

## PROGRAM

Double Precision ASCII Decimal to Binary

## TAPES

ASCII Source: 090-000035

## ABSTRACT

This routine converts an ASCII character string of decimal digits to a double precision, two's complement number.

# 1. REQUIREMENTS

#### 1.1 Memory

1K or larger alterable memory.

#### 1.2 Equipment

NOVA central processor.

# 1.3 External Subroutines

A user supplied "get a character" routine (see 2.2) and possibly a user supplied "accept a character" routine (see 2.1).

#### 1.4 Other

None.

## 2. OPERATING PROCEDURE

## 2.1 Calling Sequence

Two entry points are provided. The first is a normal entry, while the second is for the user who needs an indication that a number is requested. The normal entry is called by

JSR .DDB return

If an indication is needed, entry is made by

JSR .DDBI return

If this second entry is used, the user must provide the address of a routine in location 41 of page zero that will accept the indication. Indication will be an ASCII "D" (for double precision integer) followed by a null character. These two characters are passed separately, right adjusted in AC $\emptyset$  (bit 8 =  $\emptyset$ ), using two successive calls to the user. The user need not save any registers (except AC3 if used) or Carry. Return should be made by JMP  $\emptyset$ ,3.

# 2.2 Input Format

Input characters will be requested by calling a user "get a character" routine. The address of this routine must be stored in location 4% of page zero. This user routine must be provided. This routine should return an ASCII character right adjusted in AC% with bit 8 = % for each call. Input should be of the form:

SDD...DD (break)

where "S" represents the sign ("-" required, "+" optional), "D" represents an ASCII decimal digit, and "break" is any ASCII character other than a digit.

# 2.3 Output Format

Upon exit, ACØ will contain the break character. ACl and AC2 will contain the double precision, two's complement binary equivalent of the input. ACl contains high order, AC2 low order.

## 2.4 Error Returns

None.

#### 2.5 State of Active Registers upon Exit

All accumulators and Carry are destroyed.

#### 2.6 Cautions to User

An indefinite stream of decimal digits will be accepted as input. However, the result will be

N mod 2\*\*31

where N represents the input number. For example, 2,147,483,655 (2\*\*31 + 7) converts to 7.

#### 3. DISCUSSION

#### 3.1 Algorithms

The sign is processed (if given) and a flag set for later use in determining whether to negate the magnitude of the result. A character is requested and checked for a decimal digit. If not, the routine terminates with the character in ACØ as the break. Otherwise, the ASCII digit is reduced to the binary range

$$\emptyset \le D \le 9$$

and is added to a running Horner's sum (initially zero). If  $S_{\dot{1}}$  is the former sum, this procedure is

$$S_{i+1} \leftarrow S_i * 10 + D$$

where  $S_{i+1}$  becomes the new sum. For example if six digits, D(5) to  $D(\emptyset)$ , are returned before the break, the result is

$$((((D(5)*1\emptyset+D(4))*1\emptyset+D(3))*1\emptyset+D(2))*1\emptyset+D(1))*1\emptyset+D(\emptyset).$$

## 3.2 <u>Limitations and Accuracy</u>

The result is

where N represents the decimal input.

#### 3.3 Size and Timing

The routine is 77 (octal) words in length.

Execution time is approximately

$$124.7 + I * 125.5 \mu seconds$$

where I is the number of decimal digits in the input. For example, -147,936 requires

$$124.7 + 6 * 125.5 = .877$$
 milliseconds.

## 3.4 References

Write-up 093-000025 describes single precision decimal to binary.

## 3.5 Flow Diagrams

None.

# 4. EXAMPLES AND APPLICATIONS

The ASCII source of double precision decimal to binary is provided with the NOVA software. If a user requires this program, the tape should be edited into the user source.

# 5. PROGRAM LISTING

A listing of .DDB follows. No origin is given in the source, enabling the user to edit the tape anywhere within his routine.

```
; CONVERT AN ASCII CHARACTER STRING TO A DOUBLE
       PRECISION BINARY NUMBER
9.0
                CALLS A GET CHARACTER ROUTINE WHOSE
: INPUT:
                ADDRESS MUST BE STORED IN LOCATION
                40 OF PAGE 0.
                CHARACTERS MUST BE RETURNED
                RIGHT ADJUSTED IN ACO WITH BIT 8 = 0.
9
                + IS OPTIONAL FOR POSITIVE NUMBERS
                - MUST BE GIVEN FOR NEGATIVE NUMBERS
3
                INPUT OF FORM:
                        SDD...DD(BREAK)
3
                S IS THE SIGN (IF GIVEN), D IS A
9
                DECIAML DIGIT
                THE BREAK CHARACTER IS ANY CHARACTER
8
                OTHER THAN A DECIMAL DIGIT
                ACO CONTAINS THE BREAK CHARACTER
; OUTPUT:
                ACI, AC2 CONTAIN THE BINARY RESULTS
9
                OF THE CONVERSION
ŝ
; CALLING SEQUENCE:
        JSR
                · DDB
        RETURN
ě
; IF AN INDICATION IS DESIRED TO SIGNAL CHARACTERS
; ARE REQUESTED, CALLING SEQUENCE IS:
               • DDBI
        JSR
        RETURN
; AN ASCII "D" FOLLOWED BY A NULL WORD
; WILL BE TRANSMITTED VIA ACO TO A PUT
; CHARACTER ROUTINE WHOSE ADDRESS MUST
; BE IN LOCATION 41 OF PAGE W
                THE ABSOLUTE VALUE OF THE RESULT
; CAUTION:
                IS N MOD 2**31.
: DESTROYED:
               ALL ACS AND CARRY
```

485 ESS 110

```
00000 054066 • DDBI: STA 3 • FC03
                                    # SAVE RETURN
                                    send "D"
                    LDA Ø. FC20
00001 020072
                    JSR @.FC41
00002 006041
                    SUB 0.0
00003 102400
                                    3 SEND NULL
00004 006041
                    JSR 0.FC41
                    JMP .+2
00005 000007
00006 054066 .DDB:
                    STA 3, FC03
                                   3 SAVE RETURN
                    SUB 0.0
00007 102400
                                    ; CLEAR SIGN WORD
00010 040067
                    STA 0. FC10
                                    3 CLEAR RESULT WORDS
00011 040070
                    STA 0, FC11
00012 040071
                    STA 0. . FC11+1
```

```
JSR 0.FC40
                                      SET A CHARACTER
00013 006040
                                      # TEST FOR "+"
00014 024073
                     LDA 1..FC21
                     SUB 0,1, SNR
00015 106405
                                     3 YES
                     JMP .FC99
00016 000023
                                      ; TEST FOR "-"
                     LDA 1. FC22
00017 024074
00020 106404
                      SUB 0, 1, SER
                                      3 NEITHER
00021 000024
                     JMP .FC98
                     ISZ .FC10
                                      ; SET SIGN FLAG TO 1 FOR MINUS
00022 010067
                     JSR 0.FC40
                                      ; GET A DIGIT
00023 006040 .FC99:
                                      J TEST ASCIT "0"
00024 024075 • FC98:
                     LDA 1, FC23
                     LDA 2, . FC24
                                      J ASCII "9"
00025 030076
                                      3 TEST FOR A DIGIT
                      ADCZ# 2,0, SNC
00026 142033
                      ADCZ# 0,1,SZC
00027 106032
                                      3 NOT A DIGIT - THEREFORE A
00030 000054
                      JMP .FC97
                                      3 BREAK
                                      # REDUCE TO 0-9 RANGE
                      SUB 1.0
00031 122400
                     LDA 1. FC11
                                      ; GET SUM WORDS
00032 024070
                      LDA 2. FC11+1
00033 030071
                                      3 SUM * 4
                      MOVEL 2,2
00034 151120
                      MOVL 1.1
00035 125100
                      MOVEL 2,2
00036 151120
00037 125100
                      MOVL 1.1
00040 034071
                      LDA 3, . FC11+1
00041 173022
                      ADDZ 3,2,SZC
                      INC 1.1
00042 125400
00043 034070
                      LDA 30 . FC11
                                      1 SUM*(4+1)
                      ADD 3,1
00044 167000
                      MOVEL 2,2
00045 151120
                                      3 2*SUM*(4+1)
                      MOVL 1.1
00046 125100.
                      ADDZ 0,2,SEC
                                      ; SUM * 10+AC0
00047 113022
00050 125400
                      INC 1.1
00051 044070
                      STA 1. FC11
00052 050071
                      STA 2, FC11+1
                                      J STORE RESULTS
                                      3 GET NEXT DIGIT
                      JMP .FC99
00053 000023
                                      ; GET RESULTS
00054 024070 .FC97:
                     LDA 1. FC11
                      LDA 2, . FC11+1
00055 030071
00056 125120
                      MOVEL 1.1
00057 125220
                      MOVER 1,1
                                      3 SET SIGN +
                                      ; TEST SIGN OF RESULT
                      DSZ .FC10
00060 014067
                                      ; POSITIVE, RETURN
00061 002066
                      JMP 0.FC03
                                       ; NEGATIVE
00062 150404
                      NEG 2,2,SZR
                      COM 1,1,SKP
00063 124001
                      NEG 1,1
00064 124400
                                     J RETURN
00065 002066
                      JMP 0.FC03
```

9 9 9

3 SAVE RETURN 00066 000000 .FC03: ; SIGN OF RESULT WORD 00067 000000 .FC10: ; RESULT WORDS 000002 .FC11: ·BLK 2 ; SEND "D" FOR INDICATION "D 00072 000104 .FC20: 884 ; ASCII "+" 00073 000053 •FC21: ; ASCII "-" 88 00 00074 000055 .FC22: 3 ASCII "Ø" ""0 00075 000060 .FC23: 3 ASCII "9" ##9 00076 000071 •FC24: ; PAGE Ø GET CHARACTER ADDRESS 000040 .FC40=40 ; PAGE Ø PUT CHARACTER ADDRESS 000041 .FC41=41