

# LLL 8080 Basic Interpreter Program

## PART II

*By John Dickenson and Jerry Barber*

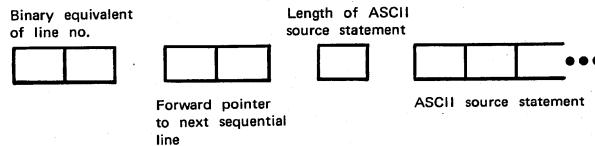
### INTRODUCTION

This article is part #2 of a series of four articles covering the LLL 8080 BASIC Interpreter program released to the public domain by Lawrence Livermore Laboratories. This article covers the description of the BASIC Interpreter and includes the assembly listing of the LLL 8080 BASIC Interpreter program.

### DESCRIPTION OF BASIC INTERPRETER

Following is a brief description of the BASIC interpreter. Hopefully, with this description, it will not be a major project to modify the BASIC to satisfy the reader's specific needs.

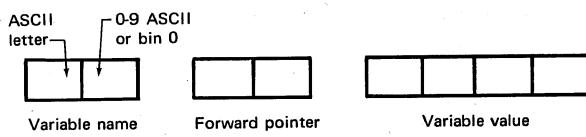
**Formats** — Source statements are stripped of blanks on input (character strings enclosed in " "s are an exception) and stored as is in memory, using the following format:



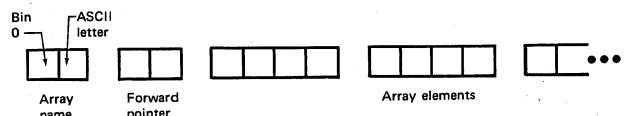
The forward pointer links statements by ascending line numbers. The last line's forward pointer (supposedly an end statement) has value  $177777_8$  to indicate end of the list.

The symbol table is built up at run time and begins after the most recently entered source statement (the variable STSPAC points to where the symbol table will start). Symbol table entries are shown below:

#### SCALAR-VARIABLE FORMAT



#### ARRAY-VARIABLE FORMAT



**Subroutines** — Following is a list of potentially useful subroutines, with a brief description of each subroutine:

- ALPHA — Value pointed to by H and L is tested to see if it is an ASCII letter.  
CY = 1 => Yes  
CY = 0 => No
- NUMB — Same as above but tests for a decimal number (ASCII 0-9).
- CHAR2 — Inputs a character from the teletype to a register.
- CHAR5 — Same as above for HSR (High Speed Paper Tape Reader).
- CHK1 — Checks to see if HL are equal to  $177777_8$  (-1).  
CY = 1 => Yes  
CY = 0 => No.
- CONV (CVRT) — One of the floating-point routines. Converts floating-point number to a character string. Output is padded to the output buffer.
- COPDH — Copies floating-point number pointed to by D, E to location pointed to by H, L; uses copy.
- COPY — One of the floating-point routines. Copies floating-point value pointed to by A, L to location pointed to by H, C.
- CUB — Converts the integer-character string pointed to by H, L to its binary equivalent. Vale returns in D, E registers.
- DCOMP — Double-byte comparison routine. Compares value in CB to the value in ED.

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Z = 1 =>	CB = ED
CY = 1 =>	CB > ED
CY = 0 =>	CB < ED.
DFXL	— One of the floating-point routines. Used to float an unsigned integer H, L point to first of four bytes; integer is right justified in first three bytes.
EVAL	— Evaluates an expression the first element of which is pointed to by H, L and the length of which is in C. Used to evaluate expressions wherever they are legal in BASIC. C usually contains the length of the source statement line containing the expression.
FINPT	— One of the floating-point routines. Converts character string to floating-point number. The variable HLINP contains a pointer to the character string, and the variable CREG contains the length of line containing character string. Mode = 0 => data comes from teletype (i.e., only delimiters are g's). Mode = 1 => data comes from source statements.
FIX	— Fixes a floating-point number. DE points to number to be fixed. Error code 13 is given if number is too big to fix.
FSYM	— Finds symbols in symbol table. BC contains symbol. Returns with HL pointing to symbol value. CY = 1 => symbol was found. CY = 0 and a scalar => symbol not found, but inserted and initialized to 0. CY = 0 and an array => not found, no action taken: HL are meaningless.
LADD	— Floating-point add routine.
LSUB	— Floating-point subtract routine.
LOIU	— Floating-point divide routine.
LMUL	— Floating-point multiply routine.
LMCM	— One of the floating-point routines. Compares two floating-point values, HL Point to first floating-point values and HB point to second floating-point value. z = 1 => Equality Cy=1 => first < second (Note: compares absolute only, does not reference mantissa sign.)
MCHK	— Waits for flag from port 3. Proper mask is sent in register B.
MEMFUL	— Checks to see if memory is full. HL point to location of memory to be checked. Memory is considered full if it is within 50 <sub>10</sub> locations of the current value of stack pointer.
MULT	— Multiplies two two-byte binary numbers. HL point to last byte of four bytes. First two contain first number. Last two contain second number. Answer returns in BCDE.

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NSRCH	— Routine to locate source line in memory passed binary value of line number in DE. Returns address of line in HL, CY=1 => not found.
OUTR	— Used by CONV (CURT) to pad output to output buffer.
PAD	— Pads characters to output buffer. A contains character; B contains number of pads.
SYMSRT	— Checks a character string to see if it is a BASIC symbol. HL contains address pointing to 1st character of symbol, C contains length of line that contains symbol. A contains type of symbol sought. 0=command 1=keyword z=operator or delimiter 3=function
	Returns with 377 <sub>8</sub> in a register if nothing found. Otherwise A contains symbol number in appropriate KDAT table. Thus, for symbol type 2, if a 4 is returned, the symbol found was the fourth one (starting with 0) in table KDAT3 (KDAT concatenated with 2 and 1 or A'). CIS is updated, but HL is not.
TTYIW	— Inputs a line from teletype. Stores starting address at location pointed to by HL. Line edits. Returns length of line in A register (maximum line length is 72 characters).
VALUE	— Called with HL pointing to A variable, constant, or function; C contains line length, returns with DE pointing to floating-point value. HL, C are updated.
VAR	— Called with HL pointing to character string, C has line length. Determines if character string is a variable. If so, returns with CY=1, DE pointing to value (subscripts of arrays are evaluated, etc.). HL, C updated. If not, a variable returns CY=0, HL, C untouched.
WRIT	— Dumps contents of output buffer to teletype. Uses entry WRIT1 with, D register equal to one to suppress CR/LF.
ZROL	— Part of floating-point subroutines. Writes a floating-point zero, starting at location pointed to by HL.

The preceding list contains those subroutines most likely to be used by someone modifying BASIC. If you plan on using one of the routines, you should examine it and its comments carefully.

Variables — Following is a list of interpreter variables, with a description of each variable:

MEMST	— Assembly time variable. Contains the first available RAM location. This is where active variables start.
MEMEND	— Assembly time variable. Contains the last available location in RAM.

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SEND	— Has value 6, used with RST instruction to print characters via ODT.
OBUFF	— Output buffer, the first location contains the number of characters in the buffer + 1.
IBUF	— Input buffer, occupies same area as OBUFF.
STLINE	— Points to first source line to be executed. If no source, contains 177777 <sub>8</sub> .
NLINE, NL2, NL4, NL6	— Contain address, binary-equivalent line number, forward pointer, and length of next input line.
KL1NE, KL2, KL4, KL6	— Same as above, but used by a subroutine that inserts lines in sequential order (insert).
PLINE, PL2, PL4, PL6	— Subroutine insert to order statements sequentially.
KASE, LEN	— Temporary storage for command mode routines.
MULT1, MULT2	— Used to store binary values to be multiplied.
SBSAV	— Temporary storage for call-statement processor.
STSPAC	— Next available location in memory, symbol table starts here at run time.
LPNT	— Pointer to the current line at run time.
CPNT	— Pointer to current character in current line at run time.
KFPNT	— Point to next sequential line at run time.
FREG1, FREG2	— Two floating-point registers.
HLINP, CREG	— Temporary storage for HL and C registers for routine INP.
NXTSP	— Pointer to next available space of memory for symbol table.
GREG	— General register, in and out instructions are stored here and executed for get and put functions.
MODE	— Indicates to INP routine whether input data comes from source or teletype.
MESCR	— Temporary storage for call-statement processor. Points to next available space

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Some of the above variables occupy the same area of memory. This is because some variables are used only in the command mode and others only at runtime. To conserve space, they share the same memory locations.

New BASIC Statements — To add additional statements to the BASIC, use the following procedure. First, insert the statement keyword in the data tables for subroutine SYMSRT. Then, insert the starting address of the statement processor in the interpreter JUMP table. Finally, the statement processor itself must be inserted.

The keyword must be entered in the table KDAT2. The first byte must be the keyword length and the next bytes hold the ASCII-coded keyword. The table must end with A 377<sub>8</sub>. If the keyword is the Nth entry in the table, on return from SYMSRT, the A register will hold N-1 if the keyword is found.

The starting address of the statement processor must be inserted into table JTBL. The order of keywords in KDAT2 must correspond with statement processor addresses in JTBL since, on return from SYMSRT, the A register times two is used as offset in JTBL to determine processor address.

The statement processor must be placed somewhere in memory. Generally, the first thing done in the statement processors is to load the pointer to the statement (LHLD CPNT) and increment past the keyword (since HL is not updated by SYMSRT). On entry, C contains the number of characters in the line minus those checked by SYMSRT. The end of the processor should be a "JMPIEND" instruction.

New Functions — New functions must be added to SYSSRT Data Table KDAT4 in the same manner as for key words. The function itself must be placed in subroutine "VALUE." Presently, the only function in VALUE is GET.

Message Lines — The following description tells how to incorporate messages into BASIC output routines. Currently, to output a message to the teletype, the user executes an LXI H,ODATA, then a call to FORMK where K is an integer indicating which message is wanted (i.e., K=z indicates "TURN ON PUNCH"). FORM pads the message into the output buffer. Then A "CALL WRIT" writes the contents of the buffer.

Suppose the message "POTATO BASIC" is to be added. Preceding the form 9 instruction, we will insert "FOR10: INR L." At the end of the ODATA table, we



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1397 CF DB T11 OR 2000
1397 D2 DB T11 OR 2000 ;NEXT
1398 04 CE DB 4,*T11 OR 2000 ;NEXT
139A C5 DB T11 OR 2000
139B D6 DB T11 OR 2000
139C D4 DB T11 OR 2000
139D FF DB 3770

;DEIMITERS HAVE FOLLOWING VALUES:
;< 0
;> 1
;= 3
;: 5
;THEN 6
;TO 7
;STEP 8
;* 10
;/
;+
;-
;11
;12

139E 01 BC 01 dE KDAT3: DB 1,2760,1,2760 ;<,>
139A 01 A0 01 BD KDAT3: DB 1,2540,1,2750 ;<,>
139G 01 A9 DB 1,2510 ;<,>
139H 00 BB DB 1,*+2000 ;<,>
13AA 04 DB 1,*+2000 ;THEN
13AB D4 DB T11 OR 2000
13AC D8 DB T11 OR 2000
13AD 00 DB T11 OR 2000
13AE CE DB T11 OR 2000
13AF 02 DB 2 ;TO
13B0 74 DB T11 OR 2000
13B1 CF DB T11 OR 2000 ;TO
13B2 04 DB 4 ;STEP
13B3 03 DB T11 OR 2000
13B4 04 DB T11 OR 2000
13B5 C5 DB T11 OR 2000
13B6 D5 DB T11 OR 2000
13B7 71 AA DB 1,*+2000
13B8 01 AF 01 AB DB 1,2550,1,2530 ;<,>,+*
13B9 01 AD DB 1,2550 ;<,>,+*
13B9 03 D7 C5 D5 D4 KDAT4: DB 3,3070,3050,3240 ;GET
13C0 03 D0 05 D4 DB 3,3250,3240 ;PUT
13C8 FF DB 3770

***** ROUTINE TO INPUT SOURCE LINE FROM TTY-- PASSED ADD OF FIRST CHAR IN HL. RETURNS LENGTH OF LINE IN REG A *****

13CA F5 TTYIN: PUSH H
13CA 00 00 MVI B,0
13CA 00 OF TINI: CALL CHAR2
13CF CEE 00 CPI 210
13D1 CA 01 14 JZ 2105 ;CNTRL Y?
13D2 FA FE 13 CPI 3770 ;RUBOUT?
13D3 D6 13 JZ 107
13D9 FE DF JZ 107 ;BACK ARROW (RUBOUT)?
13D8 CA F9 13 JZ TIN2+3
13D9 FA CC 13 CPI 2120 ;LF?
13E3 CEE 80 14 CPI 2150 ;CR
13E8 CEE 00 14 JZ TIN4 ;FORM FEED?
13EA CA CC 13 JZ 2101 ;IGNORE
13ED 77 MOV M,A
13EF 02 INX H
13FO CD 14 15 CALL MEMFJL

13F3 C3 CC 13 JMP TINI
13F6 2E DF TIN2: MVI A,3370
13F6 28 RET SEND ;PRINT VIA ODT
13FA 05 DCX B
13FB F1 13 DCR B
13FC F1 AF PIP H
13FD C9 REX H
1400 30 UC TINS: MVI A,3340
1403 F7 RET
1404 3E 00 TINSA: MVI A,0
1405 F9 POP H
1407 F9 RET
1408 3E 8A TIN4: MVI A,2120
1408 90 00 TIN4A: PST SEND ;PRINT VIA UDT
1409 E1 PIP H
1409 78 MOV A,B
1409 R9 CMP C
1410 C8 RZ

***** ROUTINE TO REMOVE BLANKS FROM SOURCE UNLESS ENCLOSED IN *****

1411 F5 PUSH D ;SAVE REG'S
1411 F6 PUSH H
1411 1E A2 MVI A,*+2000 ;INIT E FOR COMPARES
1411 1E 00 PK1: XKA D,A ;CLEAR A
1411 AF CPI D ;CHECK INPUT MODE
1411 76 MOV A,M ;WITHIN QUOTE STRING
1411 C2 ZH 14 JNZ 0STRJ ;IS IT 1ST "?"
1411 B0 14 CMP D ;INC - PDELIM
1411 C2 26 14 JZ 107 ;TYPE FLAG
1411 C3 26 14 JMP QSTR1 ;CONTINUE
1420 CA 30 14 LPI1: 240Q ;IS IT A SPACE?
1420 RR 30 14 USTRG: CMP E ;YES LEAVE OUT
1420 GE 30 14 JNZ D $+4 ;NO - CONTINUE
1420 D0 05 DCR H ;RESET FLAG
1430 F3 USTR1: XTHL ;SAVE DESTINATION ADDRESS
1431 F7 MOV M,A
1431 F9 INP H ;BUMP PTRN
1431 F9 INP C ;BUMP CNT
1431 F9 INP H ;BUMP CNT * CNT
1436 05 DC PK2: INX C
1437 C2 18 14 JNZ PK1 ;DER INPUT LINE CHAR CN
1438 79 MOV A,C ;NORM GO AGAIN
1439 F1 POP H ;RESTORE REG'S, RETURN
1440 F1 POP H
1440 F1 POP D

ROUTINES TO PAD MESSAGES TO OUTPUT BUFFER.
;FOR11 PADS "UNDERLINE"
;FOR11 PADS "OVERLINE"
;FOR10 PADS "ZERO DIVIDE"
;FOR43 PADS "INPUT FULL! TRY AGAIN"
;FOR43 PADS "MEMORY FULL"
;FOR43 PADS "WHAT?"
;FOR44 PADS "IN LINE"
;FOR24 PADS "TURN ON PUNCH"
;FOR24 PADS "READY"
;FOR11 PADS SOURCE LINE PASSED ADDRESS OF LENGTH OF LINE IN HL REG C
;FOR46 PADS CHAR STRING PASSED ADD OF FIRST CHAR IN HL LENGTH OF STRING IN REG C

1441 2C FOR12: INR L ;THE ENTRY POINT INCREM
1441 2C FOR11: INR L ;PROPER DATA POINT
1442 2C FORM9: INR L
1443 2C FORM8: INR L
1444 2C FORM7: INR L
1445 2C FORM6: INR L
1446 2C FORM5: INR L
1446 2C FORM2: INR L
1447 4E FORM51: INR L,H ;POINT TO PROPER BUFFER
1447 79 FORM51: MOV C,H ;MOVE LENGTH INTO C
1447 F9 FORM51: MOV A,C ;AND STORE IN A
1448 F0 CPI D ;IT IS IT?
1448 F8 RZ
1448 23 FL: INX H ;INCREMENT TO GET FIRST
1448 7E FORM6: MOV A,M ;THE PAD LOOP
1450 06 01 MVI B,1
1452 CD AD 12 CALL PAD
1453 DD 00 RET
1454 4C 14 JNZ FI RET

***** THE CODE FPM HERE TO THE NEXT LINE OF **S MUST BE ON D *****

1455 64 UDATA: DB ODATA1 AND 3770
1455 65 DB ODATA2 AND 3770
1455 78 DB ODATA3 AND 3770
1455 81 DB ODATA4 AND 3770
1455 88 DB ODATA5 AND 3770
1456 91 DB ODATA6 AND 3770
1456 92 DB ODATA7 AND 3770
1456 93 DB ODATA8 AND 3770
1456 94 DB ODATA9 AND 3770
1456 95 DB ODATA10 AND 3770
1456 96 DB ODATA11 AND 3770
1456 97 DB ODATA12 AND 3770
1456 98 DB ODATA13 AND 3770
1456 99 DB ODATA14 AND 3770
1456 9A DB ODATA15 AND 3770
1456 9B DB ODATA16 AND 3770
1456 9C DB ODATA17 AND 3770
1456 9D DB ODATA18 AND 3770
1456 9E DB ODATA19 AND 3770
1456 9F DB ODATA20 AND 3770

1456 4E 20 4F 4E
1456 4F 20 50 4E
1456 50 20 55 4E
1456 51 20 59 4E
1456 52 20 52 4E
1456 53 20 56 4E
1456 54 20 49 4E
1456 55 20 44 4E
1456 56 20 41 4E
1456 57 20 48 4E
1456 58 20 45 4E
1456 59 20 42 4E
1456 60 20 39 4E
1456 61 20 36 4E
1456 62 20 33 4E
1456 63 20 30 4E
1456 64 20 27 4E
1456 65 20 24 4E
1456 66 20 21 4E
1456 67 20 18 4E
1456 68 20 15 4E
1456 69 20 12 4E
1456 70 20 09 4E
1456 71 20 06 4E
1456 72 20 03 4E
1456 73 20 00 4E
1456 74 19 59 4E
1456 75 19 56 4E
1456 76 19 53 4E
1456 77 19 50 4E
1456 78 19 47 4E
1456 79 19 44 4E
1456 7A 19 41 4E
1456 7B 19 38 4E
1456 7C 19 35 4E
1456 7D 19 32 4E
1456 7E 19 29 4E
1456 7F 19 26 4E
1456 80 19 23 4E
1456 81 19 20 4E
1456 82 19 17 4E
1456 83 19 14 4E
1456 84 19 11 4E
1456 85 19 08 4E
1456 86 19 05 4E
1456 87 19 02 4E
1456 88 19 00 4E
1456 89 18 59 4E
1456 8A 18 56 4E
1456 8B 18 53 4E
1456 8C 18 50 4E
1456 8D 18 47 4E
1456 8E 18 44 4E
1456 8F 18 41 4E
1456 90 18 38 4E
1456 91 18 35 4E
1456 92 18 32 4E
1456 93 18 29 4E
1456 94 18 26 4E
1456 95 18 23 4E
1456 96 18 20 4E
1456 97 18 17 4E
1456 98 18 14 4E
1456 99 18 11 4E
1456 9A 18 08 4E
1456 9B 18 05 4E
1456 9C 18 02 4E
1456 9D 18 00 4E
1456 9E 17 59 4E
1456 9F 17 56 4E
1456 A0 17 53 4E
1456 A1 17 50 4E
1456 A2 17 47 4E
1456 A3 17 44 4E
1456 A4 17 41 4E
1456 A5 17 38 4E
1456 A6 17 35 4E
1456 A7 17 32 4E
1456 A8 17 29 4E
1456 A9 17 26 4E
1456 AA 17 23 4E
1456 AB 17 20 4E
1456 AC 17 17 4E
1456 AD 17 14 4E
1456 AE 17 11 4E
1456 AF 17 08 4E
1456 B0 17 05 4E
1456 B1 17 02 4E
1456 B2 17 00 4E
1456 B3 16 59 4E
1456 B4 16 56 4E
1456 B5 16 53 4E
1456 B6 16 50 4E
1456 B7 16 47 4E
1456 B8 16 44 4E
1456 B9 16 41 4E
1456 BA 16 38 4E
1456 BB 16 35 4E
1456 BC 16 32 4E
1456 BD 16 29 4E
1456 BE 16 26 4E
1456 BF 16 23 4E
1456 C0 16 20 4E
1456 C1 16 17 4E
1456 C2 16 14 4E
1456 C3 16 11 4E
1456 C4 16 08 4E
1456 C5 16 05 4E
1456 C6 16 02 4E
1456 C7 16 00 4E
1456 C8 15 59 4E
1456 C9 15 56 4E
1456 C0 15 53 4E
1456 C1 15 50 4E
1456 C2 15 47 4E
1456 C3 15 44 4E
1456 C4 15 41 4E
1456 C5 15 38 4E
1456 C6 15 35 4E
1456 C7 15 32 4E
1456 C8 15 29 4E
1456 C9 15 26 4E
1456 C0 15 23 4E
1456 C1 15 20 4E
1456 C2 15 17 4E
1456 C3 15 14 4E
1456 C4 15 11 4E
1456 C5 15 08 4E
1456 C6 15 05 4E
1456 C7 15 02 4E
1456 C8 15 00 4E
1456 C9 14 59 4E
1456 C0 14 56 4E
1456 C1 14 53 4E
1456 C2 14 50 4E
1456 C3 14 47 4E
1456 C4 14 44 4E
1456 C5 14 41 4E
1456 C6 14 38 4E
1456 C7 14 35 4E
1456 C8 14 32 4E
1456 C9 14 29 4E
1456 C0 14 26 4E
1456 C1 14 23 4E
1456 C2 14 20 4E
1456 C3 14 17 4E
1456 C4 14 14 4E
1456 C5 14 11 4E
1456 C6 14 08 4E
1456 C7 14 05 4E
1456 C8 14 02 4E
1456 C9 14 00 4E
1456 C0 13 59 4E
1456 C1 13 56 4E
1456 C2 13 53 4E
1456 C3 13 50 4E
1456 C4 13 47 4E
1456 C5 13 44 4E
1456 C6 13 41 4E
1456 C7 13 38 4E
1456 C8 13 35 4E
1456 C9 13 32 4E
1456 C0 13 29 4E
1456 C1 13 26 4E
1456 C2 13 23 4E
1456 C3 13 20 4E
1456 C4 13 17 4E
1456 C5 13 14 4E
1456 C6 13 11 4E
1456 C7 13 08 4E
1456 C8 13 05 4E
1456 C9 13 02 4E
1456 C0 13 00 4E
1456 C1 12 59 4E
1456 C2 12 56 4E
1456 C3 12 53 4E
1456 C4 12 50 4E
1456 C5 12 47 4E
1456 C6 12 44 4E
1456 C7 12 41 4E
1456 C8 12 38 4E
1456 C9 12 35 4E
1456 C0 12 32 4E
1456 C1 12 29 4E
1456 C2 12 26 4E
1456 C3 12 23 4E
1456 C4 12 20 4E
1456 C5 12 17 4E
1456 C6 12 14 4E
1456 C7 12 11 4E
1456 C8 12 08 4E
1456 C9 12 05 4E
1456 C0 11 59 4E
1456 C1 11 56 4E
1456 C2 11 53 4E
1456 C3 11 50 4E
1456 C4 11 47 4E
1456 C5 11 44 4E
1456 C6 11 41 4E
1456 C7 11 38 4E
1456 C8 11 35 4E
1456 C9 11 32 4E
1456 C0 11 29 4E
1456 C1 11 26 4E
1456 C2 11 23 4E
1456 C3 11 20 4E
1456 C4 11 17 4E
1456 C5 11 14 4E
1456 C6 11 11 4E
1456 C7 11 08 4E
1456 C8 11 05 4E
1456 C9 11 02 4E
1456 C0 11 00 4E
1456 C1 10 59 4E
1456 C2 10 56 4E
1456 C3 10 53 4E
1456 C4 10 50 4E
1456 C5 10 47 4E
1456 C6 10 44 4E
1456 C7 10 41 4E
1456 C8 10 38 4E
1456 C9 10 35 4E
1456 C0 10 32 4E
1456 C1 10 29 4E
1456 C2 10 26 4E
1456 C3 10 23 4E
1456 C4 10 20 4E
1456 C5 10 17 4E
1456 C6 10 14 4E
1456 C7 10 11 4E
1456 C8 10 08 4E
1456 C9 10 05 4E
1456 C0 10 02 4E
1456 C1 10 00 4E
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1456 C4 09 53 4E
1456 C5 09 50 4E
1456 C6 09 47 4E
1456 C7 09 44 4E
1456 C8 09 41 4E
1456 C9 09 38 4E
1456 C0 09 35 4E
1456 C1 09 32 4E
1456 C2 09 29 4E
1456 C3 09 26 4E
1456 C4 09 23 4E
1456 C5 09 20 4E
1456 C6 09 17 4E
1456 C7 09 14 4E
1456 C8 09 11 4E
1456 C9 09 08 4E
1456 C0 09 05 4E
1456 C1 09 02 4E
1456 C2 09 00 4E
1456 C3 08 59 4E
1456 C4 08 56 4E
1456 C5 08 53 4E
1456 C6 08 50 4E
1456 C7 08 47 4E
1456 C8 08 44 4E
1456 C9 08 41 4E
1456 C0 08 38 4E
1456 C1 08 35 4E
1456 C2 08 32 4E
1456 C3 08 29 4E
1456 C4 08 26 4E
1456 C5 08 23 4E
1456 C6 08 20 4E
1456 C7 08 17 4E
1456 C8 08 14 4E
1456 C9 08 11 4E
1456 C0 08 08 4E
1456 C1 08 05 4E
1456 C2 08 02 4E
1456 C3 08 00 4E
1456 C4 07 59 4E
1456 C5 07 56 4E
1456 C6 07 53 4E
1456 C7 07 50 4E
1456 C8 07 47 4E
1456 C9 07 44 4E
1456 C0 07 41 4E
1456 C1 07 38 4E
1456 C2 07 35 4E
1456 C3 07 32 4E
1456 C4 07 29 4E
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1456 C1 07 08 4E
1456 C2 07 05 4E
1456 C3 07 02 4E
1456 C4 07 00 4E
1456 C5 06 59 4E
1456 C6 06 56 4E
1456 C7 06 53 4E
1456 C8 06 50 4E
1456 C9 06 47 4E
1456 C0 06 44 4E
1456 C1 06 41 4E
1456 C2 06 38 4E
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1456 C5 06 00 4E
1456 C6 05 59 4E
1456 C7 05 56 4E
1456 C8 05 53 4E
1456 C9 05 50 4E
1456 C0 05 47 4E
1456 C1 05 44 4E
1456 C2 05 41 4E
1456 C3 05 38 4E
1456 C4 05 35 4E
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1456 C6 05 29 4E
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1456 C5 05 02 4E
1456 C6 05 00 4E
1456 C7 04 59 4E
1456 C8 04 56 4E
1456 C9 04 53 4E
1456 C0 04 50 4E
1456 C1 04 47 4E
1456 C2 04 44 4E
1456 C3 04 41 4E
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1456 C5 04 05 4E
1456 C6 04 02 4E
1456 C7 04 00 4E
1456 C8 03 59 4E
1456 C9 03 56 4E
1456 C0 03 53 4E
1456 C1 03 50 4E
1456 C2 03 47 4E
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1456 C8 03 00 4E
1456 C9 02 59 4E
1456 C0 02 56 4E
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1456 C2 02 50 4E
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1456 C4 00 56 4E
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1456 C7 00 47 4E
1456 C8 00 44 4E
1456 C9 00 41 4E
1456 C0 00 38 4E
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1456 C9 00 11 4E
1456 C0 00 08 4E
1456 C1 00 05 4E
1456 C2 00 02 4E
1456 C3 00 00 4E
1456 C4 00 59 4E
1456 C5 00 56 4E
1456 C6 00 53 4E
1456 C7 00 50 4E
1456 C8 00 47 4E
1456 C9 00 44 4E
1456 C0 00 41 4E
1456 C1 00 38 4E
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1456 C9 00 47 4E
1456 C0 00 44 4E
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1456 C6 00 59 4E
1456 C7 00 56 4E
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1456 C5 00 32 4E
1456 C6 00 29 4E
1456 C7 00 26 4E
1456 C8 00 23 4E
1456 C9 00 20 4E
1456 C0 00 17 4E
1456 C1 00 14 4E
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## **SOFTWARE SECTION**

## **MICROCOMPUTER DEVELOPMENT SOFTWARE**

## SOFTWARE SECTION

## MICROCOMPUTER DEVELOPMENT SOFTWARE

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17ED E5 21 7C 21 PUSH H ;SAVE REG_H,L
17F1 CD A8 17 CALL COPDH ;COPY IT
17F4 ER XCHG ;RESTORE H,L
17F5 ED 15 19 POP H ;FIX
17F6 ED INX ;INX
17F7 ED INX D ;IREG_D
17F8 ED INX D ;GET LOWEST BYTE TO
17F9 ED LDAX ;MOV D,A
17FA ED INX D ;IOL?
17FB ED INX D ;CHECK FOR J
17FC ED INX D ;CMP H
17FD ED INX D ;JNC ERB
17FE ED INX D ;MOV A,C
17FF ED INX D ;;EOL?
1800 CA 22 1A JZ ERB ;CHECK FOR J
1803 3E A9 MVN A,2510 ;MOV A,2510
1804 0D 0F CMP H
1805 22 1A JNC ERB ;MOV A,H
1809 23 0D INX D ;INX
180A 0D DCR C ;DCR
180B 05 PUSH B ;PUSH
180C C5 PUSH B ;SAVE H,L,B,C
180D 01 77 21 LXI H,GREG ;SEGMENT
1810 21 36 18 LXI H,RINST ;IN RAM, START AT GREG
1811 7E 05 MVN A,E5 ;ADD OF INST
1812 0D NUMB OF BYTES
1813 02 MOV A,H ;LSD BYTES
1814 03 STAX H ;STORE IN RAM
1815 02 INX H ;INX
1816 02 DCR C ;DCR
1817 03 INX H ;INX
1818 02 DCR C ;DCR
1819 1D INX D ;INX
1820 24 15 18 JNZ V1 ;BUMP PTR'S,DCR CNT
1821 72 28 21 MOV H,GREG+1 ;STORE PORT #
1822 23 77 21 JMP H,GREG+2 ;IN RAM
1823 27 79 21 HOME: LXI H,GRFG+2 ;OK TRANSFER
1824 0D 0A DCX H ;SET UP FOR FLOAT
1825 28 0A INX H ;STORE AWAY INPUT
1826 27 AF XRA A ;ZERO OUT HIGHER BYTES
1827 27 AF MOV A,A ;BUT CHAR. DOESN'T MATT
1828 28 DCX H ;DCX
1829 27 MOV H,A ;MOV H,A
1830 11 DC OF CALL DFAL ;FLOAT IT
1831 77 21 LXI H,GREG ;FIX D,E RESTORE C,H,L
1832 0D POP B ;POP
1833 0D POP H ;POP
1834 0D RET ;RET
1835 DB 00 RINST: IN O ;RAM INSTRUCTIONS
1836 24 18 KONT: CALL HOME ;CALL
1837 0D 0A KONB ;NUMBER
1838 0D 0A DCX H ;OK
1839 0D 0A INX H ;INX
1840 3E AE MVN A,250Q ;DEC. PNT.?
1841 0D 0A CMP H ;MOV A,250Q
1842 0E 22 1A JNC ERB ;MOV A,H
1843 0E 01 UKK: MVN A,E5 ;MODE=1, IE., INPUT FROM
1844 0D 0A CALL ROKON ;READ CONSTANT TO GREG
1845 0D 0A JC ER9 ;IF ERROR THEN CY=1
1846 0D 0A PNTS. TO CONSTANT
1847 C9 RET ;RET
1848 . THIS ROUTINE HEADS A CONSTANT INTO GREG FROM ASCII
1849 . ENTER WITH A$1 => DATA AND C
1850 . ENTER WITH A$1 => DATA FROM SOURCE
1851 . RETURN WITH CY=1 => ERROR IN CONVERSION
1852 C9 RET
1853 32 85 21 RDKUN: STA MODE ;SAVE MODE FOR ROUT. IN
1854 29 86 21 SHLD HLIND ;SAVE HL FOR ROUT. INP
1855 32 84 21 STA CREG ;SAVE C FOR ROUT. INP
1856 23 77 21 LXI H,GREG ;WHERE VALUE WILL GO
1857 0D 0A CALL C$CH AND 377Q ;SET UP AND CALL FINPT
1858 2A 88 0F CALL FINT ;RETORE H,L AND C
1859 2A 86 21 LDA CREG ;MOV C,A
1860 2A 84 21 MOV C,A ;MOV C,A
1861 C9 RET ;UCNE
1862 . VAR DECIDES WHETHER A TOKEN IS
1863 . A VARIABLE IF SO CY=0
1864 . ADDRESS IS COMPUTED, SUBSCRIPT IS
1865 . EVALUATED, ETC., RETURNS WITH DE PNTING
1866 . TO A PREVIOUSLY ENCODED H,L,C, UPDATED
1867 . AB DESTROYED
1868 . IF NOT A VARIABLE CY=0
1869 . H,L,C, ARE LEFT UNTOUCHED
1870 CD 22 12 VAR: CALL ALPHA ;1ST CHAR A LETTER?
1871 0D 0A INX H ;NO-NOT VAR.
1872 0D 0A DCR C ;BUMP PTR'S
1873 C2 7F 18 SC1: JNZ MORE ;MORE TO LINE
1874 0F 00 PUSH B ;SAVE B,EQD
1875 0D 0A HLT C ;SET SINGLE LETTER
1876 0D 0A INR B ;IVAR TO B
1877 0D 0A INX H ;INX
1878 0D 0A JMP SCALR ;SCALR
1879 CD B1 18 MORE: CALL ALPHA ;2ND A LETTER?
1880 0D 0A PUSH B ;ISO FAR SU GOOD
1881 0D 0A SAVC ;SAVE C
1882 0D 02 ED F7 12 CALL SYMSRT ;CHECK FOR DELIMITER
1883 0D 0A INR B ;INR
1884 0D 0A JNZ SC1 ;YES?
1885 0D 0A INX H ;INX
1886 0D 0A INR B ;INR
1887 0D 0A JNC BUPT ;BACK UP PTR'S
1888 0D 0A JC CY0 ;CY=0 AND RET
1889 C9 RET ;RET
1890 UL 0D 0A SFSG: CALL NU$d ;TEST FOR NUMBER
1891 0D 0A JNC ARCK ;MAYBE AN ARRAY
1892 0D 0A INX H ;TEST SCALAR
1893 0D 0A DCR C ;BUMP PTR'S
1894 0D 0A PUSH B ;FOL
1895 0D 0A SLOAD ;SAVE C
1896 0D 0A INR B ;TEST FOR LEGAL
1897 0D 0A CALL SYMSRT ;TEST FOR SYMSRT
1898 0D 0A INR B ;GET C BACK
1899 0D 0A INR B ;TESTIMETER FOUND?
1900 0D 0A JNC ER8 ;HLLIMITER FOUND?
1901 0D 0A SLOAD: DCX H ;MOVE BACK
1902 0D 0A PUSH B ;SAVE C
1903 0D 0A MU C,H ;GET VAR. INTO
1904 0D 0A INR B ;HLLIMITER
1905 0D 0A INX H ;INX
1906 0D 0A INR B ;INR
1907 0D 0A SCALR: XCHG FSYM ;SAVE H,L IN U,E
1908 0D 0A XCHG FSYM ;GET PTR TO VALUE
1909 0D 0A POP B ;ROTATE PTR TO DE
1910 0D 0A GET C,RET;BACK
1911 0D 0A SET CY,RET ;SET CY,RET
1912 0D 0A ARCK: MDV CP1 A,M ;ARRAY CHEK, GET CHARAC
1913 0D 0A JZ ARIES ;IS IT? {?
1914 0D 02 MVN A,2 ;YES, ITS AN ARRAY
1915 0D 0A PUSH B ;TEST FOR LEGAL DELI
1916 0D 0A CALL SYMSRT ;SAVE C
1917 0D 0A INR B ;RESTORE C
1918 0D 0A JNC ER8 ;DELLIMITTER FOUND?
1919 0D 0A JZ ER8 ;CHAR. SCALAR VAR.
1920 0D 0A INR B ;GET VAR.
1921 0D 0A MOV A,M ;GET VAR.
1922 0D 0A INX H ;INX
1923 0D 0A PUSH PSW ;SAVE VAR.
1924 0D 0A CALL ICPS ;BUMP PTR'S
1925 0D 0A CALL EVAL ;EVALUATE SUBSCRIPT
1926 0D 0A PUSH H,L ;SAVE REG_H,L
1927 0D 0A CALL COPDH ;COPY IT
1928 0D 0A INX D ;INSTORE_H,L
1929 0D 0A CALL FIX ;FIX VAR.
1930 0D 0A JC CHECKFORJ ;CHECK FOR J
1931 0D 0A MVN A,2510 ;MOV A,2510
1932 0D 0A CMP M ;CMP
1933 0D 0A INX D ;INX
1934 0D 0A DCR P ;BUMP PTR'S
1935 0D 0A INX D ;PNT TU LOWER 2 BYTES
1936 0D 0A LDAX D ;LDAX
1937 0D 0A INX D ;INX
1938 0D 0A LDAX D ;LDAX
1939 0D 0A MOV B,A ;H-BYTE TO B
1940 0D 0A INX D ;LOW BYTE TO A
1941 0D 0A LDAX D ;LDAX
1942 0D 0A INX D ;INX
1943 0D 0A LDAX D ;LDAX
1944 0D 0A MOV E,A ;MOV E,A
1945 0D 0A MOV A,B ;GET H BYTE
1946 0D 0A LDAX D ;START MULT OF OFFSET
1947 0D 0A INX D ;BY 4(BYTES/FLTPT #)
1948 0D 0A LDAX D ;LDAX
1949 0D 0A INX D ;INX
1950 0D 0A LDAX D ;LDAX
1951 0D 0A MOV D,A ;DE IS OFFSET#2
1952 0D 0A INX D ;GET LOW
1953 0D 0A LDAX D ;LDAX
1954 0D 0A ORA A ;KILL CARRY
1955 0D 0A RAL C ;RAL
1956 0D 0A INX D ;INX
1957 0D 0A LDAX D ;LDAX
1958 0D 0A INX D ;INX
1959 0D 0A LDAX D ;LDAX
1960 0D 0A INX D ;INX
1961 0D 0A LDAX D ;LDAX
1962 0D 0A INX D ;INX
1963 0D 0A LDAX D ;LDAX
1964 0D 0A INX D ;INX
1965 0D 0A LDAX D ;LDAX
1966 0D 0A INX D ;INX
1967 0D 0A LDAX D ;LDAX
1968 0D 0A INX D ;INX
1969 0D 0A LDAX D ;LDAX
1970 0D 0A INX D ;INX
1971 0D 0A LDAX D ;LDAX
1972 0D 0A INX D ;INX
1973 0D 0A LDAX D ;LDAX
1974 0D 0A INX D ;INX
1975 0D 0A LDAX D ;LDAX
1976 0D 0A INX D ;INX
1977 0D 0A LDAX D ;LDAX
1978 0D 0A INX D ;INX
1979 0D 0A LDAX D ;LDAX
1980 0D 0A INX D ;INX
1981 0D 0A LDAX D ;LDAX
1982 0D 0A INX D ;INX
1983 0D 0A LDAX D ;LDAX
1984 0D 0A INX D ;INX
1985 0D 0A LDAX D ;LDAX
1986 0D 0A INX D ;INX
1987 0D 0A LDAX D ;LDAX
1988 0D 0A INX D ;INX
1989 0D 0A LDAX D ;LDAX
1990 0D 0A INX D ;INX
1991 0D 0A LDAX D ;LDAX
1992 0D 0A INX D ;INX
1993 0D 0A LDAX D ;LDAX
1994 0D 0A INX D ;INX
1995 0D 0A LDAX D ;LDAX
1996 0D 0A INX D ;INX
1997 0D 0A LDAX D ;LDAX
1998 0D 0A INX D ;INX
1999 0D 0A LDAX D ;LDAX
1903 E5 0D 0F 16 CALL COPDH ;CALL FSYM
1904 0D 0F 19 CALL FSYM ;PUSH H
1905 0D 0F 19 MVI A,12H ;MVI A,12H
1906 0D 0F 19 JMP C$ BE 15 ;JMP C$ BE 15
1907 0D 0F 19 AFOND: AFOND: AFOND: AFOND:
1908 0D 0F 19 LDAX D ;POP H
1909 0D 0F 19 INX D ;RET
1910 0D 0F 19 LDAX D ;SET CY
1911 0D 0F 19 INX D ;GET START ADD.
1912 0D 0F 19 LDAX D ;ERROR 12
1913 0D 0F 19 INX D ;ARRAY REF. NOT DIM'D.
1914 0D 0F 19 LDAX D ;INX H,NUP, PNT TO START
1915 0D 0F 19 INX D ;ARRAY ADD OFFSET, EXC
1916 0D 0F 19 LDAX D ;RESTORE PTR'S AND RET
1917 0D 0F 19 INX D ;SET CY
1918 0D 0F 19 LDAX D ;ROUTINE TO FIX FLOATING POINT
1919 0D 0F 19 INX D ;NUMBERS. ALL REGS OUT ARE
1920 0D 0F 19 LDAX D ;MAINTAINED. DE PNT TO 4 BYTES
1921 0D 0F 19 INX D ;OF # TO BE FIXED
1922 0D 0F 19 LDAX D ;FIX: PUSH B
1923 0D 0F 19 INX D ;PUSH H
1924 0D 0F 19 LDAX D ;SAVE REG'S
1925 0D 0F 19 INX D ;PNT TO 4TH BYTE
1926 0D 0F 19 LDAX D ;SAVE CHAR. (FOR SIGN)
1927 0D 0F 19 INX D ;CHECK IF EXP SIGN IS -
1928 0D 0F 19 LDAX D ;RESTORE CHAR.
1929 0D 0F 19 INX D ;IT TOO BIG?
1930 0D 0F 19 LDAX D ;ERROR 13
1931 0D 0F 19 INX D ;FIX # TOO BIG
1932 0D 0F 19 LDAX D ;GOOD: STAX D
1933 0D 0F 19 INX D ;ABSOLUTE VALUE
1934 0D 0F 19 LDAX D ;MOV PTR BACK
1935 0D 0F 19 INX D ;LXI H,FREG1
1936 0D 0F 19 LDAX D ;CALL COPDH
1937 0D 0F 19 INX D ;COPY TO FREG1
1938 0D 0F 19 LDAX D ;LXI H,FREG2
1939 0D 0F 19 INX D ;COPY TO FREG2
1940 0D 0F 19 LDAX D ;COPY IT
1941 0D 0F 19 INX D ;SET UP TO CALL LADD
1942 0D 0F 19 LDAX D ;MVN A,13H
1943 0D 0F 19 INX D ;MVN B,FREG2 AND 377Q
1944 0D 0F 19 LDAX D ;CALL LADD
1945 0D 0F 19 INX D ;CALL HREG1
1946 0D 0F 19 LDAX D ;ADD THEM,RESULT IN FRE
1947 0D 0F 19 INX D ;GET SIGN AND ADD.
1948 0D 0F 19 LDAX D ;GET SIGN ONLY
1949 0D 0F 19 INX D ;GET BYTE
1950 0D 0F 19 LDAX D ;STORE BYTE 1 OF FIX
1951 0D 0F 19 INX D ;CLEAR HIGH BIT (FROM A
1952 0D 0F 19 LDAX D ;MOV B,M
1953 0D 0F 19 INX D ;GET BYTE 2
1954 0D 0F 19 LDAX D ;STORE BYTE 2 OF FIX
1955 0D 0F 19 INX D ;MOV A,B
1956 0D 0F 19 LDAX D ;GET BYTE 3
1957 0D 0F 19 INX D ;STORE BYTE 3 OF FIX
1958 0D 0F 19 LDAX D ;MOV B,M
1959 0D 0F 19 INX D ;GET BYTE 4 OF FIX
1960 0D 0F 19 LDAX D ;MOV D,D
1961 0D 0F 19 INX D ;RET
1962 0D 0F 19 LDAX D ;INP: PUSH H
1963 0D 0F 19 INX D ;PUSH D
1964 0D 0F 19 LDAX D ;SAVE ALL REG'S
1965 0D 0F 19 INX D ;SERVES AS A BUFFER ROUTINE BETWEEN FINPT AND
1966 0D 0F 19 LDAX D ;DATA CODED FROM SOURCE
1967 0D 0F 19 INX D ;IF MODE=1 DATA CODED FROM SOURCE
1968 0D 0F 19 LDAX D ;IN ALL CASES H,L,C ARE UPDATED FROM HLINP, AND
1969 0D 0F 19 LDAX D ;CPG AND RETURNED TO THOSE LOCATIONS
1970 0D 0F 19 INP: PUSH H ;SAVE ALL REG'S
1971 0D 0F 19 LDAX D ;INP: PUSH D
1972 0D 0F 19 INX D ;GET PTR'S
1973 0D 0F 19 LDAX D ;LXI H,HLINP
1974 0D 0F 19 INX D ;LDA CREG
1975 0D 0F 19 LDAX D ;MOV C,A
1976 0D 0F 19 INX D ;CHECK FOR EQL
1977 0D 0F 19 LDAX D ;NO - SEND A SPACE
1978 0D 0F 19 INX D ;NO - SEND IT
1979 0D 0F 19 LDAX D ;INP - BTAU LOADS IT
1980 0D 0F 19 INX D ;YES - SEND IT AND BUMP
1981 0D 0F 19 LDAX D ;DEC. PNT.?
1982 0D 0F 19 INX D ;AND RETURN
1983 0D 0F 19 LDAX D ;GET MODE
1984 0D 0F 19 INX D ;CHECK IT
1985 0D 0F 19 LDAX D ;MODE IS 1
1986 0D 0F 19 INX D ;MODE IS 0, GET CHAR.
1987 0D 0F 19 LDAX D ;SPACE 2000
1988 0D 0F 19 INX D ;YES - SEND A SPACE
1989 0D 0F 19 LDAX D ;NO - SEND IT
1990 0D 0F 19 INX D ;INP - BTAU LOADS IT
1991 0D 0F 19 LDAX D ;YES - SEND IT AND BUMP
1992 0D 0F 19 INX D ;DEC. PNT.?
1993 0D 0F 19 LDAX D ;+?
1994 0D 0F 19 INX D ;SEND A SPACE
1995 0D 0F 19 LDAX D ;CHECK IF E PRECEDES +-
1996 0D 0F 19 INX D ;SEND A SPACE
1997 0D 0F 19 LDAX D ;SEND A SPACE
1998 0D 0F 19 INX D ;SEND A SPACE
1999 0D 0F 19 LDAX D ;SEND A SPACE
1900 0D 0F 19 INX D ;CHECK IF E PRECEDES +-+
1901 0D 0F 19 LDAX D ;SEND A SPACE
1902 0D 0F 19 INX D ;SEND A SPACE
1903 0D 0F 19 LDAX D ;IS IT E?
1904 0D 0F 19 INX D ;NO - DR WAS DELIMITTER
1905 0D 0F 19 LDAX D ;NO - DR
1906 0D 0F 19 INX D ;NO - DR
1907 0D 0F 19 LDAX D ;RESTORE H,L
1908 0D 0F 19 INX D ;BUMP AND STORE PTR'S
1909 0D 0F 19 LDAX D ;RESTORE REG'S AND RETU
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## **SOFTWARE SECTION**

# **MICROCOMPUTER DEVELOPMENT SOFTWARE**

## **SOFTWARE SECTION**

# **MICROCOMPUTER DEVELOPMENT SOFTWARE**

## **SOFTWARE SECTION**

# **MICROCOMPUTER DEVELOPMENT SOFTWARE**

P1	L288	P2	L2C2	PAD	L2D0	PARL	L190
PEND	I846	PINI	I60B	PIN1A	I40E	PIN3	I500
PINST	I7C3	PK1	I41B	PK2	I43C	PL2	I25B
PINTD	I7D9	PK2	I41C	PK3	I43D	PL3	I25C
PREP	I7D8	PRI	I49S	PINE	I43F	PRMPT	I65C
PRITIT	I4ED	PSW	0006	PT1	I06D	PTAPE	I065
PTIFIN	I4C4	PTVAL	00EE	QCHEK	I4C8	QUITOK	I4B8
QUOTE	I844	QSDF	I40C	QIC	I40D	RETRN	I6DE5
RINST	I836	RDOKN	I853	RELAT	ICD5	RET5	I6DE5
S4	I836	RUN	I78B	S2	I307	* S3V	I308
SASAV	I2E0	S4A	I876	SCALR	I881	SACMEM	I2AD
SBLAN	I807	SCR	I2166	SEND	0006	SFSG	I894
SINEQ	I038	SLOAD	I88A	SNDHD	I839	SORCE	I694
SPLIN	0008	SPOKE	I88B	SNT	I88C	SPLIN	I25B
SPNER	I88B	STORK	I88C	SQCKV	I28A0	SPLT	I25C
SPNTN	I1B8	STRIN	I892	SYTSIZ	0014	STPSA	I24B
SUBB	I4B8	SUBS	I8C6	SYMSR	I2F7	TINE	I40B
SUM	I88C	TIN	I8C6	SYSSR	I2F6	TOPNS	I219B
TIN44	I40B	TING	I401	TINSA	I404	VALUER	I7C2
TRUE	I016	TTYIN	I3C9	VI	I815	VBL	I427
VAR	I88C	VAKRAD	I40C	VEND	I2F0	MEFOR	I427
WEMME	I277	MI	I2DF	VEPO	I2F0	MIRIT1	I2D2
WMPER	I88C	WHAT	I19E	WRIT	I2D0		

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SYMBOL TABLE									
*	01	ADDJ	A156	ADFLD	1812	AFUND	190F		
	ALA02	ALPHA	A122	AK	1614	ARCK	1899		
	ARYES	18CD	ASRC	A159	0030	BAC	1243		
	BINOP	1426	BMRH	A160	0010	BBLT	1939		
	UND3	0001	BUTNS	A161	1540	BUPT	0FF7		
	CHARS	1508	C1	1219	CALLP	105A	CHARZ	1977	
	COPUM	1748	CHEKE	1981	CHAN	0024	CIPD1	1977	
	CVB1	1248	CPNT	915B	CREG	2184	CVB	122A	
	DUL	002C	DIM	1268	DIV	0002	DCDP1	1226	
	DUK	1925		0003	ECAV	1901	ENDD	1672	
	ENTRY	1671	EOK	19FA	ER10	1C78	ERRET	1900	
	ER16	1F81	FR17	1F80	ER1B	1B98	ERRT	1B68	
	ZO	1820	FR1F	1F7C	ERLN	15DF	FILD	1659	
	ERORR	1A22	FR9	1F7D	EVAL	1C77	FINPT	0FE8	
	FRCLP	15B8	FRKH1	15D2	FXST	0F80	FMULT	1A87	
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	FOR33	1444	FOR4M	1A44	FORN1	1449	FRHM6	144F	
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	FPERR	1558	FRG1	21E1	FTED	2100	GOOD	1932	
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	GOSUR	1DD0	GOT1	1700	HBLP	2109	ICP2	1605	
	GTR4	1709	H1	0080	ICPC	15FB	IDONE	1983	
	HSN5	1N	IGA	15F6	ICPB	15FB	INDC	1689	
	ICPA	1600	ICP7	15F6	ICCB	15FB	INSR1	1171	
	IEND	1B8C	IFRT	1C70	INPR	1160	INSR2	10C4	
	INPUT	1602	INP1	1082	ISR10	10BD	INTD	1161	
	INSR1	1121	INSR2	1042	ISR11	10BF	KDAT3	139E	
	ISR12	117A	ISR14	1042	ISR12	10BD	KL1	2125	
	ISR13	1044	ISR14	1042	ISR13	10BF	KL2	2126	
	ISR17	1171	ISR18	1048	ISR14	10BF	KL3	2128	
	KSE	2160	KDAT3	134F	KDA12	1364	LEN	1271	
	KDAT4	13C0	KDATA	134B	KFPNT	2150	LENGT	1271	
	KDT	1388	KL6	134B	KLEN	2150	LSUB	0FD9	
	KONT	1389	KL6	0005	KLEN	2150	MIA	1013	
	LADD	0F00	LDIV	0FD5	LEN	2161	M64	1042	
	LET	1800	LS1	1000	LDNT	2152	MDFU	2185	
	LML	0001	LM	1000	LM	1000	MODE	0FEB	
	LUKUN	1627	M	0006	MEN	1042	MULT1	0E87	
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	MULT2	2164	MVER	1757	MLE2	1638	ODAT1	1478	
	MULT1	2164	MVER	1757	MNAT	1638	ODAT2	1477	
	NL6	2151	NLE1	1275	MNAT	1638	OKK	1847	
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	ODAO1	14C8	NXTDN	1694	MNAT	1638	POBUF	2100	
	ODAT4	1487	ODAT1	1464	MNAT	1638	QDAT1	1478	
	ODAT8	1487	ODAT1	1488	MNAT	1638	QDAT2	1477	
	OKK	1731	OKN	1715	MNAT	1638	QDAT3	1478	
	OKL4	1731	OKN	1715	MNAT	1638	QDAT4	1477	