

GUIDE TO THE OPERATING SYSTEM

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## INTRODUCTION

This document explains how to use the 5.1 release of the Operating System. It includes all relevant material from prior releases and also describes the new features of this release. The User's Guide does not explain each feature of the OS in detail; instead, it explains operations such as installing and booting the system, and presents the details of the Command Shell and Filer commands (see the Operating System Reference Manual for a complete description of the Operating system).

The User's Guide also contains explanations of any new features or calls that may not fit into the above topics because the Operating System Reference Manual is not updated for each new release. The User's Guide assumes that the Operating System Reference Manual that you have is dated March 1, 1982.

The 5.1 release of the Operating System is the first Operating system that boots from a Profile or Twiggy rather than the Apple II. The standalone OS is installed and operates differently than previous releases in several ways. Please read the paragraphs below that explain the environment that this version of the OS supports before attempting to install and run it. REMEMBER: Standalone mode is new to the OS group, too. We welcome your questions and appreciate suggestions.

## CONFIGURATION

The standalone OS boots from either a Profile or a Twiggy. However, most people will boot the standalone OS from a Profile, and use another hard disk for the monitor.

The Corvus can be reached from the 5.1 OS only as a source of monitor type files, not as an OS volume. The Apple is totally inaccessible from the 5.1 OS, which rules out both Disk-II floppies and the Sanyo screen. The Lisa screen and keyboard are reserved for Applications. Readlns and writelns can only be seen on your Soroc. THEREFORE: IF YOU DON'T HAVE A SOROC, YOU WILL NOT BE ABLE TO USE THIS VERSION OF THE OS!

Attach the Soroc to channel A of the Lisa; this channel is the second from the left when standing in front of the system. The Soroc driver supports

When the OS boots from a Profile, that Profile must be attached to the parallel port (the connector farthest to the right when viewed from the front). The parallel port is named 'PARAPORT' by the OS, and '&3' by the monitor.

Your other hard disks are attached to the N-Port card, which must (for now) be in Slot 1 (the middle slot). Starting from the bottom of the N-Port card, the ports are named '&4', '&5', and '&6' by the monitor, and 'SLOT1CHANO', 'SLOT1CHAN1', and 'SLOT1CHAN2' by the OS. The monitor gives preference to disks attached to the bottom of the N-Port card, so your monitor disk should probably be attached to &4.

Before installing the OS, you need to run the OSCONFIG program under the monitor. OSCONFIG produces a configuration file that defines, at boot time, which devices are attached at each port (&3 thru &6), and which ONE disk the OS can access Monitor files from; this disk is known as the 'Monitor's Working Device'.

The devices OSCONFIG knows about are Profile, Corvus, and printers. If a device isn't reported to the configuration program, the OS doesn't see it even if you try to explicitly mount it. If you want to change your configuration, re-run OSCONFIG (under the monitor again), FTP the new configuration file into the OS as SYSTEM.CONFIG, shutdown the OS, physically switch to the new arrangement, and then re-boot the OS. If your boot volume contains no file SYSTEM.CONFIG then the only device configured is the disk you are booting.

#### OS VOLUME TYPES

The OS currently supports two types of OS file system volumes, one built on top of the Monitor's concept of logical volumes and one entirely independent of Monitor volumes. The type of OS file system volume built within a Monitor logical volume is what you've used for the last few months when running the OS under the Monitor on a single disk.

Under the current OS, you can only access this type of volume on the designated Monitor working device. This type of OS volume CANNOT be a boot volume. It can reside anywhere on the disk and its access is totally protected by the Monitor's mount table.

'OS Devices' is the term used to describe the second type of volume. This type of volume CAN be a boot volume. However, an OS device has only a single OS volume and it must start at the beginning of the device. When you initialize the OS volume, you tell the OS how many blocks (pages) are in that volume.

The OS initializes the specified number of pages on the OS device. For example if you answer with 9720 blocks when initializing a Profile as an OS device, all 9720 blocks are re-written from the front of the disk without regard for any monitor volumes that may already exist there.

**WARNING:** The OS doesn't check the mount table to avoid destruction of Monitor volumes on the device.

However, it is possible for a device to be both an OS and a Monitor device if you create the Monitor volumes BEYOND the portion of the disk used as the OS Device. To reserve the portion of the disk you need for the OS volume, create a Monitor volume (under the volume manager) that starts at the first physical block, i.e. block 8, of the disk and has the same size as the number of blocks to be initialized for the OS device. The remaining space is usable for other Monitor volumes.

**WARNING:** When initializing an OS device that is split between an OS volume and Monitor volumes, be sure to initialize the correct number of pages. Specifying too large a number of blocks results in the destruction of Monitor volumes that follow the OS volume. In general, BE CAREFUL when mixing OS volumes and Monitor volumes on one device.

### SYSTEM FILES

The standalone OS is distributed on a Profile that holds a bootable copy of the OS, miscellaneous release files, and the installation utilities. The files below define the 5.1 Release and all, except OSCONFIG and OSINSTALL, must be on the OS boot volume.

SYSTEM.OS - the main portion of the OS code.

SYSTEM.SHELL - OS command shell

SYSTEM.BT\_PROF - the profile version of the OS loader

SYSTEM.BT\_TWIG - the twiggy version of the OS loader

SYSTEM.PROC - initial system process

SYSTEM.DEBUG - first part of Lisabug

SYSTEM.DEBUG2 - second part of Lisabug

SYSTEM.LLD - low level drivers

SYSTEM.CONFIG - user produced definition of desired configuration

IOSPASLIB.OBJ - system runtime library

INTRINSIC.LIB - intrinsic unit directory

FXFER - file transfer utility

RS232TEST - serial port driver

OSINSTALL.TEXT - exec file that transfers files onto your OS volume

OSCONFIG - MONITOR-based utility to generate a 'SYSTEM.CONFIG'

The files in the following list may be useful to you, but are not required to install the OS.

- SYSCALL.OBJ - public system calls unit
- PSYSCALL.OBJ - privileged system calls unit

#### INSTALLING THE OS

The following are the steps required to install OS 5.1 onto a Profile:

- 1) Be sure the Sysmgr 'Zero' has been run at some time on your target OS boot Profile. OS devices need to have a valid volume table, both to avoid confusion when examining the drive from the monitor, and to allow the OS has to use the drive as the Monitor's working device if necessary.
- 2) Attach the library OS Profile to &3, the parallel port of your system, attach your target OS boot Profile to &5, the port on the N-port card that is second from the bottom, and attach the source of the monitor's root volume (ie, #5:) at &4, the bottom port of the N-port card.
- 3) Boot the Monitor and make sure that the library Profile containing this version of the OS contains all the files listed above.
- 4) Run the OS51:OSCONFIG program to produce the configuration you want. The program expects single character numeric input. Save the configuration file in OS51:SYSTEM.CONFIG.
- 5) Boot the library copy of the OS (see the section below on booting the OS for directions).
- 6) Type 'P' to run the privileged filer and then type 'I' (for I(nit) to initialize your OS device (see the section on P(rivfiler if you need assistance). Use the name SLOT1CHAN1 to identify your profile at position &5. Depending on whether you have any monitor volumes on your profile, you may want to respond with less than the maximum device size (9720) when I(nit asks how many pages (blocks) it should initialize for the OS volume. The OS uses 1300 blocks of your boot volume, so you will want to create at least 1500 blocks even if you don't intend to store anything else on the volume. However, the OS boot volume must have enough space for the preallocated swap region, swap space for the applications, and swap space for data segments. Therefore, the minimum recommended size is 2000 blocks.
- 7) Execute W(riteBT, the write boot tracks utility, in P(rivFiler. Use, the name SLOT1CHAN1 to identify your target Profile boot volume at &5.
- 8) 'M(ount' your newly initialized profile using the name SLOT1CHAN1. The Mount command is described under the OS Filer.

- 9) Change your working directory to the name of your OS volume. If you don't change the working directory, the macro that transfers the system files to your OS boot volume will not run correctly.
- 10) Execute <OS51:OSINSTALL, a macro that transfers each of the following files into your newly initialized volume using the FTP utility 'T(rans':

```
OS51:SYSTEM.OS
OS51:SYSTEM.SHELL
OS51:SYSTEM.BT_PROF
OS51:SYSTEM.BT_TWIG
OS51:SYSTEM.PROC
OS51:SYSTEM.DEBUG
OS51:SYSTEM.DEBUG2
OS51:SYSTEM.LLD
OS51:SYSTEM.CONFIG
OS51:IOSPASLIB.OBJ
OS51:INTRINSIC.LIB
OS51:FXFER
OS51:RS232TEST
```

- 11) If you are developing programs on the Monitor to run on the OS, you will have to transfer the following files from the library profile to a Monitor volume:

```
OS51:IOSPASLIB.OBJ
OS51:INTRINSIC.LIB
OS51:SYSCALL.OBJ
OS51:PSYSCALL.OBJ
```

Also transfer

```
OS51:OSCONFIG
```

to a Monitor volume so that you can change configurations.

- 12) Detach the library Profile that contains the OS and your Profile that contains the 5.1 OS from the Lisa. Re-connect your OS 5.1 standalone Profile at the parallel port, and attach all other devices comprising the configuration you stored in the configuration file. You should now be able to boot the OS from your Profile (see BOOTING below for instructions).

Remember that the OS and UCSD file systems are not compatible.

When the OS initializes a boot volume, it preallocates swapping space for eight processes (three system processes and five user processes). If an application needs more than five concurrent processes will execute correctly. However, each additional process takes longer to create because its swapping space must be dynamically allocated.

## HOW TO BOOT THE OS

The boot prom can boot either the OS or the Monitor. To decide which system to boot and which device to boot from, the prom selects the FIRST of the following list of possibilities that it encounters:

1. If one of the combinations of keys listed below is depressed at the right time, the prom selects the corresponding system/boot device.

'Command' followed by 'h' means boot the OS from the Profile on the parallel port

'Command' followed by 'f' means boot the OS from the top Twiggy drive

'Command' followed by 'g' means boot the OS from the bottom Twiggy drive

'Command' followed by 'm' means boot the Monitor from the Apple

Learning the key press timing can be frustrating. The sweep pattern that appears about 3 or 4 seconds into the system power on process is your cue. Depress and HOLD DOWN the command key after the sweep pattern appears, and then press the second key about 2 or 3 seconds later. You will probably make more mistakes by typing too soon than too late, so take your time. Within another 3 or 4 seconds either the 'BOOTING' message appears on the left of the screen (the prom saw the keys and is obeying) or the standard prom version display is seen (you'll have to try again). To try again, press the 'reset' button on the back of your machine, if you have one, or power your system off and back on. Pause at least 1 second between turning the machine on (in back) and pushing the 'power' button (in front).

Version 102 of the boot prom makes a soft click when it's ready for you to type a boot device keycode, and a second click when it's no longer receptive. For version 104 of the prom change the 'm' to an 'a' for a monitor-boot.

2. If parameter memory is 'valid', the prom uses the boot device stored there. Only version 102 of the prom stores a valid combination of boot keys in parameter memory. No other method of writing to parameter memory exists yet.
3. Boot from the 'default' device. Currently, this means to boot the Monitor from the Apple. Some day, it will mean the top Twiggy.

The Profile must be left on for each attempt to boot the OS. Hopefully, this won't endanger disk integrity. If you have a Corvus attached to the system, you may want to turn it off before powering the prom off and on.

After booting the OS, the Soroc displays the OS version number, the devices in the current configuration, and the numbers of the available volumes. REMEMBER: only one Monitor file disk is accessible.

## SHUTTING DOWN THE OS

Whenever a user process returns to the Shell, you can quit the OS. However, if a user-process exception or system exception occurs, special action is necessary to preserve the integrity of files. During the normal course of running the OS, the system buffers user and system data destined for a disk volume. If you have to reset the machine and reboot while data is in the buffer, the disk will be in an inconsistent state. The table below describes several situations that cause this problem and recommends an action for each.

Error	Action
Exception in USER process such as divide by zero, bus error, address error, etc.	Type 'g' from the debugger and the OS continues to abort the process and do any necessary clean up work.
NMI in USER process that is indicated by entering debugger in a domain other than zero AND without the debugger condition 'DOMAIN=2, OVERRIDDEN TO 0'	Type 'g' from the debugger to continue executing the process. To abort the process, induce an artificial exception. One way to do this is to set PC to 0 ('pc 0') and then type 'g'. The process will probably get an illegal instruction exception and the OS should be able to abort it and do any clean up work necessary. REMEMBER: this only works if the domain IS NOT ZERO.
Exception in system code	Once in the debugger, type 'OSQUIT' from the debugger and the OS attempts to shut down the OS file system in an orderly fashion.
NMI in system code	Type 'g' to continue. To recover from a fatal error in the OS, type 'OSQUIT'. You may have to type 'OSQUIT' several times before it works DO NOT use NMI and 'rb' to reset the machine unless OSQUIT does not work.

## PROGRAM DEVELOPMENT

To write a program that can run on the OS:

1. On the Monitor:

Compile your program using the SYSCALL unit

Link the compiled version of your program with IOSPASLIB

2. Boot the OS

3. T(ransfer the linked .OBJ file to an OS file system volume

4. X(ecute the program

## THE OS COMMAND SHELL

When the OS comes up, a system process (the Root process) looks on the OS volume for a program file named SYSTEM.SHELL. If the OS finds one, it uses it as the OS command shell. If the OS doesn't find a SYSTEM.SHELL file, the Root process complains and goes automatically to the file transfer utility. At this point you can transfer any file from the UCSD world to serve as the OS shell. When you leave the file transfer utility, the Root process again looks for SYSTEM.SHELL. It repeats this cycle until it finally finds and starts up a shell.

To change the shell, you need merely kill the current SYSTEM.SHELL, transfer a new SYSTEM.SHELL to the OS volume, and reboot. This procedure assumes, of course, that your current shell can kill and transfer files.

When the Shell starts up, it automatically mounts several devices in addition to the boot volume. One of these is the RS232B device which can drive a printer. The RS232B port is the leftmost serial port as you face the front of the machine. The other devices that are mounted are the 'bit buckets' DEV4, DEV6, DEV7, and DEV8.

The position of a device determines its OS device name. The definitions of OS device names are as follows:

-PARAPORT is the device attached to the parallel port.

-SLOTxCHANY is the device attached to a 4-port card's slot x and channel y where slots and channels are numbered 0, 1, and 2. Slot 0 is the slot furthest from the power supply side of the machine; channel 0 is the bottom channel. EXAMPLE: A drive connected to the bottom port on a 4-port card that is in slot 1 is mounted as device -SLOT1CHANO.

The remainder of this section presents the OS Command Shell line and explains the OS command shell options. The OS command shell behaves like the UCSD command shell; to invoke an action, type the first character of the option you desire.

lisaOS: X(ecute, D(ebug, F(iler, P(rivFiler, T(ime, V(ers, O(ff, Q(uit

X(ecute	Executes a program. It prompts for the name of the program file to execute and expects the full OS file system name of a file that is on the OS volume. You must compile a program that runs on the OS with the SYSCALL unit and link it with IOSPASLIB before transferring it to the OS file system.
D(ebug	Same as X(ecute.
F(iler	Enters the Filer (described below).
P(rivFiler	Enters the privileged Filer (described below).
T(ime	Displays the current date/time setting and lets you enter a new date and/or time if desired. Type <CR> to indicate no change. To change the date or time, enter the new date and/or time in the format that the prompt specifies.
L(ib	Re-installs the Intrinsic Unit Directory file in memory. The command assumes that the new INTRINSIC.LIB file is already on the OS volume and that the Shell is the only process running in the system. If any error occurs during directory installation, a system error results and you must restart the OS. You can transfer and use a new INTRINSIC.LIB and use it while the OS is rebooting. Usually, no problems should occur when installing a new directory. NOTE: you cannot change IOSPASLIB using this command. Currently, you must reboot the OS to change this file.
V(ers	Lists module version numbers. The OS group uses it to determine which versions of the OS components are being used.
O(ff	Turns Lisa off. The user is warned that power is about to be turned off. Answering yes ('y' or 'Y') to the warning prompt terminates the Shell and turns off the Lisa. Any other answer returns to the Shell command line.

Q(uit Terminates the current Shell process. The user is asked if a new shell should be created or if the Operating System should be shut down and the Lisa reset (the power is left on). Note that the Q(uit and O(ff commands are

THE ACCEPTABLE WAYS TO LEAVE THE OS  
AND RETURN TO THE MONITOR.

These alternatives allow the Operating System to completely close and flush files that are open and to put the disk in a consistent state. If you do not wish to shut down the the system, the OS tries to start another SYSTEM.SHELL program. Use this to change Shells while running under the OS. You can also type 'OSQUIT' to return to the Monitor. This alternative is not desirable but is encouraged if the other alternatives don't work.

THE FILER

There are two 'Filers' in the OS environment. The 'Filer' handles normal file operations. The 'PrivFiler' handles special privileged operations mostly used to manage volumes.

When prompted for a device name, a response of <CR> is sufficient to specify the current working directory. In general, however, a response of <CR> to a prompt indicates that the command should be aborted. In those situations where <CR> means the current working directory, a response of <ESC> aborts the command.

The first half of the Filer command line is:

Filer: T(rans, L(ist, N(ew, K(ill, R(ename, M(ount, U(nmount, Q(uit, ?

Note that '?' is a command, not a request for information. It causes the command prompt to flip to the other half of the command line and display the other available commands. The other half of the Filer command line is:

W(orkingDir, S(afety, D(eleteFiles

## T(rans

T(rans invokes the file transfer utility FTP. FTP transfers files from the Monitor to the OS. Give FTP the source file name using the UCSD file name syntax and the destination file name using the OS syntax. If a file with that name already exists, FTP asks you for confirmation before writing over the old file. Once the transfer is complete, FTP asks for the next file to transfer. Type <cr> to exit.

Because two different file naming conventions are in use here, perhaps an example will be useful:

```
T(ransfer
What UCSD file to transfer? VOL:MYTEXT.TEXT <cr>
What Lisa file to transfer into? -DISK-MYFILE <cr>
What UCSD file to transfer? <cr>
```

This example takes the Pascal text file MYTEXT.TEXT from the Pascal volume named VOL and places it in the Lisa file MYFILE that is on the Lisa volume named DISK.

If you have multiple hard disks connected to your system via the 4-port card, you can only transfer the UCSD files stored on a single device. To select a working device you run the OSCONFIG program and copy the result into your OS boot volume.

Note that the transfer utility does not recognize the new Monitor file name syntax (DEV/VOL: FILE).

If you transfer a file into the Lisa file INTRINSIC.LIB, the system asks you if it should install the new Intrinsic Unit Directory immediately. The system installs it if you respond 'Y' or 'y'. If you choose not to install the new directory at that time, you must use the L(ib command later to install it yourself before running any programs that use the new INTRINSIC.LIB file.

## L(ist

List lists the files on a given directory, their sizes and the disk space that each uses. The disk space size is the number of blocks (488 bytes) currently allocated to the file (the PEOF), whereas the file size is the number of bytes of data in the file (the LEOF).

## N(ew

New creates a new file.

## K(ill

Kill deletes a file.

### R(ename

R(ename renames an existing file or volume. If a volume is renamed, you must precede the volume name with a dash. Do not specify the dash if you are renaming a file on the working directory.

### M(ount U(nmount

Mount and Unmount permit you to manage multiple OS file system volumes.

### S(afety

S(afety toggles the safety switch of a file on or off. The command asks for a file name and then asks whether the switch should be turned on (respond 'y' to the question) or off (respond 'n' or just <CR>).

### W(orkingDir

W(orkingDir displays the current working directory and then prompts for a new one. To change it, type the name of the new working directory; <CR> indicates no change. When changing the working directory, use a complete volume name (remember to include the '-') or the command has no effect. '-DEV9' and '-MyVol' are two example volume names. Once a working directory is set, partially specified pathnames are evaluated using that directory. If you UNMOUNT the volume containing the current working directory, the boot volume becomes the working directory.

### D(eteleFiles

The D(eteleFiles command deletes files using a simple wild card mechanism. The command first asks for the name of the directory to be searched and then asks for the partial file name for the search. The partial file name must be the initial characters of the file names you want. For example, if you type 'ABC' the Filer searches for any file beginning with 'ABC'. If you type <cr>, all files in the directory match. After searching the directory, it prompts you to enter whether or not you want to delete the files, if any, that match the partial name. To stop file deletion before going through the whole directory, type <ESC>.

## THE PRIVILEGED FILER

The P(rivFiler command line is:

PrivFiler: O(nline, E(ject, F(ix, I(nit, Z(ap, N(ewTwig, W(riteBT, Q(uit, ?

As with the Filer, the ? command flips to the other half of the PrivFiler's command line which is:

D(ump

O(nline

Online lists each currently mounted volume and the device it is mounted on. It also prints the name of the current working directory.

E(ject

Eject ejects a Twiggy disk from the specified device. Note that the button on a drive will not eject a disk in that drive; you must use the E(ject command. However, the command does not eject a disk that is not mounted.

F(ix

The Fix command recovers allocated space on a Lisa volume that the Filer cannot recover using normal means. This situation can occur if the following happens. A process opens a file, then kills it to delete the file's name so that other processes cannot access that file. The file space is allocated, but only the process that opened it has any handle on it. If the system crashes before the process can clean up the space itself, the file space remains allocated, but the Filer cannot get at it in any normal manner.

I(nit

Initialize creates an OS file system volume. The volume initialized must not be mounted. After you specify the device name (without the '-'), the Filer asks for the set up information it needs. If the device is a diskette (not a Corvus or the network), you must first format the media. Although I(nit destroys the current volume contents the Pascal directory is untouched so that the Monitor can still read the volume. Once you have initialized the volume, remember to mount it so that you can use it.

DO NOT attempt to Initialize an illegal device.

Do not confuse initialization with formatting. Volumes must be formatted before they are initialized. Corvus volumes are already formatted; use the Apple II Formatter program to format floppies. On a non-direct-connect Corvus, initializing 500 blocks takes about a minute.

### Z(ap

Zap invalidates an OS file system volume. To use the volume again, you have to initialize the volume the next time you start up the OS. If you change your mind after Zapping a volume, just Zap it again. Zap makes the volume appear to be an unmountable non-OS volume. The Z(ero command in the Monitor is not equivalent to Zap.

### N(ewTwig

N(ewTwig formats a twiggy diskette. The command prompts for the device name; "UPPER" or "LOWER" are appropriate names for twiggies. After formatting the diskette, you should initialize it as an OS volume.

### W(riteBT

WriteBT writes boot track information on a formatted Twiggy diskette or Profile to allow you to boot the standalone OS. You can initialize a diskette either before or after writing the boot tracks. NOTE: you can't write boot tracks on your boot volume. Instead, you must boot the OS from another Profile, attach your boot Profile to the N-port card, and then write boot tracks to your boot volume in the same way as when installing a new OS.

### D(ump

Dump provides a nicely formatted hexadecimal and ASCII dump of any page in the Lisa file system. It does not allow you to change the contents of that page. Dump is used primarily by the OS group as a debugging aid.

### Q(uit

Quit exits the PrivFiler and returns you to the OS command shell.

## THE ASYNCHRONOUS FILE SYSTEM

Because your OS volume can only be on a Profile or a Twiggy, the OS blocks a process calling a system procedure that involves an I/O operation until the operation is complete. If there is a ready process at that time, the scheduler starts that process running during the time necessary for the I/O operation.

This feature may improve overall performance of the OS. However, it can cause some problems. It is possible with this feature that writeln messages from several processes can get interspersed. This occurs if a writeln message from one process interrupts a writeln message from another process currently blocked for an I/O operation. Although this feature should not affect application programs, problems may occur with executing processes that share variables. A situation that could cause problems with shared data is the following. A process sets up a shared data address and then calls READ DATA to this address. The READ DATA call blocks this process and allows a second process, possibly of lower priority, to run. If the second process attempts to use the shared data, it might receive erroneous data. If you have any problems protecting shared data, consult the OS group.

## PRINTERS AND RS-232 INPUT/OUTPUT

The Operating System supports the parallel ports and one serial RS-232 port; the other RS-232 port is reserved for Lisabug on the standalone OS. The parallel ports on the 4-port card are named -slotxchany-anything, where x and y are numbers 0 through two depending on the configuration. The device pathname for the OS supported RS-232 port is '-RS232B-anything' where 'anything' is any sequence of characters. RS232B is the leftmost port when facing the front of the machine. There is no device control required for printing on the parallel ports. The remainder of this section is devoted to serial printing.

Follow the directions in this paragraph to set up a printer. Set the printer to handle 1200 baud serial communications. Connect the printer cable to a modem eliminator, and connect the modem eliminator to the RS232B port. If you want to connect the printer to a Soroc instead, set the Soroc to 1200 baud (set its rotary switch to 6) and connect the Soroc to the RS232B port using a standard Lisa-to-Soroc cable.

The default configuration is no parity, DTR handshake, 1200 Baud. You can change the configuration by using the `DEVICE_CONTROL` procedure. A sample program fragment that calls `DEVICE_CONTROL` follows.

```

VAR
    cparm: dctype;
    errnum: integer;
    path: pathname;

BEGIN
    path:='-RS232B';
    cparm.dcversion:=2;          (* note version change *)
    cparm.dccode:= << w >>;    (* see below *)
    cparm.dccdata[0]:= << x >>;
    cparm.dccdata[1]:= << y >>;
    cparm.dccdata[2]:= << z >>;
    DEVICE_CONTROL(errnum,path,cparm);
END;

```

<< w >>, << x >>, << y >>, and << z >> are defined as follows:

FUNCTION	<< w >>	<< x >>	<< y >>	<< z >>
<b>Group A--Parity:</b>				
No parity	1	0	--	--
Odd parity, no input parity checking	1	1	--	--
Odd parity	1	2	--	--
Even parity, no input parity checking	1	3	--	--
Even parity	1	4	--	--
<b>Group B--Output Handshake:</b>				
DTR handshake	2	--	--	--
XON/XOFF handshake	3	--	--	--
delay after Cr, LF	4	ms delay	--	--
<b>Group C--Baud rate:</b>				
	5	baud	--	--

FUNCTION	<< w >>	<< x >>	<< y >>	<< z >>
Group D--Input waiting:				
wait for full line	6	0	--	--
return whatever rec'd	6	1	--	--
Group E--Input handshake:				
no handshake	7	0	--	--
	9	-1	-1	65
DTR handshake	7	--	--	--
XON/XOFF handshake	8	--	--	--
Group F--Input type-ahead buffer:				
flush only	9	-1	-2	-2
flush & re-size	9	bytes	-2	-2
flush, re-size, and set thresh	9	bytes	low	hi
Group G--Disconnect Detection:				
none	10	0	0	--
device on RS232B	10	0	-128	--

To change the configuration, call `DEVICE_CONTROL` for the option you want in each group. You can set baud to any standard rate. However, 3600, 7200, and 19200 baud are available only on the RS232B port.

'Low' and 'Hi' under Group F set the low and high threshold in the type ahead input buffer. When 'hi' or more bytes are in the input buffer, XOFF is sent or DTR is dropped. Then when 'Low' or fewer bytes are in the type ahead buffer, XON is sent or DTR is re-asserted. The size of the type ahead buffer can be anywhere between 0 and 64 bytes inclusive.

Once the device is properly configured, OPEN a pathname 'RS232B-any' where 'any' can be any string of characters. You can now WRITE\_DATA and READ\_DATA with any size data block to the refnum opened.

## STACK SIZE

The stack size that a process requires depends on several factors. These include the amount of storage necessary for program global variables, regular unit global variables and intrinsic unit global variables, but do not include shared intrinsic variables.

Besides the static stack space requirements, a process also requires stack space dynamically for procedure stack frames. These stack frames contain the procedure linkage information, procedure local variables, and space for temporary expressions. The initial amount of dynamic stack space is obtained from the program file the process is to execute and is allocated when the OS creates a process. The default initial dynamic stack size is 10K (set by the Linker). The user can set the initial dynamic stack size to any desired value using the +S option of the Linker.

During the course of execution, it is possible for a program to require more dynamic stack space than is currently allocated to the stack (stack overflow). When this occurs, the operating system automatically expands the stack by the necessary amount. Stack expansions occur as needed until an expansion would make the stack larger than the maximum stack size contained in the program file. The default value for maximum stack size is 128K (again set by the Linker). You can set the maximum stack size to any desired value using the +T option of the Linker.

Under the current system, if a process requires a stack expansion that would cause the stack to exceed the maximum stack size, the process gets a bus error and enters LisaBug. Once in LisaBug, the system displays the bus error message and allows the user to do any debugging desired. To continue, type 'g' to exit LisaBug and allow the OS to abort the process.

Under the final (production) system, the Operating System terminates a process needing more stack space than the maximum. The cause of the termination, located in the exception information block associated with the SYS\_TERMINATE exception, will indicate 'stk-overflow' (see Unit Syscall).

Currently, the Operating System does not allow a stack size greater than 128K (the size of a hardware segment). So if you specify a value greater than 128K in either the +S or +T option, the OS lowers it to 128K when the process is created. Note also that there can be a performance penalty associated with stack expansion since Memory Manager must be run in order to make space (possibly causing I/O) for the larger stack segment.

## INTRINSIC UNITS

To use Intrinsic Units under the OS you need the Monitor release 8.0 versions of the compiler and code generator, the 8.2 versions of the Intrinsic Unit Manager and Intrinsic Unit Linker, an INTRINSIC.LIB file, and the linked library file IOSPASLIB.OBJ found on the OS release disks.

The INTRINSIC.LIB file used must contain the 4 units that comprise PasLib. These are units 1 (PASLIB), 102 (BLKIOINT), 103 (BLOCKIO), and 104 (PASHEAP). The INTRINSIC.LIB file may contain anything else that you require for the application. Before using the INTRINSIC.LIB and IOSPASLIB.OBJ to link a new unit or program, you must I(nstall the IOSPASLIB.OBJ from the OS release disk with the Intrinsic Unit Manager.

The INTRINSIC.LIB file, IOSPASLIB.OBJ file, and any other library files required must be on the Monitor root volume and the OS volume before executing programs under the OS.

You must compile programs that call OS routines using the SYSCALL unit. If a program calls anything from the privileged OS interface, you must include the PSYSCALL unit as well. In addition, you must link programs calling OS routines from either interface with IOSPASLIB.OBJ.

Because both the INTRINSIC.LIB file and the various library files are required to run any programs that use Intrinsic Units, several problems can occur if you are not careful about keeping these files consistent with each other. If a library file is ever changed, you must re-install it in INTRINSIC.LIB, and you must transfer both the new library file and the new INTRINSIC.LIB to the OS volume.

When you transfer a new INTRINSIC.LIB file to the OS volume, you must also change the memory resident copy of INTRINSIC.LIB. You can change the memory resident copy of the file either while in the T(ransfer command of the F(iler or later with the L(ib command of the Shell (see the descriptions of these commands for details).

If any of these steps are omitted, various errors can occur. For example, if you define a new Intrinsic Unit, build a program that uses the unit, but forget to transfer and change the INTRINSIC.LIB file on the OS volume, Make Process returns an error saying that the unit was not found in the Intrinsic Unit Directory. The error occurs because it is not in the memory copy of INTRINSIC.LIB.

As an aid in tracking these kinds of errors, the OS Loader currently displays the Intrinsic Unit number and name that was not found on the screen. This display will not be in the production system. Similar errors occur when you change the name or type of a unit and forget to transfer over the new INTRINSIC.LIB and/or library file before executing a program that uses the unit.

More complicated errors can occur if the size of a shared code segment associated with an Intrinsic Unit or its location in a library file changes and the new INTRINSIC.LIB and/or library file is not transferred to the OS volume. In this case, the error is not detected until the code segment is swapped into memory. At this point, you get the message

```
*** Error swapping in private code segment # nn for process id # pp
      OR
*** Error swapping in shared code sement # nn (segname) for process
      id # pp
```

where nn is the code segment number the application process uses, segname is the name of the shared segment from Intrinsic.Lib, and pp is the process identification number of the process for whom the segment is swapped in.

If the swap-in error is for a shared segment, it is generally due to an inconsistency between Intrinsic.Lib and the library file containing the shared segment. If this is the case, the correct Intrinsic.Lib and the library file associated with the bad segment are probably not on the OS volume.

If the swap-in error is for a private segment, it is generally due to either an improper link or a bad spot on the disk. To solve this problem, relink the program and transfer the relinked version to the OS volume.

Regardless of the kind of swap-in error, type < ret > to continue. The OS terminates the failing process and the information bolck associated with the process's SYS\_TERMINATE exception indicates that the OS is terminating the process due to a swap-in error.

## PASLIB

The standalone OS does not support some of the Paslib routines. The remainder of this section explains how you use PASLIB routines in the OS world. If an unsupported function is called in the stand alone OS, the system displays the following message:

```
MONITOR TRAP (E) occurred, index=<iiii> (routine name) in process of gid <gggg>
```

where <iiii> is the routine's index to the Monitor's TRAP E handler. See the Pascal Development System Internal Documentation for the identity of an index without a routine name.

The standalone OS does not support unit IO routines such as Unitread and Unitwrite and does not support the seek routine.

Because all of the Blockio code is currently in Paslib, processes running on the OS do not know about any 'prefix' settings made in the Monitor. If you don't include a volume name when specifying a UCSD file, the OS assumes that the volume is #5 on the Monitor's working device.

The Paslib routines for value range check and string index check run in the OS environment. If the range check indicates an error in OS code, a system error is signalled. The message displayed is:

```
VALUE RANGE ERROR in system code!
value to check = <vvvv> lower bound = <nnnn> upper bound = <uuuu>
return pc = <pppppp> caller a6 = <cccccc>
Going to Lisabug, type g to continue.
```

where:

<pppppp> is the address of the next statement of the call to the range check routine in Paslib,

<cccccc> is the address of the link field at the time of the call to paslib

or:

```
ILLEGAL STRING INDEX in system code!
value to check = <vvvv> lower bound = <nnnn> upper bound = <uuuu>
return pc = <pppppp> caller a6 = <cccccc>
Going to Lisabug, type g to continue.
```

Do not type 'g' to continue. If you do, you get system error 10201 and you must reboot the system.

If a range check error occurs in application code, the system exception 'SYS\_VALUE\_OOB' is signalled. The message displayed is:

```
VALUE RANGE ERROR in process gid <gggg>
value to check = <vvvv> lower bound = <nnnn> upper bound = <uuuu>
return pc = <pppppp> caller a6 = <cccccc>
Going to Lisabug, type g to continue.
```

or:

```
ILLEGAL STRING INDEX in process of gid <gggg>
value to check = <vvvv> lower bound = <nnnn> upper bound = <uuuu>
return pc = <pppppp> caller a6 = <cccccc>
Going to Lisabug, type g to continue.
```

If the process has not declared an exception handler for the exception that occurs, the system exception handler is entered after you type 'g' to continue. It terminates the process. If the process has declared a handler, the handler is called after you type 'g', and the process then continues execution.

The intrinsic procedure HALT calls TERMINATE\_PROCESS without passing an event.

The block IO routines, RESET, REWRITE, BLOCKREAD, BLOCKWRITE, and IORESULT, act in the operating system just as they do in the Monitor. Because RESET and REWRITE take UCSD file names, applications cannot do IO using these routines with OS file system volumes. IORESULT returns error 2 (bad device/volume number) if you do try to use OS file names with these routines. Only units 5, and 9 through 20 are considered block structured devices. Block IO to a non-block structured device is not supported. IORESULT can return an additional error number:

17 - device error, non-zero value returned from last LISAI0 call

Text file block IO works as expected. RESET and REWRITE of a text file (.TEXT suffix) sets the current block number to 2, thereby bypassing the text file header blocks. Note that RESET and REWRITE only accept names of files on the working device. In addition, the two routines do not support the new Monitor file name syntax (DEV/VOL: FILE) yet.

Support for the built in Pascal Heap routines has been in the OS Paslib since OS release 4.4.1. Currently, the OS supports routines NEW, MEMAVAIL, MARK, and RELEASE. These routines work exactly as they would in the Monitor.

The current implementation of the heap is a temporary implementation that allows the Pascal Compiler to work properly on the OS. The heap implementation will become more automatic in the future and will probably include DISPOSE. For the time being, there are a few things you need to do when using the Pascal heap. They are:

- Make the following heap initialization call before making any calls to the heap routines:

```
PLINITHEAP (ERROR,SIZE,9,FALSE,HREFNUM);
```

PLINITHEAP is defined in the PASLIBCALL unit as follows:

```
PROCEDURE PLINITHEAP (var ERNUM: integer; SIZE: longint;
                     LDSN: integer; SWAPABLE: boolean;
                     var REFNUM:integer);
```

PLINITHEAP returns an error if there are any problems making a data segment that has SIZE bytes memory resident. The data segment is made with the null pathname so that the OS will remove it when the process calling PLINITHEAP terminates. LDSN refers to the desired data segment. Currently SWAPABLE has no effect on PLINITHEAP and the data segment is always made with a disk size of 0. The data segment REFNUM is passed back in case you need to use it.

- The unit PASLIBCALL contains the interface for the PLINITHEAP call. Your program must USE the unit PASLIBCALL and call PLINITHEAP if your program uses the Pascal heap.

The implementation of the heap will change in a future OS PASLIB. The first set of changes will probably include the following features:

- A default `initheap` call that makes a data segment with a default `SIZE` and `LDSN`. This default call will be made the first time a Pascal program calls `NEW`, `MARK`, `RELEASE`, or `MEMAVAIL`. This call allows use of the heap without a `USES` statement for the `PASLIBCALL` unit and without an explicit `PLINITHEAP` call.

Automatic expansion of the heap's data segment by some amount `DELTA` when there is not enough space for a particular `NEW`. The OS will continue to increase the size of the heap data segment as long as the OS can provide more contiguous memory. The size of the heap is also bound by what `LDSN` is used. The default `LDSN` will be 13 which allows for a maximum heap of 1/2 meg unless a specific `initheap` call is made.

- A specific `PLINITHEAP` call that specifies the `LDSN`, the initial heap `SIZE`, whether the heap is swapable to disk, and the heap `DELTA` size for those having special needs,.

```
UNIT syscall; (* system call definitions unit *)
INTRINSIC;
```

## INTERFACE

### CONST

```
max_ename = 32; (* maximum length of a file system object name *)
len_exname = 16; (* length of exception name *)
size_exdata = 11; (* 48 bytes, exception data block should have the same
                  size as r_eventblk, received event block *)

size_etxt = 9; (* event text size - 40 bytes *)
size_waitlist = 10; (* size of wait list - should be same as reqptr_list *)

(* exception kind definitions for 'SYS_TERMINATE' exception *)

call_term = 0; (* process called terminate_process *)
ended = 1; (* process executed 'end' statement *)
self_killed = 2; (* process called kill_process on self *)
killed = 3; (* process was killed by another process *)
fthr_term = 4; (* process's father is terminating *)
bad_syscall = 5; (* process made invalid sys call - subcode bad *)
bad_errnum = 6; (* process passed bad address for errnum parm *)
swap_error = 7; (* process aborted due to code swap-in error *)
stk_overflow = 8; (* process exceeded max size (+T nnn) of stack *)
data_overflow = 9; (* process tried to exceed max data space size *)
parity_err = 10; (* process got a parity error while executing *)

def_div_zero = 11; (* default handler for div zero exception was called *)
def_value_oob = 12; (* " for value oob exception *)
def_ovfw = 13; (* " for overflow exception *)
def_nmi_key = 14; (* " for NMI key exception *)
def_range = 15; (* " for 'SYS_VALUE_OOB' excep due to value range err *)
def_str_index = 16; (* " for 'SYS_VALUE_OOB' excep due to string index err*)

bus_error = 21; (* bus error occurred *)
addr_error = 22; (* address error occurred *)
illg_inst = 23; (* illegal instruction trap occurred *)
priv_violation = 24; (* privilege violation trap occurred *)
line_1010 = 26; (* line 1010 emulator occurred *)
line_1111 = 27; (* line 1111 emulator occurred *)

div_zero = 31; (* exception kind definitions for hardware exception *)
value_oob = 32;
ovfw = 33;
nmi_key = 34;
value_range = 35; (* excep kind for value range and string index error *)
str_index = 36; (* Note that these two cause 'SYS_VALUE_OOB' excep *)
```

TYPE

```

pathname = string [255];
e_name = string [max_ename];
namestring = string [20];
procinfoRec = record
    progpathname : pathname;
    global_id    : longint;
    father_id    : longint;
    priority     : 1..255;
    state        : (pactive, psuspended, pwaiting);
    data_in      : boolean
end;

dsinfoRec = record
    mem_size : longint;
    disc_size: longint;
    numb_open : integer;
    ldsn      : integer;
    boundF    : boolean;
    presentF  : boolean;
    creatorF  : boolean;
    rwaccess  : boolean;
end;

t_ex_name = string [len_exname]; (* exception name *)
longadr = ^longint;
t_ex_state = (enabled, queued, ignored); (* exception state *)
p_ex_data = ^t_ex_data;
t_ex_data = array [0..size_exdata] of longint; (* exception data blk *)
t_ex_sts = record (* exception status *)
    ex_occurred_f : boolean; (* exception occurred flag*)
    ex_state : t_ex_state; (* exception state *)
    num_excep : integer; (* number of exceptions q'ed*)
    hdl_addr : longadr; (* handler address *)
end;

```

```

p_env_blk = ^env_blk;
env_blk = record
    pc : longint;
    sr : integer;
    d0 : longint;
    d1 : longint;
    d2 : longint;
    d3 : longint;
    d4 : longint;
    d5 : longint;
    d6 : longint;
    d7 : longint;
    a0 : longint;
    a1 : longint;
    a2 : longint;
    a3 : longint;
    a4 : longint;
    a5 : longint;
    a6 : longint;
    a7 : longint;
end;

p_term_ex_data = ^term_ex_data;
term_ex_data = record
    case excep_kind : longint of
        call_term,
        ended,
        self_killed,
        killed,
        fthr_term,
        bad_syscall,
        bad_errnum,
        swap_error,
        stk_overflow,
        data_overflow,
        parity_err : ();
        illg_inst,
        priv_violation,
        line_1010,
        line_1111,
        def_div_zero,
        def_value_oob,
        def_ovfw,
        def_nmi_key
        : (sr : integer;
           pc : longint);
        def_range,
    end;
end;

(* environment block to pass to handler *)
(* program counter *)
(* status register *)
(* data registers 0 - 7 *)

(* address registers 0 - 7 *)

(* terminate exception data block *)

(* due to process termination *)

(* due to illegal instruction,
   privilege violation *)

(* due to line 1010, 1111 emulator *)

(* terminate due to default handler for
   hardware exception *)

(* at the time of occurrence *)

```

```

def_str_index          (* terminate due to default handler for
                        'SYS_VALUE_OOB' excep for value
                        range or string index error *)
: (value_check : integer;
   upper_bound : integer;
   lower_bound : integer;
   return_pc   : longint;
   caller_a6   : longint);
bus_error,
addr_error          (* due to bus error or address error *)
: (fun_field : packed record      (* one integer *)
   filler : 0..$7ff;             (* 11 bits *)
   r_w_flag : boolean;
   i_n_flag : boolean;
   fun_code : 0..7;              (* 3 bits *)
   end;
   access_adr : longint;
   inst_register : integer;
   sr_error : integer;
   pc_error : longint);
end;

p_hard_ex_data = ^hard_ex_data;
hard_ex_data = record          (* hardware exception data block *)
   case excep_kind : longint of
   div_zero, value_oob, ovfw
   : (sr : integer;
      pc : longint);
   value_range, str_index
   : (value_check : integer;
      upper_bound : integer;
      lower_bound : integer;
      return_pc   : longint;
      caller_a6   : longint);
end;

accesses = (dread, dwrite, append, private, global_refnum);
mset = set of accesses;
iomode = (absolute, relative, sequential);

UID = record (*unique id*)
   a,b: longint
end;

timestamp_interval = record          (* time interval *)
   sec : longint;                  (* number of seconds *)
   msec : 0..999;                 (* number of milliseconds within a second *)
end;

info_type = (device_t, volume_t, object_t);
devtype = (diskdev, pascalbd, seqdev, bitbkt, non_io);
filetype = (undefined, MDDFFile, rootcat, freelist, badblocks,
            sysdata, spool, exec, usercat, pipe, bootfile,
            swapdata, swapcode, ramap, userfile, killedobject);

```

```
entrytype= (emptyentry, catentry, linkentry, fileentry, pipeentry, ecentry,
            killedentry);
```

```
fs_info = record
```

```
    name : e_name;
    devnum : integer;
    machine_id : longint;
    case otype : info_type of
        device_t, volume_t : (
            iochannel : integer;
            devt : devtype;
            slot_no : integer;
            fs_size : longint;
            vol_size : longint;
            blockstructured, mounted : boolean;
            opencount : longint;
            privatedev, remote, lockeddev : boolean;
            mount_pending, unmount_pending : boolean;
            volname, password : e_name;
            fsversion, volnum : integer;
            volid : UID;
            blocksize, datasize, clustersize, filecount : integer;
            freecount : longint;
            DTVC, DTCC, DTVB, DTVS : longint;
            master_copy_id, copy_thread : longint;
            overmount_stamp : UID;
            privileged, write_protected : boolean;
            master, copy, scavenge_flag : boolean );

        object_t : (
            size : longint;
            psize : longint; (* physical file size in bytes *)
            lpsize : integer; (* logical page size in bytes for this file *)
            ftype : filetype;
            etype : entrytype;
            DTC, DTA, DTM, DTB, DTS : longint;
            refnum : integer;
            fmark : longint;
            acmode : mset;
            nreaders, nwriters, nusers : integer;
            fuid : UID;
            eof, safety_on, kswitch : boolean;
            private, locked, protected, master_file : boolean;
            file_scavenged, file_closed_by_OS, file_left_open : boolean )
    end;
```

```
dctype = record
```

```
    dcversion : integer;
    dccode : integer;
    dcdata : array [0..9] of longint; (* user/driver defined data *)
end;
```

```

t_waitlist = record                                (* wait list *)
    length : integer;
    refnum : array [0..size_waitlist] of integer;
end;

t_eheader = record                                (* event header *)
    send_pid : longint;                            (* sender's process id *)
    event_type : longint;                          (* type of event *)
end;

t_event_text = array [0..size_etext] of longint;
p_r_eventblk = ^r_eventblk;
r_eventblk = record
    event_header : t_eheader;
    event_text : t_event_text;
end;

p_s_eventblk = ^s_eventblk;
s_eventblk = t_event_text;

time_rec = record
    year : integer;
    day : 1..366;                                  (* julian date *)
    hour : -23..23;
    minute : -59..59;
    second : 0..59;
    msec : 0..999;
end;

chn_kind = (wait_ec, call_ec);
t_chn_sts = record                                (* channel status *)
    chn_type : chn_kind;                          (* channel type *)
    num_events : integer;                         (* number of events queued *)
    open_rcv : integer;                          (* number of opens for receiving *)
    open_snd : integer;                          (* number of opens for sending *)
    ec_name : pathname;                          (* event channel name *)
end;

hour_range = -23..23;
minute_range = -59..59;

```

(\* File System calls \*)

```
procedure MAKE_FILE (var ecode:integer; var path:pathname; label_size:integer);
procedure MAKE_PIPE (var ecode:integer; var path:pathname; label_size:integer);
procedure MAKE_CATALOG (var ecode:integer; var path:pathname; label_size:integer);
procedure MAKE_LINK (var ecode:integer; var path, ref:pathname; label_size:integer);
procedure KILL_OBJECT (var ecode:integer; var path:pathname);
procedure OPEN (var ecode:integer; var path:pathname; var refnum:integer; manip:mset);
procedure CLOSE_OBJECT (var ecode:integer; refnum:integer);

procedure READ_DATA (var ecode : integer;
                    refnum : integer;
                    data_addr : longint;
                    count : longint;
                    var actual : longint;
                    mode : iomode;
                    offset : longint);

procedure WRITE_DATA (var ecode : integer;
                    refnum : integer;
                    data_addr : longint;
                    count : longint;
                    var actual : longint;
                    mode : iomode;
                    offset : longint);

procedure FLUSH (var ecode:integer; refnum:integer);

procedure LOOKUP (var ecode : integer;
                var path : pathname;
                var attributes : fs_info);

procedure INFO (var ecode:integer; refnum:integer; var refinfo:fs_info);

procedure ALLOCATE (var ecode : integer;
                    refnum : integer;
                    contiguous : boolean;
                    count : longint;
                    var actual : longint);

procedure TRUNCATE (var ecode : integer; refnum : integer);
procedure COMPACT (var ecode : integer; refnum : integer);
procedure RENAME_ENTRY ( var ecode:integer; var path:pathname; var newname : e_name );
```

```

procedure READ_LABEL ( var ecode : integer;
                      var path : pathname;
                      data_addr : longint;
                      count : longint;
                      var actual : longint );

procedure WRITE_LABEL ( var ecode : integer;
                      var path : pathname;
                      data_addr : longint;
                      count : longint;
                      var actual : longint );

procedure MOUNT ( var ecode:integer; var vname : e_name; var password : e_name ;
                 var devname : e_name);

procedure UNMOUNT ( var ecode:integer; var vname : e_name );

procedure SET_WORKING_DIR ( var ecode:integer; var path:pathname );

procedure GET_WORKING_DIR ( var ecode:integer; var path:pathname );

procedure SET_SAFETY ( var ecode:integer; var path:pathname; on_off:boolean );

procedure DEVICE_CONTROL ( var ecode:integer; var path:pathname;
                          cparm : dctype );

procedure RESET_CATALOG (var ecode : integer; var path : pathname);

procedure GET_NEXT_ENTRY (var ecode : integer; var prefix, entry : e_name);

procedure GET_DEV_NAME (var ecode : integer; var path : pathname;
                       var devname : e_name);

```

(\* Process Management system calls \*)

```

function My_ID : longint;

procedure Info_Process (var errnum : integer; proc_id : longint;
                      var proc_info : procinfoRec);

procedure Yield_CPU (var errnum : integer; to_any : boolean);

procedure SetPriority_Process (var errnum : integer; proc_id : longint;
                              new_priority : integer);

procedure Suspend_Process (var errnum : integer; proc_id : longint;
                          susp_family : boolean);

```

```

procedure Activate_Process (var errnum : integer;  proc_id : longint;
                           act_family : boolean);

procedure Kill_Process (var errnum : integer;  proc_id : longint);

procedure Terminate_Process (var errnum : integer;  event_ptr : p_s_eventblk);

procedure Make_Process (var errnum : integer;  var proc_id : longint;
                       var progfile : pathname;  var entryname : namestring;
                       evnt_chn_refnum : integer);

(* Memory Management system calls *)

procedure make_dataseg (var errnum : integer;  var segname : pathname;
                      mem_size, disc_size : longint;  var refnum : integer;
                      var segptr : longint;  ldsn : integer);

procedure kill_dataseg (var errnum : integer;  var segname : pathname);

procedure open_dataseg (var errnum : integer;  var segname : pathname;
                      var refnum : integer;  var segptr : longint;
                      ldsn : integer);

procedure close_dataseg (var errnum : integer;  refnum : integer);

procedure size_dataseg (var errnum : integer;  refnum : integer;
                      deltamemsize : longint;  var newmemsize : longint;
                      deltadiscsize: longint;  var newdiscsize: longint);

procedure info_dataseg (var errnum : integer;  refnum : integer;
                      var dsinfo : dsinfoRec);

procedure setaccess_dataseg (var errnum : integer;  refnum : integer;
                             readonly : boolean);

procedure unbind_dataseg (var errnum : integer;  refnum : integer);

procedure bind_dataseg(var errnum : integer;  refnum : integer);

procedure info_ldsn (var errnum : integer;  ldsn: integer;  var refnum: integer);

procedure flush_dataseg(var errnum: integer;  refnum: integer);

procedure MEM_INFO(var errnum: integer;
                  var swapspace, dataspace,
                  cur_codesize, max_codesize: longint);

```

(\* Exception Management system calls \*)

```
procedure declare_except_hdl (var errnum : integer;
                              var excep_name : t_ex_name;
                              entry_point : longadr);

procedure disable_except (var errnum : integer;
                          var excep_name : t_ex_name;
                          queue : boolean);

procedure enable_except (var errnum : integer;
                        var excep_name : t_ex_name);

procedure signal_except (var errnum : integer;
                        var excep_name : t_ex_name;
                        excep_data : t_ex_data);

procedure info_except (var errnum : integer;
                      var excep_name : t_ex_name;
                      var excep_status : t_ex_sts);

procedure flush_except (var errnum : integer;
                       var excep_name : t_ex_name);
```

(\* Event Channel management system calls \*)

```
procedure make_event_chn (var errnum : integer;
                          var event_chn_name : pathname);

procedure kill_event_chn (var errnum : integer;
                          var event_chn_name : pathname);

procedure open_event_chn (var errnum : integer;
                          var event_chn_name : pathname;
                          var refnum : integer;
                          var excep_name : t_ex_name;
                          receiver : boolean);

procedure close_event_chn (var errnum : integer;
                           refnum : integer);

procedure info_event_chn (var errnum : integer;
                          refnum : integer;
                          var chn_info : t_chn_sts);

procedure wait_event_chn (var errnum : integer;
                          var wait_list : t_waitlist;
                          var refnum : integer;
                          event_ptr : p_r_eventblk);

procedure flush_event_chn (var errnum : integer;
                           refnum : integer);
```

```
procedure send_event_chn (var errnum : integer;
                          refnum : integer;
                          event_ptr : p_s_eventblk;
                          interval : timestmp_interval;
                          clktime : time_rec);
```

(\* Timer functions system calls \*)

```
procedure delay_time (var errnum : integer;
                      interval : timestmp_interval;
                      clktime : time_rec);
```

```
procedure get_time (var errnum : integer;
                    var gmt_time : time_rec);
```

```
procedure set_local_time_diff (var errnum : integer;
                                hour : hour_range;
                                minute : minute_range);
```

```
procedure convert_time (var errnum : integer;
                        var gmt_time : time_rec;
                        var local_time : time_rec;
                        to_gmt : boolean);
```

```
UNIT psyscall;                (* privileged system call definitions unit *)
INTRINSIC;
```

```
INTERFACE
```

```
(* $U object:syscall.obj *)
USES syscall;
```

```
const buff_too_small = 1158;
      e_sdubd = 1159;
      ddev_too_small = 1160;
      inv_shutdown_mode = 1161;
      pwr_already_off = 1162;
      badcmd_err = 1163;
      nottwig_err = 1164;
      notmounted_err = 1165;
      alreadymounted_err = 1166;
      notblockstr_err = 1167;
```

```
type
```

```
vers_info = record (* version information record *)
```

```
    PPrimV : integer;
    PMV : integer;
    GDV : integer;
    MMPrimV : integer;
    MMV : integer;
    DSV : integer;
    ExprmV : integer;
    ExmgrV : integer;
    ECV : integer;
    TimeV : integer;
    VMV : integer;
    SFV : integer;
    PrimV : integer;
    UIV : integer;
    InitV : integer;
    CUR_V : integer
end;
```

```

ut_commands = (no_op,
               online,
               initvol,
               zap,
               dumpdata,
               setfstrace,
               fsscavenge,
               writeBT,
               format,
               verify,
               eject,
               flushbuffers,
               boot_unmount,
               boot_remount,
               copy_volume,
               shut_down_sys,
               mount_BD);

```

```

sm_type = (restart_shell, reset_machine, kill_power);

```

```

ut_parmt = record

```

```

    gp_parm : longint;

```

```

    case command : ut_commands of

```

```

        no_op,
        online,
        flushbuffers,
        boot_remount : (

```

```

            shut_down_sys: (sd_mode : sm_type

```

```

                initvol      : (idev_name : e_name;
                                pages     : longint;
                                newvolname : e_name;
                                newpassword : e_name

```

```

                zap,
                format,
                verify,
                writeBT,
                eject      : (dev_name : e_name

```

```

                dumpdata    : (ddev_name : e_name;
                                pagenum   : longint

```

```

                setfstrace,
                boot_unmount : (level : integer

```

```

                fsscavenge  : (sdev_name : e_name;
                                files_reclaimed : integer; (* returned *)
                                pages_scavenged : longint ); (* returned *)

```

```

        copy_volume : (from_dev : e_name;
                       to_dev   : e_name;
                       buffaddr : longint;
                       bufsize  : longint      );

        mount_BD   : (mon_unitnum : integer;
                       twig_unitnum : integer ) (* 1 = UPPER *)
                                                           (* 2 = LOWER *)

    end;

loop = (readop, writeop);

refnum_type = (frefnum, dsrefnum, ecrefnum);

openrec = record (* open list info record *)
    procid : longint;
    refnum : integer;
    refntype : refnum_type;
    globalrefn : boolean;
end;

Tlog_cmds = (log_dump, log_flush, log_reset, log_shutdown); (* logging commands *)

procedure POPEN (var ecode : integer;
                var path : pathname;
                var refnum : integer;
                manip : mset;
                var allowed : boolean );

procedure protect (var ecode : integer;
                  var path : pathname;
                  ismaster : boolean;
                  m_serial_no : longint );

procedure get_serial_no (var ecode : integer; var s_no : longint);

procedure GET_OPEN_LIST (var ecode : integer; var devname : e_name;
                        var openinfo : openrec);

procedure fs_utilities (var ecode : integer; var parms : ut_parmt); (* replaces OSVM *)

procedure list_versions (var info : vers_info);

procedure lockseg (var errnum: integer);

procedure unlocksegs (var errnum: integer);

procedure unitio (var errnum : integer; devnum : integer; bufadr : longint;
                 numblocks : longint; blocknum : longint; op : ioop);
    (* a substitute routine for unitread and unitwrite *)

procedure monio (var ch : char; op : ioop);

```

```
procedure set_time (var ecode : integer; time : time_rec);
procedure Change_Directory (var errnum : integer; restartShell : boolean);
function LOGGING: boolean;
procedure LOG(var errnum: integer; ptr_arr: longint);
procedure LOG_NEWCMD(var errnum: integer; cmd: Tlog_cmds);
procedure Size_Stack(var errnum: integer; delta_size: longint);
```

## ADDITIONS TO THE OS

This section documents all the changes to the OS that have occurred since the last release of the OS Reference Manual. When the manual is updated, the material will be deleted from this section.

## OS PROCEDURES

The OS procedure defined below retrieves information concerning the memory resources that the calling process uses.

```
MEM_INFO (var errnum : integer
          var swapspace;
          dataspace;
          cur_codesize;
          max_codesize: longint)
```

where:

- swapspace = the amount of system memory available (in bytes) for swapping
- dataspace = the amount of memory (in bytes) the calling process requires for its bound data areas. This value includes the stack of the process and the data segment for shared intrinsic data.
- cur\_codesize = the size (in bytes) of the calling segment.
- max\_codesize = the size (in bytes) of the longest code segment within the address space of the calling process.

In release 5.1 of the Operating System, OPEN\_DATASEG is much less sensitive to the values of LEOF and PEOF within the data segment being opened. The results of an OPEN\_DATASEG call under various conditions are outlined below:

Condition	Resulting Data Segment
-----	-----
0 < LEOF <= 128kb PEOF = any value	memory size = LEOF; disk size = PEOF errnum = 0
LEOF > 128kb PEOF = any value	errnum = 306 (data segment too big)
LEOF = 0 0 < PEOF <= 128kb	memory size = PEOF; disk size = PEOF errnum = -320 (a warning)
LEOF = 0 PEOF > 128kb	memory size = 128kb; disk size = PEOF errnum = -320 (a warning)
LEOF = 0 PEOF = 0	memory size = 512 ; disk size = 0 errnum = -320 (a warning)

Those conditons which result in a warning error (-320) should be checked via INFO\_DATASEG to verify that the resulting data segment has the desired memory and disk sizes before the segment is used.

## OS ERROR MESSAGES

The following list of OS error messages is in ascending numerical order. However, the ordering scheme ignores the sign of the error number; the minus sign preceding an error number indicates that the message is a warning; the OS may or may not have completed the flagged action.

0 no error

## PROCESS MANAGEMENT

100 Specified process does not exist  
101 Specified process is a system process  
110 Invalid priority specified (must be 1..255) (SetPriority\_Process)  
-115 Specified process is already suspended (Suspend\_Process)  
-120 Specified process is already active (Activate\_Process)  
-125 Specified process is already terminating (Kill\_Process)  
130 Could not open program file  
131 Error while trying to read program file  
132 Invalid program file (incorrect format)  
133 Could not get a stack segment for new process  
134 Could not get a syslocal segment for new process  
135 Could not get a PCB for new process (no sysglobal space)  
136 Could not set up communication channel for new process  
138 Error accessing program file while loading  
139 Could not get a PLCB to load the program (no sysglobal space)  
141 Error accessing a library file while loading program (e.g. the library file containing required shared segment not found)  
142 Can't run protected file on this machine  
143 Program uses an intrinsic unit not found in the Intrinsic Library  
144 Program uses an intrinsic unit whose name or type does not agree with the Intrinsic Library  
145 Program uses a shared segment not found in the Intrinsic Library  
146 Program uses a shared segment whose name does not agree with the Intrinsic Library

## EXCEPTION MANAGEMENT

201 No such exception name declared  
202 No space left in the system data area for declare\_execp\_hdl or signal\_except.  
203 Null name specified as exception name.

## MEMORY MANAGEMENT

302 Invalid ldsn  
 303 No data segment bound to an ldsn when there should be  
 304 Data segment bound to an ldsn when it shouldn't be  
 306 Data segment too large  
 307 Input data segment path name is invalid  
 308 Data segment already exists  
 309 Insufficient disk space for data segment  
 310 An invalid size has been specified:  
     - memory size <= 0  
     - memory size of shared data segment > 128K  
     - disk size < 0  
 311 Insufficient system resources  
 312 Unexpected file system error  
 313 Data segment not found  
 -320 Could not determine size of data segment. Defaults used  
     were : memory size = 512 bytes, disk size = 0 bytes

## EVENT MANAGEMENT

401 invalid event channel name passed to make\_event\_chn:  
     empty string or string longer than 16 characters  
 402 no space left in system global data area for open\_event\_chn  
 403 no space left in system local data area for open\_event\_chn  
 404 Non-block structured device specified in pathname  
 410 attempt to open a local event channel to send  
 411 attempt to open an event channel to receive when event  
     channel already has a receiver  
 412 calling process has already opened this channel to send  
     or receive  
 414 attempt to open channel that is being killed  
 -415 warning: wrong number of bytes in channel when open  
 420 attempt to wait on a channel that the calling process  
     did not open  
 421 wait\_event\_chn returns while waiting on an empty channel  
     because a sender process was not able to successfully  
     complete sending an event.  
 422 attempt to call wait\_event\_chn on an empty event-call  
     channel  
 423 cannot find corresponding event channel after being  
     blocked (wait\_event\_chn)  
 424 the actual amount of data returned while reading an event  
     from a channel is not the same as the size of that event  
     block in wait\_event\_chn (probably disk I/O failure)  
 425 event channel empty after being unblocked (wait\_event\_chn)  
 430 attempt to send to a channel which the calling process  
     does not have open  
 431 the actual amount of data transferred while writing an  
     event to a channel is not the same as the size of an  
     event block in send\_event\_chn (disk is probably full)  
 -440 wrong number of bytes in channel when info\_event\_chn called.

## TWIGGY DISK ERRORS

606 can't find sector (disk unformatted)  
611 unexpected interrupt from drive 2  
612 unexpected interrupt from drive 1  
613 illegal disk address or transfer length  
614 no disk present in drive  
617 checksum error  
618 can't format write-protected or bad file system header

## TIME MANAGEMENT

630 the time passed to `delay_time`, `convert_time`, or `send_event_chn` is such that the year is less than 1900 or greater than 2035.  
635 process got unblocked prematurely due to process termination (`delay_time`)  
636 timer request did not complete successfully (`delay_time`)  
638 the time passed to `delay_time` or `send_event_chn` is more than 23 days from the current GMT time

## RS-232

640 RS-232 driver called with wrong version number  
641 RS-232 read or write initiated with illegal parameter  
642 Unimplemented or unsupported RS-232 driver function  
643 Unexpected RS-232 interrupt  
646 No memory available to initialize RS-232  
647 Unexpected RS-232 timer interrupt  
648 Attempt to send unpermitted command to serial controller card

## PROFILE DISK ERRORS

659 Invalid file system header  
660 Cable disconnected  
662 Parity error  
663 Checksum error  
666 Timeout  
685 Eject not allowed this device

## PARALLEL PRINTING ERRORS

694 Unimplemented device control  
696 Out of paper  
698 Offline

## STARTUP

700	Mismatch between loader version number (in OS.OBJ) and operating system version number (in SYSTEM.OS.OBJ)
701	OS exhausted its internal space during startup
702	Cannot make system process
703	Cannot kill pseudo-outer process
704	Cannot create driver
705	Cannot program NMI key
706	Cannot (soft) initialize Twiggy
707	Cannot (soft) initialize the file system volume
708	Profile not readable
709	Cannot map screen data
710	Too many slot-based devices

## FILE SYSTEM

## VmStuff:

801	IoResult <> 0 on I/O using the Monitor (LISAIO)
802	Asynchronous I/O request not completed successfully
806	Page specified is out of range (TFDM)
809	Invalid arguments (page, address, offset, or count) (VM)
810	The requested page could not be read in (VM)
816	Not enough sysglobal space for file system buffers (initqvm)
819	Bad device number (IO_INIT)
820	No space in sysglobal for asynchronous request list
821	Already initialized I/O for this device
822	Bad device number (IO_DISINIT)

## SFileIO:

825	Error in parameter values (Allocate)
826	No more room to allocate pages on device
828	Error in parameter values (Deallocate)
829	Partial deallocation only (ran into unallocated region)
835	s-file number < 0 or > maxfiles (illegal value) (SList_IO)
837	Unallocated s-file or I/O error (FMap_Mgr)
838	Map overflow: s-file too large
841	Unallocated s-file or I/O error (Get_PSize)
843	Requested exact fit, but one couldn't be provided (AppendPages)
847	Requested transfer count is <= 0 (DataIO)
848	End-of-file encountered
849	Invalid page or offset value in parameter list
852	Bad unit number (FlushFS)
854	No free slots in s-list directory (too many s-files) (New_SFile)
855	No available disk space for file hints
856	Device not mounted
857	Empty, locked, or invalid s-file (Kill_SFile)
861	Relative page is beyond PEOF (bad parameter value) (AbsPage)
864	No sysglobal space for volume bitmap (Real_Mount, Real_Unmount)
866	Wrong FS version or not a valid Lisa FS volume
867	Bad unit number (Real_Mount, Real_Unmount)
868	Bad unit number (Def_Mount, Def_Unmount)
869	Unit already mounted (mount)/no unit mounted (unmount)
870	No sysglobal space for DCB or MDDF (mount)

## FS Primitives:

871 Parameter not a valid s-file ID (Open\_SFile)  
 872 No sysglobal space for s-file control block  
 873 Specified file is already open for private access  
 874 Device not mounted  
 875 Invalid s-file ID or s-file control block (Close\_SFile)  
 879 Attempt to position past EOF (Direct\_IO)  
 881 Attempt to read empty file (FileIO)  
 882 No space on volume for new data page of file  
 883 Attempt to read past EOF  
 884 Not first auto-allocation, but file was empty  
 885 Could not update filesize hints after a write (fileio)  
 887 Catalog pointer does not indicate a catalog (bad parameter)  
 888 Entry not found in catalog (Lookup\_by\_ename)  
 890 Entry by that name already exists (Make\_Entry)  
 891 Catalog is full, or was not as catalog  
 892 Illegal name for an entry  
 894 Entry not found, or not a catalog (Kill\_Entry)  
 895 Invalid entry name (kill\_entry)  
 896 Safety switch is on--cannot kill entry (kill\_entry)

## FS Init:

897 Invalid bootdev value

## FS Interface:

921 Pathname invalid or no such device (Make\_File)  
 922 Invalid label size (Make\_File)  
 926 Pathname invalid or no such device (Make\_Pipe)  
 927 Invalid label size (Make\_Pipe)  
 941 Pathname invalid or no such device (Kill\_Object)  
 946 Pathname invalid or no such device (Open)  
 947 Not enough space in syslocal for file system refdb  
 948 Entry not found in specified catalog (Open)  
 949 Private access not allowed if file already open shared  
 950 Pipe already in use, requested access not possible OR  
 dwrite not allowed for pipe  
 951 File is already opened in private mode (open)  
 952 Bad refnum (Close\_Object)  
 954 Bad refnum (Read\_data)  
 955 Read access not allowed to specified object  
 956 Attempt to position FMARK past EOF not allowed  
 957 Negative request count is illegal (read\_data)  
 958 Non-sequential access is not allowed (read\_data)  
 959 System resources exhausted  
 960 Error writing to pipe while an unsatisfied read was pending  
 961 Bad refnum (write\_data)  
 962 No WRITE or APPEND access allowed  
 963 Attempt to position FMARK too far past EOF  
 964 Append access not allowed in absolute mode  
 965 Append access not allowed in relative mode  
 966 Internal inconsistency of FMARK and EOF (warning)  
 967 Non-sequential access is not allowed (write\_data)  
 968 Bad refnum (Flush)  
 971 Pathname invalid or no such device (Lookup)  
 972 Entry not found in specified catalog  
 974 Bad refnum (Info)

977 Bad refnum (allocate)  
 978 Page count is non-positive (allocate)  
 979 Not a block structured device (allocate)  
 981 Bad refnum (Truncate)  
 982 No space has been allocated for specified file  
 983 Not a block structured device (truncate)  
 985 Bad refnum (Compact)  
 986 No space has been allocated for specified file  
 987 Not a block structured device (compact)  
 988 Bad refnum (Flush\_Pipe)  
 989 Caller is not a reader of the pipe  
 990 Not a block structured device (flush\_pipe)  
 999 Asynchronous read was unblocked before it was satisfied.  
 This may occur during process termination.  
 1021 Pathname invalid or no such entry (Rename\_Entry)  
 1022 No such entry found (rename entry)  
 1023 Invalid newname, check for '-' in string (rename entry)  
 1024 New name already exists in catalog (rename entry)  
 1031 Pathname invalid or no such entry (Read\_Label)  
 1032 Invalid transfer count (read\_label)  
 1033 No such entry found (read\_label)  
 1041 Pathname invalid or no such entry (Write\_Label)  
 1042 Invalid transfer count (write\_label)  
 1043 No such entry found (write\_label)  
 1051 No device or volume by that name (mount)  
 1052 A volume is already mounted on device  
 1053 Attempt to mount the temporarily unmounted boot volume  
 just unmounted from this machine (MOUNT)  
 -1063 warning, attempt to mount a temporarily unmounted boot  
 volume that was either unmounted from another machine or  
 was not the most recently unmounted boot volume. The  
 mount is completed (MOUNT)  
 1061 No device or volume by that name (Unmount)  
 1062 No volume is mounted on device  
 1071 Not a valid or mounted volume for working directory  
 1091 Pathname invalid or no such entry (Set\_Safety)  
 1092 No such entry found (set\_safety)  
 1121 Invalid device, not mounted, or not a catalog (reset\_catalog)  
 1128 Invalid pathname, device, or volume not mounted (get\_dev\_name)  
 1130 File is protected; cannot open due to protection violation  
 get\_open\_list  
 1131 No device or volume by that name  
 1132 No volume is mounted on that device  
 1133 No more open files in the file list of that device  
 (no files, data segments, event channels open on that device)  
 reg\_open\_list  
 1134 Cannot find space in sysglobal for open file list  
 1135 Cannot find the open file entry to modify

## fs utilities calls:

1136 Boot volume not mounted (fs utility, ubd)  
 1137 Boot volume already unmounted (fs utility, ubd)  
 1138 Caller cannot have higher priority than system  
 processes when calling ubd (fs utility, ubd)  
 1141 Boot volume was not unmounted when calling rbd  
 1142 Some other volume still mounted on the boot device when  
 calling rbd  
 1143 No sysglobal space for MDDF to do rbd  
 1144 Attempt to remount a volume which is not the temporarily  
 unmounted boot volume from the same machine (rbd)  
 1145 No sysglobal space for bit map to do rbd  
 1159 fs shutdown is not allowed while boot volume unmounted  
 but operation is carried out

## fs shutdown calls:

1158 Track-by-track copy buffer is too small  
 1159 Shutdown requested while boot volume was unmounted  
 1160 Destination device too small for track-by-track copy  
 1161 Invalid final shutdown mode  
 1162 Power is already off

## fs utilities calls:

1163 Illegal command  
 1164 Device is not a Twiggy device  
 1165 No volume is mounted on the device  
 1166 A valid volume is already mounted on the device  
 1167 The Device is not blockstructured  
 1168 Device name is invalid

## newvolume (volume initialization):

1169 Could not default mount volume before initialization  
 1170 Could not mount volume after initialization  
 1171 '-' is not allowed in a volume name  
 1172 No space available to initialize a bitmap for the volume

## WARNINGS! from opening a file or mounting a volume:

-1173 File was last closed by the OS  
 -1174 File was left open or volume was left mounted, and system crashed  
 -1175 File or volume was scavenged

When these warnings occur on an OPEN call for a file or a MOUNT  
 call for a volume, the OS goes ahead and opens the volume/file  
 for access as usual. HOWEVER, the contents of the file might  
 be inconsistent.

## CIRCULAR PIPES:

- 1176 Cannot read from a pipe more than half of the allocated physical size (read\_data)
- 1177 Cannot cancel a read request for a pipe (read\_data)
- 1178 Process waiting in read\_data for pipe data got unblocked because the last writer of the pipe has closed it (read\_data)
- 1180 Cannot write to a pipe more than half of the allocated physical size (write\_data)
- 1181 No system space left for request block for pipe (write\_data)
- 1182 Writer process to a pipe got unblocked before the request was satisfied (this can occur during process termination) (write\_data)
- 1183 Cannot cancel a write request for a pipe (write\_data)
- 1184 Process waiting in write\_data for pipe space got unblocked because the reader closed the pipe (write\_data)
- 1186 Cannot allocate space to a pipe while it has data wrapped around (allocate)
- 1188 Cannot compact a pipe while it has data wrapped around (compact)
- 1190 Attempt to access a page that is not allocated to the pipe (absrelbyte)

## OTHER:

- 1196 Something is still open on device--cannot unmount (real\_unmount)
- 1197 Volume is not formatted or cannot be read (def\_mount)
- 1198 Negative request count is illegal (write\_data)
- 1199 Function or procedure is not yet implemented
- 1998 Invalid parameter address
- 1999 Bad refnum

The pathname error codes (921, 926, 941, 946, and 971) often mean that the volume specified in the pathname is not mounted. If error 966 occurs while writing a file using the FTP utility, you probably ran out of space on the destination volume.

## OS LOADER DIAGNOSTICS

Error Message	Cause or Description
FILE SYSTEM VERSION MISMATCH	The boot tracks don't know the right file system version
FILE SYSTEM CORRUPT	Either damaged file system or damaged contents
MEMORY EXHAUST	The OS will not fit
SYSTEM CODE FILE NOT FOUND	Cannot find SYSTEM.OS
SYSTEM CONFIGURATION FILE NOT FOUND	Cannot find SYSTEM.CONFIG
BOOT DEVICE READ FAILED	Device could not be read for whatever reason
CODE FILE CORRUPT	Refers to SYSTEM.OS
TOO MANY OS SEGMENTS	Refers to SYSTEM.OS
SYSTEM DEBUG FILE NOT FOUND	Cannot find SYSTEM.DEBUG
PROGRAM NOT EXECUTABLE	Refers to SYSTEM.OS, SYSTEM.DEBUG or SYSTEM.LLD
SYSTEM LOW LEVEL DRIVER FILE NOT FOUND	Refers to SYSTEM.LLD
CONFIGURATION FILE NOT USABLE	Refers to SYSTEM.CONFIG
WRONG DRIVER	For instance, storing a Twiggy driver on a Profile
RANGE ERROR, OR UNKNOWN BOOT ERROR	A loader bug

## SYSTEM ERRORS

A system error indicates that something has gone seriously awry within the Operating System code. When a system error occurs, the Operating System reports the error and stops. Please report the occurrence of any system errors to the Operating System group.

## Common system errors:

10102	Error while creating System.Shell during StartUp
10201	Hardware exception (divide by zero, for example) in Operating System code

## EXCEPTIONS

During execution applications can field hardware exceptions. If such an exception occurs, the system displays one of the following messages:

Bus error or address error exception:

```
EXCEPTION in process of gid <gggg>
Process is about to be terminated.
access address = <aaaaaaaa> = mmu# <mmm> (segment name), offset <oooo>
inst reg = <rrrr>      sr = <ssss>      pc = <pppppp>
saved registers at <xxxxxxxx>
Going to Lisabug, type g to continue
```

Any other hardware exception:

```
EXCEPTION in process of gid <gggg>
Process is about to be terminated.
sr = <ssss>      pc = <pppppp>
saved registers at <xxxxxxxx>
Going to Lisabug, type g to continue
```

where:

```
<gggg> is the global ID of the process that incurred the exception.
<aaaaaaaa> is the address that caused the bus or address error
<mmm> is the segment number represented by <aaaaaaaa> and
<oooo> is the offset within that segment
<rrrr> is the value of the instruction register at the time of the exception
<ssss> is the value of the status register at the time of the exception
<pppppp> is the value of the program counter at the time of the exception
<xxxxxxxx> is the address of the saved register information
```

All numbers displayed are decimal; the segment name is displayed only if the segment number makes sense to the Operating System.

If the exception is divide by zero, overflow, or CHK out of bounds, the process is not terminated and the line to that effect is not shown. If the process has declared an exception handler for this exception, that handler is entered after you type g to LisaBug, and the process then continues execution. If no handler has been declared, the system default handler terminates the process. If the exception is a bus error and the segment name is 'stack seg', a stack overflow has probably occurred. The Operating System cannot currently recover from this error.

If the exception occurs in Operating System code, the displays are the same as given above except that the first two lines are replaced by:

EXCEPTION in system code!

If you type g in Lisabug after this exception, a system error 10201 occurs and you must reboot.

You should use release 7.4 or later of the Monitor because in these versions the Lisabug register display is the user's register display and the user can use the stack crawl command to find the calling procedures. You should not examine the memory location <xxxxxx> that contains the saved registers because the debugger saves the system's registers there.

## Operating System Error Codes by Procedure

## PROCESS MANAGEMENT

Note that `Yield_CPU` and `Terminate_Process` return no errors

Returned by all procedures except `Make_Process`

- 100 Specified process does not exist
- 101 Specified process is a system process

`SetPriority_Process`

- 110 Invalid priority specified (must be 1..255)

`Suspend_Process`

- 115 Specified process is already suspended

`Activate_Process`

- 120 Specified process is already active

`Kill_Process`

- 125 Specified process is already terminating

`Make_Process`

- 130 Could not open program file
- 131 Error while trying to read program file
- 132 Invalid program file (incorrect format)
- 133 Could not get a stack segment for new process
- 134 Could not get a syslocal segment for new process
- 135 Could not get a PCB for new process (no sysglobal space)
- 136 Could not set up communication channel for new process
- 138 Error accessing program file while loading
- 139 Could not get a PLCB to load the program (no sysglobal space)
- 141 Error accessing a library file while loading program  
(e.g. library file containing shared segment required by  
program not found)
- 142 Can't run protected file on this machine
- 143 Program uses an intrinsic unit not found in the Intrinsic  
Library
- 144 Program uses an intrinsic unit whose name or type does not  
agree with the Intrinsic Library
- 145 Program uses a shared segment not found in the Intrinsic  
Library
- 146 Program uses a shared segment whose name does not agree  
with the Intrinsic Library

## EXCEPTION MANAGEMENT

Returned by all procedures

1998 Invalid parameter address

Declare\_except\_hdl

201 No such exception name declared  
 202 No space left in the system data area  
 203 Null name specified as exception name.

Disable\_except

201 No such exception name declared  
 203 Null name specified as exception name.

Enable\_except

201 No such exception name declared  
 203 Null name specified as exception name.

Info\_except

201 No such exception name declared  
 203 Null name specified as exception name.

Flush\_except

201 No such exception name declared  
 203 Null name specified as exception name.

Signal\_except

201 No such exception name declared  
 202 No space left in the system data area  
 203 Null name specified as exception name.

## MEMORY MANAGEMENT

Returned by all procedures

1998 Invalid parameter address

Returned by all procedures except INFO\_LDSN, MAKE\_DATASEG, OPEN\_DATASEG, KILL\_DATASEG, and MEM\_INFO

1999 Bad refnum

Note that SETACCESS\_DATASEG and INFO\_DATASEG return only 1998 and 1999 and that MEM\_INFO returns only 1998

INFO\_LDSN

302 Invalid ldsn  
 303 No data segment bound to an ldsn when there should be

UNBIND\_DATASEG

303 No data segment bound to an ldsn when there should be

BIND\_DATASEG

302 Invalid ldsn  
 304 Data segment bound to an ldsn when it shouldn't be

## MAKE DATASEG

302 Invalid ldsn  
304 Data segment bound to an ldsn when it shouldn't be  
306 Data segment too large  
307 Input data segment path name is invalid  
308 Data segment already exists  
309 Insufficient disk space for data segment  
310 An invalid size has been specified:  
    - memory size <= 0  
    - memory size of shared data segment > 128K  
    - disk size < 0  
311 Insufficient system resources  
312 Unexpected file system error

## OPEN DATASEG

302 Invalid ldsn  
304 Data segment bound to an ldsn when it shouldn't be  
306 Data segment too large  
307 Input data segment path name is invalid  
311 Insufficient system resources  
312 Unexpected file system error  
313 Data segment not found  
-320 Warning: could not determine size of data segment.  
    The following defaults were used:  
        - memory size = 512 bytes  
        - disk size = 0 bytes

## CLOSE DATASEG

312 Unexpected file system error

## KILL DATASEG

307 Input data segment path name is invalid  
312 Unexpected file system error  
313 Data segment not found

## SIZE DATASEG

306 Data segment too large  
307 Input data segment path name is invalid  
309 Insufficient disk space for data segment  
310 An invalid size has been specified:  
    - memory size <= 0  
    - memory size of shared data segment > 128K  
    - disk size < 0  
312 Unexpected file system error

## FLUSH DATASEG

312 Unexpected file system error

## EVENT MANAGEMENT

Returned by all procedures

1998 Invalid parameter address

## Make\_Event\_Chn

401 Invalid event channel name passed to Make\_Event\_Chn:  
empty string or string longer than 16 characters

404 Non-block structured device specified in pathname to  
Make\_Event\_Chn, Kill\_Event\_Chn, or Open\_Event\_Chn

614 No disk present in drive

617 Checksum error

618 Can't format write-protected or bad file system header

659 Invalid file system header

660 Cable disconnected

662 Parity error

663 Checksum error

666 Timeout

802 Asynchronous I/O request not completed successfully

848 End-of-file encountered (catalog is full)

854 No free slots in s-list directory (too many s-files) (New\_SFfile)

855 No available disk space for file hints

890 Entry by that name already exists (Make\_Entry)

891 Catalog is full or was not as catalog

892 Illegal name for an entry

## Kill\_Event\_Chn

401 Invalid event channel name passed to Make\_Event\_Chn:  
empty string or string too long

404 Non-block structured device specified in pathname

614 No disk present in drive

617 Checksum error

618 Can't format write-protected or bad file system header

659 Invalid file system header

662 Parity error

663 Checksum error

666 Timeout

802 Asynchronous I/O request not completed successfully

848 End-of-file encountered

884 Not first auto-allocation, but file was empty

894 Entry not found, or not a catalog (Kill\_Entry)

895 Invalid entry name (Kill\_Entry)

896 Safety switch is on--cannot kill entry (Kill\_Entry)

## Open\_Event\_Chn

201 No such exception name declared

402 No space left in system global data area for Open\_Event\_Chn

403 No space left in system local data area for Open\_Event\_Chn

404 Non-block structured device specified in pathname

411 Attempt to open an event channel to receive when event  
channel already has a receiver

412 Calling process has already opened this channel to send  
or receive

414 Attempt to open channel that is being killed

-415 Wrong number of bytes in channel when open

416 Cannot get enough disk space for event channel at open  
 871 Parameter not a valid s-file ID (Open\_SFile)  
 872 No sysglobal space for s-file control block  
 946 Pathname invalid or no such device (Open)  
 947 Not enough space in syslocal for file system reldb  
 948 Entry not found in specified catalog (Open)  
 -1173 File was last closed by the OS  
 -1174 File was left open or volume was left mounted, and system  
 crashed  
 -1175 File or volume was scavenged  
 Returned when the event channel is local:  
 410 Attempt to open a local event channel to send  
 614 No disk present in drive  
 617 Checksum error  
 618 Can't format write-protected or bad file system header  
 659 Invalid file system header  
 662 Parity error  
 663 Checksum error  
 666 Timeout  
 802 Asynchronous I/O request not completed successfully  
 848 End-of-file encountered  
 884 Not first auto-allocation, but file was empty  
 890 Entry by that name already exists (Make\_Entry)  
 891 Catalog is full or was not as catalog  
 892 Illegal name for an entry  
 894 Entry not found, or not a catalog (Kill\_Entry)  
 895 Invalid entry name (Kill\_Entry)  
 896 Safety switch is on--cannot kill entry (Kill\_Entry)

## Close\_Event\_Chn

201 No such exception name declared  
 614 No disk present in drive  
 617 Checksum error  
 618 Can't format write-protected or bad file system header  
 659 Invalid file system header  
 662 Parity error  
 663 Checksum error  
 666 Timeout  
 802 Asynchronous I/O request not completed successfully  
 848 End-of-file encountered  
 849 Invalid page or offset value in parameter list  
 1999 Bad refnum

## Info\_Event\_Chn

1999 Bad refnum

## Wait\_Event\_Chn

402 No space left in system global data area  
 420 Attempt to wait on a channel that the calling process did not open  
 422 Attempt to call Wait\_Event\_Chn on an empty event-call channel  
 423 Cannot find corresponding event channel after being blocked  
 424 The actual amount of data returned while reading an event block in Wait\_Event\_Chn (probably disk I/O failure)  
 425 Event channel empty after being unblocked  
 426 Bad request pointer error return from Can\_Aread\_Pipe  
 802 Asynchronous I/O request not completed successfully  
 959 System resources exhausted  
 1178 Process waiting in Read\_Data for pipe data got unblocked because the last writer of the pipe has closed it (Read\_Data)  
 1999 Bad refnum

## Flush\_Event\_Chn

982 No space has been allocated for specified file  
 614 No disk present in drive  
 617 Checksum error  
 618 Can't format write-protected or bad file system header  
 659 Invalid file system header  
 662 Parity error  
 663 Checksum error  
 666 Timeout  
 802 Asynchronous I/O request not completed successfully  
 835 s-file number < 0 or > maxfiles (illegal value) (SList\_IO)  
 1999 Bad refnum

## Send\_Event\_Chn

430 Attempt to send to a channel which the calling process does not have open  
 431 The actual amount of data transferred while writing an event to a channel is not the same as the size of an event block in Send\_Event\_Chn (disk is probably full)  
 630 The time passed to Delay\_Time, Convert\_Time, or Send\_Event\_Chn is such that the year is less than 1900 or greater than 2035  
 638 The time passed to Delay\_Time or Send\_Event\_Chn is more than 23 days from the current GMT time  
 614 No disk present in drive  
 617 Checksum error  
 618 Can't format write-protected or bad file system header  
 659 Invalid file system header  
 662 Parity error  
 663 Checksum error  
 666 Timeout  
 802 Asynchronous I/O request not completed successfully  
 872 No sysglobal space for s-file control block (timed event)  
 1181 No system space left for request block for pipe (Write\_Data)  
 1184 Process waiting in Write\_Data for pipe space got unblocked because the reader closed the pipe (Write\_Data)  
 1999 Bad refnum

## TIME MANAGEMENT

Returned by all procedures:

(Note that this is the only error message that Set\_Local\_Time\_Diff returns)

1998 Invalid parameter address

## Delay\_Time

630 The time passed to Delay\_Time, Convert\_Time, or Send\_Event\_Chn is such that the year is less than 1900 or greater than 2035

632 No space in sysglobal

635 Process got unblocked prematurely due to process termination (Delay\_Time)

636 Timer request did not complete successfully

638 The time passed to Delay\_Time or Send\_Event\_Chn is more than 23 days from the current GMT time

## Convert\_Time

630 The time passed to Delay\_Time, Convert\_Time, or Send\_Event\_Chn is such that the year is less than 1900 or greater than 2035

## Get\_Time

639 Year not between 1980 and 1995 in Get\_Time or Set\_time. In Get\_Time the error indicates a dead battery.

## Set\_Time

639 Year not between 1980 and 1995 in Get\_Time or Set\_Time.

## PWBT

1210 Boot track program not executable

1211 Boot track program too big

1212 Error reading boot track program

1213 Error writing boot track program

1214 Source file not found

1215 Can't write boot tracks on that device

1216 Couldn't create/close internal buffer

1217 Boot track program has too many code segments

1218 Couldn't find configuration information entry

1219 Couldn't get enough working space

1220 Premature EOF in boot track program