

AMCOMP
SUNNYVALE, CALIFORNIA

TITLE
Specification, Jumper Options
MODEL 2020

DOC NO
1550050

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PRE-PRODUCTION

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REVISIONS			PAGE																			
SIGNATURES			DATE	ENG	ENGINEERING																	
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This document will explain the jumpering required for all the wiring options available in the 8020 controller.

- 1.0 Controller/CPU Interface
- 1.1 Interrupt vector address.(1040063)

Interrupt vector of $210/8$ is recommended and generally used in the Dec system for this disc subsystem. The table will indicate how the controller is jumpered to provide the address of $210/8$ or any other address. The total possible address range is from $000/8$ to $377/8$.

<u>From</u>	<u>E7</u>	<u>E5</u>	<u>E6</u>	<u>E8</u>	To	<u>E4</u>	<u>E3</u>	<u>E2</u>	<u>E1</u>
Ground E10		X	X	X			X	X	X
Gate address E9		X					X		
Desired address	2			1				0	

Step 1 - Write interrupt vector in the location made for the desired address in octal notation.

Step 2 - Check E10 ground for any 'zero' weight in the octal notation.

Step 3 - Check E9 gate address for any 'one' weight in the octal notation.

Step 4 - Jumper E10 to all checked E points, jumper E9 to all checked E points.

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1.2 Priority. (1040063)

Any priority may be selected, however, this is a system sensitive feature and the operation of the system may be affected by the priority selected. Level 5 is recommended with level 7 being highest in priority and level 4 being lowest.

Priority	Block	Grant	Interrupt	Propagate			
level 7	E24-E26	E27-E25	E17-E31	7	6	5	4
level 6	E24-E23	E27-E22	E17-E30	E23-E22	E21-E20	E19-E18	
level 5*	E24-E21	E27-E20	E17-E29	E26-E25	E23-E22		E19-E18
level 4	E24-E19	E27-E18	E17-E28	E26-E25	E23-E22	E21-E20	

Step 1 - Choose the desired level.

Step 2 - Jumper each pair as described adjacent to the desired level.

1.3 Number of Memory Cycles per NPR Cycle. (1040063)

The normal operation of the unibus allows a single transfer with each grant of the bus. This prohibits any unit from holding the bus for a long burst of data transfer. It is recommended that the jumpering is 1. If any other jumpering is made it may cause system problems and must be coordinated with the user.

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It should be noted that if any other number is used that the system is required to always transfer a number of data words that is a multiple of the number chosen because the controller will not free up the bus until the transfer is complete.

No. of Memory Cycles	From	To
Recommended	1	E11 E13
	2	E11 E14
	4	E11 E15
	8	E11 E16
	16	E11 E12

Step 1 - Choose no. of memory cycles desired. One (1) is recommended.

Step 2 - Jumper E11 to the point adjacent to it.

2.0 Interlace/Memory size/Address allocation

2.1 Interlace. (1040062)

Interlace factor allows logical sectors to be separated on the track a distance equal to the ratio used. This allows the buffer to accept data at the physical rate of the disc and send the data to the CPU at a slower rate. This feature is system sensitive and must be specified by the user.

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REV 2.1 (Cont'd.)

From	To			
	1:1	2:1	4:1	8:1
E19	E40	E37	E32	E31
E20	E39	E40	E37	E32
E17	E34	E39	E40	E37
E18	E33	E34	E39	E40
E23	E30	E33	E34	E39
E24	E29	E30	E33	E34
E21	E31	E29	E30	E33
E22	E32	E31	E29	E30
E27	E37	E32	E31	E29

Step 1 - Choose desired interlace factor.

Step 2 - Jumper each point in the "from" column to the adjacent point in the "to" column.

2.2 Memory Size

2.2.1 Illegal Unit Jumper. (1040062)

The illegal unit jumper will provide a method of detecting a selection to a unit that is not provided in the subsystem. The unit selected for this jumpering should be the last unit specified in the subsystem.

Zero (0) being the lowest going to 3 as the highest.

Highest Unit	Illegal Jumper		
	From	To	
0	E3	E7	E6
1	E3	E7	E6
2	E3	E7	
3	E3	None	

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REV 2.2.1 (Cont'd.)

Step 1 - Choose the highest unit defined in the subsystem.

Step 2 - Jumper from E3 to each point to the right of it.

2.2.2 Unit Select Jumper. (1040062)

The unit select jumper is used to select the partially populated disc and is used in conjunction with maximum size jumpering, 2.2.3, To determine when the system tries to address a track that is not provided on a disc which is specified.

Unit No.	Unit Select	
	From	To
0	E2	E8
1	E2	E5
2	E2	E6
3	E2	E7

Step 1 - Choose unit which has partial tracks if any. It must be the highest addressed unit.

Step 2 - Jumper unit select from E2 to the point adjacent to it on the table.

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2.2.3 Maximum Size Jumper. (1040062)

The maximum size jumper defines the maximum number of tracks in a partial disc. It is used in conjunction with the unit select jumpering to detect addressing to unavailable tracks on a defined disc unit. Only one disc in the subsystem may be a partial disc. A mix of 8500 & 8400 disc units is not allowed on one controller.

Disc Size	Maximum Size Jumper									
	From		To							
0 Tracks	E1	E9	E10	E11	E12	E13	E14	E15	E16	
16	E1	E9	E10	E11	E12	E13	E14	E15		
32	E1	E9	E10	E11	E12	E13	E14			
48	E1	E9	E10	E11	E12	E13				
64	E1	E9	E10	E11	E12					
80	E1	E9	E10	E11						
96	E1	E9	E10							
112	E1	E9								

Step 1 - Choose the number of tracks in the partial disc.

Step 2 - Jumper from E1 to each point to the right
of it on the table.

No jumpering is available for Partial 8500's above
112 tracks.

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2.3 Address Allocation. (1040062)

The jumpering for address allocation provides the use of two registers RCDA and RCEX to define the address space of the disc memory subsystem. The use of RCEX as an address register is not normally defined in DEC system and should be coordinated with system software and diagnostic programming.

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2.3 Address Allocation

TABLE 4-1. RCDA AND RCEX REGISTER STRAPPING

	Function (8400/8500 Disc Memory Units)	Strapping
1.	Single 8400 Disc Memory Unit RCDA bits 8-14 = Track address bits 0 - 6 RCEX is not used	E41-E47, E69-E81, E58-E65, E67-E68, E70-E71, E56-E72, E57-E73, E75-E74-E76-E77- E78-E79-E80.
2.	Multiple 8400 Disc Memory Units with extended unit bits (2 bits) RCDA bits 8 - 14 = Track address bits 0 - 6 RCEX bits 0 and 1 = Disc unit select	E41-E47, E42-E52, E43-E53 E54-E51-E50-E49, E66-E67, E64-E65, E70-E71, E56-E72, E57-E73, E75-E74-E78-E79- E80, E62-E76, E63-E77.
3.	Multiple 8400 Disc Memory Units with extended track address and unit bits (4 bits) RCDA bits 8 - 12 = Track address bits 0 - 4 RCEX bits 0 - 1 - Track address bits 5 and 6 RCEX bits 2 and 3 = Disc unit select	E42-E49, E43-E50, E44-E52, E45-E53, E56-E55, E64-E65, E66-E67, E70-E71, E59-E72- E76-E75-E74-E80, E60-E73- E77, E62-E78, E63-E79.
4.	Multiple 8500 Disc Memory Units with extended track bits and unit bits (5 bits) RCDA bits 8 - 14 = Track address bits 0 - 6 RCEX bits 1 and 2 = Disc unit select RCEX bits 0 = Track address Bit 7	E44-E53, E64-E65, E66-E67 E41-E47, E42-E49, E43-E52, E69-E48, E58-E55, E56-E72, E57-E73, E59-E70-E74-E76, E62-E77, E63-E78, E75-E79- E80
5.	Multiple 8500 Disc Memory Units with extended track bits and unit bits (5 bits) RCDA bits 8 - 12 = Track address bits 0 - 4 RCEX bits 0, 1, and 2 = Track address bits 5, 6, and 7 RCEX bits 3 and 4 = Disc unit select	E42-E49, E43-E50, E44-E51, E45-E52, E46-E53, E47-E48, E56-E55, E64-E65, E66-E67, E59-E72-E76, E60-E73-E77, E61-E70-E74-E78, E62-E79, E63-E80.

STEP 1 Choose the memory configuration desired.

STEP 2 Make all jumpering specified in the Table to the right of the configuration selected.

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LOCATION OF E POINTS ON 1940062

Point	Zone	Definition
E1	8C	highest track on last disk
E2	8C	last disk
3	8C	highest unit assigned
4	8C	highest unit assigned
5	13B	U sel 1
6	13B	U sel 2
7	13B	U sel 3
8	13B	U sel 0
9	14D	Max number of tracks on disk 112
10		96
11		80
12		64
13		48
14		32
15		16
16	14D	0
17	16B	LCCC Sector counter physical
18		D least significant
19		A
20	16B	B
21	16A	G
22		H most significant
23		E
24		F
25		L
26		M
27		J
28	16A	K
29	15A	LCC Sector counter physical
30		4 Sector target logical
31		6
32		7
33		3
34		2
35		11
36		10
37		8
38		9
39		1
40		0 Least significant

APPENDIX A

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E POINTS FOR 1940062

41 D13 Track address RCDA
 42 D16 Track address RCEX 0
 43 D16 1
 44 D16 2
 45 D16 3
 46 D16 Track address RCEX 4
 47 13B
 48 13C pull up
 49 15C RCEX Register input
 50 15C
 51 15C
 52 13C Unit select register input
 53 13C
 54 13C
 55 15C Clock to RCEX register
 56 13C Track address register
 57 13C Track address register
 58 13C Unit address register
 59 15C Output RCEX register
 60 15C
 61 15C
 62 13C Output of unit sel register
 63 13C
 64 13C
 65 88 exceeded subsystem, addressing
 66 14C wrap total system addressing
 67 14C
 68 14C
 69 13C track address register
 70 14B unit change
 71 14B pull up
 72 13C track address 5
 73 13C 6
 74 13C 7
 75 5B Ground
 76 5B EXO
 77 5B 1
 78 5B 2
 79 5B 3
 80 5B 4
 81 13C Ground
 82 13C Track address T8

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LOCATION OF E POINTS ON 1040063 APPENDIX B

Point	Zone	Definition
E1	22D	Vector address 1
2	22C	2
3	22B	4
4	22A	8
5	19B	64
6	19C	32
7	19A	128
8	19D	16
9	3D	Enable address vector
10	3D	ground
11	43D	memory cycle/NPR
12		16
13		1
14		2
15		4
16	43D	memory cycles/NPR 8
17	7A	priority selection
18		
19		
20		
21		
22		
23		
24		
25		
26		
27		
28		
29		
30		
31	7A	priority selection