

spacewar 4.8 7/24/63 dfw .pt 1

3/ jmp sbf / ignore seq. break
jmp a40
nop

/ interesting and often changed constants

/symb loc usual value (all instructions are executed,
/ and may be replaced by jda or jsp)

tno, 6, law i 41 / number of torps + 1
tvl, 7, sar 4s / torpedo velocity
rlt, 10, law i 20 / torpedo reload time
tlf, 11, law i 140 / torpedo life
foo, 12, -20000 / fuel supply
maa, 13, 40 / spaceship angular acceleration
sac, 14, sar 4s / spaceship acceleration
str, 15, 100 / star capture radius
me1, 16, 6000 / collision "radius"
me2, 17, 3000 / above/2
ddd, 20, -0 / 0 to save space for ddt
the, 21, sar 9s / amount of torpedo space warpage
mhs, 22, law i 10 / number of hyperspace shots
hd1, 23, law i 40 / time in hyperspace before breakout
hd2, 24, law i 100 / time in hyperspace breakout
hd3, 25, law i 200 / time to recharge hyperfield generators
hr1, 26, scl 9s / scale on hyperspatial displacement
hr2, 27, scl 4s / scale on hyperspatially induced velocity
hur, 30, 40000 / hyperspatial uncertainty
ran, 31, 0 / random number
grv, 32, sar 6s / gravitational constant

/ place to build a private control word routine.

/ it should leave the control word in the io as follows:
/ high order 6 bits, high acceleration, normal acceleration,
/ rotate cw, rotate ccw, fire torpedo, and hyperspace.
/ Routine is entered by jsp cwg for ss1 and by jsp dwg
/ for ss2.

40/

cwr, jmp mg1 / normally iot 11 control
dwr, jmp mg2 / normally iot 111 control
. 20/ / space

```
/ routine to flush sequence breakes, if they occur.

sbf,      tyi
          lio 2
          lac 0
          lsm
          jmp i 1

          define
xincr X,Y,INS
          lac Y
          INS ssn
          dac Y
          lac X
          INS scn
          dac X
          term

          define
yincr X,Y,INS
          lac Y
          INS scn
          dac Y
          lac X
          -INS+add+sub ssn
          dac X
          terminate

          define
dispatch
          add (. 3
          dap . 1
          jmp .
          term

          define
dispt A,Y,B
          repeat 6           B=B+B
          lio Y
          dpy-A+B
          term

          define
scale A,B,C
          lac A
          sar B
          dac C
          term
```

```
        defin
diff V,S,SF
    add i V
    dac i V
    xct SF
    add i S
    dac i S
    term

        define
random
    lac ran
    rar 1s
    xor (355670
    add (355670
    dac ran
    term

        define
ranct S,SS,C
    random
    S
    SS
    sma
    cma
    dac C
    terminate
```

```

define
    varsft
    dzm xys
    dac t1
    idx xys
    idx xys
v2,
    lac t1
    scr 2s
    dac t1
    sza
    jmp v2+R
    scr 2s
    swap
    terminate

define
    undosft
    dac t1
    dio t2
    lac xys
    add stb
    dap .+1
    lac .
    dac .+6
    dac .+6
    xor (10000      / change scr to scl or scl to scr.
    dac xyt
    lac t1
    dio t2
    scr .
    scr .
    terminate

define
    integrate A,B
    cli
    lac i A
    scr 9s
    scr 1s
    div t1
    hlt
    cma+cli-opr
    xct xyt
    xct grv
    dac B
    terminate

stb,      lac .-1
          scr 7s
          scr 6s
          scr 5s
          scr 4s
          scr 3s
          scr 2s
          scr 1s
          scr
          scl 1s

```

/sine-cosine subroutine•Adams associates
/calling sequence= number in AC, jda sin or jdacos.
/argument is between +2 pi, with binary point to right of bit 3.
/answer has binary point to right bit 0. Time = 2.35-? ms.
/changed for auto-multiply , ddp 1/19/63

cos, 0
 dap csx
 lac (62210
 add cos
 dac sin
 jmp .+4

sin, 0
 dap csx
 lac sin
 spa
si1, add (311040
 sub (62210
 sma
 jmp si2
 add (62210

si3, ral 2s
 mul (242763
 dac sin
 mul sin
 dac cos
 mul (756103
 add (171312
 mul cos
 add (532511
 mul cos
 add (144417
 mul sin
 scl 3s
 dac cos
 xor sin
 sma
 jmp csx-1
 lac (377777
 lio sin
 spi
 cma
 jmp csx

 lac cos
csx, jmp .

si2, cma
 add (62210
 sma
 jmp si3
 add (62210
 spa
 jmp .+3
 sub (62210
 jmp si3

 sub (62210

```
        jmp si1

/integer square root
/input in ac, binary point to right of bit 17, jda sqt
/answer in ac with binary point between bits 8 and 9
/la   st inp t number = 177777

sqt,      0
        dap sqx
        law i 23
        dac sq1
        dzm sq2
        lio sqt
        dzm sqt

sq3,      isp sq1
        jmp .+3
        la sq2
sqx,      jmp .

        lac sq2
        sal 1s
        dac sq2
        lac sqt
        rcl 2s
        sza i
        jmp sq3
        dac sqt
        lac sq?
        sal 1s
        add (1
        sub sqt
        sma+sza-skp
        jmp sq3
        spa
        cma
        dac sqt
        idx sq?
        jmp sq3

sq1,      0
sq2,      0
```

```
/outline compiler
/ac=where to compile to, call jda oc
/ot=address of outline table

define
    plinst A
    lac A
    dac i oc
    idx oc
    termina e

define
    comtab A, B
    plinst A
    jsp ocs
        a B
        mp oce
    terminate

ocs,      dap ocz           /puts in swap
          dio i oc
          idx oc
          dio i oc
          idx oc
ocz,      jmp .

oc,       0                 /outline compiler proper
          dap ocx
          lac i ocx
          dap ocg
          plinst (stf 5
          dap ocm
          idx ocx
ock,      plinst (lac sx1
          plinst (lio sy1
          clf 6
ocj,      setup occ,6
ocg,      lio .             /outline ta le
och,
        cla
        rcl 3s
        dio oci
        lio (rcl 9s
        dispatch
        opr
        jmp oc1
oco,      jmp oc2
ocq,      jmp oc3
ocp,      jmp oc4
ocr,      jmp oc5
          jmp oc6
```

```

plinst (szf 5      /7 code
add (4
dap ocn
plinst ocn
plinst {dac sx1
plinst {dio sy1
plinst {jmp sq6
plinst {clf 5
plinst {lac scm
plinst {cma
plinst {dac scm
plinst {lac ssm
plinst {cma
plinst {dac ssm
plinst {lac csm
plinst {lio ssd
plinst {dac ssd
plinst {dio csm

p nst {lac ssc
plinst {lio csn
plinst {dac csn
plinst {dio ssc
plinst ocm
ocx,
jmp .

ocm,
jmp .
ocn,
jmp .

oc1,
plinst (add ssn
jsp ocs
lac (sub scn
oce,
dac i oc
idx oc
jsp ocs
plinst (ioh
lac (dpy-4000
ocd,
dac i oc
idx oc
lio oci
count occ, och
idx ocg
jmp ocj

oc2,
comtab {add scm, {add ssm
oc3
comtab {add ssc, {sub csm
oc4,
comtab {sub scm, {sub ssm
oc5,
comtab {add csn, {sub ssd
oc6,
szf 6
jmp oc9
stf 6
plinst (dac ssa
lac (dio ssi
jmp ocd
oc9,
clf 6
plinst (lac ssa
lac (lio ssi
jmp ocd

```

```
/display a star

define
    starp
    add bx
    swap
    add by
    swap
    ioh
    dpy-4000
    terminate

blp,      dap blx          /star
          szs 60
          jmp blx
          random
          rar 9s
          and (400700
          spa
          xor (377777
          dac bx
          lac ran
          ral 4s
          and (400700
          spa
          xor (377777
          dac by
          jsp bpt
          ioh
          jmp .

blx,      jmp .

bpt,      dap bpx
          random
          sar 9s
          sar 6s
          spa
          cma
          sal 3s
          add (bds
          dap bjm
          cla cli clf 6-opr-opr
          dpy-4000
          jmp .
bds,      repeat 10, starp
          szf 6
bpix,     jmp .
          stf 6
          cma
          swap
          cma
          swap
          jmp bjm
```

/background display • 3/13/62, prs.

```
define
dislis J, Q, B
    repeat 6, B=B+B
    clf 5
    lac flo+R
    dap fpo+R
    dap fin+R
    dap fyn+R
    idx fyn+R

fin,      lac      /lac X
           sub fpr  /right margin
           sma
           jmp fgr+R
           add (2000
frr,
fou,
fie,
fyn,
fid,
fgr,
fuu,
fx,
flp,
JP FX+R
fpo,
flo,
```

spq
 jmp fuu+R
 sub (1000
 sal 8s
 lio /lio Y
 dpy-i+B
 stf 5
 idx fyn+R
 sad (lio Q+2
 jmp flp+R
 sad fpo+R
 jmp fx+R
 dap fin+R
 idx fyn+R
 jmp fin+R

 add (-20000+2000
 jmp frr+R

 szf 5
 jmp flo+R+1 /return
 idx flo+R
 idx flo+R
 sas (Q+2
 jmp fid+R
 law J
 dac flo+R
 jmp fid+R

 lac (lio J
 sad fpo+R
 dap fin+R
 law J+1
 dap fyn+R
 jmp fin+R

 lio
 J
 terminate

```
define
background    jsp bck
               termin

bck,          dap bcx
               szs 40
               jmp bcx
               isp bcc
               jmp .
               law i 2
               dac bcc
               dislis 1j,1q,3
               dislis 2j,2q,2
               dislis 3j,3q,1
               dislis 4j,4q,0
               isp bkc
               jmp bcx
               law i 20
               dac bkc
               law i 1
               add fpr
               spa
               add (20000
               dac fpr
               jmp bcx

bcc,          0
bkc,          0
fpr,          10000
```

mul=mus
div=dis

start