

# Concept

# REFERENCE CARD

**HDS**

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## CONCEPT COMMAND SUMMARY

All terminal commands are executable from the keyboard or communication line(s) (under program control). Terminal commands are either control codes or command sequences. Control codes are generated from the keyboard by pressing the control key (CTRL) while simultaneously pressing another key. Command sequences are generated from the keyboard by typing the "MULT-CODE" key followed by a one character command identifier and any required input parameters. Command sequences from the communication line(s) replace the "MULT-CODE" key with the "escape" message character. Commonly used commands such as cursor controls, print, and editing functions have special keys (e.g. HOME, PRINT, INSRT) which when pressed generate the required control code or command sequence. These commands can be executed either by pressing the special key or by typing the required control code/command sequence. The table below lists all terminal commands as follows:

### COLUMN DESCRIPTION

- ① Command Name/Description
- ② Special Key — k indicates unshifted key, K indicates shifted key,  $\uparrow$  k indicates control unshifted key,  $\uparrow$  K indicates control shifted key, blank indicates no special key exists.
- ③ Programmer/User Mode — P indicates that the command is executable only in programmer mode, blank indicates executable either in programmer or user mode.
- ④ Device Dependent Command — D indicates a device dependent command (i.e. if received from a dependent device applies to all other dependent devices), blank indicates not a device dependent command.
- ⑤ Control Code or Command Sequence — MC indicates a command sequence otherwise a control code. The one ASCII character command identifier is listed next followed in parentheses by the decimal value of the identifier (useful when programming). A command identifier preceded by a  $\uparrow$  indicates a control code.
- ⑥ Required Input Parameters — An abbreviation of each input parameter name is listed separated by commas. Each input parameter is one character in length (one keystroke). When multiple parameters are required, no separator is used between parameters (e.g. two characters are typed for two parameters).
- ⑦ Footnote Number — Footnotes describe input parameters.

## GENERAL

	1	2	3	4	5	6	7
Status	k		MC	+ (43)			
Reset	K		MC	(44)			
Set Device Dependent		P	MC	3 (51)			
Set Device Independent			MC	# (35)			
Change Message Character			MC	o (111)	chr,w	1	

## APL/ASCII

APL Mode		D	MC	$\emptyset$ (48)			
APL Mode (Alternate)		D	MC	$\uparrow$ N (14)			
ASCII Mode		D	MC	) (41)			
ASCII Mode (Alternate)		D	MC	$\uparrow$ O (15)			

## MODE SETTING

User		D	MC	u (117)			
Programmer		D	MC	U (85)			
Text	P	D	MC	f (102)			
Form	P	D	MC	F (70)			
Scroll	P	D	MC	s (115)			
Page	P	D	MC	S (83)			
Character			MC	7 (55)			
Block			MC	& (38)			
Upper/Lower Case			MC	5 (53)			
Caps Lock			MC	% (37)			
Full Duplex			MC	8 (56)			
Half Duplex			MC	*	(42)		
Remote			MC	9 (57)			
Local			MC	(40)			
Transparent Mode off		P	D	MC t (116)			
Transparent Mode on		P	D	MC T (84)			
Auto Linefeed off		P	D	MC i (108)			
Auto Linefeed on		P	D	MC L (76)			
Auto Tab off		P	D	MC b (98)			
Auto Tab on		P	D	MC B (66)			

## EDITING

Form Feed				$\uparrow$ L (12)			
Insert Mode on	k		MC	$\uparrow$ P (16)			
Insert Mode off	K		MC	$\uparrow$ O (00)			
Delete Char in Line/Field	k		MC	$\uparrow$ Q (17)			
Delete Character in Window	K		MC	$\uparrow$ A (01)			
Insert Line	k		MC	$\uparrow$ R (18)			
Delete Line	K		MC	$\uparrow$ B (02)			
Clear to End of Line/Field	k		MC	$\uparrow$ S (19)			
Clear to End of Window	K		MC	$\uparrow$ C (03)			
Clear All to EOL/EOF		P	MC	$\uparrow$ U (21)			
Clear All to EOW		P	MC	$\uparrow$ E (05)			
Set Insert Type	P		MC	$\uparrow$ G (07)	n		
Define Clear Characteristics	P		MC	$\uparrow$ H (08)	m,w,chr	2	3

## CURSOR CONTROLS

Carriage Return	k			$\uparrow$ M (13)			
Line Feed	k			$\uparrow$ J (10)			
Back Space	k			$\uparrow$ H (08)			
Tab	k			$\uparrow$ I (09)			
Back Tab	K		MC	' (39)			
Tab Set	k		MC	] (93)			
Tab Clear	K		MC	- (95)			
$\uparrow$	k		MC	:	(59)		
$\downarrow$	k		MC	<	(60)		
$\rightarrow$	k		MC	=	(61)		
$\leftarrow$	k		MC	>	(62)		
Home	k		MC	?	(63)		
Write Address		P	MC	a (97)	in1,col	4	
Read Address		P	MC	A (65)			
End of Text			MC	p (112)			
Set Cursor Blink Underline			MC	w (119)			
Set Cursor Blink Block			MC	W (87)			

## DISPLAY

	1	2	3	4	5	6	7
Blink on	P	D	MC	C (67)			
Blink off	P	D	MC	c (99)			
Reverse Video on	P	D	MC	D (68)			
Reverse Video off	P	D	MC	d (100)			
Half Bright on	P	D	MC	e (69)			
Half Bright off	P	D	MC	e (101)			
Underline on	P	D	MC	g (71)			
Underline off	P	D	MC	g (103)			
Nondisplay on	P	D	MC	h (72)			
Nondisplay off	P	D	MC	h (104)			
Protection on	P	D	MC	i (73)			
Protection off	P	D	MC	i (105)			
Select Character Set	P	D	MC	j (106)			
Screen Reverse Video			MC	k (107)	n		
Screen Normal Video			MC	K (75)			
Half Bright Protected Flds			MC	M (77)			
Normal Protected Fields			MC	m (109)			
Set Attribute Word	P	D	MC	N (78)	w		
Read Attribute Word	P		MC	n (110)			
Set Attribute of Block	P		MC	J (74)	m,w,lns,cls		
Repeat Char Horizontal	P		MC	r (114)	c,n		
Repeat Char Vertical	P		MC	R (82)	c,n		

## TRANSMISSION

Set Baud Rate	P		MC	O (79)	n
Set Parity	P		MC	P (80)	n
Transmit Line/Field	K		MC	$\uparrow$ T (20)	
Transmit Window	P		MC	$\uparrow$ D (04)	
Transmit All Line/Field	P		MC	$\uparrow$ V (22)	
Transmit All Window	P		MC	$\uparrow$ F (06)	
Start of Print/Transmit	P		MC	1 (49)	
Suspend Block Transmit	P		MC	$\uparrow$ S (19)	
Resume Block Transmit	P		MC	$\uparrow$ Q (17)	

## MULTIPLE DEVICES

Set Output Network	P	P	MC	Y (89)	n
Read Output Network			MC	y (121)	dev,msg,EOF
Function Route			MC	Q (81)	
Attach Printer	$\uparrow$ K		MC	}	(125)
Detach Printer	k		MC	$\sim$ (126)	
Print Window	K		MC	{ (123)	
Print Line			MC	: (124)	
FF Prior to Print on			MC	Z (90)	
FF Prior to Print off			MC	z (122)	

## SCREEN CONTROL

Define Window	P		MC	v (118)	in1, cl1, L, C
Tie Window		K	MC	q (113)	n
Page $\uparrow$		k	MC	.	(46)
Page $\downarrow$		K	MC	-	(45)
Scroll $\uparrow$		k	MC	\ (92)	
Scroll $\downarrow$		K	MC	[ (91)	
Start of Screen		P	MC	V (86)	in

## FUNCTION KEYS

Programming	P	P	MC	4 (52)	L, K, t, msg
Reset All			MC	\$ (36)	
Set Cursor Pad to Transmit	P		MC	X (88)	
Set Cursor Pad to Execute	P		MC	x (120)	

## ISPLAY

	1	2	3	4	5	6	7
k on	P	D	MC C	(67)			
k off	P	D	MC c	(99)			
erse Video on	P	D	MC D	(68)			
erse Video off	P	D	MC d	(100)			
f Bright on	P	D	MC E	(69)			
f Bright off	P	D	MC e	(101)			
erline on	P	D	MC G	(71)			
erline off	P	D	MC g	(103)			
display on	P	D	MC H	(72)			
display off	P	D	MC h	(104)			
tection on	P	D	MC I	(73)			
tection off	P	D	MC i	(105)			
ct Character Set	P	D	MC j	(106)	n	5	
een Reverse Video	P	D	MC k	(107)			
een Normal Video	P	D	MC K	(75)			
f Bright Protected Flds	P	D	MC M	(77)			
mal Protected Fields	P	D	MC m	(109)			
Attribute Word	P	D	MC N	(78)	w	6	
nd Attribute Word	P	D	MC n	(110)		6	
Attribute of Block	P	D	MC J	(74)	m,w,Ins,cls	7	
beat Char Horizontal	P	D	MC r	(114)	c,n	8	
beat Char Vertical	P	D	MC R	(82)	c,n	8	

## TRANSMISSION

Baud Rate	P	P	MC O	(79)	n	9	
Parity	P	P	MC P	(80)	n	10	
nsmit Line/Field	K	K	MC T	(20)			
nsmit Window	K	K	MC TD	(04)			
nsmit All Line/Field	P	P	MC TV	(22)			
nsmit All Window	P	P	MC TF	(06)			
rt of Print/Transmit	P	P	MC I	(49)		11	
pend Block Transmit	P	P	MC S	(19)		12	
sume Block Transmit	P	P	MC Q	(17)		12	

## ULTIPLE DEVICES

Output Network	P	P	MC Y	(89)	n	13	
ad Output Network	P	P	MC Y	(121)		13	
unction Route*	tk	P	MC Q	(81)	dev,msg,EOF	14	
ach Printer	tk	P	MC }	(125)			
ach Printer	tk	K	MC ~	(126)			
nt Window	k	K	MC {	(123)			
nt Line	K	K	MC :	(124)			
Prior to Print on	K	K	MC Z	(90)			
Prior to Print off	K	K	MC z	(122)			

## CREEN CONTROL

ine Window	P	P	MC v	(118)	In1, cl1,L,C	15	
Window	K	K	MC q	(113)	n	16	
e ↑	K	K	MC .	(46)			
e ↓	K	K	MC -	(45)			
oll ↑	K	K	MC \	(92)			
oll ↓	K	K	MC	(91)			
rt of Screen	P	P	MC v	(86)	In	17	

## UNCTION KEYS

gramming	P	P	MC 4	(52)	L,K,t,msg	18	
et All	P	P	MC \$	(36)			
ursor Pad to Transmit	P	P	MC X	(88)			
ursor Pad to Execute	P	P	MC x	(120)			

## FOOTNOTES

1. chr specifies the message character to be changed as follows:  
 ESC (escape)=32(sp),  
 ACK (acknowledgement)=33(!),  
 NAK (negative acknowledgement)=34("),  
 SOM (start of message)=35(#),  
 EOF (end of field)=36(\$),  
 EOL (end of line)=37(%),  
 EOM (end of message)=38(&),  
 function key identification=39(')
- w is the new character
2. Multiple page software only.  
 n specifies the insert type to be used for the requesting device as follows:  
 Insert in Window=32(sp), Insert in Line=33(!)
3. Multiple page software only. Defines the clear character and attributes used by the editing functions as follows:  
 m specifies user supplied attributes and is determined by summing the values of these attributes as follows:  
 1=display/nondisplay, 2=blink on/off, 4=underlining, 8=protection, 16=brightness control, 32=normal/reverse video. The resultant can be incremented by 64 to allow transmission of a displayable character. Attributes not supplied by the user are taken from the current attribute word.  
 w is the settings of the user supplied attributes and is determined by summing the desired values as follows: 1=non-display, 2=blink, 4=underline, 8=unprotected, 16=half bright, 32=reverse video. The resultant can be incremented by 64 to allow transmission of a displayable character.  
 chr is the actual character to be placed in the area of cleared displayed memory.
4. In1 is the desired line number + 32 (In1=LINE + 32). On multiple page terminals entering the two input parameters 1,32 (↑A,sp) will specify line 96.  
 col is the desired column number + 32 (col=COLUMN + 32). Note that LINE is limited by the number of pages of memory (24 lines per page) and COLUMN can be at most 79. (Line and column numbering begin at 0.)
5. n is the desired character set number (0-3) plus 32(sp,!,',#). ASCII=0(sp), APL=3(#).
6. w is the attribute word and is determined by summing the values of the desired character attributes as follows:  
 1=nondisplay, 2=blink, 4=underline, 8=unprotected, 16=half bright, 32=reverse video (corresponds to bits 0-5). The resultant value can be incremented by 64 to allow transmission of a displayable character.
7. m specifies the attributes which are affected and is determined by summing the values of these attributes as follows: 1=display/nondisplay, 2=blink on/off, 4=underlining, 8=protection, 16=brightness control, 32=normal/reverse video. Attributes not specified in m will retain their prior values. The resultant value can be incremented by 64 to allow transmission of a displayable character.  
 w is the attribute word as in 6 above.  
 Ins is the number of lines in the block plus 32. On multiple page terminals entering the two input parameters 1,32 (↑A,sp) will specify 96 lines.  
 cls is the number of columns in the block plus 32.
8. c is the character to be repeated.  
 n is the repeat count plus 32.  
 (i.e. 33(!)=repeat count of one).
9. (n-32) indicates the baud rate as follows:  
 0=50(sp), 1=75(!), 2=110('), 3=134.5(#), 4=150(\$),  
 5=300(%), 6=600(&), 7=1200('), 8=1800(!), 9=2000(),  
 10=2400(\*), 11=3600(+), 12=4800(,), 13=7200(-),  
 14=9600(.)
10. (n-32) indicates the parity: 0=none(sp), 1=even(!), 2=odd(").
11. Start of print/transmit is the current cursor position.
12. Multiple page software only.
13. n specifies the devices which are to receive output from the requesting device and is determined by summing the values corresponding to the desired devices (16=video, 8=line1, 4=line2, 2=line3, 1=line4). The resultant value can be incremented by 32 to allow transmission of a displayable character.
14. (dev-32) specifies the device which is to receive the message.  
 0=video(sp), 1=line1(!), 2=line2('), 3=line3(#),  
 4=line4(\$).  
 msg is the message. Maximum length is 7 characters.  
 EOF is the programmable end of field character (default ↑ w).
15. In1 is the line position of window cursor home plus 32. (Line and column numbering begins at zero.)  
 cl1 is the column position of window cursor home plus 32.  
 L is the number of lines in the window plus 32. On multiple page terminals entering the two input parameters 1,32 (↑A,sp) will specify 96 lines.  
 C is the number of columns in the window plus 32.
16. (n-32) is the window to tie. (n-32) equal to 0 implies keyboard, 1-4 implies requesting device's window.
17. For terminals with multiple pages of memory, In indicates the starting line for display. Calculated as in 2 above.
18. (L-32) is the length of the function key message.  
 (K-32) indicates the key to be changed as follows:  
 0-15 shifted function keys 1-16  
 16-31 unshifted function keys 1-16  
 32-34 unshifted function keys 17-19  
 35-37 shifted function keys 17-19  
 t=32(sp) restores default sequence and sets transmit mode,  
 t=33(!) restores default sequence and sets execute mode, t=34(') sets transmit mode, t=35(#) sets execute mode.  
 msg is the actual character message to be programmed on the function key.

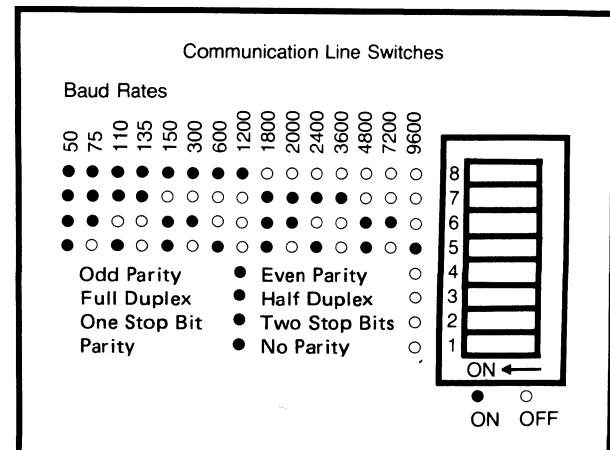
# ASCII CHARACTER SET\*

# APL CHARACTE

# APL CHARACTER SET\*

003	004	005	006	007	008	009	010	011	012	013	014	015	016	017
*	****	***	****	***	*	***	*	*	*	***	****	****	****	*
**	*	***	****	*	***	***	*	*	*	***	***	****	****	*
***	***	*	***	*	***	***	*	*	*	***	***	****	****	*
****	*	***	*	*	***	***	*	*	*	***	***	****	****	*
023	024	025	026	027	028	029	030	031	032	033	034	035	036	037
*	****	***	****	*	***	***	*	*	*	***	***	****	****	*
**	*	***	****	*	***	***	*	*	*	***	***	****	****	*
***	***	*	***	*	***	***	*	*	*	***	***	****	****	*
****	*	***	*	*	***	***	*	*	*	***	***	****	****	*
043	044	045	046	047	048	049	050	051	052	053	054	055	056	057
*	****	***	****	*	***	***	*	*	*	***	***	****	****	*
**	*****	***	*****	*	***	***	*	*	*	***	***	****	****	*
***	*****	*	*****	*	***	***	*	*	*	***	***	****	****	*
****	*	***	*	*	***	***	*	*	*	***	***	****	****	*
063	064	065	066	067	068	069	070	071	072	073	074	075	076	077
*	*****	***	*****	*	***	***	*	*	*	***	***	****	****	*
**	*	***	*****	*	***	***	*	*	*	***	***	****	****	*
***	*****	*	*****	*	***	***	*	*	*	***	***	****	****	*
****	*	***	*	*	***	***	*	*	*	***	***	****	****	*
103	104	105	106	107	108	109	110	111	112	113	114	115	116	117
*	****	***	****	*	***	***	*	*	*	***	***	****	****	*
**	*	***	****	*	***	***	*	*	*	***	***	****	****	*
***	*****	*	*****	*	***	***	*	*	*	***	***	****	****	*
****	*	***	*	*	***	***	*	*	*	***	***	****	****	*
123	124	125	126	127	128	129	130	131	132	133	134	135	136	137
*	*	*	*	*	*	*	*	*	*	*	*	*	*	*
**	***	*	***	*	***	***	*	*	*	***	***	****	****	*
***	*	***	*	*	***	***	*	*	*	***	***	****	****	*
****	*	***	*	*	***	***	*	*	*	***	***	****	****	*
143	144	145	146	147	148	149	150	151	152	153	154	155	156	157
****	*****	***	*****	*	***	***	*	*	*	***	***	****	****	*
*	*	*	*	*	*	*	*	*	*	*	*	*	*	*
*	*	*	*	*	*	*	*	*	*	*	*	*	*	*
*	*	*	*	*	*	*	*	*	*	*	*	*	*	*
****	*	***	*	*	***	***	*	*	*	***	***	****	****	*
163	164	165	166	167	168	169	170	171	172	173	174	175	176	177
*****	*	*	*	*	*	*	*	*	*	*	*	*	*	*
*	*	*	*	*	*	*	*	*	*	*	*	*	*	*
*	*	*	*	*	*	*	*	*	*	*	*	*	*	*
*	*	*	*	*	*	*	*	*	*	*	*	*	*	*
*	*	*	*	*	*	*	*	*	*	*	*	*	*	*

\*Standard character set. Control codes (characters 0-31) are displayable in transparent mode. Decimal and octal character values are shown and preceded by a "D" and an "O" respectively.



## PROGRAMMABLE FUNCTION KEY DEFAULTS

Key	Type	Command Executed or Character transmitted when typed	
		Unshifted	Shifted
Insrt	Execute	Insert Mode On	Insert Mode Off
Del Char	Execute	Delete Char in Window	
Line Ins/Del	Execute	Insert Line	Delete Line
Clear EOL/EOP	Execute	Clear to End of Line/Field	Clear to End of Window
Send	Execute	Transmit Line/Field	Transmit Window
F1	Transmit	5	%
F2	Transmit	6	&
F3	Transmit	7	,
F4 (optional)	Transmit	8	(
F5 (optional)	Transmit	9	)
F6 (optional)	Transmit	:	*
F7 (optional)	Transmit	;	+
F8 (optional)	Transmit	<	/
F9 (optional)	Transmit	=	-
F10 (optional)	Transmit	>	.
F11 (optional)	Transmit	?	/
F12 (optional)	Transmit	@	C
F13 (optional)	Transmit	A	D
F14 (optional)	Transmit	B	E

CODE	DEFAULT
ESCAPE Code for terminal command sequences	ESC (Decimal 27)
Acknowledgement of satisfactory completion of terminal request	ACK (Decimal 6)
Negative Acknowledgement to terminal request	NAK (Decimal 21)
Start of message prior to block transmission (SOM)	Not Used
End of field on block transmission (EOF)	†W (Decimal 23)
End of line on block transmission (EOL)	CR (Decimal 13)
End of message on block transmission (EOM))	CR (Decimal 13)
Function key transmission leadin	FS (Decimal 28)