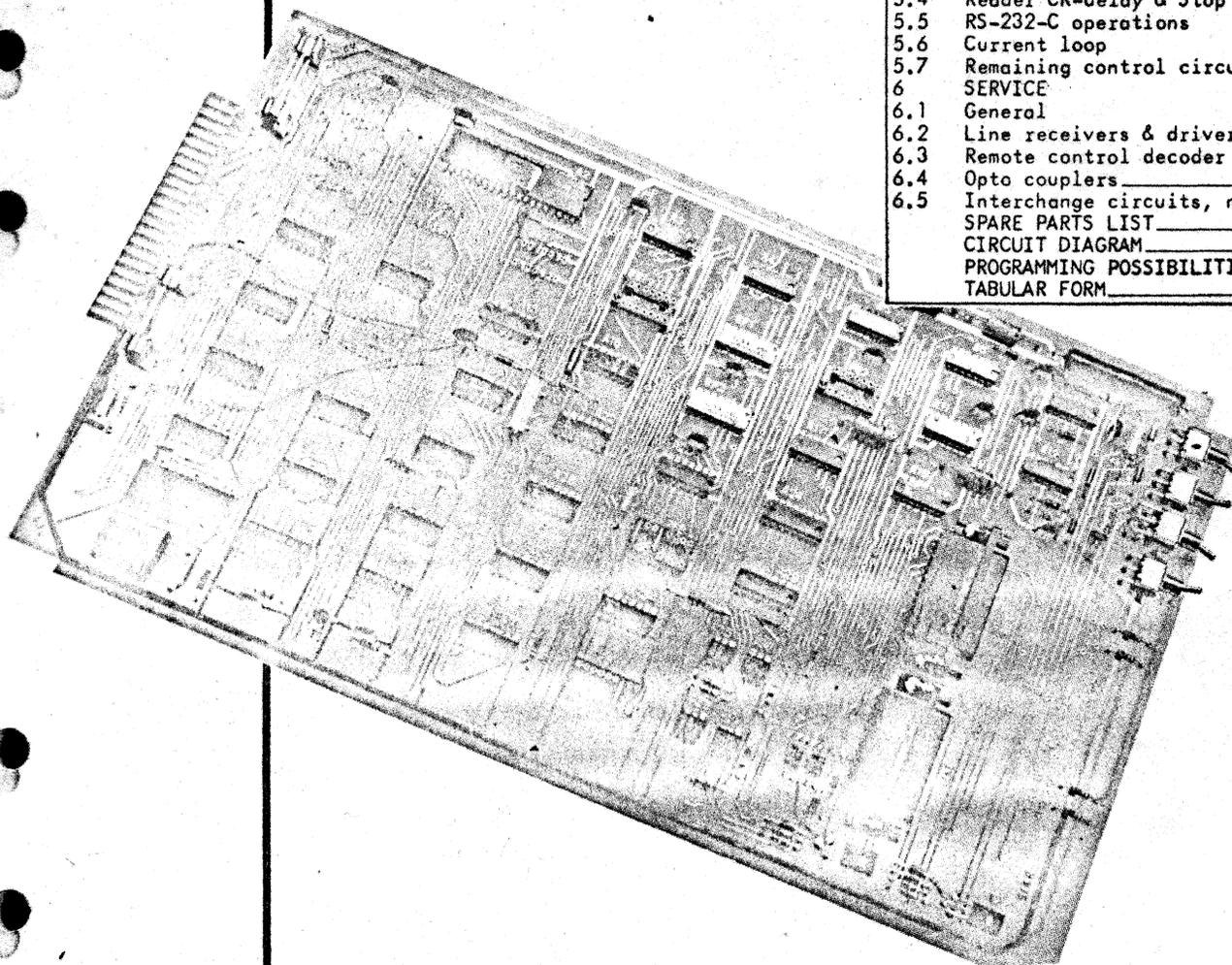




**FACIT
DATA
PRODUCTS**

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SERVICE INSTRUCTION SPARE PARTS LIST

5148
serial interface
for 4040 TAPE
PUNCH/READER

Edition **1**

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LIST OF ABBREVIATIONS

(A)	pulses for man. feed
AUX-	auxiliary (-device)
(B)	CTS-condition for READER
bps	bits per second
(C)	freq. to voltage converter
C.C.I.T.T.	Comité Consultatif International Télégraphique et Téléphonique
CE(L) \overline{CE}	chip enable (low) logical "0"
CL	current loop
CR	carriage return
CTS	clear to send
(D)	ERROR from PUNCH or READER
DC1-4	device control 1-4
DR	data available (UART)
DRR	data available reset (UART)
DTR	data terminal ready
EIA	Electronic Industries Association
EOT	end of tape
FF	flip flop
H	high signal, logical "1"
PI	punch instruction
POR	power on reset
PROM	programmable read only memory
PSP	punch stop
PSS	punch start stop
PST	punch start
PWB	printed wire board
RD	received data
"RD"	internal signal name for RD
RDS	reader data strobe
RID	reader interrupt delay
RS	reader step
RSS	reader start stop
RTS	request to send
START(L)	start from 4040 panel
STOP(EXT)(L)	stop from 4040 panel
TBRL	data strobe for parallel input (UART)
TD	transmitted data
"TD"	internal signal name for TD
TRE	transmitted end of character
UART	universal asynchronous receiver/transmitter

1 GENERAL

FACIT 5148 interface is designed for interfacing FACIT 4040 TAPE PUNCH/READER to different communication circuits as shown in Fig. 1. (For abbreviations see page 2)

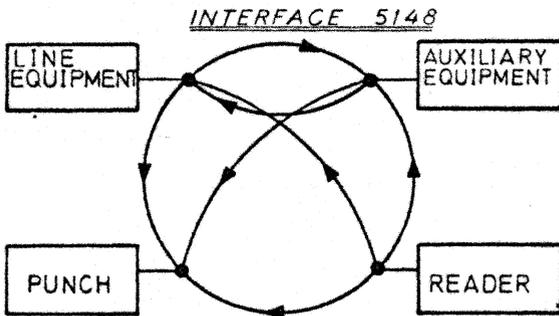


FIG 1 Different data paths possible by jumper set ups

The interface follows the recommendations set up in EIA RS 232-C and C.C.I.T.T. V-24. CURRENT LOOP transmission, 20mA or 60mA, is also incorporated. The interface permits serial data to be received and transmitted to an auxiliary device or to the punch. The interface also permits parallel data to be received from the reader and transmitted to a line device or to the punch or to an auxiliary device. The desired system is intended to be set up at the time of installation but may easily be changed simply by using jumpers and changing the set-up of operational mode switches.

2 SPECIFICATIONS

2.1 SIGNALS LINE/AUXILIARY

Interchange points between interface and LINE (modem) and interface and AUXILIARY in accordance to C.C.I.T.T.

Received data: data from LINE and AUXILIARY to interface 5148. See Fig. 2.

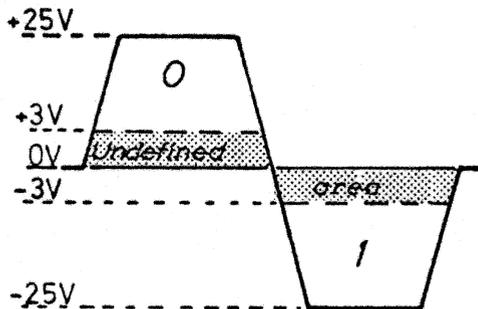


FIG 2

Transmitted data: data from interface 5148 to LINE and AUXILIARY. See Fig. 3.

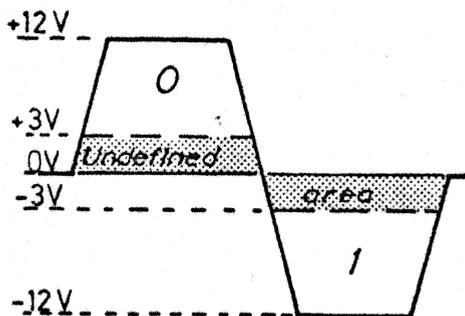


FIG 3

2.2 SIGNALS, INTERFACE INTERNAL

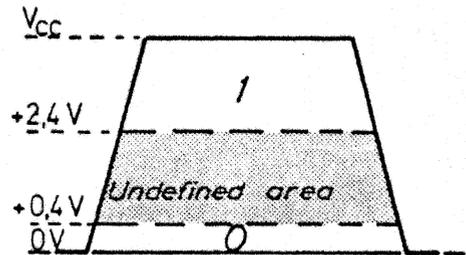


FIG 4

2.3 CONNECTORS

Two receptacles, LINE (X3) and AUX (X2) are used. Mating connector shells should only be of type AMP 206478-3 in order to avoid short circuit to the interface. See Fig. 5.

Pin figuration:

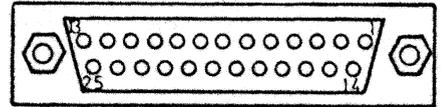


FIG 5

X2 and X3 have the same pin designation. Where the signal straight through is the same point the pin number is encircled.

Pin	Designation
①	Frame ground/protective ground (101)
2	Transmitted data (103)
3	Received data (104)
4	Request to send (105)
5	Clear to send (106)
⑥	Data set ready (107)
⑦	Signal ground (102)
⑧	Received line signal detector (109)
9	Not used
10	+CL receive/receive CL+
11	-CL receive/receive CL-
12	+CL transmit/transmit CL+
13	-CL transmit/transmit CL-
14	Not used
15	Not used
16	Not used
17	Not used
18	Not used
19	Not used
20	Data terminal ready (108/2)
21	Signal quality detector (110)
22	Ring indicator (125)
②③	Not used
24	Not used
25	Connected but not used

2.4 BAUD RATES

The system uses a frequency 16 times the baud rate. There are two separate selectors for the BAUD RATE operated by jumpers. One for the READER, PS3 and one for the PUNCH, PS 4. In "ON LINE" mode they work independently. In "OFF LINE" mode the BAUD RATE is controlled by the PUNCH selector, PS 4. The following BAUD RATES are available:

READER: 4800-2400-1200-600-300-150-110-75-50 bps.

PUNCH: 600-300-150-110-75-50 bps.

2.5 POWER

+24V & +5V are supplied by 4040. Both lines have 1 A fuses. +12V is derived from +24V

line over a Zener-diode. -12V is produced by a half-wave rectification of a frequency, deriving from the BAUD rate generator, that charges a capacitor. A Zener-diode determines the value.

2.6 CURRENT LOOP

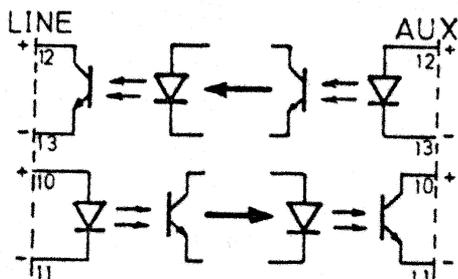


FIG 6 CURRENT LOOP/schematic

Isolated current loop with input resistance:
 $R_{in} < 100\text{ohm}$ at 20mA
 $R_{in} < 50\text{ohm}$ at 60mA
 Voltage drop over output switch: typ. 1V
 Protected against improper connections and reverse transients.

2.7 INTERCHANGE CONVENTIONS

LOGICAL INDICATION	
0	1
SPACE	MARK
pos.volt(+)	neg.volt(-)
ON-state	OFF-state
START-bit	STOP-bit
no current	current
	open circuit

3 CONSTRUCTION & DESIGN

The interface is built up on a PWB. The PWB is inserted into board edge connector K2 of F 4070. On PWB are two receptacles, type DB 25 S, marked AUX(X2) and LINE(X3). On PWB are also four switches, S1 - S4 for operation modes and six jumper plug sockets, PS 1 - 6 which are used for different purposes like BAUD RATE, control conditions etc. There are also possibilities to connect certain signals to ON(+12V) or OFF(-12V) via solder jumpers A & B. See Fig. 13.

4 FUNCTION

4.1 GENERAL See Fig. 7 & 8.

One main part for PUNCH/READER work is the UART. The other main parts are; BAUD RATE generator and selectors, CHARACTER FORMAT circuits, CR & Stop- decoder for the READER, control circuits for PUNCH/READER, remote control circuits, LINE receivers and drivers, OPTO-couplers, circuits for control signals, MODE control switches and different jumpers for special purposes.

Operations mainly involving the PUNCH and READER will here be explained.

4.2 PUNCH See Fig. 8 & 9.

The PUNCH can be operated from all three sources, the READER, LINE or AUXILIARY. In all cases remote control must be used in order to activate punch start and stop. When PI is H a punch cycle may start. The only kinds of information between the interface and the punch are; data channels 1-9, PI and

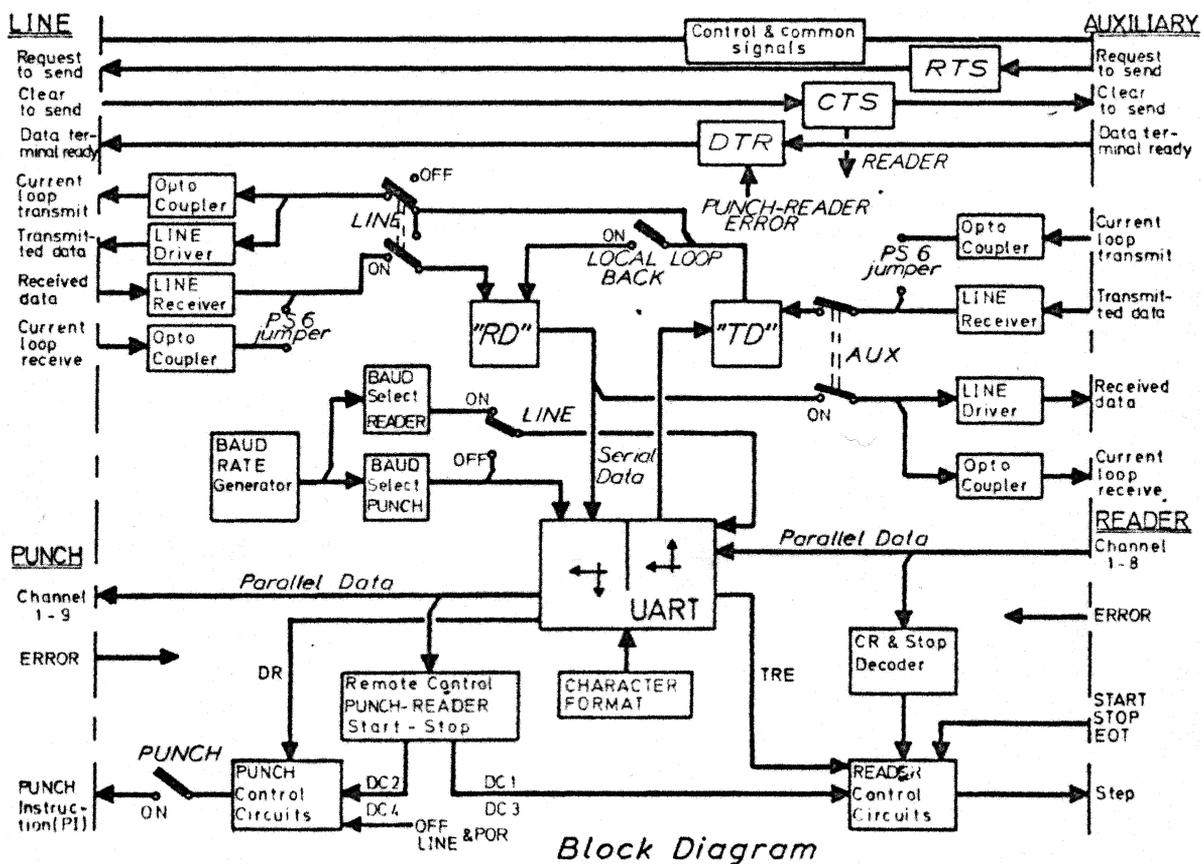


FIG 7

Block Diagram

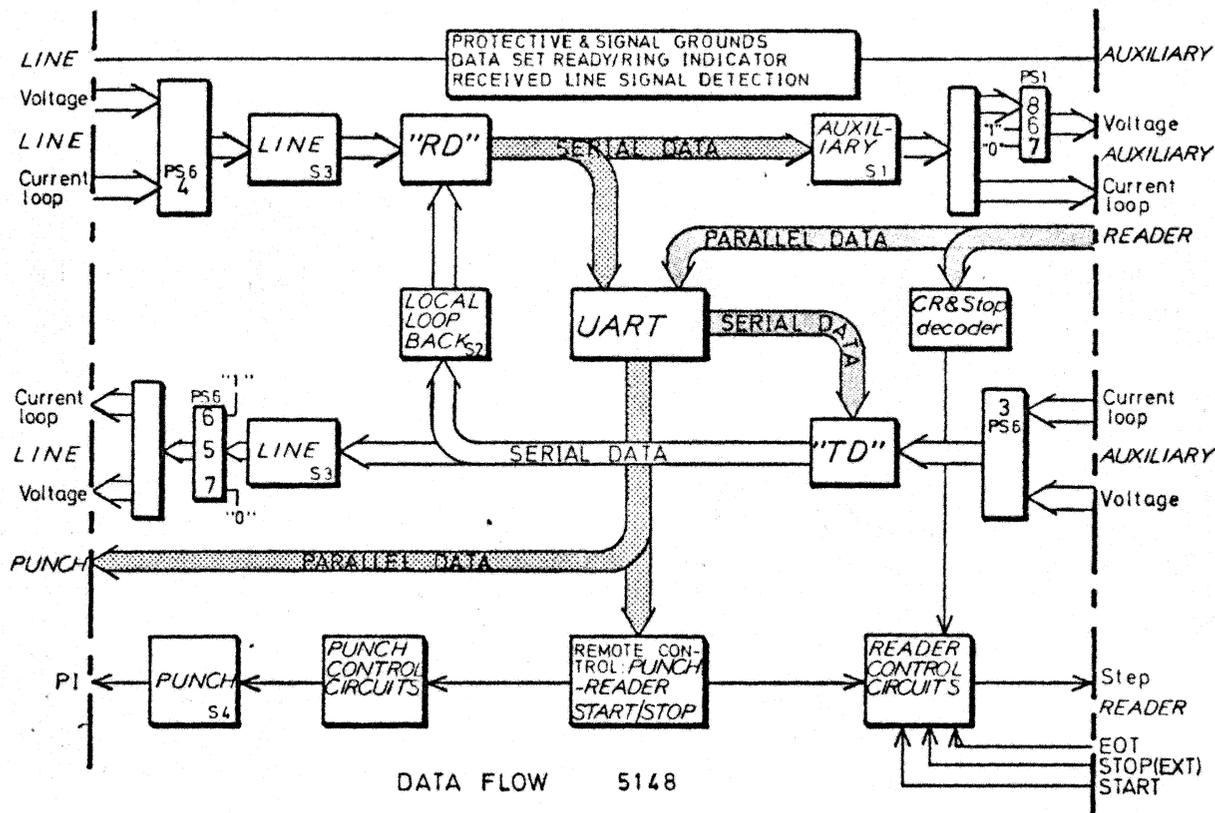


FIG 8

DATA FLOW 5148

ERROR. Data must come from UART together with signal DR. DR is fed back to UART as signal DRR which resets DR. UART accepts data as long as DR=0. A delay between DR and DRR is arranged in circuit: A17:4-C1-A17:5. This is a simulated "data receive" signal. Start condition and DR activate PI. As long as start is active, every DR gives a PI and this continues until start is taken away.

Three FF's are used for the start condition; PST, PSP and PSS. DC2 triggers PST which pre-sets PSS. DC4 triggers PSP which clears PSS. To get DC2 and DC4, jumpers PS2:2 and 4 are used. Switch PUNCH(S4) must be ON when using the PUNCH. Start condition is always on hand when interface is OFF LINE or during POR.

Feed hole on Ch9 together with RSS give TBRL to UART. This is a strobe pulse that transfers the parallel data on Ch1-8 to UART. When UART has transmitted the serial data it also gives a signal, TRE, which is used to trigger RDS (if no Delay or Stop) in order to repeat the operation. Condition CTS from LINE (B) has only influence at the first start. If LINE wants to stop the reading, this can only be done by signal DC3 via received data line to RD and UART. Jumper PS2:3 is used. Other means of stopping the READER can be by reading code DC3 on the tape. Otherwise EOT or Stop(L) stop the READER. If Right/Left Feed are depressed on the PUNCH/READER

4.3 READER See Fig. 8 & 10.

The READER is controlled by RS via RSS and RDS. A negative pulse from RDS initiates RS and Step is sent to the READER which moves the tape to the next word. During RDS, CR & Stop decoder is opened and data are checked for DC3 and CR. This information can be used to stop the READER by using jumper PS2:5 & 6. If so the operation of the READER is stopped and must be started with START. Delay which is controlled by jumper PS2: 7 or 8 affects RDS and thus also RS.

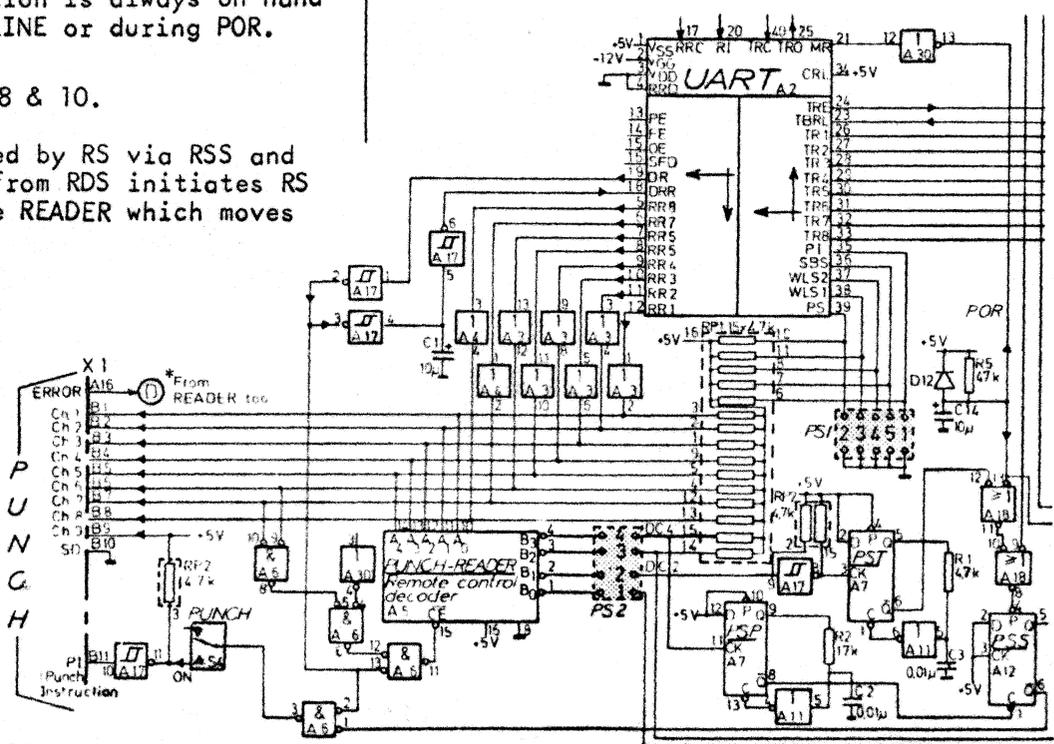


FIG 9

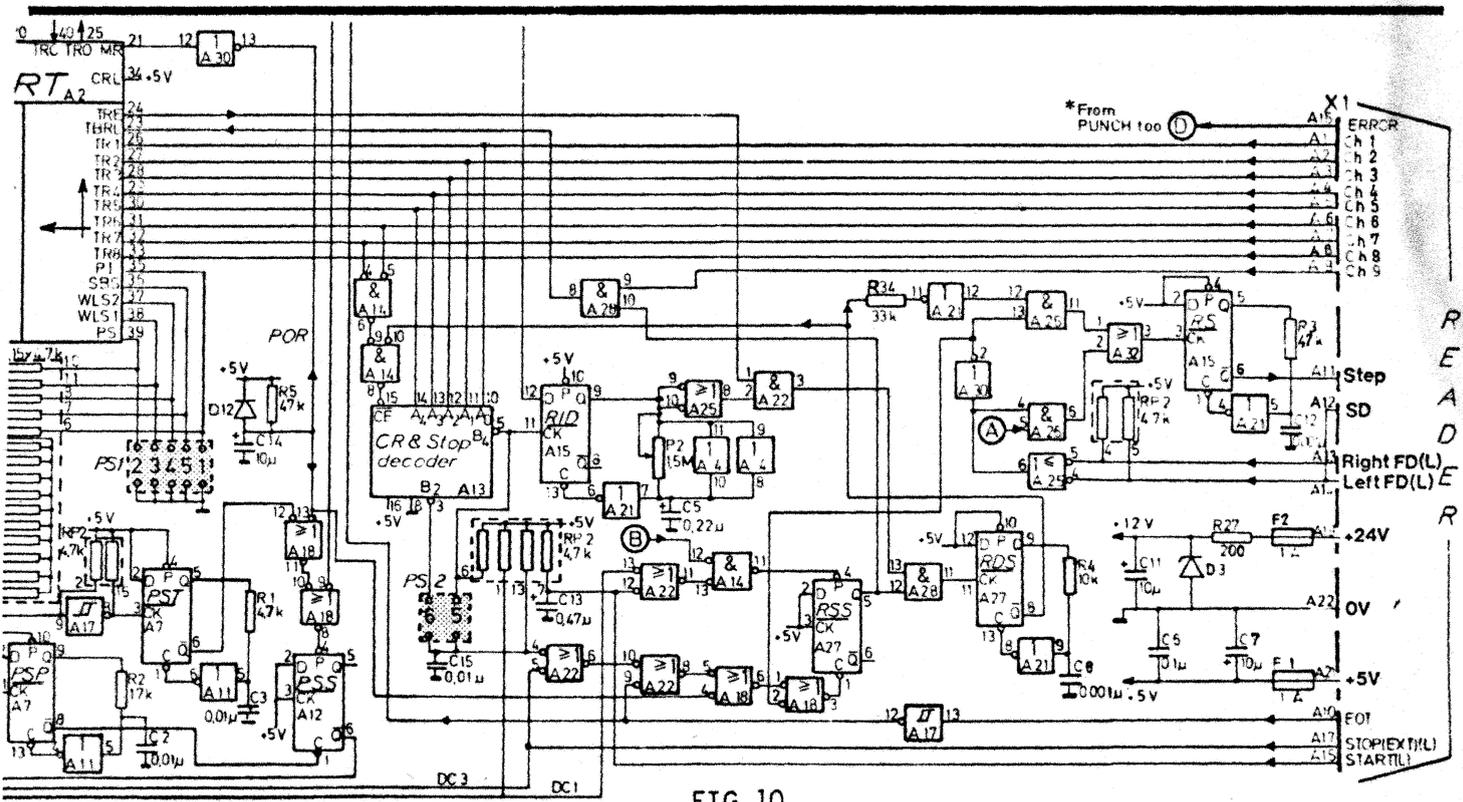


FIG 10

this 0-sets RSS and thus blocks the reading of data to UART. This is a kind of error and the operation read must be started by using START switch on PUNCH/READER. Sometimes the receiving device needs extra time to handle the information. A printer getting CR must have the next word from the READER delayed in order to avoid possible data loss. This can be done by using jumper PS2:5 and RID. TRE from UART is blocked as long as RID is 1-set. The time depends on setting of P2 which can delay from 10ms to 1s. For DC 1-4 see section 5.3.

4.4 CLOCK PULSE See Fig. 11.

Clock pulse generation is build up around the BAUD RATE generator A37.

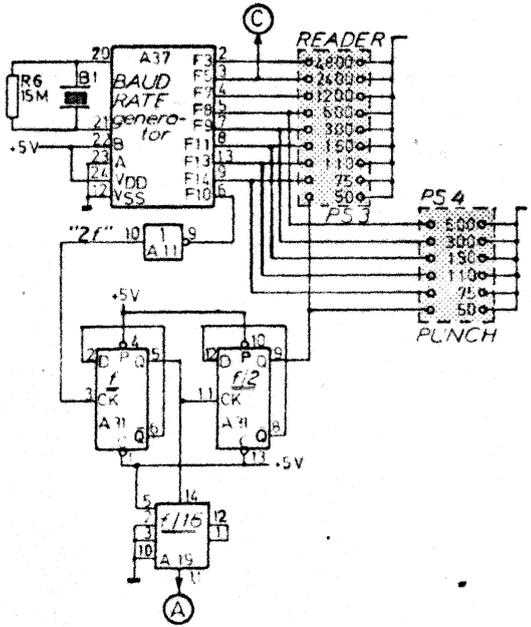


FIG 11

This generator is crystal controlled by B1. The generator makes it possible to get all baud rates except 50 bps directly. See table Fig. 12.

For this purpose F10 (=3200Hz:16=200 bps) is used and the frequency is divided by four.

Output number	Output rates (Hz)				rate sel.	rate
	x64	x16	x8	x1		
F 1	614.4k	153.6k	76.8k	9600	B A	
F 2	460.8k	115.2k	57.6k	7200	0 0	x1
F 3	307.2k	76.8k	38.4k	4800	0 1	x8
F 4	230.4k	67.6k	28.8k	3600	1 0	x16
F 5	153.6k	38.4k	19.2k	2400	1 1	x64
F 6	115.2k	28.8k	14.4k	1800		
F 7	76.8k	19.2k	9600	1200		
F 8	38.4k	9600	4800	600		
F 9	19.2k	4800	2400	300		
F10	12.8k	3200	1600	200		
F11	9600	2400	1200	150		
F12	8613.2	2153.3	1076.6	134.5		
F13	7035.5	1758.8	879.4	109.9		
F14	4800	1200	600	75		
F15	921.6k	921.6k	921.6k	921.6k		
F16	1.843M	1.843M	1.843M	1.843M		

FIG 12

* F16 is the buffered oscillator output

F10 is also used in a manual operation with the rocker switch on the control panel of FACIT 4040, Right/Left Feed. First it is divided by two, then by 16 giving signal A (f=100Hz).

4.5 OPERATION MODES See Fig. 13.

The interface operation modes are controlled by four switches: S1-4. These are located on the edge of the board.

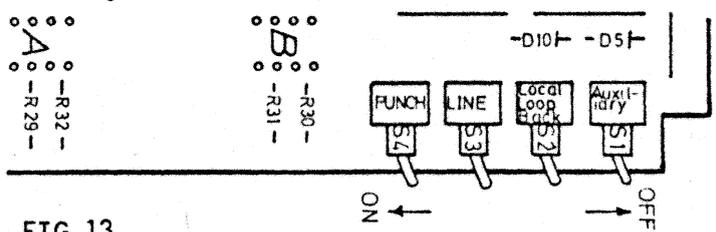


FIG 13

AUXILIARY (S1)

Enables or disables the auxiliary device.

LOCAL LOOP BACK (S2)

With S3 = OFF; S2 state has no meaning, because "TD" becomes "RD" independently of S2.

With S3 = ON; S2 = ON enables transmitted data from either the auxiliary device, (if S1 = ON) or the READER to be presented to the PUNCH, if S4 = ON and other punch start conditions are at hand.

LINE (S3)

When ON, received data from LINE are presented to the interface and the auxiliary device, transmitted data from the interface or the auxiliary device are presented to LINE (full duplex).

Baud rates for PUNCH respectively READER are individually selected.

When OFF, received data from LINE are disabled as well as transmitted data to LINE. Baud rate for the PUNCH and READER is determined by the punch selector. It is possible to have ERROR from PUNCH/READER transmitted as "not CTS" (CTS) to the auxiliary device if S1 = ON.

S3 = OFF also sets PSS in start condition. It means that any serial data presented to UART, if S4 = ON, will be punched (no need of DC2).

PUNCH (S4)

Enables or disables the punch.

4.6 CONTROL SIGNALS See Fig. 14

The control signals concern the information transfer between LINE and AUXILIARY. They are associated with the recommendations set up by RS-232-C and C.C.I.T.T.

Three signals will be discussed:
Data terminal ready (108/2) DTR
Clear to send (106) CTS and
Request to send (105) RTS.

DTR to LINE is a kind of busy signal telling LINE that either the PUNCH or the auxiliary device is ready to accept data from LINE. Note that the OR-function works in such a way that when both are connected, DTR exists as long as any of the two signals are present. By using jumper PS5:1 a constant DTR is set up. This DTR, either from PS5:1 or AUX is transferred only if S1=ON.

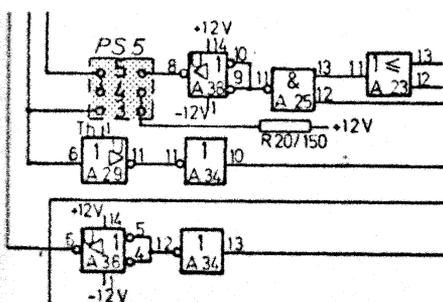
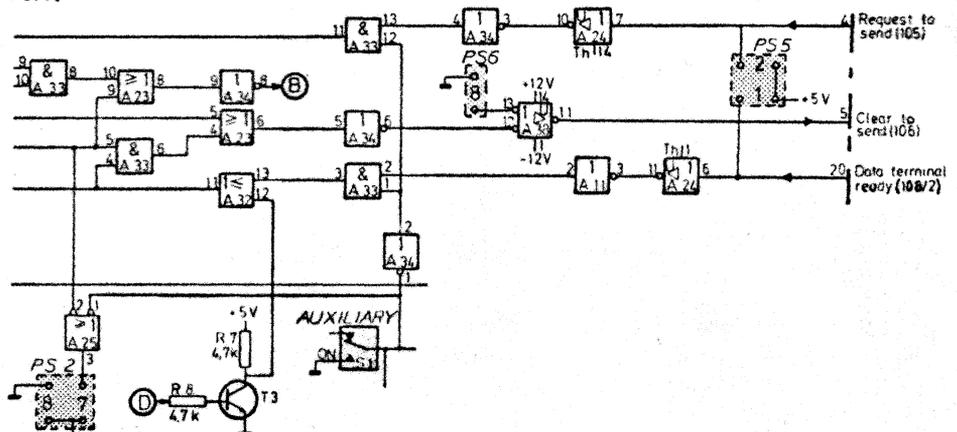


FIG 14



CTS to AUX is a signal telling AUX that transmission of data for either the READER(S3=OFF) or LINE is permitted. There are two possibilities to 1-set this signal by jumper PS6:8 or PS5:3. The difference is that PS6:8 affects only AUX while PS5:3 also enables or disables the reader start (RSS) when S3 = ON.

RTS to LINE is a signal that tells LINE that either AUX(RTS if S1=ON) or the READER(EOT) wants to send data if S3=ON. RTS from AUX may be substituted by jumper PS5:2. If S3=OFF, RTS is set with jumper PS5:4.

5 PROGRAMMING

5.1 CHARACTER FORMAT

Independent of signal standards, RS-232-C or CURRENT LOOP, the following set-ups are necessary: see Fig. 15.

			WORD LENGTH	
Jumper socket	pos	designation	word bits	pos
PS 1	1	parity ON	5	3 & 4
	2	EVEN parity	6	4
	3	word length	7	3
	4	word length	8	-
	5	1 stop-bit		

FIG 15

Pos = place where jumpers must be inserted. In other cases - no jumpers.

5.2 BAUD RATE, PUNCH/READER See Fig. 16

Set-ups needed for PUNCH/READER operations.

READER BAUD RATE			PUNCH BAUD RATE		
Jumper socket	pos	designa-tion	Jumper socket	pos	designa-tion
PS 3	1	4800bps	PS 4	1	600bps
	2	2400"		2	300"
	3	1200"		3	150"
	4	600"		4	110"
	5	300"		5	75"
	6	150"		6	50"
	7	110"		7	not used
	8	75"			
	9	50"			

FIG 16

NOTE only one jumper in each socket. In OFF LINE the READER always has the same baud rate as the PUNCH.

5.3 REMOTE CONTROL, PUNCH/READER See Fig. 17

In order to operate the PUNCH/READER the control codes DC1 - DC4 are needed.

Jumper socket	pos	designation	data bit No.							
			8	7	6	5	4	3	2	1
PS 2	1	DC1:READER START	0	0	1	0	0	0	0	1
	2	DC2:PUNCH "	0	0	1	0	0	1	0	
	3	DC3:READER STOP	0	0	1	0	0	1	1	
	4	DC4:PUNCH "	0	0	1	0	1	0	0	

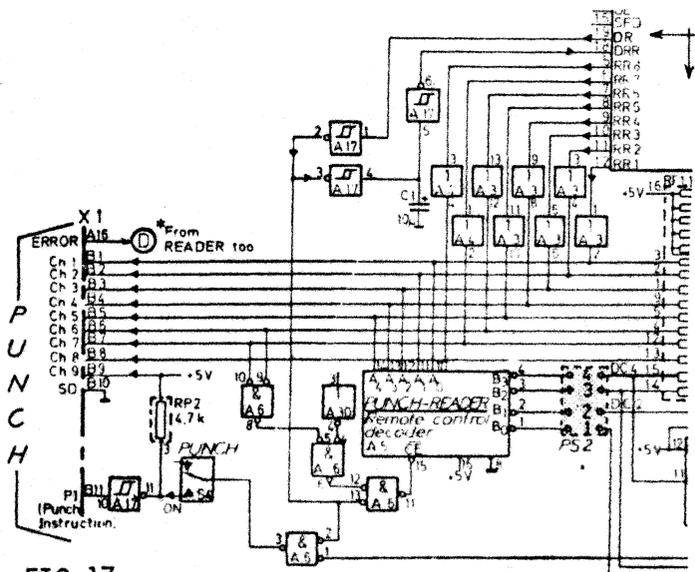


FIG 17

Normally DC1 - DC4 come from LINE or AUXILIARY but when the READER uses the PUNCH, DC1 and DC4 come from the tape.

5.4 CR & STOP DECODER See Fig. 18

Jumper socket	pos	designation	data bit No.							
			8	7	6	5	4	3	2	1
PS 2	5	"READER" CR	0	0	0	1	1	0	1	
	6	DC3:READER STOP	0	0	1	0	0	1	1	
	7	{LINE or AUX}	READER INTERRUPT DELAY							
	8	No INTERRUPT DELAY								

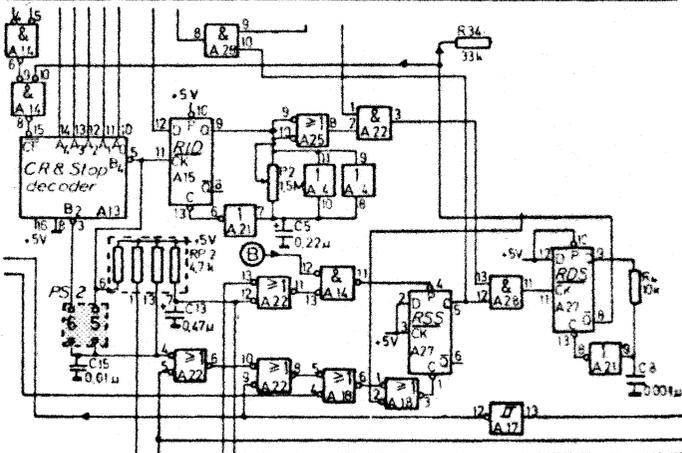


FIG 18

A device performing CR normally needs extra time for the operation. If the control circuits for the READER do not delay the reading a new word would be read and probably

lost. The reason is the fact there is no "handshake" between the READER and the other equipment. The normal operation is to read a new word as soon as UART has transmitted the last received word (TRE).

CR signals Clear to RSS via jumper PS2:5 (stop reading). This is a kind of error which must be reset by using START.

RID is controlled by jumper PS2:7 or 8. With no jumper, D-input of RID acts as if the line is H and the delay is independently. PS2:8 means; no delay and PS2:7 means; RID is controlled by either AUXILIARY=ON or LINE=ON.

When using Remote control for Stop (DC3) of the READER it results in reading of extra words from the tape because as soon as the parallel data from the READER exist in serial form, TRE starts the call for the next word. UART must transfer the serial data into parallel data again before the Remote control has the information. To avoid this jumper PS2:6 is used instead of jumper PS2:3.

5.5 RS-232-C OPERATION

For operations according to RS-232-C, three jumpers are needed.

Jumper socket	pos	designation
PS 1	8	RD to AUX
PS 5	5	RTS to LINE
PS 6	5	TD to LINE

This set-up also handles the full duplex operation.

5.6 CURRENT LOOP

In CURRENT LOOP operation it is necessary to determine between half duplex or full duplex mode and the current rate at which the transmission shall work.

5.7 REMAINING CONTROL SIGNALS

The rest of the jumpers allow certain signals to be forced to fixed conditions. They can be used for testing purposes or specific applications:

Jumper socket	pos	designation
PS 1	6	RD(AUX) = 0
	7	RD(AUX) = 1
PS 5	1	DTR(AUX) = 1
	2	RTS(AUX) = 1
	3	CTS(LINE) = 1
	4	RTS(LINE) = 1
PS 6	6	TD(LINE) = 0
	7	TD(LINE) = 1
	8	CTS(AUX) = 1

Finally four lines may be set ON or OFF by connecting them to either +12V or -12V with solder jumpers (A & B). See Fig. 19.

Receptacle X2 & X3 pin No.	designation
8	Received Line Signal Detector
21	Signal Quality Detector
22	Ring Indicator
25	Not used

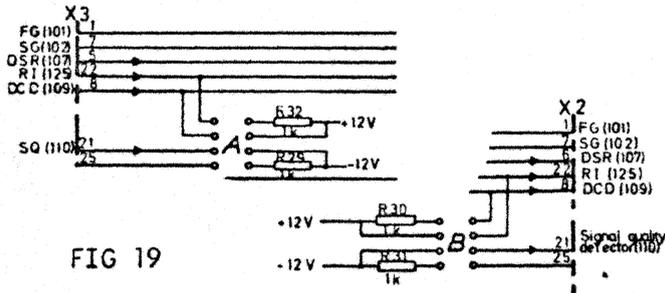


FIG 19

6 SERVICE

6.1 GENERAL

A test of just the functions of the PWB is easily carried out. By simply applying +5V & +24V, most functions may be tested by means of jumpers, switches and connecting inputs to ON or OFF-state.

Field service have tests as follows: with jumpers as "standard setting" (see Fig. 26), set switches; S3=OFF, S4=ON, S2=ON. Place tape in READER and press "START" (tape should duplicate).

In order to make the understanding of 5148 better some of the none standard circuits are explained.

6.2 LINE RECEIVERS & DRIVERS See Fig. 20.

6.2.1 Quad line receiver SN 75154

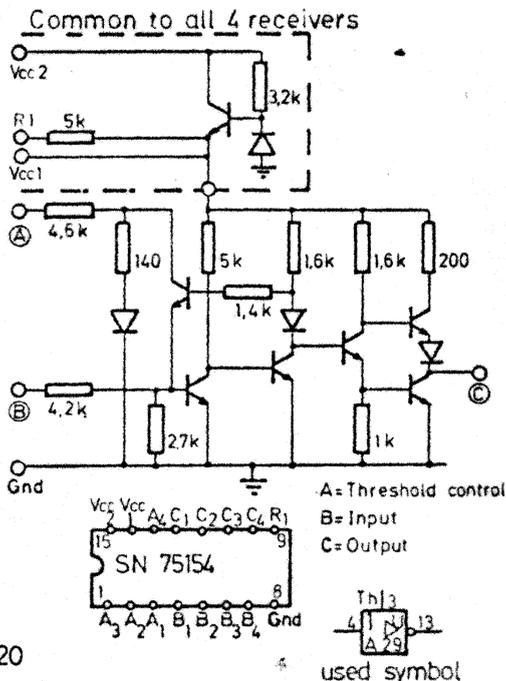


FIG 20

The threshold control has no logical function. It is used here for fail-safe operation by leaving the terminal open. Thus the output will go H if the input goes to 0 or open-circuit condition.

6.2.2 Quad line driver MC 1488 L

See Fig. 21.

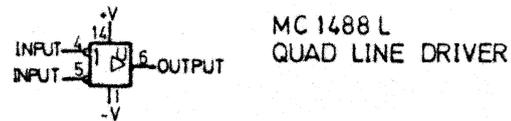
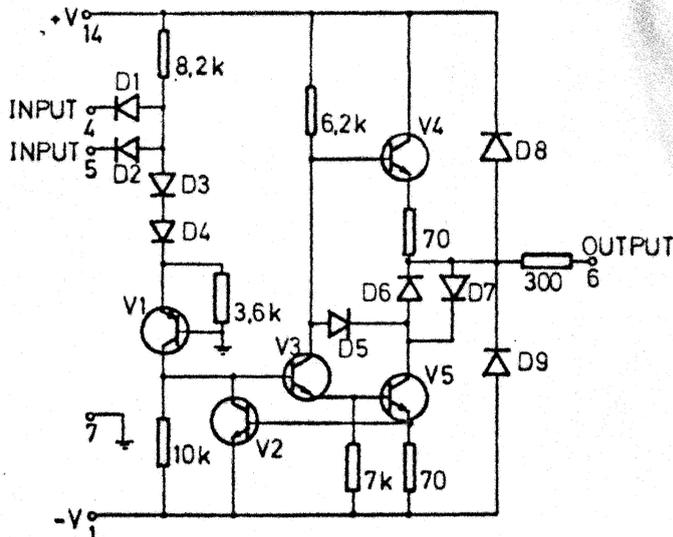


FIG 21

Logic symbol used by SS-CSW

6.3 REMOTE CONTROL DECODER: 82 S 23

See Fig. 22.

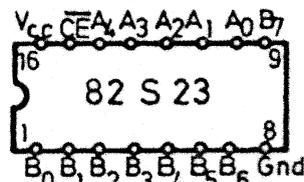


FIG 22

This is a 32 x 8 PROM with open collector output. It contains 32 words, each with 8 bits. The PROM is addressed on A 0-4 and selected with CE(L). The word output is B 0-7. In 5148 a total of 5 words are used. Each word has a single "1" on the B-outputs. The output "1" is represented by a LOW signal.

6.4 OPTO-COUPLEDERS

6.4.1 RECEIVED DATA (A35 & A39)

See Fig. 23

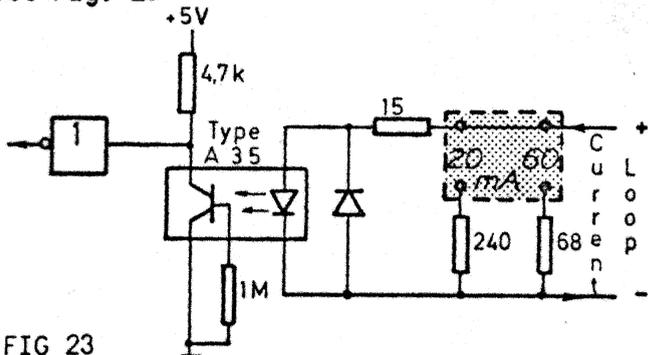


FIG 23

This can be set-up for different currents, 20mA or 60mA, by jumpers PS5:6,7,8,9. With no jumper it is the transmitting device that determines the current value.

6.4.2 Transmitted data (A36 & A40)

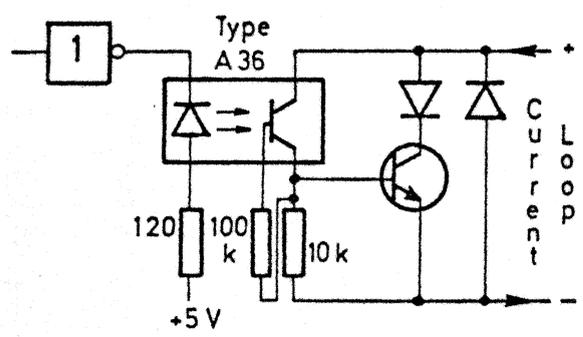


FIG 24

This circuit has no current limiting jumpers. The transistor acts simply as a switch controlled by the opto coupler where the receiving device has to determine the current itself.

6.5 INTERCHANGE CIRCUITS, NAME & NUMBERS

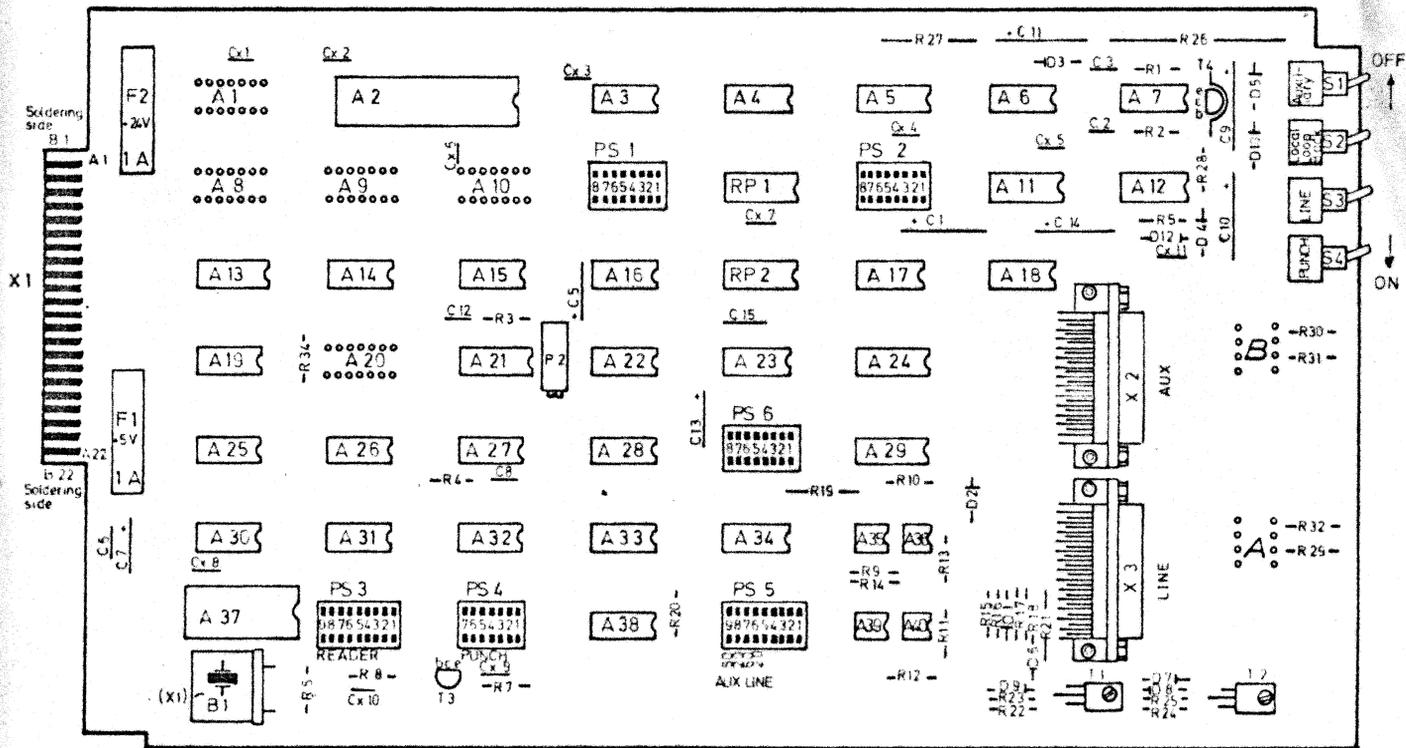
Connectors X2 & X3 with their utilized pins, names and numbers according to C.C.I.T.T. and EIA RS-232-C.

Their normal abbreviations and their signaling directions are included. See Fig. 25.

X2 X3 pin No.	Interchange circuit, No & name		DCE →
	according to C.C.I.T.T.	according to EIA RS-232-C (name)	← DTE
1	101/protective ground (earth)	AA/protective ground, frame ground (FG)	
2	103/transmitted data	BA/transmitted data (TD)	←
3	104/received data	BB/received data (RD)	→
4	105/request to send	CA/request to send (RTS)	←
5	106/ready to sending	CB/clear to send (CTS)	→
6	107/data set ready	CC/data set ready (DSR)	→
7	102/signal ground	AB/signal ground (SG)	
8	109/data channel received signal detector	CF/received line signal detector (DCD)	→
10			
11			
12			
13			
20	108/2/data terminal ready	CD/data terminal ready (DTR)	←
21	110/signal quality detector	CG/signal quality detector (SQ)	→
22	125/calling indicator	CE/ring indicator (RI)	→
25			

not used in accordance to standards

FIG 25

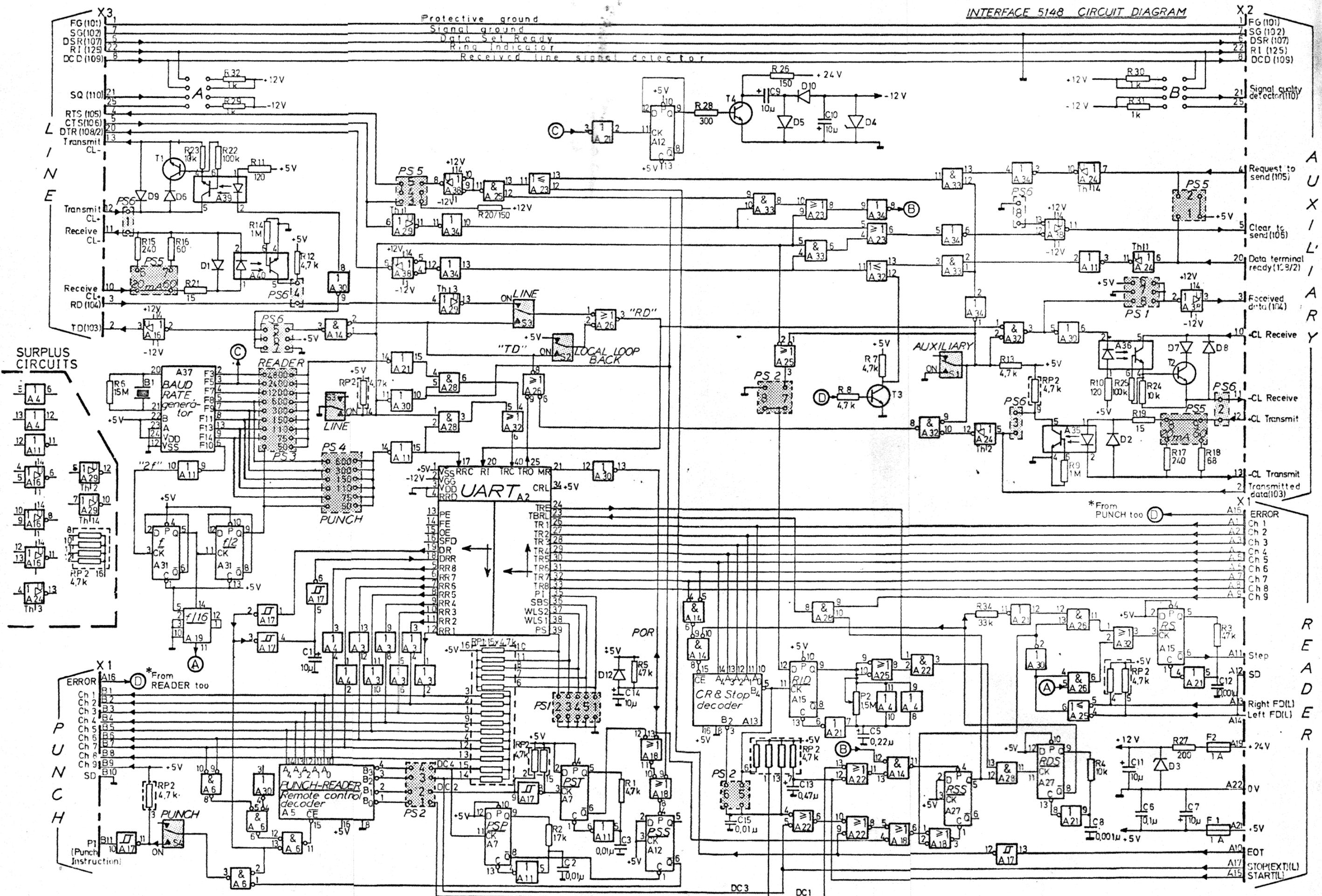


Component designation	Part No.	Description
A2	1063 60 82-50/4	UART TMS 6011NC/TR1602B
A5, 13	* 1155 30 00-00/8	Prom signetics 82S23
A11, 21	* 1155 30 10-00/7	IC CD4049
A24, 29	* 1155 30 20-00/6	IC SN75154
A35, 39	* 1155 30 30-00/5	Opto coupler MCT-2
A36, 40	* 1155 30 40-00/4	Opto coupler H11D2
A37	* 1155 30 50-00/3	IC MC14411
T1, 2	* 1155 30 60-00/2	Trans MJE340
T3, 4	* 1155 30 70-00/1	Trans 2N3417
D1, 2, 12	1159 19 20-00/2	Diode 1N914, 1N4148
C1, 9-11, 14	1062 31 23-50/1	Cap 10µF 35V
C2-4, Cx1-11	1062 10 01-30/3	Cap 1nF 25V
C5	1159 11 59-00/6	Cap 220nF 35V 10%
C6	1595 93 10-10/1	Cap 0.1µF 25V
C7	1159 30 60-30/1	Cap 10µF 20V 10%
C8, 12	1062 10 11-30/2	Cap 1nF 25V
C13	1159 30 50-50/0	Cap 470nF 35V 10%
RP1, 2	* 1155 30 80-00/0	Res 15x4.7k

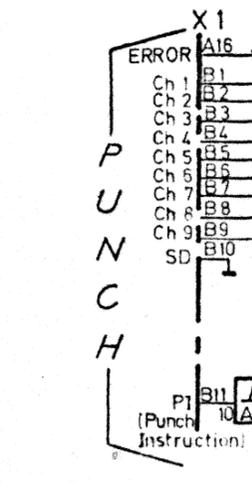
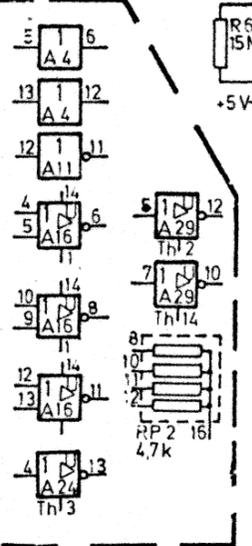
Component designation	Part No.	Description
R6	* 1155 30 90-00/9	Res 15M 1/4W 5%
R15, 17	* 1155 31 00-00/6	Res 240 1/4W 5%
R26	1159 23 10-20/2	Res 150 10W
R27	* 1155 31 10-00/5	Res 200 2W 5%
R28	* 1155 31 20-00/4	Res 300 1/4W 5%
P2	* 1155 31 30-00/3	Res VARIABLE 2M
PS1, 2, 6	* 1155 31 40-00/2	Jumper socket 16-pin
PS3, 5	* 1155 31 50-00/1	Jumper socket 18-pin
PS4	* 1155 31 60-00/0	Jumper socket 14-pin
	* 1155 31 70-00/9	Jumper for socket: Augat 8136-475G1
S1, 2, 4	* 1155 31 80-00/8	Switch 1-pole
S3	* 1155 31 90-00/7	Switch 2-pole
F1, 2	* 1155 32 00-00/4	Fuse 1A
B1	* 1155 32 10-00/3	X-tal 1.8432MHz SOKOL SC18432
X2, 3	* 1155 32 20-00/2	Heat-sink 292AB for T4
	* 1155 32 30-00/1	Receptacle 25-pole, AMP 206584-2
	* 1155 32 40-00/0	Plug, mating X2, 3 AMP 206478-3

* Normally not available as spare part

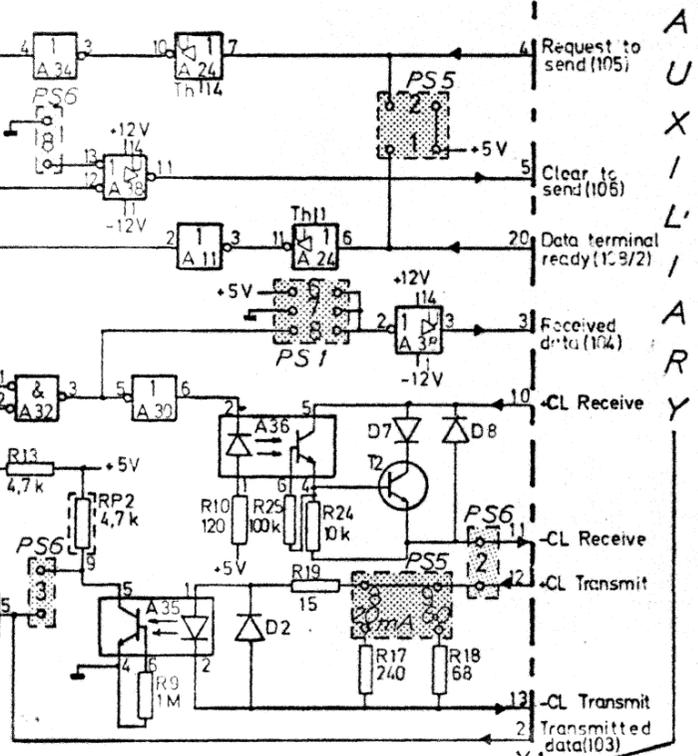
INTERFACE 5148 CIRCUIT DIAGRAM



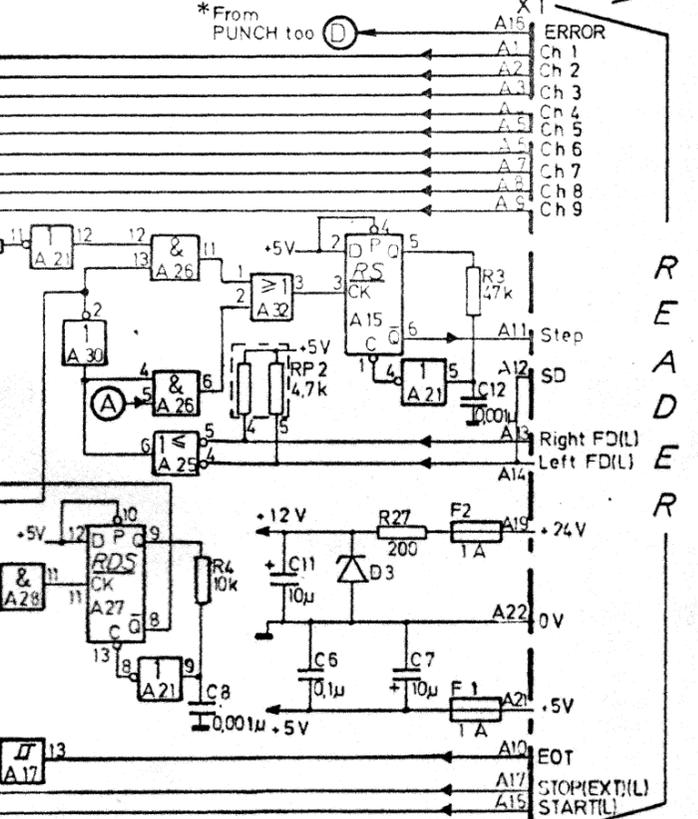
SURPLUS CIRCUITS



AUXILIARY



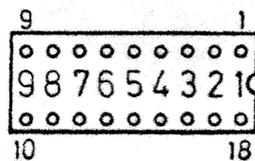
READER



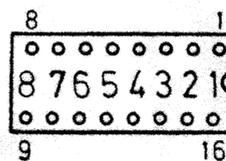
PROGRAMMING POSSIBILITIES IN TABULAR FORM

Function	Jumper	Jumper position								
		1	2	3	4	5	6	7	8	9
RS-232-C	1									(1)
	5					(1)				
	6					(1)				
Current loop	6			1A	1L	1L	0L	0L		
Line receiver 20mA	5						1			
Line receiver 60mA	5							1		
Auxiliary receiver 20mA	5								1	
Auxiliary receiver 60mA	5									1
Half duplex (current loop only)	6	1L	1A							
Full duplex current loop and RS-232-C	6	0	0							
Baud rate reader (bps)	3	4800	2400	(1200)	600	300	150	110	75	50
Baud rate punch (bps)	4	(600)	300	150	110	75	50			
Parity ON	1	(1)								
Parity OFF	1	0								
Parity ODD	1		(1)							
Parity EVEN	1		0							
Word length 5 bits	1			1	1					
Word length 6 bits	1				1					
Word length 7 bits	1			(1)						
Word length 8 bits	1			0	0					
One stop bit	1					(1)				
Two stop bits	1					0				
Remote control:DC1 reader start	2	(1)								
Remote control:DC2 punch start	2		(1)							
Remote control:DC3 reader stop	2			(1)						
Remote control:DC4 punch stop	2				(1)					
Reader stop: CR (tape)	2					(1)				
Reader stop: DC3 (tape)	2						(1)			
Carriage return delay: YES	2							(1)		
Carriage return delay: NO	2								1	

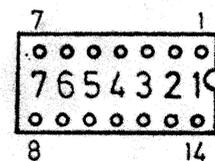
- 1 : jumper required
0 : no jumper
() : standard factory program
L : LINE
A : AUXILIARY



PS3, PS5



PS1, PS2, PS6



PS4

FIG 26