

THE PDP-8 ROUTE

Fred Sias likes the Digital Equipment Corporation's PDP-8/S computer enough to borrow a lot of ideas from it. He writes:

"It is a little difficult for me to see a computer sitting around doing nothing. There are plenty of chances to use a machine to teach highschoolers. A number of PDP-8/S are in use for this purpose already. I think there is opportunity to develop low-cost inventory systems for small businesses. These ideas are in the line of income-producing sidelines, but computer time is valuable and anyone with a machine should be able to produce income with it. A particularly fruitful area should be in software development. At the present state of technology, practically any company with an engineer or two can market a computer. Software support is the costly and time-consuming requirement for success in the computer business, however. This suggests that amateur-built machines could provide support to the vast software needs of the computer industry. To do this, an amateur machine would only need the same order structure as some commonly used commercial machine. There are over 2,000 machines in use of the PDP-5, 8, 8/S and 8/I series. These machines vary considerably, but share a common order structure.

The software problem is a two-way street, also. DECUS is a users' society for DEC machines that provides a medium for the exchange of programs and ideas. Probably an amateur computer builder could be-

come a non-voting member of the society. Interested persons might approach their local DEC sales representative. User-developed assemblers, statistical packages, arithmetic subroutines, and special software for peripheral devices is available to any member. For instance, I just recently obtained a software symbol generator for displaying text on an oscilloscope. Text output by this route is very inexpensive. Keyboard input and scope output is probably the most inexpensive I/O system for an amateur computer.

I'd like to present some of the features of the PDP-8 series of computers that make them worth looking at for ideas for amateur construction. Should I eventually construct a machine, it will start out looking like a PDP-8/S and may eventually be changed to a PDP-8. The difference is that the 8/S is a serial machine. That is, all transfer between registers is done through the adder, bit by bit. A serial adder has much less logic than a full parallel adder. Consequently the complete PDP-8/S has the following complement of logic:

- 92 flip-flops
- 2 clock multivibrators
- 2 one-shot delays
- 52 pulse amplifiers
- 161 inverters
- 160 NAND gates
- 62 diode gates
- 70 drivers for displays
- 1 Schmitt trigger
- 1 4K, 12-bit memory, and decoding and driving logic.

The commercial unit uses a 6-micro-

are not enough to represent the numbers involved," according to the Small Computer Handbook.) See an article by Park and Ohkuma in the Fall 1967 DECUS Proceedings. The article, by the way, describes a magnetic-tape system using an ordinary unaltered audio-tape transport for recording digital data. Cost of the interface is about \$200, using commercial logic modules. This is one of the cleverest designs that I have seen for a digital magnetic-tape system at minimum cost.

Perhaps I have over-sold the virtues of the PDP-8 series of machines, but I think they have a number of minimum-cost design features that would benefit an amateur who does not have special reasons for using other, possibly more complicated, approaches.

Here are a few hardware ideas. For a control panel: Drill holes for all register indicator bits. Cover the whole panel with solid translucent plastic, with decals for labels. Insert lamps in holes in back of panel with only wires for connections to a backup mother board. Take a look at the PDP-8/S to see result.

We use strands from telephone cables in our wirewrap tool. The \$50-or-so hand wirewrap tool from Gardner-Denver (Part. No. 14H-1C with No. 26263 bit and No. 18840 sleeve) is well worth the expense. Wire wrapping is a fantastic improvement over soldering connections. An unwrapping tool for \$10 makes changing connections very simple. I would suggest that these are essential investments to ease much future pain.

The ACS member with the TTY code-conversion problem undoubtedly has a five-level Baudot code instead of ASCII. The simplest procedure for input would be to re-label T,

CR, O, SP, H, N, M to represent the octal numbers 0 through 7. Larger binary numbers can then be assembled by shifting in the accumulator in the standard way. A hardware Baudot-to-octal conversion matrix could be constructed fairly easily, but once his computer can execute a few simple instructions, a table look-up program is simple to write and won't use up much memory. Output to the TTY would be via table look-up also. Only the 8 numbers in the octal number system need be converted, since text would be stored as is, and an assembler could be constructed by merely changing the symbol table definitions to Baudot, if his instruction set matches some commercial computer sold by a helpful salesman.

Several months ago I noticed IBM 1620 core stacks and drivers available for around \$200. It happens that the 1620 accesses 12 bits per memory cycle, even though it is a decimal machine. That is, the memory is a 10K, 12-bit word size, and two BCD characters are accessed each memory cycle. Perfect core for a 12-bit machine. The PDP-8/S uses a 13-bit core, but the parity bit is really unnecessary since the machine comes to a screeching halt if a sense amplifier goes out and the machine starts getting incorrect parity. The 13th bit is probably a carry-over from its serial-memory ancestry. The 1620 memory has a 20-microsecond cycle time, which resulted in a relatively slow decimal machine, but would provide respectable speed in a binary configuration. Converting the decoding and core-driving logic might require some ingenuity.

Where one has some money to spend, I highly recommend the new Tektronix storage scope display Type 601 at \$1050. I have just constructed an inexpensive interface, and find

circuit cards. Other cards may be bought, at \$10 to \$40 each. Note that this is not a kit.

The 801 is for breadboarding circuits, using patch-wires that plug into the special connector boards on top of each card, which uses TTL integrated circuits.

At these prices, whatever more sophisticated digital circuits Heath may offer in the future will be quite expensive.

MOUNTING DIL ICs

Don Tarbell writes:

"I noticed some members are having trouble mounting dual in-line packages. A friend and I have gone together to form a small company which, among other things, manufactures a board for mounting the DIP's. You push the IC into the board from one side and solder to pads on the other side. There are two extra pads (also with holes) for interconnection to each pin. I use small telephone wire for interconnection, and find that a wire may easily be soldered and unsoldered many times without lifting a pad. A whole IC may be unsoldered by wicking the pads and prying it out, although I have found this not often necessary."

For a spec sheet on these IC breadboards, write:

Advanced Digital Design
P.O. Box 4409
Huntsville, Alabama 35802

The boards hold 32 of the 14-pin DIL ICs, cost \$8 each.

Don continues: "In reference to Newsletter Number 7 (November 1967), page 5, SHIFT REGISTERS (by National Semiconductor), I wish to warn members that these

shift registers are of the dynamic type, which require a continuous two-phase clock at a minimum of 10 Kc. This means that if the register is used to store data for future use, one must keep track of where it is in the continuous loop by an associated counter. I have done this, and have found that it loses no data if the power supply is adequately filtered. National also makes a dual 100-bit (200-bit) dynamic shift register which sells for \$56 in single quantities; part number MM506."

Incidentally, Ungar now has an IC desoldering tip, No. 859, designed to "remove ICs rapidly without causing delamination." The desolderer melts all 16 solder pads at the terminals simultaneously. The device is designed for use with the Ungar 471-watt heat unit, No. 4045, which fits the 777 or 776 handle. The Lafayette Radio price for the desoldering tip is \$1.65; for the heat unit, \$2.97.

WIRE-WRAP AND TERMI-POINT

For more information on tool-applied terminations, such as the wire-wrap discussed by Fred Sig earlier in this issue, see the February 1968 EEE article, "Packaging/Interconnections, Part 1: Tool-Applied Terminations," pages 66 through 74.

BOOKS AND ARTICLES

"How to Build a Working Digital Computer," by Alcosser, Phillips and Volk, Hayden Book Co., N.Y., 175 pages, \$3.75.

The blurb on the back cover notes that the book "shows the reader how to construct a working model of a digital computer, using simple, inexpensive components." The six basic units are "encoder,

The Amateur Computer Society is open to all who are interested in building and operating a digital computer that can at least perform automatic multiplication and division, or is of a comparable complexity.

For membership in the ACS, and a subscription of at least eight issues of the Newsletter, send \$3 (or a check) to:

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260 Noroton Avenue
Darien, Conn. 06820

The Newsletter will appear about every eight weeks or so.

arithmetic unit, control panel, drum memory, core memory, and decoder."

The blurb is misleading, but the computer, although manually operated, is quite ingenious. The core memory is really a read-only memory made of paper clips, bent to form switches. The drum is also read-only, made of a large juice can and 29 paper clips that make contact with the drum through holes cut in graph paper wrapped around the can. The drum contains the program steps, using 26-bit instruction words.

The arithmetic unit consists of 39 DPDT switches and 5 SPST ones; the Appendix shows how you can build your own switches with paper clips and dowels.

This book may be of interest if you're working with a grade-school group or perhaps even a high-school bunch that's low on funds.

SQUARE ROOT

IC's Generate Instant Square Root, (EDN, March 1968, pp 26, 27), by Graham of Fairchild, gives a nice circuit for square root: To the 10's complement of the number is added 1, 3, 5, 7, until the

most significant bit changes to 0, at which point the total number of additions to the complement is the square root.

UNUSED LEADS

Q&A from the "Test Your IC IQ" page in Electronic Design (page 198, March 14, 1968):

Is there a rule of thumb to help us decide what to do with "extra" leads on digital ICs?

What is done with unused leads often depends on the particular circuit application. In general, it is safe to leave unused output leads open. Unused input leads, on the other hand, should be tied to ground or some other potential point to prevent parasitic transistor action or leakage under any possible signal combination. The best potential point to use will depend upon the circuit geometry, and in most cases will be apparent from the circuit schematic, which can be obtained from the manufacturer.

IC SOCKETS

An EEE survey on "Sockets for Integrated Circuits" appears in the July 1968 issue (pp 56, 58, 60, 61), and discusses packaging sockets, test sockets, contact problems and dielectric materials.

APPLICATION NOTES

The latest Application Note Catalog from Motorola, dated April 1968, lists 43 on digital circuits. Some are of little amateur interest, such as on IC reliability, but most give worthwhile design info, such as "Designing Integrated Serial Counters," or are about particular Motorola digital ICs.

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