d_dsgnmgr`. The Xilinx Design Manager appears as shown in the “Xilinx Design Manager” figure. The tool automatically creates a Xilinx project called *your\_design\_name*. Xilinx project information is kept in a file called `xproj/your_design_name.prj` by default.

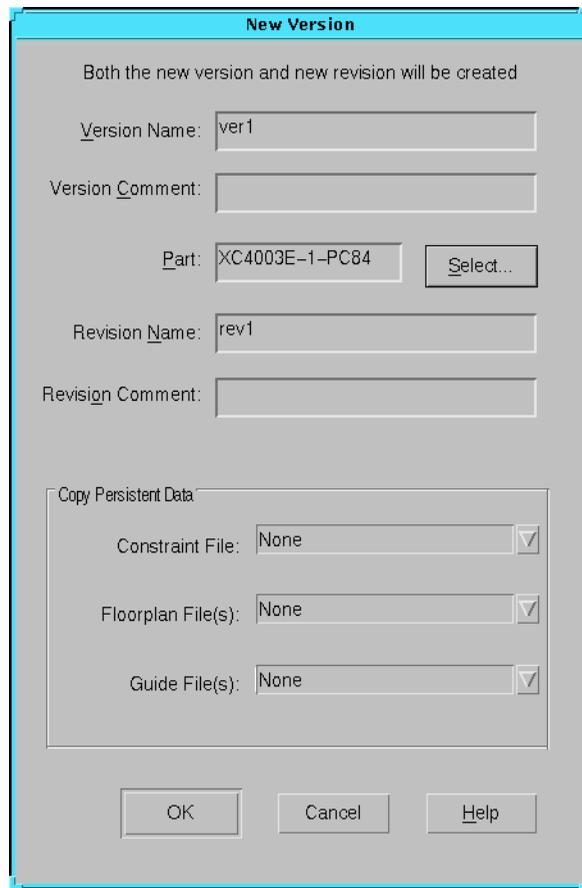


**Figure 4-7 Xilinx Design Manager**

Each project is associated with objects known as *versions* and *revisions*. Versions represent logic changes in a design (for example, adding a new block of logic, replacing an AND gate with an OR gate, or adding a flip-flop); revisions represent different executions of the design flow on a single design version, usually with new implementation options (for example, higher place and route effort, a change in part type, or experimentation with new bitstream options).

2. Within the Xilinx Design Manager, select **Design** → **Implement**.

The New Version dialog box opens as shown in the following figure.



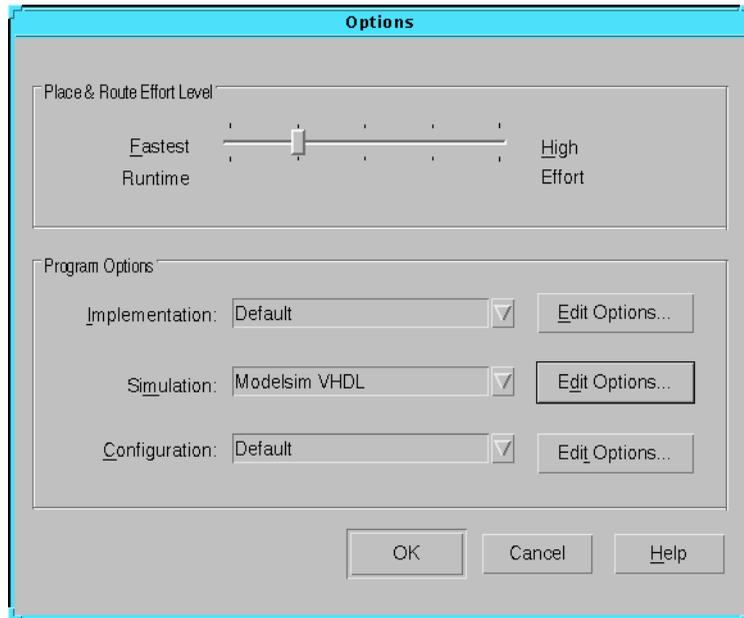
**Figure 4-8 New Version Dialog Box**

3. The Xilinx Design Manager reads the part type from the design if it is specified in the design.

If you wish to specify the part type manually, click the Select button to display a pull-down listing of available devices. Choose a family, device, package, and speed grade. Click **OK**. The part number is inserted into the Part field in the New Version dialog box.

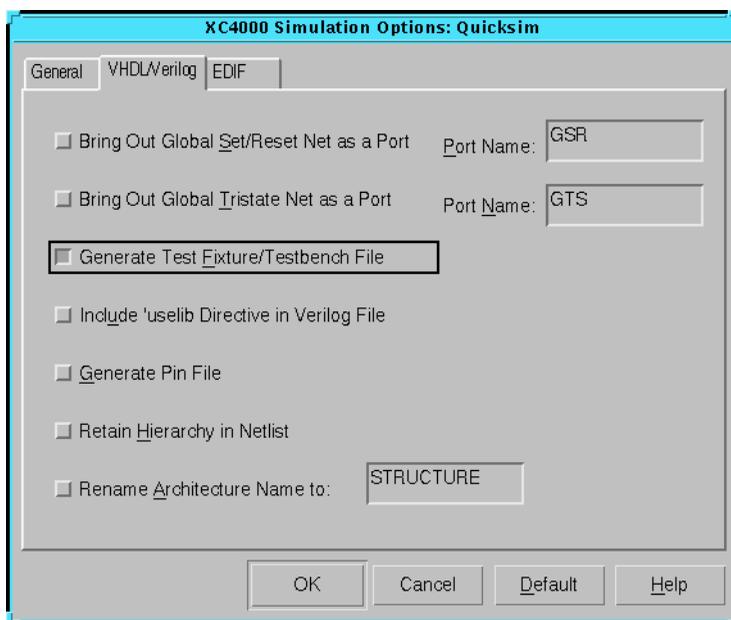
4. Make the appropriate settings in the Constraint File, Floorplan File, and Guide File(s) fields.
5. In the Xilinx Design Manager, select **Design** → **Options**.

The Options dialog box appears as shown in the following figure. This dialog box contains many options. Most of these you can set as you see fit for you design. The next four steps list some recommended settings for working in the Mentor environment.



**Figure 4-9 Options Dialog Box**

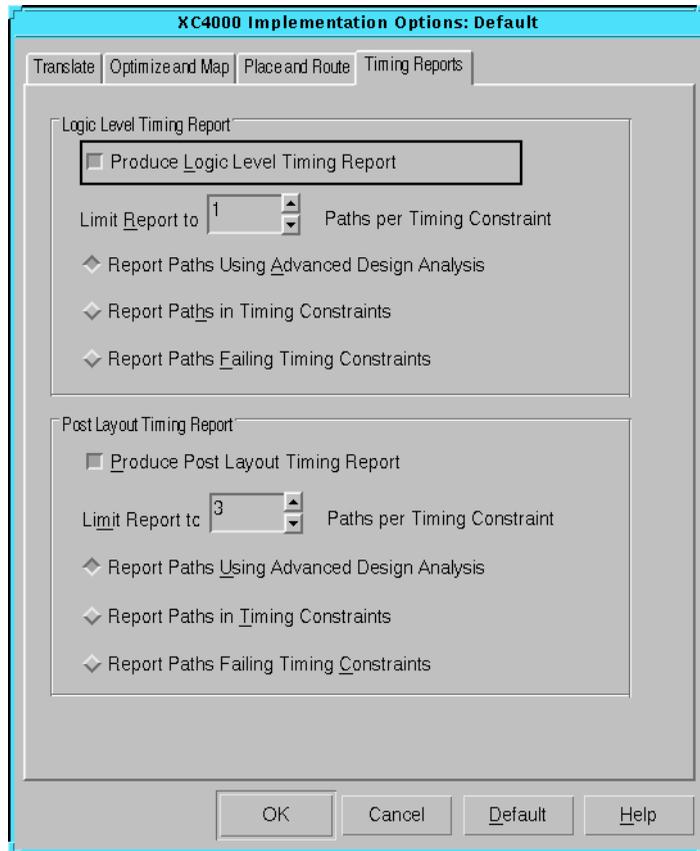
6. Select ModelSim VHDL in the Options dialog box Simulation popup menu.
7. Click on the Simulation Edit Options button to open the Simulations Options dialog box.
8. In the VHDL/Verilog pane, enable the Generate Text Fixture/ Testbench File option as shown in the following figure.



**Figure 4-10 VHD/Verilog Pane of Simulation Options Dialog Box**

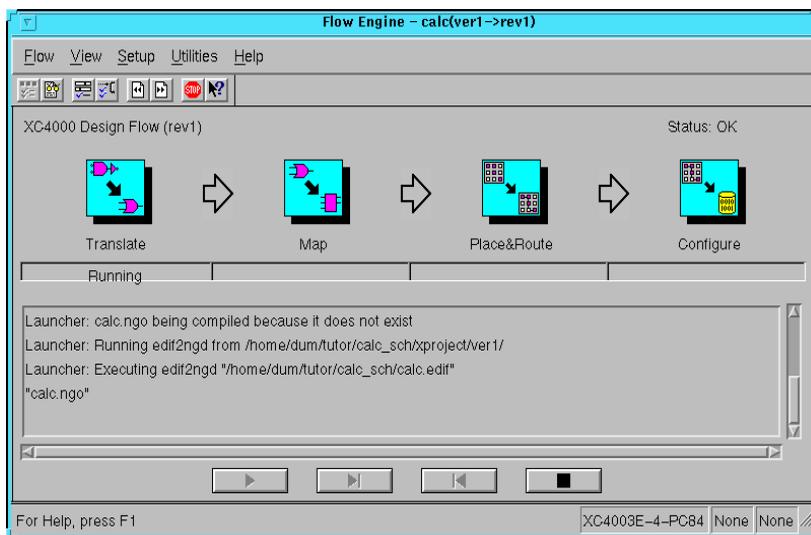
9. Click on the Implementation Edit Options button to open the Implementation Options dialog box. There are many options that you can set in this dialog box but the only recommended Mentor specific setting (FPGAs only) is to enable the Produce Logic Level Timing Report in the Timing Reports pane of this dialog box as shown in the following figure.

The Produce Logic Level Timing Report generates a preliminary (pre-place and route) timing report based on the number of logic levels in each signal path. Since it is generated before the place-and-route layout step, it does not contain information on device routing. Looking at this report before place and route can be useful for seeing how much routing slack you have in a design.



**Figure 4-11** Setting the Produce Logic Level Timing Report Option

10. Close the Simulation Options dialog box and the Options dialog box by clicking on their OK buttons.
11. In the Xilinx Design Manager window, verify that you have selected the current version and revision you wish to work on, then click Run. The Flow Engine comes up as shown in the following figure.



**Figure 4-12 The Xilinx Flow Engine**

The status bar shows the progress of the implementation flow with the following stages.

- **Translate**—Converts the design EDIF or XNF file into an NGD (Native Generic Design) file.
- **Map**—Groups basic elements (bels) such as flip-flops and gates into logic blocks (comps). Also generates a logic-level timing report if desired.
- **Place&Route**—Places comps into the device, and routes signals between them.
- **Timing**—Generates timing simulation data and an optional post-layout timing report.
- **Configure**—Generates a bitstream suitable for downloading into and configuring a device

When the implementation completes, an Implementation Status box appears with.

```

Implementing revision ver1->rev1 completed
successfully.

```

12. Click on **view Logfile** to display the logfile from Flow Engine in the vi text editor.
13. To exit the viewer, type `:q!` and press Return.
14. Click OK in the Implementation Status dialog to return to the Xilinx Design Manager.

**Note:** To use another text editor, such as Emacs, as the report viewer, select **File** → **Preferences** from the Xilinx Design Manager.

## Timing Simulation

For HDL designs, the Xilinx Design Manager produces a V (Verilog) file or a VHDL file expressed in SimPrims and a corresponding SDF file that contains the timing data. The SDF file for VHD and V files are not interchangeable since the models they annotate follow different modeling standards.

### Compiling the SimPrim Libraries

Before performing timing simulation on an HDL-based design, the VHDL or Verilog SimPrim libraries must be compiled with `vcom/vlog`. Your system administrator should perform this during installation. Perform these steps.

1. Verify that the libraries have been compiled.

The path to the VHDL libraries should be.

```
$XILINX/mentor/data/vhdl/simprim
```

The path to the Verilog libraries should be.

```
$XILINX/mentor/data/verilog/simprim
```

2. If these compiled SimPrim Libraries do not exist, contact your systems administrator. The Mentor Graphics Installation section of the *Alliance Installation Guide* describes how to compile the SimPrim libraries.

### Passing Timing Generics to Special Cells—ROC, OSC, OSC4, and OSC5

If your designs do not have an external global set or reset port or a user defined internal net driving the global set/reset net, then a ROC

(Reset on Configuration) cell is automatically added to your VHDL netlist. This cell enables you to toggle the global set/reset net at the beginning of simulation by defining the pulse width of the signal pulse starting at time 0. By default, the pulsewidth is 0 which enables simulation to proceed but does not reset the circuit. To properly simulate the reset behavior of the chip, the pulse width generic should be set to a value within the range found in the Xilinx Databook for the particular device.

You can modify the following configuration for the technology's specific pulse width and user's testbench and compile it before you compile the testbench.

```
CONFIGURATION cfg_my_timing_testbench OF my_testbench IS
  FOR my_testbench_architecture
    FOR ALL:my_design USE ENTITY work.my_design(structure);
    FOR structure
      FOR ALL:roc USE ENTITY work.roc(roc)v)
        GENERIC MAP ( width => 100 ms);
      END FOR;
    END FOR;
  END FOR;
END cfg_my_timing_testbench;
```

Verilog designs do not require ports to drive the global/set reset net from a testbench. Therefore, Verilog designs do not contain the ROC cell. The same signal name found in the front end can be used to drive the signal in the back-annotated design. The signal must be driven, or all flip-flops will initialize as X.

VHDL designs that contain oscillator cells like OSC, OSC4, or OSC5, must have the clock period set with a configuration statement. By default, the period is 0, disabling the oscillator. You should carefully select the period from the range of viable periods found in the *Xilinx Databook* for the particular technology. A specific period is not guaranteed because the cell is subject to process variations. You should select the value that best meets your simulation requirements.

You can use the following configurations for either the OSC, OSC4, or OSC5 cells by just changing the name of the cell and modifying the pulse width to the correct value.

```
CONFIGURATION cfg_my_functional_testbench OF my_testbench IS
  FOR my_testbench_architecture
    FOR ALL:my_design USE ENTITY work.my_design(my_design_rtl);
```

```

FOR my_design_rtl
  FOR ALL:my_submodule USE ENTITY work.my_submodule(my_submodule_rtl);
  FOR my_submodule_rtl
    FOR all: osc4 USE ENTITY work.osc4(structure)
      GENERIC MAP ( period_8m => 125 NS);
    END FOR;
  END FOR;
END FOR;
END FOR;
END FOR;
END FOR;
END FOR;
END cfg_my_testbench_functional;

```

You can drive Verilog designs by the signal name used to drive the front-end simulation since the hierarchical name is preserved.

## Compiling the Design

Before performing timing simulation on an HDL-based design, you must compile your VHDL or Verilog modules with `vcom/vlog`.

**Note:** This procedure assumes that you are using ModelSim. QuickHDL provides the same functionality as ModelSim. If you are using QuickHDL instead of ModelSim, see the “ModelSim” section of the “Introduction” chapter for details on how to modify this procedure.

1. Create a map and working library with `vlib` and `vmap`.

```
vlib time_sim_lib
```

```
vmap work time_sim_lib
```

You should compile to a different work library than the one used for functional simulation to avoid data integrity mishaps.

2. Use `VMAP` to add a SimPrim library listing in the `modelsim.ini` file.

```
vmap simprim compiled_simprim_area
```

The locations of the compiled SimPrim libraries (`compiled_simprim_area`) are normally as follows.

```
$XILINX/mentor/data/vhdl/simprim
```

```
$XILINX/mentor/data/verilog/simprim
```

3. Type the following on the UNIX command line.

```
vcom [options] time_sim.vhd    (VHDL)
```

```
vlog [options] tim_sim.v      (Verilog)
```

*Design\_name* is the name of the VHDL or Verilog file produced by the Xilinx Design Manager. See the Mentor Graphics documentation for information on the options available.

4. Compile any required configurations for special cells like ROC (reset on configuration) or OSC (see the “Passing Timing Generics to Special Cells—ROC, OSC, OSC4, and OSC5” section in this chapter).

```
vcom [options] configuration_file    (VHDL)
```

```
vlog [options] configuration_file    (Verilog)
```

5. Select the appropriate architecture configuration or module for your testbench and select ModelSim in the `p1d_dmgr` tools window. You can alternatively invoke the ModelSim simulator using `vsim` on the command line.

See the Mentor documentation for ModelSim instructions.

This procedure creates HDL database files that you can submit to ModelSim.

## Simulating the Design

Simulate with ModelSim using `vsim`. To include the timing information in the SDF file, invoke `vsim` with the `-sdftyp` option. Refer to the Mentor documentation for information on available options. To simulate a Verilog based design, invoke `vsim` with the `-L simprim` option to choose the Verilog SimPrim libraries models.

## Mixed Designs with VHDL on Top

---

This chapter describes how to use the Mentor Graphics Interface to design with mixed schematic and VHDL designs with VHDL on Top. It contains the following sections.

- “The Design Flow”
- “Design Entry”
- “Functional Simulation”
- “Design Implementation”
- “Timing Simulation”

### The Design Flow

The design flow for a top-level VHDL design with a schematic sub-module embedded within is illustrated in the following figure.

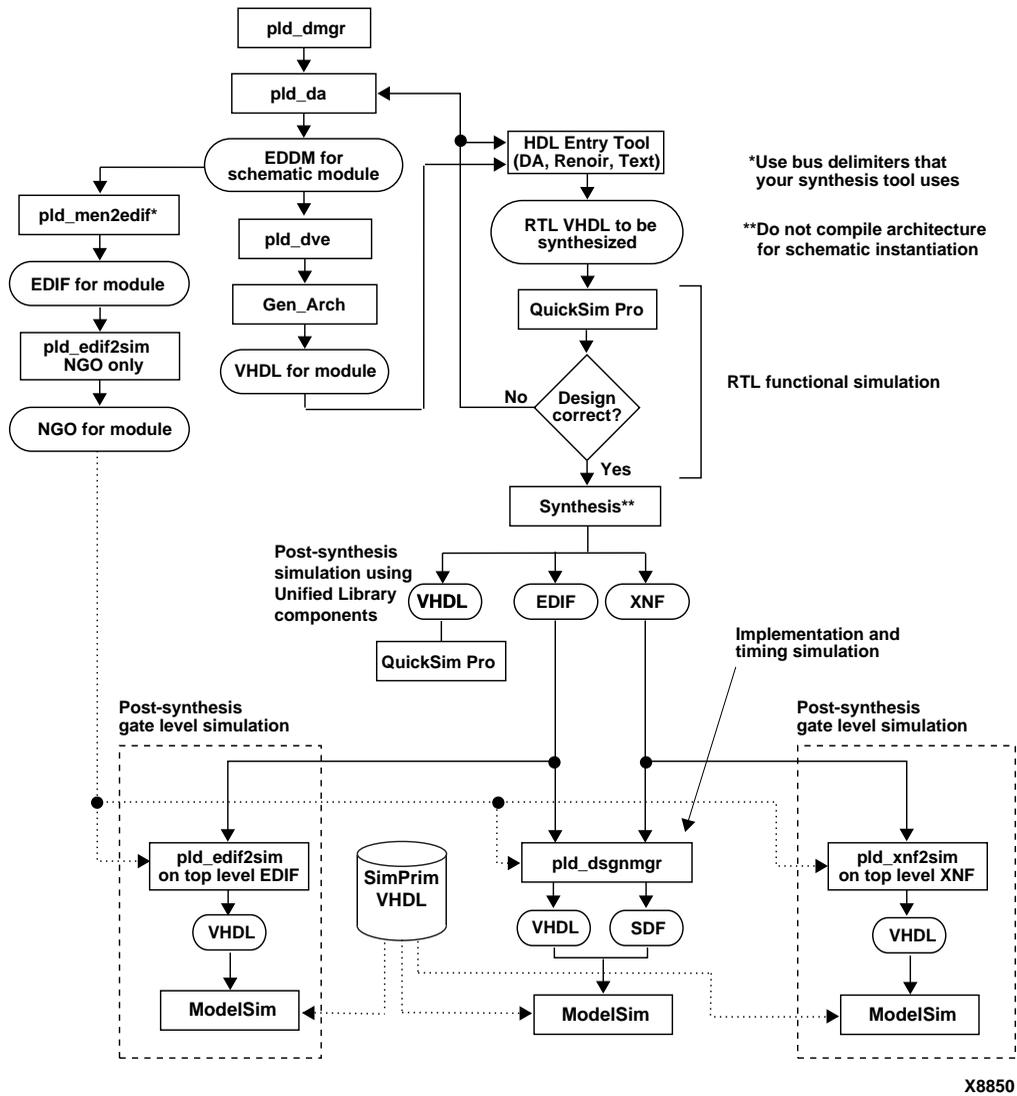


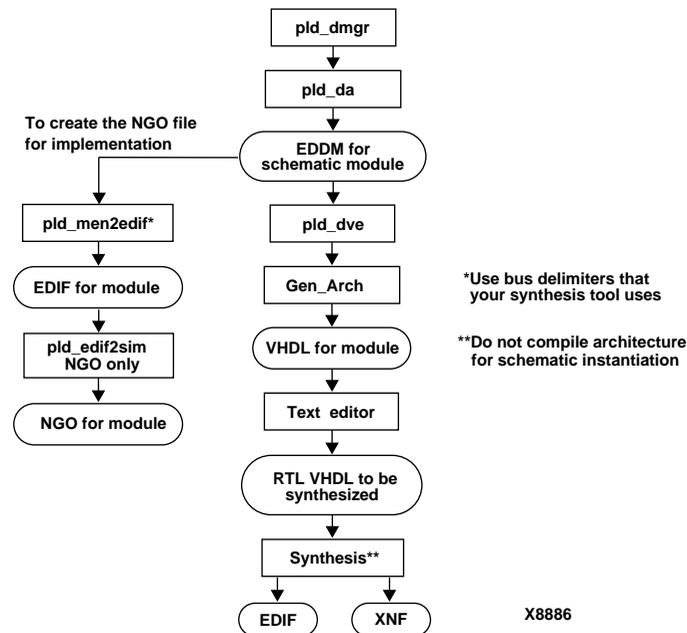
Figure 5-1 Mixed Schematic and VHDL Design with VHDL on Top

## Design Entry

Enter your pure VHDL design as described in the “HDL Design Entry” section of the “HDL Designs” chapter.

If you wish to insert a schematic module into your VHDL code, Mentor QuickSim Pro allows you to co-simulate your VHDL portion in ModelSim with your schematic portion in QuickSim II.

Your synthesizer requires you to treat the schematic module as a black box. You must use `pld_men2edif` and `pld_edif2sim` to create a NGO file for the schematic component so the Xilinx implementation tools can merge it in the module during implementation.

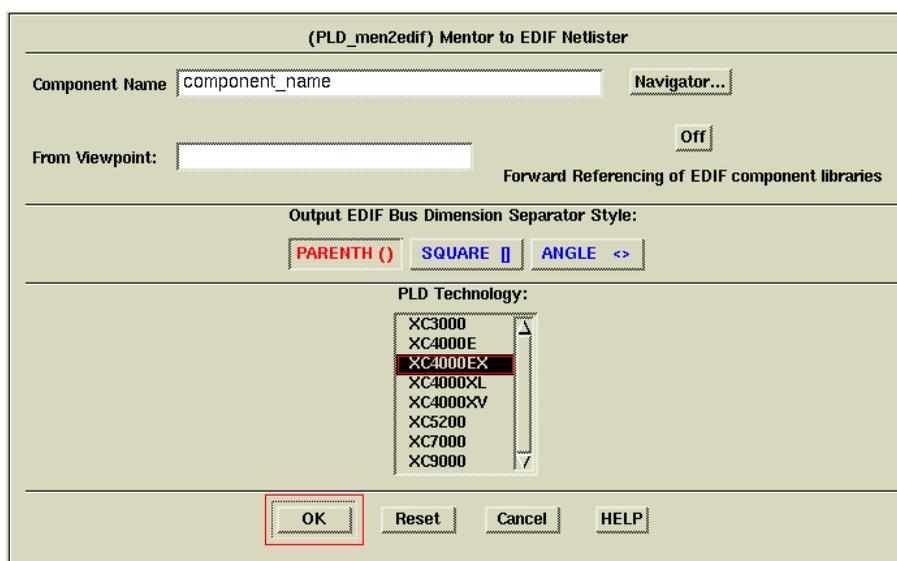


**Figure 5-2 Design Entry for a Mixed Schematic and VHDL Design with VHDL on Top**

To enter a mixed schematic and HDL design with VHDL on top, perform the following procedure. The “Design Entry for a Mixed Schematic and VHDL Design with VHDL on Top” figure shows the flow diagram for this procedure.

1. Open pld\_dmgr.
2. Open pld\_da and generate EDDM for the schematic module.
3. Create the NGO file for implementation. To accomplish this, you use pld\_men2edif to convert the EDDM for schematic module to EDIF and then use pld\_edif2sim to create the NGO file. The procedure for doing this is as follows.
  - a) Open pld\_men2edif.

A dialog box opens as shown in the following figure.



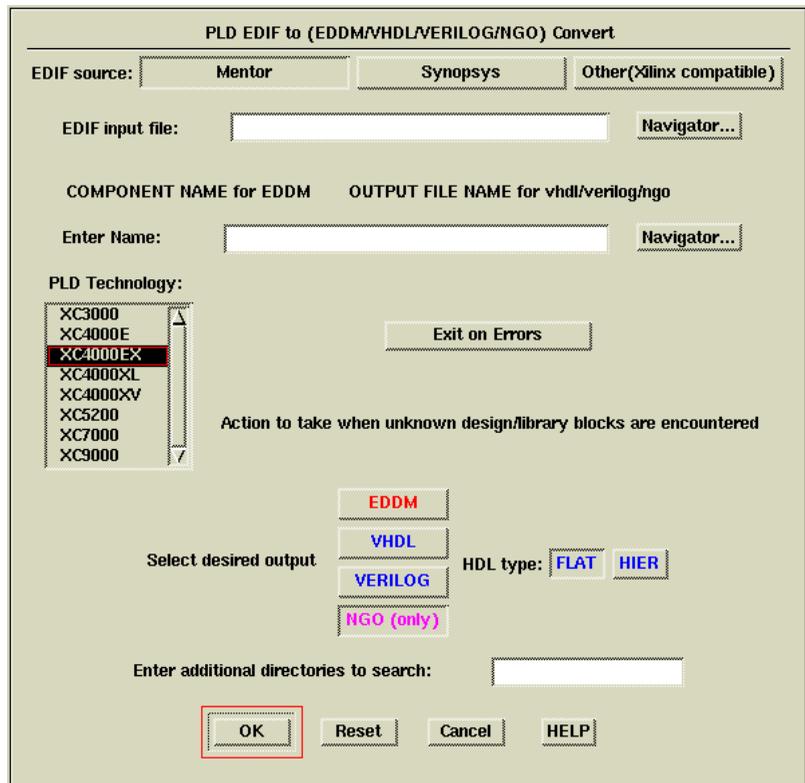
**Figure 5-3 Mentor to EDIF Netlister Dialog Box**

- b) Fill in the component name of the existing schematic based module. The module must have a symbol for its top-level netlist. There can be no chip-level I/Os.
- c) Select a viewpoint that properly sets the schematic parameters such that the EDIF is properly generated.
- d) Select the Bus Dimension Separator Style that matches your synthesizer. This is important; if your synthesizer uses one bus style and the EDIF/NGO from your schematic uses another style, the implementation tool does not merge the

schematic module with the rest of the design, thus leaving it unexpanded.

- e) Choose the technology.
- f) Click OK.
- g) Create the NGO from EDIF2SIM and XNF2SIM for later use in the implementation tool. EDIF2SIM and XNF2SIM NGO files must be placed in your top level directory or you must modify the macro search path in the Xilinx Design Manager to include the location of the NGO files. EDIF2SIM or XNF2SIM do not have the macro search path functionality. You must have the EDIF2SIM and XNF2SIM NGO files in the same directory as your top-level EDIF or XNF.
- h) Open `pld_edif2sim`.

The dialog box opens as shown in the following figure.



**Figure 5-4 Pld\_edif2sim Dialog Box**

- i) Specify the source of the EDIF file as either a Mentor, Synopsys, or Xilinx compatible EDIF. This step selects the appropriate implementation libraries.
- j) Enter the name for the EDIF file created above in step b that will be used for the NGO file.
- k) Enter the name of the NGO file based on the component name used in the VHDL instantiation.
- l) Select a Xilinx technology.
- m) Select the NGO (only) output.

- n) In the “Enter additional directories to search” field, enter all the directory pathnames that the program should search to find supporting EDIF, XNF, and NGO files.
  - o) Click OK to produce the NGO macro file of the schematic component.
4. Use pld\_dve to set the simulation viewpoint.
  5. Open GEN\_ARCH to generate the VHDL for module.

The dialog box opens as shown in the following figure.

The dialog box is titled "Create a VHDL Architecture from an Eddm component". It contains the following fields and options:

- Eddm component**: Text input field with a "Navigator..." button.
- Source directory**: Text input field with a "Navigator..." button.
- VHDLWrite Options file**: Text input field with a "Navigator..." button.
- QuickHDL initialization file**: Text input field with a "Navigator..." button.
- DVE Dofile**: Text input field with a "Navigator..." button.
- Library name**: Text input field with a "Navigator..." button.
- Model label**: Text input field.
- Get VHDL Leaves**: Text input field.
- Nocompile:**
- Only generate architecture:**
- Replace entity:**
- Verbose output:**

Buttons at the bottom: **OK**, **Reset**, **Cancel**.

**Figure 5-5 Create a VHDL Architecture from an EDDM Component Dialog Box**

6. Enter the EDDM component name for the schematic.

7. Indicate the directory where the VHDL source files from GEN\_ARCH are to be placed.
8. Specify the appropriate ModelSim initialization file. See the Mentor Graphics Documentation for details.
9. Enter the library name in which the compiled code will be placed. You can place it in the work library.
10. Leave the other boxes blank and click OK to produce the required output.
11. Use a Text Editor to create RTL VHDL to be synthesized for the rest of the design. Include the component declaration and instantiation for the schematic module.
12. Perform synthesis to generate EDIF or XNF for the whole design with a black box for the schematic module.

## Functional Simulation

VHDL-on-top designs consist of a VHDL based design referencing EDDM components.

### Compiling the Design

Before functionally simulating the mixed VHDL-based design, perform the following steps.

**Note:** This procedure assumes that you are using ModelSim. QuickHDL provides the same functionality as ModelSim. If you are using QuickHDL instead of ModelSim, see the “ModelSim” section of the “Introduction” chapter for details on how to modify this procedure.

1. Create a working library with vlib.

```
vlib mywork
```

2. Map the library with vmap.

```
vmap work mywork
```

3. If using LogiBLOX modules, use vmap to map to the compiled LogiBLOX modules location.

```
vmap logiblox $XILINX/mentor/data/vhdl/logiblox
```

4. If using Core Generator modules, use `vmap` to map to the compiled CoreGen modules location.

```
vmap xilinxCoreLib path/to/XilinxCoreLib
```

5. Compile the VHDL source files with `vcom`.

```
vcom [options] design_name
```

See the Mentor documentation for a description of the available options.

## Simulating the Design

To simulate VHDL-at-top designs, invoke QuickSim Pro, which in turn invokes QuickSim to simulate the Unified Libraries elements and ModelSim to simulate the VHDL-based blocks as needed.

1. Double-click the left mouse button on the QuickSim Pro icon in the Design Manager Tools window.

Alternatively, you can select the top-level component in the Navigator window and click the right mouse button to invoke QuickSim Pro.

The QuickSim Pro dialog box appears, as shown in the “QuickSim Pro Dialog Box” figure.

2. In the **Invoke On** field, click on **Configuration**.
3. In the **Name** field, type the path name of the configuration from **Gen\_Arch**.
4. Click on **Qspro**.
5. Click on **OK** to proceed with simulation.

For details on using QuickSim Pro, refer to the Mentor Graphics Documentation.

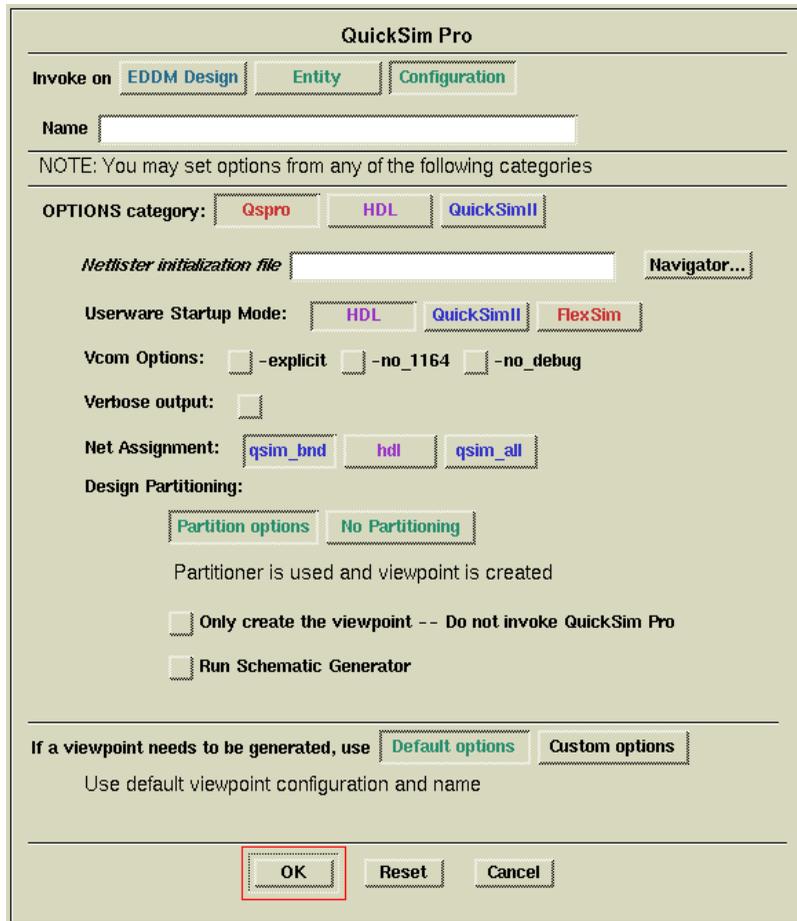


Figure 5-6 QuickSim Pro Dialog Box

## Synthesis

You may use the tool of your choice for synthesis of the HDL component. For detailed information on performing synthesis, refer to the following Xilinx documents.

- *Synthesis and Simulation Design Guide*
- *Exemplar Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm>

## Optional Post-Synthesis Functional Simulation

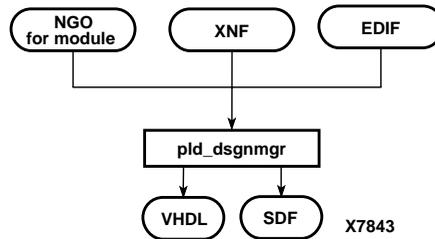
You can optionally re-simulate the design after synthesis to an EDIF or XNF file to ensure that the design's functionality remains optimal. To do so, follow these steps.

1. Create the NGO from EDIF2SIM and XNF2SIM for later use in the implementation tool. EDIF2SIM and XNF2SIM NGO files must be placed in your top level directory or you must modify the macro search path in the Xilinx Design Manager to include the location of NGO files. EDIF2SIM or XNF2SIM do not have the macro search path functionality. You must have the EDIF2SIM and XNF2SIM NGO files in the same directory as your top-level EDIF or XNF.
2. If the synthesis tool created an EDIF file, submit the file to `pld_edif2sim`, then submit it to ModelSim.
3. If the synthesis tool created an XNF file, submit the file to `pld_xnf2sim`, then submit it to ModelSim. You can alternatively invoke the ModelSim simulator using `vsim` on the command line.

## Design Implementation

Once you complete the functional simulation and synthesis steps for a VHDL-on-top design, you are ready to implement your design in an FPGA or CPLD. You perform implementation with the Xilinx Design Manager, a graphical design flow and project manager. In the Mentor interface, the Xilinx Design Manager is called `pld_dsgnmgr`. You invoke `pld_dsgnmgr` from the Mentor Design Manager or from a UNIX shell.

Design entry of VHDL-on-top designs produces NGO files for schematic modules and XNF or EDIF files for the synthesized portion of the design. The following figure shows the design flow for implementing such a mixed design.



**Figure 5-7 Design Implementation**

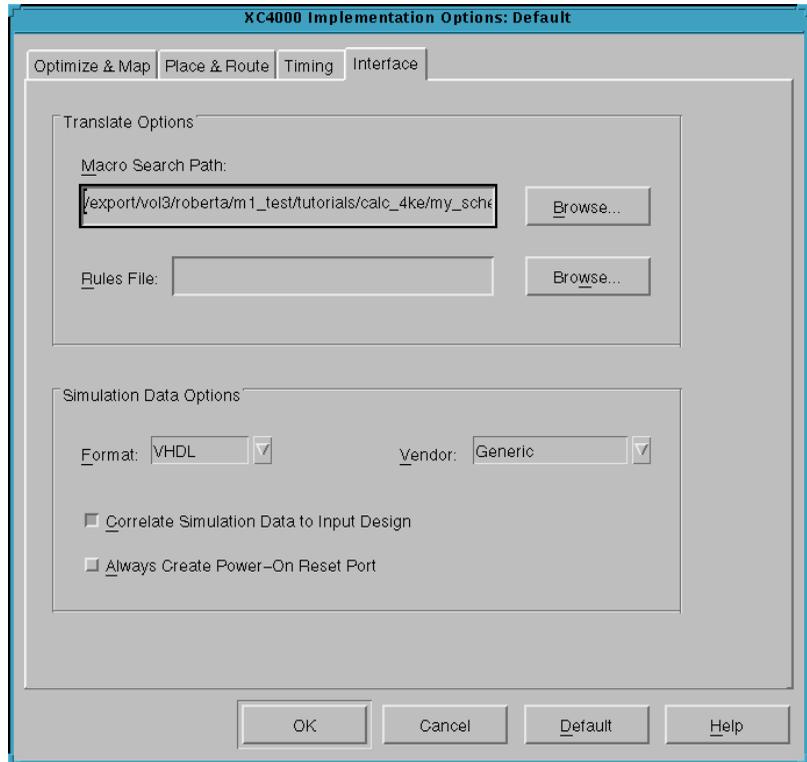
The Xilinx Design Manager takes in your design, represented by the EDIF or XNF file from synthesis and the NGO file for the schematic module from `pld_edif2sim`. It first translates the design into a flattened or hierarchical netlist, then optimizes, places, and routes the design. You can also use the Xilinx Design Manager to generate SDF timing information that you can import into ModelSim. For a more in-depth discussion of the flow, including advanced implementation options, see the *Development System Reference Guide*.

By default, the Xilinx Design Manager looks for the NGO files for the schematic modules in the directory where it was invoked. You have the option of putting all of the NGO files in another directory. To direct the Xilinx Design Manager to look for the NGO files in another directory, follow these steps.

1. In the Xilinx Design Manager window, select **Utilities** → **Template Manager**.
2. Select the Family for implementation.
3. Select Implementation Templates.
4. Select the Template you wish to modify.

If you have not created your own template, you may modify the default one.

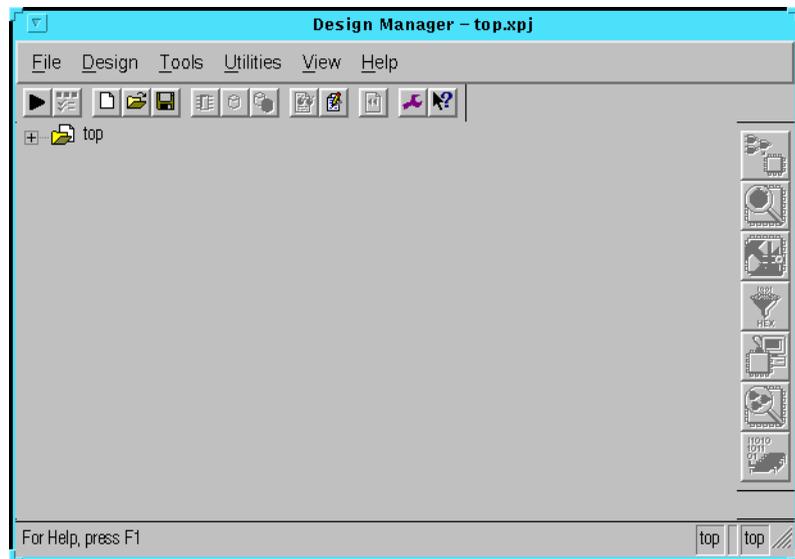
5. Select Edit.
6. Select Interface.
7. Fill in the Macro Search Path box with the path to the NGO files.
8. Under simulation Data Options, select the VHDL Format as shown in the following figure.



**Figure 5-8 Implementation Options Dialog Box**

To implement your design, follow these steps.

1. Within the Mentor Design Manager, select the EDIF icon for your design in the Navigator, then select **Right Mouse Button** → **Open** → **p1d\_dsgnmgr**. The Xilinx Design Manager appears as shown in the “Xilinx Design Manager” figure. The tool automatically creates a Xilinx project called *your\_design\_name*. Xilinx project information is kept in a file called `xproj/your_design_name.prj` by default.

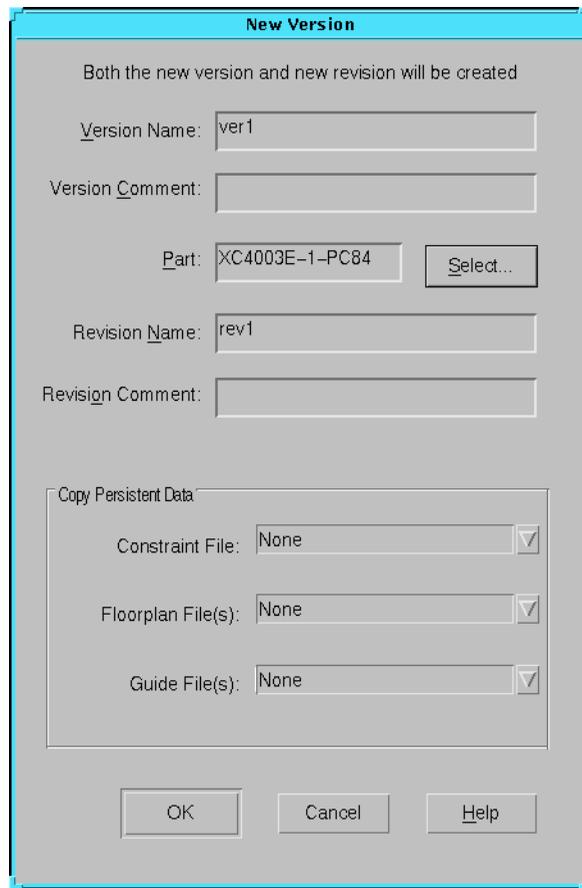


**Figure 5-9 Xilinx Design Manager**

Each project is associated with objects known as *versions* and *revisions*. Versions represent logic changes in a design (for example, adding a new block of logic, replacing an AND gate with an OR gate, or adding a flip-flop); revisions represent different executions of the design flow on a single design version, usually with new implementation options (for example, higher place and route effort, a change in part type, or experimentation with new bitstream options).

2. Within the Xilinx Design Manager, select **Design** → **Implement**.

The New Version dialog box opens as shown in the following figure.



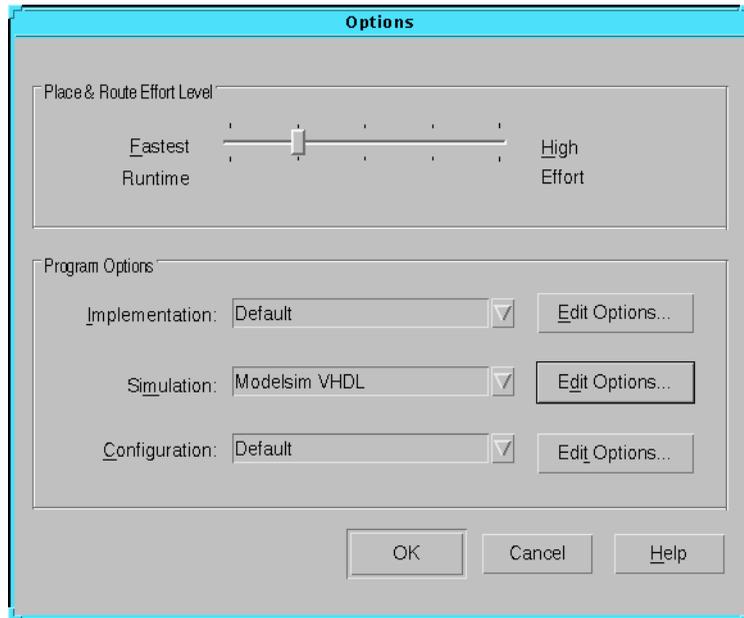
**Figure 5-10 New Version Dialog Box**

3. The Xilinx Design Manager reads the part type from the design if it is specified in the design.

If you wish to specify the part type manually, click the Select button to display a pull-down listing of available devices. Choose a family, device, package, and speed grade. Click **OK**. The part number is inserted into the Part field in the New Version dialog box.

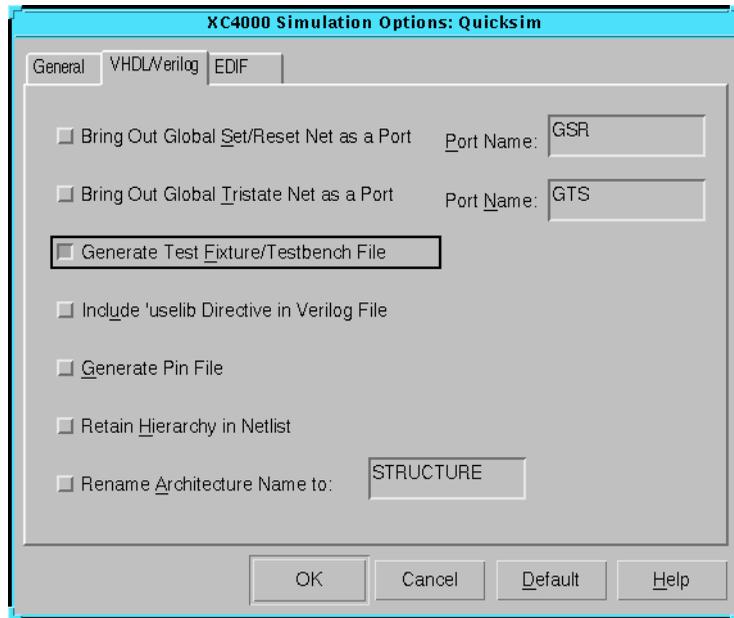
4. Make the appropriate settings in the Constraint File, Floorplan File, and Guide File(s) fields.
5. In the Xilinx Design Manager, select **Design** → **Options**.

The Options dialog box appears as shown in the following figure. This dialog box contains many options. Most of these you can set as you see fit for your design. The next four steps list some recommended settings for working in the Mentor environment.



**Figure 5-11 Options Dialog Box**

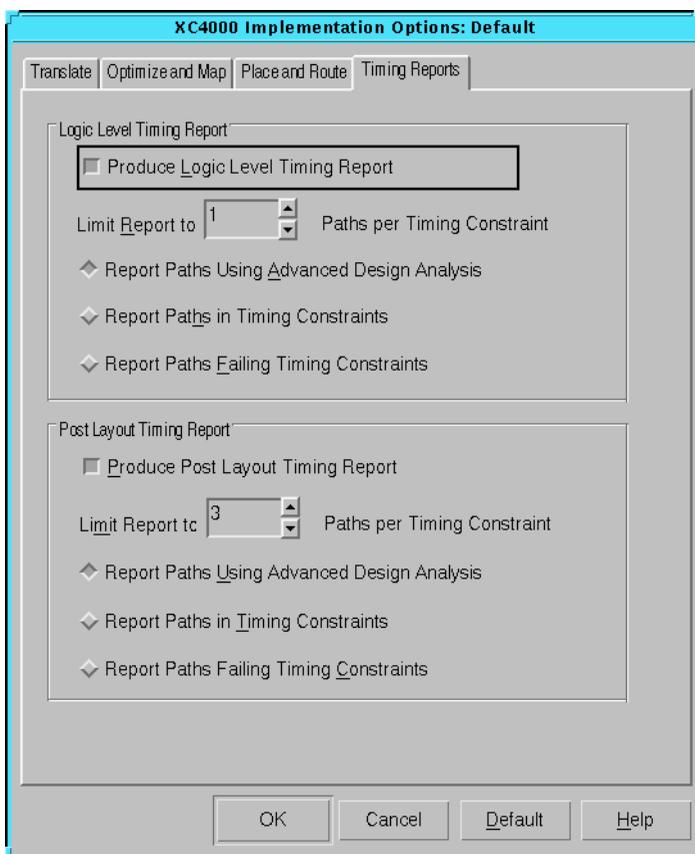
6. Select ModelSim VHDL in the Options dialog box Simulation popup menu.
7. Click on the Simulation Edit Options button to open the Simulations Options dialog box.
8. In the VHDL/Verilog pane, enable the Generate Text Fixture/ Testbench File option as shown in the following figure.



**Figure 5-12 VHDL/Verilog Pane of Simulation Options Dialog Box**

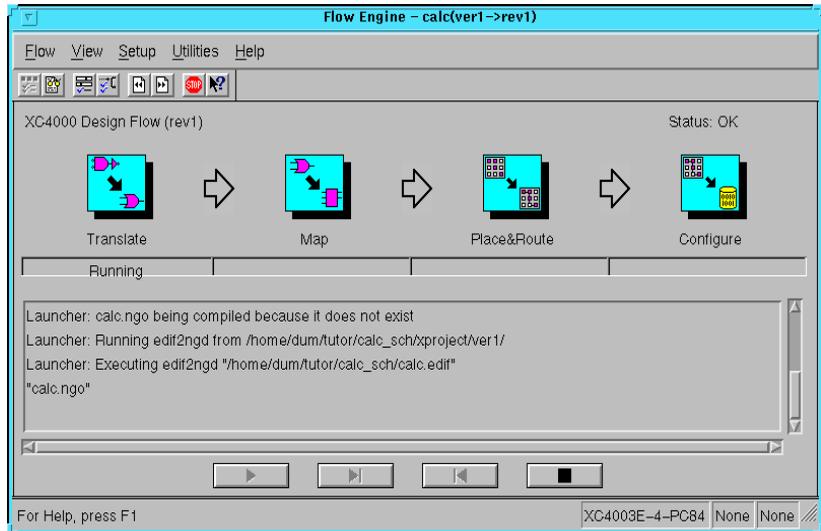
9. Click on the Implementation Edit Options button to open the Implementation Options dialog box. There are many options that you can set in this dialog box but the only recommended Mentor specific setting (FPGAs only) is to enable the Produce Logic Level Timing Report in the Timing Reports pane of this dialog box as shown in the following figure.

The Produce Logic Level Timing Report generates a preliminary (pre-place and route) timing report based on the number of logic levels in each signal path. Since it is generated before the place-and-route layout step, it does not contain information on device routing. Looking at this report before place and route can be useful for seeing how much routing slack you have in a design.



**Figure 5-13** Setting the Produce Logic Level Timing Report Option

10. Close the Simulation Options dialog box and the Options dialog box by clicking on their OK buttons.
11. In the Xilinx Design Manager window, verify that you have selected the current version and revision you wish to work on, then click Run. The Flow Engine comes up as shown in the following figure.



**Figure 5-14 The Xilinx Flow Engine**

The status bar shows the progress of the implementation flow with the following stages.

- **Translate**—Converts the design EDIF or XNF file into an NGD (Native Generic Design) file.
- **Map**—Groups basic elements (bels) such as flip-flops and gates into logic blocks (comps). Also generates a logic-level timing report if desired.
- **Place&Route**—Places comps into the device, and routes signals between them.
- **Timing**—Generates timing simulation data and an optional post-layout timing report.
- **Configure**—Generates a bitstream suitable for downloading into and configuring a device

When the implementation completes, an Implementation Status box appears with.

```

Implementing revision ver1->rev1 completed
successfully.

```

12. Click on **view Logfile** to display the logfile from Flow Engine in the vi text editor.
13. To exit the viewer, type **:q!** and press Return.
14. Click **OK** in the Implementation Status dialog to return to the Xilinx Design Manager.

**Note:** To use another text editor, such as Emacs, as the report viewer, select **File** → **Preferences** from the Xilinx Design Manager.

For VHDL-based designs, the Xilinx Design Manager produces a VHDL file and a SDF file that expresses timing and simulation in SimPrim library elements instead of Unified Libraries elements.

## Timing Simulation

You can now submit the VHDL and SDF files to ModelSim for timing simulation. You no longer need to use QuickSim Pro.

### Compiling the SimPrim Libraries

Before performing timing simulation on an HDL-based design, the VHDL SimPrim libraries must be compiled with vcom. Your system administrator should perform this during installation. Perform these steps.

1. Verify that the libraries have been compiled.

The path to the VHDL libraries should be.

```
$XILINX/mentor/data/vhdl/simprim
```

2. If these compiled SimPrim Libraries do not exist, contact your systems administrator. The Mentor Graphics Installation section of the *Alliance Installation Guide* describes how to compile the SimPrim libraries.

### Passing Timing Generics to Special Cells—ROC, OSC, OSC4, and OSC5

If your designs do not have an external global set or reset port or a user defined internal net driving the global set/reset net, then a ROC (Reset on Configuration) cell is automatically added to your VHDL netlist. This cell enables you to toggle the global set/reset net at the beginning of simulation by defining the pulse width of the signal

pulse starting at time 0. By default, the pulsewidth is 0 which enables simulation to proceed but does not reset the circuit. To properly simulate the reset behavior of the chip, the pulse width generic should be set to a value within the range found in the Xilinx Databook for the particular device.

You can modify the following configuration for the technology's specific pulse width and user's testbench and compile it before you compile the testbench.

```
CONFIGURATION cfg_my_timing_testbench OF my_testbench IS
  FOR my_testbench_architecture
    FOR ALL:my_design USE ENTITY work.my_design(structure);
    FOR structure
      FOR ALL:roc USE ENTITY work.roc(roc)v)
        GENERIC MAP ( width => 100 ms);
      END FOR;
    END FOR;
  END FOR;
END cfg_my_timing_testbench;
```

Verilog designs do not require ports to drive the global/set reset net from a testbench. Therefore Verilog designs do not contain the ROC cell. The same signal name found in the front end can be used to drive the signal in the back-annotated design. The signal must be driven, or all flip-flops will initialize as X.

VHDL designs that contain oscillator cells like OSC, OSC4, or OSC5, must have the clock period set with a configuration statement. By default, the period is 0, disabling the oscillator. You should carefully select the period from the range of viable periods found in the Xilinx Databook for the particular technology. A specific period is not guaranteed because the cell is subject to process variations. You should select the value that best meets your simulation requirements.

You can use the following configurations for either the OSC, OSC4, or OSC5 cells by just changing the name of the cell and modifying the pulse width to the correct value.

```
CONFIGURATION cfg_my_functional_testbench OF my_testbench IS
  FOR my_testbench_architecture
    FOR ALL:my_design USE ENTITY work.my_design(my_design_rtl);
    FOR my_design_rtl
      FOR ALL:my_submodule USE ENTITY work.my_submodule(my_submodule_rtl);
      FOR my_submodule_rtl
```

```
FOR all: osc4 USE ENTITY work.osc4(structure)
  GENERIC MAP ( period_8m => 125 NS);
END FOR;
END FOR;
END FOR;
END FOR;
END FOR;
END FOR;
END cfg_my_testbench_functional;
```

You can drive Verilog designs by the signal name used to drive the front-end simulation since the hierarchical name is preserved.

## Compiling the Design

Before performing timing simulation on an HDL-based design, you must compile your VHDL modules with `vcom`.

**Note:** This procedure assumes that you are using ModelSim. QuickHDL provides the same functionality as ModelSim. If you are using QuickHDL instead of ModelSim, see the “ModelSim” section of the “Introduction” chapter for details on how to modify this procedure.

1. Create a map and working library with `vlib` and `vmap`.

```
vlib time_sim_lib
```

```
vmap work time_sim_lib
```

You should compile to a different work library than the one used for functional simulation to avoid data integrity mishaps.

2. Use `VMAP` to add a SimPrim library listing in the `modelsim.ini` file.

```
vmap simprim compiled_simprim_area
```

The locations of the compiled SimPrim libraries (`compiled_simprim_area`) are normally as follows.

```
$XILINX/mentor/data/vhdl/simprim
```

3. Type the following on the UNIX command line.

```
vcom [options] time_sim.vhd
```

*Design\_name* is the name of the VHDL file produced by the Xilinx Design Manager. See the Mentor Graphics documentation for information on the options available.

4. Compile any required configurations for special cells like ROC (reset on configuration) or OSC (see the “Passing Timing Generics to Special Cells—ROC, OSC, OSC4, and OSC5” section in this chapter).

`vcom [options] configuration_file`

5. Select the appropriate architecture configuration or module for your testbench and select ModelSim in the `p1d_dmgr` tools window.

See the Mentor documentation for ModelSim instructions.

This procedure creates HDL database files that you can submit to ModelSim.

## Simulating the Design

Simulate with ModelSim using `vsim`. To include the timing information in the SDF file, invoke `vsim` with the `-sdftyp` option. Refer to the Mentor documentation for information on available options.



## Mixed Designs with Schematic on Top

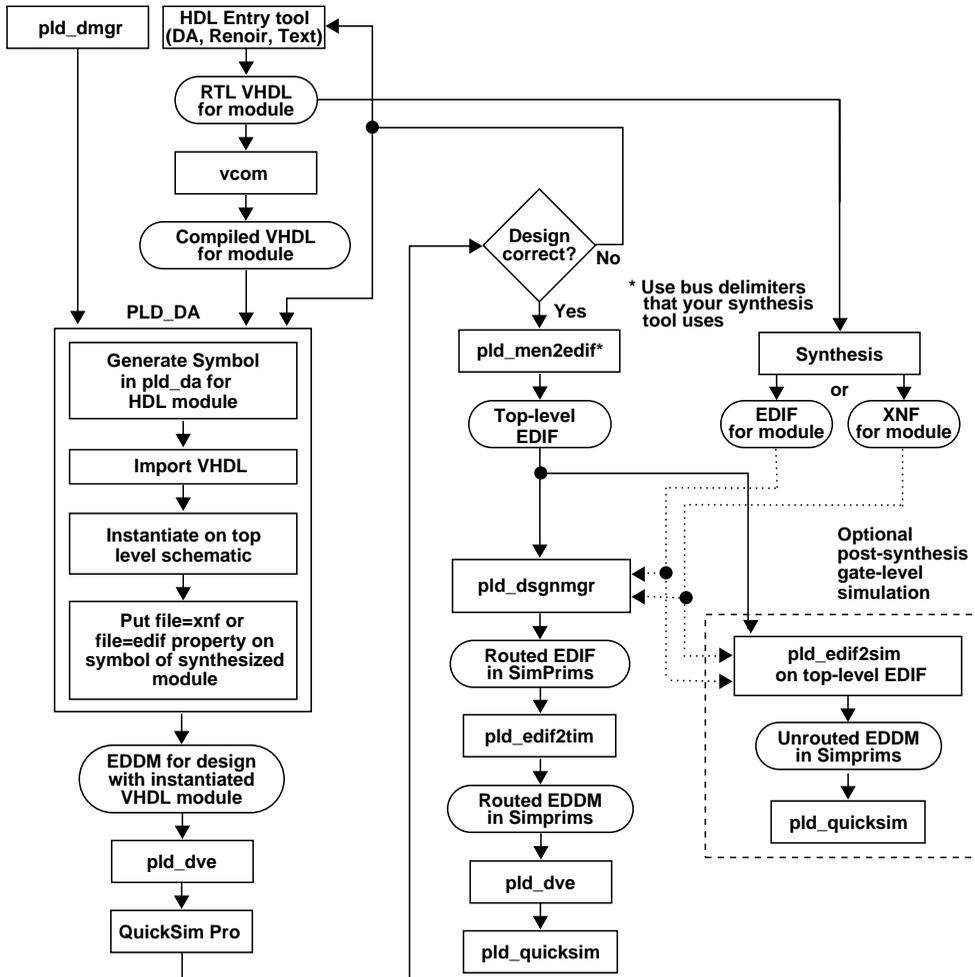
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This chapter describes how to use the Mentor Graphics Interface to design with mixed schematic and VHDL designs with schematic on top. It contains the following sections.

- “The Flow”
- “Design Entry”
- “Functional Simulation”
- “Design Implementation”
- “Timing Simulation”

### The Flow

The design flow for designs containing a mixture of schematics and VHDL is illustrated in the following figure.



X8851

Figure 6-1 Mixed Schematic and VHDL Design with Schematic on Top

## Design Entry

Design entry consists of two parts, VHDL module design entry and schematic entry.

## VHDL Module Design Entry

To enter the VHDL module of your design and to get it ready for functional simulation and implementation, perform the following steps.

1. Enter the VHDL portion of your design as described in the “HDL Design Entry” section of the “HDL Designs” chapter.
2. When you have the RTL description for the module(s), create a working directory for the VHDL description.

```
vlib mywork
```

You can use the default work library named `work` instead of `mywork` and by default the work library is mapped to `work`. Or you can map to the work directory as follows.

```
vmap work work
```

However, you don't have to use `vmap` because by default the work library is mapped to the library named `work`.

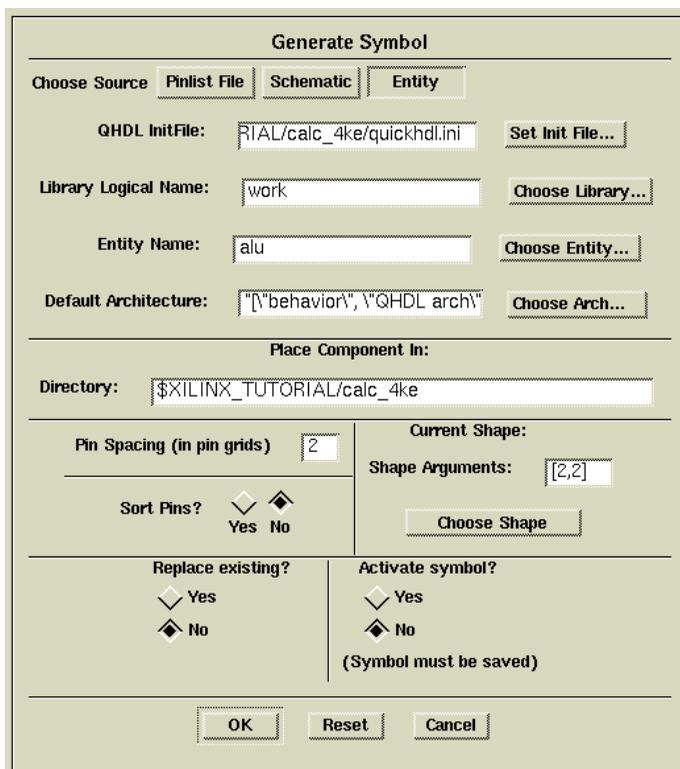
If you map to a work library other than the default work library, map the library with `vmap` as follows.

```
vmap work mywork
```

3. Compile the VHDL source files with `vcom`.

```
vcom [options] design_file(s) -qspro_syminfo
```

4. In `pld_da`, use **File** → **Generate** → **Symbol** to import VHDL and create a symbol for the VHDL module as shown in the following figure.



**Figure 6-2 Generate Symbol Dialog Box**

5. On the symbol, add the `file=xnf_file_pathname` or `file=edif_file_pathname` property with a value that specifies the path to the XNF or EDIF file that will be synthesized from the RTL description you created above. (In this manual, `file=value` means to add the file property and set its value to `value`.)
6. Check and save the new symbol.

Refer to the Mentor documentation for details on using Generate Symbol.

## Schematic Entry

1. Enter the top-level and lower-level schematic portions as described in the “Design Entry” section of the “Schematic Designs” chapter.

2. Instantiate the symbol created for the VHDL module on the top-level design.

## Functional Simulation

Mixed-model schematic-based designs can be composed of schematic elements from the Unified Libraries, VHDL, XNF-based components, or EDIF-based components. The VHDL-based components will later have `FILE=edif_path` properties for implementation.

You can simulate the design either before or after you synthesize the HDL module.

### Functional Simulation Before Synthesis

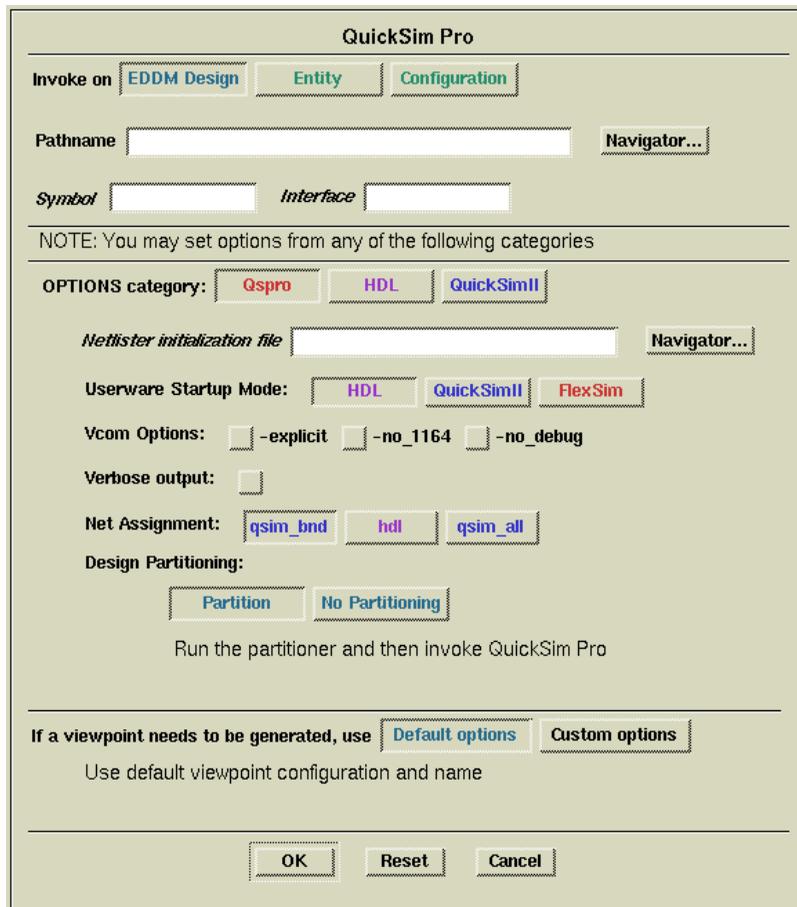
The flow diagram for this procedure is shown in the “Performing Functional Simulation Before Synthesis on Mixed-Model Schematic-on-Top Designs” figure. Follow these steps to simulate your design before you synthesize it.

1. Generate a symbol for the HDL module with `pld_da`.
2. Instantiate the symbol on the schematic.
3. Put `FILE=xnf_file_pathname` or `FILE=edif_file_pathname` property on the symbol of the synthesized module. (In this manual, `file=value` means to add the file property and set its value to `value`.)
4. Create a viewpoint for the top-level design using `pld_dve`.
5. Run QuickSim Pro to simulate the design by typing the following syntax.

```
qhpro [options] design_name
```

Alternate ways to invoke QuickSim Pro are to double-click the left mouse button on the QuickSim Pro icon in the Design Manager Tools window or to select the top-level component in the Navigator window and click the right mouse button.

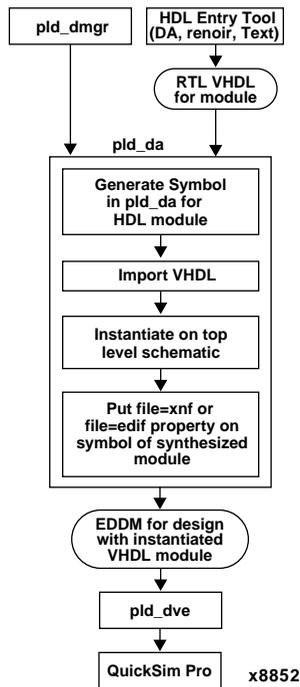
The QuickSim Pro dialog box appears, as shown in the following figure.



**Figure 6-3 QuickSim Pro Dialog Box**

6. In this dialog box, click on **EDDM Design** in the Invoke On field.
7. In the Pathname field, type in the path name of the component.
8. Type the symbol name in the Symbol field only. This step is optional.
9. Type the interface name in the Interface field only. This step is optional.
10. Click **OK** to invoke the ModelSim simulator and perform simulation.

11. After simulation you may proceed to synthesis.



**Figure 6-4 Performing Functional Simulation Before Synthesis on Mixed-Model Schematic-on -Top Designs**

## Synthesis

You may use the tool of your choice for synthesis of the HDL component. For detailed information on performing synthesis, refer to the following Xilinx documents.

- *Synthesis and Simulation Design Guide*
- *Exemplar Tutorial* on the Xilinx Web site at <http://support.xilinx.com/support/techsup/tutorials/index.htm>

## Functional Simulation After Synthesis

You can optionally re-simulate the design at this point to ensure that the design's functionality remains optimal. This method for simu-

lating your design does not require the use of QuickHDL pro. The flow diagram for this procedure is shown in the “Performing Functional Simulation After Synthesis on Mixed-Model Schematic-on -Top Designs” figure.

If the synthesis tool created an EDIF file, you can include a symbol for the module within the top level design with `file=edif_file_name`. Then submit the whole design to `p1d_edif2sim`, and then submit it to `p1d_quicksim`.

If the synthesis tool created an XNF file, you can include a symbol for the module within the top level design with `file=xnf_file_name`. Then submit the whole design to `p1d_edif2sim`, and then submit it to `p1d_quicksim`.

Follow these steps to simulate by this method.

1. Synthesize the HDL module that is being included on the schematic, and create an EDIF or XNF file from that synthesis.
2. Create a symbol for the HDL module with `p1d_da` and add the `file=edif_file_name` or `file=xnf_file_name` property to the symbol. Instantiate the symbol on the top level design.
3. Run `p1d_men2edif` on the top level design to create an EDIF for the whole design. Make sure to specify the appropriate bus delimiter to match the synthesized module.
4. Run `p1d_edif2sim` to convert it to a Mentor EDDM single object.

```
p1d_edif2sim edif_file symbol_component_name technology  
{-m|-s} -eddm
```

Use `-m` if the synthesis was performed with a Mentor tool; use `-s` if the synthesis was performed with a Synopsys tool.

5. Perform functional simulation with `p1d_quicksim`.

```
p1d_quicksim design_name[ /viewpoint_name]
```

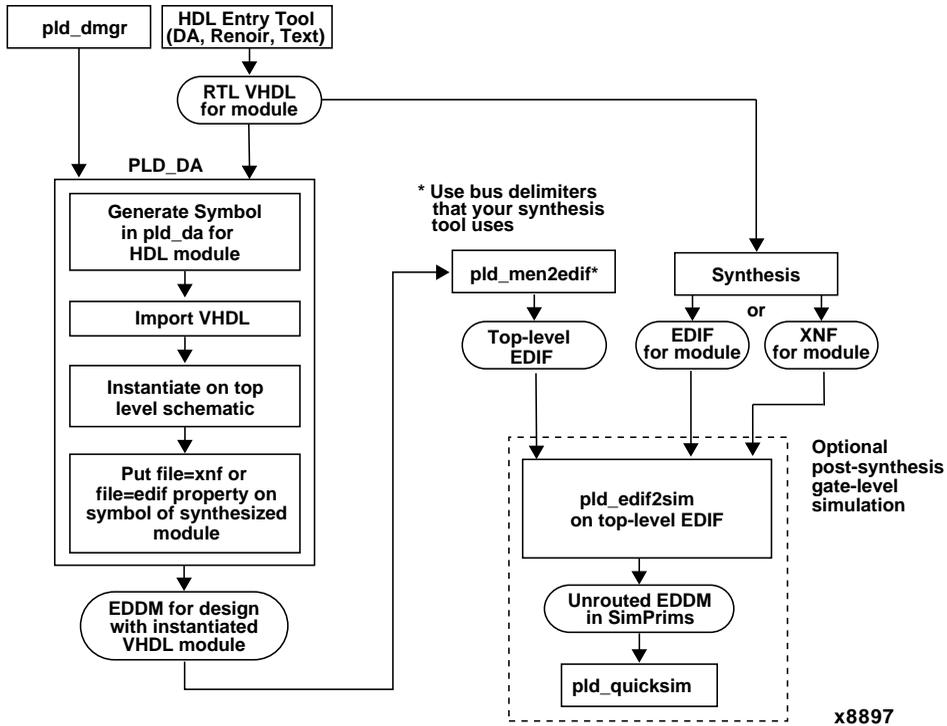


Figure 6-5 Performing Functional Simulation After Synthesis on Mixed-Model Schematic-on -Top Designs

## Design Implementation

After functional simulation, use a synthesis tool that creates a Xilinx compatible EDIF or XNF file to synthesize certain blocks of the design described in VHDL.

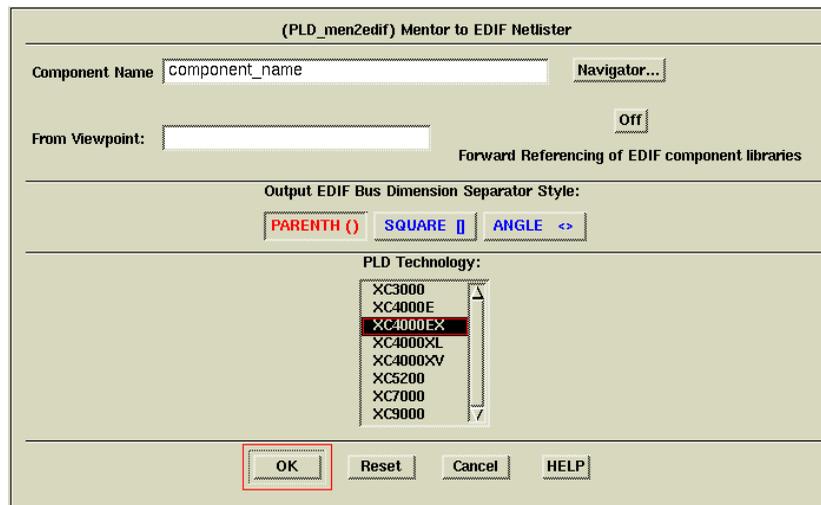
After synthesis, you must attach a `FILE=design.edif` or `FILE=design.xnf` property to the VHDL-based block symbol in the schematic before you submit the top-level EDDM design to `pld_men2edif`.

## Converting the EDDM Design

You convert the top-level EDDM design to EDIF with the `pld_men2edif` utility. To convert your design to EDIF, follow these steps.

1. In the Mentor Design Manager, double-click the left mouse button on the `pld_men2edif` icon.

The dialog box shown in the following figure appears.



**Figure 6-6** Mentor to EDIF Netlist Dialog Box

2. In the Component Name field, enter the component name, or click on **Navigator** to browse a list of design names.
3. In the From Viewpoint field, you can enter the viewpoint name if you do not want to use the default viewpoint. Alternatively, in step 2 you can select a viewpoint under the component.
4. Select the appropriate architecture for your design in the PLD Technology field.
5. Select the desired bus notation style.

Be careful to select the Bus Dimension Separator Style that matches your synthesizer's style. Otherwise busses between the

schematic portion and the HDL portion will not match up in the implemented design.

6. Click on **OK**.

`pld_men2edif` now produces an EDIF file that you can submit to the Xilinx Design Manager, `pld_dsgnmgr`. The output name is `component_name.edif`.

## Implementing the Design

The Xilinx Design Manager, `pld_dsgnmgr`, can accept an EDIF file, or if your design is a pure XNF design, it can accept an XNF file.

In the Mentor Design Manager, double-click the left mouse button on the `pld_dsgnmgr` icon.

Since the implementation is essentially the same as for a pure schematic design, follow the directions in the “Implementing Schematic Designs” section of the “Schematic Designs” chapter.

Normally you need an EDIF file to bring back into the EDDM environment. But you have the option of creating a VHDL or Verilog and an SDF file instead of an EDIF file, which you can submit to ModelSim for timing simulation.

## Timing Simulation

This is the same as the “Timing Simulation for Schematic Designs” section of the “Schematic Designs” chapter. When reading this section, be aware that cross-probing does not apply to the VHDL component.



## Mentor/Xilinx Flow Manager

---

This chapter describes how to use the Mentor/Xilinx Flow Manager. It provides an overview of the Flow Manager followed by a description of each flow supported by the Flow Manager. It contains the following sections.

- “Flow Manager Overview”
- “Pure Schematic Design Flow”
- “Pure XNF Design Flow”
- “Pure VHDL/Verilog Design Flow”
- “Mixed Sch(top)/HDL Design Flow”
- “Mixed Sch/HDL(top) Design Flow”

### Flow Manager Overview

The Mentor/Xilinx Flow Manager is a dialog box that provides a visual guide of the steps you need to perform for five common design flows. Each step contains buttons to launch the appropriate tool and to display a visual record of your progress in the flow. It does not automatically perform the steps for you. It lists the steps in the correct order that you need to perform. For each step there is a button that launches the appropriate tool. When you are finished with the tool, you click on the Finished button for that step and the description for that step changes to indicate that it is finished.

The following example shows the basic steps for using the Mentor/Xilinx Flow Manager.

1. Click the Flow Manager icon in the Mentor Design Manager tools window to open the Mentor/Xilinx Flow Manager dialog box.

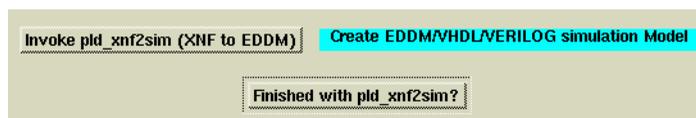
Since the Flow Manager is a dialog box, its size is determined by the size of the Mentor Design Manager Window. If necessary, use the Page Up/Page Down keys to scroll the Flow Manager dialog box.

2. Select the desired flow in the top portion of the Mentor/Xilinx Flow Manager dialog box.



The contents of the Mentor/Xilinx Flow Manager dialog box change to show the selected flow.

3. Click on the first flow step button.



The Mentor/Xilinx Flow Manager launches the appropriate tool.

4. After you finish using the tool, exit the tool.

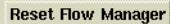
After the tool closes, you are returned to the Mentor/Xilinx Flow Manager.

5. In the Mentor/Xilinx Flow Manager, click the Finished button for the current flow step.



Notice that the description and highlight color change to indicate that this step is complete.

6. Continue in the same manner with the remaining flow steps.
7. If you need to reset the flow, you can click on the Reset button located at the bottom of the Mentor/Xilinx Flow Manager dialog box.

A rectangular button with a light beige background and a thin black border. The text "Reset Flow Manager" is centered in a dark font.A rectangular button with a light beige background and a thin black border. The text "Exit Flow Manager" is centered in a dark font.

8. When you are finished with the Mentor/Xilinx Flow Manager, click the Exit Flow Manager button.

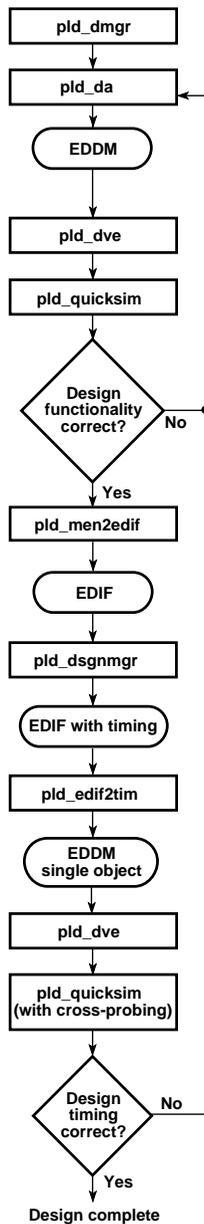
The details of each flow are described in the following pages.

## Pure Schematic Design Flow

This flow consists of the following steps. Each step lists the name of the tool that you invoke followed by a reference to information in this manual about how to perform the step. The flow diagram and dialog box for this flow are shown in the “Pure Schematic Design Flow” figure and the “Mentor/Xilinx Design Manager Pure Schematic Mode” figure.

1. Start Schematic Design Entry
  - pld\_da (Design Architect)
  - See the “Design Entry” section of the “Schematic Designs” chapter.
2. Create Functional Simulation Viewpoint
  - pld\_dve (Viewpoint Editor)
  - See the “Creating the Viewpoint” section of the “Schematic Designs” chapter.
3. Run Functional Simulation
  - pld\_quicksim (QuickSim)
  - See the “Simulating the Design” section of the “Schematic Designs” chapter.
4. Create EDIF from Schematic Design
  - pld\_men2edif (EDIF writer)
  - See the “Converting the EDDM Design to EDIF” section of the “Schematic Designs” chapter.
5. Implement the EDIF/XNF Design
  - pld\_dsgnmgr (Xilinx Design Manager)

- See the “Implementing the Design” section of the “Schematic Designs” chapter.
6. Create the Timing Simulation Model
    - `pld_edif2tim` (EDIF reader)
    - See the “Creating the EDDM Model and the Viewpoint” section of the “Schematic Designs” chapter.
  7. Run Timing Simulation
    - `pld_quicksim` (QuickSim)
    - See the “Simulating the Design” section of the “Schematic Designs” chapter.



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Figure 7-1 Pure Schematic Design Flow

MENTOR / XILINX Flow Manager (Use PageUp/PageDown to scroll the form)

---

Select the desired flow:

◆ ◆ ◆ ◆ ◆  
Pure schematic   Pure XNF design   Pure VHDL/VERILOG   Mixed Sch(top)/HDL   Mixed Sch/HDL(top)

---

Invoke pld\_da (Design Architect)   **Start schematic design entry**

Finished with pld\_da?

---

Invoke pld\_dve (Viewpoint Editor)   **Create Functional Simulation Viewpoint**

Finished with pld\_dve?

---

Invoke pld\_quicksim (QuickSim)   **Run Functional Simulation**

Finished with pld\_quicksim? (func)

---

Invoke pld\_men2edif (EDIF writer)   **Create EDIF from Schematic design**

Finished with pld\_men2edif?

---

Invoke pld\_dsgnmgr (Xilinx design manager)   **Implement EDIF/XNF design**

Finished with pld\_dsgnmgr?

---

Invoke pld\_edif2tim (EDIF reader)   **Create timing simulation Model**

Finished with pld\_edif2tim?

---

Invoke pld\_quicksim (QuickSim)   **Run Timing Simulation**

Finished with pld\_quicksim? (tim)

---

Reset Flow Manager   Exit Flow Manager

Figure 7-2 Mentor/Xilinx Design Manager Pure Schematic Mode

## Pure XNF Design Flow

This flow consists of the following steps. Each step lists the name of the tool that you invoke followed by a reference to information in this manual about how to perform the step. The flow diagram and dialog box for this flow are shown in the “Pure XNF Design Flow” figure and the “Mentor/Xilinx Design Manager Pure XNF Mode” figure.

1. Create the EDDM/VHDL/Verilog Simulation Model
  - `pld_xnf2sim` (XNF to EDDM)
  - See the “Simulating Schematic Designs with XNF Elements” section of the “Schematic Designs” chapter
2. Run Functional Simulation
  - `pld_quicksim` (QuickSim)
  - See the “Simulating the Design” section of the “Schematic Designs” chapter.
3. Implement the EDIF/XNF Design
  - `pld_dsgnmgr` (Xilinx Design Manager)
  - See the “Implementing the Design” section of the “Schematic Designs” chapter.
4. Create the Timing Simulation Model
  - `pld_edif2tim` (EDIF reader)
  - See the “Creating the EDDM Model and the Viewpoint” section of the “Schematic Designs” chapter.
5. Run Timing Simulation
  - `pld_quicksim` (QuickSim)
  - See the “Simulating the Design” section of the “Schematic Designs” chapter.

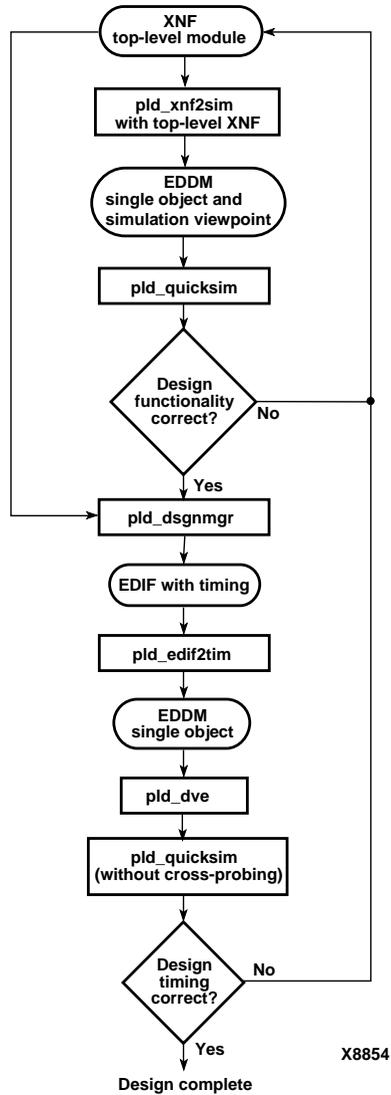


Figure 7-3 Pure XNF Design Flow

MENTOR / XILINX Flow Manager (Use PageUp/PageDown to scroll the form)

Select the desired flow:

Pure schematic    
 Pure XNF design    
 Pure VHDL/VERILOG    
 Mixed Sch(top)/HDL    
 Mixed Sch/HDL(top)

---

---

---

---

---

---

Figure 7-4 Mentor/Xilinx Design Manager Pure XNF Mode

## Pure VHDL/Verilog Design Flow

This flow consists of the following steps. Each step lists the name of the tool that you invoke followed by a reference to information in this manual about how to perform the step. The flow diagram and dialog boxes for this flow are shown in the “Pure VHDL/Verilog Design Flow” figure, the “Mentor/Xilinx Design Manager Pure VHDL/Verilog Mode” figure, and the “Mentor/Xilinx Design Manager Pure VHDL/Verilog Mode Running ModelSim on Post Synthesis HDL” figure.

1. Select the Desired VHDL/Verilog Creation Tool
  - DA, Renoir, or text editor
  - See the “HDL Design Entry” section of the “HDL Designs” chapter
2. Create the HDL Design
  - pld\_da (Design Architect), Renoir, text editor
  - See the “HDL Design Entry” section of the “HDL Designs” chapter
3. Run VHDL/Verilog Functional Simulation
  - vsim (MTI Simulator modelsim)
  - See the “Pre-Synthesis Functional Simulation” section of the “HDL Designs” chapter
4. Run VHDL/Verilog Synthesis
  - Synthesis tool
  - See the “Synthesis” section of the “HDL Designs” chapter
5. Run ModelSim on post synthesis HDL
  - YES or NO
6. Run VHDL/Verilog after synthesis simulation (OPTIONAL)
  - vsim (MTI Simulator modelsim)
  - See the “Functional Simulation” section of the “HDL Designs” chapter
7. Implement the EDIF/XNF Design

- pld\_dsgnmgr (Xilinx Design Manager)
  - See the “Design Implementation” section of the “HDL Designs” chapter
8. Run VHDL/Verilog Timing Simulation
- vsim (MTI Simulator modelsim)
  - See the “Simulating the Design” section of the “HDL Designs” chapter

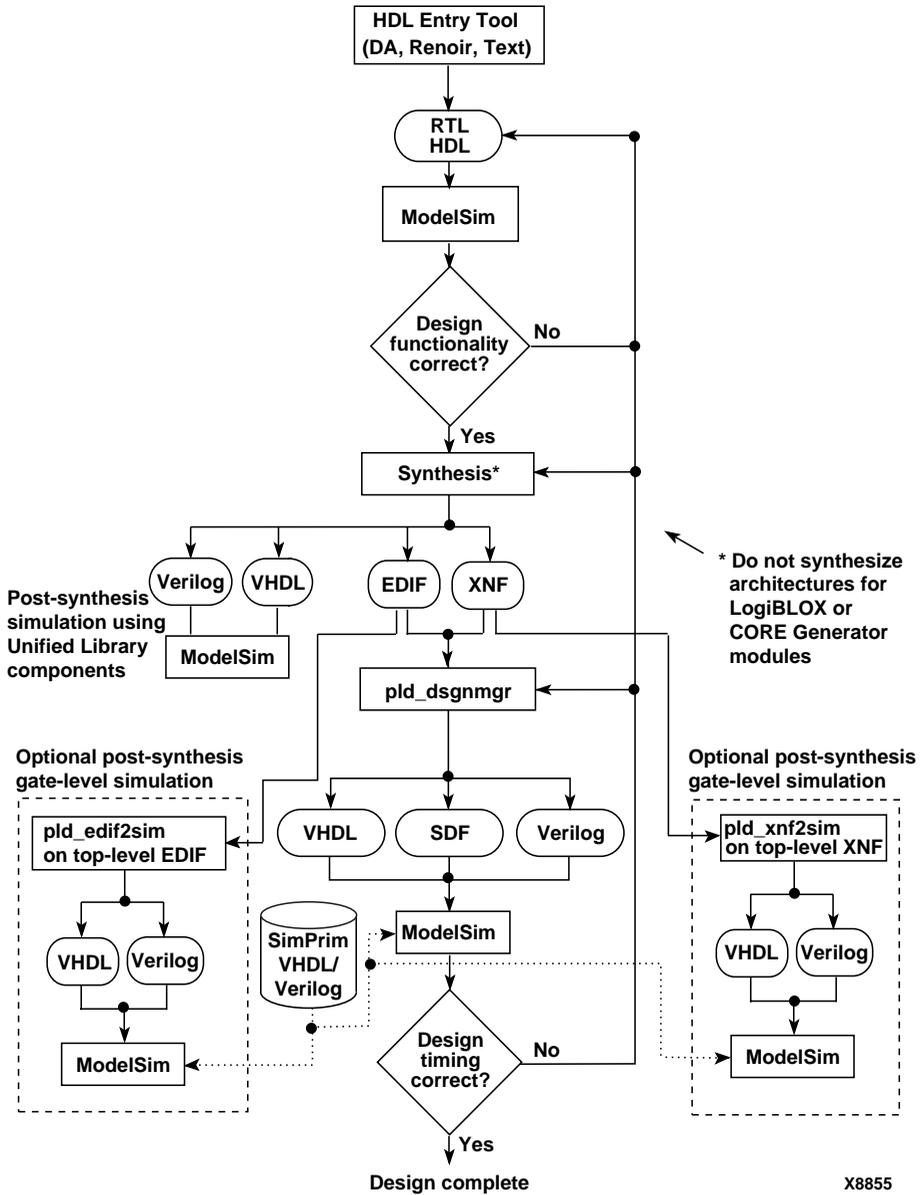


Figure 7-5 Pure VHDL/Verilog Design Flow

MENTOR / XILINX Flow Manager (Use PageUp/PageDown to scroll the form)

---

Select the desired flow:

Pure schematic   
 Pure XNF design   
 Pure VHDL/VERILOG   
 Mixed Sch(top)/HDL   
 Mixed Sch/HDL(top)

Select the desired VHDL/VERILOG creation tool ?

DA   
 RENOIR   
 Text Editor

Invoke pld\_da (Design Architect)    **Create HDL Design (using DA)**

Finished with pld\_da?

---

Invoke vsim (MTI Simulator modelsim)    **Run VHDL/VERILOG Functional simulation**

Finished with vsim?

---

Invoke synthesis tool    **Run VHDL/VERILOG synthesis**

Finished with synthesis?

---

Would you like to run ModelSim on post synthesis HDL ?

NO   
 YES

---

Invoke pld\_dsgnmgr (Xilinx design manager)    **Implement EDIF/XNF design**

Finished with pld\_dsgnmgr?

---

Invoke vsim (MTI Simulator modelsim)    **Run VHDL/VERILOG Timing simulation**

Finished with vsim?

---

**Figure 7-6 Mentor/Xilinx Design Manager Pure VHDL/Verilog Mode**



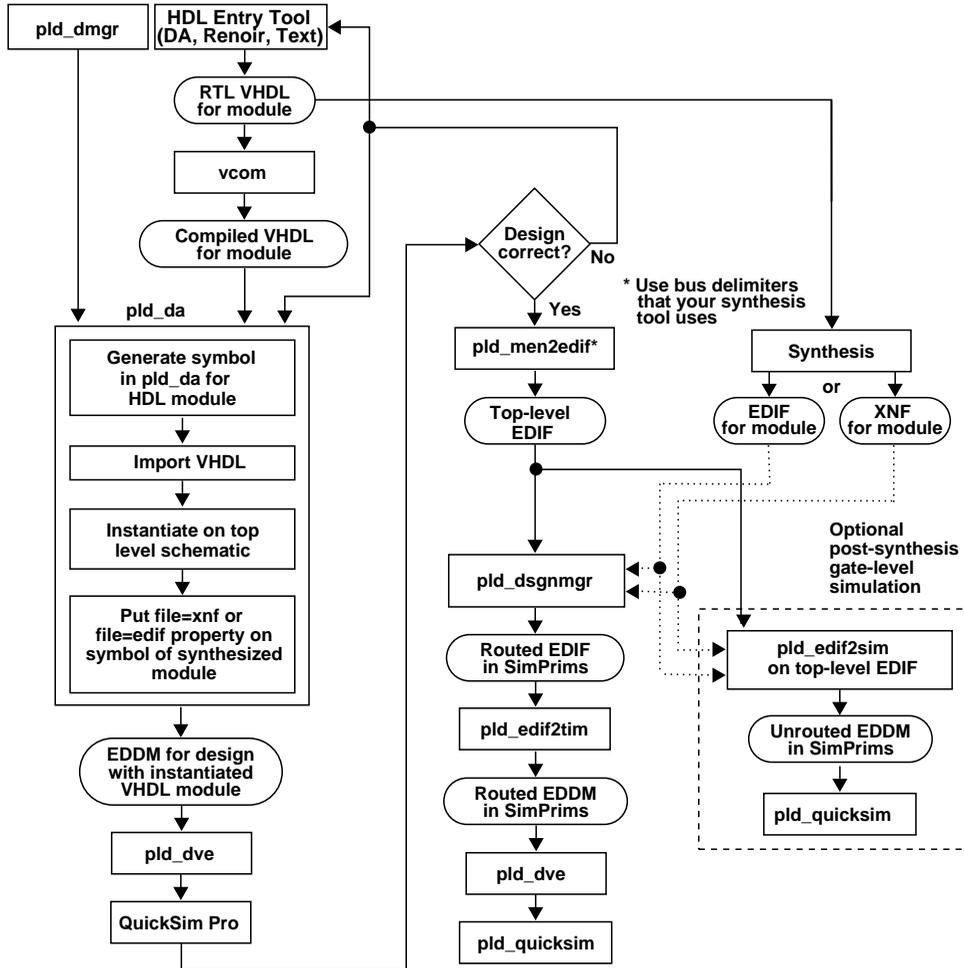
Figure 7-7 Mentor/Xilinx Design Manager Pure VHDL/Verilog Mode Running ModelSim on Post Synthesis HDL

## Mixed Sch(top)/HDL Design Flow

This flow consists of the following steps. Each step lists the name of the tool that you invoke followed by a reference to information in this manual about how to perform the step. The flow diagram and dialog box for this flow are shown in the “Mixed Designs with Schematic on Top Design Flow” figure and the “Mentor/Xilinx Design Manager Mixed Sch(top)/HDL Mode” figure.

1. Select the Desired VHDL/Verilog Creation Tool
  - DA, Renoir, or text editor
  - See the “Design Entry” section of the “Mixed Designs with Schematic on Top” chapter
2. Create the HDL Design
  - pld\_da (Design Architect), Renoir, text editor
  - See the “Design Entry” section of the “Mixed Designs with Schematic on Top” chapter
3. Run VHDL/Verilog Synthesis
  - Synthesis tool
  - See the “Synthesis” section of the “Mixed Designs with Schematic on Top” chapter
4. Start schematic design entry
  - pld\_da (Design Architect)
  - See the “Design Entry” section of the “Mixed Designs with Schematic on Top” chapter
5. Generate Symbol for HDL Model
  - Generate Symbol
  - See the “VHDL Module Design Entry” section of the “Mixed Designs with Schematic on Top” chapter
6. Create the Functional Simulation Viewpoint
  - pld\_dve (Viewpoint Editor)
  - See the “Functional Simulation” section of the “Mixed Designs with Schematic on Top” chapter

7. Run Functional Simulation
  - qspro (QuickSim Pro)
  - See the “Functional Simulation” section of the “Mixed Designs with Schematic on Top” chapter
8. Create EDIF from the Schematic Design
  - pld\_men2edif (EDIF writer)
  - See the “Functional Simulation After Synthesis” section of the “Mixed Designs with Schematic on Top” chapter
9. Implement the EDIF/XNF Design
  - pld\_dsgnmgr (Xilinx Design Manager)
  - See the “Design Implementation” section of the “Mixed Designs with Schematic on Top” chapter
10. Create the Timing Simulation Model
  - pld\_edif2tim (EDIF reader)
  - See the “Design Implementation” section of the “Mixed Designs with Schematic on Top” chapter
11. Run Timing Simulation
  - pld\_quicksim (QuickSim)
  - See the “Timing Simulation for Schematic Designs” section of the “Schematic Designs” chapter. When reading this section, be aware that cross-probing does not apply to the VHDL component.



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Figure 7-8 Mixed Designs with Schematic on Top Design Flow

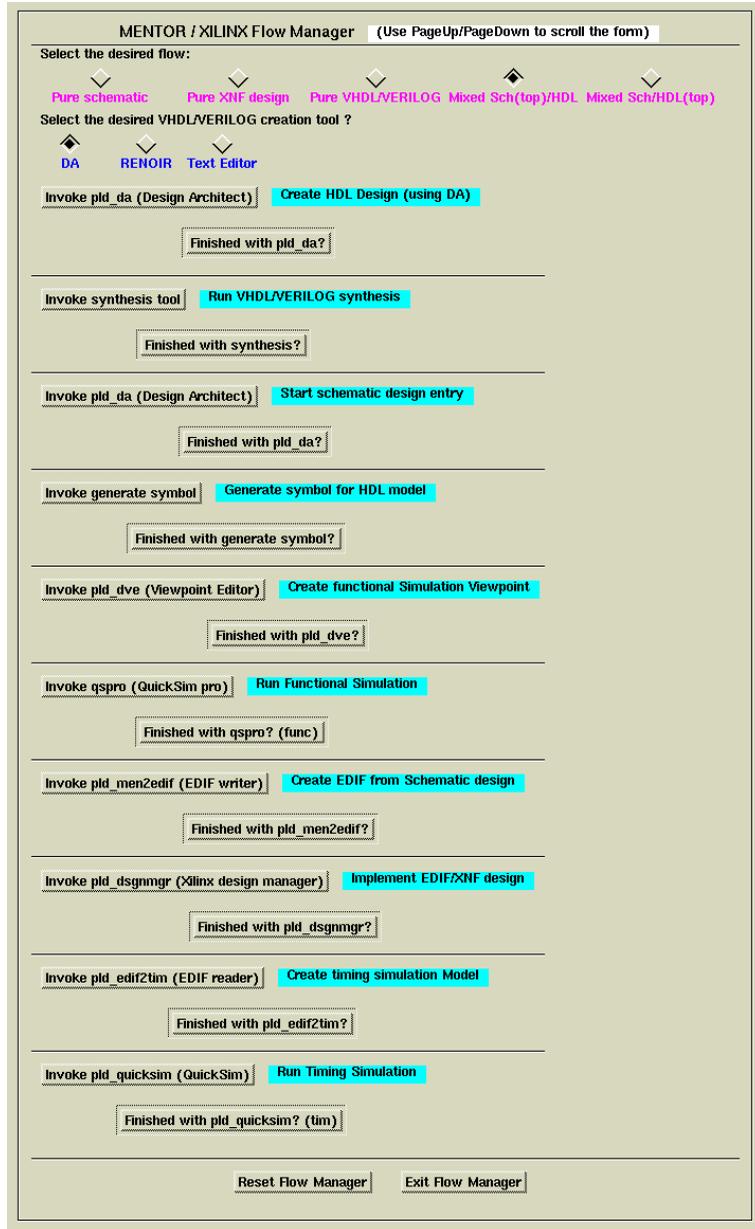


Figure 7-9 Mentor/Xilinx Design Manager Mixed Sch(top)/HDL Mode

## Mixed Sch/HDL(top) Design Flow

In this mode, the Flow Manager dialog box has the following two sub-flows which you select at the top part of the dialog box.

- Create EDDM
- Simulate/Implement Top HDL.

To make the steps easier to understand, this document splits the Simulate/Implement Top HDL flow into a Simulate/Implement flow and an optional Simulate Synthesis Output flow.

This flow consists of the following steps. Each step lists the name of the tool that you invoke followed by a reference to information in this manual about how to perform the step.

The flow diagram for this flow is shown in the “Mixed Designs with HDL on Top Design Flow” figure. The dialog box for the Create EDDM sub-flow is shown in the “Mentor/Xilinx Design Manager Mixed Sch/HDL(top) — Create EDDM Mode” figure. The dialog boxes for the Simulate/Implement Top HDL sub-flow are shown in the “Mentor/Xilinx Design Manager Mixed Sch/HDL(top) — Simulate/Implement Top HDL Mode” figure, “Run Simulation on HDL Synthesis Output” figure, “Run Simulation on EDIF Synthesis Output” figure, and “Run Simulation on XNF Synthesis Output” figure.

### Create EDDM

1. Create schematic for EDDM module
  - pld\_da (Design Architect)
  - See the “Design Entry” section of the “Mixed Designs with VHDL on Top” chapter
2. Create viewpoint for EDDM module
  - pld\_dve (Viewpoint Editor)
  - See the “Design Entry” section of the “Mixed Designs with VHDL on Top” chapter
3. Create Entity/Architecture for EDDM module
  - genarch (Entity/Arch creation tool)

- See the “Design Entry” section of the “Mixed Designs with VHDL on Top” chapter
4. Create EDIF for Schematic module
    - `pld_men2edif` (EDIF writer)
    - See the “Design Entry” section of the “Mixed Designs with VHDL on Top” chapter
  5. Create NGO file from schematic module EDIF
    - `pld_edif2sim` (EDIF to EDDM, choose NGO only)
    - See the “Design Entry” section of the “Mixed Designs with VHDL on Top” chapter

## **Simulate/Implement Top HDL (Main Flow)**

1. Select the desired VHDL/VERILOG creation tool
  - DA, Renoir, or text editor
  - See the “HDL Design Entry” section of the “HDL Designs” chapter
2. Create HDL Design
  - `pld_da` (Design Architect), Renoir, text editor
  - See the “HDL Design Entry” section of the “HDL Designs” chapter
3. Run Functional Simulation on top-level HDL
  - `qspro` (QuickSim Pro)
  - See the “Functional Simulation” section of the “Mixed Designs with VHDL on Top” chapter
4. Run VHDL/Verilog Synthesis
  - Synthesis tool
  - See the “Synthesis” section of the “Mixed Designs with VHDL on Top” chapter
5. Run simulation on post synthesis output?
  - YES or NO.

- If you select YES, perform the steps in the following “Simulate Synthesis Output (Optional)” section before completing the following steps six and seven.
6. Implement EDIF/XNF design
    - Invoke `pld_dsgnmgr` (Xilinx Design Manager)
    - See the “Design Implementation” section of the “Mixed Designs with VHDL on Top” chapter
  7. Run VHDL/Verilog Timing Simulation
    - Invoke `vsim` (MTI Simulator Modelsim)
    - See the “Timing Simulation” section of the “Mixed Designs with VHDL on Top” chapter

## Simulate Synthesis Output (Optional)

This is an optional step that you can perform before implementation. For instructions on performing the following steps, see the “Optional Post-Synthesis Functional Simulation” section of the “Mixed Designs with VHDL on Top” chapter. This flow consists of the following steps.

1. Run simulation on post synthesis output? (Optional)  
YES or No. Select YES. (See step five in the preceding “Simulate/Implement Top HDL (Main Flow)” section.)
2. Select desired synthesis output  
HDL, EDIF, or XNF
3. Create EDDM/VHDL/VERILOG simulation model (EDIF)  
`pld_edif2sim` (EDIF to EDDM)
4. Create EDDM/VHDL/VERILOG simulation model (XNF)  
`pld_xnf2sim` (XNF to EDDM)
5. Run Functional Simulation (HDL)  
`qspro` (QuickSim Pro)
6. Run VHDL/Verilog Simulation (EDIF)  
`vsim` (MTI Simulator modelsim)

7. Run VHDL/Verilog Simulation (XNF)  
vsim (MTI Simulator modelsim)
8. Implement EDIF/XNF design  
Invoke pld\_dsgnmgr (Xilinx Design Manager)
9. Run VHDL/Verilog Timing Simulation  
vsim (MTI Simulator modelsim)

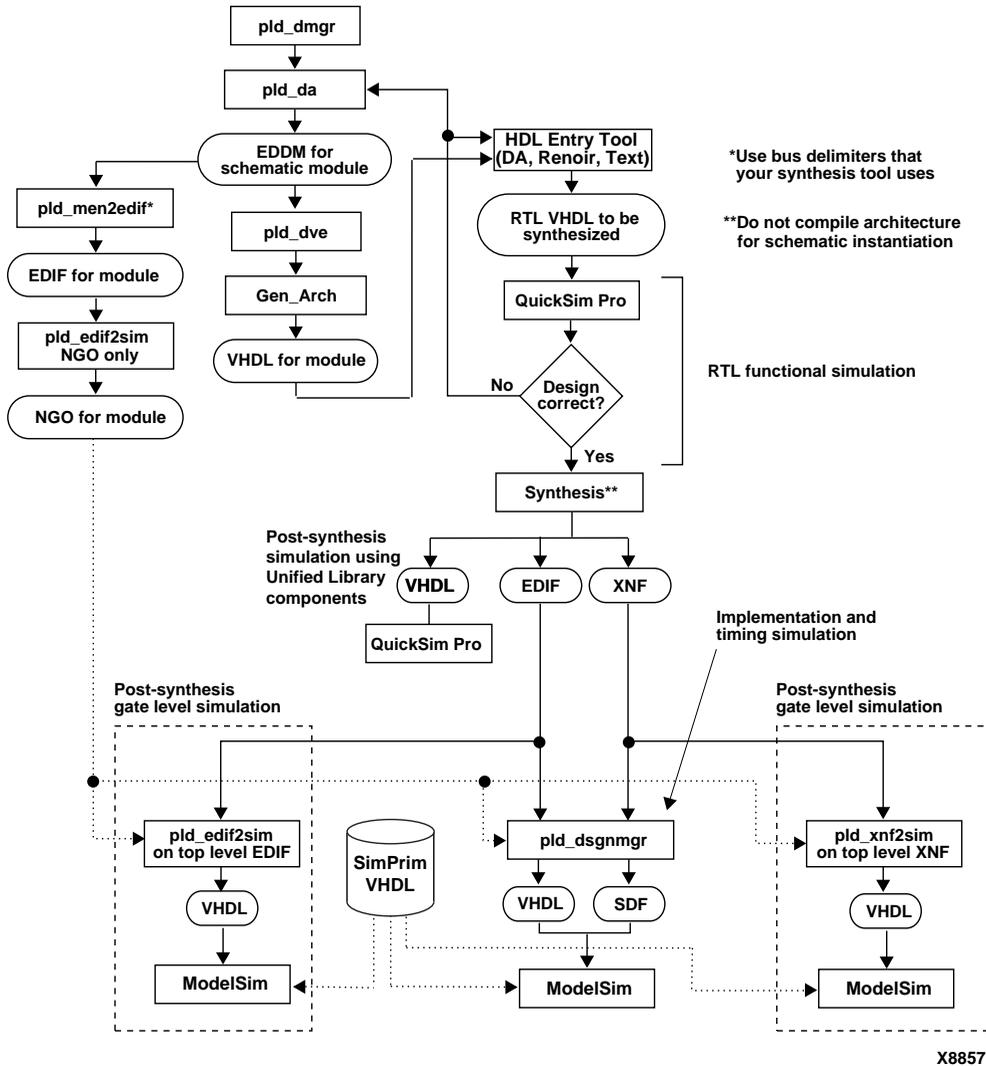


Figure 7-10 Mixed Designs with HDL on Top Design Flow



Figure 7-11 Mentor/Xilinx Design Manager Mixed Sch/HDL(top) — Create EDDM Mode

MENTOR / XILINX Flow Manager (Use PageUp/PageDown to scroll the form)

Select the desired flow:

Pure schematic   
 Pure XNF design   
 Pure VHDL/VERILOG   
 Mixed Sch(top)/HDL   
 Mixed Sch/HDL(top)

Create schematic for EDDM module?

Create Schematic   
 Simulate/Implement TOP HDL

Select the desired VHDL/VERILOG creation tool ?

DA   
 RENOIR   
 Text Editor

Invoke pld\_da (Design Architect)    **Create HDL Design (using DA)**

Finished with pld\_da?

---

Invoke qspro (QuickSim pro)    **Run Functional Simulation on top-level HDL**

Finished with qspro?

---

Invoke synthesis tool    **Run VHDL/VERILOG synthesis**

Finished with synthesis?

---

Would you like to run simulation on synthesis output ?

NO   
 YES

Invoke pld\_dsgnmgr (Xilinx design manager)    **Implement EDIF/XNF design**

Finished with pld\_dsgnmgr?

---

Invoke vsim (MTI Simulator modelsim)    **Run VHDL/VERILOG Timing simulation**

Finished with vsim?

---

Reset Flow Manager    Exit Flow Manager

**Figure 7-12 Mentor/Xilinx Design Manager Mixed Sch/HDL(top)  
— Simulate/Implement Top HDL Mode**

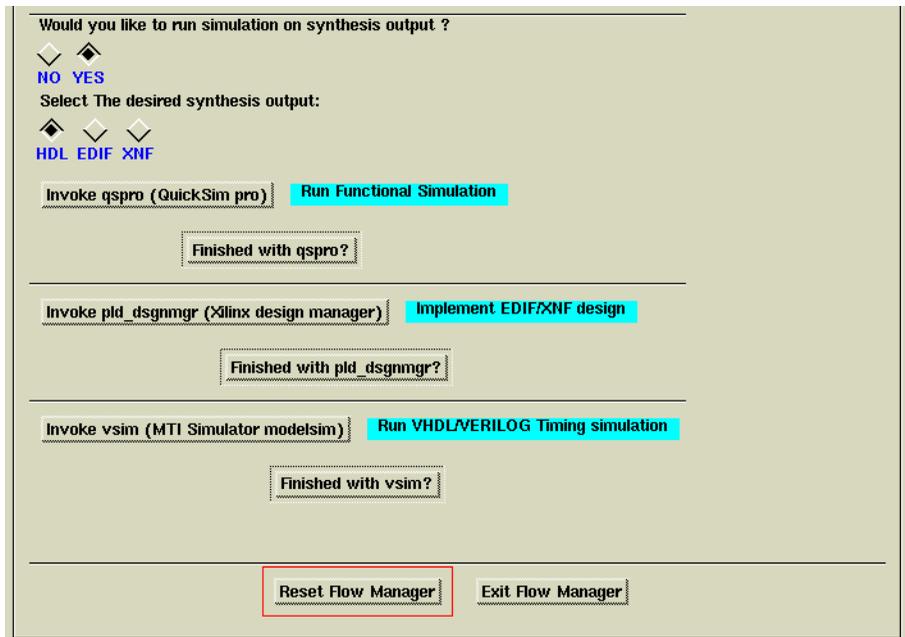


Figure 7-13 Run Simulation on HDL Synthesis Output

Would you like to run simulation on synthesis output ?

NO  YES

Select The desired synthesis output:

HDL  EDIF  XNF

Invoke pld\_edif2sim (Edif to EDDM) **Create EDDM/VHDL/VERILOG simulation Model**

Finished with pld\_edif2sim?

---

Invoke vsim (MTI Simulator modelsim) **Run VHDL/VERILOG Functional simulation**

Finished with vsim?

---

Invoke pld\_dsgnmgr (Xilinx design manager) **Implement EDIF/XNF design**

Finished with pld\_dsgnmgr?

---

Invoke vsim (MTI Simulator modelsim) **Run VHDL/VERILOG Timing simulation**

Finished with vsim?

---

**Reset Flow Manager** Exit Flow Manager

Figure 7-14 Run Simulation on EDIF Synthesis Output

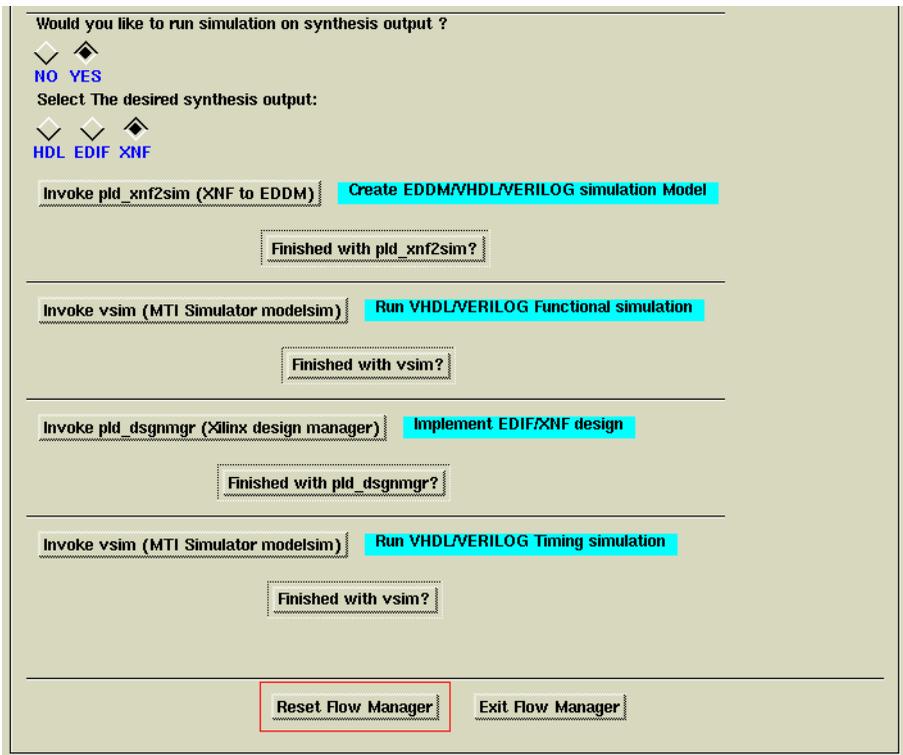


Figure 7-15 Run Simulation on XNF Synthesis Output

## Advanced Techniques

---

This chapter discusses aspects of schematic entry and simulation that you should be familiar with to use Design Architect and pld\_quicksim effectively.

This chapter contains the following sections.

- “Retargeting the Design to a Different Family”
- “Merging Design Files from Other Sources”
- “Simulation Models”
- “Analyzing Nets from the Schematic”
- “Setting Global Reset and 3-State Signals”
- “Using TAU”

### Retargeting the Design to a Different Family

The Unified Libraries allow you to retarget your designs from one device family to another if both your source and target designs only include symbols from the Unified Libraries. Since most of the symbols in the Unified Libraries have the same footprint and name from one device family to another, you can easily convert your designs across Xilinx device families.

The procedure described in the following section uses Xilinx’s Convert Design utility in Design Architect to retarget your schematic. It allows you to change every reference of every design object in your design directory from the source design library to the target design library. In your target design, the symbols that are common to the source and target families maintain their relative location and pin position in the schematic. Pins on these symbols retain their connectivity to the nets they were attached to in the source design.

You must manually replace symbols that are not common to your source and target families with equivalent logic. For example, if a GCLK was used in an XC3000A design that is retargeted for use in an XC4000E device, you must manually replace the GCLK symbol with a BUFGP, BUFG, or BUFGS, which is the XC4000E equivalent of a GCLK.

**Note:** In the following procedures, XC4000 is used as the source design device family, and XC5200 is used as the target design device family. You can also retarget other device families.

To retarget a design to a different family, perform these steps.

1. Activate Design Architect by using either of the methods described in the “Invoking Design Architect” section of the “Schematic Designs” chapter. You do not have to open the schematic.
2. On Design Architect’s desktop background (the area outside any schematic or symbol windows) press the right mouse button and select **Convert Design**.

The dialog box shown in the following figure appears.

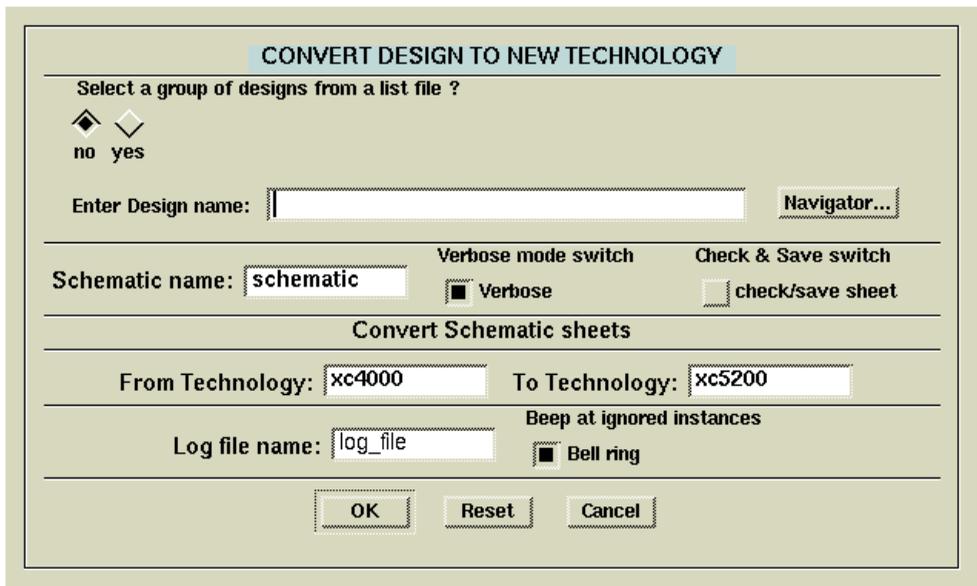


Figure 8-1 Convert Design To New Technology Dialog Box

3. In the field asking “Select a group of designs from a list file?,” click on **yes** or **no**.
  - Click **no** if you want to retarget a single design. Convert Design utility traverses the hierarchy of a given schematic and converts the schematics of any hierarchical blocks found on the top-level schematic.
  - Click **yes** if you have a number of designs to retarget, and their names are contained in a file, one design per line. This file is useful if your design has many lower-level schematics.

**Note:** You can create a list file with the UNIX `ls` command. The `ls` command lists all the MGC components within a single directory, and the `sed` command strips the trailer from `.mgc_compoennt.attr`. The result is directed to the list file.

```
ls *.mgc_component.attr |  
sed s/.mgc_component.attr//g > listfile
```

4. In the Enter Design Name field, enter the design name or the name of the file listing the designs to retarget.
5. In the Schematic Name field, enter the name of the schematic model.  
The default is Schematic.
6. Select the **Verbose** mode switch.
7. Leave the Check and Save Switch field set to its default setting, manual checking, to allow you to find Xilinx components that do not convert properly. Once you become familiar with Convert Design’s operation, you can select this field to have Convert Design automatically check and save the schematic.
8. In the From technology field, type the name of the device family from which you are converting. This field is case-insensitive.
9. In the To Technology field, type the name of the device family to which you are converting. This field is case-insensitive.
10. If you want the results of the conversion saved to a log file, type the name of the log file in the Log File Name field. The default is `log_file`.
11. Set a beep to sound for every un-matched symbol.
12. Click on **OK** to start the conversion.

## Merging Design Files from Other Sources

You can enter part of your design in a form other than schematics, such as text entry or a RAM or ROM description. You can also bring in netlist files produced by interface software other than Mentor Graphics. Whatever the form of entry, the starting point for inclusion into a Mentor Graphics schematic design must be a netlist file in EDIF format. EDIF netlist files must be located in the working directory. Without the EDIF file, this portion of the design cannot be included; with it, the origin of the logic becomes irrelevant. To incorporate the EDIF file into your schematic, you must create a symbol for the file and place it on your schematic as you would any other component. You also need to attach a `FILE=edif_file_pathname` property to the symbol.

## Simulation Models

Most Xilinx simulation models are built with Mentor Graphics QuickPart tables. Flip-flops and memory elements are modeled with QuickPart tables and behavioral language models, while gates are modeled with QuickPart tables. All delay information is passed to Xilinx components through the routed EDIF, Verilog, or VHDL file.

## Analyzing Nets from the Schematic

This section describes how to select and analyze nets within the `pld_quicksim` simulator.

You can probe nets in `pld_quicksim` by opening a schematic sheet and selecting a net. To trace the selected signal, follow these steps.

1. Select the (schematic view) **Add** → **Traces** → **Selected** menu path.

A trace window is created with the selected signals.

2. You can list and monitor selected nets by selecting the (schematic view) **Add** → **Lists** → **Selected** and (schematic view) **Add** → **Monitors** → **Selected** menu items.

After you have set up a list of signals, you can save the list in a file to use in future `pld_quicksim` sessions. Refer to the `pld_quicksim` manuals from Mentor Graphics for detailed information on using the simulator and creating these files.

## Setting Global Reset and 3-State Signals

The way you set Global Reset and 3-State signals depends on which part type you are using. The methods are described below.

### FPGA Designs

Before you simulate an FPGA design, you must force the `//globalsetreset` (XC4000E designs) or the `//globalreset` (XC5200 designs) or the `//globalresetb` (XC3000 designs); otherwise, the flip-flops and latches do not function correctly.

1. Select your design directory icon in the Navigator window and select **Right Mouse Button** → **Open** → `pld_quicksim` to enter the `pld_quicksim` simulator.
2. Select the **File** → **Open Sheet** menu item to display the Design Architect schematic.
3. Select the **Add Force** menu from the `pld_quicksim` Stimulus palette.
4. Fill in the dialog box with the `//globalsetreset` signal name, 25 for the first time, and 1 for the first value;  $n$  for the second time, and 0 for the second value.

It is recommended that you do not force signals at time 0. See Mentor's *QuickSim User Guide* for details.

The reset width emulates a power-on reset at the beginning of simulation. `Globalsetreset` is now forced High at  $n$  ns. If you want to reset the flip-flops after  $n$  ns, toggle the `globalsetreset` Low and High for the necessary pulse width specified in *The Xilinx Programmable Logic Data Book*.

The previous procedure is slightly different for XC4000 IOBs and 3-state I/O pins.

To set XC4000E/EX IOB flip-flops, follow these instructions.

1. Set the IOB flip-flops High or Low on power-up by using the `INIT` property on the IOB flip-flops.
2. To activate the signal and begin simulation, set `globalsetreset` by selecting the **Add Force** menu item from the `pld_quicksim` Stimulus palette.

3. Fill in the dialog box with the `//globalsetreset` signal name, 25 for the first time and 1 for the first value;  $n$  for the second time and 25 for the second value.

It is recommended that you do not force signals at time 0. See Mentor's *QuickSim User Guide* for details.

$N$  is the specified minimum reset pulse width for the given speed grade part of the design, specified in *The Xilinx Programmable Logic Data Book*.

XC4000E/EX parts have a global input state to make all output pins 3-state, which allows the isolation of the XC4000E/EX part in board test. To simulate the global 3-state signal, force the signal named `//globalthreestate High` using the Add Force command. Forcing the signal High holds all chip I/Os in a high-Z (3-state) state until `//globalthreestate` is forced to zero.

## CPLD Designs

Before you simulate a XC7000 or XC9000 CPLD design, you must force the `//prld`, otherwise, the flip-flops do not function correctly.

1. Select your design directory icon in the Navigator window and select **Right Mouse Button** → **Open** → `pld_quicksim` to enter the `pld_quicksim` simulator.
2. Select the **File** → **Open Sheet** menu item to display the Design Architect schematic.
3. Select the **Add Force** menu from the `pld_quicksim` Stimulus palette.
4. Fill in the dialog box with the `//prld` signal name, 25 for the first time, and 1 for the first value;  $n$  for the second time, and 0 for the second value.

It is recommended that you do not force signals at time 0. See Mentor's *QuickSim User Guide* for details.

The reset width emulates a power-on reset at the beginning of simulation. If you want to reset the flip-flops after  $n$  ns, toggle the `prld High` and `Low` for the necessary pulse width specified in *The Xilinx Programmable Logic Data Book*.

## Using TAU

Tau is a board-level timing analysis tool from Mentor Graphics designed to do system timing analysis, as opposed to transmission line analysis which is the focus of IS Analyzer/Floorplanner. Tau checks that timing constraints such as setup and hold requirements on component inputs are met. To determine if these requirements are satisfied, it is necessary to take into account interconnect delay on the board, component delay, and the skew and phase shift between clocks. This system timing analysis is performed in the digital domain. You can perform this analysis before beginning physical design to identify interconnect delay constraints that must be satisfied by a board.

The Xilinx program Trace (`trce`) can produce Stamp files which are used to pass timing data about the Xilinx FPGA to Tau. By default, Trace reports back all timing paths covered by constraints (.pcf file), but this may not be enough information in the STAMP file since it is possible that not all inputs and outputs are reported because they might not be covered by user constraints. You can use the following options to force Trace to evaluate all the paths.

- `-a` is used for advanced design analysis in the absence of a constraint file (.pcf)
- `-u` reports additional paths which are not covered by the constraints within the PCF file
- `-s <speed>` runs analysis with the specified speed grade

By default, Trace does not use the constraint file (.pcf) so you must specify it on the command line when running `trce`. Use the `-stamp` option to generate the Stamp .mod and .dat files. An example follows.

```
trce -u -s 1 -o report_filename -stamp stamp_filename  
routed_file.ncd file.pcf
```

To create the Stamp files for minimum timing, use the `-s min` option and run Trace again. Support for the `-s min` option is only available for 4KXL and later families and may not currently be available for all technologies. Run Trace once to get min and run it again to get max timing. This creates two .dat and two .mod files. You only need one .mod and the two .dat files to import into Taulib. The following is an example of creating Stamp files for minimum timing.

```
trce -u -s min min_report_filename -stamp min_stamp_filename  
routed_file.ncd file.pcf
```

Refer to the *Xilinx Development System Reference Guide* for more information about Trace.

Taulib is the tool you use to import the cell timing for the Xilinx FPGA cell. At the board-level, the chips (FPGAs in this case) are considered cells. Following are the steps for importing the cell timing with Taulib.

1. Within Taulib, import the Stamp information by selecting the cell name that represents the FPGA, if it already exists. Do this by clicking on the very left hand box next to the name. This highlights the entire row. If the cell does not already exist, taulib automatically creates one.
2. Import the Stamp model (.mod) and the data (.dat) file using the **File** → **Import** menus.
3. If only the timing information is to be read, choose **Override Existing Timing model**.
4. If a new timing model is to be created, choose **Create New Timing Model**.
5. Choose the appropriate **Timing Value** to interpret the delay values in the data file as either **minimum** or **maximum**.
6. Click **OK** and select the **Cell Timing sheet** to examine the imported timing information.

Refer to the Mentor Tau documentation for more information on running Tau.

## Manual Translation

---

You can access the programs required to simulate and implement your design through the graphical user interface of the Mentor Design Manager or through the UNIX command line.

The first half of this chapter discusses the program sequence for performing functional simulation, design implementation, and timing simulation from the UNIX command line for different types of designs. The second half describes the syntax of the individual programs.

This chapter contains the following sections.

- “Functional Simulation”
- “Design Implementation”
- “Timing Simulation”
- “Program Summary”

## Functional Simulation

### Pure Schematic Designs

1. Create a viewpoint using `pld_dve`.  
`pld_dve -s design_name technology [viewpoint_name]`
2. Perform functional simulation with `pld_quicksim`.  
`pld_quicksim design_name[/viewpoint_name]`

### Schematic Designs with XNF Elements

1. Create a symbol in `pld_da` for each XNF element in your design.

2. To the symbols, add the FILE property with the path name of the XNF file as the value.
3. Run `p1d_men2edif` to convert the entire design into EDIF.
4. Run `p1d_men2sim` on this EDIF file to create a design component that represents the entire design.

```
p1d_edif2sim edif_file component_name technology -m -eddm  
[-sd dir]
```

Use `-sd` to search additional directories other than the one containing the source EDIF file to find supporting EDIF, NGO, or XNF files.

5. Perform functional simulation with `p1d_quicksim`.

```
p1d_quicksim design_name[/viewpoint_name]
```

## Schematic Designs with LogiBLOX or CORE Generator Elements

Schematic designs with LogiBLOX or CORE Generator elements already contain simulation models, so you only need to create a viewpoint, then simulate.

1. Create a viewpoint using `p1d_dve`.

```
p1d_dve -s design_name technology [viewpoint_name]
```

2. Perform functional simulation with `p1d_quicksim`.

```
p1d_quicksim design_name[/viewpoint_name]
```

## Mixed Schematic and VHDL with Schematic-on-Top Designs

You can simulate the design either before or after you synthesize the HDL module.

### Before Synthesis

Follow these steps to simulate your design before you synthesize it.

1. Compile the VHDL module into a work library. If using Mentor version B.2 and up, use `-qhpro -syminfo` when compiling, otherwise Generate Symbol in the Design Architect will fail.

2. Create a symbol for the HDL module with `p1d_da` using **File** → **Miscellaneous** → **Symbol**.
3. The Generate Symbol dialog box opens as shown in the “Generate Symbol Dialog Box” figure.
4. In the Generate Symbol dialog box, choose **Entity** as the source and specify the library logical name, entity name, and default architecture.
5. Instantiate the symbol on the schematic.
6. Create a viewpoint using `p1d_dve`.
7. Run QuickSim PRO to simulate the design by typing the following syntax.

```
p1d_dve -s design_name technology [viewpoint_name]
```

```
qhpro [options] design_name
```

Figure 9-1 Generate Symbol Dialog Box

## After Synthesis

To simulate your VHDL design after you synthesize it, follow these steps.

1. Synthesize the HDL module that is being included on the schematic, and create an EDIF file from that synthesis.
2. Create a symbol for the HDL module with `pld_da`.
3. If the synthesis output was an EDIF file, run `pld_edif2sim` to convert it to a Mentor EDDM single object.

```
pld_edif2sim edif_file symbol_component_name technology
{-m|-s} -eddm [-sd dir1 ... -sd dirn]
```

Use `-m` if the synthesis was performed with a Mentor tool; use `-s` if the synthesis was performed with a Synopsys tool.

4. Perform functional simulation with `p1d_quicksim`.

```
p1d_quicksim design_name[/viewpoint_name]
```

Where *design\_name* is the EDDM design created by `p1d_edif2sim`.

## HDL-at-Top Designs

EDDM models must be inserted in the top-level HDL file.

1. Create a work library.
2. Perform the following steps for any schematic based components that need to be included in the top level VHDL.
  - a) Run `p1d_dve -s` to create a viewpoint for each EDDM component.
  - b) Make sure the EDDM has an underlying symbol associated with it. If not create one using `p1d_da` → **Miscellaneous** → **Generate Symbol**. Specify Schematics as the source in the dialog box.
  - c) Run `gen_arch` to create entity and architecture source files.
  - d) Instantiate this component into the top-level VHDL file.
3. Compile the VHDL source files with `vcom`.

```
vcom [options] design_name
```

See the Mentor documentation for a description of the available options.

4. Run QuickSim PRO to simulate the design by typing the following syntax.

```
qhpro [options] design_name
```

For a description of the QuickSim PRO options, see the Mentor Graphics documentation.

## Pure HDL Designs

1. Create a working library.
2. Compile the HDL source files with `vcom`.

**vcom** [*options*] *design\_name*

See the Mentor documentation for a description of the available options.

3. Simulate the design by running ModelSim. Type the following syntax.

**vsim** [*options*] [*-lib\_name*] [**primary** [*architecture*] [**primary**] ...]

## Design Implementation

### Schematic Designs (FPGA)

The procedure for implementing pure schematic designs, designs with XNF elements, designs with LogiBLOX elements, designs with CORE Generator modules, and mixed-model schematic-at-top designs is the same. Follow these steps.

1. Convert the EDDM design to EDIF format with `p1d_men2edif`.

**p1d\_men2edif** *design\_name technology* [*viewpoint\_name*]  
[**-b** *bus\_delimiter*]

2. Submit the design to NGDBuild, which reads a file in EDIF or XNF format, reduces all the components in the design to Xilinx primitives, runs a logical design rule check on the design, and writes an NGD file as output.

**ngdbuild -p** *technology design\_name*

For example.

```
ngdbuild -p xc4000ex test -sd dir
```

3. Map the logic to the components in the FPGA by typing the following syntax.

**map** *design\_name.ngd -p partname*

For example.

```
map -p 4000EXHQ240-3 test.ngd
```

4. Place and route the design.

**par -w** *design\_name.ncd design\_name.ncd*

The first file is created by the MAP utility, and PAR creates the other one.

For example.

```
par -w test.ncd test.ncd (writes out test.ncd
created by map)
```

```
par -w test.ncd test_par.ncd (writes new file
test_par.ncd)
```

5. Back-annotate the design.

```
ngdanno design_name.ncd design_name.ngm
```

6. Convert the design to an EDIF file.

```
ngd2edif -a -v mentor design_name.nga -w
```

7. Submit the design to `pld_edif2tim`, the Mentor EDIF netlist reader, which converts an EDIF netlist to a Mentor single-object EDDM file that can be submitted to `pld_quicksim` for timing simulation. Use this syntax.

```
pld_edif2tim design_name.edn
```

This step creates a design library, *design\_lib*, containing the design on which you can perform timing simulation.

## Schematic Designs (CPLD)

When using CPLDs, the procedure for implementing pure schematic designs, designs with XNF elements, and mixed-model schematic-at-top designs is the same. Follow these steps.

1. Convert the EDDM design to EDIF format with `pld_men2edif`.

```
pld_men2edif design_name technology [viewpoint_name]
```

2. Submit the design to the CPLD fitter.

```
cpld -p partname design_name [-sd dir]
```

3. Convert the design to an EDIF file.

```
ngd2edif -a -v mentor design_name.nga -w
```

4. Submit the design to `pld_edif2tim`, the Mentor EDIF netlist reader, which converts an EDIF netlist to a Mentor single-object

EDDM file that can be submitted to `p1d_quicksim` for timing simulation. Use this syntax.

```
p1d_edif2tim design_name.edn
```

This step creates a design library, `design_lib`, containing the design on which you can perform timing simulation.

## HDL-at-Top Designs

1. Synthesize the HDL modules in your design, and create an EDIF or XNF file from that synthesis.
2. Convert the EDIF or XNF file to an NGD file by using `ngdbuild`.

```
ngdbuild -p technology design_name
```

For example.

```
ngdbuild -p XC4000E test (where test is the root  
name for the EDIF or XNF file)
```

**Note:** Referenced Mentor EDDM models must have their corresponding EDIF files created and residing in the same directory where the top level EDIF or XNF file resides. If they reside in other directories, you must use the `-sd` option to specify additional directories to search for such files.

3. Map the logic to the components in the FPGA by typing the following syntax.

```
map design_name.ngd -p partname
```

For example.

```
map -p 4000EXHQ240-3 test.ngd
```

4. Place and route the design.

```
par -w design_name.ncd design_name.ncd
```

The first file is created by the MAP utility, and PAR creates the other one.

For example.

```
par -w test.ncd test.ncd (writes out test.ncd  
created by map)
```

```
par -w test.ncd test_par.ncd(writes new file
test_par.ncd)
```

5. Back-annotate the design.

```
ngdanno design_name.ncd design_name.ngm
```

6. Convert the design to an EDIF file.

```
ngd2edif -a -v mentor design_name.nga -w
```

7. Submit the design to `pld_edif2tim`, the Mentor EDIF netlist reader, which converts an EDIF netlist to a Mentor single-object EDDM file that can be submitted to `pld_quicksim` for timing simulation. Use this syntax.

```
pld_edif2tim design_name.edn
```

This step creates a design library, *design\_lib*, containing the design on which you can perform timing simulation.

## Pure HDL Designs

1. Synthesize the HDL file, and create an EDIF or XNF file from that synthesis.
2. Convert the EDIF or XNF file to an NGD file by using `ngdbuild`.

```
ngdbuild -p technology design_name
```

For example.

```
ngdbuild -p XC4000E test (where test is the root
name for the EDIF or XNF file)
```

**Note:** Referenced Mentor EDDM models must have their corresponding EDIF files created and residing in the same directory where the top level EDIF or XNF file resides.

3. Map the logic to the components in the FPGA by typing the following syntax.

```
map design_name.ngd -p partname
```

For example.

```
map -p 4000EXHQ240-3 test.ngd
```

4. Place and route the design.

```
par -w design_name.ncd design_name.ncd
```

The first file is created by the MAP utility, and PAR creates the other one.

For example.

```
par -w test.ncd test.ncd (writes out test.ncd  
created by map)
```

```
par -w test.ncd test_par.ncd (writes new file  
test_par.ncd)
```

5. Back-annotate the design.

```
ngdanno design_name.ncd design_name.ngm
```

6. Convert the design to an EDIF file.

```
ngd2edif -a -v mentor design_name.nga -w
```

7. Submit the design to pld\_edif2tim, the Mentor EDIF netlist reader, which converts an EDIF netlist to a Mentor single-object EDDM file that can be submitted to pld\_quicksim for timing simulation. Use this syntax.

```
pld_edif2tim design_name.edn
```

This step creates a design library, *design\_lib*, containing the design on which you can perform timing simulation.

## Timing Simulation

### Schematic Designs

The procedure for performing timing simulation on pure schematic designs, designs with XNF elements, designs with LogiBLOX elements, designs with CORE Generator modules, and mixed-model schematic-at-top designs is the same. Follow these steps.

1. Use pld\_edif2tim to create a Mentor EDDM model.

```
pld_edif2tim design_name.edn
```

1. Create a viewpoint using pld\_dve.

```
pld_dve -s design_lib/design technology [viewpoint_name]
```

2. Run pld\_quicksim to perform the timing simulation by using the following syntax.

```
pld_quicksim -cp design_lib/design_name
```

This command brings up DVE for cross-probing.

For example.

```
pld_quicksim -cp test_lib/test
```

3. Cross-probe between the original design and the new design.
4. Open the Viewpoint that was used to create the original design EDIF netlist.
5. Open the schematic sheet in `pld_dve`.
6. Select the signals to trace in the `pld_dve` schematic.

`Pld_quicksim` automatically creates a trace window and adds the selected signals to it. Use `pld_dve`'s schematic sheet window as if it were the sheet in the `pld_quicksim` window.

## Pure HDL Designs

You can create either an output EDIF file or output VHDL/Verilog file from the Xilinx Design Manager (or Xilinx core tool scripts).

### EDIF Method

1. Submit the design to `pld_edif2tim`, which converts an EDIF netlist to a Mentor single-object EDDM file that can be submitted to `pld_quicksim` for timing simulation. Use this syntax.

```
pld_edif2tim design_name.edn
```

This step creates a design library, *design\_lib*, containing the design on which you can perform timing simulation.

2. Create a viewpoint with `pld_dve`.

```
pld_dve -s design_lib/design_name technology
```

3. Simulate the timing with `pld_quicksim`.

```
pld_quicksim design_lib/design_name
```

### VHDL/Verilog Method

1. Compile the HDL source files with `vcom`.

```
vcom [options] design_name
```

See the Mentor documentation for a description of the available options.

2. Simulate the timing with ModelSim.

```
vsim options [-lib_name] [primary [architecture [primary] ...]
```

## Program Summary

This section briefly describes the UNIX command-line syntax of the commands that activate the Mentor and Xilinx programs that you can use to process your designs manually. They are listed in alphabetical order.

### CPLD

CPLD is a C-shell script for fitting into the XC7000 and XC9000 families. For a description of the CPLD command syntax and options, see the *CPLD Schematic Design Guide* or run the CPLD command with no parameters.

### Dsgnmgr

Dsgnmgr, the Xilinx Design Manager, is Xilinx's design implementation tool.

The dsgnmgr syntax can take the following three forms.

```
dsgnmgr
```

```
dsgnmgr project
```

```
dsgnmgr -design design.edif
```

When you use the first form of the syntax, the Design Manager appears with no project loaded. A project in this context means a Xilinx project.

When you use the second form of the syntax, the Design Manager appears but with the specified project loaded or opened. The project is a fully specified file name with a .prj extension. It is a file created by the Design Manager and contains the project information for a Xilinx project.

When you use the third form of the syntax, the Design Manager finds the design. A design in this context is a netlist file such as an EDIF file. If the design does not already have a Xilinx project associated

with it, the Design Manager creates a project and appears with this project loaded. If the design does already have a Xilinx project associated with it, the Design Manager appears with that project loaded.

## EDIF2NGD

Edif2ngd converts an EDIF 2 0 0 netlist to a Xilinx NGO file. The EDIF file includes the hierarchy of the input schematic. The output NGO file is a binary database describing the design in terms of the components and hierarchy specified in the input design file.

For a description of the edif2ngd syntax and options, see the *Development System Reference Guide*.

## Editor

The Notepad editor is a full-featured, window-based text editor. It is only available in the graphical user interface of the Mentor tools.

## Gen\_Arch

Gen\_Arch creates VHDL entity and architecture from a Mentor (EDDM) component.

For a description of the Gen\_Arch syntax and options, see the Mentor Graphics documentation.

## MAP

MAP is a Xilinx tool that maps the logic to the components in an FPGA design.

For a description of the MAP syntax and options, see the *Development System Reference Guide*.

## NGDAnno

NGDAnno is Xilinx's back-annotation utility.

For a description of the NGDAnno syntax and options, see the *Development System Reference Guide*.

## NGDBuild

NGDBuild reads a file in EDIF or XNF format, reduces all the components in the design to Xilinx primitives, runs a logical design rule check on the design, and writes an NGD file as output.

For a description of the NGDBuild syntax and options, see the *Development System Reference Guide*.

## NGD2EDIF

Ngd2edif converts a Xilinx NGD or NGA file to an EDIF 2 0 0 netlist.

For a description of the ngd2edif syntax and options, see the *Development System Reference Guide*.

## PAR

PAR is Xilinx's place and route tool.

For a description of the PAR syntax and options, see the *Development System Reference Guide*.

## Pld\_da

Pld\_da is Design Architect, a schematic editor configured for Xilinx designs. For a description of Design Architect, see the *Mentor Graphics Design Architect Users Manual*.

## Pld\_dve

Pld\_dve creates a simulation or custom viewpoint for a Xilinx design.

The pld\_dve syntax is the following.

```
pld_dve [-s] design_name technology [viewpoint_name]
```

- `-s` creates a simulation viewpoint for pld\_quicksim (chip-level/board-level functional/timing). It is optional. If you do not use `-s` but specify a viewpoint name, pld\_dve opens in the interactive mode and opens the specified viewpoint.
- *design\_name* is the name of your Mentor design component.
- *technology* specifies the PLD architecture.

- *viewpoint\_name* specifies the name of the design viewpoint to generate. This is optional; `pld_dve` does not perform any customization on this viewpoint if `-s` is not specified.

When `pld_dve` creates a simulation viewpoint—that is, when you use the `-s` option—and if the viewpoint contains `COMP` or `FILE` primitives, `pld_dve` removes these primitives, then creates a viewpoint that can be submitted to `pld_quicksim`.

## Pld\_edif2sim

`Pld_edif2sim` is a utility that converts a Mentor, Synopsys, or any other Xilinx compatible EDIF file into a Mentor EDDM single object, VHDL netlist, Verilog netlist, or NGO file.

The `pld_edif2sim` syntax is the following.

```
pld_edif2sim edif_file symbol_component_name /
output_file_name technology {-s|-o|-m} {-eddm|-vhdl|-
verilog|-ngo} {-hier|-flat} {-ignore_unexpanded}
[-sd dir1 ... -sd dirn] [-help]
```

- *edif\_file* is the name of the EDIF file from Mentor, Synopsys, or Data I/O.
- *symbol\_component\_name* is the name of the component. This is used for the `-eddm` option.
- *output\_file\_name* is the name of the output VHDL or Verilog. This is used for the `-vhdl` or `-verilog` options.
- *technology* specifies the PLD architecture.
- `-ngo` specifies that `pld_edif2sim` should produce a *design\_name.ngo* file only.
- `-s` indicates that the EDIF file is a Synopsys file.
- `-o` indicates that the EDIF file is any third party vendor's EDIF that is compatible with Xilinx.
- `-m` indicates that the EDIF file is a Mentor file.
- `-eddm` specifies that the EDIF file be converted to Mentor's EDDM single object.
- `-vhdl` specifies that the EDIF file be converted to a VHDL file.
- `-verilog` specifies that the EDIF file be converted to a Verilog file.

- `-sd` specifies additional directories to search to find any supporting EDIF, XNF, or NGO files.
- `-hier` specifies that the VHDL/Verilog netlist is hierarchical.
- `-flat` specifies that the VHDL/Verilog netlist is flat (default is flat).
- `-ignore_unexpanded` specifies that if there are any unknown primitives in the design, `pld_edif2sim` does not exit with an error status; instead, it ignores this condition and goes on. By default, it exits with an error message.
- `-help` allows you to obtain more information on `pld_edif2sim` and its options. It is optional.

## Pld\_edif2tim

`Pld_edif2tim` is the Mentor EDIF netlist reader, which converts an EDIF netlist to a Mentor single-object EDDM file that can be submitted to `pld_quicksim` for timing simulation.

The `pld_edif2tim` syntax is the following.

```
pld_edif2tim edif_file [-r] [-help]
```

- *edif\_file* is the name of the EDIF file.
- `-r` specifies that if *design\_lib* already exists, it will be replaced.
- `-help` allows you to obtain more information on `pld_edif2tim` and its options. It is optional.

## Pld\_men2edif

`Pld_men2edif` is the Mentor EDIF netlist writer, which creates a hierarchical EDIF netlist from a Mentor schematic design.

The `pld_men2edif` syntax is the following.

```
pld_men2edif design_name technology [viewpoint_name]  
[-b 'delimiter'] -circular [-help]
```

- *design\_name* is the name of your Mentor design component.
- *technology* specifies the PLD architecture.
- *viewpoint\_name* specifies the name of the design viewpoint to use. It is optional. If a viewpoint does not exist, `pld_men2edif` will

create one. If you do not specify the viewpoint, it will use the viewpoint called default.

- `-circular` overcomes the forward referencing problem that occurs if a primitive in one library is referenced in another library before its parent library is defined in EDIF. In this case the EDIF reader fails to process the EDIF file. The `-circular` switch prevents this problem.
- `-b 'delimiter'` specifies the bus dimension separator style as an angle bracket, square bracket or paren.

*delimiter* is one of the following: Angle | Square | Paren

The `-b` option instructs the EDIF writer to convert the bus delimiters into the specified delimiter. If `-b` is not specified, `'()` will be used for bus delimiters by default.

- `-help` allows you to obtain more information on `pld_men2edif` and its options. It is optional.

## Pld\_quicksim

`Pld_quicksim` is an interactive logic simulator that performs functional or timing simulation on your designs.

The `pld_quicksim` syntax is the following.

```
pld_quicksim [-cp] design_name[/viewpoint_name]
```

- `-cp` ensures that cross-probing is performed. It is optional. If you specify this option, QuickSim invokes DVE to allow viewing the front-end schematic for cross-probing. You must then open the viewpoint on the original design that was used to create the EDIF netlist.
- *design\_name* is the name of your Mentor design directory.
- *viewpoint\_name* specifies the name of the design viewpoint to use. It is optional. If you specify a viewpoint name, it must be preceded with a slash and appended to the design name, as in the following example.

```
pld_quicksim test/myvpt
```

For a description of the other options available in `pld_quicksim`, see the Mentor Graphics *QuickSim Users and Reference Manuals*.

To enable cross-probing between front-end and back-end designs in timing simulations, specify `-cp`. In this case, the syntax is the following.

```
p1d_quicksim -cp test_lib/test
```

## P1d\_sg

P1d\_sg invokes the Mentor schematic generator (SG), which creates a schematic from an EDDM model. You must have a Mentor schematic generator license in order to use this tool. Usage is as follows.

```
p1d_sg [options] [viewpoint_path]
```

See the Mentor documentation for a description of the available options.

## P1d\_xnf2sim

P1d\_xnf2sim is a utility that converts an XNF file to a Mentor EDDM single object, VHDL netlist, or Verilog netlist.

The p1d\_xnf2sim syntax is the following.

```
p1d_xnf2sim top-level_xnf_file [-list listfile]
symbol_component_name / output_file_name technology
{-ignore_unexpanded} [-s] {-eddm|-vhdl|-verilog}
{-hier|-flat} [-sd dir1 ... -sd dirn] [-help]
```

- *top-level\_xnf\_file* is the top-level XNF file.
- `-list listfile` allows you to list all the related XNF files to be converted. It is optional. If you do not specify `-list`, all XNF files located in the directory in which the top-level XNF file resides are used as referenced by the top-level XNF file.
- *symbol\_component\_name* is the name of the Mentor component for which a simulation model is to be created.
- *output\_file\_name* is the name of output VHDL or Verilog (for `-vhdl` or `-verilog` option)
- *technology* specifies the PLD architecture.
- `-s` indicates that the XNF file is a Synopsys file. It is optional.
- `-eddm` specifies that the XNF file be converted to an EDDM single object.

- `-vhdl` specifies that the XNF file be converted to a VHDL file.
- `-verilog` specifies that the XNF file be converted to a Verilog file.
- `-hier` specifies that VHDL/Verilog is hierarchical.
- `-flat` specifies that VHDL/Verilog is flat (This is the default).
- `-ignore_unexpanded` specifies that if there are any unknown primitives in the design, `pld_edif2sim` does not exit with an error status; instead, it ignores this condition and goes on. By default, it exits with an error message.
- `-sd` specifies additional directories to search to find any supporting EDIF, XNF, or NGO files.

XNF file(s) submitted to `pld_xnf2sim` must represent the entire design, including the top-level IO ports (EXT statements). Feeding an XNF file that only represents one part of a design (with no IO pads) results in an invalid simulation model. You can use the following procedure to run functional simulation on a schematic design that consists of a partial XNF.

1. Create symbols representing the XNF files.
2. Add the FILE property with the value equal to the pathname of the XNF file.
3. Instantiate these symbols on your schematic.
4. Create an EDIF file with `pld_men2edif` (using the top-level schematic).
5. Feed this EDIF file to `pld_edif2sim` to create an EDDM model.
6. Simulate this EDDM model with `pld_quicksim`.

## ModelSim

ModelSim (`vsim`), is Mentor's simulator for behavioral VHDL, Verilog, VHDL-based, and Verilog-based gate-level designs composed of Unified Libraries or SimPrim elements.

The ModelSim syntax is the following.

```
vsim options [-lib_name] [primary [architecture [primary]
...]
```

For a description of the ModelSim options, see the Mentor Graphics documentation.

**Note:** This documentation assumes that you are using ModelSim. QuickHDL provides the same functionality as ModelSim. If you are using QuickHDL instead of ModelSim, see the “ModelSim” section of the “Introduction” chapter for details on how to use QuickHDL in place of ModelSim.

## QuickPath

QuickPath performs a static and slack timing analysis on designs. For a description of the QuickPath syntax and options, see the Mentor Graphics documentation.

## QuickSim Pro

QuickSim Pro (qspro) is Mentor’s simulator for mixed-model schematic, VHDL, and Verilog designs. It can invoke ModelSim to simulate HDL-based elements, or QuickSim to simulate gate-level schematics.

The QuickSim Pro syntax is the following.

```
qhpro options design_name
```

For a description of the QuickSim Pro options, see the Mentor Graphics documentation.

## Vcom

Vcom compiles the VHDL to be able to run ModelSim (vsim) simulator.

```
vcom [options] design_name
```

See the Mentor documentation for a description of the available options.

## Vlog

Vlog compiles the Verilog files to be able to run ModelSim (vsim) simulator.

```
vlog [options] design_name
```

See the Mentor documentation for a description of the available options.

