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PROGRAM

Double Precision Binary to ASCII Decimal

TAPES

ASCII Source: 090-000036

ABSTRACT

This routine converts a double precision, two's complement binary number to a string of ASCII characters representing its equivalent signed decimal value.

1. REQUIREMENTS

1.1 Memory

1K or larger alterable memory.

1.2 Equipment

NOVA central processor.

1.3 External Subroutines

A user supplied routine for accepting the ASCII output characters (see 2.3) must be provided.

1.4 Other

None.

2. OPERATING PROCEDURE

2.1 Calling Sequence

```
JSR .DBD  
return
```

2.2 Input Format

A double precision, two's complement integer is passed in AC1 (high order) and AC2 (low order).

2.3 Output Format

The output is an ASCII character string of the form

+DDDDDDDDDDDD(null)

or -DDDDDDDDDDDD(null)

The user must supply a routine that accepts these output characters. The address of this routine must be stored by the user in location 41 of page zero. The characters will be passed one at a time, right adjusted in AC0 (bit 8 = 0).

Twelve characters will be passed; the sign, most significant digit, . . . , least significant digit, null (all  $\emptyset$ ). The user routine need only save AC3 (if used). Return to the conversion routine should be made by a JMP  $\emptyset,3$ .

2.4 Error Returns

None.

2.5 State of Active Registers upon Exit

AC $\emptyset$  remains unchanged. AC1, AC2, AC3, and Carry are destroyed.

2.6 Cautions to User

None.

3. DISCUSSION

3.1 Algorithms

The sign of the result is determined and passed to the user output routine. Conversion is then made on the absolute value of the input. The principle of the algorithm is to determine how many  $1,000,000,000$ 's,  $100,000,000$ 's, . . . , 1's are contained in the number. This can be calculated by successively subtracting the appropriate double precision power of ten from the original value until the result is negative. Each subtraction that gives a result greater than or equal to zero causes octal 6 $\emptyset$  (ASCII  $\emptyset$ ) to be incremented. When the result becomes negative, its previous value is restored, the ASCII digit is passed to the user, and the next lower power of ten is used to compute the next digit. After  $10^{**}\emptyset$  is used, the conversion is complete.

3.2 Limitations and Accuracy

The routine is exact for all 32-bit, two's complement numbers. The range, therefore, is

$$-2,147,483,648 \leq N < +2,147,483,648$$

### 3.3 Size and Timing

The routine is 112 (octal) words in length.

Execution time is approximately

$$1.061 + N * .047 \text{ milliseconds}$$

where N is the sum of the digits of the result.  
For example, the number 156,804,319 requires

$$1.061 + 37 * .047 = 2.8 \text{ milliseconds.}$$

### 3.4 References

Write-up 093-000026-00 describes single precision  
binary to decimal which uses the same basic  
algorithm.

### 3.5 Flow Diagrams

None.

## 4. EXAMPLES AND APPLICATIONS

The ASCII source of .DBD is provided with the NOVA  
software. If a user routine requires double pre-  
cision binary to decimal, the tape should be edited  
into the user's source.

## 5. PROGRAM LISTING

A listing of .DBD follows. No origin is given in  
the source, enabling the tape to be edited anywhere  
within a user routine.

; BINARY TO DECIMAL ASCII CONVERT  
 ; CONVERTS A DOUBLE PRECISION, TWO'S COMPLEMENT NUMBER  
 ; TO AN ASCII DECIMAL CHARACTER STRING

; INPUT: D IN AC1, AC2 (HIGH, LOW)

; OUTPUT: ASCII CHARACTER STRING, TERMINATED BY A  
 ; NULL WORD.  
 ; CHARACTERS PASSED RIGHT ADJUSTED,  
 ; BIT 8 = 0, IN AC0 TO USER  
 ; ROUTINE WHOSE ADDRESS MUST BE  
 ; STORED IN LOCATION 41 OF PAGE 0

; STRING OF FORM:  
 ; +NNNNNNNNNNNULL  
 ; OR -NNNNNNNNNNNULL

; CALLING SEQUENCE  
 ; JSR \*DBD  
 ; RETURN

; DESTROYED: AC1, AC2, AC3, CARRY  
 ; UNCHANGED: AC0

00000 054054	*DBD:	STA 3>.FD03	; SAVE RETURN
00001 040053		STA 0>.FD00	; SAVE AC0
00002 020101		LDA 0>.FD30	; POINT TO HIGH ORDER POWER IN ; TABLE
00003 040106		STA 0>.FD12	
00004 020107		LDA 0>.FD20	; ASSUME "+"
00005 125113		MOV# 1>1, SNC	
00006 000013		JMP .FD99	; YES, WAS POSITIVE
00007 150404		NEG 2>2, SZR	; NO, NEGATIVE
00010 124001		COM 1>1, SKP	
00011 124400		NEG 1>1	
00012 020110		LDA 0>.FD21	; GET "--"
00013 044103	.FD99:	STA 1>.FD10	; SAVE ABS(NUMBER)
00014 050104		STA 2>.FD10+1	
00015 006041		JSR 0>.FD40	; PUT OUT SIGN OR DIGIT
00016 024103		LDA 1>.FD10	; RESTORE ABS(NUMBER)
00017 030104		LDA 2>.FD10+1	
00020 020111		LDA 0>.FD22	; GET OCTAL 57
00021 040105		STA 0>.FD11	; COUNT IT UP IN STORAGE
00022 034106		LDA 3>.FD12	; CURRENT POINTER TO POWER OF ; 10 TABLE
00023 021401	.FD98:	LDA 0>1>3	; LOW ORDER WORD
00024 101005		MOV 0>0>, SNR	; TEST FOR END OF TABLE
00025 000050		JMP .FD97	; DONE
00026 112420		SURZ 0>2	
00027 021400		LDA 0>0>3	; HIGH ORDER WORD
00030 101003		MOV 0>0>, SNC	
00031 106001		ADC 0>1>, SKP	
00032 106400		SUB 0>1	
00033 010105		ISZ .FD11	; COUNT UP DIGIT
00034 125113		MOV# 1>1, SNC	; TEST FOR <0
00035 000023		JMP .FD98	; KEEP SUBTRACTING

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00036 021401	LDA 0,1>3	; RESTORE POSITIVE VALUE
00037 113022	ADDZ 0,2>SEC	
00040 125400	INC 1>1	
00041 021400	LDA 0,0>3	
00042 107000	ADD 0>1	
00043 175400	INC 3>3	; BUMP AC3 TO NEXT TABLE ENTRY
00044 175400	INC 3>3	
00045 054106	STA 3>FD12	
00046 020105	LDA 0>FD11	; GET DIGIT
00047 000013	JMP FD99	; PUT IT OUT
00050 006041 FD97:	JSR 0>FD40	; PUT OUT NULL
00051 020053	LDA 0>FD00	; RESTORE AC0
00052 002054	JMP 0>FD03	; RETURN
00053 000000 FD00:	0	; SAVE AC0
00054 000000 FD03:	0	; SAVE RETURN
00055 035632 FD05:	35632	; 10**9
00056 145000	145000	
00057 002765	2765	; 10**8
00060 160400	160400	
00061 000230	230	; 10**7
00062 113200	113200	
00063 000017	17	; 10**6
00064 041100	41100	
00065 000001	1	; 10**5
00066 103240	103240	
000012	•RDX 10	
00067 000000	0	; 10**4
00070 023420	10000	
00071 000030	0	; 10**3
00072 001750	1000	
00073 000000	0	; 10**2
00074 000144	100	
00075 000000	0	; 10**1
00076 000012	10	
00077 000000	0	; 10**0
00100 000001	1	
00101 000055 FD30:	•FD05	; POINTER TO CONVERSION TABLE
00102 000000	0	; END OF TABLE INDICATION
000010	•RDX 8	
000002 FD10:	•BLK 2	; SAVE CURRENT DOUBLE WORD
00105 000000 FD11:	0	; COUNT UP DIGIT WORD
00106 000000 FD12:	0	; POINTER TO POWER OF TEN ENTRY
00107 000053 FD20:	"+"	; ASCII "+"
00110 000055 FD21:	"-"	; ASCII "-"
00111 000057 FD22:	57	; ASCII "0" -1
000041 FD40=41		; PAGE 0 PUT CHARACTER ADDRESS