

**HIGH SPEED
PAPER TAPE READER/PUNCH
PROGRAMMING MANUAL**

PERKIN-ELMER

**Computer Systems Division
2 Crescent Place
Oceanport, N.J. 07757**

HIGH SPEED PAPER TAPE READER/PUNCH PROGRAMMING MANUAL

INTRODUCTION

This manual provides information on the operation and programming of the M46-250 combination High Speed Paper Tape Reader/Punch Interface, which supports the M46-240 Paper Tape Reader or the M46-242 Paper Tape Reader/Punch. Note that with this Interface, the PTR/P cannot read and punch tapes simultaneously.

Table 1 lists the general characteristics of the Reader and Punch.

TABLE 1. READER AND PUNCH CHARACTERISTICS

CHARACTERISTICS	READER	PUNCH
Type	Photo-electric	Electro-mechanical
Tape Width	Fixed width of 1 inch	Fixed width of 1 inch
Speed	Maximum of 300 characters-per-second	Maximum of 75 characters-per-second
Tape handling	Oiled or unoiled paper, paper-mylar, mylar, and aluminum mylar	Same as the Reader
Stop time	Capable of stopping on a character	Punches character and stops
Read/Load Switch	Allows loading or changing of tapes	Same as the Reader
Power Switch	Applies AC power to Reader motor	Applies AC power to Punch motor

CONFIGURATION

The M46-242 High Speed Paper Tape Reader/Punch, and the M46-240 Paper Tape Reader only, with the M46-250 Interface, require any basic new series Processor configuration. No particular Processor options are necessary. The device is normally used on the Multiplexor Bus.

The HS PTR/P operates in two separate modes (Reader, Punch) and should be programmed as such. The mode (Reader, Punch) is determined by the last OC instruction given.

OPERATING PROCEDURES

Punch Front Panel

The Punch front panel contains three control switches. They are:

1. POWER. This rocker switch turns power ON or OFF to the Punch. It lights in the ON position.
2. FEED. This momentary rocker switch causes the unit to feed tape through the punch mechanism, sprocket holes are punched, but data is inhibited. Note that operation of this switch in conjunction with external input on the punch line is not allowed and can cause erratic punching.
3. RUN/LOAD. This lever, when in the RUN position, allows operation of the punch mechanism. When in the LOAD position, it disengages the pinch roller from the capstan on the punch mechanism.
4. DELETE. This momentary rocker switch causes the unit to punch holes in all channels.

Reader Control Switches

The reader mechanism contains three control switches. They are:

1. POWER. This switch turns power ON or OFF to the reader.
2. RUN/LOAD. This switch, which is activated by the tape access door, allows the Reader to operate when the door is closed and inhibits Reader operation when the door is open.
3. DIRECTION CONTROL. This momentary rocker switch enables the user to manually back up or advance the paper tape. Note that the operation of this switch, in conjunction with external input on the Punch line, is not allowed and can cause erratic punching.

DATA FORMAT

Reader

The High Speed Paper Tape Reader is a byte buffered device capable of reading up to eight channels on a paper tape.

Punch

The High Speed Paper Tape Punch is a byte buffered device capable of punching up to eight channels in a paper tape. See Figure 1.

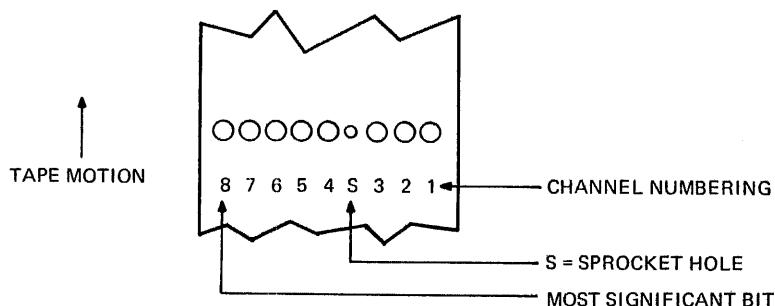


Figure 1. Channel Designations

PROGRAMMING INSTRUCTIONS

Status and Command Bytes

The status and command bytes for the High Speed Paper Tape Reader/Punch Interface are shown in Table 2.

TABLE 2. HS PTR/P INTERFACE STATUS AND COMMAND

BIT NUMBER	8	9	10	11	12	13	14	15
STATUS BYTE	OV			NMTN	BSY	EX		DU
COMMAND BYTE	DISABLE	ENABLE	STOP	RUN	INCR	SLEW	WRITE	READ

BIT	DISARM = DISABLE•ENABLE		<u>READER</u>	<u>PUNCH</u>
	OV	DISARM		
DISARM				
OV	The Overflow bit is ONE when the Buffer Register is loaded from the Reader before the previous character has been transferred. This condition can only happen in the SLEW Mode. It is ZERO by:			The Overflow bit is always ZERO in the Write Mode.
1.	Initialization.			
2.	The HS PTR/P changes from Read Mode to Write Mode.			
3.	The HS PTR/P changes from Write Mode to Read Mode.			
4.	The Reader changes from STOP to RUN if BSY=1.			

BIT	READER	PUNCH
DU	The Device Unavailable bit is ONE when the power to the Reader is OFF or the power is not stabilized, or the Reader lever is in the LOAD position, or if the drive signal is received and new feed hole is not sensed within 10ms. It indicates either no tape or torn tape and serves as the Out-Of-Tape signal. It is ZERO when the above conditions are not true.	The Device Unavailable bit is ONE when the power to the punch is OFF or internal voltages have not stabilized, or RUN-LOAD Switch is in LOAD or the chad box is full. It is ZERO when the above conditions are not true.
NMTN	The No Motion Bit is ONE when the Reader has issued a Stop command and the tape has been stopped on the character. It is ZERO when tape starts moving.	Note that CHAD ERROR becomes ZERO by depressing the PERF STATUS Switch.
BSY	The Busy bit is ONE when the Buffer Register is empty, waiting for an output from the Reader or the Reader power is not stabilized. It is ZERO when the above conditions are not true.	The No Motion bit is always ZERO in the Write Mode.
EX	The Examine bit is ONE whenever OV=1 or NMTN=1. It is ZERO when they are both ZERO.	The Busy bit is ONE when the tape is advancing and in the Punch cycle. It is ZERO when the Punch is ready to accept a punch command.

NOTE

The DU status bit is shared by the Reader and the Punch. The HS PTR/P must be in the Read Mode to sense status on the Reader and must be in the Write Mode to sense status on the Punch. The mode is determined by the last OC instruction.

Commands

BIT	READER	PUNCH
DISABLE	This command inhibits interrupts from the Device Controller from interrupting the Processor. Interrupts are queued if ENABLE is reset.	Same as Reader.
ENABLE	This command bit set with DISABLE reset permits interrupts from the Device Controller to interrupt the Processor.	Same as Reader.
DISARM	This command prevents the device from interrupting or queuing the interrupts.	Same as Reader.
STOP	This command bit halts the motion of the tape. The next character to be read is positioned over the sense light when the tape stops.	Not used.
RUN	This command leaves the controller in the Run Mode, and if in the Slew Mode, starts the tape moving.	Not used.
INCR	In this mode of operation, the tape is advanced one character when the controller is in the Run Mode and a Read Data instruction is executed. The tape stops after encountering the next character. The tape remains stopped until a Read Data Instruction, which starts the tape moving again.	Not used.
SLEW	In this mode of operation, the tape is advanced continuously until stopped.	Not used.
WRITE	Not used	Designates the High Speed Paper Tape Punch.
READ	Designates the High Speed Paper Tape Reader.	

INSTRUCTIONS

Output Command (OC or OCR)	This instruction is used to send a command byte to the Reader/Punch from the Processor.
Sense Status (SS or SSR)	This instruction enables the status byte of the Interface to be examined.
Write Data (WD or WDR)	This instruction is used to output a data byte to the Punch.
Read Data (RD or RDR)	This instruction is used to input a data byte from the Reader when in the Read Mode.
Acknowledge Interrupt (AI or AIR)	This instruction enables the user to examine the Device Address and Status Byte when the Interface generates an interrupt. (This instruction is valid only on 16-bit Processors.)

NOTE

Read Block (RB or RBR) and Write Block (WB or WBR) instructions can be used with the Reader/Punch. Halfword I/O instructions (RH, RHR, WH, WHR) are not used with the Reader/Punch.

PROGRAMMING SEQUENCES

The following three sections briefly describe the different modes of operation. See 16-Bit Reference Manual, Publication Number 29-398 and the 32-Bit Reference Manual, Publication Number 29-365 for general programming procedures.

Sense Status I/O Control

This form of I/O Programming uses loops to continually interrogate the status of a device until a specified condition is met. See Appendices 2 and 3 for programming examples.

Interrupt I/O Control

16 Bit Processor

When using immediate interrupts on a 16 Bit Processor, the appropriate service pointer table must be set up to accommodate a PSW swap. Refer to Appendix 2 for programming examples.

32-Bit Processor

Interrupts are handled through the Interrupt Service Pointer Table. See Appendix 3 for programming examples.

Auto Driver Channel I/O (32-Bit Processor Only)

The purpose of the Auto Driver Channel is to free the user from handling every interrupt. The Auto Driver Channel function is controlled by the set up of the Channel Command Block. See Appendix 3 for programming examples.

INTERRUPTS

When enabled, interrupts are generated by the Interface when:

1. The Reader goes Not Busy. (A character is copied into the Buffer Register from the HS PTR.)
2. The Punch goes Not Busy. (A character has been output to the HSPTP and the Interface is ready for more data.)
- *3. Change from Read Mode to Write Mode provided the Punch is Not Busy.
- *4. Change from Write Mode to Read Mode provided the Reader is Not Busy.
5. Device becomes Unavailable (DU bit goes from 0 to 1).

*When changing from Read Mode to Write Mode, or from Write Mode to Read Mode, pending interrupts are cleared, then the Busy status of the appropriate side of device is checked. If the appropriate side of the device is Busy, no interrupt is generated until the device goes Not Busy. If the appropriate side of the device is already Not Busy upon changing mode, an interrupt is generated at the time of changing mode. The programmer can ignore the last interrupt and change mode directly.

Processor Pending Interrupts are cleared by:

1. Initialization.
2. Disarm command.
3. Acknowledge interrupt instruction. (16-Bit only)
- *4. Changing from Read Mode to Write Mode.
- *5. Changing from Write Mode to Read Mode.

When disabled, interrupts are queued.

When disarmed, interrupts are not generated or queued.

NOTE

To maintain programming compatibility with the 02-031 High Speed Paper Tape Reader/Punch a test for Busy=0 must be performed before changing modes.

INITIALIZATION

Initialization occurs on power up or when the Initialize Switch on the Processor is depressed, provided the Reader power is ON and the RUN/LOAD Switch is in the RUN position.

When initialized, the following occurs:

1. Interrupts of all kinds are disarmed.
2. The NMTN and EX status bits are set.
3. The Disarm, Stop, INCR and Read command functions are set.
4. The BSY status bit is set or reset depending on the state of the Reader.

DEVICE NUMBER

The High Speed Paper Tape Reader/Punch, using Device Controller 35-439, has a preferred address of X'13'. The device number is easily changed by a minor modification to the Device Controller. Refer to the HSPTR/P Interface Maintenance Manual, Publication Number 29-290, for details. For preferred addresses, see the appendices in the 16 Bit 32 Bit Reference Manuals, Publication Numbers 29-398 and 29-365.

SAMPLE PROGRAMS

Appendix 2 is a sample program for use on any 16-Bit Processor. The program combines three types of I/O programming. In section one, the program sets the HSPTR/P in the Increment Mode to read a character and then punches it using programmed sense status loops. At Start 2, the data transfer is done under interrupt control. The third part of the program demonstrates the generation of an interrupt through change of mode.

Appendix 3 is a sample program and flowchart for use on any 32-Bit Processor. The first section of this program handles transfer of data through the Auto Driver Channel with the Reader in the Slew Mode. The second section puts the Reader in the Increment Mode and transfers data under interrupt control.

*When changing from Read Mode to Write Mode, or from Write Mode to Read Mode, pending interrupts are cleared, then the Busy status of the appropriate side of device is checked. If the appropriate side of the device is Busy, no interrupt is generated until the device goes Not Busy. If the appropriate side of the device is already Not Busy upon changing mode, an interrupt is generated at the time of changing mode. The programmer can ignore the last interrupt and change mode directly.

APPENDIX 1

COMPARISON BETWEEN 10 INCH AND 15 INCH HIGH SPEED PAPER TAPE READER/PUNCH

02-031 (10 inch)

When Punch power turns ON, there is a one second delay to allow the AC motor to come up to speed.

When the Reader receives a Run command, the tape is moved first and then the data is loaded into the Buffer Register. Therefore the first data is always missing.

The Reader Busy bit is ONE when the Buffer Register is empty, waiting for an output from the Reader.

The Reader Device Unavailable bit is ONE when the power to the Reader motor is OFF, or the Reader lever is in the LOAD position.

The interrupt can be enabled, disabled, and kept unchanged.

There are four conditions to generate interrupts.

Initialization sets Busy and clears all other status bits.

02-265 (15 inch)

The Punch power is always ON.

When the Reader receives a Run command, the data is loaded into the Buffer Register first and then the tape is moved. Therefore, the first data is not missing.

Same as 02-031, or the Reader is in the load condition, or the Reader power is not stabilized.

The Reader Device Unavailable bit is ONE when the power to the Reader is OFF, or the Reader lever is in the LOAD position, or the power is not stabilized, or if the drive signal is received and a new feed hole is not sensed within 10 ms, indicates either no tape or torn tape and serves as the out of tape signal.

The interrupt can be enabled, disabled, kept unchanged, and disarmed.

Same as 02-031 plus Device Unavailable.

Initialization clears all status bits.

NOTES

1. To insure proper Reader (Digitronics) operation, a Sense Status for Busy = 0 must be performed before transferring to the Write Mode. Many existing programs do not require this sense status because 2 ms or more has elapsed before mode change. With fast Processors or tight programs, transfer to the Write Mode occurring less than 2 ms from the last read data causes the tape to stop in the wrong place.
2. 32 bit operating systems do not support 02-031 (10") Controller.

APPENDIX 2
PROGRAMMING EXAMPLES AND FLOW CHARTS FOR 16-BIT PROCESSORS

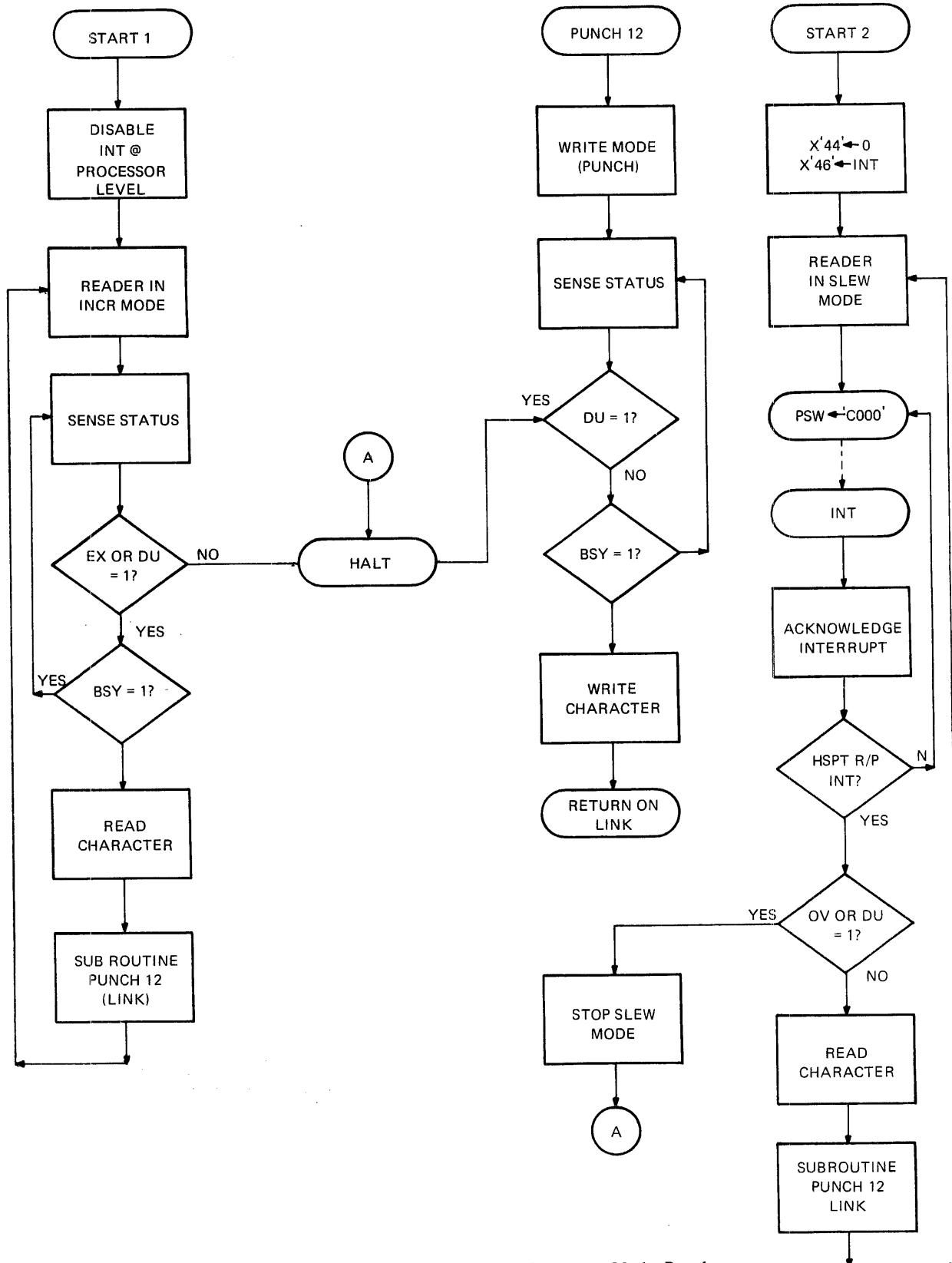


Figure A2-1. START 1—Reader: Increment Mode; Punch.
 START 2—Reader: Slew Mode; Punch.
 Read Under Interrupts.

APPENDIX 2 (Continued)

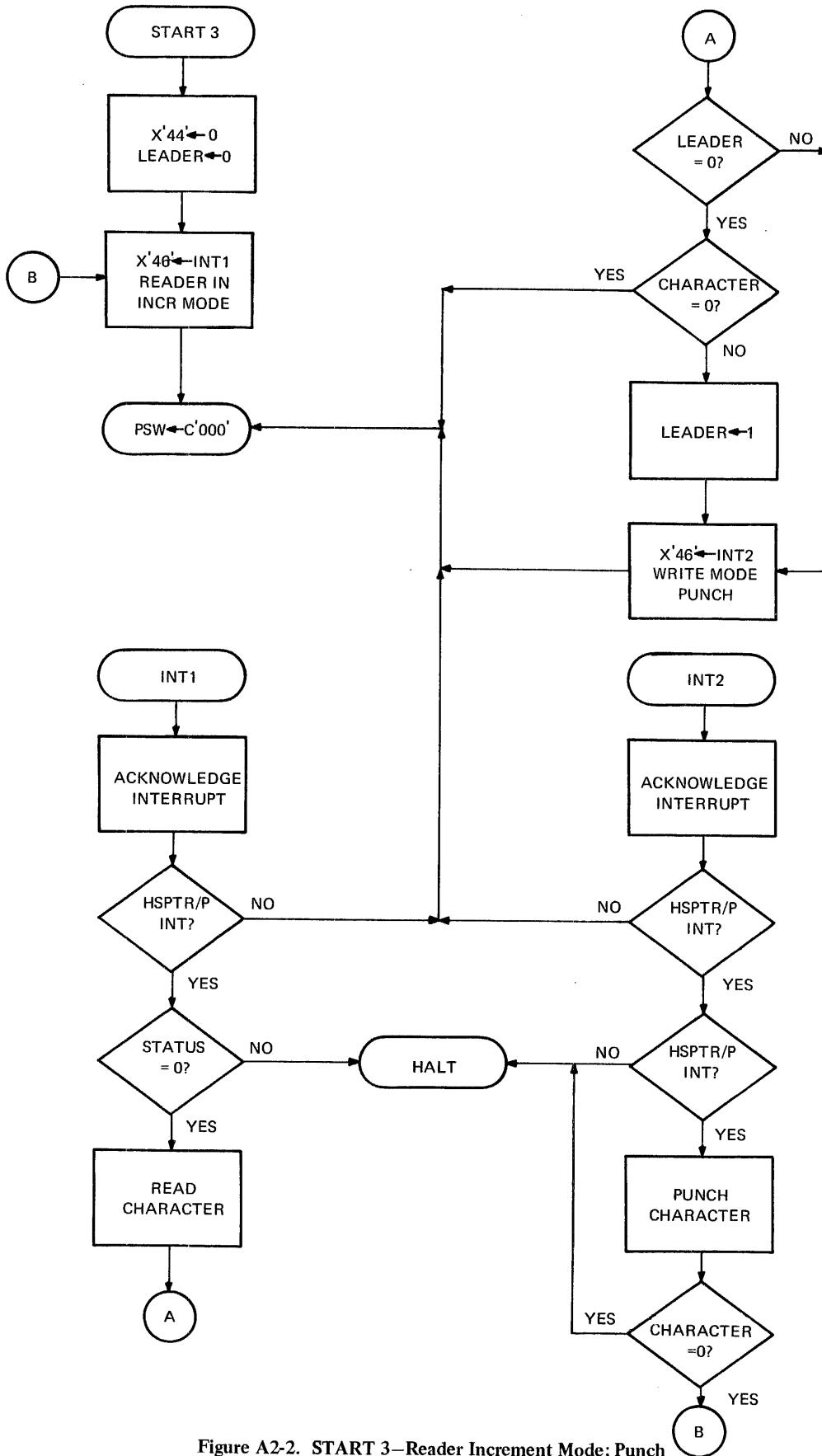


Figure A2-2. START 3—Reader Increment Mode; Punch

PROG= *NONE* ASSEMBLED BY CAL 03-066R04-01 (32-BIT)

```

1      SCRAT          HP210010
2      CROS$          HP210020
3      WIDTH 120       HP210030
4      TARGT 16         HP210040
5      *               HP210050
6      * IF HSPTR/P DEVICE ADDRESS IS DIFFERENT THAN X'13', CHANGE HP210060
7      * THE HALFWORD LABELED 'DEVADR'.                           HP210070
8      *               HP210080
9      *               HP210090
10     * TO READ A CHARACTER FROM PAPER TAPE READER IN INCREMENT HP210100
11     * MODE & THEN PUNCH IT. BOTH OPERATIONS ARE DONE USING HP210110
12     * SENSE STATUS LOOP. START @ START1                         HP210120
13     *               HP210130
14     * FOR OPERATION WITH READER IN SLEW MODE (DATA XFER UNDER HP210140
15     * INTERRUPT CONTROL) & PUNCH OPERATION USING SENSE STATUS HP210150
16     * LOOP, START @ START 2                                     HP210160
17     *               HP210170
18     * THIS PROGRAM RUNS ON INTERDATA 16 BIT PROCESSOR.        HP210180
19     *               HP210190
0000 0000    R0      FQU   0           WORK REGISTER          HP210200
0000 0001    R1      FQU   1           WORK REGISTER          HP210210
0000 0002    R2      FQU   2           HOLDS EXAMPLE START ADDRESS  HP210220
0000 0003    DEV     FQU   3           HOLDS HSPTR/P DEVICE ADDRESS  HP210230
0000 0004    CHAR   FQU   4           HOLDS CHARACTER BEING TRANSFERRED  HP210240
0000 0005    STAT   FQU   5           HOLDS HSPTR/P STATUS          HP210250
0000 0006    LEADER FQU   6           HOLDS LEADER FLAG            HP210260
0000 000F    LINK   FQU  15          LINK REGISTER             HP210270
20     *               HP210280
21     *               HP210290
22     *               HP210300
23     *               HP210310
24     *               HP210320
25     *               HP210330
26     *               HP210340
27     *               HP210350
28     *               HP210360
29     *               HP210370
30     DU      FQU   1           DU = 1                  HP210380
31     EX      FQU   4           EX = 1                  HP210390
32     BSY     FQU   8           BSY = 1                  HP210400
33     *               HP210410
34     * READER : INCREMENT MODE, READ SENSING STATUS          HP210420
35     * PUNCH : PUNCH SENSING STATUS                         HP210430
36     *               HP210440
37     *               HP210450
38     * THIS PROGRAM DOES NOT IGNORE LEADER AND HALTS ON STATUS ERROR  HP210460
39     * OR WHEN READER DETECTS END OF TAPE; THUS DUPLICATING          HP210470
40     * THE ENTIRE TAPE.                                         HP210480
41     *               HP210490
42     *               HP210500
43     *               HP210510
0000R 4800 007ER    44 START1  I H    R0,PSW1          PSW = '0000'          HP210520
0004R 9510          45 FPSR    R1,R0          R2 = START ADDRESS      HP210530
0006R C820 0000R    46 I HI    R2,START1        GET DEVICE ADDRESS      HP210540
000AR 4830 0082R    47 I H    DEV,DEVADR        READER IN INCREMENT MODE  HP210550
000ER DE30 0084R    48 READ1  OC    DEV,INCR          OV,NMTN,DU INDICATE PROBLEM  HP210560
0012R 9035          49 SSR    DEV,STAT          HALT @ END OF TAPE; DU = 1  HP210570
0014R 4250 0038R    50 RTC    EX+DU,HALT        LOOP ON BUSY            HP210580
0018R 2083          51 *               READ A CHARACTER WHEN BSY DROPS  HP210590
001AP 9B34          52 BTES   RSY,3           HP210600
001CR 41F0 0024R    53 RDR    DEV,CHAR          HP210610
                                54 BAL    LINK,PUNCH12

```

APPENDIX 2 (Continued)

HSPTR/P PROGRAMMING EXAMPLES FOR 16-BIT PROCESSOR

PAGE 2 19:02:11 08/29/77

A2-4

0020R	4300 000ER	55	R	READ1	READ/PUNCH TILL END OF TAPE	HP210550
0024R	DE30 0086R	56 *				HP210560
0028R	9535	57 PUNCH12	OC	DEV.WRITE		HP210570
002AR	4210 0038R	58 SSR	DEV,STAT			HP210580
002ER	2083	59 RTC	DU,HALT	DU INDICATES OFF/IN LOAD/CHAD		HP210590
0030R	9A34	60 RTBS	BSY+3	LLOOP ON BSY		HP210600
0032R	030F	61 WDR	DEV+CHAR	PUNCH A CHARACTER WHEN BSY DROPS		HP210610
		62 PR	LINK	READ NEXT CHARACTER		HP210620
		63 *				HP210630
0034R	DE30 0089R	64 STOP	OC	DEV,STOPSLEW		HP210640
0038R	C800 8000	65 HALT	IHI	R0,X'8000'		HP210650
007CR	9510	66 EPTR	R1,R0	HALT PROCESSOR		HP210660
007ER	0302	67 PR	R2	START OVER		HP210670
		68 *				HP210680
		69 *				HP210690
		70 *				HP210700
		71 * READER : SLEW MODE, READ UNDER INTERRUPT CONTROL				HP210710
		72 * PUNCH : PUNCH SENSING STATUS				HP210720
		73 *				HP210730
0040R	0700	74 START2	XHR	R0,R0		HP210740
0042R	4000 0044	75 STH	RG,X'44'	SET UP NEW PSW FOR IMMEDIATE INT.		HP210750
0046R	C810 0064R	76 IHI	R1,INT			HP210760
004AR	4010 0046	77 STH	R1,X'46'			HP210770
004ER	C820 0040R	78 IHI	R2,START2	R2 = START ADDRESS		HP210780
0052R	4830 0082R	79 IH	DEV,DEVADR	GET DEVICE ADDRESS		HP210790
0056R	DE30 0088R	80 OC	DEV,SLEW	ENABLE INT., SLEW MODE		HP210800
005AR	4800 0080R	81 RSLEW	LH	R0,PSW2	R08= X'C000'	HP210810
005ER	9510	82 FPSR	R1,R0	HALT PROCESSOR TILL INTERRUPTED		HP210820
0060R	4300 0040R	83 B	START2			HP210830
		84 *				HP210840
		85 * READER INTERRUPT RECEIVED				HP210850
		86 *				HP210860
0064R	9F05	87 INT	AIP	R0,STAT	ACKNOWLEDGE INTERRUPT	HP210870
0066P	0503	88 CLHR	R0,DEV			HP210880
0068R	4230 005AR	89 HNE	RSLEW	IGNORE IF OTHER DEVICE INTERRUPTS		HP210890
007CR	C450 0081	90 NHI	STAT,X'81'	OV, DU SHOULD BE RESET		HP210900
0070R	4230 0034R	91 BNZ	STOP	STOP @ END OF TAPE		HP210910
0074R	9B34	92 RDR	DEV,CHAR	READ A CHARACTER		HP210920
		93 *				HP210930
0076R	41F0 0024R	94 BAL	LINK,PUNCH12			HP210940
007AR	4300 0056R	95 B	RSLEW-4	READ/PUNCH TILL END OF TAPE		HP210950
		96 *				HP210960
		97 *				HP210970
007ER	0000	98 PSW1	OC	0	DISABLE INT @ PROCESSOR LEVEL	HP210980
0080R	C000	99 PSW2	OC	X'C000'	ENABLE INT AND HALT	HP210990
0082R	0013	100 DEVADR	OC	X'13'	HSPTR/P DEVICE ADDRESS	HP211000
0084R	99	101 INCR	OC	X'99'	DIS, RUN, INCR, RD	HP211010
0085R	59	102 ENINCR	OC	X'59'	EN, RUN, INCR, RD	HP211020
0086R	C2	103 WRITE	OC	X'C2'	DISARM, WRT	HP211030
0087R	42	104 WRITE2	OC	X'42'	EN,WRT	HP211040
0088R	55	105 SLEW	OC	X'55'	EN, RUN, SLEW, RD	HP211050
0089R	A5	106 STOPSLEW	OC	X'A5'	DIS, STOP, SLEW, RD	HP211060
		107 *				HP211070
		108 *				HP211080
		109 * READER : INCREMENT MODE, READ UNDER INTERRUPTS				HP211090
		110 * PUNCH : PUNCH UNDER INTERRUPTS				HP211100

APPENDIX 2 (Continued)

```

111 * FOLLOWING EXAMPLE SHOWS SEQUENCE FOR READING THE TAPE IN          HP211110
112 *          HP211120
113 * INCREMENT MODE AND PUNCHING THE TAPE. ONE CHARACTER IS          HP211130
114 * PROCESSED AT A TIME. BOTH READER & PUNCH OPERATIONS          HP211140
115 * ALTERNATE, THUS GENERATING THE CHANGE OF MODE INTERRUPT.          HP211150
116 * THIS EXAMPLE IGNORES LEADER PORTION OF TAPE          HP211160
117 * AND HALTS WHEN ZERO CHARACTER IS ENCOUNTERED.          HP211170
118 *
119 *
120 START3 XHR R0,R0
121 STH R0,X'44'          SET UP NEW PSW FOR IMMEDIATE INT.          HP211200
122 LHI R2,START3          GET DEVICE ADDRESS          HP211220
123 LH DEV,DEVADR          HP211230
124 XHR LEADER,LEADER          HP211240
125 READ I HI R1,INT1          HP211250
126 STH R1,X'46'          HP211260
127 OC DEV,ENINCR          INCR MODE          HP211270
128 * THIS COMMAND GENERATES FIRST INT.          HP211280
129 RINCR I H R0,PSW2          R0 = X'C000'          HP211290
130 FPSR R1,R0          HALT PROCESSOR TILL INTERRUPTED          HP211300
131 R START3          HP211310
132 *
133 * READER HAS INTERRUPTED          HP211320
134 *
135 *
136 INT1 AIP R0,STAT          ACKNOWLEDGE INTERRUPT          HP211360
137 CLHR R0,DEV          IGNORE IF OTHER DEVICE INTERRUPTS          HP211370
138 RNE RINCR          HP211380
139 LHR STAT,STAT          NON-ZERO STATUS INDICATES PROBLEM          HP211390
140 BNZ HALT          HALT @ END OF TAPE; DU = 1          HP211400
141 *          READ A CHARACTER          HP211410
142 RDR DEV,CHAR          HP211420
143 LHF LEADER,LEADER          HP211430
144 BNZ PUNCH          HP211440
145 LHR CHAR,CHAR          HP211450
146 R7 RINCR          IGNORE LEADER          HP211460
147 LIS LEADER,1          SET 'LEADER READ' FLAG          HP211470
148 *
149 *
150 PUNCH LHI R1,INT2          HP211480
151 STH R1,X'46'          SET UP INT RETURN ADDRESS          HP211490
152 OC DEV,WRITE2          HP211500
153 P3 I H R0,PSW2          HP211510
154 FPSR R1,R0          HALT PROCESSOR TILL INTERRUPTED          HP211520
155 R START3          HP211530
156 *
157 * PUNCH INTERRUPT RECEIVED          HP211540
158 *
159 INT2 AIP R0,STAT          HP211550
160 CI HR R0,DEV          HP211560
161 RNE P3          IGNORE IF OTHER DEVICE INTERRUPTS          HP211570
162 I HR STAT,STAT          HP211580
163 BNZ HALT          STATUS SHOULD BE ZERO. HALT IF DU          HP211590
164 WDR DEV,CHAR          PUNCH THE CHARACTER          HP211600
165 I HR CHAR,CHAR          HP211610
166 BNZ READ          READ CHARACTERS TILL TRAILER          HP211620

```

APPENDIX 2 (Continued)

μSPTR/P PROGRAMMING EXAMPLES FOR 16-BIT PROCESSOR

PAGE 4 19:02:25 08/29/77

00FAR 4300 0038R
00FER

167 R HALT
168 END

HP211670
HP211680

A2-6

APPENDIX 2 (Continued)

NO ERRORS 0 SQUEZ PASSES

CAL 04-01

APPENDIX 2 (Continued)

APPENDIX 3
PROGRAMMING EXAMPLES AND FLOW CHARTS FOR 32-BIT PROCESSORS

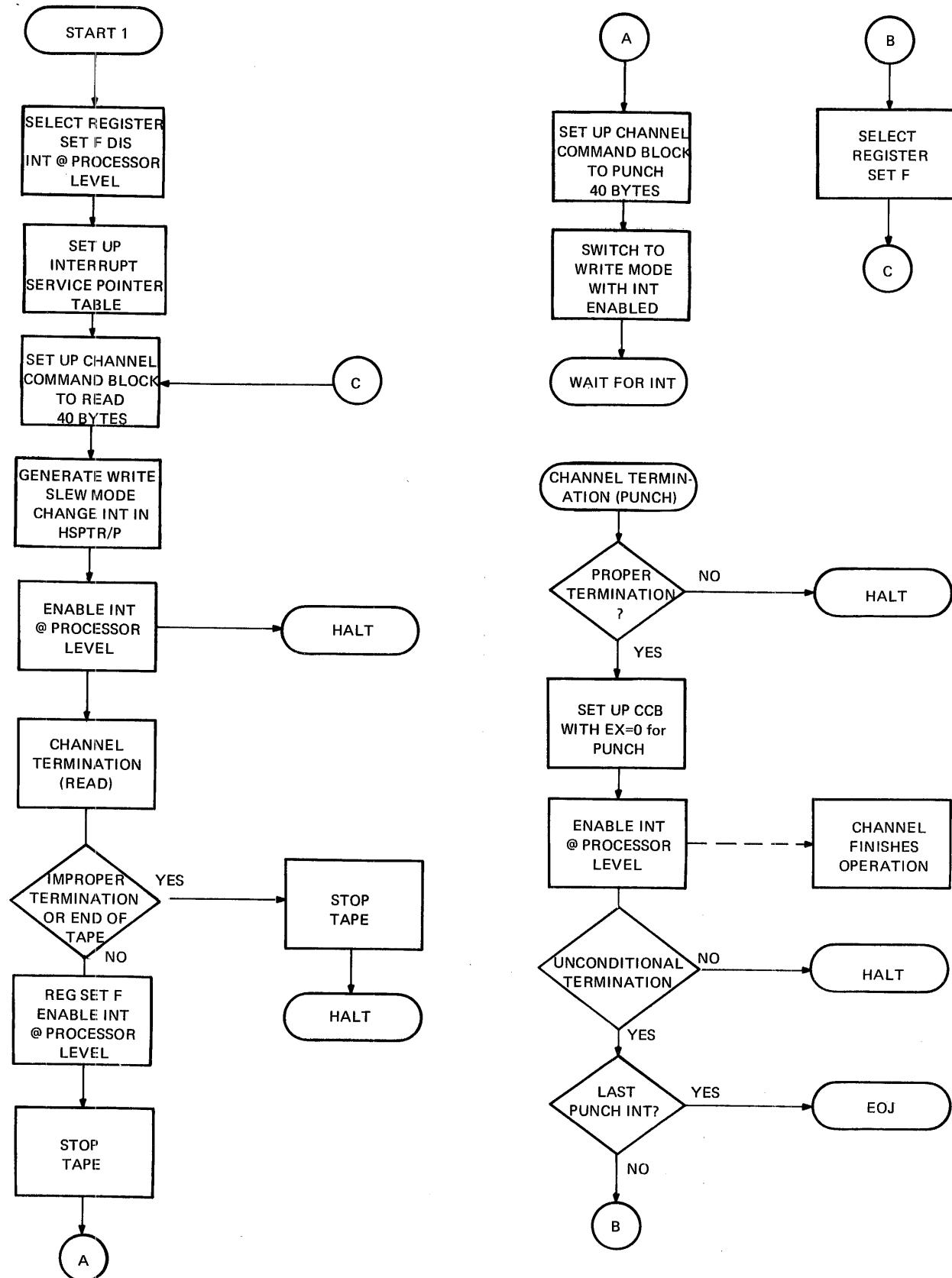


Figure A3-1. Auto-Driver Channel

APPENDIX 3 (Continued)

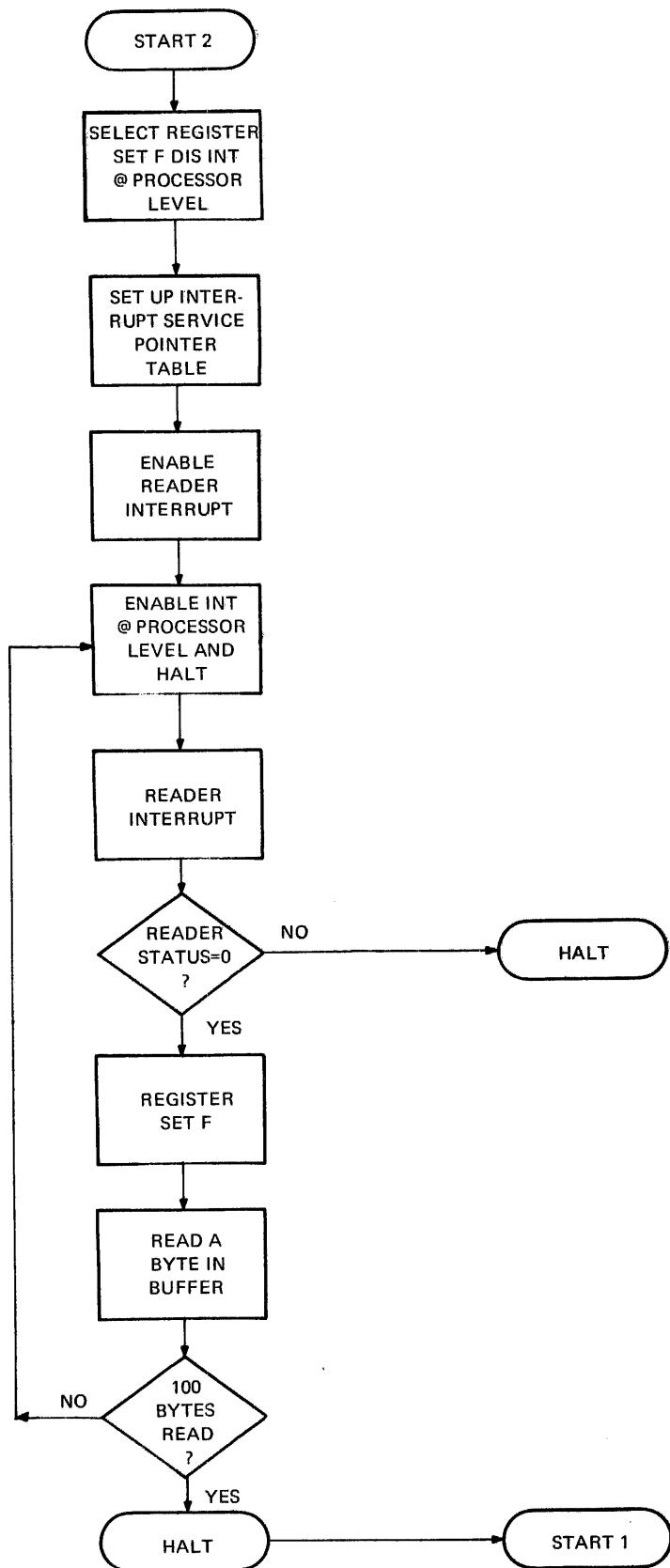


Figure A3-2. Read Tape Under Interrupt Control

PROG= *NONE* ASSEMBLED BY CAL 03-066R04-01 (32-BIT)

```

1      SCRAT          HP310010
2      CROSS          HP310020
3      WIDTH 120      HP310030
4      TARGT 32        HP310040
5      NORX3          HP310050
6      *
7      * THE FOLLOWING PROGRAM READS 40 BYTES FROM READER USING    HP310060
8      * AUTO DRIVER CHANNEL & THEN PUNCHES THAT DATA USING THE    HP310070
9      * AUTO DRIVER CHANNEL. THE PROGRAM HALTS PROCESSOR IF    HP310080
10     * OV, NMTN, FX OR DU BIT(S) SETS IR READER STATUS; OR IF   HP310090
11     * RSY OR DIU BIT SETS IN PUNCH STATUS. CONDITION CODE AFTER  HP310100
12     * THE ADC TRANSFER IS TESTED FOR PROPER TERMINATION. THE   HP310110
13     * ROUTINE LOOPS TILL END OF TAPE IS DETECTED BY READER.   HP310120
14     *
15     * THIS PROGRAM RUNS ON 32-BIT PROCESSOR                  HP310140
16     *
17     * REGISTER ASSIGNMENT                                 HP310150
18     *
19     R0      FQU   0           WORK REGISTER          HP310160
20     R1      FQU   1           WORK REGISTER          HP310170
21     DFV     FQU   2           HOLDS HSPTR/P ADDRESS  HP310180
22     R3      FQU   3           HOLDS HSPTR/P STATUS   HP310190
23     COUNT   FQU   4           HOLDS BYTE COUNT       HP310200
24     R15     FQU   15          EXAMPLE START ADDRESS  HP310210
25     *
26     C      FQU   8           C = 1                 HP310220
27     V      FQU   4           V = 1                 HP310230
28     G      EQU   2           G = 1                 HP310240
29     L      FQU   1           L = 1                 HP310250
30     *
31     *
32     *
33     * READER : SLEW MODE: READ THRU AUTO DRIVER CHANNEL
34     * PUNCH  : PUNCH USING ADC.
35     *
36     START1 IT    R0,Y*F0*          RFG SET F          HP310360
37     FPSR   R1,R0              SFT UP INTERRUPT SFRVICF POINTER TAB  HP310370
38     LHI    R0,HALT            HP310380
39     LHI    R1,X*D0*          HP310390
40     ISP1   STH   R0,0(R1)        HP310400
41     AIS    R1,2               HP310410
42     CIHI   R1,X*2D0*          HP310420
43     RLS    ISP1              HP310430
44     IH    DFV,DEVADR         HP310440
45     IP    R1,DEV              HP310450
46     AR    R1,R1              HP310460
47     IHI    R0,CCW+1          HP310470
48     STH   R0,X*00*(R1)        SFT UP INTERRUPT TABLE ENTRY  HP310480
49     IHI    R15,START1         HP310490
50     *
51     NFXT40 II   R0,Y*F781FFD9*      SET UP CCB          HP310500
52     ST    R0,CCW              TO READ 40 BYTES IN FAST MODE  HP310510
53     IHI    R0,READ             HP310520
54     STH   R0,CCBSUB          SUBROUTINE AFTER READ OPERATION  HP310530
                                         HP310540

```

APPENDIX 3 (Continued)

A3.4

000042I	DE20 80FB	55	OC	DEV,ENSLEW	WRITE/READ MODE CHANGE INTERRUPT	HP310550
000046I	F810 0000 C0F0	56	II	R1,Y'COFO'	R1 = '0000COFO'	HP310560
00004CJ	9501	57	FPSR	R0,R1	HALT PROCESSOR TILL INTERRUPTED	HP310570
00004EI	4300 FFFC	58	RFC	0,*	HANG	HP310580
		59	*			HP310590
		60	*	CHANNEL COMMAND INPUT IS TERMINATED		HP310600
		61	*			HP310610
000052I	42D0 8060	62	READ	RTC C+V+L,STOP	C,V,L FLAGS SHOULD BE RESET NORMALLY STOP WHEN END OF TAPE IS DETECTED	HP310620
		63	*		L = 1 WHEN DU = 1.	HP310630
		64	*		G FLAG SETS FOR PROPER TERMINATION	HP310640
000056I	4320 805C	65	RFC	G,STOP		HP310650
00005AI	F810 0000 40F0	66	LI	R1,Y'40F0'		HP310660
000060I	9501	67	FPSR	R0,R1	ENABLE INT @ PROCESSOR LEVEL	HP310670
000062I	DE20 8000	68	OC	DEV,STOPSLIEW	STOP TAPE MOTION	HP310680
000066I	F800 F785 FFD9	69	II	R0,Y'F785FFD9'		HP310690
00006CI	5000 80B8	70	ST	R0,CCW	TO PUNCH 40 BYTES IN FAST MODE	HP310700
000070I	C800 0080I	71	LHI	R0,PUNCHED		HP310710
000074I	4000 80C4	72	STH	R0,CCBSUB	SUBROUTINE AFTER PUNCH OPERATION	HP310720
		73	*			HP310730
000078I	DE20 80C8	74	OC	DEV,ENWRITE	READ/PUNCH MODE CHANGE INTERRUPT	HP310740
00007CI	4300 FFFC	75	R	*	HANG	HP310750
		76	*			HP310760
		77	*	CHANNEL PUNCH OPERATION IS TERMINATED		HP310770
		78	*			HP310780
000080I	42D0 8036	79	PUNCHED	RTC C+V+L,HALT	C,V,L FLAGS SHOULD BE RESET	HP310790
000084I	4320 8032	80	RFC	G,HALT	G FLAG SETS FOR CORRECT TERMINATION	HP310800
		81	*			HP310810
000088I	F800 F705 FFD9	82	LI	R0,Y'F705FFD9'		HP310820
00008EI	5000 8096	83	ST	R0,CCW	EXECUTE BIT IS RESET FOR	HP310830
000092I	C800 00A6I	84	IHI	R0,LASTINT	UNCONDITIONAL ADC TRANSFER TO	HP310840
000096I	4000 80A2	85	STH	R0,CCBSUB	'LASTINT' AFTER LAST PUNCH INT	HP310850
		86	*		IS CLEARED.	HP310860
00009AI	F810 0000 40F0	87	II	R1,Y'40F0'		HP310870
0000A0I	9501	88	FPSR	R0,R1	ENABLE INT @ PROCESSOR LEVEL	HP310880
0000A2I	4300 FFFC	89	R	*	HANG	HP310890
		90	*			HP310900
0000A6I	42D0 8010	91	LASTINT	RTC C+V+L,HALT	C,V,G,L FLAGS SHOULD BE RESET	HP310910
0000AAI	F810 0000 00F0	92	II	R1,Y'F0'		HP310920
0000R0I	9501	93	FPSP	R0,R1	REGISTER SET F	HP310930
0000R2I	4300 FF7A	94	R	NEXT40	TO READ & PUNCH NEXT 40 BYTES	HP310940
		95	*			HP310950
0000R6I	DE20 8089	96	STOP	OC DEV,STOPSLIEW	STOP TAPE MOTION	HP310960
0000RAI	C810 080F	97	HALT	IHI R1,X'080F'		HP310970
0000REI	1114	98	SLLS	R1,4	R1 = '000080F0'	HP310980
0000RCI	9501	99	FPSP	R0,R1	HALT PROCESSOR	HP310990
0000C2I	030F	100	RR	R15	START OVER	HP311000
		101	*			HP311010
		102	*			HP311020
0000C4I	F810 0000 00F0	103	*	READER : INCREMENT MODE		HP311030
0000CAI	9501	104	*	NO PUNCH		HP311040
0000RCI	C8F0 00C4I	105	*			HP311050
		106	*	TO READ DATA UNDER INTERRUPT CONTROL		HP311060
		107	*			HP311070
		108	START2	LI R1,Y'F0'		HP311080
		109	FPSR	R0,R1	SELECT FULL WORD MODE, REG SET 15	HP311090
		110	IHI	R15,START2		HP311100

APPENDIX 3 (Continued)

HSPTR/P PROGRAMMING EXAMPLES FOR 32-BIT PROCESSOR

PAGE 3 19:03:36 08/29/77

0000000I	0744	111	XR	COUNT,COUNT		HP311110
0000002I	C800 00BAI	112	I HI	R0,HALT	SET UP INTERRUPT SERVICE POINTER TAB	HP311120
0000006I	C810 00D0	113	I HI	R1,X'D0'		HP311130
00000DAI	4001 0000	114	ISP2	STH R0,0(R1)		HP311140
00000DEI	2612	115	AIS	R1,2		HP311150
00000F0I	C510 02D0	116	CLHI	R1,X'2D0'		HP311160
00000F4I	2085	117	PLS	ISP2		HP311170
00000F6I	4810 8054	118	I H	R1,DEVADR		HP311180
00000FAI	1111	119	SLLS	R1,1		HP311190
00000FCI	C800 0108I	120	I HI	R0,INT		HP311200
00000FOI	4001 00D0	121	STH	R0,X'D0'(R1)	SET UP X'D0' + 2(DEV ADR) LOCATION	HP311210
		122	*			HP311220
0000F4I	4820 8046	123	LH	DEV,DEVADR	GET DEVICE ADDRESS	HP311230
0000F8I	DE20 8046	124	OC	DFV,ENINCR	ENABLE, INCR MODE	HP311240
00000FCI	F810 0000 C0F0	125	*		THIS COMMAND GENERATES FIRST INT.	HP311250
000102I	9501	126	LOOP	IT R1,Y'00000C0F0'		HP311260
000104I	4300 FFFC	127	FPSR	R0,R1	HALT TILL INTERRUPTED	HP311270
		128	R	*	HANG	HP311280
		129	*			HP311290
000108I	0833	130	INT	LHR R3,R3	REG SET 0	HP311300
00010AI	4230 FFAC	131	RN7	HALT	HALT WHEN NON-ZERO STATUS	HP311310
00010EI	F810 0000 00F0	132	LT	R1,Y'F0'		HP311320
000114I	9501	133	FPSR	R0,R1	REG SET 15	HP311330
000116I	DB24 802B	134	RN	DEV,BUFFER0(COUNT)		HP311340
00011AI	2641	135	ATS	COUNT,1		HP311350
00011CI	C540 0064	136	CLHT	COUNT,100		HP311360
000120I	4280 FFD8	137	RL	LOOP	LOOP TILL 100 BYTES ARE READ.	HP311370
000124I	4300 FF92	138	R	HALT		HP311380
		139	*			HP311390
		140	*			HP311400
		141	*	* DATA CONSTANTS & STORAGE USED IN ABOVE EXAMPLES		HP311410
		142	*			HP311420
		143	*			HP311430
000128I	0000 0000	144	CCW	DCY 0	CHANNEL COMMAND BLOCK	HP311440
00012CI	0000 016CI	145	DC	BUFFER0+39		HP311450
000130I	0000 0000	146	DCY	0,0+0		HP311460
000134I	0000 0000					
000138I	0000 0000					
00013CI	0052I	147	CCBSUB	DC Z(READ)	SUBROUTINE ADDRESS	HP311470
		148	*			HP311480
00013EI	0013	149	DEVADR	DCX 13	HSPTR/P ADDRESS	HP311490
000140I	C2	150	DWRITE	DR X'C2'	DISARM, PUNCH	HP311500
000141I	55	151	ENSLEW	DR X'55'	EN, RUN, SLEW, RD	HP311510
000142I	59	152	ENINCR	DR X'59'	EN, RUN, INCR, RD	HP311520
000143I	E5	153	STOPSLEW	DR X'E5'	DISARM, STOP, SLEW, RD	HP311530
000144I	42	154	ENWRITE	DR X'42'	EN, PUNCH	HP311540
		155	*			HP311550
000145I		156	BUFFER0	DS 100	DATA BUFFER FOR EXAMPLE 2	HP311560
		157	*			HP311570
0001^AI		158	FND			HP311580

APPENDIX 3 (Continued)

NO ERRORS 0 SQUEZ PASSES

CAL 04-01

PUBLICATION COMMENT FORM

Please use this postage-paid form to make any comments, suggestions, criticisms, etc. concerning this publication.

From _____ Date _____

Title _____ Publication Title _____

Company _____ Publication Number _____

Address _____

FOLD

FOLD

Check the appropriate item.

Error Page No. _____ Drawing No. _____

Addition Page No. _____ Drawing No. _____

Other Page No. _____ Drawing No. _____

Explanation:

CUT ALONG LINE

FOLD

FOLD

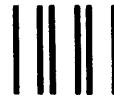
Fold and Staple
No postage necessary if mailed in U.S.A.

STAPLE

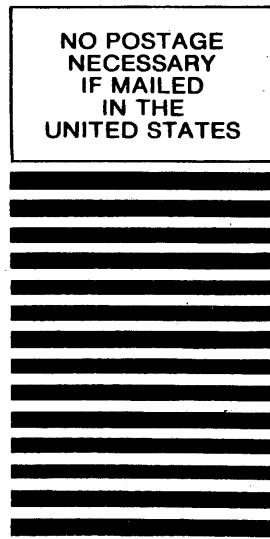
STAPLE

FOLD

FOLD



NO POSTAGE
NECESSARY
IF MAILED
IN THE
UNITED STATES

A standard POSTNET barcode is located below the horizontal line of bars.

BUSINESS REPLY MAIL

FIRST CLASS

PERMIT NO. 22

OCEANPORT, N.J.

POSTAGE WILL BE PAID BY ADDRESSEE

PERKIN-ELMER

Computer Systems Division

2 Crescent Place

Oceanport, NJ 07757

TECH PUBLICATIONS DEPT. MS 322A

FOLD

FOLD

STAPLE

STAPLE