SYSTEM PROGRAMMING TECHNIQUES

FNDBLK

DETERMINING THE PHYSICAL ADDRESS OF A BLOCK WITHIN A DISK FILE

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1.0 INTRODUCTION

The following simple procedure will allow a non-privileged program to find the physical block number corresponding to a relative block, R, in a file.

1.1 Read the HOME Block

For the unit you're interested in :

LOOKUP HOME.SYS[1,4]

Read the file until you find a block whose first word is SIXBIT 'HOM'. (This should be block N+1, where N is the number of blocks per cluster.)

Save the following words:

- 10 HOMLUN Logical unit number within the structure.
- 16 HOMCNP Count-pointer for retrieval pointers.
- 20 HOMCLP Address-pointer for retrieval pointers.
- 21 HOMBPC Blocks per cluster.

1.2 Read the First RIB of the File

LOOKUP FILE.EXT USETI 0 INPUT

N.B. - If writing, the file should be in UPDATE mode - write it once, then CLOSE, LOOKUP, ENTER. Otherwise the Retrieval Information Block (RIB) won't have been written on the disk.

1.3 Scan the First RIB for the Relative Block, R

Start with BASE=0.

Retrieval pointers start at relative word N of the RIB, where N=RH(word 0).

If you find a retrieval pointer that equals 0, reread these instructions. You lost.

If you find a pointer that equals XWD 0,400000+n you have seen a "unit-change-pointer". The following retrieval pointers, until another unit-change is found, refer to unit

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n, where n is the relative unit within the file structure of the unit (eg DSKBn). All RIBs start with a unit-change-pointer as the first retrieval pointer.

If you find a pointer with LH non-0, then:

The number of blocks described by this pointer =L = HOMBPC*K, where K is obtained by an LDB c(HOMCNP).

If BASE=<R<BASE+L, you won.

Otherwise, BASE=BASE+L, try the next pointer.

If the next pointer equals XVD 0,-1 the block you are looking for is not in this RIB. To read the next RIB: USETI -n (n=2 to read the 2nd RIB etc.)
INPUT

Set BASE equal to the contents of word 33 of the RIB and scan this RIB as described above.

If you win, the physical address equals R-BASE+J, where J is obtained from an LDB c(HOMCNP) *HOMBPC. The unit on which the block resides is found from the last unit-change pointer. It should be the same as HOMLUN.

2.0 The following program shows how to find the physical block number that corresponds to a relative block in a file.

```
TITLE
                 FNDBLK
THIS PROGRAM FINDS OUT THE PHYSICAL BLOCK NUMBER
CORRESPONDING TO BLOCK +D1153 IN FILE FOO
ST:
        RESET
        INIT 14
        SIXBIT
                 /DSK/
        HOMHDR
        HALT
        LOOKUP HOMBLK
        HALT
HOMLUP: INPUT
        ILDB
             1,HOMHDR+1
        CAME
                 1, ['HOM ']
        JRST
                 HOMLUP
FOUND THE HOME BLOCK
        HRRZ
               1,HOMHDR+1
        MOVE
                 2,10(1)
                                  ; HOMLUN
                  , LUN
        MOVEM
        MOVE
                 2,16(1)
                                  ; COUNT-FIELD PNTR
        HLLM
                 2,CNP
                 2,20(1)
        MOVE
                                  ; ADDRESS-FIELD PNTR
        HLLM
                 2,CLP
        MOVE
                 10,21(1)
                                  ; BLOCKS PER CLUSTER
```

RELEASE

```
; READ THE PRIME RIB OF FILE 'FOO'
                  14
         INIT
         SIXBIT
                  /DSK/
         RIBHDR
         HALT
                  FOO
         LOOKUP
         HALT
         USETI
         INPUT
                  RIB
                                    ; INDICATE WE JUST READ
         SETOM
                                    ;THE PRIME RIB(-1)
; FIND THE RETRIEVAL PNTRS
                                    ;RH=LOC OF POINTERS
         ILDB
                  1.RIBHDR+1
                  1,RIBHDR+1
         ADD
                                    :1=LOC OF 1ST POINTER
         MOVE
                                    SHOULD BE A UNIT-CHANGE
                  2,(1)
                  2,400000
         TRZ
                                    ;1ST UNIT (WITHIN STR)
                                    OF FILE
         ADDI
                                    POINT TO 1ST REAL
                  1,1
                                    ; POINTER
         SETZ
                                    ;3 IS BASE ADR. OF THE
                  3.
                                    : POINTER
         HLL
                  1.CNP
                                   ;1 IS A POINTER TO
                                   POINTER COUNTS
LOOP:
         LDB
                  4,1
                                    COUNT FIELD
         IMULI
                  4,(10)
                                    ;TIME NUMBER OF BLOCKS
                                    ; PER CLUSTER
         ADD
                  4.3
                                    ;TOP ADR+1 OF PNTR
                  3,+D1153
         CAIG
                                    ; IS 1153 PAST START
                                    OF PNTR
         CAIG
                  4,+D1153
                                    ; AND NOT PAST END
         SKIPA
                  3,4
                                    ; NO; SET 3=START OF NEXT
                                    ; POINTER
                  FOUND
                                    ; FOUND THE POINTER
         JRST
         ADDI
                  1.1
                                    STEP TO NEXT POINTER
         SKIPN
                  4,(1)
                                    ; IS THERE ONE?
         HALT
                                    ;THAT'S TOO BAD
         CAIN
                  4,-1
                                    ; PICKED UP RIBCOD WORD?
         JRST
                  NXTRIB
                                    ; YES, PROPER POINTER IS
                                    ; PROBABLY IN EXTENDED RIB
         TLNE
                  4,-1
                                    ; IS IT A UNIT-CHANGE?
         JRST
                  LOOP
                                    ; NO, SEE IF IT'S THE
                                    ; RIGHT ONE
         TRZ
                  4,400000
                                    ; ZAP THE EXTRA BIT
                                    AND SAVE THE UNIT NUMBER
         MOVE
                  2,4
                                    ; IN 2
;HERE TO READ THE NEXT RIB FOR FILE 'FOO'
                                    POINT TO NEXT RIB
NXTRIB:
         SOS
                  5,RIB
         USETI
                  0 (5)
                                    ;USETI TO NTH RIB
```

	INPUT		
	ILDB	1,RIBHDR+1	;RH = OFFSET OF POINTERS
	MOVE	6,RIBHDR+1	START OF DATA BLOC
	MOV	3,33(6)	SET BASE TO BASE OF THIS
		3,33 (0,	RIB
	ADD	1,RIBHDR+1	;1=LOC OF FIRTS POINTER,
			THIS RIB
	MOVE	2,(1)	GET THE FIRST POINTER
	HLL	1,CNP	;1 IS A POINTER TO
			POINTER COUNTS
	JRST	LOOP	NOW GO SCAN THIS RIB
POUND:	CAME	2,LUN	; IS IT THE RIGHT UNIT?
	HALT		NO
	HLL	1,CLP	; YES, SET TO
		<u> </u>	ADDRESS-POINTER
	LDB	4,1	,
	IMULI	4,(10)	;1ST BLOCK DESCRIBED BY
			POINTER
	SUBI	3,4D1153	DISTANCE FROM START
			OF POINTER
	SUB	4,3	4 CONTAINS THE PHYSICAL
			;BLOCK!!!!!
EXIT			•
; STORAG	3		
HOMHDR:	BLOCK	3	
RIBHDR:	BLOCK	3	
		/****** /	•

;STO RIB SIXBIT HOMBLK: /HOME/ /SYS/ SIXBIT 0 XWD SIXBIT FOO: /F00/ 0 0 0

RIB: CLP: CNP: 0 LUN: 0 END ST