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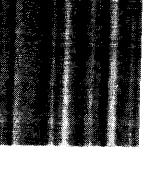
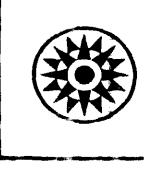
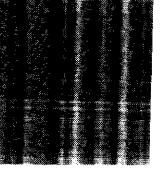
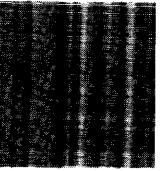
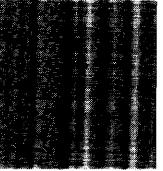
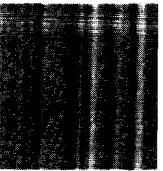
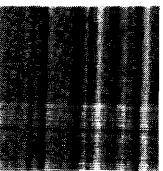
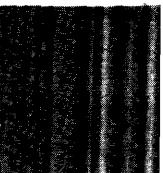
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**IBM System/360 Model 20  
Tape Programming System  
Performance Estimates**

This manual contains performance estimates for the Model 20 Tape Programming System. Internal and external storage requirements, as well as time requirements, are listed in tables or provided in the form of formulas with which the needed information can be obtained.

Readers of this publication should be familiar with the contents of the System Reference Library (SRL) publication IBM System/360 Model 20, Tape Programming System, Control and Service Programs, Form C24-9000.

Readers should also have read those SRL publications that are concerned with the particular program or programs for which performance estimates are needed.



Fourth Edition (March 1969)

This is a major revision of, and obsoletes, C24-9010-2. Changes have been made throughout the manual, mainly to reflect the availability of the IBM System/360 Model 20 Submodel 5. Changes to the text, and small changes to illustrations, are indicated by a vertical line to the left of the change; changed or added illustrations are denoted by the symbol • to the left of the caption.

This edition applies to the following program version and modification levels of the IBM System/360 Model 20 Tape Programming System, and to all subsequent versions and modifications until otherwise indicated in new editions or Technical Newsletters.

Program No.	V/M	Program No.	V/M
360U-UT-131	3/0	360U-AS-149	3/0
360U-UT-132	3/0	360U-SM-150	3/0
360U-UT-133	3/0	360U-IO-151	4/0
360U-UT-134	3/0	360U-IO-152	4/0
360U-UT-135	2/2	360U-CQ-154	1/1
360U-SL-144	3/0	360U-SL-155	1/0
360U-SL-145	3/0	360U-SL-156	1/0
360U-SL-146	3/0	360U-CL-157	1/0
360U-SL-147	3/0	360U-CL-158	1/0
360U-RG-148	3/0	360U-CL-159	1/0

Changes are continually made to the specifications herein; before using this publication in connection with the operations of IBM equipment, consult the latest SRL Newsletter, Form N20-0361, for the editions that are applicable and current.

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A form for readers' comments is provided at the back of this publication. If the form has been removed, comments may be addressed to IBM Laboratory, Publications Dept., P.O. Box 24, Uithoorn, Netherlands.

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## INTRODUCTION

This publication provides information to be used in systems planning, analysis, and evaluation. It lists external and internal storage requirements as well as time requirements. The storage requirement listings are arranged so that the reader can look up the basic requirement of the program for which he needs the performance estimates and add the additional requirements that apply to the individual characteristics of his program or configuration.

The time requirements not listed in tables can be computed from formulas provided in the various sections. Some of the more complex formulas are illustrated with examples.

Readers of this publication should be familiar with the contents of the Systems Reference Library (SRL) publication: IBM System/360 Model 20, Tape Programming System, Control and Service Programs, Form C24-9000.

Readers should also have read those of the following SRL publications that are

concerned with the particular program or programs for which performance estimates are needed:

### IBM System/360 Model 20, Disk and Tape Programming Systems:

Report Program Generator, Form C24-9001

Assembler Language, Form C24-9002

Input/Output Control System for the IBM 1419 and 1259 Magnetic Character Readers, Form C33-6001

Tape Sort/Merge Program, Form C26-3804

Tape Utility Programs, Form C26-3808.

IBM System/360 Model 20, Tape Programming System: Input/Output Control System, Form C24-9003.

## INTERNAL STORAGE REQUIREMENTS

This section contains the data required to estimate the amount of main storage occupied by IBM-supplied programs and, accordingly, the size of the available problem program area, where applicable.

### BASIC MONITOR STORAGE REQUIREMENTS

The Basic Monitor is the main control program; it remains in main storage throughout the system run. The main-storage requirements for the different modes of the Basic Monitor are shown in Figure 1. The Basic Monitor area extends through the various positions shown in Figure 1. The area must not be used for any other program. The first storage position available is, in each case, the next higher address.

Mode of Basic Monitor	Card Resident	Tape Resident
Nonoverlap Mode	1661	1661
Nonoverlap Mode with Loader Function:		
Tape Input	--	1999
Card Input	--	2099
Overlap Mode	2099	2099
Overlap Mode with Loader Function:		
Tape Input	--	2399
Card Input	--	2499

• Figure 1. Main-Storage Requirements of the Basic Monitor (in bytes)

Note 1: The Loader Input Area may be overlaid by any phase of a user program. This frees an extra 72 or 22 bytes, depending whether the card-resident or tape-resident Basic Monitor, respectively, is in use.

Note 2: During the execution of the last phase of a job stream, the area occupied by the Fetch routine in the Basic Monitor may be used by the problem program. In such a case, the first available storage position is 350 bytes lower than the end address of the Basic Monitor given in Figure 1 for the overlap and nonoverlap modes (1661 and 2099).

### JOB CONTROL STORAGE REQUIREMENTS

The Job Control program is read into the problem-program area of main storage between jobs and then overlaid again. It does not require any main storage during the execution of a job. However, there is a limitation on the number of TPLAB statements that can be accommodated in main storage. The number of TPLAB statements that can be processed varies with main-storage capacity:

Capacity	No. of TPLAB Statements	
	Card Resident	Tape Resident
4K	2	--
8K	70	50
12K	140	120
16K	210	190
24K	350	330
32K	490	470

where K = 1024 bytes

### IOCS STORAGE REQUIREMENTS

At assembly time, the IOCS macro instructions in a user's program are expanded into sets of routines. These routines can be grouped in three different classes according to the functions they perform:

- Linkage routines.
- File-processing routines.
- DTFEN routines.

#### Linkage Routines

The linkage routines are generated from the imperative IOCS instructions (GET, PUT, etc.). For main-storage requirements refer to Figure 2.

#### File Processing Routines

The file-processing routines are generated from the file definition statements (DTFSR, DTFMT). Each data file processed by the program has one definition statement and, consequently, one set of processing routines is generated for each file.

Macros	Lengths (bytes)
CLOSE file 1, file 2...file N	N x 41
CNTRL file 1	6
CRDPR, workarea cardprintarea	8
EOM file 1	4
FEOV file 1	4
GET file 1	4
GET file 1, workarea	6
LBRET 1	4
LBRET 2	2
LOM file 1	4
OPEN file 1, file 2...file N	N x 41
PRTOV file 1	8
PUT file 1	4
PUT file 1, workarea	6
RELSE file 1	4
TRUNC file 1	4

<sup>1</sup>Only if no OVLAY specified in DTFEN. If OVLAY is specified, add the values in Figures 9 to 13 to the storage requirements listed above

Figure 2. Main-Storage Requirements (in bytes) of Imperative Macros

TAPE FILE (DTFMT): Main-storage requirements are listed in Figures 3 and 4.

Besides the basic storage space requirements of input and output tape file processing routines, Figures 3 and 4 list the additional requirements of DTFMT entries such as FILABL=STD, READ=BACK, CONTROL=YES. Whenever one or more of these entries are specified, the corresponding values must be added to the basic requirements in order to arrive at the total storage space requirements.

CARD FILE AND PRINTER FILE (DTFSR): The basic storage requirement for all programs using the IOCS routines for card/printer files is 210 bytes. Additional main-storage requirements depend on the input/output devices used and the IOCS features chosen. The requirements listed in Figures 5 and 6 can be used to calculate the approximate storage requirements of the object program routines.

Output Files 1 and 2 I/O areas	Basic	
	1 I/O Area	2 I/O Areas
DTFMT		
FIXBLK		
no work area	218	232
1 work area record size ≤ 256	204	240
1 work area record size > 256	212+6n*	248+6n*
VARBLK		
no work area	218	232
1 work area record size ≤ 256	264	304
1 work area record size > 256	292	332
FIXUNB		
no work area	102	120
1 work area record size ≤ 256	120	136
1 work area record size > 256	128+6n*	144+6n*
VARUNB		
no work area	126	156
1 work area record size ≤ 256	142	156
1 work area record size > 256	152+6n*	168+6n*
UNDEF		
no work area	106	124
1 work area record size ≤ 256	122	138
1 work area record size > 256	132+6n*	148+6n*
For FILABL=STD add 70 bytes		
For CONTROL=YES add 8 bytes		
* n=1 for records ≤ 512 n=2 for records ≤ 768 n=3 for records ≤ 1024		
&c for increments of 256 bytes		

• Figure 3. Main-Storage Requirements (in bytes) of Tape Output File Processing Routines

		WLRERR = NAME ERROPT =				WLRERR = blank ERROPT =				
Input files, 1 and 2 I/O areas	Basic	**	**	SKIP	IGNORE	**	SKIP	IGNORE	READ = BACK	
DTFMT	1 I/O	2 I/O	NAME	NAME		NAME	1 I/O	2 I/O	1 I/O	2 I/O
<b>FIXBLK</b>										
no work area	194	236	2	16	12	0	14	10	-30	-30
1 work area record size ≤ 256	260	284	2	16	12	0	14	10	-30	-30
1 work area record size > 256	270 +6n*	294 +6n*	2	16	12	0	14	10	-30	-30
									2	6
<b>VARBLK</b>										
no work area	184	214	2	16	12	0	14	10	-18	-22
1 work area record size ≤ 256	268	300	2	16	12	0	14	10	-18	-22
1 work area record size > 256	312 +6n*	344 +6n*	2	16	12	0	14	10	-18	-22
									-	-
<b>FIXUNB</b>										
no work area	110	148	2	16	12	0	14	10	-14	-14
1 work area record size ≤ 256	150	170	2	16	12	0	14	10	-14	-14
1 work area record size > 256	160 +6n*	176 +6n*	2	16	12	0	14	10	-14	-14
									2	6
<b>VARUNB</b>										
no work area	118	168	2	16	12	0	14	10	-22	-28
1 work area record size ≤ 256	158	184	2	16	12	0	14	10	-22	-28
1 work area record size > 256	168 +6n*	190 +6n*	2	16	12	0	14	10	-22	-28
									42 <sup>3</sup>	58 <sup>6</sup>
<b>UNDEF</b>										
no work area	104	142	-	-	-	-	16	12	0	0
1 work area record size ≤ 256	144	164	-	-	-	-	16	12	0	10
1 work area record size > 256	154 +6n*	170 +6n*	-	-	-	-	16	12	0	6
										20
Notes: If WLRERR=blank and ERROPT=IGNORE are specified, READ=BACK requires only:										
* n=1 for records ≤ 512 bytes, n=2 for records ≤ 768 bytes, n=3 for records ≤ 1024 bytes, &c for increments of 256 bytes										
** If ERRI0=NAME is specified with 2 I/O areas, add 6 bytes										

• Figure 4. Main-Storage Requirements (in bytes) of Tape Input File Processing Routines

Device	Mode of Operation	Bytes
Basic Routines		210
1403 Printer or 2203 with Standard Carriage	No CONTROL, no PRINTOV	90
	With CONTROL	170
	With PRINTOV	200
	With CONTROL and PRINTOV	310
2203 Printer with Dual-Feed Carriage	No CONTROL, no PRINTOV	260
	With CONTROL	380
	With PRINTOV	480
	With CONTROL and PRINTOV	630
2501 Card Reader	Models A1 and A2 nonoverlap	100
	Model A1, overlap	150
	Model A2, overlap	200
2520 Card Punch	Nonoverlap	100
	Overlap	150
2520 Card Read	Input file	min.* 160 max.* 350
Card Punch	Output file	min.* 140 max.* 330
2560 MFCM	Combined file	min.* 370 max.* 610
	One input file	min.** 650 max.** 1000
	One output file	min.** 700 max.** 1050
	One combined file	min.** 950 max.** 1170

Figure 5. Approximate Main-Storage Requirements (in bytes) of the IOCS Routines for Card and Printer Devices, Part 1 of 2

Device	Mode of Operation	Bytes
2560 MFCM	Two input files	min.** 800 max.** 1250
(cont.)	Two output files	min.** 970 max.** 1250
	Two combined files	min.** 1050 max.** 1500
1442 Model 5 Card Punch	Nonoverlap	100
	Overlap	150

\*Minimum stands for files with nonoverlap and no CONTROL specified; maximum for overlap and CONTROL.  
\*\*Minimum stands for files with nonoverlap and no Card Print specified; maximum for overlap and Card Print.

Figure 5. Approximate Main-Storage Requirements (in bytes) of the IOCS Routines for Card and Printer Devices, Part 2 of 2

Program	Main-Storage Requirements			
	Feature	For Each File		For
		Basic	Exit	No Field
RFORMATn				MFCM, 2520: 44
detail entry	130	22		2501: 32 4
PFORMATn				MFCM, 2520: 48
detail entry	70*	26		
SEQNCE	-	24 bytes plus length of sequence field		-
detail entry				

\*130 bytes are required for the joint use of RFORMATn and PFORMATn detail entries.

Figure 6. Approximate Main-Storage Requirements (in bytes) of Additional IOCS Features

### DTFEN Routines

The DTFEN routines comprise the Scheduling routines, the Initialization/Termination routines, the OPEN and CLOSE routines, and the CONTROL routine. The four groups of routines are normally generated when the Assembler encounters the DTFEN definition statement.

If the DTFEN statement includes the operand OVLAY, the OPEN and CLOSE routines are generated in-line. If RWC=YES (read/compute, write/compute overlap) is specified in the DTFBG definition, the Assembler does not generate the Scheduling routine. For RWC=YES, the Scheduler routine is part of the Basic Monitor.

Scheduling Routines. These routines handle the various conditions that can occur when a CCW for a tape I/O operation is to be executed. In addition, these routines queue requests for tape I/O operations whenever a CCW cannot be executed at the time the tape I/O operations are requested.

The length of the scheduling routines varies with the characteristics of the problem program files as indicated below.

No tape files in problem program: 0 bytes

Tape files only or card/printer files plus tape files without work area: 300 bytes

Card/printer files plus tape files with work area: 360 bytes

Initialization/Termination Routines. The lengths of these routines are determined by the type of labels specified for the tape file(s) to be processed in the user's program.

The storage requirements for the Initialization/Termination routines are the same for (1) programs processing only tape input files and (2) programs processing

both tape input and tape output files. These storage requirements are shown in Figure 7.

Figure 8 shows the storage requirements for the Initialization/Termination routines for programs processing only tape output files.

OPEN and CLOSE Routines. Figures 9 through 13 show the storage requirements for the OPEN and CLOSE routines. These routines are generated in-line if OVLAY has been specified in the DTFEN definition statement. In this case, the OPEN routine can be overwritten by the problem program and all or part of the problem program can be overwritten by the CLOSE routine. Therefore, the storage requirements shown for the two routines must be taken into account when the overlay programming technique is not used. When the overlay programming technique is used, some or all of the storage requirements for the two routines can be disregarded. The number of bytes that can be disregarded is determined by the extent of overwriting.

CONTROL Routine. The CONTROL routine is generated if CONTROL=YES is specified in the DTFMT definition statement. The CONTROL routine handles tape-drive functions such as tape rewind, rewind and unload, backspace, etc. The main-storage requirements for the CONTROL routine depend on whether input, output, or input and output operations are performed, as follows:

	<u>Storage Requirements (bytes)</u>
<u>Input</u>	
Read forward	50
Read backward	50
Read forward and backward	58
<u>Output</u>	34
<u>Input and Output</u>	
Read forward	62
Read backward	62
Read forward and backward	70

FILABL	Forward files only		Backward files only		Forward + Backward files	
	no		no		no	
	label exit	label exit	label exit	label exit	label exit	label exit
STD	500	560	480	530	580	700
NO	280	-	300	-	280	-
NSTD	270	-	280	-	280	-
STD + NO	510	580	470	540	590	710
STD + NSTD	510	580	470	540	600	720
NO + NSTD	280	-	270	-	280	-
STD+NO+NSTD	510	580	470	540	600	720

Figure 7. Main-Storage Requirements (in bytes) of Initialization/Termination Routines -- Only Tape Input Files and Both Tape Input and Tape Output

FILABL	Forward Files only	
	no label exit	label exit
STD	390	360
NO	260	-
STD + NO	400	370

Figure 8. Main-Storage Requirements (in bytes) of Initialization/Termination Routines with Output Files Only

FILABL	Forward files only		Backward files only		Forward + Backward files	
	no label exit	label exit	no label exit	label exit	no label exit	label exit
STD	280	340	110	160	360	490
NO	50	-	60	-	100	-
NSTD	40	-	50	-	80	-
STD + NO	300	370	150	200	420	540
STD + NSTD	290	360	130	180	400	520
NO + NSTD	70	-	90	-	140	-
STD+NO+NSTD	320	390	170	220	460	590

Figure 9. Main-Storage Requirements for OPEN Routine, Input Files Only

FILABL	Forward files only		Forward + Backward files	
	no label exit	label exit	no label exit	label exit
STD	490	620	590	760
NO	70	-	110	-
NSTD	40	-	80	-
STD + NO	540	670	670	830
STD + NSTD	510	640	620	800
NO + NSTD	70	-	150	-
STD+NO+NSTD	560	690	690	890

Figure 10. Main-Storage Requirements for OPEN Routine, Input and Output Files

FILABL	Forward files only	
	no label exit	label exit
STD	340	400
NO	40	-
STD + NO	350	510

Figure 11. Main-Storage Requirements for OPEN Routine, Output Files Only

FILABL	Forward files only		Forward + Backward files	
	no label	exit	no label	exit
STD	140	200	150	200
NO	70	-	70	-
NSTD	70	-	70	-
STD + NO	140	200	150	200
STD + NSTD	140	200	150	200
NO + NSTD	70	-	70	-
STD+NO+NSTD	140	200	140	200

Figure 12. Main-Storage Requirements for CLOSE Routines, Input and Output Files

FILABL	Forward files only	
	no label	exit
<u>Output Files</u>		
STD	130	190
NO	70	-
STD + NO	130	190

Note: CLOSE routines for input files only require 48 bytes of storage. If an alternate drive is specified, the main-storage requirement is 74 bytes.

• Figure 13. Main-Storage Requirements for CLOSE Routines, Input or Output Files

#### Examples of IOCS Main-Storage Requirements

The following examples show the calculations necessary to determine the main-storage requirements for the given input and output files.

The calculations are performed for one and two I/O areas. The read/compute, write/compute overlap feature (RWC) is necessary when two I/O areas are used for tape-file processing, but not for one I/O area. The source of the information is indicated on each line of the calculation, for example, "Monitor program (Fig. 1)."'

#### Example 1

##### Problem:

1. Create a tape output file A (VARUNB, BLKSIZE=800, work area, STD labels).
2. Create a tape output file B (FIXBLK).

Main-storage requirements (in bytes):

	1 I/O area no RWC	2 I/O areas with RWC
Monitor program (Fig. 1)	1661	2099
Tape file A (Fig. 3) 152+18+70 168+18+70	240	-
Tape file B (Fig. 3)	-	256
Tape file B (Fig. 3)	218	232
General routines for tape in DTFEN: Scheduler (Page 10) Init./Term. (Fig. 8) OPEN rout. (Fig. 11) CLOSE rout. (Fig. 13)	300 400 350 130	- 400 350 130
Total	3299	3467

On a 16K machine, therefore, 13,085 and 12,917 bytes, for one and two I/O areas respectively, will be available for the user's processing program, including imperative macro instructions, I/O areas, and work areas.

### Example 2

#### Problem:

1. Tape input file A (FIXUNB, BLKSIZE=400, work area, READ=BACK, WLRERR=name, ERROPT=SKIP, CONTROL=YES, STD labels).
2. Tape input file B (FIXBLK, ERROPT=IGNORE, CONTROL=YES, STD labels).
3. Printer (CONTROL=YES).

Main-storage requirements (in bytes):

	1 I/O area no RWC	2 I/O areas with RWC
Monitor program (Fig. 1)	1661	2099
Tape file A (Fig. 4) $160+6+2+12+2+70+8$	260	-
$176+6+2+12+6+70+8$	-	280
Tape file B (Fig. 4) $194-30+70+8$	242	-
$236-30+70+8$	-	284
Printer (Fig. 5) 210+170	380	380
General routines for tape in DTFEN: Scheduler (Page 10)	360	-
Init./Term. (Fig. 7)	580	580
OPEN rout. (Fig. 9)	360	360
CLOSE rout. (Fig. 13)	48	48
Control rout. (P.10)	58	58
Total	3949	4089

On a 16K machine, therefore, 12,435 and 12,295 bytes will be available for the user's processing program, including imperative macro instructions, I/O areas, and work areas.

### Example 3

#### Problem:

1. 2501 Card Reader (1 I/O area, overlap).
2. MFCM1 (output, OVERLAP=NO).
3. Printer (PRINTOV=YES, CONTROL=YES).

Main-storage requirements (in bytes):

Monitor program (Figure 1)	1661
Basic routines for card and printer I/O devices (Fig. 5)	210
2501 Card Reader (Fig. 5)	150
MFCM1 (Fig. 5)	700
Printer (Fig. 5)	310
Total	3031

On a 16K machine, therefore, 13,353 bytes will be available for the user's processing program, including imperative macro instructions, I/O areas, and work areas.

### BASIC MONITOR MACRO STORAGE REQUIREMENTS

The main-storage requirements of the four monitor macro instructions are as follows:

Monitor macro	Bytes
COMRG	4
MVCOM	10
FETCH	22
EOJ	4

### REPORT PROGRAM GENERATOR (RPG) STORAGE REQUIREMENTS

The main-storage requirements of the Model 20 tape RPG for both program generation and processing of the object program depend on the number and type of specifications used by the programmer in the source program.

#### PROGRAM GENERATION

The monitor and the protected storage area require 1664 bytes. The rest of main storage is occupied by RPG phases and the compression.

The following area (in bytes) is available for the compression if 8K of main storage are available for generation:

1. Available for the total of all compressions -- 3650 bytes
2. Available for the compression of the file description, file extension -- 442 bytes

File description and file extension compression and the symbol table, together with:

the input compression  
or the calculation compression  
or the output compression

must not exceed -- 3200 bytes

For each additional 4K of storage available for program generation, add 4096 to the above values.

The information from each source card is compressed in storage by the RPG compiler. The requirements for each card punched from the specification forms are shown in Figure 14.

Description	No. of Bytes Required	
	Basic	Added
1. File description card	26	
2. File extension card	22	
3. Input Specification card		
Record identification	7	
For each card code		4
Field description	8	
If the specification FIELD RECORD RELATION or FIELD INDICATORS is used		4
If STERLING is specified		3
4. Calculation specification card	5	
If no more than two of the fields FACTOR1, FACTOR2 and RESULT FIELD contain an entry		8
If there is an entry in all three of these fields		12
If resulting indicators are used		3
For each literal whose overall length (including sign and quotation marks) is greater than 6 characters		10
5. Output specification card		
File identification	7	
If output indicators are used		3

Figure 14. Main-Storage Requirements (in bytes) for Each Card Punched from RPG Specification Forms, Part 1 of 2

#### OBJECT PROGRAM

Nearly all available main storage can be used by the object program. The storage requirements for the object program are based upon six factors:

1. The basic routines
2. The Input/Output routines
3. Fields, literals, indicators, and areas used

Description	No. of Bytes Required	
	Basic	Added
Field description	8	
If the specification OUTPUT INDICATORS or BLANK AFTER is used		4
For each use of a constant		4
For each character of a constant field, exclud- ing the quotation marks (this requirement is to be counted only once for each constant specified)		1
If STERLING is specified		3
6. Defined fields		
For each field name defined on the input or calculation form		8
For each literal defined on the calculation form and not exceeding six characters (if such a field name or type of lit- eral is used more than once in a source program, it still requires only eight bytes).		8

Figure 14. Main-Storage Requirements (in bytes) for Each Card Punched from RPG Specification Forms, Part 2 of 2

#### 4. The Processing routines

5. The End, Start, and DTFEN routines
6. The use of tape error statistics.

#### Basic Routines

The basic routines contain the general logic of the object program. Their approximate storage requirements are shown in Figure 15.

Description	No. of Bytes Required	
	Basic	Added
Basic requirements, without work areas, and without protected storage	200	
If one matching file is used		20
If two matching files are used		100
For each further matching file		14
If numeric-sequence type records are used		66
If H1 or H2 indicator is used		44
For an altered collating sequence (incl. 256-byte table)		262
For Sterling input routines		240
For Sterling output routines		240
For Sterling input and output routines		420
For card input only (more than one input file)		60
For tape input only		44
For card and tape input		100
For Test Zone subroutine		30
For Translate subroutine (needed if COMP occurs in calculations with altered collating sequence)		160
For each EOF condition		8

• Figure 15. Main-Storage Requirements (in bytes) for Basic RPG Routines

#### Input/Output Routines

The main-storage requirements of card and tape input/output routines differ. However, all I/O routines make use of the Basic

Monitor and the PIOCS (Physical Input/Output Control System), which forms a part of the Basic Monitor. The main-storage requirement for the complete Basic Monitor need only be considered inasmuch as it represents an area at the beginning of main storage that must not be used for any other program. The location of the first available main-storage position following the Basic Monitor is accordingly dependent on the size of the Basic Monitor (see the section headed Basic Monitor Storage Requirements).

CARD INPUT/OUTPUT. The main-storage requirements of the card I/O routines amount to the size of the input or output work areas used, plus the requirements of the particular I/O units used in the program. The unit-dependent storage requirements are listed in Figure 16.

TAPE INPUT/OUTPUT. This section lists the main-storage requirements of the input/output routines for tape files. To obtain the total for a particular program, add the basic requirements to whatever additional requirements apply to the specific files under consideration. The storage requirements referring to the record format of the files must be counted only once, even if more than one file is used. The storage requirements dependent on the properties of the specific files must be counted separately for each file.

The 400 bytes taken up by the scheduler must also be considered. The scheduler area must be added to the I/O-routine requirement except when read/compute, write/compute overlap is specified for the job (i.e., when column 38 of the RPG control card contains a W punch).

For example, the input routine for two fixed-length blocked input files, using two input areas, requires 326 bytes of main storage, as follows:

$$\begin{aligned}
 & 160 \quad \text{Basic routines} \\
 & 34 \quad \text{Fixed-length blocked records} \\
 & 2 \times 66 = \underline{132} \quad 2 \text{ files: fixed blocked,} \\
 & \quad \quad \quad \underline{326} \text{ bytes} \quad /2 \text{ input areas}
 \end{aligned}$$

To obtain the complete I/O storage requirements, add the length of the I/O areas and the DTF blocks (counted separately for each file) to the requirements for the I/O routines already calculated.

Description	No. of Bytes Required	
	Basic	Added
1. IBM 2560 Multifunction Card Machine (MFCM)	240	
If both hoppers are used	30	
For input using one hopper	60	
For Input using two hoppers	80	
For punched output	70	
For Card printing	150	
2. IBM 2520 Card Read-Punch, Model A1		
For input only	200	
For input and output	240	
3. IBM 2501 Card Reader	100	
4. IBM 2501 Card Reader plus IBM 2520 Card Read-Punch for input	60	
5. IBM 2520 Card Punch, Models A2 and A3	110	
6. IBM 1442 Card Punch	80	
7. IBM 2203 Printer	90	
If Dual-Feed Carriage is used	30	
If the special print routine is generated	30	
8. IBM 1403 Printer	90	

Note: In addition to the above storage requirements, the space taken up by the DTF blocks, the I/O areas, the scheduler, and the I/O work areas must also be taken into consideration (see DTF Blocks and Areas).

Figure 16. Unit-Dependent Main-Storage Requirements (in bytes) for RPG Card I/O

DTF Blocks. DTF blocks for tape input files occupy:

102 bytes for each file with labels  
54 bytes for each file without labels.

DTF blocks for tape output files occupy:

92 bytes for each file with labels  
44 bytes for each file without labels.

Description	No. of Bytes Required	
	Basic	Added
* Basic requirements Tape Input (fixed-length un-blocked records)	160	
* Fixed-length blocked records		34
Variable-length records:		
* Unblocked		68
* Blocked		150
* Longer than 256 bytes		32
* Fixed and variable-length records		8
For each tape-input file of the following types:		
(a) Fixed-length records:		
** Unblocked, 1 input area		20
** Unblocked, 2 input areas		38
** Blocked, 1 input area		52
** Blocked, 2 input areas		66
(b) Variable-length records:		
** Unblocked, 1 input area 0 or 1 matching file 2 or more matching files		24 44
** Unblocked, 2 input areas 0 or 1 matching file 2 or more matching files		38 58
** Blocked, 1 input area 0 or 1 matching file 2 or more matching files		44 64
** Blocked, 2 input areas 0 or 1 matching file 2 or more matching files		58 78
**For records longer than 256 bytes, add for every additional 256 bytes		6
* Add these values only once per job		
**Add these values once per file		

• Figure 17. Main-Storage Requirements (in bytes) for RPG Tape Input Routines

TAPE INPUT. The main-storage requirement of the input routine of a tape file is shown in Figure 17.

TAPE OUTPUT. The main-storage requirements of the output routines of a tape file are shown in Figure 18.

#### Fields, Literals, Indicators and Areas Used

The number of bytes for alphabetic and packed fields is zero, if the fields are not assigned. Otherwise, alphabetic fields require one byte for each character and packed fields require one byte for each position. The number of bytes for numeric fields can be computed with the following formula:

$$\begin{array}{ll} \text{If } N \text{ is odd} & \frac{N + 1}{2} \\ \text{If } N \text{ is even} & \frac{N + 2}{2} \end{array}$$

Where  $N$  = the number of characters in the field.

The main-storage requirements for alphabetic and numeric literals are the same as for the fields described above. A literal that is used repeatedly in calculation specifications is stored only once, regardless of the number of times it is used. The same applies to literals and edit words in output format specifications.

An edit control field is always treated as an alphabetic field when determining main-storage requirements. The actual length exceeds the specified length by one or two bytes.

The number of bytes required for each control level equals the total number of characters of the control field pertaining to this level.

Each matching field (M1-M9) requires additional main-storage. The number of bytes required is computed by means of the formula,

$$\text{No. of bytes} = (N + 1) (M + 1)$$

where  $N$  stands for the number of characters of the respective fields and  $M$  is the number of input files.

The basic requirement for indicators is five bytes (H1, H2, MR, 00, LO). Each additional indicator used in the program requires an additional byte.

Description	No. of Bytes Required
	Basic   Added
* Basic requirement Tape Output	48
* Unblocked records	18
* Unblocked records, 2 output areas	20
Fixed-length blocked records:	
* 1 output area	134
* 2 output areas	128
Variable-length records:	
* Unblocked	42
* Blocked	60
* Blocked, 1 output area	104
* Blocked, 2 output areas	122
For each tape-output file of the following types:	
(a) Fixed-length records:	
** Unblocked, 1 output area	26
** Unblocked, 2 output areas	26
** Blocked, 1 output area	38
** Blocked, 2 output areas	42
(b) Variable-length records:	
** Unblocked, 1 output area	26
** Unblocked, 2 output areas	26
** Blocked, 1 output area	46
** Blocked, 2 output areas	34
** For records longer than 256 bytes, add for every additional 256 bytes	6
* Add these values only once per job	
** Add these values once per file	

• Figure 18. Main-Storage Requirements (in bytes) for RPG Tape Output Routines

AREAS: The sizes of the I/O areas are determined by the characteristics of the file. The block length of each file must be entered in columns 20-24 of the File Description specifications. If this entry is omitted, a block length of 80 bytes is assumed.

One I/O area is assigned to each file. Two I/O areas may be specified for tape files or files read by the IBM 2501 Card Reader. Therefore, to determine the I/O area requirements of an input or output routine, the sum of the input and output areas of all the files involved must be taken.

An input work area is also required, equal in length to the longest input record. An output work area is required only for card and printer files. The output work area must be as long as the longest card or printer output record (specified in columns 25-28 of the File Description specifications). Records are put into these areas successively; therefore, these areas must be counted only once per input or output routine, and not once per file.

AREA SIZES. The minimum and maximum I/O area sizes are as follows:

	<u>Minimum</u>	<u>Maximum</u>
Card Input	2 bytes	80 bytes
Card Output	1 byte	80 bytes
Tape I/O	18 bytes	4095 bytes

If Card Print is used, the size of the area reserved is determined by the line using the greatest number of print heads simultaneously, with a 64-byte document-print area assigned to each head.

The printer uses the output work area and does not require a special output area of its own. The output areas may overlay the Start routine (see End, Start, and DTFEN Routines).

#### Processing Routines

Processing routines contain the instructions created from the source specifications. Therefore, the storage requirements for these routines depend on the degree of complexity of the program and the number of statements used. There are no hard-and-fast rules for the computation of these requirements. Figure 19 shows the approximate storage requirements of the more important entries. The storage requirements for processing routines are obtained by adding up the requirements of all entries used.

Description	No. of Bytes Required	
	Basic	Added
<b>1. Input Format Specifications</b>		
(a) Input Line Entries		
Basic for each record	14	
For each sequential record		2
For test of record identification code "C"		8
For test of record identification code "D"		14
For test of record identification code "Z"		8
For resulting indicator		4
(b) Input Field Entries		
For alphabetic or packed fields	0	
For numeric fields	6	
For special assignment of alphabetic or packed fields		*
For normal assignment of alphabetic or packed fields		6
For field record relation different from previous one		8

\* Variable number of bytes. Movement of fields is optimized by moving several fields at one time. Each MVC operation takes six bytes.

•Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 1 of 11)

Description	No. of Bytes Required	
	Basic	Added
For first field-status indicator		18
For second field-status indicator		12
For third field-status indicator		12
If sign test needed for numeric fields		4
For END branch		4
(c) Matching Fields		
For one matching level	10	
For each normal higher level	6	
For each special higher level	*	
For the first level with packed fields		8
For all following levels with packed fields		4
(d) Control Fields		
For the first control level used	10	
For each higher level	6	
For each packed level		6
For each record that contains split control fields	6	
For each packed split control field		6
For each record that contains split control field with field record relation (per record)		10
* variable number of bytes. Movement of fields is optimized by moving several fields at one time. Each MVC operation takes six bytes.		

Description	No. of Bytes Required	
	Basic	Added
2. Calculation Specifications		
For ADD/SUB		
(a) If the same name is used for one factor field and the result field and the packed length of the other factor is equal to or shorter than the packed length of the result field and the fields have the same number of decimal positions		6
(b) If the name of the result field is not the same as that of either factor and if neither the packed length of factor 1 nor the packed length of factor 2 is greater than the packed length of the result field, and all three fields have the same number of decimal positions		12
(c) If the packed length of factor 1 and/or factor 2 is greater than the packed length of the result field and all fields have the same number of decimal positions		18
(d) If the same name is used for one factor field and the result field and the other factor has less decimal positions than the result field and		
1. the difference in the number of decimal positions is odd		24
2. the difference in the number of decimal positions is even		30

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 2 of 11)

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 3 of 11)

Description	No. of Bytes Required	
	Basic	Added
(e) If the same name is used for one factor field and the result field and the other factor has more decimal positions than the result field and		
1. the difference of decimal positions is odd	36	
2. the difference of decimal positions is even	42	
(f) General ADD, SUB (cases not referenced under (2a) to (2e))	24	
If the number of decimal positions of factor 1 is smaller than the number of decimal positions of factor 2 and the difference is odd		6
If the number of decimal positions of factor 1 is smaller than the number of decimal positions of factor 2 and the difference is even		12
If the number of decimal positions of factor 1 is greater than the number of decimal positions of factor 2 and the difference is odd		12
If the number of decimal positions of factor 1 is greater than the number of decimal positions of factor 2 and the difference is even		18
If the number of decimal positions of the result field is smaller than the maximum of decimal positions of factors 1 and 2		14

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 4 of 11)

Description	No. of Bytes Required	
	Basic	Added
<b>For Z-ADD</b>		
(a) If both fields have the same number of decimal positions		6
(b) If the number of decimal positions of the result field is smaller than the number of decimal positions of factor 2 and/or if the difference of decimal positions of result field and factor 2 is odd		24
(c) If the number of decimal positions of the result field is greater than the number of decimal positions of factor 2 and the difference of decimal positions is even		30
<b>For Z-SUB</b>		
(a) If the same name is used for both factor fields		24
(b) If the name of factor 2 is not the same as that of the result field but both factors have the same number of decimal positions		12
(c) If the number of decimal positions of the result field is smaller than the number of decimal positions of factor 2 and/or if the difference of decimal positions of result field and factor 2 is odd		30
(d) If the number of decimal positions of the result field is greater than the number of decimal positions of factor 2 and the difference of decimal positions is even		36

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 5 of 11)

Description	No. of Bytes Required
	Basic   Added
<b>For MULT</b>	
(a) If the number of decimal positions of result field equals the sum of decimal positions of factor 1 and factor 2	18
(b) If the number of decimal positions of result field is greater than the sum of decimal positions of factor 1 and factor 2	38
(c) If the number of decimal positions of result field is smaller than the sum of decimal positions of factor 1 and factor 2	24
<b>For DIV</b>	
(a) If decimal adjustment not necessary	18
(b) If adjustment factor A* greater than zero and odd (padding of dividend)	24
(c) If adjustment factor A* greater than zero and even (padding of dividend)	36
(d) If adjustment factor A* smaller than zero and odd (padding of divisor)	36
(e) If adjustment factor A* smaller than zero and even (padding of divisor)	42
*A= DRF-DF1+DF2 without half adjust DRF-DF1+DF2+1 with half adjust	
where DRF = number of decimal positions in result field DF1,DF2 = number of decimal positions in factor 1, factor 2	

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 6 of 11)

Description	No. of Bytes Required
	Basic   Added
<b>For MVR</b>	
(a) If result field and remainder have the same number of decimal positions	6
(b) If the number of decimal positions of result field is smaller than the number of decimal positions of remainder	18
(c) If the number of decimal positions of result field is greater than the number of decimal positions of remainder	26
<b>For MOVE</b>	
From alphabetic to alphabetic field	6
From numeric to alphabetic field	6
From numeric to numeric field	
if length of factor 2 is smaller than length of result field and length of factor 2 is odd	6
if length of factor 2 is smaller than length of result field and length of factor 2 is even	12
if length of factor 2 is not smaller than length of result field and length of result field is odd	6
if length of factor 2 is not smaller than length of result field and length of result field is even	10

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 7 of 11)

Description	No. of Bytes Required	
	Basic	Added
From alphabetic to numeric field		1
(a) If length of factor 2 is odd and smaller than length of result field	10	
(b) If length of factor 2 is even and smaller than length of result field	16	
(c) If length of factor 2 is greater than or equal to length of result field and length of result field is odd	10	
(d) If length of factor 2 is greater than or equal to the length of result field and length of result field is even	14	
<b>For MOVEI</b>		
From alphabetic to alphabetic field	6	
From numeric to alphabetic field		
(a) If length of factor 2 is not greater than length of result field	6	
(b) If length of factor 2 is greater than length of result field	12	
From numeric to numeric field		
(a) If length of factor 2 is greater than length of result field	24	
(b) If length of factor 2 is not greater than length of result field	30	
From alphabetic to numeric field		
(a) If length of factor 2 is smaller than length of result field	24	
(b) If length of factor 2 is not smaller than length of result field	28	

Description	No. of Bytes Required	
	Basic	Added
<b>For MILLZO, MLHZO, MHLZO, MHHZO</b>		
From alphabetic to alphabetic field	6	
From numeric to numeric field	6	
From numeric to alphabetic field	12	
From alphabetic to numeric field	16	
<b>For COMP</b>		
Numeric fields:		
(a) If both factors have the same number of decimal positions and		
1. packed length of factor 1 is smaller than the packed length of factor 2	12	
2. packed length of factor 1 is not smaller than the packed length of factor 2	6	
(b) If the number of decimal positions of factor 1 is greater than the number of decimal positions of factor 2 and		
1. the difference is odd	30	
2. the difference is even	36	
(c) If the number of decimal positions of factor 1 is smaller than the number of decimal positions of factor 2 and		
1. the difference is odd	24	
2. the difference is even	30	

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 8 of 11)

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 9 of 11)

Description	No. of Bytes Required	
	Basic	Added
Alphabetic fields:		
If both fields are of equal length	6	
If field lengths are unequal	24	
<u>For EXIT</u>	4	
<u>For RLABL</u>	0	
<u>For GOTO</u>		
If not conditioned by an indicator	4	
If conditioned by an indicator	0	
<u>For TAG</u>	0	
<u>For TEST</u>		
for each indicator High or Low (incl. requirements for indicator)	20	
for indicator Equal	32	
<u>For SETOF, SETON</u>		
For each indicator	4	
For half-adjusting:		
If the difference between the number if		

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 10 of 11)

Description	No. of Bytes Required	
	Basic	Added
decimal positions in the calculated result and the specified result field is odd even		
	6	
	16	
Instructions for testing the indicators (columns 7 through 17) are generated only if the indicators differ from those specified in the preceding statement. In such a case each indicator takes up		
	8	
3. <u>For common subroutine</u> for test zone both calculation and input routines (once per program, if used):		
Input and/or calculation plus* minus*		
	16	
	16	
Input only no zone not card zone		
	16	
	16	

• Figure 19. Main-Storage Requirements (in bytes) for RPG Processing Routines (Part 11 of 11)

### Output Format Specifications

Description	No. of Bytes Required	
	Basic	Added
<b>(a) Output-Line Entries</b>		
Basic for each main record	8	
For each stacker select or space and skip entry, but not if the record was preceded by another record containing the same entry in the same output time (detail, total, or overflow)		4
For each indicator		8
For card printing		6
For card punching		2
For tape output:		6
Fixed-length blocked records, 1 output area		8
Fixed-length blocked records, 2 output areas		6
<b>(b) Output Fields</b>		
Basic requirements *	6	
For each indicator		8
For zero suppression		6 or 8
For editing		6 or 8
For blank after		6
Additional requirement for blank after if an indicator is involved		4
* Variable number of bytes. Movement of fields is optimized by moving several fields at one time. Each MVC operation takes six bytes.		

listings below, the end routine appears before the start routine, because the space taken up by the start routine is less significant: it can be overwritten later and used as I/O area.

### End Routine

The function of the End Routine is to close the tapes. Main-storage requirements depend primarily on the number of tapes and whether tables are written out. (Refer to Figure 21.)

Description	No. of Bytes Required	
	Basic	Added
Data Only, no tables	16	
For output on 2520/2560		10
For card printing		4
For output on 1442		6
For each tape output file, blocked records		14
For each tape output file, unblocked records		20
<b>For Table Output</b>		300
Per table (not alternating)		16
Per table (alternating)		22
Per table written on tape		6
For each tape reel with tables		16
Per card punch used		38
For print-table routine		108
For write-table-on-tape routine		64

• Figure 21. Main-Storage Requirements (in bytes) for the RPG End Routine

- Figure 20. Main-Storage Requirements (in bytes) for Output Format Specifications

### END, START, AND DTFEN ROUTINES

This section lists the main-storage requirements for the End, Start, and DTFEN (Define The File: END) routines. In the

### Start Routine

The function of the Start routine is to open the tapes. Tables (if any) are always opened before data tapes. As with the end routine, the storage requirement depends primarily on the number of tapes and on whether tables are processed. (Refer to Figure 22.)

Description	No. of Bytes	
	Required	Basic
	Added	
<u>Data Only</u> , no tables	32	
If card I/O or printer specified		24
If RWC not specified		6
If TES specified and no standard labels		24
If 2520/2560 input		4
If 2501 input		4
For each data-tape file, if not open overlay		8
For each data-tape input file		6
If begin address of object program < 2256	up to	22
If card print area in upper storage		4
If output-work area in upper storage		4
If output areas in upper storage		28
If output areas in upper storage $\leq$ 257		10
If output areas in upper storage $>$ 257		34
For each 256 bytes of the Start routine		6
<u>For Table Input</u>	366	
Tables on tape		56
Per tape reel with tables		22
Per table (not alternating)		14
Per table (alternating)		20
Per table on tape		4
Per card reader		36
For tape-read routine		102

• Figure 22. Main-Storage Requirements (in bytes) for RPG Start Routine

During execution of the object program, the area first occupied by the Start routine may be used for output areas. In that case, the storage requirements for the Start routine need not be added to the above figures.

#### DTFEN Routines

The DTFEN (Define The File ENd) routine is made up of the OPEN and the CLOSE/EOF/EOV (End of File, End of Volume) routines. The main-storage requirements depend on which of the following types of labels are used:

Standard labels  
Non-standard labels  
No labels  
Standard user labels

In the listings below, the main-storage requirements for files with no labels are lumped with those for files with non-standard labels because the difference between the two is negligible.

#### Standard labels:

Input files	770 bytes
Output files	780 bytes
Input and output files	1060 bytes

#### Non-standard labels or no labels:

Input files	370 bytes
Output files	340 bytes
Input and output files	400 bytes

Standard user labels (these are in addition to the requirements for standard labels):

Input: EOF routine	80 bytes
OPEN routine	70 bytes
Output: CLOSE routine	60 bytes
OPEN routine	110 bytes

#### TAPE ERROR STATISTICS

When the tape error statistics option is requested, 280 bytes are required in upper main storage.

#### UTILITY PROGRAM STORAGE REQUIREMENTS

The tape utility programs can use up to 32,768 bytes of main storage. The maximum amount of main storage available as I/O area begins at the end of the program being run and extends to the end of main-storage (see Figure 23). The available storage area is reduced by:

- Field selection or hexadecimal output
- Header lines for the Tape-to-Printer Utility program
- Label processing for multi-volume files
- User routines
- Tape error statistics.

## FIELD SELECTION OR HEXADECIMAL OUTPUT

When the Tt operand on the Utility-Modifier card is specified as TC or TD with OC, there is no additional main storage requirement for processing, and the numbers in Figure 23 apply. If any other specification is made, however, additional storage is required. The amount of main storage required can be calculated from the formulas given in this section, where

R = length of input record  
 W = length of output record  
 L = storage requirement for field-select, reblock or list  
 D = R or W/2, whichever is the smallest

Note: The / (slash) above and in the following formulas represents integer division, i.e., the remainder is dropped.

### When Tt is specified as TF, TRF or TLF

$$L = (10) a + L_B + \left( \frac{L}{M} \right) c + \left( \frac{L}{P} \right) p + \left( \frac{L}{U} \right) u + \left( \frac{L}{H} \right) h$$

where L = length of blanking code and  
 B = return instruction  
 (generated only once)

L = length of move code generated  
 M = for one r,s,t

L = length of pack code generated  
 P = for one r,(P,n,m), t

L = length of unpack code generated  
 U = for one r,(U,n,m), t

L = length of hex code generated  
 H = for one r,(X,n), t

a = number of field selections  
 c = number of move-type field selections  
 p = number of pack-type field selections  
 u = number of unpack-type field selections  
 h = number of hex-type field selections

$$L_B = 6 \left[ 1 + \frac{(W+254)}{256} \right] + 2$$

$$L_M = 6 \left[ \frac{(s+255)}{256} \right]$$

For  $n+2/2 \leq m$ :

$$L_P = 4 + 6 \left[ \left( \frac{B+254}{P} \right) / 256 + \left( \frac{D+5}{P} \right) / 7 + 1 / D \right]$$

where  $B = m - (n+2)/2$  and  $D = (n+2)/2$

For  $(n+2)/2 > m$ :

$$L_P = 6 \left[ \left( \frac{m+5}{7} \right) / 1 / m \right]$$

For  $(2n-1) \leq m$ :

$$L_U = 4 + 6 \left[ \left( \frac{B+254}{U} \right) / 256 + \left( \frac{n+5}{7} \right) / 1 / n \right]$$

where  $B = m - (2n-1)$

For  $(2n-1) > m$ :

$$L_U = 6 \left[ \left( \frac{D+5}{U} \right) / 7 + 1 / D \right]$$

where  $D = (m+2)/2$

$$L_H = 20 + 6 \left[ \left( \frac{n+5}{7} \right) / 1 / n \right]$$

When Tt is specified as TD with OX or TL with OX

For TD with OX,  $L = 22 + 6 \left\{ \left[ \frac{(W-20)}{2} + 5 \right] / 7 \right\}$   
 For TL with OX,  $L = 22 + 6 \left[ \left( \frac{D+5}{7} \right) / 1 / D \right]$

## HEADER LINES (TAPE-TO-PRINTER UTILITY PROGRAM)

76 bytes of main-storage are required for each header line. This storage requirement is also necessary in phase 3 (program execution phase).

The storage required during phase 2 of any utility program is calculated with the above formulas. The amount of storage available for the generation of these instructions is 722 bytes (600 bytes for Tape-to-Tape) in a machine with 4K bytes of main storage, and 4818 bytes (4696 bytes for Tape-to-Tape) in a machine with 8K bytes of main storage.

An additional consideration is that phase 1 generates and stores a ten-byte field for each field select. Header lines for the Tape-to-Printer program are also stored by phase 1. For 4K storage, the areas available for this purpose are as follows:

Tape-to-Tape:	310 bytes
Tape-to-Card:	346 bytes
Tape-to-Printer:	248 bytes
Card-to-Tape:	338 bytes

For 8K storage, add 4096 to the above numbers.

Figure 23 shows the I/O area available during phase 3. The numbers listed in the first three columns of Figure 23 assume the use of the Tape Copy (TC) option. The numbers in the fourth column assume that tape

display (TD) with character output (OC) for Tape-to-Printer are used. Record lengths are assumed to be 256 bytes or less. Thus, for all but the Tape-to-Tape program, eight bytes are included in the figures for an MVC instruction to move the data from the input area to the output area and a BCR instruction to return to the main-line program. Note that these eight bytes (or their equivalent) are repeated in the formulas given above.

To calculate the storage required during phase 3, all the above formulas can be used, with one exception: when field selection is specified, the expression for L becomes

$$L = \frac{L}{B} - \left( \frac{L}{M} \right) C + \left( \frac{L}{P} \right) P + \left( \frac{L}{U} \right) U + \left( \frac{L}{H} \right) H$$

where all of the symbols retain their previous meanings.

As an example, consider a tape-to-card job with four field selects that require 402 bytes of storage during phase 2. These 402 bytes are within the 722-byte phase 2 limit, so the phase 3 requirements can be calculated. The computation yields a requirement of 362 bytes. Eight of these bytes duplicate the assumed number of bytes used in calculating the numbers in Figure 23, so the 354 bytes (362 less 8) must be subtracted from the number listed in the appropriate column of Figure 23. In other words, if field selection is used, another eight bytes have to be added to the numbers in Figure 23 before calculation. This last adjustment of 8 bytes would not be necessary if the Tape-to-Tape program were being used (see below, I/O Area Assignment).

The remainder of this section deals with the core storage requirements of other Utility program options implemented during phase 3 of the Utility programs.

#### TAPE LABEL PROCESSING

If a multi-volume input file is being processed, label routines are in main storage. However, if a single-volume input file is being processed, label routines are not kept in main storage.

If the input file contains standard labels, a check is made as to whether there is sufficient space for both the I/O area and the label routines. If so, the label routines are in main storage at all times. If not, the label routines are not kept in main storage and a warning message is printed to indicate that a multi-volume output file cannot be created.

The input-label routine requires no more than 1350 bytes of storage. The output-label routine requires no more than 1200 bytes of storage. When both input and output labeling are performed (Tape-to-Tape Utility), the routines require no more than 1775 bytes of storage. Each TPLAB card requires 56 bytes of main storage, but these are included in the multi-volume processing figures.

#### USER ROUTINES

If user routines are present, they are always assigned to a fixed starting location. This limits the available I/O area as reflected in Figure 23.

Description	Tape-to-Tape	Tape-to-Card	Card-to-Tape	Tape-to-Printer
<u>4096 Bytes of Main Storage</u> No user routines and no multi-volume processing	1203	1089	1093	727
User routines only*	285	611	815	511
<u>8192 Bytes of Main Storage</u> No user routines and no multi-volume processing	5299	5185	5189	4823
Multi-volume only	3553	3825	4015	3281
User routines only*	4381	4707	4911	4607
User routines and multi-volume*	2678	3409	3807	3223

\*If the user's last address is an odd number, the available area is increased by one byte.

Figure 23. Maximum Utility I/O Areas (in bytes) Before Reduction

#### TAPE ERROR STATISTICS

When the tape error statistics option is requested, the upper 280 bytes of main storage are used.

#### I/O AREA ASSIGNMENT

The entire available I/O area is allocated to the input block. The areas for the card images in the Tape-to-Card and Card-to-Tape programs are reserved within the programs. Likewise, the available I/O area is allocated to the tape input block and tape output block, respectively. If the TC option is selected for the Tape-to-Tape program, the input block and the output block occupy the same core storage locations. For the other options of the Tape-to-Tape program, space for both input and output blocks must be allocated from the available area.

#### SORT/MERGE STORAGE REQUIREMENTS

The Sort/Merge Program can process fixed-length or variable-length records. They can be either unblocked or blocked in fixed or variable-length blocks. The most efficient input file configuration is fixed-length records in optimum fixed-length blocks, and the least efficient is unblocked variable-length records. There are certain limits on record lengths, input/output block sizes, and file sizes, which the user must observe when using the Sort/Merge Program.

Maximum record and block lengths, together with formulas for determining optimum block lengths, are given below. The symbols used are defined in Figure 24.

#### USER-SPECIFIED INPUT AND OUTPUT BLOCK LENGTHS

The tables in this section give the maximum input and output block sizes which the user can specify, based on the following assumptions:

1. 80-byte fixed-length records
2. No control-field translation
3. No user programming
4. No label checking
5. One control field
6. No tape error statistics

If any one of assumptions two through five is untrue or if the user has very

small records (e.g. 20 bytes), he will not be able to achieve maximum input blocking. The small-record restriction applies because the Sort/Merge program requires two additional bytes per record during the internal sort processing.

If the user cannot achieve maximum input blocking, he should determine his optimum blocking factor by performing the same calculation that the program performs (given below in the sections headed Sort Block Length and Sort Input Block Length). Note that this situation may also affect the output block size, which cannot exceed the internal sort block size.

Minimum block length is 18 bytes. Maximum block lengths are given in Figure 25.

#### Sort Block Length

The sort blocks are the physical records written by the internal sort program and merged in the external sort program. Most efficient use of the program can be obtained if the user specifies output block lengths that are equal to the optimum sort block lengths as calculated with the following expressions:

Fixed-length records:

$$BL2 = \left\lfloor \frac{ST-PS2-UA2-(PS2 \text{ Options})}{K*L2} \right\rfloor * L2$$

Variable-length records:

$$BL2 = \left\lfloor \frac{ST-PS2-UA2-(PS2 \text{ Options})}{K} \right\rfloor$$

#### Sort Input Block Length

The sort input block length for the sort program can be determined on the basis of the sort block size as obtained from the expressions given below.

Minimum: 1 record or 18 bytes, whichever is greater

Optimum and maximum:

$$BL1 = \left\lfloor \frac{ST-PS1-UA1-BL2-(PS1 \text{ Options})}{(L1+2)} \right\rfloor * L1$$

For variable-length records, use L4 instead of L1.

Symbol	Explanation
*	multiplied by (e.g. 2*3=6)
[ ]	rounded low (e.g. 0.7 =0)
BL1	input block length, in bytes
BL2	sort block length, in bytes
BL3	output block length, in bytes
K	number of work drives available for sorting
L1	number of bytes in a single input record
L2	number of bytes in a single record to be sorted
L3	number of bytes in a single output record
L4	minimum number of bytes in a variable-length record
M	order of merge (number of input drives)
PSx	total number of main-storage bytes required by the selected program options for Options a given phase
PS1	phase 1 size in bytes; for planning only, use 4200 for the program
PS2	phase 2 size in bytes; for planning only, use 3800 for the program
PS3	phase 3 size in bytes; for planning only, use 4800 for the program
ST	processor main-storage capacity in bytes: 8,192 for 8K; 16,384 for 16K; or whatever value is specified in the storage entry of the OPTION statement
UA1	total size in bytes of phase 1 user-written routines
UA2	total size in bytes of phase 2 user-written routines
UA3	total size in bytes of phase 3 user-written routines

Figure 24. Symbol Table for Block Size Formulas

#### Sort Output Block Length

The output block length for the sort program can be determined from the expression given below.

Minimum: 1 record or 18 bytes, whichever is greater

$$\text{Optimum and maximum: } BL3 = \left\lceil \frac{BL2}{L3} \right\rceil * L3$$

#### Merge-Only Input/Output Block Length

The merge-only input/output block length must conform to the following conditional expression:

$$ST \geq PS3 + UA3 + M * BL1 + BL3 + (\text{PS3 Options})$$

#### INPUT FILE SIZE

The safe maximum input file size (MFS) for any sort job is the number of records that can be written on a single reel of magnetic tape at the given sort block size (BL2, above).

A number of variable parameters (machine size, record length, number of tape drives, etc.) can influence the MFS for a particular job. For example, on a reel containing small blocks of records, more space will be taken up by interblock gaps than if the reel contained larger blocks, because there must always be an interblock gap between blocks of records. The amount of space taken up by interblock gaps is accordingly in direct relation to the number of blocks on the reel.

Number of work drives	Maximum input block length (bytes)	Maximum output block length (bytes)
<b>Main Storage = 8192 Bytes</b>		
3	2400	1400
4	2800	1000
5	3000	800
6	3100	700
<b>Main Storage = 12,288 Bytes</b>		
3	4095	2800
4	4095	2100
5	4095	1600
6	4095	1400
<b>Main Storage = 16,384 Bytes</b>		
3	4095	4095
4	4095	3100
5	4095	2500
6	4095	2000
<b>Main Storage = 24,576 bytes</b>		
3	4095	4095
4	4095	4095
5	4095	4095
6	4095	3400
<b>Main Storage = 32,768 bytes</b>		
3	4095	4095
4	4095	4095
5	4095	4095
6	4095	4095

• Figure 25. Maximum User-Specified I/O Block Lengths for Sort/Merge

Another variable parameter that can influence the MFS is the frequency of occurrence of block length (BL) fields and

record length (RL) fields in variable length blocked and unblocked records. Each BL field requires four bytes and each RL field requires four bytes. In many cases, a sort can be carried out successfully even though the MFS value is exceeded; in this event a warning message is printed, but the run can be continued.

The following formula can be used for calculating the MFS:

$$MFS = \frac{28800}{\frac{BL2 + IBG}{D}} * L$$

where

D = the tape density (bytes per inch)

BL2 = optimum sort block size

L = the L2 for fixed-length records or the average record length for variable-length records

IBG = the length of an interblock gap (.6 inches for a 9-track tape, .75 inches for a 7-track tape)

28800 = the length, in inches, of a reel of tape

Note: This formula results in the minimum, or safe MFS. Actually, the MFS that can be handled by the sort program may exceed the result of this calculation.

#### PROGRAM OPTIONS

Figure 26 gives the storage required when the various options are specified by the user.

Program Options	PS1 (bytes)	PS2 (bytes)	PS3 (bytes)
Input label processing	750	0	50
Output label processing	0	450	50
Variable-length records	250	170	200
Fixed-point control fields	80*	80*	90*
Decimal control fields	320**	360**	600**
Two or more control fields	0***	0***	0***
Tape error statistics	280	280	280

\*Add two bytes for each control field  
\*\*Add six bytes for each control field  
\*\*\*Add ten bytes for each control field after the first

Figure 26. Storage Requirements for PSx Options

The storage requirements are cumulative for all options selected. For example, the phase 1 storage requirements for a file of variable-length records with four fixed-point control fields on which output processing is to be performed will be calculated as follows:

Output label processing	0
Variable-length records	250
Fixed-point control fields	88 (80+8)
Multiple control fields	30 (10x3)
Total storage required	368 bytes

Macro Instruction	Storage Requirements
GET	4 bytes
PUT (1403)	4 bytes
PUT (2203)	4 bytes
OPEN	4 bytes
CLOSE	4 bytes
CNTRL (page printing)	6 bytes
CNTRL (selective tape listing)	6 bytes
DSENG	4 bytes

Figure 28. Main-Storage Requirements (in bytes) for 1419/1259 Macro Instructions

#### 1419/1259 STORAGE REQUIREMENTS

The basic 1419/1259 IOCS main-storage requirements depend on the user-written specifications and are shown in Figures 27 and 28.

Feature	Approximate Storage Requirements
Basic 1419 IOCS with 1403	1460
Basic 1419 IOCS with 2203	1370
Basic 1259 IOCS with 1403	1120
Basic 1259 IOCS with 2203	1080
Each field tested	8
DSPLACE	6
BATCHNO (1419 only)	16
POKLITE (1419 only)	172
USERBLK	12
CHTEST	16
CONTROL (selective tape listing)	72
CONTROL (page printing)	138
ERREXIT-Main program (specified in DTFBG)	290

Figure 27. Approximate Main-Storage Requirements (in bytes) for Basic 1419/1259 IOCS and Various Options

Mode	Configuration		
	PTP	MPT	SW
Transmit (T)	3010	3120	3160
Receive (R)	3080	3200	3320
Transmit and Receive (TR)	3310	3450	3520
Tete-a-tete (TAT)	3450	3660	3750

Figure 29. Main-Storage Requirements (in bytes) for BSCA IOCS Basic Configuration, with No Options and No Error Statistics

Main-storage requirements for BSCA IOCS options are given in Figure 30. Unless otherwise indicated, these figures are to be added to the basic requirements of Figure 29. Main-storage requirements for options not listed in Figure 30 are insignificant.

All BSCA IOCS macro instructions take six bytes in main storage except OPEN, CLOSE, WAITB, and DSITB which take four bytes.

DTFBT entry	extra bytes	Remarks
LGRAPH=YES	70	- - -
TRANSP=YES	100	- - -
HISPEED=BRST	230	- - -
ERRSTAT=YES <sup>1</sup>	130	- - -
ITBMODE=YES <sup>2</sup> ITBRTMN=COMPL <sup>2</sup>	150	Complete retransmission, ITB
ITBMODE=YES <sup>2</sup> ITBRTMN=PARTL <sup>2</sup> LGRAPH=YES <sup>2</sup>	210	Partial retransmission, ITB. Note LGRAPH mandatory
AUTCALL=YES <sup>3</sup> ICALL=SIW <sup>4</sup> ANSWER=RIWS <sup>5</sup>	330	Options as shown are for SW configuration. Options with different specifications take less storage.

<sup>1</sup> Or no ERRSTAT entry (i.e. default value)  
<sup>2</sup> Add to MODE=R, MODE=TR, or MODE=TAT  
<sup>3</sup> Add for MODE=TR or MODE=TAT.  
<sup>4</sup> For MODE=T or MODE=R the number of bytes is shown below.  
<sup>5</sup> For MODE=T -- 398 bytes.  
<sup>5</sup> For MODE=R -- 156 bytes.

Figure 30. Additional Main Storage Needed for BSCA IOCS Options

### EXTERNAL STORAGE REQUIREMENTS

This section lists the number of records or blocks required to store each library component on the system tape. The size, in bytes, of each component is also listed.

#### CORE-IMAGE LIBRARY STORAGE REQUIREMENTS

Figure 31 lists the sizes of the individual phases or programs in the core-image library. It also lists the number of records forming each program or phase, since some of the programs are too large for a single record.

Phase Name	Length (bytes)	No. of Records	Program Name
SYSEOJ	1600	1	
SYSEOJ1	700	1	
SYSEOJ2	2500	1	Job Control
SYSEOJ3	2500	1	
ASSEMB	3500	2	Assembler
CARTAP	2100	1	
CART01	2000	1	
CART02	1600	1	
CART03	1500	1	Card-to-Tape Utility
CART04	1400	1	
CART05	1500	1	
CART06	1300	1	
CART07	1000	1	
CMAINT	1500	1	
CMAINT1	1700	1	
CMAINT2	500	1	Core-Image Maintenance
CMAINT3	700	1	
CMAINT4	4500	2	
CMAIN1	4800	2	
CSERV	2700	1	
CSERV2	1500	1	Core-Image Service
CSERV3	1000	1	
CSERV4	1300	1	
DSERV	4000	2	Directory Service
INITTP	2500	1	Initialize Tape Utility
LINKEDT	4200	2	
LINKED2	2400	1	Linkage Editor
LINKED3	1000	1	
MMAINT	2200	1	
MMAIN1	3500	2	
MMAIN11	2300	1	Macro Maintenance
MMAIN2	3000	1	
MMAIN21	1500	1	

• Figure 31. Length of Phases and Number of Records, Part 1 of 5

Phase Name	Length (bytes)	No. of Records	Program Name
MMAIN22	1600	1	
MMAIN23	1000	1	
MMAIN24	400	1	
MMAIN25	1000	1	
MMAIN26	200	1	Macro Maintenance (cont.)
MMAIN3	8400	3	
MMAIN4	2000	1	
MMAIN41	1300	1	
MMAIN5	2500	1	
MSERV	3100	1	
MSERV2	2000	1	
MSERV3	2400	1	Macro Service
MSERV4	1300	1	
RPG	1400	1	
RPG011	3900	2	
RPG012	2500	1	
RPG013	1400	1	
RPG014	1000	1	
RPG015	1500	1	
RPG016	1300	1	
RPG020	2000	1	
RPG021	600	1	
RPG023	1200	1	
RPG025	2000	1	
RPG026	1500	1	
RPG027	1000	1	
RPG028	1700	1	
RPG029	1900	1	
RPG030	400	1	
RPG031	1700	1	
RPG032	1500	1	
RPG033	1900	1	
RPG034	1700	1	
RPG035	1900	1	Report Program Generator
RPG036	1000	1	
RPG037	1900	1	
RPG038	800	1	
RPG051	900	1	
RPG0511	1400	1	
RPG052	900	1	
RPG053	1500	1	
RPG054	900	1	
RPG055	1500	1	
RPG056	700	1	
RPG057	1200	1	
RPG0571	700	1	
RPG058	1700	1	
RPG0581	300	1	
RPG059	1700	1	
RPG060	1600	1	
RPG061	1000	1	
RPG062	600	1	
RPG063	600	1	
RPG064	400	1	
RPG065	1300	1	

• Figure 31. Length of Phases and Number of Records, Part 2 of 5

Phase Name	Length (bytes)	No. of Records	Program Name
RPG066	500	1	
RPG067	700	1	
RPG101	3900	2	
RPG102	2600	1	
RPG103	1200	1	
RPG104	900	1	
RPG105	1200	1	
RPG106	700	1	
RPG107	1200	1	
RPG108	600	1	
RPG109	900	1	
RPG110	300	1	
RPG111	500	1	
RPG112	300	1	
RPG113	900	1	
RPG114	700	1	
RPG115	1500	1	
RPG116	400	1	
RPG117	1200	1	
RPG122	3100	1	
RPG123	1600	1	
RPG131	1500	1	
RPG132	1300	1	
RPG133	2000	1	
RPG134	1900	1	
RPG135	700	1	
RPG136	1300	1	
RPG137	1600	1	
RPG138	1600	1	
RPG139	1200	1	Report Program Generator (cont.)
RPG140	2000	1	
RPG151	2400	1	
RPG152	1400	1	
RPG153	2100	1	
RPG154	2000	1	
RPG155	2100	1	
RPG156	1100	1	
RPG157	1500	1	
RPG158	2000	1	
RPG159	1800	1	
RPG160	1400	1	
RPG161	1300	1	
RPG162	800	1	
RPG163	1100	1	
RPG164	1300	1	
RPG165	1800	1	
RPG166	600	1	
RPG1661	1900	1	
RPG167	2000	1	
RPG168	400	1	
RPG171	2300	1	
RPG172	1300	1	
RPG173	800	1	
RPG174	1500	1	
RPG175	1700	1	
RPG176	1500	1	
RPG186	2700	1	
RPG187	3600	2	
RPG188	3200	2	
RPG189	1600	1	

Phase Name	Length (bytes)	No. of Records	Program Name
RPG190	1600	1	
RPG191	2500	1	
RPG192	600	1	Report Program Generator (cont.)
RPG197	2500	1	
RPG198	500	1	
RPG199	500	1	
SORT	400	1	
SORT01	4400	2	
SORT02	2200	1	
SORT03	3800	2	
SORT04	5000	2	
SORT05	2300	1	
SORT06	3800	2	Sort/Merge
SORT07	3300	2	
SORT08	5000	2	
SORT09	2300	1	
SORT10	4400	2	
SORT11	3800	2	
SORT12	5200	2	
SORT13	400	1	
TAPCAR	2100	1	
TAPC01	2000	1	
TAPC02	1600	1	
TAPC03	1500	1	Tape-to-Card Utility
TAPC04	1300	1	
TAPC05	1700	1	
TAPC06	1300	1	
TAPC07	1200	1	
TAPPRT	2200	1	
TAPP01	2000	1	
TAPP02	1600	1	
TAPP03	1500	1	
TAPP04	1500	1	Tape-to-Printer Utility
TAPP05	1700	1	
TAPP06	1600	1	
TAPP07	1800	1	
TAPP08	1200	1	
TAPTAP	2000	1	
TAPTO1	2000	1	
TAPTO2	1600	1	
TAPTO3	1500	1	Tape-to-Tape Utility
TAPTO4	1700	1	
TAPTO5	1600	1	
TAPTO6	1000	1	
TAPTO7	1200	1	
TAPTO8	1400	1	
Z99980	3400	2	
Z99981	3100	1	
Z99982	3800	2	
Z99983	3700	2	
Z99984	2300	1	Assembler
Z99985	200	1	
Z999851	2300	1	
Z999852	600	1	
Z999853	800	1	

• Figure 31. Length of Phases and Number of Records, Part 3 of 5

• Figure 31. Length of Phases and Number of Records, Part 4 of 5

Phase Name	Length (bytes)	No. of Records	Program Name
Z999854	2100	1	
Z999855	2100	1	Assembler
Z99990	5400	2	(cont.)
Z99991	4500	2	
Z999911	600	1	
Z999912	600	1	
Z99992	3700	2	
Z99993	1700	1	

• Figure 31. Length of Phases and Number of Records, Part 5 of 5

#### MACRO LIBRARY STORAGE REQUIREMENTS

The macro library is divided into priority sections and macros are assigned to these sections in accordance with the frequency of their use. A macro that is needed relatively seldom will accordingly be assigned to a lower priority section (3 or 4) than one that is more frequently used. IBM-supplied macros are in priority sections 1 to 4, user macros can go into any of the four priority sections.

Figure 32 lists the IBM macros in the macro library and the number of blocks for each one by priority section. A block, in turn, is made up of 272 bytes.

Priority Section 1		Priority Section 2		Priority Section 3		Priority Section 4	
Macro name	No. of Blocks						
CNTRL	7	CLOSE	15	DTFBN	24	DTFEN	254
COMRG	1	DTFBG	2	DTFSN	34		
CRDPR	2	DTFBT	160				
DSENG	1	DTFBU	31				
DSITB	1	DTFBV	22				
ENITB	1	DTFBW	12				
EOJ	2	DTFBX	18				
EOM	1	DTFBY	59				
FEOF	1	DTFCF	65				
FETCH	4	DTFCG	44				
GET	1	DTFMM	2				
LBRET	1	DTFMT	52				
LOM	1	DTFMU	38				
MVCOM	3	DTFMV	25				
PRTOV	2	DTFMW	25				
PUT	1	DTFMX	21				
READ	3	DTFMY	28				
RELSE	1	DTFNA	14				
TRUNC	1	DTFNB	17				
WAITB	1	DTFNC	16				
WAITC	1	DTFND	18				
WRITE	3	DTFNE	18				
		DTFNF	21				
		DTFPB	167				
		DTFPC	55				
		DTFPD	40				
		DTFPF	3				
		DTFSR	70				
		DTFST	35				
		DTFSU	19				
		DTFSV	16				
		DTFSW	17				
		DTFSX	36				
		DTFSY	129				
		DTFSZ	67				
		OPEN	45				

• Figure 32. Number of Blocks per IBM-Supplied Macro Instruction

## TIME REQUIREMENTS

This section lists the time requirements of IBM-supplied programs as an aid for estimating total machine-time requirements. Whenever significant differences in time requirements exist between Submodel 2 and Submodel 5, both times are shown.

### JOB CONTROL TIME REQUIREMENTS

The time required for the execution of the Job Control program normally does not exceed 30 seconds. If the FILES function is used, the additional time required depends on the number of files and records skipped. The time required to fetch a job depends on the position of the tape when the command is given and on the number of records that have to be read before the requested phase is found. For details and methods of calculation, see the sections headed Core Image Library Storage Requirements and Core Image Library Time Requirements.

### IOCS TIME REQUIREMENTS

#### Execution of IOCS Routines for Tape Files

The time requirements of some of the GET and PUT routines can be calculated by means of the formulas given in this section.

If WORK=YES is specified in the file definition statements, the values calculated here must be increased by the amount of the record move time. The time requirements for the Move instruction can be found in the SRL publication: IBM System/360 Model 20, Functional Characteristics, Form A26-5847.

For building a file, the time requirement is that of the total number of PUTS ( $T_p$ ). For retrieving, the time requirement is that of the total number of GETs issued ( $T_g$ ). The time requirements for label processing and the user's processing must be added. The total time requirement ( $T$ ) is as follows:

$$T = T_1 + \left\{ \begin{array}{l} T_g \\ T_{io} \\ T_p \end{array} \right\} + N * X$$

where:

$T$  = total time required for one file

$T_1$  = time for execution of OPEN and CLOSE macro instructions (i.e., label processing and initialization) = 10 sec.

$$\left\{ \begin{array}{l} T_g \\ T_{io} \\ T_p \end{array} \right\} = B * \left[ \begin{array}{l} T_{rec} \\ q \\ r \end{array} \right]$$

$N$  = the number of records

$B$  = the number of blocks to be handled

$$= \left[ \frac{N}{N_{rec}} \right]$$

$N_{rec}$  = the number of records per block

$T_{io}$  = the I/O time

$$= T_{ss} + \frac{53^1 * M}{BPI} * (RECSIZE * N_{rec} + A)$$

$T_{ss}$  = the basic time for one tape request

= PIOCS + START.

PIOCS = time required for physical I/O routines

= 11.7 msec. for Subm.2 } with no  
or 5.2 msec. for Subm.5 } tape error statistics

= 14.0 msec. for Subm.2 } with tape  
or 6.2 msec. for Subm.5 } error statistics

START = 40 msec. for 7-track tape

= 32 msec. for 9-track tape

RECSIZE = the number of bytes per record

BPI = the number of bytes per inch of the tape used

= 1600 or 800 for 9-track tape

= 800, 556, or 200 for 7-track tape

$M$  = the mode of data conversion

---

<sup>1</sup> 53 is the speed of the tape in msec. per inch; it is equivalent to 18.75 inch per sec.

= 1.0 for data converter off (i.e.,  
 all 9-track tapes)  
 = 1.33 for data converter on  
 A = 82 for 1600 bpi tape only  
 = 0 for all tape densities except  
 1600 bpi  
 P = I/O processing time per record  
 r see Figure 33 for values of P  
 P = additional I/O processing per  
 q block  
 see Figure 34 for values of P  
 X = user processing time per record.

Note: When the read/compute,  
write/compute overlap feature of  
the Submodel 5 is in use, the user  
processing time may be overlapped  
to some extent by tape reading or  
writing.

Note: Additional user's processing time  
per program (e.g. initialization) is  
neglected.

		Values of P (msec.)			
		r		Submodel 5	
Macro/Recform	Submodel 2	1 I/O	2 I/O	1 I/O	2 I/O
GET FIXUNB	1.6	2.1	0.5	0.7	
FIXBLK	1.6	2.1	0.4	0.6	
PUT FIXUNB	1.4	1.8	0.4	0.6	
FIXBLK	1.7	2.2	0.4	0.5	

• Figure 33. Values of I/O Processing Time per Record ( $P_r$ ) for Use in the Tape Processing Time Formula

		Values of P (msec.)			
		q		Submodel 5	
Macro/Recform	Submodel 2	1 I/O	2 I/O	1 I/O	2 I/O
GET FIXUNB	0	0	0	0	0
FIXBLK	1.9	2.2	0.5	0.6	
PUT FIXUNB	0	0	0	0	0
FIXBLK	1.4	1.6	0.5	0.5	

• Figure 34. Values of I/O Processing Time per Block ( $P_q$ ) for Use in the Tape Processing Time Formula

EXAMPLE: Retrieve a file of 1000 records (FIXUNB, 1 I/O area).

#### Assumptions:

B = 1000  
 N = 1  
 rec  
 RECSIZE = 500  
 X = 12 msec.  
 Tape = 9-track, phase-encoded,  
 1600 bpi, no tape error stats.  
 Submodel = 2

#### Solution:

$$T_{io} = 11.7 + 32 + \frac{53 * 1}{1600} * (500 * 1 * 82)$$

$$= 63.0 \text{ msec.}$$

$$T_g = 1000 * [63.0 + 0 + (1 * 1.6)]$$

$$= 64.6 \text{ sec.}$$

$$T = T_{io} + T_g + N * X$$

$$= 10 + 64.6 + 12$$

$$\text{Time} = 86.6 \text{ sec.}$$

### Execution of IOCS Routines for Card/Printer Files

Figures 35 and 36 show the approximate average times (in milliseconds) required for the execution of IOCS features and of macro instructions for card/printer files for Submodels 2 and 5.

Program Feature	Time per 10-char. Field to be checked	
	Subm.2	Subm.5
SEQNCE detail entry	1.5	0.45
RFORMATN detail entry	numeric (min) 5.0 (max) 13.0	1.5 (max) 3.9
PFORMATN detail entry	blank 4.0	1.2

• Figure 35. Approximate Average Times (in ms) Required by the IOCS Features for Card/Printer Files

### BASIC MONITOR MACRO TIME REQUIREMENTS

The time requirements for the routines generated by monitor macros are as follows:

Macro	Time	
	Submodel 2	Submodel 5
FETCH	0.5	0.15
COMRG	0.15	0.05
EOJ	0.15	0.05
MVCOM	0.5	0.15

The FETCH time shown in the above table must be increased by the amount of time the monitor needs to start the I/O device, plus the actual I/O time needed to locate and read the records in question. The latter time requirement is dependent on the location of the record to be fetched with respect to the last record read. If the direction of reading must be reversed to fetch the record, 0.41 sec must be added to the FETCH time requirement listed in the table. For calculation of the search and read time requirements, refer to the formulas given in section Core Image Library Time Requirements and the values listed in the section headed Core Image Library Storage Requirements.

Device	File type	operation	GET Time Required (ms)		PUT Time Required (ms)	
			Subm.2	Subm.5	Subm.2	Subm.5
1403 Printer	simple	standard carriage	--	--	12	3.6
		standard carriage	--	--	16	4.8
2203 Printer	simple	dual feed carriage	--	--	15 <sup>2</sup>	4.5 <sup>2</sup>
2501 Card Reader Models A1 and A2	simple	nonoverlap	9*	2.7*	--	--
2501 Card Reader Model A1	simple	overlap	10	3.0	--	--
2501 Card Reader Model A2	simple	overlap	12	3.6	--	--
2520 Card Punch	simple	nonoverlap	--	--	10**	3.0**
		overlap	--	--	11	3.3
1442 Card Punch, Model 5	simple	nonoverlap	--	--	8**	2.4**
		overlap	--	--	9	2.7
2520 Card Read - punch	simple	nonoverlap	12*	3.6*	14**	4.2**
		overlap	13	3.9	15	4.5
	combined	nonoverlap	15*	4.5*	20** <sup>13</sup>	6.1** <sup>13</sup>
		overlap	18	5.5	24 <sup>1</sup>	7.3 <sup>1</sup>
2560 Multi Function	simple	nonoverlap	18*	5.5*	18	5.5
		overlap	20	6.1	20	6.1
Card Machine	combined	nonoverlap	19*	5.8*	28*** <sup>13</sup>	8.5*** <sup>13</sup>
		overlap	20	6.1	28 <sup>1</sup>	8.5 <sup>1</sup>

\* Plus read time \*\* plus punch time \*\*\* plus read and punch times

<sup>1</sup>PUT macros for combined files contain a punch command and a read command

<sup>2</sup>Assumes alternate lower and upper carriage print operations

<sup>3</sup>If a GET follows a PUT for a combined file in nonoverlap mode, the two macros require 28 ms plus punch time for 2520, and 35 ms plus punch and read time for 2560 on the Submodel 2. On the Submodel 5, the times are 8.5 ms plus punch time for the 2520, and 10.5 ms plus punch and read times for the 2560.

• Figure 36. Approximate Average Times Required by the GET and PUT Macro-Instructions for Card/Printer Files

#### REPORT PROGRAM GENERATOR TIME REQUIREMENTS

The time requirements for the compilation of the Tape Report Program Generator (RPG) on a Submodel 2 include the time needed to read in and compile a source program at the rate of about 50 statements per minute, plus 0.5 minute to read the compiler phases. A 150-statement source program, accordingly, takes about 3.5 minutes to compile. The time required for compilation on a Submodel 5 is 20% less than that for the Submodel 2.

Not included in these figures is the time required by the control programs prior to the actual RPG compilation. For details and the formulas for calculating these time requirements see the sections headed Job Control Time Requirements, Core Image Library Time Requirements, and Core Image Library Storage Requirements.

Another element not included in the above figures is the time required for punching out of the object program. The time required for the execution of the object program depends on the type and size of program, the I/O functions performed, and other factors. I/O functions are overlapped wherever possible.

#### UTILITY TIME REQUIREMENTS

The time requirements of the utility programs depend on the time requirements of the input/output units used and the block size of the records on tape. Figure 37 lists the minimum block sizes that allow the card units or printer to run with the indicated speed.

#### SORT/MERGE TIME REQUIREMENTS

The Appendix lists execution times for the Sort/Merge program for Submodels 2 and 5 of the Model 20. Figures 46-69 refer to Submodel 2, the remaining figures refer to the Submodel 5. More than 7000 sorting applications are covered for each submodel.

The tables can also be used for estimating execution times for other sorting applications. The times shown are total execution times, but they do not include the time requirements for control program execution, initial rewinding of the tapes, rewinding of the final output tape, or collection of tape error statistics.

I/O Unit	Block Size (Bytes)	Speed (cpm)
<u>Card-to-Tape</u>		
IBM 2560 Multi-Function Card Machine	320	500
IBM 2520 Card Read-Punch	480	500
IBM 2501 Card Reader Model A1	400	600
IBM 2501 Card Reader Model A2	400	1000
<u>Tape-to-Card</u>		
IBM 2560 Multi-Function Card Machine	1520	91
IBM 2520 Card Read-Punch Model A1	500	480
IBM 2520 Card Punch Model A2	480	500
IBM 2520 Card Punch Model A3	480	300
IBM 1442 Card Punch	240	91
<u>Tape-to-Printer</u>		
IBM 2203 Printer (63-char. set)	240	300
IBM 1403 Printer (48-char. set)	1200	600
IBM 1403-N1 Printer (48-char. set)	480	950
<u>Tape-to-Tape</u>		
Input/Output-limited		

Figure 37. Relation of Block Sizes to Speed for Utility Programs

The times shown are for fixed-length record sorts in fixed-length blocks. Time requirements for variable-length record sorts can best be estimated from the table values by using the average length as the data record length.

The times shown reflect the following assumptions:

- (1) The logical records in the input data set are in random order. For an otherwise identical input data set in better than random order, the actual sorting time may be less than that shown. If

the input data is in less than random order (that is, has some degree of sequencing inversely related to the desired output sequencing), the actual sorting time may be greater than that shown.

- (2) Logical records are ordered into ascending or descending sequence on the basis of a single, 10-byte character control field. Sorting time requirements may exceed those shown in the table if
  - (a) a longer control field is used
  - (b) a fixed-point, packed-decimal or zoned-decimal field is used
  - (c) multiple control fields are used
- (3) No user routines have been added to the program. For sorting applications that require user routines to be executed, the user-routine time requirements should be added to the times shown. Note that the existence of user routines subtracts from the available I/O area and may affect the sort block size, which will, in turn, affect the sort time requirements for large files.
- (4) Input/output operations are error-free, no checkpoints are taken.
- (5) The input/output block sizes were determined by using the equations presented in the section headed Sort/Merge Storage Requirements.
- (6) No Sort/Merge program options (see Figure 26) are reflected in the time requirements given in Figures 46 to 57 and 70 to 81. None of the program options has a significant effect on the processing time required for the Sort/Merge program itself. The label processing options, however, can have a significant effect on the available I/O area and thus restrict the block size for large files. This will increase the number of levels required in phase 2. The tables in Figures 58 to 69 and 82 to 93 illustrate the effect of label processing. These time requirement estimates are again based on assumptions 1 to 5 above, but include the label-processing options.

The tables are arranged according to the following hierarchy:

- (1) Submodel Used: Time requirements for Submodel 2 appear in the first 24 tables, and for Submodel 5 in the following 24.

- (2) Tape units used: Time requirements are shown for 9-track tapes and 7-track tapes, both for 800-bpi (15 KB/sec) and 1600 bpi (30 KB/sec).
- (3) Number of work-tapes: Time requirements shown are for 3, 4, 5, and 6 work-tapes.
- (4) Main storage used: Time requirements are shown for 8K, 12K, and 16K for the Submodel 2; and 8K, 12K, 16K, 24K, and 32K for the Submodel 5.
- (5) Record length: Time requirements are shown for logical record lengths of 20, 50, 80, 100, 200, and 400 bytes.
- (6) File size: Time requirements for up to 22 file sizes (in thousands of records) are given in each case. In some cases, certain file sizes may exceed the maximum possible file size. No time is charted if sort capacity has been exceeded.

The time requirements are rounded to the nearest minute. If the estimated time requirement is less than one minute, the charted time is one minute. These time requirements do not include system overhead or the time required to load the program. For the card-resident program this requires about 3.5 additional minutes if the programs are loaded from a 2501 Model A1 Card Reader, a 2520 Card Read Punch or a 2560 Multifunction Card Machine and 2 additional minutes if the programs are loaded from a 2501 Model A2 Card Reader.

For the time required by the tape-resident control programs, see the section headed Job Control Time Requirements, Core Image Library Time Requirements, and Core Image Library Storage Requirements.

#### ASSEMBLER TIME REQUIREMENTS

This section gives the time requirements of the Assembler, assuming that the source code has the following composition:

- 1. 10% of all statements contain literals  
10% of all statements are declaratives  
50% of the source statements contain comments, and that
  - the average operand field contains four terms.
- 2. The program library consists of all IBM-supplied programs.  
The macro library consists of the IBM-supplied IOCS and Basic Monitor macros.

Variable	Card Input (cpm)	List (lpm)	Value of Variable	
			2415-2 Tape	2415-5 Tape
a <sub>0</sub>			0.75	0.75
	300	350	75	80
a <sub>1</sub>	1000	350	95	102
	1000	1100	130	140
a <sub>2</sub>		350	80	86
		1100	105	115
a <sub>3</sub>			1.2	1.2
a <sub>4</sub>			1200	1300

Figure 38. Variable Values for Insertion in the Formula to Determine the Assembly Time

The time required for assembly with a Submodel 2 can be computed by inserting the applicable values from Figure 38 in the following formula:

$$\begin{aligned} \text{Time} &= a_0 + \frac{\text{No. of source cards}}{a_1} \\ (\text{min}) &= 0 + \frac{1}{a_1} \\ &+ \frac{\text{No. of all generated statements}}{a_2} \\ &+ \frac{a_3 * \text{No. of DTF's}}{a_3} \\ &+ \frac{(x-1) (\text{total No. of lines})}{a_4} \end{aligned}$$

where x is determined by dividing the total number of symbols by N and adding one if there is a remainder.

$$\begin{aligned} N = 180 &\text{ for } 8 \text{ K} \\ 450 &\text{ for } 12 \text{ K} \\ 720 &\text{ for } 16 \text{ K} \\ 1200 &\text{ for } 24 \text{ K} \\ 1700 &\text{ for } 32 \text{ K} \end{aligned}$$

Note: For Submodel 5 time requirements, multiply the Submodel 2 time by 0.8

#### Examples

The assembly of a source program with 1000 source statements and 250 symbols requires:

$$a_0 + \frac{1000}{a_1} + \frac{1000}{a_2} \approx \frac{9 \text{ minutes}}{a_3 \text{ or } 7.2 \text{ minutes}} \text{ for the Submodel 5.}$$

(1000 cpm, 1100 lpm, double-density tapes)

To assemble a source program fitting into 8K with IOCS instructions supporting a printer file, a combined file (on 2520 Card Read Punch) and four tape files using I/O areas totalling 2000 bytes requires:

$$a_0 + \frac{750}{a_1} + \frac{1250}{a_2} + a_3 * \frac{7}{a_3} + \frac{2000}{a_4} \approx \frac{28.5 \text{ min}}{a_3 \text{ or } 22.8 \text{ min}} \text{ for the Submodel 5.}$$

(1000 cpm, 1100 lpm, double-density tapes)

#### MACRO LIBRARY TIME REQUIREMENTS

The Macro Library is divided into priority sections and macro instructions are assigned to these sections in accordance with the frequency of their use. A macro instruction that is needed relatively seldom is accordingly assigned to priority section 3 or 4, and a frequently used macro goes into section 1 or 2. IBM-supplied macros are in priority sections 1 to 4, user macros can go into any of the four priority sections.

The time required to access a macro instruction, then, depends on its priority, i.e. on its location in the library. In the library, a macro instruction can occupy several blocks of 272 bytes each. The access time for a specific macro instruction is the time required to read over the number of blocks intervening between the location of the head at the time the search starts and the location of the needed macro instruction. Thus the access time is the number of intervening blocks times the read time for each block. The read time per 272-byte block is 50 ms with 1600-bpi tape or 56 ms with 800-bpi tape.

If the direction of reading must be reversed to fetch a macro, 0.41 sec is added to the access time.

The number of 272-byte blocks taken up by each IBM-supplied macro instruction in the Macro Library is listed in the section headed Macro Library Core Storage Requirements.

#### CORE-IMAGE LIBRARY TIME REQUIREMENTS

The following formula provides the time required by the Basic Monitor to retrieve (FETCH) or skip individual programs (phases) in the Core-Image Library:

T = 0.182n for 800-bpi tape

T = 0.126n for 1600-bpi tape

where T is the time in seconds and n is the number of records.

To find the values for n, refer to the section headed Core-Image Library Storage Requirements.

If the direction of reading must be reversed to fetch a record, add 0.41 sec to the time requirements obtained by means of the above formulas.

#### SERVICE PROGRAM TIME REQUIREMENTS

##### MACRO MAINTENANCE TIME REQUIREMENTS

The Macro Maintenance (MMAINT) program keeps the Macro Library up to date by cataloguing and deleting macro definitions.

The formula below gives the time requirements of an MMAINT run with the assumption that a system tape as delivered by IBM with all IBM-supplied programs and macros is used:

$$\text{Average MMAINT time (min)} = a + \frac{\text{No. of statements}}{0} * \frac{a}{1} * \frac{2}{2}$$

The value of a is 4.5 for 2415-2 tape.

The value of a is 4.0 for 2415-5 tape.

The value of a is shown in Figure 39.

The value of a is as follows:

	8K	12K or more
Submodel 2	a = 1   2	a = 0.6   2
Submodel 5	a = 0.7   2	a = 0.4   2

Card Input (cpm)	Tape Input 2415-2	Tape Input 2415-5	Output List (lpm)	Value	
				if tape = 2415-2	if tape = 2415-5
300	--	--	350	90	100
300	--	--	1100	90	100
1000	--	--	350	95	105
1000	--	--	1100	120	130
--	YES	--	350	95	105
--	YES	--	1100	120	130
--	--	YES	350	95	105
--	--	YES	1100	120	130

Figure 39. Values of a for Calculation of MMAINT Time

#### CORE-IMAGE MAINTENANCE TIME REQUIREMENTS

The time requirements for the Core-Image Maintenance (CMAINT) routine depend on the number of phases to be cataloged and replaced and on the size of the system tape to be updated.

The examples below give representative time requirements for replacing CMAINT by CMAINT in the following system configuration, using both Submodels 2 and 5:

SYSDR, SYSIPT: 2501 Card Reader, reading at 600 cpm

SYSRES, SYSOPT, SYS000: 9-track tape units

#### Examples:

	Submodel	Submodel	Submodel
	5	2	2
	1600 bpi	1600 bpi	800 bpi
(a) CMAINT on complete system tape	4 min 40 sec	5 min 10 sec	6 min 20 sec
(b) CMAINT on system tape without macros	3 min 10 sec	3 min 20 sec	4 min

Average CSERV Time =  
(sec)

a  
0  
+a \*No.of control statements  
1  
+a \*No.of thousands of bytes  
2

It is assumed, that the output of most phases is requested in alphabetical order.

Variable	VALUE OF VARIABLE			
	CARD Output (cpm)	LIST Output (lpm)	2415-1 Tape	2415-4 Tape
a	--	--	12	10
0				
a	--	--	8	5
1				
	300	-	13.5	12.9
	500	-	5.3	5.0
a	-	350	7.7	6.5
2	-	1100	3.7	3.1

• Figure 40. Variable Values for Insertion in the Formula to Determine the CSERV Time

#### LINKAGE EDITOR TIME REQUIREMENTS

The Linkage Editor resolves all linkages between separately compiled modules and relocates program phases to load at specified main-storage locations.

The average time requirement for a LNKEDT (Linkage Editor) run is 20 seconds for both Submodels 2 and 5 with 1600 bpi tape and 24 seconds for the Submodel 2 with 800 bpi tape. This includes the time required for printing a storage map as well as the SEEK time on the systems tape. Each LNKEDT card requires 350 additional milliseconds. This is assuming that a 2501 Card Reader, reading at 600 cards per minute, and a 2520 Card Punch, punching at 500 cards per minute, are used.

#### CORE-IMAGE SERVICE TIME REQUIREMENTS

The time requirements for the Core-Image Service program (CSERV) depend on the number and length of phases to be punched or printed.

The time required can be computed by inserting the applicable values from Figure 40 in the following formula:

#### MACRO SERVICE TIME REQUIREMENTS

The time requirements for the Macro Library Service Program (MSERV) depend on the number and length of the macro definitions to be punched and/or printed.

The time required can be computed by inserting the applicable value from Figure 41 in the following formula:

Average MSERV Time =  
(sec)

a  
0  
+a \*No.of control statements  
1  
+No.of statements output  
a  
2

It is assumed that the output of most macro definitions is requested in order of priority and for each priority in alphabetical order.

VALUE OF VARIABLE					
Variable	CARD Output (cpm)	LIST Output (lpm)	2415-1 Tape	2415-4 Tape	
a <sub>0</sub>	--	--	16	12	
a <sub>1</sub>	--	--	17	14	
	300	-	1.3	1.5	
	500	-	3.2	3.7	
	-	350	3.3	4.1	
	-	1100	7.1	9.1	
a <sub>2</sub>	300	350	1.3	1.5	
	500	350	3.3	3.7	
	300	1100	1.3	1.5	
	500	1100	3.2	3.7	

• Figure 41. Variable Values for Insertion in the Formula to Determine the MSERV Time

#### 1419/1259 IOCS TIME REQUIREMENTS

##### Stacker-Select Time Requirements

The available stacker-select time for 6-inch documents using the IOCS options is shown in Figure 42.

For each field error that occurs, the available stacker-select time is decreased by 0.2 milliseconds. Other types of error which decrease the available stacker-select time are:

- Auto-Select.....0.3 msec
- Transmission Error.....0.3 msec

##### Throughput Characteristics

Figure 43 shows approximate throughput characteristics of the IOCS for 6-inch documents for IBM 1403 and 2203 printers. These values are true only if no card and/or tape and/or disk files are processed in addition to the reader-sorter and printer files. All card, tape, and disk I/O requests disengage the 1259 or 1419 and

OPTION	CONFIGURATION				
	1419 with 1403	1419 with 2203	1259 selector- pocket 0	1259 selector- pocket 1 to R	
BATCHNO	10.46	10.46	---	---	
BLKSIZE					
1403, 48 chars	10.9934	---	18.4934	31.5-(0.0066F)	
1403, numeric	10.9895	---	18.4895	31.5-(0.0105F)	
2203	---	11.0-(0.045F)	18.5	31.5	
CHTEST (1403 page printing only)	10.55	---	18.05	31.05	
DSPLACE	10.79	10.79	18.29	31.29	
Each document field selected, exceeding two	10.885	10.885	18.385	31.385	
Each tape rewind or not-ready to ready interrupt (after rewind and unload)	10.26	10.26	17.76	30.76	
BATCHNO feature, to update the batch number	10.5	10.5	18.0	31.0	
F = the number of characters specified in the printer-file BLKSIZE entry					

Figure 42. Available Stack-select Time (in ms.) for 6-inch Documents with the 1419/1259

Printer	Blocking Factor	Documents per Minute	Process Time Per Document, Including User Stacker-Select Time (in msec)
1419 and 1403 Models 2 and 7	Two items per line	1200	18
1419 and 1403 Model N1 with UCS** (PCS AN or HN train)	One item per line	1400	16
	Two items per line	1520*/1600	15
1419 and 2203 (13-character type-bar)	Two items per line	1140*	14
1259 and 1403 or 2203 (13-character type-bar)	One item per line	600	50

\*On a 1419 with 51-column sort feature.  
 \*\*The values indicated are attained only if 14 of the 15 characters that the 1419 can recognize are associated with the 14 printable characters that are presented on the print train 8 times, while the 15th character is associated with a blank.

Figure 43. Printer Throughput Characteristics for 6-inch Documents

thus reduce throughput on these machines. The exact value of throughput reduction depends on the frequency of the card/tape disk I/O requests.

#### Time Requirements for Macro Instructions

The time requirements for macro instructions associated with the 1419/1259 IOCS are shown in Figure 44.

#### BSCA IOCS TIME REQUIREMENTS

Figure 45 shows the times required for execution of BSCA IOCS macro instructions. The times given are for normal outcomes; where more than one outcome is possible, the most common has been used for the calculation.

Times for error recovery procedures, data transmission, and line turnabouts are not included.

Macro Instruction	Average Processing Time Required (in msec)
GET	3.7+.032R
PUT (1403)	3.8
PUT (2203)	4.0
OPEN	.9+B+.016BR
CLOSE	1.4
CNTRL (page printing)	2.1
CNTRL (selective tape listing)	1.1
DSENG	1.1

These time requirements do not include the I/O operation time requirements.  
 R=Number of bytes in a reader-sorter record  
 B=Number of reader-sorter records in the input buffer (IOAREA1)

Figure 44. 1419/1259 IOCS Macro Instruction Time Requirements

Macro	Time (ms)
<b><u>Control Macros</u></b>	
OPEN	5.929
CLOSE	5.462
WAITB	5.867
ENITB	5.688
DSITB	5.401
<b><u>Transmission Initialization Macros</u></b>	
WRITE Initial	50.315
WRITE Initial Transparent	51.220
READ Initial	45.893
READ Initial Inquiry	24.076
WRITE Connect (no ID-exchange)	36.913
READ Connect (no ID-exchange)	44.580
<b><u>Transmission Macros</u></b>	
WRITE Continue	30.793
WRITE Continue Transparent	31.696
READ Continue	24.997
READ Continue with Leading Graphics	28.121
READ Repeat	25.003
READ Repeat with Leading Graphics	27.356
<b><u>Transmission Ending and Utility Macros</u></b>	
WRITE Disconnect	17.127
WRITE Negative Acknowledgement	27.672
WRITE End of Transmission	27.672
WRITE Stop ACK (SAK)	42.962
WRITE Reverse Interrupt (RVI)	35.118
WRITE Inquiry	27.672
READ Inquiry	24.076

Figure 45. Time Required for Execution of BSCA IOCS Macro Instructions

























FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	2	5	13	1	1	1	2	4	9	1	1	1	1	3	7
2000	1	3	4	6	12	28	1	2	3	4	9	20	1	2	3	4	8	18
5000	4	8	13	16	36	80	3	6	10	13	27	58	3	6	9	11	23	51
10000	9	18	29	37	78	176	8	15	23	29	60	128	7	13	21	25	53	113
15000	14	29	47	58	124	271	12	24	37	46	94	203	12	22	33	41	83	181
20000	20	41	65	82	172	380	17	33	51	65	132	276	17	30	46	58	118	251
25000	25	53	84	105	219	478	22	43	67	83	167	361	21	39	60	74	153	322
30000	31	65	103	129	265	598	27	53	82	100	210	438	26	48	73	92	187	390
35000	37	78	123	153	321	704	32	62	96	122	248	526	31	56	86	110	221	472
40000	42	90	142	179	371	0	38	74	114	142	285	610	36	67	103	127	260	547
45000	49	101	160	205	420	0	43	84	130	160	331	692	41	77	117	143	297	619
50000	56	116	184	230	467	0	48	94	146	178	372	0	46	86	131	164	334	690
55000	62	130	204	254	531	0	54	104	161	204	413	0	52	95	145	183	369	0
60000	67	142	225	278	584	0	60	114	176	224	452	0	58	107	162	202	404	0
65000	73	155	245	308	636	0	66	128	197	245	490	0	63	117	178	220	449	0
70000	81	168	264	335	687	0	71	139	214	265	543	0	68	127	194	238	489	0
75000	88	180	284	362	738	0	77	150	231	284	586	0	73	137	209	255	528	0
80000	94	197	311	388	788	0	82	161	248	304	629	0	78	147	224	279	566	0
85000	101	211	333	414	0	0	87	171	265	332	672	0	85	156	238	299	604	0
90000	107	225	354	440	0	0	94	182	281	354	714	0	91	166	253	319	641	0
95000	113	239	376	465	0	0	101	192	297	376	0	0	97	180	267	339	678	0
100000	120	252	397	490	0	0	107	207	313	398	0	0	102	191	289	358	714	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	3	6	1	1	1	1	3	6
2000	1	2	3	3	7	15	1	2	2	3	6	14
5000	3	6	8	10	21	45	4	5	7	9	20	42
10000	8	12	18	23	47	103	8	12	17	22	43	96
15000	12	20	30	37	76	160	12	19	28	35	71	154
20000	17	28	42	51	107	227	17	27	40	48	101	213
25000	22	36	54	68	138	295	22	34	51	64	128	279
30000	26	45	68	83	166	362	27	44	65	78	161	341
35000	31	54	81	98	204	427	32	51	76	95	192	401
40000	36	62	94	117	236	502	38	59	88	111	222	477
45000	42	72	105	134	267	574	43	70	103	127	250	544
50000	47	81	122	150	306	645	48	78	117	142	290	609
55000	53	90	136	165	342	0	53	87	130	156	323	0
60000	57	99	150	186	376	0	58	96	142	178	355	0
65000	62	108	163	204	410	0	64	104	154	194	387	0
70000	69	117	176	222	443	0	71	116	171	211	417	0
75000	75	129	194	239	476	0	75	126	186	227	460	0
80000	80	139	210	257	521	0	81	134	200	243	496	0
85000	85	149	224	273	559	0	87	144	214	259	531	0
90000	91	159	239	290	596	0	92	153	228	274	565	0
95000	96	168	254	307	633	0	98	162	241	300	600	0
100000	101	178	268	332	669	0	105	171	254	318	634	0

• Figure 70. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 7-Track Tapes. 3 Work Tapes. No Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	2	5	12	1	1	1	2	4	8	1	1	1	1	3	7
2000	1	3	4	5	12	26	1	2	3	4	9	19	1	2	3	4	8	17
5000	4	8	13	16	34	75	3	6	10	13	26	56	3	6	9	11	23	50
10000	9	18	28	35	74	165	8	14	22	28	58	124	7	13	20	25	52	111
15000	13	28	45	55	117	255	12	23	36	45	91	197	12	21	33	40	81	177
20000	19	39	62	77	162	357	17	32	50	63	128	267	16	29	45	56	115	245
25000	24	50	79	100	208	449	22	42	65	81	162	349	21	39	59	72	149	314
30000	30	62	98	123	251	562	26	51	80	97	203	423	25	47	72	90	183	381
35000	36	74	117	145	304	662	32	60	94	119	240	509	31	55	84	107	216	461
40000	41	86	135	170	351	758	37	72	110	137	276	590	36	66	100	124	254	534
45000	48	97	153	194	397	0	42	82	126	156	321	669	41	76	115	140	290	604
50000	54	111	175	218	442	0	47	92	142	173	361	0	46	84	128	161	326	673
55000	60	124	195	241	502	0	53	101	157	198	400	0	51	93	142	179	361	0
60000	65	136	214	264	553	0	59	111	171	218	438	0	57	105	159	197	395	0
65000	71	148	233	293	602	0	64	124	191	237	475	0	62	115	174	215	439	0
70000	78	160	252	318	651	0	70	135	208	257	526	0	67	125	190	232	477	0
75000	85	172	270	344	699	0	75	146	225	276	568	0	72	135	204	249	515	0
80000	91	189	296	369	746	0	80	156	241	295	610	0	77	144	219	273	553	0
85000	97	202	316	393	813	0	85	167	257	322	651	0	84	154	233	293	590	0
90000	104	215	337	418	0	0	93	177	273	343	692	0	90	163	248	312	626	0
95000	110	228	357	442	0	0	99	187	288	365	732	0	96	176	262	331	662	0
100000	116	241	378	465	0	0	105	202	304	386	0	0	101	187	283	350	698	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	3	6	1	1	1	1	3	6
2000	1	2	3	3	7	15	1	2	2	3	6	13
5000	3	5	8	10	21	44	4	5	7	9	19	41
10000	8	12	18	23	46	100	8	12	17	21	42	94
15000	12	20	29	37	75	156	12	19	27	34	69	151
20000	17	28	42	50	105	222	17	26	39	47	99	208
25000	22	35	53	67	134	288	22	34	50	63	126	272
30000	26	44	67	81	162	353	27	43	64	77	157	333
35000	31	53	79	96	199	417	31	51	75	93	188	391
40000	35	61	92	114	230	490	38	58	86	109	217	465
45000	42	71	103	131	261	561	42	69	101	124	244	531
50000	47	80	120	147	299	629	48	77	114	139	284	595
55000	52	89	134	162	334	0	52	86	127	153	316	0
60000	56	97	147	182	367	0	58	94	140	174	347	0
65000	61	107	160	199	401	0	64	102	151	190	378	0
70000	68	115	173	217	433	0	70	114	168	206	408	0
75000	74	127	190	234	465	0	75	123	182	222	449	0
80000	79	137	205	251	509	0	81	132	196	238	485	0
85000	84	146	220	268	546	0	86	142	210	253	519	0
90000	90	156	234	284	582	0	91	151	224	268	552	0
95000	95	165	248	300	618	0	97	159	236	294	586	0
100000	100	175	262	325	653	0	104	168	249	312	619	0

• Figure 71. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 9-Track Tapes. 3 Work Tapes. No Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	2	3	8	1	1	1	1	2	5	1	1	1	1	2	4
2000	1	2	3	4	8	18	1	1	2	3	6	12	1	1	2	2	5	10
5000	3	6	9	11	23	52	3	4	7	8	16	35	3	4	6	7	14	30
10000	7	13	20	25	51	115	6	10	15	18	37	77	6	9	13	16	32	66
15000	11	21	32	38	80	177	10	16	24	30	57	121	10	15	21	26	49	105
20000	15	29	44	54	111	248	13	22	33	41	81	165	13	20	29	36	70	146
25000	19	37	56	70	143	312	17	29	43	53	102	216	17	27	38	46	91	187
30000	24	46	70	86	172	390	21	36	53	64	128	262	21	33	47	57	112	227
35000	29	54	83	102	208	459	25	42	62	78	151	314	25	38	55	68	132	274
40000	33	63	96	119	241	526	30	50	74	90	174	364	29	46	65	79	155	318
45000	38	71	108	136	273	611	34	57	84	102	202	413	33	52	75	89	177	360
50000	43	81	124	153	303	685	38	64	94	113	227	461	37	58	84	102	199	401
55000	48	90	138	169	345	758	42	71	104	129	252	519	41	64	92	114	220	454
60000	52	99	151	185	379	830	47	77	114	142	276	572	45	72	103	126	240	501
65000	57	108	165	205	413	0	51	87	127	155	299	625	50	79	113	137	267	546
70000	63	117	178	223	447	0	55	94	138	168	331	677	54	86	123	148	291	591
75000	68	125	191	241	479	0	60	102	149	180	358	728	58	93	133	159	314	635
80000	73	138	209	259	512	0	64	109	160	193	384	778	62	99	142	174	337	678
85000	78	147	224	276	558	0	68	116	171	211	410	827	67	106	152	186	359	737
90000	83	157	238	293	594	0	73	123	181	225	436	0	72	112	161	199	381	786
95000	88	166	253	310	630	0	78	130	191	238	461	0	76	121	170	211	403	0
100000	92	176	267	327	666	0	83	140	202	252	486	0	81	129	184	223	425	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	4	1	1	1	1	2	3
2000	1	1	2	2	4	9	1	1	2	2	4	8
5000	3	4	5	6	13	26	3	4	5	6	12	24
10000	6	9	12	15	28	60	7	9	11	14	26	56
15000	10	14	20	24	46	93	11	14	18	23	43	90
20000	14	20	28	33	64	132	15	19	26	31	61	124
25000	18	25	35	43	82	171	19	24	34	41	77	162
30000	22	31	44	53	99	211	23	31	43	50	96	198
35000	26	37	52	62	122	248	27	36	50	61	115	233
40000	30	43	61	74	141	292	32	42	58	71	133	277
45000	35	50	68	84	160	334	36	49	68	81	150	316
50000	39	56	79	94	183	375	40	55	76	90	174	354
55000	43	62	88	104	204	415	44	61	85	99	193	391
60000	47	69	97	117	224	454	49	67	93	113	212	438
65000	51	75	105	128	245	505	54	73	101	123	232	481
70000	56	81	114	140	264	549	59	81	112	134	250	522
75000	61	89	125	150	284	593	63	88	121	144	275	563
80000	65	96	135	162	311	636	68	94	130	154	297	603
85000	69	103	145	172	333	678	73	101	140	164	318	643
90000	74	109	154	183	355	720	76	107	149	174	338	681
95000	78	116	163	193	377	0	81	113	157	190	359	0
100000	82	122	173	209	399	0	87	120	166	202	379	0

• Figure 72. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 30 KB/sec 9-Track Tapes. 3 Work Tapes. No Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	2	4	10	1	1	1	1	3	7	1	1	1	1	3	6
2000	1	2	4	5	10	22	1	2	3	3	7	15	1	2	2	3	6	13
5000	3	7	10	13	28	65	3	5	8	10	20	42	3	5	7	8	18	38
10000	7	14	23	30	61	141	7	12	18	21	44	96	6	11	15	20	40	84
15000	12	24	37	46	95	216	10	19	29	35	72	149	10	17	25	31	61	129
20000	16	33	50	65	133	306	15	25	39	47	100	209	14	24	34	44	88	185
25000	21	43	66	83	169	386	18	34	49	63	128	267	18	31	46	56	111	233
30000	26	52	81	101	204	481	23	41	63	77	155	322	23	37	56	67	139	292
35000	31	60	95	122	249	0	27	49	75	90	188	391	26	46	66	83	165	347
40000	35	73	109	142	289	0	32	55	86	107	218	453	30	53	78	96	191	400
45000	40	83	128	161	327	0	36	66	96	123	249	0	36	60	89	109	216	451
50000	46	93	144	180	364	0	40	74	112	138	278	0	40	67	100	121	241	0
55000	52	102	160	199	401	0	46	82	125	152	307	0	44	74	111	133	274	0
60000	57	112	175	216	453	0	50	90	137	166	335	0	49	81	122	152	303	0
65000	62	121	190	244	496	0	55	98	150	180	375	0	53	92	132	166	331	0
70000	67	136	205	265	538	0	60	105	162	201	408	0	57	100	142	181	359	0
75000	72	147	220	286	0	0	64	117	174	218	441	0	61	108	159	195	386	0
80000	76	158	243	307	0	0	68	126	185	234	473	0	67	116	171	209	413	0
85000	84	168	260	327	0	0	73	135	197	250	504	0	72	123	183	222	440	0
90000	90	179	277	347	0	0	77	144	217	266	0	0	77	131	195	236	466	0
95000	95	189	294	367	0	0	84	153	230	282	0	0	82	139	207	249	492	0
100000	101	200	311	387	0	0	89	161	244	298	0	0	86	146	218	262	0	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	5	1	1	1	1	2	4
2000	1	2	2	3	5	11	1	2	2	2	4	10
5000	3	4	6	8	16	33	3	4	5	7	14	30
10000	7	10	14	17	35	74	8	10	14	16	32	68
15000	11	16	23	27	54	117	11	16	21	27	52	110
20000	14	22	31	39	77	162	16	22	31	37	72	149
25000	19	29	41	50	98	203	20	27	39	46	95	199
30000	23	34	51	60	123	258	24	35	47	60	116	243
35000	27	42	59	75	147	306	28	41	59	71	138	285
40000	31	49	72	87	170	352	33	48	68	81	158	339
45000	36	56	82	98	192	397	37	54	78	92	186	388
50000	41	62	92	109	213	459	42	62	87	108	210	436
55000	45	69	102	120	246	0	46	69	95	120	233	0
60000	49	75	111	138	271	0	51	77	109	132	256	0
65000	54	86	120	151	296	0	56	83	119	143	279	0
70000	58	93	135	164	321	0	62	90	130	155	300	0
75000	62	100	146	177	346	0	66	97	140	166	322	0
80000	69	108	157	189	369	0	71	103	150	178	357	0
85000	73	115	168	202	393	0	76	110	160	196	383	0
90000	78	122	179	214	416	0	80	117	170	209	408	0
95000	83	129	189	226	439	0	85	128	179	223	434	0
100000	88	136	200	237	481	0	89	136	188	236	459	0

• Figure 73. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 7-Track Tapes. 4 Work Tapes. No Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	2	4	9	1	1	1	1	3	6	1	1	1	1	3	6
2000	1	2	3	4	9	21	1	2	2	3	7	14	1	2	2	3	6	12
5000	3	6	10	12	26	60	3	5	8	9	19	40	3	4	7	8	17	37
10000	7	14	22	28	57	131	7	11	17	21	42	92	6	11	15	19	39	82
15000	12	22	35	44	88	200	10	18	28	34	69	143	10	17	25	30	59	125
20000	16	31	47	61	125	283	14	25	38	45	96	201	14	24	33	43	85	179
25000	20	40	62	78	159	357	18	33	48	61	123	256	18	30	45	54	108	225
30000	25	49	76	94	191	444	23	40	61	74	149	308	22	36	55	65	135	283
35000	30	57	90	115	233	527	27	47	72	87	180	374	26	45	64	80	160	336
40000	34	69	103	133	270	0	31	54	83	103	210	434	30	52	76	93	185	387
45000	38	78	121	151	306	0	35	64	93	118	239	493	35	59	87	106	210	437
50000	45	88	136	169	341	0	39	72	108	133	267	0	39	66	98	118	234	0
55000	50	97	151	186	375	0	45	80	120	147	294	0	44	73	108	130	266	0
60000	55	106	165	203	424	0	49	87	133	161	321	0	48	79	119	148	294	0
65000	60	115	179	229	464	0	54	95	144	174	360	0	52	90	129	162	321	0
70000	64	129	193	249	503	0	58	102	156	194	392	0	56	98	139	176	348	0
75000	69	139	207	268	542	0	63	114	168	210	423	0	60	105	155	190	375	0
80000	74	149	229	288	0	0	67	122	179	226	454	0	67	113	167	203	401	0
85000	81	160	245	307	0	0	71	131	190	241	484	0	71	121	179	216	427	0
90000	86	170	261	326	0	0	76	139	209	257	514	0	76	128	190	230	452	0
95000	92	180	277	345	0	0	82	148	222	272	0	0	81	136	202	243	478	0
100000	97	189	293	363	0	0	87	156	235	287	0	0	85	143	213	255	0	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	5	1	1	1	1	2	4
2000	1	2	2	2	5	11	1	1	2	2	4	10
5000	3	4	6	8	15	32	3	4	5	7	14	30
10000	7	10	14	17	34	72	8	10	13	16	31	66
15000	11	15	23	27	52	115	11	16	21	26	51	108
20000	14	22	30	38	76	158	16	21	30	36	70	146
25000	19	28	41	49	96	198	19	27	39	45	93	194
30000	23	34	50	59	121	252	24	34	47	59	114	237
35000	27	42	58	73	144	299	28	40	58	69	135	278
40000	31	48	70	85	166	344	33	47	67	80	154	331
45000	36	55	80	96	188	387	37	53	76	90	181	378
50000	41	61	90	107	209	448	42	61	85	105	205	425
55000	45	68	100	118	240	0	46	68	94	118	228	0
60000	49	74	109	135	265	0	50	75	107	129	250	0
65000	53	84	118	148	290	0	56	82	117	141	272	0
70000	57	92	132	161	314	0	61	89	127	152	294	0
75000	61	99	143	173	338	0	65	96	137	163	314	0
80000	68	106	154	185	361	0	70	102	147	174	349	0
85000	72	113	165	197	384	0	76	108	157	192	374	0
90000	77	120	175	210	407	0	80	115	167	205	399	0
95000	82	127	186	221	429	0	85	126	176	218	424	0
100000	87	133	196	233	470	0	89	134	185	231	448	0

Figure 74. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 9-Track Tapes. 4 Work Tapes. No Labels. (Submodel 5)













FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	3	8	1	1	1	1	2	4	1	1	1	1	1	3
2000	1	2	3	3	6	18	1	1	2	2	4	9	1	1	1	2	3	7
5000	3	5	7	9	20	54	2	4	5	6	12	26	3	3	5	5	10	20
10000	6	11	16	20	44	118	6	8	11	14	27	58	6	7	10	12	22	45
15000	10	17	26	31	67	179	9	13	19	22	41	89	9	12	15	19	36	72
20000	14	25	36	45	96	256	12	19	25	31	59	127	12	16	23	26	49	98
25000	18	31	47	57	121	324	16	24	34	40	75	161	15	21	29	33	64	128
30000	22	37	56	68	145	388	19	28	41	48	90	193	19	26	34	43	79	157
35000	25	46	66	84	179	0	22	35	48	59	111	237	23	31	43	50	93	186
40000	31	54	79	98	207	0	27	41	55	68	129	275	26	36	50	58	107	213
45000	35	61	90	111	235	0	31	46	65	78	146	312	30	40	56	65	121	240
50000	39	68	101	123	262	0	35	52	73	87	163	348	33	47	63	76	140	278
55000	43	75	112	136	288	0	38	57	81	96	180	383	36	52	69	85	156	310
60000	47	81	123	154	314	0	42	62	89	104	195	418	41	58	75	93	172	341
65000	51	93	133	168	356	0	45	70	97	118	222	0	45	63	86	102	188	372
70000	55	101	143	183	387	0	49	77	105	128	241	0	49	68	94	110	203	402
75000	62	109	159	197	417	0	52	83	112	139	260	0	53	73	101	118	218	431
80000	67	117	171	211	447	0	58	89	124	149	279	0	57	78	108	127	233	0
85000	71	125	183	225	477	0	62	95	133	159	298	0	60	83	116	134	248	0
90000	76	132	195	239	0	0	67	101	142	169	316	0	64	88	123	142	262	0
95000	81	140	207	253	0	0	70	107	151	179	334	0	68	93	130	150	276	0
100000	85	147	219	266	0	0	75	112	160	188	352	0	71	102	137	165	304	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	1	2	1	1	1	1	1	2
2000	1	1	1	2	3	6	1	1	1	1	2	5
5000	3	3	4	4	8	16	1	3	4	4	8	15
10000	6	7	9	10	18	36	7	7	9	10	17	34
15000	9	11	14	16	30	59	10	11	14	15	26	51
20000	13	15	20	22	40	79	14	15	19	22	38	75
25000	15	20	24	30	54	106	17	19	25	28	48	95
30000	20	24	32	36	65	130	21	23	30	33	58	119
35000	23	28	38	43	77	152	24	29	35	42	72	142
40000	27	32	43	49	87	173	29	33	42	48	84	164
45000	30	38	49	58	104	206	32	38	48	55	95	186
50000	34	43	54	66	117	232	37	42	54	61	106	207
55000	38	48	63	73	130	257	40	46	60	67	117	228
60000	42	52	69	80	143	282	44	50	66	73	127	259
65000	46	57	76	87	155	306	47	57	71	84	146	284
70000	49	61	82	94	167	330	51	62	76	91	159	309
75000	53	66	88	100	179	353	56	67	82	99	171	333
80000	57	70	95	107	191	376	61	72	92	106	184	357
85000	60	78	101	119	213	419	65	77	99	113	196	381
90000	64	83	107	127	227	0	69	82	105	120	208	404
95000	67	89	112	135	241	0	73	86	111	127	220	0
100000	73	94	118	143	255	0	77	91	118	134	232	0

• Figure 81. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 9-Track Tapes. 6 Work Tapes. No Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	3	6	13	1	1	1	2	4	9	1	1	1	2	3	8
2000	1	3	5	6	13	29	1	2	4	4	9	21	1	2	3	4	8	18
5000	4	9	14	18	38	82	4	7	11	13	27	61	3	6	9	12	23	52
10000	9	20	32	39	86	179	8	15	24	29	62	133	7	13	21	25	54	114
15000	15	32	51	63	135	283	12	25	38	47	99	211	12	22	34	41	86	183
20000	21	43	69	88	185	383	17	33	52	66	135	292	17	30	46	58	118	255
25000	27	57	90	112	240	499	22	44	68	84	176	374	21	40	61	74	155	325
30000	32	69	110	139	292	605	28	54	83	105	215	452	26	48	74	93	189	402
35000	39	81	129	165	343	725	33	65	100	125	252	547	31	58	90	111	221	478
40000	45	97	153	190	404	0	38	75	117	144	299	632	36	68	104	127	264	551
45000	51	110	174	214	460	0	43	86	133	162	340	715	41	77	118	148	300	622
50000	57	123	195	245	515	0	49	96	148	187	380	0	47	86	132	167	336	713
55000	65	135	215	273	569	0	55	108	164	208	420	0	52	98	149	185	370	0
60000	72	152	240	300	621	0	60	120	185	229	469	0	57	108	165	203	416	0
65000	78	166	263	326	692	0	66	131	202	249	514	0	62	118	181	221	455	0
70000	85	180	285	352	750	0	71	142	219	268	557	0	68	128	196	238	494	0
75000	91	194	307	377	809	0	76	152	236	295	601	0	73	137	211	263	532	0
80000	97	208	329	414	0	0	84	163	252	318	643	0	80	147	225	283	569	0
85000	106	221	350	443	0	0	90	173	268	340	685	0	85	156	240	303	606	0
90000	113	235	372	471	0	0	96	189	291	361	727	0	91	171	261	322	642	0
95000	120	254	392	499	0	0	101	201	310	383	0	0	96	181	277	341	695	0
100000	127	269	424	527	0	0	107	212	328	404	0	0	102	192	294	360	737	0
FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE											
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	3	7	1	1	1	1	3	6						
2000	1	2	3	3	7	15	1	2	2	3	6	13						
5000	4	5	8	10	21	45	3	5	8	9	19	41						
10000	8	12	18	23	47	104	8	12	18	22	44	97						
15000	12	20	30	38	76	166	13	19	28	35	71	155						
20000	16	28	42	52	108	228	17	27	40	48	101	213						
25000	21	36	54	68	138	297	22	36	50	64	129	279						
30000	26	46	68	84	172	364	27	44	65	79	162	342						
35000	31	54	81	98	205	428	31	52	76	95	193	401						
40000	37	62	93	118	237	507	38	60	87	112	222	478						
45000	42	73	109	134	268	578	43	70	103	127	258	545						
50000	47	82	122	150	308	648	47	79	116	142	292	610						
55000	52	91	135	166	343	0	53	88	129	161	325	0						
60000	56	100	150	187	378	0	59	96	142	178	356	0						
65000	63	108	163	205	411	0	64	104	154	195	387	0						
70000	69	120	176	223	444	0	70	117	172	211	418	0						
75000	74	130	195	240	477	0	76	126	186	228	463	0						
80000	79	140	210	257	524	0	80	136	200	243	498	0						
85000	85	150	225	274	562	0	86	145	214	259	533	0						
90000	90	160	239	291	599	0	91	154	227	283	568	0						
95000	95	169	253	315	635	0	96	163	240	301	601	0						
100000	100	178	267	335	671	0	104	171	254	320	635	0						

Figure 82. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 7-Track Tapes. 3 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	3	6	12	1	1	1	2	4	9	1	1	1	2	3	8
2000	1	3	4	6	12	27	1	2	3	4	9	20	1	2	3	4	8	18
5000	4	8	13	17	36	77	3	7	10	13	26	58	3	6	9	11	23	51
10000	9	19	30	37	81	169	8	15	23	28	60	128	7	13	21	25	53	112
15000	14	30	48	60	127	266	12	24	37	46	95	203	12	22	33	40	84	178
20000	20	41	66	83	174	360	17	32	50	64	131	282	16	29	45	57	115	249
25000	26	54	85	106	225	469	22	43	66	82	170	360	21	39	59	73	151	317
30000	31	66	104	131	275	569	27	52	81	102	208	435	26	47	72	91	185	393
35000	38	77	122	156	323	681	32	63	97	121	244	527	31	57	88	108	216	466
40000	44	92	145	180	380	789	37	73	113	139	288	609	36	66	102	124	258	538
45000	49	104	165	203	433	0	42	83	129	157	328	689	40	76	116	144	293	607
50000	55	117	184	232	484	0	48	93	144	181	368	0	46	84	129	163	328	696
55000	63	129	204	258	535	0	54	105	159	201	406	0	52	96	146	181	361	0
60000	69	145	227	284	584	0	59	116	179	221	453	0	57	106	162	199	406	0
65000	75	158	249	308	651	0	65	127	196	241	496	0	62	115	177	216	444	0
70000	82	172	270	333	706	0	70	138	212	260	539	0	67	125	192	233	482	0
75000	88	185	291	357	761	0	75	148	229	286	580	0	72	135	206	258	519	0
80000	94	198	312	392	815	0	82	158	245	307	622	0	79	144	220	277	556	0
85000	102	211	332	419	0	0	88	169	260	329	662	0	84	153	235	296	592	0
90000	109	223	352	446	0	0	94	183	282	350	702	0	90	167	255	315	627	0
95000	116	241	372	472	0	0	99	195	300	371	742	0	95	178	272	334	679	0
100000	122	256	401	499	0	0	105	207	318	392	0	0	101	189	288	352	719	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	3	7	1	1	1	1	3	6
2000	1	2	3	3	7	15	1	2	2	3	6	13
5000	4	5	8	10	21	44	3	5	7	9	19	40
10000	8	12	18	23	46	102	8	12	17	22	43	94
15000	12	19	29	37	75	162	13	19	27	35	70	152
20000	16	28	42	51	105	223	17	27	39	47	99	208
25000	21	35	53	67	135	290	22	35	49	63	126	273
30000	26	45	67	82	168	355	27	43	63	77	158	333
35000	31	53	79	96	200	418	31	51	75	93	188	391
40000	36	61	91	115	231	494	37	59	86	109	217	466
45000	41	71	106	132	261	564	43	69	101	124	252	532
50000	46	80	120	147	301	632	47	78	114	139	285	595
55000	51	89	134	162	335	0	52	86	126	158	317	0
60000	56	98	147	183	369	0	59	94	139	174	348	0
65000	62	106	159	201	402	0	64	102	151	191	378	0
70000	68	118	172	218	434	0	69	115	169	207	408	0
75000	73	128	191	235	465	0	75	124	182	223	453	0
80000	79	138	206	252	512	0	80	133	196	238	486	0
85000	84	147	220	268	549	0	85	142	210	254	521	0
90000	89	157	234	284	585	0	91	151	223	277	555	0
95000	94	166	248	309	620	0	95	160	236	295	587	0
100000	99	175	262	328	655	0	103	169	249	313	620	0

• Figure 83. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 9-Track Tapes. 3 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	2	4	8	1	1	1	1	3	6	1	1	1	1	2	5
2000	1	2	3	4	9	19	1	2	2	3	6	13	1	1	2	2	5	10
5000	3	6	10	12	25	54	3	5	7	8	17	37	3	4	6	7	14	30
10000	7	14	22	27	57	117	6	10	16	19	38	80	6	9	13	16	32	66
15000	12	22	34	42	89	185	10	17	25	30	61	128	9	15	22	26	52	106
20000	16	30	47	59	122	250	14	23	34	42	83	177	13	20	29	37	70	148
25000	21	40	61	75	158	326	17	30	44	54	108	227	17	27	39	46	92	189
30000	25	49	75	93	193	395	22	37	54	67	132	274	21	33	47	58	112	234
35000	30	57	88	111	227	473	26	44	65	80	155	331	25	40	57	69	132	278
40000	35	68	104	128	267	548	30	51	76	92	183	383	29	46	66	79	157	320
45000	40	77	118	144	304	622	34	58	86	103	209	433	32	52	75	92	178	361
50000	44	86	132	165	340	693	38	65	96	119	233	482	37	58	84	104	200	414
55000	50	95	146	183	376	778	43	74	106	133	258	548	41	66	95	115	220	460
60000	55	107	163	201	411	857	47	81	120	146	288	603	45	73	105	127	247	506
65000	61	117	179	219	457	0	51	89	131	158	315	657	49	79	115	138	271	550
70000	66	127	194	236	496	0	55	96	142	171	342	710	53	86	125	148	294	594
75000	70	136	209	253	534	0	59	104	153	188	368	762	57	93	134	164	316	636
80000	75	146	224	278	572	0	65	111	163	202	394	813	63	99	143	176	338	698
85000	82	155	238	297	610	0	70	118	174	216	420	0	67	105	153	189	360	747
90000	87	165	253	316	647	0	74	128	188	230	446	0	71	115	166	201	382	795
95000	93	178	267	335	683	0	79	136	200	244	471	0	76	122	176	213	413	0
100000	98	188	288	354	734	0	83	144	212	257	508	0	80	129	187	224	438	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	4	1	1	1	1	2	3
2000	1	1	2	2	4	9	1	1	2	2	4	8
5000	3	4	5	6	13	26	3	4	5	6	12	24
10000	6	9	12	15	28	61	7	9	12	14	26	56
15000	10	14	19	24	46	96	11	14	18	23	43	91
20000	14	20	28	33	64	133	14	20	26	31	61	124
25000	18	25	35	43	82	173	19	25	33	41	77	163
30000	21	32	44	53	103	212	23	31	42	50	97	199
35000	26	37	52	62	122	249	26	37	50	61	116	233
40000	30	43	60	74	141	295	31	42	57	71	133	278
45000	34	50	70	85	160	336	36	50	68	81	155	317
50000	38	57	79	95	184	376	40	56	76	90	175	355
55000	42	63	88	104	205	416	44	62	84	103	194	392
60000	46	69	97	118	225	454	49	68	92	113	213	440
65000	51	75	105	129	245	509	53	73	100	124	232	482
70000	56	83	113	140	265	553	58	82	112	134	250	523
75000	60	90	125	151	284	596	63	88	121	145	277	564
80000	64	97	135	162	313	639	67	95	130	154	298	604
85000	69	103	145	172	335	681	71	101	139	164	319	643
90000	73	110	154	183	357	722	76	108	148	179	340	682
95000	77	116	163	198	379	0	79	114	156	191	360	0
100000	81	122	172	210	400	0	86	120	165	203	380	0

• Figure 84. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 30 KB/sec 9-Track Tapes. 3 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	2	5	10	1	1	1	1	3	7	1	1	1	1	3	6
2000	1	2	4	5	11	23	1	2	3	3	7	15	1	2	2	3	6	13
5000	3	7	11	14	31	66	3	5	8	10	20	45	3	5	7	9	18	39
10000	7	16	25	32	69	144	7	12	18	23	46	98	6	11	16	20	40	85
15000	12	24	39	50	109	227	11	19	29	36	72	150	10	17	26	31	64	136
20000	17	35	55	69	148	309	15	27	40	50	102	213	14	24	36	44	88	186
25000	22	44	70	87	192	400	19	35	52	65	129	269	18	31	46	56	111	233
30000	26	56	84	110	236	490	23	42	64	78	156	335	22	37	56	70	141	296
35000	31	66	103	130	278	0	28	49	75	95	191	398	26	46	66	84	167	350
40000	37	76	119	150	319	0	32	59	86	110	221	459	31	53	79	97	192	402
45000	42	86	135	169	370	0	36	67	102	125	251	0	35	60	91	110	217	452
50000	48	96	151	194	416	0	41	76	114	140	279	0	40	67	101	122	250	0
55000	52	110	166	216	462	0	46	84	127	154	307	0	44	74	112	140	278	0
60000	57	121	187	238	507	0	51	91	139	168	348	0	48	84	122	154	306	0
65000	62	132	205	259	551	0	55	99	151	190	381	0	52	92	133	169	334	0
70000	70	143	223	280	0	0	60	111	163	207	413	0	56	100	149	183	362	0
75000	75	154	240	301	0	0	64	120	174	223	445	0	62	108	161	197	388	0
80000	81	164	257	321	0	0	68	129	193	239	477	0	67	115	173	211	415	0
85000	86	175	274	341	0	0	75	138	207	255	508	0	72	123	185	224	441	0
90000	92	185	291	373	0	0	80	147	221	271	0	0	77	130	197	237	466	0
95000	97	202	307	396	0	0	85	155	234	287	0	0	81	138	208	250	512	0
100000	103	214	324	419	0	0	90	164	248	302	0	0	86	145	220	273	0	0
FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE											
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	5	1	1	1	1	2	4						
2000	1	1	2	3	5	11	1	1	2	2	5	10						
5000	3	4	6	8	16	33	3	5	6	7	14	30						
10000	7	10	14	18	35	74	7	10	14	17	32	68						
15000	11	16	23	27	56	119	11	16	21	27	53	111						
20000	14	22	32	39	78	162	15	22	31	37	72	149						
25000	19	29	41	50	98	211	20	27	39	48	95	199						
30000	23	34	51	63	124	260	24	35	47	60	117	243						
35000	27	42	59	75	148	307	28	42	59	71	138	285						
40000	32	49	71	87	170	353	33	48	68	81	157	340						
45000	36	56	82	99	192	397	38	54	77	95	187	389						
50000	40	63	91	109	214	462	41	63	86	108	211	436						
55000	44	69	101	125	247	0	46	70	94	120	234	0						
60000	49	79	111	139	273	0	50	77	109	132	256	0						
65000	53	86	120	152	298	0	56	84	119	144	279	0						
70000	57	93	135	165	322	0	61	91	130	155	301	0						
75000	63	101	146	177	346	0	66	97	140	167	322	0						
80000	68	108	157	190	370	0	70	104	149	177	359	0						
85000	73	115	168	202	393	0	75	110	159	197	384	0						
90000	77	122	178	214	416	0	80	122	169	210	410	0						
95000	82	129	189	226	456	0	84	129	178	224	435	0						
100000	87	135	199	246	484	0	88	137	187	237	460	0						

• Figure 85. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 7-Track Tapes. 4 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	2	4	9	1	1	1	1	3	7	1	1	1	1	3	6
2000	1	2	4	4	10	21	1	2	3	3	7	15	1	2	2	3	6	13
5000	3	7	10	13	29	61	3	5	8	9	19	43	3	5	7	9	17	38
10000	7	15	23	30	64	133	7	11	17	22	44	94	6	11	15	19	39	83
15000	12	23	37	47	101	210	11	19	28	34	69	143	10	16	25	30	62	131
20000	16	33	51	65	137	286	14	26	38	49	98	204	14	23	35	43	86	180
25000	21	42	66	81	178	370	19	34	50	62	124	258	18	30	45	55	108	225
30000	25	52	79	103	218	453	23	41	62	75	149	321	22	36	55	68	137	286
35000	30	62	97	122	257	533	27	48	72	91	183	381	26	45	64	82	162	338
40000	36	72	112	140	295	0	31	57	83	106	212	440	31	52	77	94	187	389
45000	41	81	127	158	342	0	35	65	98	121	241	497	35	59	88	107	210	437
50000	46	90	142	182	385	0	41	73	110	135	268	0	39	66	99	119	242	0
55000	50	104	156	202	428	0	45	81	122	149	295	0	43	72	109	136	270	0
60000	55	114	176	222	469	0	50	88	134	162	334	0	48	82	119	150	297	0
€5000	60	125	193	242	511	0	54	96	146	183	366	0	52	90	129	164	324	0
70000	67	135	209	262	551	0	58	108	157	199	397	0	55	98	145	178	351	0
75000	72	145	225	281	0	0	63	116	168	215	427	0	62	105	157	191	377	0
80000	78	155	242	300	0	0	67	125	186	230	458	0	67	113	169	205	403	0
85000	83	165	258	319	0	0	73	133	200	246	488	0	71	120	180	218	428	0
90000	88	175	273	348	0	0	78	142	213	261	517	0	76	128	192	231	453	0
95000	93	190	289	370	0	0	83	150	226	276	0	0	80	135	203	244	497	0
100000	98	202	304	392	0	0	88	158	239	291	0	0	85	142	214	266	0	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	5	1	1	1	1	2	4
2000	1	1	2	3	5	11	1	1	2	2	5	10
5000	3	4	6	8	15	33	3	5	6	7	14	30
10000	7	10	14	17	34	72	7	10	13	16	32	66
15000	10	15	22	27	55	116	11	16	21	26	52	108
20000	14	22	32	39	76	159	15	22	30	36	70	145
25000	18	28	41	49	96	206	19	27	38	47	93	195
30000	22	34	50	62	121	254	24	35	46	59	114	237
35000	27	42	58	74	144	300	28	41	58	69	135	278
40000	31	49	70	85	167	344	33	47	67	80	154	332
45000	36	55	80	97	188	387	37	53	76	93	183	379
50000	40	62	90	107	209	451	41	62	84	106	206	426
55000	44	68	99	123	242	0	45	69	93	118	229	0
60000	48	77	108	136	266	0	50	76	107	129	251	0
€5000	52	84	117	149	291	0	55	83	117	141	272	0
70000	57	92	132	161	315	0	60	89	127	152	294	0
75000	63	99	143	174	339	0	65	96	137	163	315	0
80000	67	106	154	186	361	0	69	102	146	174	350	0
85000	72	113	165	198	384	0	74	109	156	193	376	0
90000	77	120	175	210	407	0	79	120	165	206	401	0
95000	81	127	185	221	446	0	83	127	175	219	425	0
100000	86	133	195	241	473	0	88	135	184	232	450	0

•Figure 86. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 9-Track Tapes. 4 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	2	3	7	1	1	1	1	2	4	1	1	1	1	2	3
2000	1	2	3	3	7	16	1	1	2	2	5	9	1	1	2	2	4	8
5000	3	5	8	10	22	46	3	4	6	7	13	28	3	4	5	6	11	23
10000	6	12	18	22	48	99	6	8	12	15	30	61	5	8	11	13	25	51
15000	10	18	28	35	76	156	9	14	20	24	46	93	9	12	17	20	40	82
20000	14	26	39	49	103	213	12	19	27	34	65	132	12	17	24	29	55	112
25000	18	33	50	61	134	276	16	25	35	43	82	167	15	22	31	37	69	140
30000	21	41	60	77	164	337	19	30	43	52	99	208	18	26	38	46	87	178
35000	25	48	73	92	194	397	23	35	51	63	121	247	22	32	44	55	103	211
40000	30	56	85	106	222	455	26	42	58	73	141	285	26	38	53	63	119	242
45000	34	63	96	119	257	527	29	48	69	83	159	322	29	43	60	71	134	272
50000	38	70	107	137	290	593	34	54	77	93	178	358	33	48	68	79	154	315
55000	42	81	118	152	322	0	38	60	86	102	195	408	36	52	75	91	171	351
60000	46	89	133	168	353	0	41	65	94	112	221	449	40	59	82	100	189	385
65000	50	97	146	183	384	0	45	70	102	126	242	490	43	65	88	110	206	419
70000	56	105	158	197	415	0	48	79	110	137	263	531	46	71	99	119	223	453
75000	61	113	170	212	444	0	52	86	118	148	283	571	51	76	107	128	239	486
80000	65	121	182	226	474	0	55	92	130	159	303	0	55	82	115	137	256	519
85000	69	128	195	241	520	0	61	98	140	169	323	0	59	87	123	146	272	550
90000	74	136	206	262	554	0	65	104	149	180	342	0	63	92	131	154	287	0
95000	78	148	218	279	588	0	69	110	158	190	361	0	66	97	139	163	315	0
100000	82	157	230	295	622	0	73	116	167	200	380	0	70	102	146	177	334	0
FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE											
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	1	3	1	1	1	1	1	2	1	1	1	1	1	2
2000	1	1	1	2	3	6	1	1	1	2	3	6	1	1	2	3	6	6
5000	3	3	4	5	9	20	3	4	4	5	9	18	3	4	5	9	18	18
10000	6	7	9	12	21	44	7	8	9	11	20	40	7	8	9	11	20	40
15000	9	11	15	18	34	70	10	12	15	18	32	65	10	12	15	18	32	65
20000	12	16	22	26	47	95	13	16	21	24	44	88	12	16	22	24	44	88
25000	16	21	28	33	60	124	17	20	26	32	58	117	16	21	26	32	58	117
30000	19	25	34	41	75	153	21	26	32	39	71	143	21	26	32	39	71	143
35000	23	31	40	49	90	180	24	31	40	46	84	167	24	31	40	46	84	167
40000	27	36	48	56	103	207	29	35	46	53	96	199	27	36	48	56	93	199
45000	31	40	54	64	117	233	33	40	52	62	114	228	31	40	52	62	114	228
50000	34	45	61	71	130	271	36	46	58	71	128	256	34	45	61	71	128	256
55000	38	50	67	81	150	302	40	51	64	79	142	284	38	50	67	81	142	284
60000	41	57	74	90	165	331	43	56	73	86	156	310	41	57	74	90	156	310
65000	45	62	80	98	180	361	48	61	80	94	170	336	45	62	80	94	170	336
70000	48	67	90	106	195	390	52	66	87	102	183	362	48	67	90	106	183	362
75000	53	72	97	115	210	418	57	71	94	109	196	405	53	72	97	115	210	405
80000	57	77	104	123	224	446	60	76	100	116	218	435	57	77	104	123	218	435
85000	61	82	111	131	238	490	64	81	107	129	234	466	61	82	111	131	234	466
90000	65	88	118	138	252	523	69	89	113	137	249	496	65	88	118	138	249	496
95000	69	92	125	146	276	0	72	94	119	146	264	0	69	92	125	146	264	0
100000	73	97	132	159	293	0	76	100	126	155	280	0	73	97	132	159	280	0

• Figure 87. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 30 KB/sec 9-Track Tapes. 4 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	2	5	12	1	1	1	1	3	6	1	1	1	1	2	5
2000	1	2	4	5	10	27	1	2	3	3	7	14	1	1	2	3	5	11
5000	3	7	11	14	31	79	3	5	8	9	18	41	3	5	6	8	16	35
10000	7	15	23	31	68	173	6	11	17	21	42	89	6	10	14	18	36	76
15000	12	24	38	47	103	268	10	18	27	33	66	138	10	16	24	28	55	121
20000	17	34	51	67	147	376	14	25	37	47	93	194	14	23	33	41	80	167
25000	22	43	68	85	186	0	18	33	49	60	119	248	18	29	43	52	102	210
30000	26	52	83	102	223	0	23	40	60	73	145	300	22	35	52	62	127	264
35000	31	64	97	126	275	0	26	46	71	85	169	349	25	43	61	77	151	313
40000	37	74	116	146	317	0	30	55	81	102	203	421	31	50	73	89	175	362
45000	42	84	132	165	359	0	34	63	91	117	231	0	35	57	84	101	198	409
50000	47	93	149	184	400	0	40	71	107	131	259	0	39	63	94	113	221	0
55000	52	103	164	202	440	0	44	79	119	144	286	0	43	70	104	124	243	0
60000	57	112	180	220	0	0	49	86	131	158	313	0	47	76	114	141	277	0
65000	62	127	195	250	0	0	53	94	142	171	339	0	51	87	123	155	303	0
70000	67	138	210	272	0	0	58	101	154	184	364	0	55	94	133	168	329	0
75000	74	149	225	293	0	0	62	113	165	206	409	0	61	102	148	181	355	0
80000	80	160	251	314	0	0	66	121	176	222	439	0	66	109	160	194	380	0
85000	86	171	269	335	0	0	70	130	187	237	0	0	71	117	171	207	405	0
90000	91	181	286	356	0	0	77	138	205	253	0	0	75	124	182	220	429	0
95000	97	192	303	376	0	0	82	147	219	268	0	0	80	131	193	232	0	0
100000	102	202	321	396	0	0	87	155	232	283	0	0	84	138	204	245	0	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	4	1	1	1	1	2	4
2000	1	1	2	2	5	10	1	1	2	2	4	9
5000	3	4	6	7	14	29	3	4	6	6	12	26
10000	7	9	13	16	31	65	7	9	12	15	28	59
15000	10	15	20	25	50	104	11	15	20	24	47	97
20000	14	21	29	35	68	142	15	20	28	33	62	129
25000	18	26	38	44	86	177	19	27	35	44	84	174
30000	21	33	45	57	110	227	24	32	45	54	103	212
35000	26	39	56	67	130	269	27	38	53	63	121	249
40000	31	45	65	78	150	309	32	44	61	72	138	296
45000	35	51	74	88	170	349	36	52	69	86	165	339
50000	39	57	83	97	188	403	39	58	77	97	186	382
55000	43	66	91	113	218	0	45	65	89	108	206	0
60000	46	73	99	124	240	0	50	71	99	118	226	0
65000	50	79	107	136	263	0	54	77	108	129	246	0
70000	56	86	122	148	285	0	59	83	117	139	265	0
75000	61	93	132	159	306	0	63	89	126	149	284	0
80000	66	99	142	170	327	0	67	95	135	158	316	0
85000	70	106	152	181	348	0	72	106	144	177	339	0
90000	74	112	161	192	369	0	76	113	152	189	361	0
95000	79	118	171	202	389	0	80	120	160	201	384	0
100000	83	124	180	213	425	0	84	127	168	213	406	0

• Figure 88. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 7-Track Tapes. 5 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	2	4	11	1	1	1	1	3	6	1	1	1	1	2	5
2000	1	2	3	4	9	25	1	2	2	3	6	13	1	1	2	3	5	11
5000	3	6	10	13	28	71	3	5	7	9	17	39	3	5	6	8	16	33
10000	7	14	22	28	62	155	6	10	16	20	41	85	6	10	14	18	35	74
15000	11	22	35	43	94	240	10	17	26	32	63	132	10	15	23	27	54	116
20000	16	32	47	62	135	337	14	24	36	45	89	185	14	22	32	39	78	161
25000	21	40	64	79	170	429	18	31	47	57	114	236	18	28	42	50	98	203
30000	25	48	77	95	204	0	22	38	57	70	138	285	22	34	51	60	123	254
35000	29	60	91	116	251	0	26	45	68	81	161	332	25	42	59	75	146	302
40000	35	69	108	135	291	0	30	54	78	98	194	401	30	49	71	86	169	349
45000	40	79	123	153	329	0	33	61	87	112	221	0	34	55	81	98	192	394
50000	45	88	138	171	366	0	39	69	102	125	247	0	38	62	91	109	213	0
55000	50	97	153	188	403	0	43	76	114	138	273	0	43	68	101	120	234	0
60000	55	105	167	204	456	0	48	83	125	151	299	0	46	74	110	137	268	0
65000	59	119	182	232	0	0	52	90	137	164	324	0	50	85	120	150	293	0
70000	64	130	196	252	0	0	56	97	148	176	348	0	54	92	129	163	318	0
75000	71	140	209	272	0	0	60	109	158	198	390	0	60	100	144	176	343	0
80000	77	150	233	291	0	0	64	117	169	213	419	0	65	107	155	188	367	0
85000	82	160	250	310	0	0	69	125	179	227	448	0	70	114	166	201	391	0
90000	87	170	266	329	0	0	75	133	197	242	0	0	74	121	177	213	415	0
95000	93	180	282	348	0	0	80	141	210	257	0	0	79	128	188	225	438	0
100000	98	189	298	367	0	0	85	149	222	271	0	0	83	134	198	237	0	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	4	1	1	1	1	2	4
2000	1	1	2	2	4	10	1	1	2	2	4	9
5000	3	4	6	7	13	28	3	4	5	6	12	26
10000	7	9	13	15	30	63	7	9	12	14	27	57
15000	10	15	20	25	49	101	11	15	20	24	46	94
20000	14	20	29	35	67	139	15	19	27	32	61	126
25000	18	26	37	44	84	173	18	26	34	43	82	170
30000	21	33	44	56	107	222	23	32	44	53	101	207
35000	26	39	55	66	127	263	27	38	52	62	118	243
40000	30	45	64	76	147	302	31	43	60	71	135	289
45000	34	51	73	86	166	340	35	51	68	84	161	331
50000	38	56	81	96	184	393	39	57	76	95	182	373
55000	42	65	90	110	213	0	45	64	87	106	202	0
60000	46	72	98	122	235	0	50	70	97	116	221	0
65000	50	78	105	133	257	0	54	76	106	126	240	0
70000	56	85	120	145	278	0	58	82	115	136	259	0
75000	61	91	129	156	299	0	63	88	124	146	277	0
80000	65	98	139	167	320	0	67	93	132	155	309	0
85000	69	104	149	178	340	0	71	104	141	174	331	0
90000	74	110	158	188	360	0	76	111	149	185	353	0
95000	78	116	168	198	380	0	79	118	157	197	375	0
100000	82	122	177	208	415	0	84	125	165	209	397	0

• Figure 89. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 9-Track Tapes. 5 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	3	9	1	1	1	1	2	4	1	1	1	1	1	3
2000	1	2	3	3	7	20	1	1	2	2	4	9	1	1	2	2	3	7
5000	3	5	8	10	22	59	2	4	5	6	12	26	2	3	4	6	10	21
10000	6	12	17	22	49	129	5	8	12	14	28	57	5	8	10	12	23	47
15000	10	18	28	34	74	200	9	13	19	23	43	88	9	12	16	19	35	74
20000	14	26	37	49	106	281	12	19	26	32	61	124	12	17	23	27	51	103
25000	18	32	50	62	134	357	15	24	34	41	78	158	15	21	30	35	64	129
30000	22	39	61	74	161	431	19	29	42	50	95	191	19	26	36	41	80	162
35000	25	48	72	91	198	0	22	34	49	58	110	223	22	32	42	52	96	192
40000	30	56	85	106	229	0	25	41	57	70	133	269	26	37	50	60	111	222
45000	35	63	97	120	260	0	28	47	64	80	151	306	29	42	57	68	126	251
50000	39	71	109	134	289	0	33	52	74	89	169	342	33	46	64	75	140	279
55000	43	78	121	147	318	0	37	58	83	99	187	377	36	51	71	83	154	307
60000	47	85	132	160	360	0	41	63	91	108	205	412	40	56	78	94	175	351
65000	51	96	144	182	394	0	44	69	99	117	222	446	43	63	85	104	192	383
70000	55	104	155	198	427	0	48	74	107	126	238	498	46	69	91	112	208	416
75000	61	113	165	213	460	0	51	83	115	141	267	0	52	75	102	121	224	447
80000	66	121	184	229	493	0	55	89	123	151	287	0	56	80	109	130	240	479
85000	71	129	197	244	525	0	58	95	130	162	307	0	59	85	117	139	256	0
90000	75	137	210	259	0	0	64	101	143	173	327	0	63	91	125	147	272	0
95000	80	145	223	274	0	0	68	107	152	183	346	0	67	96	132	155	287	0
100000	84	153	235	288	0	0	72	113	161	193	365	0	71	101	140	164	302	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	3	9	1	1	1	1	1	2
2000	1	1	1	2	3	6	1	1	1	2	3	5
5000	3	3	4	5	8	17	3	3	4	4	8	16
10000	6	7	9	11	19	38	6	7	9	10	17	35
15000	9	11	14	17	31	61	10	11	14	16	29	57
20000	12	15	20	23	42	84	13	15	19	22	39	77
25000	15	19	26	30	53	105	17	20	24	29	52	103
30000	19	25	31	38	67	135	21	25	31	36	64	126
35000	22	29	38	45	80	159	24	29	37	42	75	147
40000	26	34	44	52	92	183	28	33	42	48	85	175
45000	30	38	50	58	104	206	31	39	48	57	102	201
50000	33	42	56	64	116	238	34	44	53	65	115	226
55000	37	48	62	74	134	265	40	48	61	72	127	250
60000	40	53	68	82	148	292	44	53	68	79	139	274
65000	43	58	73	90	161	319	47	58	74	86	151	297
70000	48	63	83	97	175	345	51	62	81	93	163	320
75000	53	68	90	105	188	371	55	67	87	99	175	343
80000	56	73	96	112	201	396	59	71	92	106	194	382
85000	60	78	103	119	214	421	63	79	99	118	208	409
90000	64	82	110	126	226	445	67	84	104	126	222	436
95000	67	87	116	133	239	0	70	89	110	134	236	0
100000	71	91	122	140	261	0	74	94	116	142	250	0

•Figure 90. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 30 KB/sec 9-Track Tapes. 5 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	2	2	5	12	1	1	1	1	3	6	1	1	1	1	2	5
2000	1	2	4	5	10	26	1	2	3	3	7	14	1	2	2	3	5	11
5000	4	7	11	14	28	73	3	5	8	9	19	41	3	4	6	8	15	32
10000	8	15	24	30	62	160	7	11	17	21	43	89	6	10	14	17	34	72
15000	12	24	36	48	100	254	10	18	27	33	67	141	10	16	23	28	56	116
20000	17	33	53	66	135	347	15	25	38	46	93	194	14	22	32	38	76	157
25000	22	44	67	86	177	0	19	32	48	58	118	245	18	29	41	51	100	207
30000	27	54	80	106	216	0	22	40	58	73	148	306	22	36	52	63	123	253
35000	33	63	99	125	255	0	27	48	68	87	176	364	26	42	62	74	145	298
40000	38	73	115	143	292	0	32	55	83	101	203	0	30	48	71	85	166	341
45000	43	82	130	161	327	0	36	62	94	114	230	0	34	54	80	95	194	0
50000	47	95	145	187	382	0	41	70	106	127	256	0	38	64	90	112	219	0
55000	52	106	159	208	425	0	45	76	117	139	282	0	44	71	98	125	243	0
60000	60	117	180	229	0	0	49	88	128	159	321	0	48	78	113	138	267	0
€5000	65	127	197	250	0	0	53	96	138	174	351	0	53	85	124	150	291	0
70000	71	138	214	270	0	0	60	104	149	189	381	0	57	92	135	162	314	0
75000	76	148	231	290	0	0	64	112	167	204	411	0	61	99	145	174	337	0
80000	82	158	248	310	0	0	69	121	180	219	0	0	66	105	155	185	360	0
85000	87	168	264	329	0	0	74	128	193	233	0	0	70	112	166	197	382	0
90000	93	177	280	349	0	0	79	136	205	247	0	0	74	123	176	217	0	0
95000	98	195	296	381	0	0	84	144	218	261	0	0	78	131	186	231	0	0
100000	103	206	312	404	0	0	88	152	230	275	0	0	82	139	195	245	0	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	2	4	1	1	1	1	2	3	
2000	1	1	2	2	4	9	1	1	2	2	4	9
5000	3	4	6	6	13	26	1	4	5	6	12	25
10000	6	9	13	15	28	59	7	9	12	15	27	57
15000	10	15	21	24	47	98	11	15	19	22	41	91
20000	14	19	28	32	63	137	15	20	27	32	61	126
25000	19	26	35	44	86	176	19	25	35	41	77	159
30000	23	32	46	54	104	215	23	32	42	52	98	200
35000	26	37	54	63	122	251	26	38	49	61	117	239
40000	30	45	62	72	139	300	32	44	59	72	135	276
45000	34	51	70	87	167	343	37	49	68	81	153	313
50000	40	58	81	98	188	0	40	55	76	90	171	348
55000	44	64	91	108	208	0	45	60	85	99	188	0
60000	49	70	100	119	228	0	49	69	93	114	215	0
65000	53	76	109	129	248	0	53	76	100	125	236	0
70000	57	82	119	139	267	0	59	83	108	136	256	0
75000	61	88	127	149	286	0	64	89	122	147	276	0
80000	65	98	136	166	318	0	68	96	131	157	296	0
85000	69	105	145	178	341	0	73	102	141	168	316	0
90000	73	112	153	190	364	0	78	108	150	178	335	0
95000	80	119	162	202	387	0	82	114	159	188	354	0
100000	85	126	178	214	0	0	86	120	168	198	373	0

•Figure 91. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 7-Track Tapes. 6 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	2	4	10	1	1	1	1	3	6	1	1	1	1	2	5
2000	1	2	3	4	9	23	1	2	2	3	6	13	1	2	2	3	5	11
5000	3	6	10	13	26	66	3	5	7	9	18	38	3	4	6	7	15	31
10000	7	14	22	28	57	143	7	11	16	20	40	84	6	10	14	17	33	69
15000	12	23	34	45	92	228	10	17	25	32	64	133	10	16	22	27	54	112
20000	16	31	49	61	124	311	14	24	36	44	88	183	14	21	31	37	73	150
25000	21	41	62	79	162	389	18	30	46	55	111	231	17	28	39	49	96	199
30000	26	50	74	98	199	0	22	39	56	70	139	289	22	35	50	61	118	243
35000	31	59	92	115	234	0	27	46	65	83	166	343	26	41	60	71	139	286
40000	36	68	106	132	268	0	31	53	79	96	192	396	30	47	69	82	159	327
45000	41	76	120	149	300	0	35	60	90	108	217	0	34	53	78	92	186	383
50000	45	89	134	173	350	0	40	67	101	121	242	0	37	62	87	108	210	0
55000	50	99	148	192	389	0	44	73	112	132	266	0	43	69	95	121	234	0
60000	57	109	167	212	428	0	48	84	122	152	303	0	47	76	109	133	257	0
65000	62	119	183	231	0	0	52	92	132	166	332	0	52	83	120	145	280	0
70000	68	129	199	249	0	0	58	100	142	180	360	0	56	90	130	156	302	0
75000	73	138	214	268	0	0	63	108	160	194	388	0	60	96	140	168	324	0
80000	78	148	230	286	0	0	68	116	172	208	416	0	65	102	150	179	346	0
85000	83	157	245	304	0	0	72	123	184	222	0	0	69	109	160	190	367	0
90000	88	166	260	321	0	0	77	131	196	235	0	0	73	120	170	210	405	0
95000	93	182	275	352	0	0	82	138	208	249	0	0	77	128	180	223	0	0
100000	98	193	290	373	0	0	86	146	219	262	0	0	81	135	189	236	0	0

FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE					
	RECORD SIZE (BYTES)						RECORD SIZE (BYTES)					
	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	2	4	1	1	1	1	2	3
2000	1	1	2	2	4	9	1	1	2	2	4	8
5000	3	4	6	6	12	26	1	4	5	6	12	25
10000	6	9	12	14	27	57	7	9	12	14	27	55
15000	10	14	20	24	46	95	11	14	19	22	40	89
20000	14	19	27	32	61	133	15	20	27	32	60	123
25000	18	26	34	43	83	172	19	25	34	40	76	155
30000	23	31	45	53	102	209	23	31	41	51	95	195
35000	26	37	53	62	119	244	26	37	48	60	114	233
40000	30	44	61	71	136	291	32	43	58	70	132	270
45000	34	51	69	85	163	333	36	49	67	79	150	305
50000	39	57	79	96	183	374	40	54	75	89	167	340
55000	44	63	89	106	203	0	44	59	83	98	184	0
60000	48	69	98	116	222	0	49	68	91	112	210	0
65000	52	75	107	126	242	0	52	75	99	123	230	0
70000	56	81	116	136	260	0	58	81	106	133	251	0
75000	60	86	125	146	279	0	63	88	120	144	270	0
80000	64	97	134	163	310	0	67	94	129	154	290	0
85000	69	104	142	174	332	0	72	100	138	165	309	0
90000	72	111	150	186	355	0	77	107	147	174	328	0
95000	80	117	158	198	376	0	81	113	156	185	346	0
100000	84	124	174	209	398	0	86	119	165	195	365	0

• Figure 92. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 15 KB/sec 9-Track Tapes. 6 Work Tapes. With Labels. (Submodel 5)

FILE SIZE (REC- ORDS)	8K STORAGE						12K STORAGE						16K STORAGE					
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	2	3	9	1	1	1	1	2	4	1	1	1	1	2	3
2000	1	2	3	4	7	19	1	1	2	2	4	9	1	1	2	2	4	7
5000	3	5	8	10	21	55	3	4	5	7	13	27	2	3	5	5	10	20
10000	7	12	18	22	45	120	6	9	12	15	29	59	6	7	10	12	22	45
15000	10	19	27	36	73	190	9	14	19	23	46	93	9	12	16	20	36	73
20000	14	26	39	49	98	259	12	19	27	32	63	128	12	16	23	26	49	98
25000	18	34	50	64	129	325	16	24	35	41	80	162	15	22	29	35	65	130
30000	23	41	60	79	157	411	19	30	42	51	100	202	19	27	36	43	80	159
35000	27	49	74	93	185	0	23	36	49	61	119	241	22	32	43	51	94	187
40000	32	56	86	107	212	0	27	42	59	70	138	278	26	36	50	58	107	214
45000	36	63	97	120	238	0	31	47	68	80	156	314	29	41	57	65	126	250
50000	40	73	108	139	278	0	34	52	76	89	173	349	33	48	63	77	142	282
55000	44	82	119	155	309	0	38	57	84	97	190	384	37	53	69	86	157	313
60000	50	90	135	170	339	0	41	66	91	112	217	437	41	59	79	94	173	344
€5000	55	98	148	186	369	0	45	72	99	122	237	0	45	64	87	103	188	374
7€000	59	106	160	201	398	0	51	78	106	133	258	0	49	69	94	111	203	404
75000	64	114	173	216	427	0	54	84	120	143	278	0	52	74	102	119	218	433
80000	69	122	185	230	456	0	59	90	129	153	297	0	56	79	109	127	233	0
85000	73	129	198	245	484	0	63	96	138	163	317	0	60	84	116	135	247	0
90000	78	137	210	259	0	0	67	102	147	173	336	0	63	92	123	148	272	0
95000	82	150	222	283	0	0	71	108	155	183	355	0	67	98	130	158	290	0
100000	86	159	234	300	0	0	75	114	164	192	374	0	70	104	137	167	307	0
FILE SIZE (REC- ORDS)	24K STORAGE						32K STORAGE											
	20	50	80	100	200	400	20	50	80	100	200	400	20	50	80	100	200	400
1000	1	1	1	1	1	2	1	1	1	1	1	2	1	1	1	1	3	5
2000	1	1	1	2	3	6	1	1	1	1	1	3	1	1	3	5		
5000	3	3	4	4	8	16	1	3	4	4	8	15	1	3	4	4		
10000	6	7	9	10	18	36	6	7	9	10	17	34	1	1	1	1		
15000	9	11	15	17	30	59	10	11	14	15	26	54	1	1	1	1		
20000	12	15	20	22	40	83	13	15	19	22	38	75	1	1	1	1		
25000	16	20	24	30	54	107	17	19	24	28	48	95	1	1	1	1		
30000	20	24	32	37	66	130	21	24	30	35	61	119	1	1	1	1		
35000	23	28	38	43	77	152	23	29	34	42	73	142	1	1	1	1		
40000	27	34	44	49	88	181	28	33	42	49	84	164	1	1	1	1		
45000	30	39	49	59	105	207	32	38	48	55	96	186	1	1	1	1		
50000	35	43	57	66	118	232	36	42	54	61	106	207	1	1	1	1		
55000	39	48	63	73	131	257	40	46	59	67	117	228	1	1	1	1		
60000	42	53	70	80	143	282	43	53	65	77	134	260	1	1	1	1		
65000	46	57	76	87	156	306	47	58	70	85	147	285	1	1	1	1		
70000	49	62	83	94	168	329	52	63	76	92	159	310	1	1	1	1		
75000	53	66	89	101	180	352	56	68	85	99	172	334	1	1	1	1		
80000	57	74	95	112	200	393	60	73	91	106	184	357	1	1	1	1		
85000	60	79	101	120	214	420	64	77	98	113	197	381	1	1	1	1		
90000	64	84	107	128	228	0	68	82	104	120	209	404	1	1	1	1		
95000	70	89	113	136	242	0	72	87	111	127	220	0	76	91	117	134	232	0
100000	74	94	124	144	257	0	76	91	117	134	232	0	70	104	137	167	307	0

• Figure 93. Time Requirements (in minutes) for Sort/Merge Program. Data Transmission Rate: 30 KB/sec 9-Track Tapes. 6 Work Tapes. With Labels. (Submodel 5)

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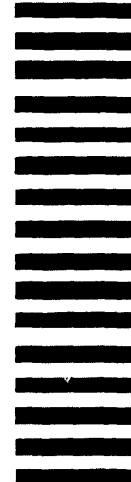
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