ELECTRONIC COMPUTERS FOR BUSINESS

(First Draft of Table of Contents)

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1. Digital Computers - definitions and historical development

analog vs. digital devices
manual vs. automatic sequencing
special vs. general purpose
large vs. small, fast vs. slow, electronic vs. electromechanical
logical organization
programming and coding

2. Elementary Coding

TAC - a 4-address computer - storage layout, word structure arithmetic instructions, with examples input and output instructions, with examples conditional instructions, with examples conditional instructions used in counting

3. The Problem of Logical Design

number systems - binary, decimal, alphadacimal word lengths - long, short, variable instruction types - 5, 1, 1+1, 2 per word, 1 1/2, 3 3/2, true 8, true 4 special features in specific computers - especially Univac, 705, 1105, Electrodata, Elecom, N.C.R.

4. The Problem of Storage

primary storage devices - cores, acoustics, electrostatic, drun
auxiliary storage devices and their uses - drum, magnetic tape buffer storage and its effects on tape handling independent scarching on several magnetic tapes special automatic fallo devices

5. The Problem of Input and Output

the system - the concept and the bottlenecks
buffer media - magnetic tape, punched tape, punched cards
terminal equipment (information transducers) - punches or
recorders, readers
editing and conversion
special buffer and terminal equipment

6. The Problem of Reliability

detection of malfunctions - built-in checks, programmed checks correction of malfunctions - rerun procedures, equipment ser servicing prevention of malfunctions - preventive maintenance

7. Business Data-Processing System Applications

goals - savings, speed, reliability, comprehensiveness applications

large input - small output (summarization) reporting large input - large cutput (transformation) payroll, inventory

small input - large output (explosion) production scheduling

8. Advanced Coding

logical operations - editing, etc., with examples cycle counters (B-boxes), with examples variable word lengths minimal latency soding

9. Automatic Coding

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symbolic addresses
symbolic coding for automatic librarian routines - compilers,
generators, interpreters
aids to mistake diagnosis

10. Typical Problem

inventory control with a large tape file

11. Organization of a Computation Center

personnel - programmers, coders, operators, maintenance men related services - punching, scheduling, costing machine procedures - selection of routines, tape handling, logging

Appendix - summary of digital computing devices used in business; characteristics of commercially-available business-type digital computers

In the past fifteen years great strides have been made in the development of automatic digital computing machines. They began with the building by I.B.M. and Harvard of the 51-ft. long electromechanical Mark I Calculator, which worked day and night during most of World War II to compute thousands of ballistics tables and solutions to other important but tedious computational problems. Shortly after the war there appeared the first all-electronic machine, the Eniac, capable of performing such computations several thousand times faster than Mark I. Within a few years numerous improved electronic machines had been built, to specifications set by the Atomic Energy Commission and other government agencies, to carry out the vast computations which were becoming ever more necessary in scientific and engineering research.

Before the close of 1953, a number of computers had been produced and sold commercially. Most in the public eye was the Univac, of which 6 had been sold at around \$800,000 apiece during the 1950-1953 period. Eight more Univacs were delivered during 1954. Also, during 1953 and early 1954, the International Business Machines Corporation suddenly produced 18 I.B.M. Type 701 Electronic Data Processing Machines which were rented for about \$20,000 a month each. During the same period, other early entrants into the field had built and sold other large computers as well as many special machines and a group of small computers priced as low as \$50,000.

By 1954, after many false starts, the stage was set for the serious application of the new kinds of machines, bred in the scientific laboratory, to the needs of modern business. On Getober 22, 1954, in Louisville, Ky., 4893 employees of the General Electric Company received paychecks computed and printed by a Univac. Some 500 man-months of effort had been expended in 18 months of trail-blazing and planning. The computation itself, for one of the most complicated job- and incentive-pay plans in industry, now takes the Univac only 10 hours per week.

Extravagant prophesies have sometimes been made about the future of automatic computers in performing office work and in controlling factories. A number of writers and speakers have drawn glocmy conclusions about the effect of this Second Industrial Revolution on human society. It is difficult as yet to say just how far the application of computing machines may extend, but it can be said with certainty that the changes in the next few years will be gradual and can bring with them increased standards of living for everyone. There is admittedly a danger of displacing people unhappily during the transition period, but, with care, this period can be made quite painless for all concerned.

In any event the wheels are already in motion. We are already beyond the headline stage. Certainly there will be new technological developments in the field, but they will likely be less frequent and less significant than those of the past 15 years. Widespread application of computers in business requires no further new devices — it requires nothing but careful long-range planning and plenty of hard work.

While parts of it may interest them, this book is not written for those who wish to become electronics engineers or to use computers for scientific problems. It is addressed primarily to those who want to learn enough about the nature of contemporary computing machines to assess their possible usefulness and to see how they might be applied to a given situation in the field of business data-handling. That aspect of the subject which is most likely to concern the business user in some detail the task of programming the machine is described briefly in Chapter 2, then treated at some length in the last 4 chapters. These chapters may be omitted by readers concerned solely with the problem of evaluating a machine, but it is hoped that they will make the book a useful general introduction to the subject for those destined to become programmers.

We have not attempted to write a comprehensive manual on existing machines, but rather to abstract from the complexities of actual machines the essential principles of their design and use. Individual machines are mentioned in the text only as examples of particular techniques; for full information about them, the reader should consult the manufacturers. We have, however, thought it desirable to present in the form of an appendix a summary of each of the machines that are commercially available or have been announced at the present time.

The reader will not find in this book a model of how to apply electronic computers in any parthealar business; the subject is still too young to permit such dogmathar. We marely hope that it will put him in a position to envisage what a no puter might be expected to do, so that he may consider for himself whether and how it might be applied in his own business.

Cambridge, Mass. November 16, 1954 Charles W. Adams Stanley Gill