

IDENTIFICATION

Product Code: MAINDEC-9A-D0EA-D
Product Name: JMP Y - Interrupt Test
Date: May 15, 1967
Maintainer: Diagnostic Group
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1. ABSTRACT

The JMP Y - Interrupt Test determines if the PDP-9 will complete a JMP Y (where Y is some random value) instruction before it goes into program interrupt. This is done by setting a I/O flag and then transferring control to an ION/JMP Y instruction group (located at a random place in memory). The computer should complete the JMP Y instruction before the computer goes into program interrupt. If no error occurs, the ION/JMP Y instruction group is moved to other random memory locations and the test is repeated. Errors are indicated to the operator via the Teletype or error halts.

2. REQUIREMENTS

2.1 Equipment

Standard PDP-9 computer

2.2 Storage

The program uses all of 8K memory for the program or as a test area. The program occupies memory from location 17400 to 17733 and tests all locations below 17400.

2.3 Preliminary Programs

Instruction Test - Parts 1 and 2 (MAINDEC 9A-D01A-D and MAINDEC 9A-D02A-D)

3. LOADING PROCEDURE

- a. Put HRI tape of program in reader
- b. Set ADDRESS SWITCHES to 17400
- c. Depress and release READ-IN key.

4. STARTING PROCEDURE

4.1 Control Switch Settings

The following is a table of accumulator switch settings and their action on the program:

ACCUMULATOR SWITCH SETTINGS

AC Switch	Set As	Action
0	1	Halt on error
	0	Don't halt on error
1	1	Don't print errors
	0	Print errors
2	1	Ring bell on error
	0	Ring bell after N passes
3	1	Loop on current Y
	0	Don't loop on current Y
4	1	Loop on current location
	0	Don't loop on current location

N is an arbitrary number (initially 100₍₈₎) which is controlled by the LAW-N instruction in location 17400 and may be changed at the operator's discretion.

4.2 Starting Address

The starting address of the program is 17400.

4.3 Program and/or Operator Action

- a. ADDRESS SWITCHES to 17400
- b. Set ACCUMULATOR SWITCHES to desired positions (see 4.1). Normal setting is 500000.
- c. Depress I/O RESET
- d. Depress START

5. OPERATING PROCEDURE5.1 Operational Switch Settings (see 4.1)5.2 Subroutine Abstracts

(None)

5.3 Program and/or Operator Action

To put the program in the scope mode, the ACCUMULATOR SWITCH REGISTER should be set to 26000 (don't halt, don't print, bell after N passes, loop on current Y, loop on current location).

6. ERRORS

Unless AC switch 1 is a 1, errors will be printed on the Teletype.

6.1 Error Halts and Description

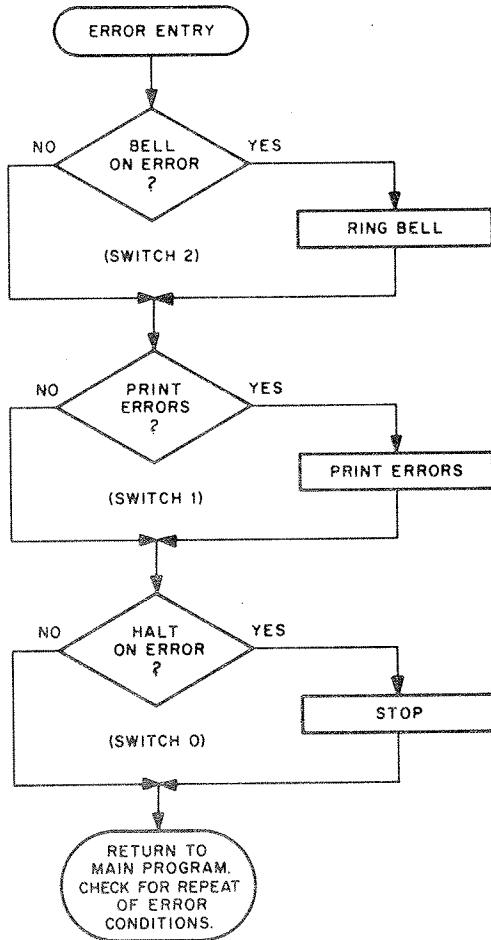
There is one error halt inside the program at location 17544. Any program diagnosed errors will cause a halt at this location if AC switch 0 is a 1. The program stores HALT in all locations of the test area memory. If the computer does not go into program interrupt immediately after executing the JMP Y, the computer will halt at location Y.

6.2 Error Recovery

6.2.1 Program Diagnosed Error - If AC switch 0 is a 1, the computer will halt on a program diagnosed error. To recover from this type of error, reset AC switches 0 to 4 as necessary (see section 4.1) and then depress CONTINUE.

6.2.2 Interrupt Failures - Interrupt failures will cause a halt at location Y. To recover, reset AC switches 0 to 4 as necessary (see section 4.1) and then start the computer at location 17400 (BEGIN) after depressing I/O RESET.

6.2.3 Test for ION, JMP Y, and Y - To test particular memory locations for the ION, JMP Y, and/or Y, store the address of the ION in location 17731 (POINT1), that address + 1 in location 17732 (POINT2), the address Y in location 17733 (POINT3). Then set AC switches 3 and 4 to 1, depress I/O RESET, and start the computer at location 17400 (BEGIN). All addresses must be less than 17400 and not 00001.

6.3 Error Switch Hierarchy6.4 Error Timeout Example

ION - J M P Y		
J M P A T	"Y"	C (0)
0 0 1 2 3 4	0 0 7 6 5 4	0 0 1 2 3 5

The above example shows that a JMP 7654 instruction was stored in location 1234 (it is implied that the ION is in 1233). The 1235 stored in location 00000 indicates the JMP was not completed before the computer went into program interrupt.

7. RESTRICTIONS7.1 Starting Restrictions
(None)

7.2 Operating Restrictions

(None)

8. MISCELLANEOUS

8.1 Execution Time

Approximately 96 msec per ION/JMP Y instruction group.

9. PROGRAM DESCRIPTION

- a. The first function that is performed is that of initialization. A register to count loops and a location to assure typeout of the error message header are initialized, and the bell on the Teletype is run to raise the teleprinter flag to assure a flag for program interrupt.
- b. Then a check is made to see if the locations of the ION and JMP Y instructions should be changed (switch 4). If they are not changed, the program proceeds to c. If they are, a number is obtained from a random number generator, made into an address, and checked that it is below the program, not equal to Y, not equal to 00000 or 000001, and stored in POINT 1 and incremented and stored in POINT 2.
- c. Then a check is made to see if the number Y should be changed (switch 3). If it is not changed, the program proceeds to d. If it is, a number is obtained from a different random number generator than was used in b., made into an address, checked to see that it was below the program, not equal to location of ION or JMP Y instructions, not equal to 00001, and stored in POINT 3.
- d. Then HALT is stored in all memory locations in the test area of memory. The ION instruction is stored, as well as the JMP Y instruction after it has been formed from Y and JMP. The AC and Link are then cleared and control is transferred to the ION/JMP Y instruction group.
- e. Upon return from the program interrupt, the contents of location 00000 are checked to make sure the proper number was stored. If not, the error subroutine is called.
- f. A check is then made to see if the scope mode (AC switches 3 and 4 a 1) has been requested and if so, control is immediately transferred back to the instruction group.
- g. If the instruction group is not being scoped, a check is made on ringing the bell (switch 2), after which control goes back to b.

10. LISTINGS

IONJMP PAGE 1

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        .TITLE IONJMP
/
/JMP Y-INTERRUPT TEST
.FULL
.LOC 17400
17400 777700 BEGIN LAW 17700
17401 057706          DAC COUNT      /SET UP TO COUNT LOOPS
17402 760207          LAW 207
17403 117556          JMS TYPE
17404 777671          LAW MESS1
17405 057523          DAC ERROR1+13 /INITIALIZE ERROR TYPEOUT ROUTINE
17406 750004          LAS
17407 517714          AND MASK2
17410 740200          SZA
17411 617437          JMP HERE2
17412 117606          JMS RANDOM
17413 517712          AND MASK
17414 057722          DAC POINT1
17415 057723          DAC POINT2
17416 457723          ISZ POINT2
17417 741200          SNA
17420 617412          JMP HERE1+4
17421 557717          SAD ONE
17422 617412          JMP HERE1+4
17423 357732          TAD UPLIM
17424 740100          SMA
17425 617412          JMP HERE1+4
17426 217723          LAC POINT2
17427 357732          TAD UPLIM
17430 740100          SMA
17431 617412          JMP HERE1+4
17432 217724          LAC POINT3
17433 557722          SAD POINT1
17434 617412          JMP HERE1+4
17435 557723          SAD POINT2
17436 617412          JMP HERE1+4
17437 750004          LAS
17440 517713          AND MASK1
17441 740200          SZA
17442 617460          JMP HERE3
17443 117617          JMS RANDUM
17444 517712          AND MASK
17445 057724          DAC POINT3
17446 557717          SAD ONE
17447 617443          JMP HERE2+4
17450 357732          TAD UPLIM
17451 740100          SMA
17452 617443          JMP HERE2+4
17453 217724          LAC POINT3
17454 557722          SAD POINT1
17455 617443          JMP HERE2+4
17456 557723          SAD POINT2
17457 617443          JMP HERE2+4

HERE1
      LAS
      AND MASK2
      SZA
      JMP HERE2
      JMS RANDOM
      AND MASK
      DAC POINT1
      DAC POINT2
      ISZ POINT2
      SNA
      JMP HERE1+4
      SAD ONE
      JMP HERE1+4
      TAD UPLIM
      SMA
      JMP HERE1+4
      LAC POINT3
      SAD POINT1
      JMP HERE1+4
      SAD POINT2
      JMP HERE1+4
      LAS
      AND MASK1
      SZA
      JMP HERE3
      JMS RANDUM
      AND MASK
      DAC POINT3
      SAD ONE
      JMP HERE2+4
      TAD UPLIM
      SMA
      JMP HERE2+4
      LAC POINT3
      SAD POINT1
      JMP HERE2+4
      SAD POINT2
      JMP HERE2+4

HERE2
      LAS
      AND MASK1
      SZA
      JMP HERE3
      JMS RANDOM
      AND MASK
      DAC POINT3
      SAD ONE
      JMP HERE2+4
      TAD UPLIM
      SMA
      JMP HERE2+4
      LAC POINT3
      SAD POINT1
      JMP HERE2+4
      SAD POINT2
      JMP HERE2+4

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17460    117572      HERE3      JMS HALT          /STORE HALTS IN MEMORY
17461    217710      LAC IONCON      /THEN STORE THE ION
17462    077722      DAC* POINT1      /VIA THE "ION" POINTER
17463    217724      LAC POINT3      /GET "Y"
17464    257711      XOR JMPCON      /FORM JMP "Y"
17465    077723      DAC* POINT2      /STORE VIA "JMP Y" POINTER
17466    754000      CLA:CLL        /CLEAR AC AND L
17467    637722      JMP* POINT1      /EXECUTE ION-JMP Y

/
17470    217724      RETURN     LAC POINT3      /GET "Y"
17471    540000      SAD 0          /DOES C(0)="Y+1"
17472    741000      SKP            /YES
17473    117510      JMS ERROR1      /NO, ERROR
17474    750004      LAS             /
17475    742010      RTL             /
17476    742010      RTL             /MOVE BITS 3 + 4 INTO LINK AND AC
17477    740400      SNL             /LOOP ON CURRENT "Y"?
17500    617503      JMP .+3         /NO
17501    755100      SPA:CLA:CLL      /YES, LOOP ON CURRENT LOCATION?
17502    637722      JMP* POINT1      /YES, RETURN TO ION-JMP Y
17503    750004      LAS             /NO, SEE ABOUT RINGING BELL
17504    742010      RTL             /
17505    740100      SMA             /RING BELL?
17506    117546      JMS BELL        /YES
17507    617406      JMP HERE1        /

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/ERROR TYPEOUT SUBROUTINE
/
17510    000000
17511    750004
17512    742010
17513    740100
17514    617517
17515    760207
17516    117556
17517    750004
17520    740010
17521    741100
17522    617542
17523    777671
17524    117650
17525    217716
17526    057523
17527    217723
17530    117630
17531    760240
17532    117556
17533    217724
17534    117630
17535    760240
17536    117556
17537    200000
17540    117630
17541    117564
17542    750004
17543    741100
17544    740040
17545    637510

    ERROR1      0
                LAS
                RTL
                SMA
                JMP .+3           /RING BELL?
                LAW 207
                JMS TYPE
                LAS
                RAL
                SPA
                JMP .+20          /PRINT ERRORS?
                LAW MESS1
                JMS MPRINT
                LAC NEWINS
                DAC ERROR1+13     /CHANGE SO THAT HEADER PRINTS ONLY ONCE
                LAC POINT2
                JMS PRINT
                LAW 240
                JMS TYPE
                LAC POINT3
                JMS PRINT
                LAW 240
                JMS TYPE
                LAC 0
                JMS PRINT          /PRINT C(0)
                JMS CRLF
                LAS
                SPA
                XX
                JMP* ERROR1        /HALT ON ERROR?
                /YES
                /EXIT
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††††

/USEFUL SUBROUTINES

/

17546	000000	BELL	0
17547	457706		ISZ COUNT
17550	637546		JMP* BELL
17551	417400		XCT BEGIN
17552	057706		DAC COUNT
17553	760207		LAW 207
17554	117556		JMS TYPE
17555	637546		JMP* BELL
17556	000000	/	TYPE
17557	517725		0
17560	700406		AND RUBOUT
17561	700401		TLS
17562	617561		TSF
17563	637556		JMP .-1
			JMP* TYPE
17564	000000	/	CRLF
17565	760215		0
17566	117556		LAW 215
17567	760212		JMS TYPE
17570	117556		LAW 212
17571	637564		JMS TYPE
			JMP* CRLF

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/SUBROUTINE TO STORE HALTS IN MEMORY

/
HALT 0
DZM PNTR
LAC HLTCON
DAC* PNTR
ISZ PNTR
LAC PNTR
SAD UPLIM1
SKP
JMP HALT+2
LAC CON1
DAC 1
JMP* HALT

/
/
/RANDOM NUMBER GENERATORS

/
RANDOM 0
LAC RAND1
RAL:CLL
SZL
TAD RAND1+1
DAC RAND1
JMP* RANDOM

/
RAND1 137
3

/
RANDOM 0
LAC RAND2
RAL:CLL
SZL
TAD RAND2+1
DAC RAND2
JMP* RANDUM

/
RAND2 65
3

17572 000000
17573 157720
17574 217707
17575 077720
17576 457720
17577 217720
17600 557733
17601 741000
17602 617574
17603 217705
17604 040001
17605 637572

17606 000000
17607 217615
17610 744010
17611 741400
17612 357616
17613 057615
17614 637606

17615 000137
17616 000003

17617 000000
17620 217626
17621 744010
17622 741400
17623 357627
17624 057626
17625 637617

17626 000065
17627 000003

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/OCTAL PRINT SUBROUTINE
/
17630 000000 PRINT    0
17631 057730 DAC TEMP
17632 777772 LAW 17772
17633 057727 DAC TALLY
17634 217730 LAC TEMP
17635 744010 RAL!CLL
17636 740010 RAL
17637 742010 RTL
17640 057730 DAC TEMP
17641 517726 AND SEVEN
17642 357704 TAD ASKII
17643 117556 JMS TYPE
17644 217730 LAC TEMP
17645 457727 ISZ TALLY
17646 617636 JMP .-10
17647 637630 JMP* PRINT

/MESSAGE PRINT SUBROUTINE
/
17650 000000 MPRINT   0
17651 057721 DAC PNTR1
17652 237721 LAC* PNTR1
17653 742020 RTR;     RTR;     RTR;
17654 742020
17655 742020
17656 742020 RTR;     RAR
17657 740020
17660 117556 JMS TYPE
17661 557725 SAD RUROUT
17662 637650 JMP* MPRINT
17663 237721 LAC* PNTR1
17664 117556 JMS TYPE
17665 557725 SAD RUROUT
17666 637650 JMP* MPRINT
17667 457721 ISZ PNTR1
17670 617652 JMP MPRINT+2

/ERROR MESSAGE HEADER
/
17671 215212 MESS1   215212      /CR,LF
17672 311317           311317      /I,O
17673 316255           316255      /N,-
17674 312315           312315      /J,M
17675 320240           320240      /P,SP
17676 331215           331215      /Y,CR
17677 212312           212312      /LF,J
17700 315320           315320      /M,P
17701 240301           240301      /SP,A
17702 324240           324240      /T,SP
17703 240240           240240      /SP,SP

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/CONSTANTS AND VARIABLES

17704	000260	ASKII	260
17705	617470	CON1	JMP RETURN
17706	000000	COUNT	0
17707	740040	HLTCON	HLT
17710	700042	IONCON	ION
17711	600000	JMPCON	JMP
17712	017777	MASK	17777
17713	040000	MASK1	40000
17714	020000	MASK2	20000
17715	010000	MASK3	10000
17716	617527	NEWINS	JMP ERROR1+17
17717	000001	ONE	1
17720	000000	PNTR	0
17721	000000	PNTR1	0
17722	000002	POINT1	2
17723	000003	POINT2	3
17724	000004	POINT3	4
17725	000377	RUBOUT	377
17726	000007	SEVEN	7
17727	000000	TALLY	0
17730	000000	TEMP	0
17731	000002	TWO	2
17732	760400	UPLIM	-BEGIN
17733	017400	UPLIM1	BEGIN
		/	
	000000		.END

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ASKII	17704		BEGIN	17400	
BEGIN	17400		HERE1	17406	
BELL	17546		HERE2	17437	
CON1	17705		HERE3	17460	
COUNT	17706		RETURN	17470	
CRLF	17564		ERROR1	17510	
ERROR1	17510		BELL	17546	
HALT	17572		TYPE	17556	
HERE1	17406		CRLF	17564	
HERE2	17437		HALT	17572	
HERE3	17460		RANDOM	17606	
HLTCON	17707		RAND1	17615	
IONCON	17710		RANDUM	17617	
JMPCON	17711		RAND2	17626	
MASK	17712		PRINT	17630	
MASK1	17713		MPRINT	17650	
MASK2	17714		MESS1	17671	
MASK3	17715		ASKII	17704	
MESS1	17671		CON1	17705	
MPRINT	17650		COUNT	17706	
NEWINS	17716		HLTCON	17707	
ONE	17717		IONCON	17710	
PNTR	17720		JMPCON	17711	
PNTR1	17721		MASK	17712	
POINT1	17722		MASK1	17713	
POINT2	17723		MASK2	17714	
POINT3	17724		MASK3	17715	
PRINT	17630		NEWINS	17716	
RANDOM	17606		ONE	17717	
RANDUM	17617		PNTR	17720	
RAND1	17615		PNTR1	17721	
RAND2	17626		POINT1	17722	
RETURN	17470		POINT2	17723	
RUBOUT	17725		POINT3	17724	
SEVEN	17726		RUBOUT	17725	
TALLY	17727		SEVEN	17726	
TEMP	17730		TALLY	17727	
TWO	17731		TEMP	17730	
TYPE	17556		TWO	17731	
UPLIM	17732		UPLIM	17732	
UPLIM1	17733		UPLIM1	17733	

