

RAYTHEON

QUALITY SOFTWARE

700 PROGRAMMING SYSTEMS

RELOCATING LOADER - BASIC

DATE: November 1968

ID CODE: BNP

DRAWING: 390682 (Revision C)

LABEL: RELOADB

AUTHOR: JEFF

SOURCE: SYM II

OBJECT: ABSOLUTE

PURPOSE

RELOADB is used to load relocatable programs written in the SYM I programming language. Input is from paper tapes containing programs in relocatable object text.

This Basic Loader provides a convenient operating environment for loading and executing medium sized programs on a Raytheon 703 with 4K words of core and no system library facilities.

All programs loaded by this loader are relocated into the upper word page in memory. The XRAY EXEC monitor, I/O monitor, and RELOADB all reside in the lower word page in memory. Since the loader's entry names table (ENT) uses the space remaining in the lower word page, the entire upper word page is available for programs to be loaded and data areas they may require.

If more data area is needed, the space in the lower word page occupied by the loader can be used; however, if the loader is undisturbed it is re-executable and need not be reloaded between jobs.

Although this loader is designed to accept SYM I assembler output it will accept programs which have been written in SYM I but assembled on the SYM II assembler.

There are two restrictions on SYM II assemblies. First, the pseudo-ops DFLL, and LABL must not appear. Second, the program must have at least one reference to a relocatable address. This reference will ensure that the SYM II assembler will output 11 bit addresses for external strings rather than 15 bit addresses (RELOADB cannot process 15 bit external strings).

USAGE

All control of the relocating loader is exercised by issuing directives to the XRAY monitor which will in turn call RELOADB. There are no instructions given directly to the loader by the user.

Before any of these directives involving the relocating loader can be given, RELOADB must be loaded. This is done using the "AL" directive (absolute load).

RELOCATABLE LOADER DIRECTIVES TO XRAYInitialize Load

This directive is used to begin a relocatable loading operation. The directive input format is as follows:

IL

There are no input arguments for IL.

The operator places the text to be loaded in the BIN device, types the directive IL, and then turns the reader on. The loader clears the entry name table, resets the storage map and loads the text. As entry names are encountered in loading they are placed into the entry names table. Loading ceases when an END statement is detected in the text. If sense switch 0 is false the loader will load another program from BIN. If sense switch 0 is true control will be returned to X-RAY for further directives. (see section on TERMINATION OF LOADING)

Continued Load

This directive is used to continue loading relocatable programs without destroying the entry names table or programs already loaded.

The directive input format is as follows:

CL

There are no input arguments for CL

The operation and functions of the CL directive are identical to those of the IL directive with the exceptions that the entry names table is not cleared and the storage map is not reset.

Entry Names Table Printout (Storage Map)

This directive is used to print the contents of the entry names table which has been generated by the loading of programs.

The input format is as follows:

ET

There are no input arguments for ET.

Each entry name which has been encountered since the last IL directive will be listed along with its location in core.

Undefined names will be given a location of zero, and flagged by an arrow.

If a name is defined more than once the location value of the first encounter will be used to fill all references to that name. All subsequent definitions of that name will be printed, with their location, but flagged by a D.

Execute

This directive is used to execute a program which has been loaded into core using RELOADB.

The directive input format is as follows:

T ^

where ^ is a space

There are no input arguments for T.

The loader scans the entry names table (ENT) and prints all undefined or multiply defined entries. If there are any undefined values the loader will print "MS" (meaning missing) and halt.

At this time execution may be forced by setting sense switch 1 true (up) and depressing the 'RUN' button. Setting sense switch 1 false and depressing the 'RUN' button will cause the loader to return to XRAY.

If there are no undefined symbols (or if execution has been forced as above) the loader will check to see if an execution address has been specified. If not, it will type "NX" (meaning 'no execution address') and return to XRAY.

If an execution address has been specified execution of the program will begin. The program may be restarted at any time by using the XRAY "T" directive.

TERMINATION OF LOADING

The loading operation proceeds either automatically or under manual control. Each time an END statement is read from the text, i. e. at the end of each program module, sense switch 0 is examined. If it is true, control will be returned to XRAY, from which loading of the next module can be initiated by using directive CL. If the switch is false, loading will proceed to the next module, and will continue from module to module until the switch is set true, or until a record consisting of the single character BELL (ASCII 87), the end of file character, is read from the paper tape. This character may be manually punched at the end of a loadable tape. It must not be preceded by a line feed character. When the end-of-file is read, the loader will return unconditionally to XRAY, and other directives may be typed.

Error Messages

When errors are detected by the loader, one of the following error codes will be output:

<u>Code</u>	<u>Error</u>	<u>Action to be Taken</u>
CK	Checksum error, or non-loader text record.	Re-position the tape in front of the record, if desired to re-attempt reading it, and push the 'RUN' button to continue.
LC	An unrecognized loader code has been encountered	No recovery
MX	Program being loaded is larger than available memory, or insufficient memory for the entry names table (approximately 100 symbols can be held in this table).	No recovery
MS	Undefined names in the entry names table.	Load missing program using the CL directive.
NX	No execution address has been specified (no main line program has been loaded)	Load main line using the CL directive

When any of these errors occur the loader will halt to allow the operator to turn off the reader before any messages are output. When the operator pushes the run button, the loader will continue.

SUBROUTINE**TITLE:** Relocating Loader**LABEL:** RELOAD**PURPOSE**

Subroutine RELOAD is called by the loader to perform the function of loading one program from the system binary input (BIN) device.

Loading of more than one program is accomplished if RELOADB makes repeated calls to RELOAD.

CALLING SEQUENCE

JSX	RELOAD
Dummy	
Error Return	
Normal Return	

The location following the JSX is unused in RELOADB, the basic version of the relocatable monitor.

In the event that an unrecoverable error occurs in trying to load a program RELOADB will return to word 3 of the calling sequence.

At the completion of a normal load return will be made to word 4 of the calling sequence.

It should be emphasized that RELOAD will load a single subprogram module at each call. A sustained loading function is implemented by a series of calls. In the event that an end-of-file status is detected on the device, RELOAD will make a normal return with a non-zero accumulator. For other returns the accumulator is zero.

SUBROUTINES USED BY RELOAD

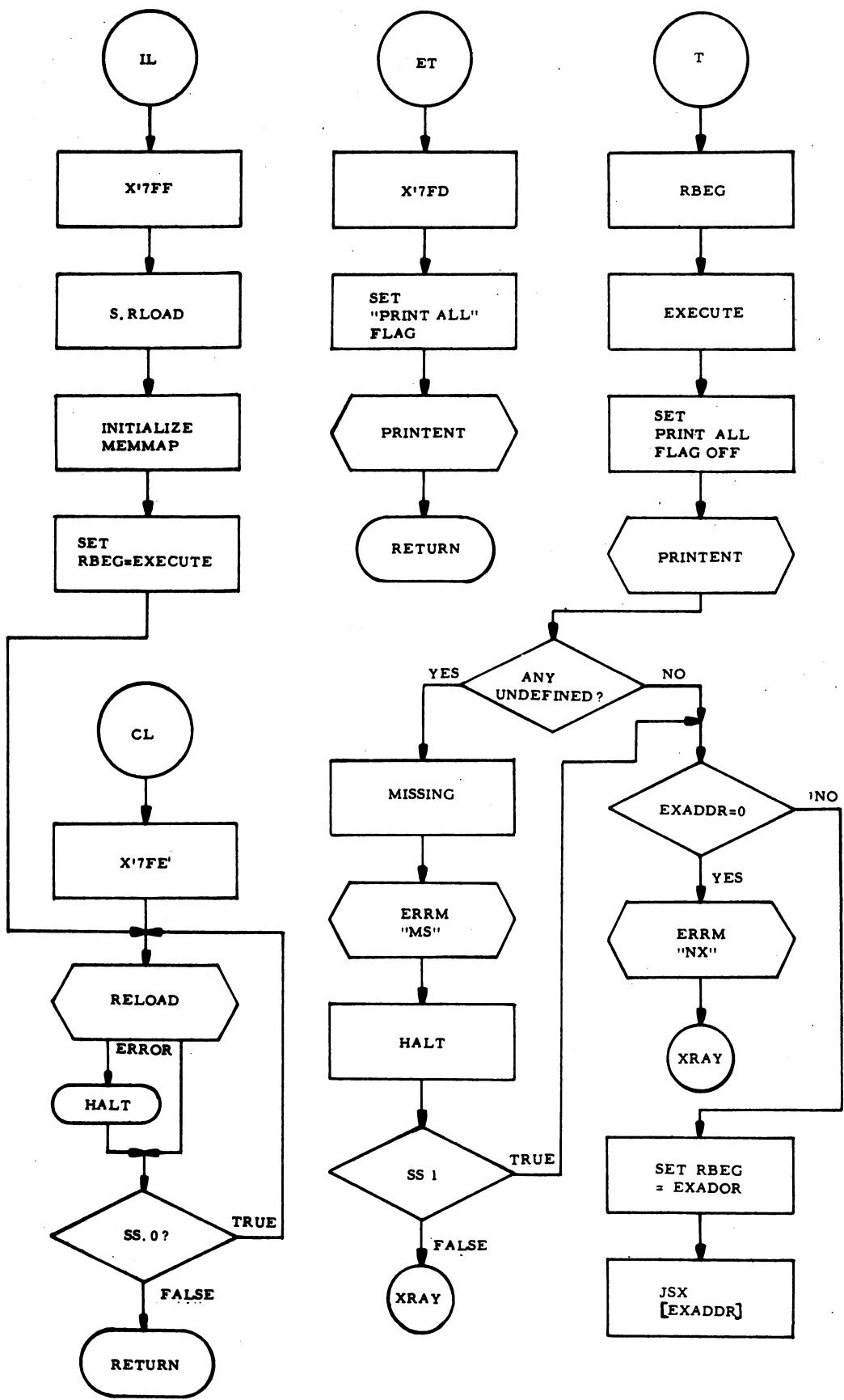
RELOAD uses the following subroutines:

ALLOCATE	assigns memory for loading
CHEKSUM	computes and verifies the checksum of a binary record.
GETBYTE	this is the loader's input routine. It keeps the input buffers filled and returns one sequential byte each time GETBYTE is called.
GETNAME	gets an 8 character name from the input stream and stores it in array NAME.
GETVAL	gets a single data word from the text stream
GETWORD	gets a single data word from the text stream
RELO11	performs relocation of an 11 bit address
SERCHENT	searches the entry names table for the name stored in NAME and returns the value of the symbol and sets a pointer, ENTPONT, to the entry if it is in the table.
STORE	stores a program word into memory and increments the store position
STORENT	stores the contents of NAME and NAME+1 into the ENT (entry names table) and stores the accumulator as its value, thereby creating an ENT entry.
STRING11	follows and fills, if desired, and 11 bit string

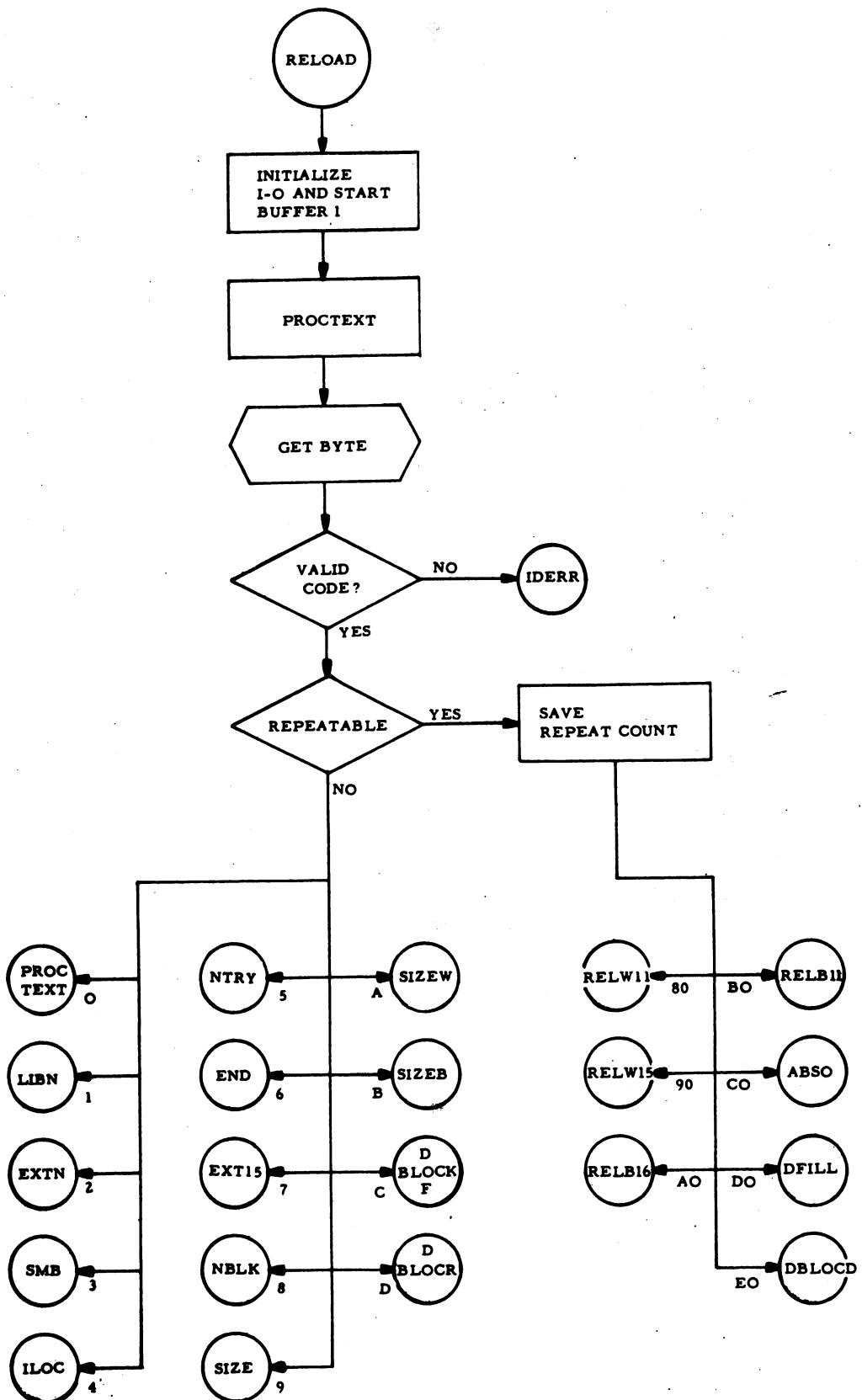
LABELED ITEMS

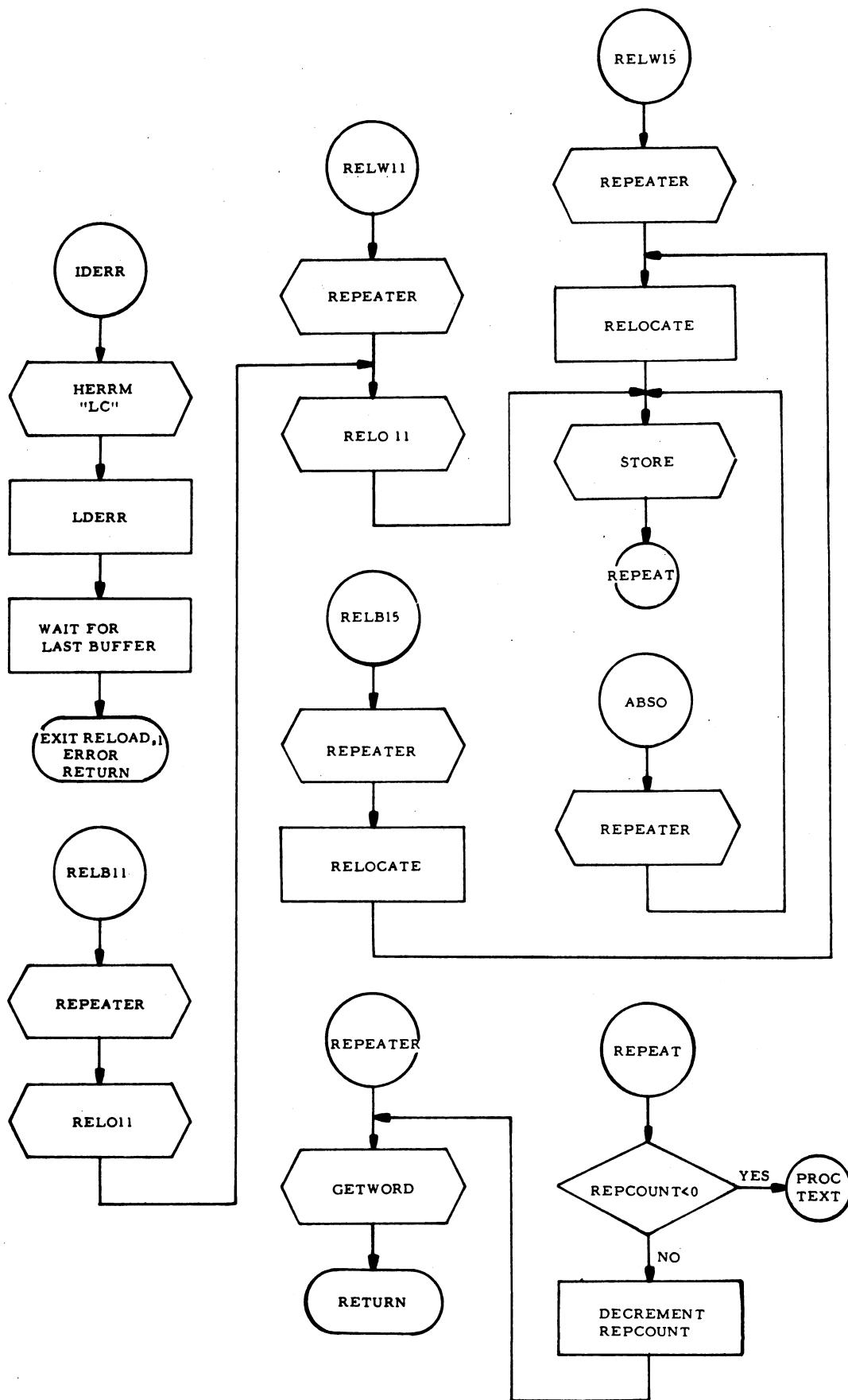
Certain items used by RELOAD are defined here:

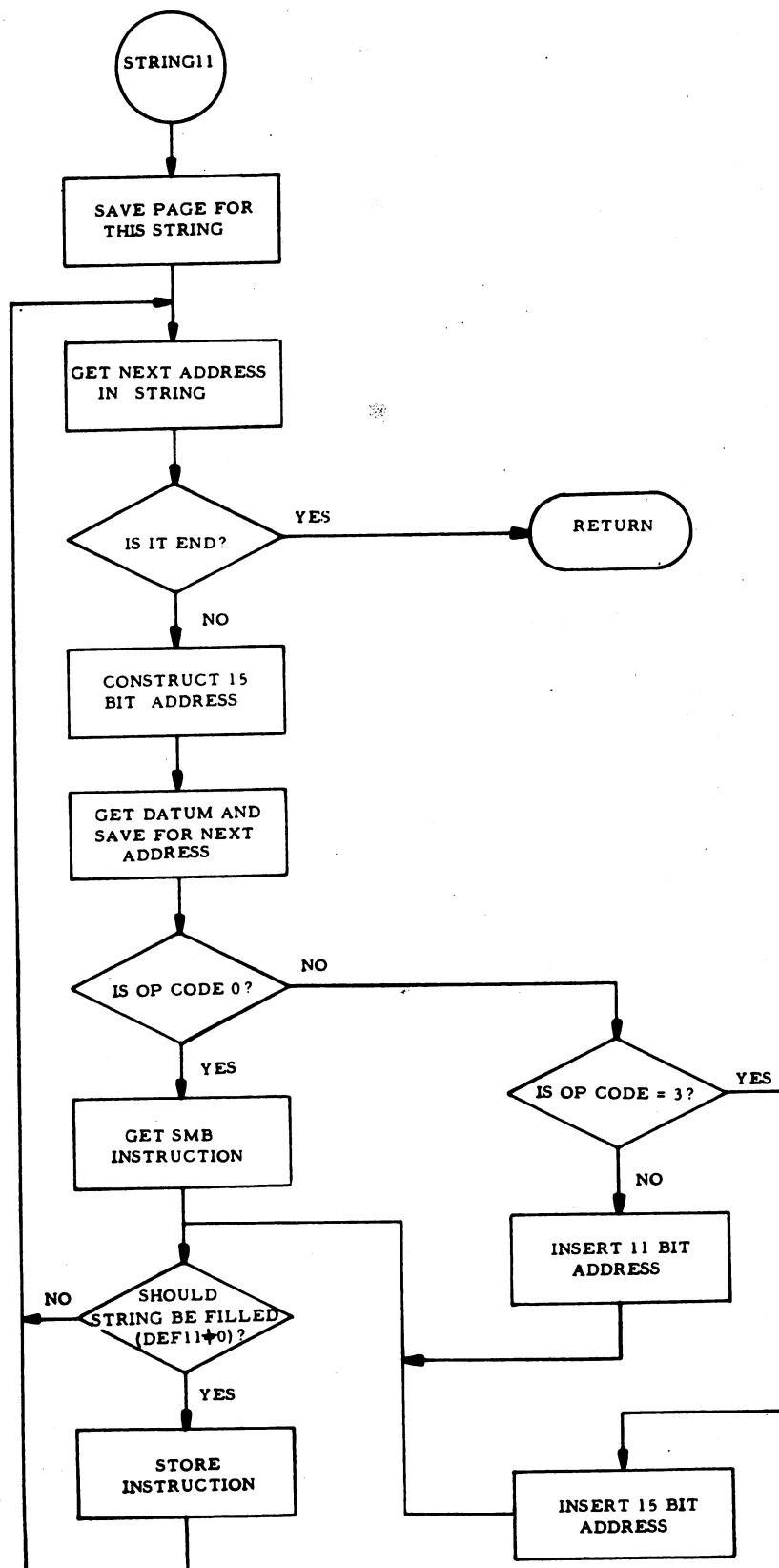
BASE	the current value of the relocation base
DEF11	an address in 11 bit form
DEF15	the 15 bit form of the address in DEF11
ENTBASE	the base of lowest address of the ENT
ENTLIMIT	one greater than the highest address currently occupied by the ENT
ENTPOINT	pointer to the first word after the name for the ENT entry found by SERCHENT
LOWLOC	the lowest location used by the loader. Supplies the upper limit for the ENT
NAME	the first of two locations containing a name. Serves as a name accumulator for the ENT management routines
SMBDEF	either an SMU or SML instruction, whichever is necessary to set the extension register to point to the address in DEF15

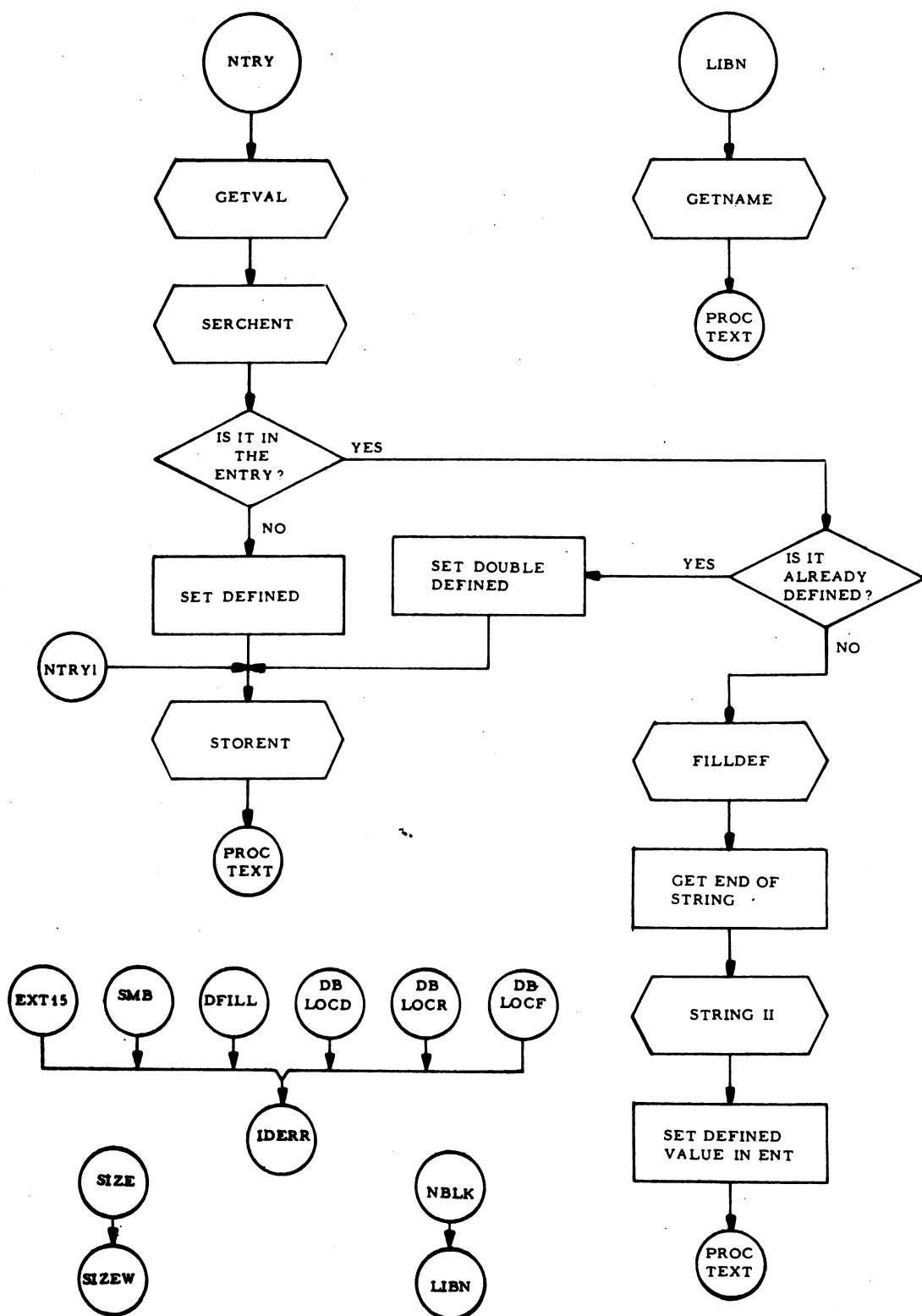


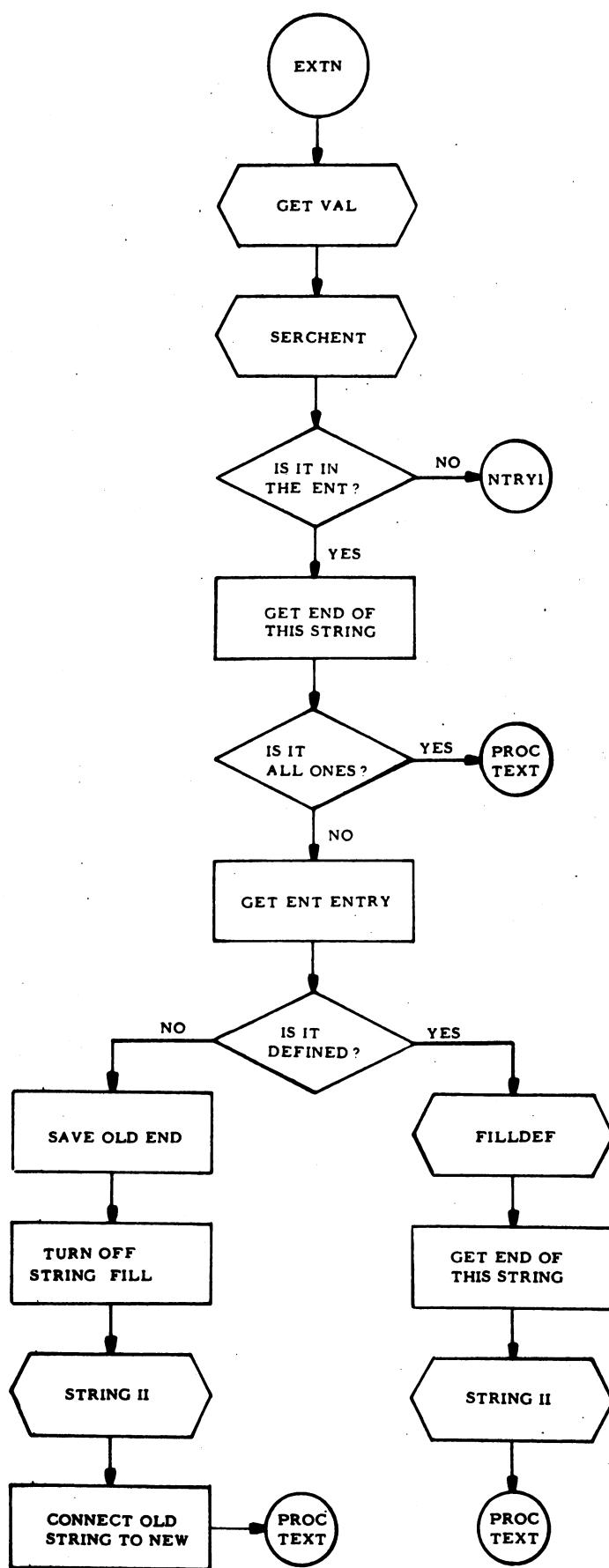
BNP - Continued

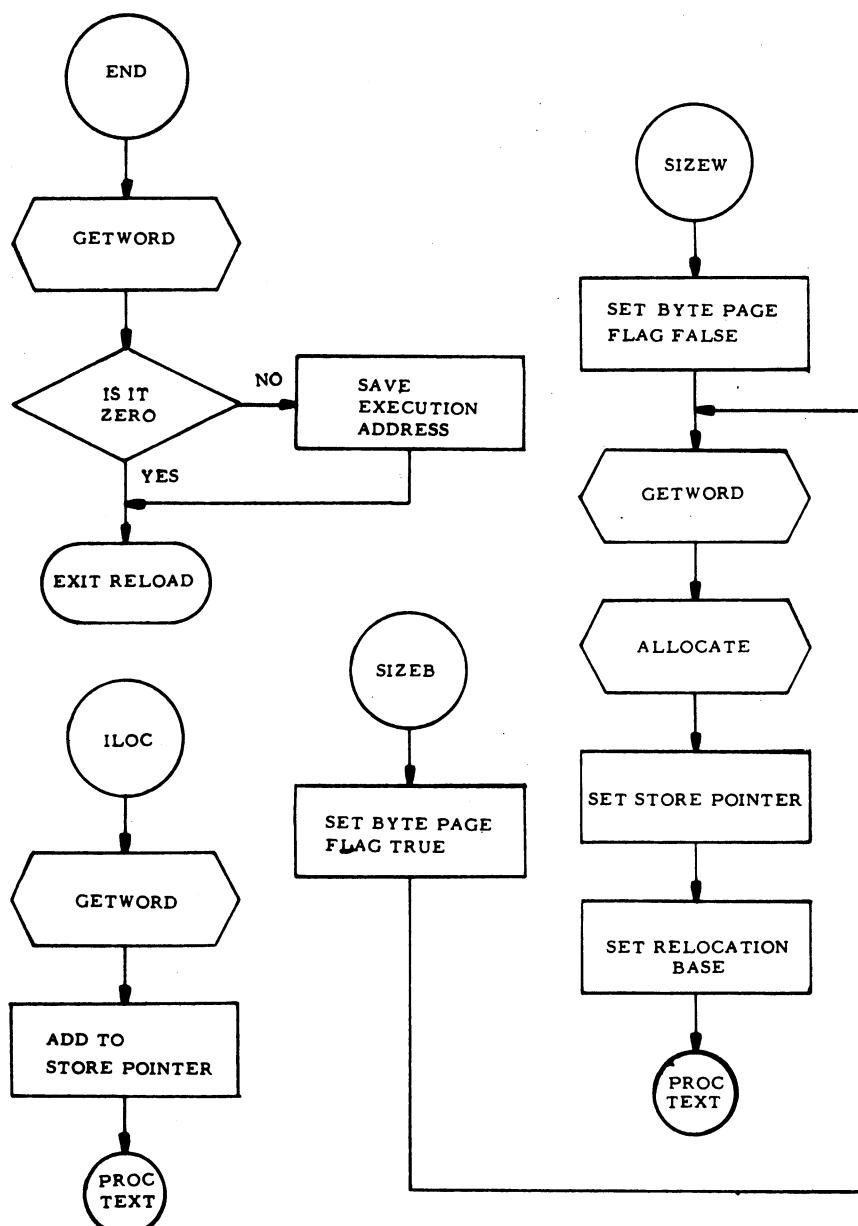


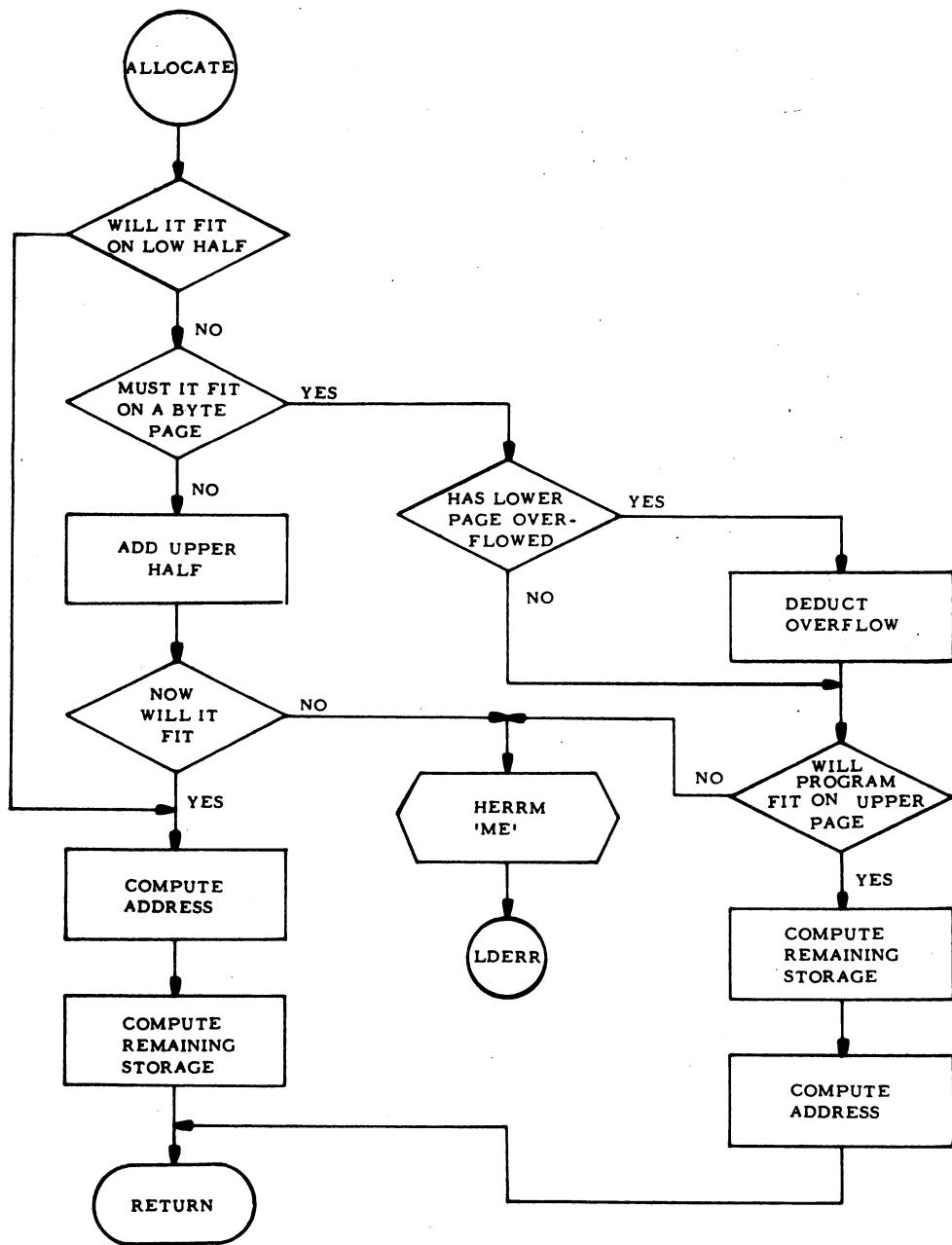


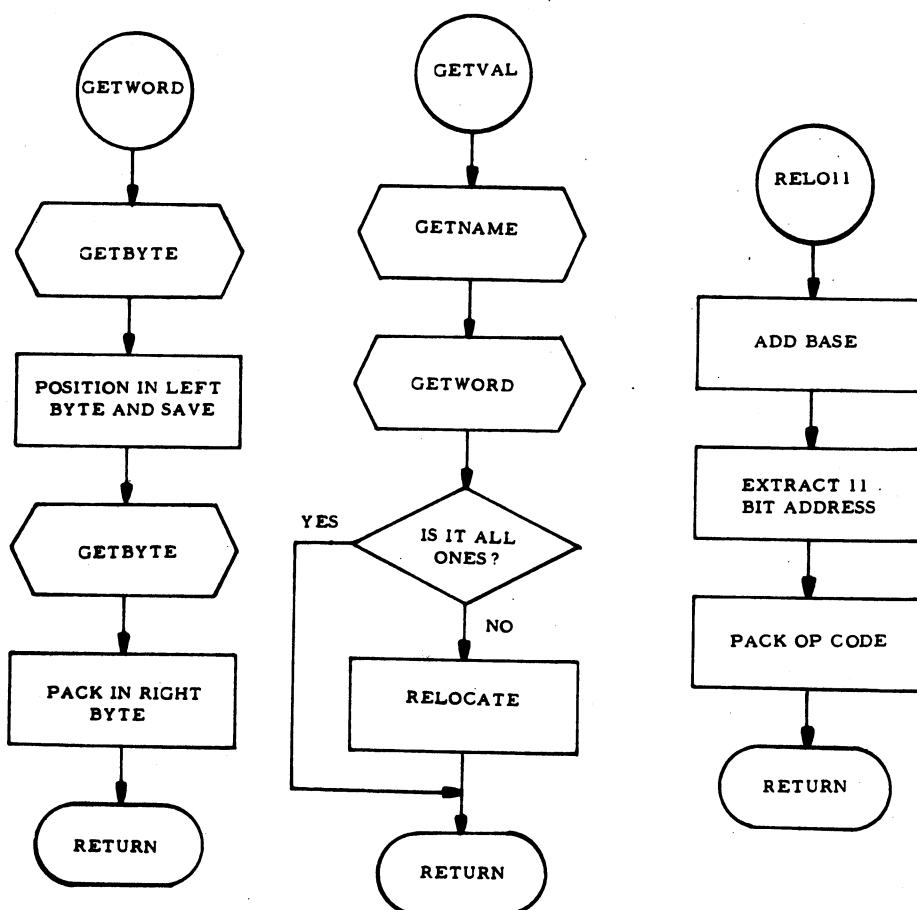


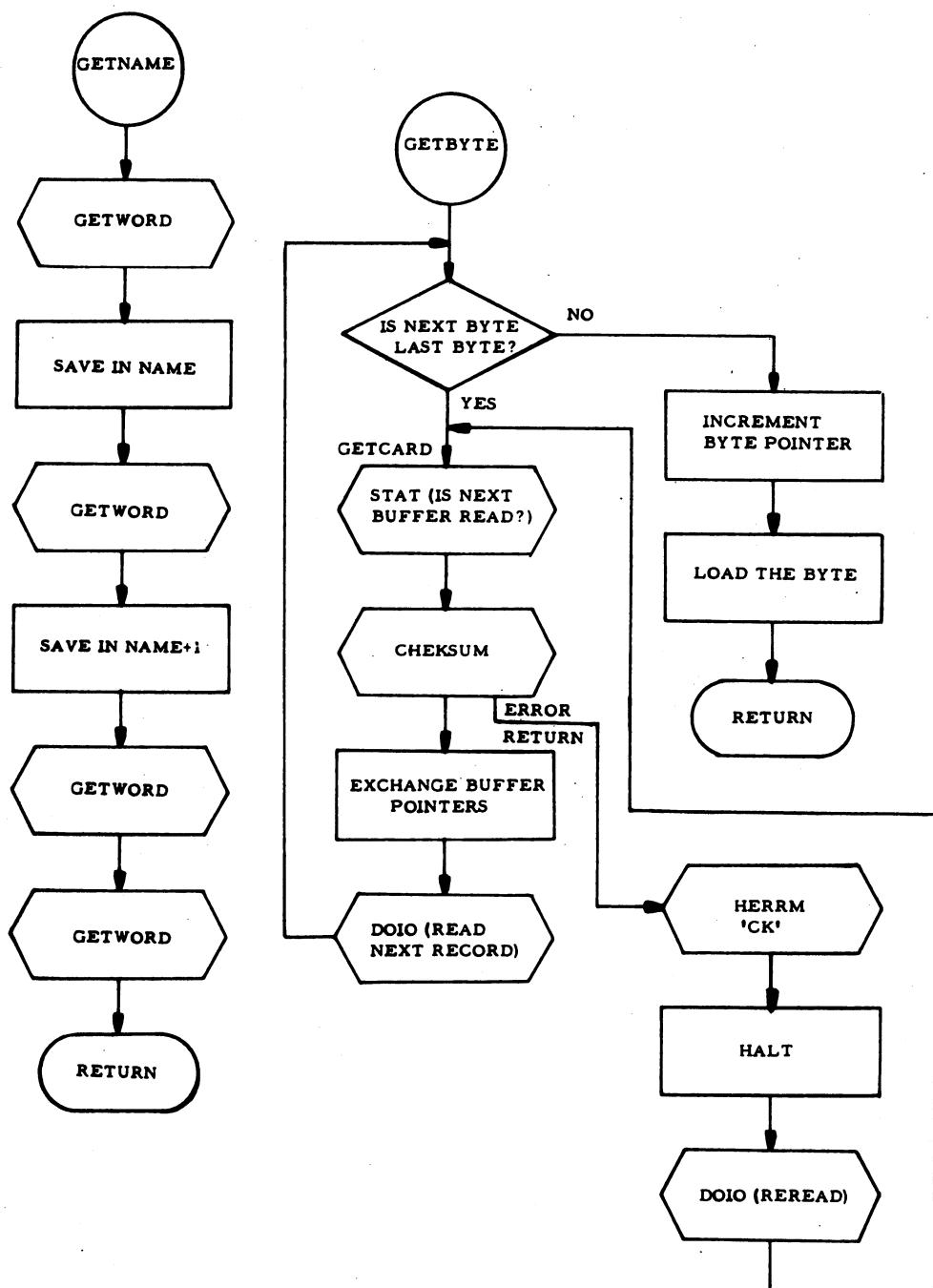


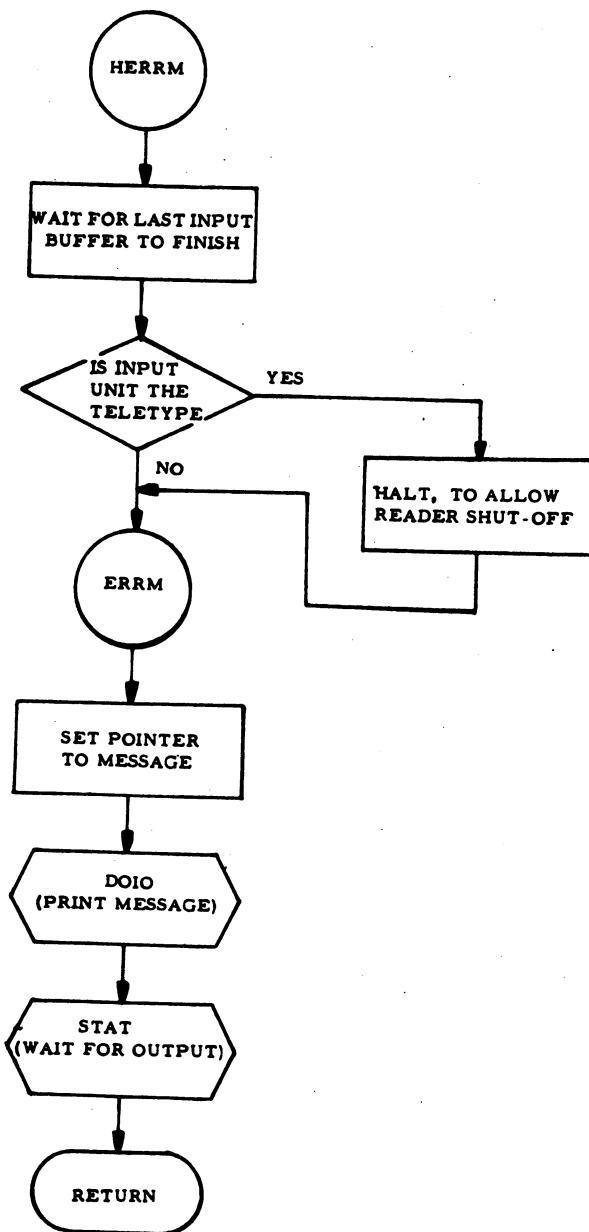


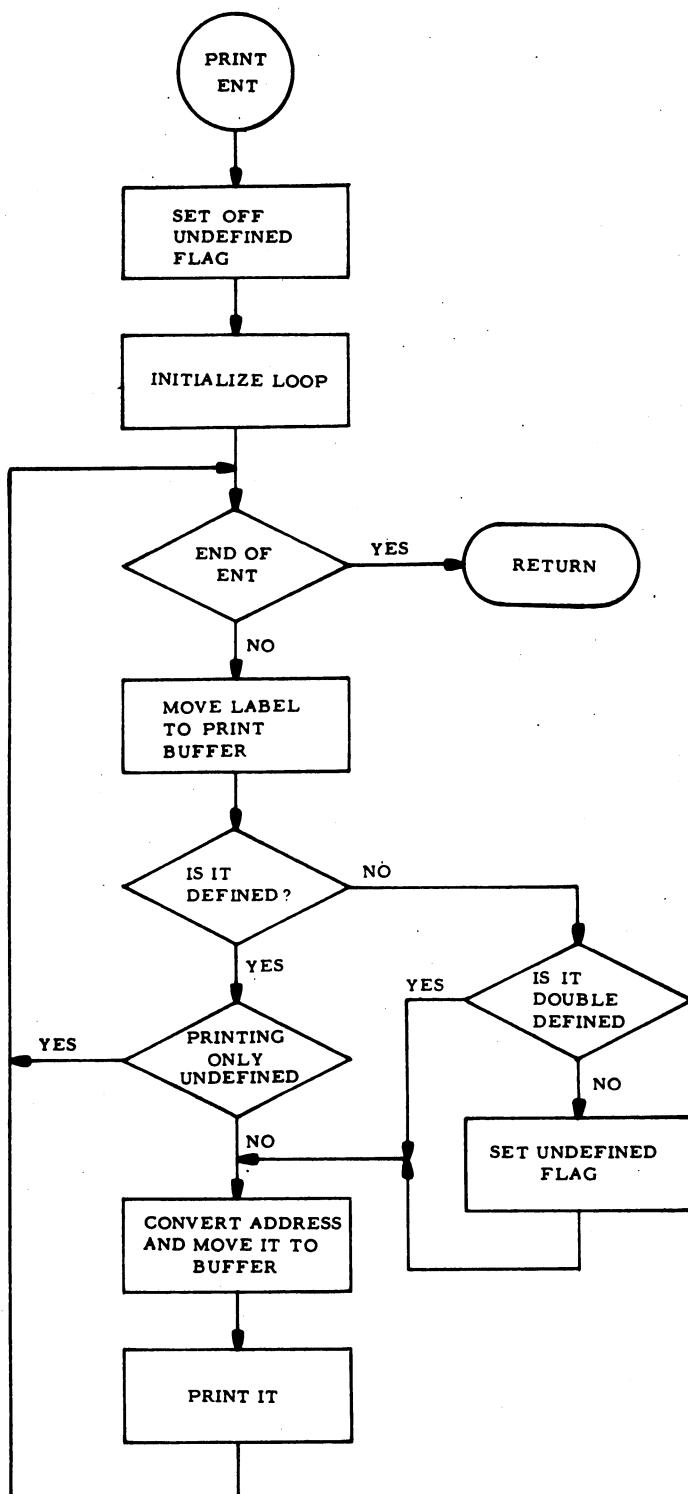




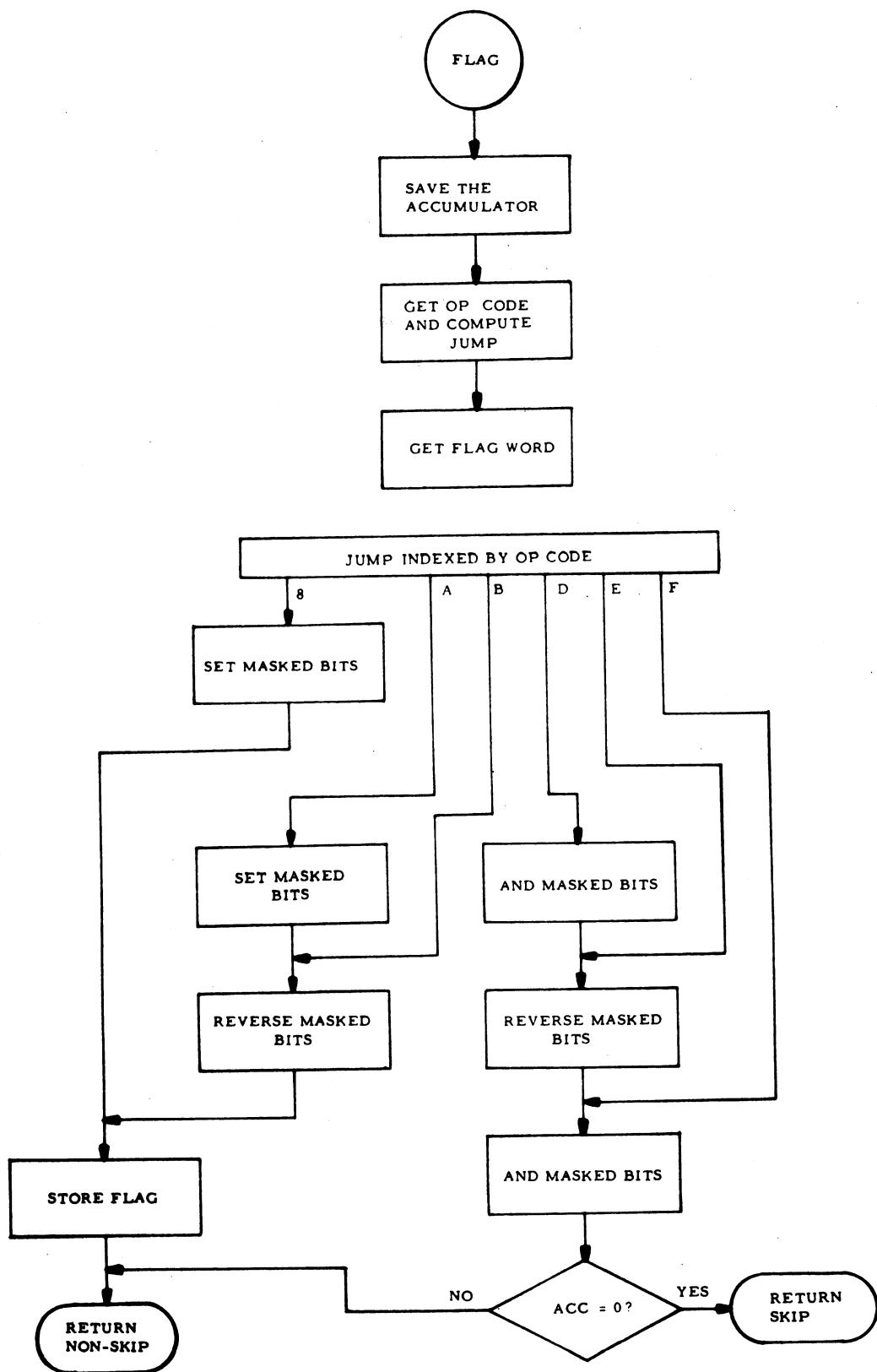








FLAG TEST SUBROUTINE





RAYTHEON

QUALITY SOFTWARE

700 PROGRAMMING SYSTEMS

RELOCATING LOADER - BASIC

APPENDIX A

ASSEMBLY LISTING

of

RELOCATING LOADER - BASIC

Drawing No.

390682 (Revision C)

ID Code

BNP

RELOAD

RELOCATING LOADER - 703 BASIC SYSTEMS

DN390682

PAGE 2

2 * RELOCATING LOADER - 703 BASIC SYSTEMS DN390682
3 ORIG 0 NEEDED FOR REVERSE ORIG
4 ENDC
5 TRUE LOADER=STANDARD
6 ENDC
7 TRUE LOADER=DISK
8 ENDC
9
10 XRAY EQU X'40'
11 DO10 EQU X'44'
12 STAT EQU X'46'
13 BKSP EQU X'48'
14 RWND EQU X'4E'
15 ENDA EQU X'54'
16 RBEG EQU X'55'
17 ULIM EQU X'5A'
18 STYP EQU X'58'
19 TYPE EQU X'6E'
20 DVEC EQU X'74'
21 RCRDSIZE EQU 47
22 SECTINC EQU 29
23 BASIC EQU 0
24 STANDARD EQU 1
25 DISK EQU 2
26 * LOADER DEFINITION CARD
27 *
28 *
29 * LOADER EQU BASIC
30 *
31 *
32 *
33 FALSE LOADER=BASIC
34 ENDC
35 TRUE LOADER=BASIC
36 NAMESIZE EQU 2
37 ENDC
38
39 *
40 *
41 *
42 * PRINT ONLY UNDEFINED, ALSO READ ERROR FLAG
43 * 1 THERE ARE UNDEFINED NAMES IN THE ENT
44 * 2 BYFPAGE REQUIRED
45 * 3 LIBRARY PHASE
46 * 4 PRINT A LOAD MAP
47 * 5 LOAD DRUG AND HALT BEFORE EXECUTION
48 * 6 EXECUTE DESPITE MISSING
49 * 7 UNCONDITION NO PRINT
50 * 8 FORTRAN TYPE, (UNPAGED)
51 * 9 PAGE ASSIGNED BY BLK PSEUDG-OP
52 FALSE LOADER=BASIC
53 ENDC
54 START
55 EQU S
56 FALSE LOADER=BASIC
57 ENDC

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PASS B

NP 00030
NP 00032
NP 00040
NP 00050
NP 00070
NP 00080
NP 00100
NP 00110
NP 00120
NP 00130
NP 00140
NP 00150
NP 00160
NP 00170
NP 00180
NP 00190
NP 00200
NP 00210
NP 00220
NP 00230
NP 00240
NP 00250
NP 00260
NP 00270
NP 00280
NP 00290
NP 00300
NP 00310
NP 00320
NP 00321
NP 00323
NP 00330
NP 00350
NP 00360
NP 00370
NP 00380
NP 00390
NP 00400
NP 00410
NP 00420
NP 00430
NP 00440
NP 00450
NP 00460
NP 00470
NP 00480
NP 00490
NP 00500
NP 00520
NP 00530
NP 00540
NP 00880

RELOAD

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PASS B PAGE 3

CONSTANTS AND TEMPS

```

91    * CONSTANTS AND TEMPS
      * FOLLOWING TEMPS ARE ASSEMBLED TO LOOK LIKE FINT FOR DISK LOADER
      BASE    D TEMP3
      BIAS    D X'7F,
      BYTEPT  D 9
      DEF11  D 0
      DEF15  D 0
      SMDEF   D 0
      ENTPONT D 0
      OTHERBUF D 0
      EXADDR  D RCRDSIZE
      WCT    D
      LOADFIOT D 0
      X'8000' WCT
      UNIT   D X'49'
      RES    5
      PRINFIOT RES 2
      D X'3E'
      WRITE, UNIT 3
      RES    5
      RCRDSIZE
      BUF1   RES
      BUF2   RES
      BUF3   RES
      NAMESIZE
      BLBL   D
      RES    2
      BUF3END D
      * SURROGATE LITERAL POOL
      *
      *
      * BUF3END-BUF3•1
      BUF3CT  D 1024
      D1024  D
      X80    D X'80'
      X7FF   D X'7FF'
      XF800  D XF800
      ABUF1  D BUF1
      ABUF2  D BUF2
      X1     EQU D1
      X'8000' D
      LOCXC  EXECUTE
      TRUE   LOADER=RASIC
      START
      END
      FALS   LOADER=BASIC
      ENDC
      TRUE   LOADER=BASIC
      D3072  D 3072
      MEMMAP D 1024,1024
      ENDBASE EQU ENDA
      NP 00881
      NP 00885
      NP 00890
      NP 00900
      NP 00920
      NP 00930
      NP 00940
      NP 00950
      NP 00960
      NP 00980
      NP 00990
      NP 01000
      NP 01010
      NP 01020
      NP 01030
      NP 01040
      NP 01050
      NP 01060
      NP 01070
      NP 01080
      NP 01090
      NP 01100
      NP 01110
      NP 01120
      NP 01130
      NP 01140
      NP 01150
      NP 01160
      NP 01170
      NP 01180
      NP 01190
      NP 01200
      NP 01210
      NP 01220
      NP 01230
      NP 01240
      NP 01250
      NP 01260
      NP 01261
      NP 01262
      NP 01263
      NP 01270
      NP 01430
      NP 01440
      NP 01450
      NP 01460
      NP 01470

```

0	5D0	0	85C4	8	0	5C4	150	' BASIC LOADER FRONT END
0	5D1	0	75CE	7	0	5CE	151	\$,RLLOAD LDW D1024
0	5D2	0	85F3	8	0	5F3	152	STW MEMMAP
0	5D3	0	75CF	7	0	5CF	153	SUB D1 THROW AWAY LAST CELL
0	5D4	0	85CA	8	0	5CB	154	STW MEMMAP+1
0	5D5	0	7055	7	0	055	155	LDW LOCXC
0	5D6	0	8054	8	0	054	156	STW RBEG
0	5D7	0	76F4	7	0	6F4	157	LDW ENTBASE
0	5D8	0	263B	2	0	63B	158	STW ENTLIMIT
0	5D9	0	0000	0000	0000	0000	159	S,LLLOAD JSX RELOAD
0	5DA	0	000F	000F	000F	000F	160	D 0
0	5DB	0	0800	0800	0800	0800	161	X'F'
0	5DC	0	15DE	1	0	5DE	162	SAZ
0	5DD	0	08C0	08C0	08C0	08C0	163	JMP FINI
0	5DE	0	2040	2	0	040	164	S\$0
0	5DF	0	15D8	1	0	5D8	165	JSX XRAY
							166	S,LLLOAD
							167	JMP
							168	ENDC
							169	FALS
							239	LOADER=BASIC
							240	ENDC
							286	TRUE
							287	LOADER=STANDARD
							347	ENDC
								TRUE
								LOADER=DISK
								ENDC

RELOADID	PRE-EXECUTION CLEAN-UP ROUTINES	08/9/68	PASS B	PAGE 5
05E0 05E0	348 ! PRE-EXECUTION CLEAN-UP ROUTINES 349 EXECUTE EQU \$ 350 TRUE 351 END C 352 FALS 353 END C 354 ! LOADER=STANDARD 355 ! LOADER=BASIC 356 END C 357 SET TO PRINT UNDEF ONLY 358 JSX FLAG,X'6800' 359 JSX FLAG,X'A010' 360 TURN OFF UNCONDITIONAL NO-PRINT 361 JSX PRINTENT FIND UNDEFINED 362 JSX FLAG,X'F400' 363 MISSING 364 FORCEX EQU \$ 365 FALS LOADER=BASIC 366 END C 367 LDW EXADDR EXECUTION ADDRESS 368 SA2 IS THERE ONE 369 370 SEE YES 370 JMP GOEX 371 ERRM,'NX' 372 EXRAY SET FOR RESTARTS 373 RBEG 374 FALS LOADER=BASIC 375 END C 376 CAX 377 JSX * 0 AND BEGIN 378 JSX * 0 379 JSX * 0 380 MISSING 381 D1 382 CONST DOUBLES AS HALT 383 SS1 384 END C 385 FALS LOADER=BASIC 386 END C 387 JMP FORCEX YES 388 XRAY 389 EXRAY 390 S,MAP 391 S,MAP 392 JSX PRINTENT 393 EXIT S,MAP	NP 03290 NP 03300 NP 03310 NP 03350 NP 03360 NP 03390 NP 03400 NP 03410 NP 03420 NP 03430 NP 03440 NP 03450 NP 03460 NP 03480 NP 03490 NP 03500 NP 03510 NP 03520 NP 03530 NP 03540 NP 03550 NP 03560 NP 03580 NP 03590 NP 03600 NP 03610 NP 03620 NP 03630 NP 03640 NP 03650 NP 03660 NP 03680 NP 03690 NP 03700 NP 03710 NP 03720 NP 03730 NP 03740		

RELOAD

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PASS 8 PAGE 6

PRINT THE ENT

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394   PRINT THE ENT
395   PRINTENT STX RETSAVE
396   JSX FLAG,X'A400' SET OFF UNDEFINED FLAG
      CLR PRINFIOT
      STW ENDBASE
      LDW ENTPONT
      STW ENTPONT
      LDW ENTPONT
      CMW ENTLIMIT
      SLS RETURNER
      JMP BUG OUT
      NO, POINTER TO X REG
      CAX
      LLB
      STB BUF3END+1
      LDW * 0
      STB BUF3
      LDW * 'D'
      STB BUF3END+1
      LDW * 1
      STB NAMESIZE>1
      LDW * 1
      STW BUF3+1
      FALS LOADER=BASIC
      END
      END
      TRUE NAMESIZE>2
      END
      TRUE NAMESIZE>3
      END
      IXS NAMESIZE
      D X'FFFF'
      LDW * 0
      FALS LOADER=BASIC
      END
      IXS 1
      D 0
      FALS LOADER=BASIC
      END
      STX ENTPONT
      TRUE LOADER=BASIC
      SAM BASIC ~ IS IT DEFINED?
      END
      FALSE LOADER=BASIC
      END
      JMP NOTDEF
      JSX PRINLOOP
      AND X7FFF
      STW TEMP
      LDW DM4
      SLH
      NP 03750
      NP 03760
      NP 03770
      NP 03780
      NP 03790
      NP 03800
      NP 03810
      NP 03820
      NP 03830
      NP 03840
      NP 03850
      NP 03860
      NP 03870
      NP 03880
      NP 03890
      NP 03900
      NP 03910
      NP 03920
      NP 03930
      NP 03940
      NP 03950
      NP 03960
      NP 03970
      NP 04060
      NP 04070
      NP 04080
      NP 04110
      NP 04120
      NP 04150
      NP 04160
      NP 04170
      NP 04180
      NP 04190
      NP 04250
      NP 04260
      NP 04270
      NP 04280
      NP 04330
      NP 04340
      NP 04350
      NP 04360
      NP 04370
      NP 04380
      NP 04400
      NP 04410
      NP 04420
      NP 04430
      NP 04440
      NP 04450
      NP 04460
      NP 04470

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RELGADD PRINT THE ENT

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0 622 0 878D 8 0 78D 463 ADDR1 LDW TEMP
0 623 0 0A54 0A5 4 464 SLC 4
0 624 0 778D 7 0 78D 465 STW TEMP
0 625 0 E5DA E 0 5DA 466 AND XF
0 626 0 C70C C 0 70C 467 ORI X80
0 627 0 07B9 07 B9 468 CLB X'89,
0 628 0 0890 0890 469 SLE
0 629 0 A7D2 A 0 7D2 470 ADD D7
0 62A 0 3B84 3 1 1C2 0 471 STB *
0 62B 0 0401 04 01 472 BUF3+NAMESIZE+NAME\$IZE+6
0 62C 0 1622 1 0 622 473 IXS 1
0 62D 0 2044 2 0 044 474 JMP ADDR1
0 62E 0 0557 0557 JSX DO10,PRINFIOT,BUF3,BUF3CT
0 62F 0 05BD 05BD JSX STAT,PRINFIOT
0 630 0 85C3 85C3
0 631 0 2046 2 0 046 475 JSX
0 632 0 8557 8557
0 633 0 1605 1 0 605 476 NOTDEF JMP PRINLOOP
0 634 0 27E6 2 0 7E6 477 JSX FLAG,X-8400 SET UNDEFINED
0 635 0 8400 8400
0 636 0 06DF 06 DF 478 LLB X'DF', GET ARROW
0 637 0 3385 3 0 1C2 1 479 STA BUF3END+1 SET IT
0 638 0 0100 0100 480 CLR PRINT 0 FOR UNDEFINEDS
0 639 0 161E 1 0 61E 481 FALS LOADER=BASIC
0 640 0 0100 0100 482 ENDC
0 641 0 0100 0100 483 JMP PRIN3 YES, PRINT IT
0 642 0 0100 0100 484
0 643 0 0100 0100 485

PASS 8

PAGE 7

NP 04480
NP 04490
NP 04500
NP 04510
NP 04520
NP 04530
NP 04540
NP 04550
NP 04560
NP 04570
NP 04580
NP 04590
NP 04600
NP 04610
NP 04620
NP 04630
NP 04640
NP 04650
NP 04660
NP 04690
NP 04700

RELOADD RELOCATING LOADER, A SUBROUTINE

PAGE 8

PASS 8

PAGE 8

486 ! RELOCATING LOADER, A SUBROUTINE
 487 * CALLING SEQUENCE
 488 * JSX RELOAD
 489 * D LOADBIAS
 490 * ERROR RETURN, IF UNRECOVERABLE LOAD ERROR
 491 * NORMAL RETURN, IF ALL WENT WELL
 492 * LOADBIAS IS THE LITERAL VALUE OF THE AMOUNT BY WHICH
 493 * THE PROGRAM SHOULD BE SHIFTED IN ACTUAL CORE, FOR A NORMAL
 494 * EXECUTABLE LOAD THIS MUST BE ZERO.
 495 *
 496 *
 497 *

0 63A 0 0000 0000	0 63B 0 663A 6 0 63A	498	RELOAD	SUBR	LDW * 0	BIAS	GET BIAS SAVE IT	NP 04710 NP 04720 NP 04730 NP 04740 NP 04750 NP 04760 NP 04770 NP 04780 NP 04790 NP 04800 NP 04810 NP 04820
0 63C 0 8800 8 1 000	0 63D 0 7546 7 0 546	499		STW	BIAS		NP 04830 NP 04840 NP 04850 NP 04860 NP 04870 NP 04880 NP 04890 NP 04900	
0 63E 0 85C8 8 0 5C8	0 63F 0 754F 7 0 54F	500		LDW	ABUF1		NP 04830 NP 04840 NP 04850 NP 04860 NP 04870 NP 04880 NP 04890 NP 04900	
0 640 0 85C9 8 0 5C9	0 641 0 754C 7 0 54C	501		STW	LOADFIOT	INITIALIZE	NP 04830 NP 04840 NP 04850 NP 04860 NP 04870 NP 04880 NP 04890 NP 04900	
0 642 0 27E6 2 0 7E6	0 643 0 AE1C AE1C	502		LDW	ABUF2		NP 04830 NP 04840 NP 04850 NP 04860 NP 04870 NP 04880 NP 04890 NP 04900	
0 644 0 0100 0100	0 645 0 7547 7 0 547	503		STW	OTHERBUF	INITIALIZE BUFFER SWITCH	NP 04830 NP 04840 NP 04850 NP 04860 NP 04870 NP 04880 NP 04890 NP 04900	
0 646 0 77C1 7 0 7C1	0 647 0 7557 7 0 557	504		STW	FLAG,X'AE1C'	DO USE ALL BUT INPUT FLAGS	NP 04830 NP 04840 NP 04850 NP 04860 NP 04870 NP 04880 NP 04890 NP 04900	
0 648 0 0649 06 49	0 649 0 27E6 2 0 7E6	505		NEXTCARD	CLR		NP 04830 NP 04840 NP 04850 NP 04860 NP 04870 NP 04880 NP 04890 NP 04900	
0 64A 0 F100 F100	0 64B 0 0609 06 09	506		STW	BYTEPTN	INITIALIZE POINTER	NP 04910 NP 04920 NP 04930 NP 04940 NP 04950 NP 04960	
0 64C 0 7551 7 0 551	0 64D 0 2044 2 0 044	507		STW	LASTBYTE	FORCE READING FIRST CARD	NP 04910 NP 04920 NP 04930 NP 04940 NP 04950 NP 04960	
0 64E 0 854F 854F	0 64F 0 2799 2 0 799	508		STW	PRINFIOT	SET NOT BUSY	NP 04910 NP 04920 NP 04930 NP 04940 NP 04950 NP 04960	
0 650 0 0130 0130	0 651 0 0700 07 0C	509		LLB	X'49'	READ BIN	NP 04910 NP 04920 NP 04930 NP 04940 NP 04950 NP 04960	
0 652 0 0840 0840	0 653 0 1671 1 0 671	510		JSX	FLAG,X'F100'	BUT IS IT LIBRARY PHASE	NP 04910 NP 04920 NP 04930 NP 04940 NP 04950 NP 04960	
0 654 0 0700 07 00	0 655 0 0040 0040	511		LLB	X'09'	YES, SO READ SYSF INSTEAD	NP 04910 NP 04920 NP 04930 NP 04940 NP 04950 NP 04960	
0 656 0 0840 0840	0 657 0 2E65 2 1 665	512		STW	UNIT	SELECT TO DEVICE	NP 04910 NP 04920 NP 04930 NP 04940 NP 04950 NP 04960	
0 658 0 ESDA E 0 SDA	0 659 0 7680 7 0 680	513		JSX	DOIN,LOADFIOT	READ FIRST RECORD	NP 04910 NP 04920 NP 04930 NP 04940 NP 04950 NP 04960	
0 65A 0 0100 0100	0 65B 0 0A24 0A2 4	514		GETBYTE	CAX	FETCH A BYTE FOR LATER	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 65C 0 2E55 2 1 655	0 65D 0 1681 1 0 681	515		CLB	JTEND-JTSTART	IS IT A LEGAL CODE	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 65E 0 1684 1 0 684	0 65F 0 1688 1 0 688	516		SLS	IDERR	NO	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 660 0 1688 1 0 688	0 661 0 168E 1 0 68E	517		CLB	O	LOOKING FOR - BYTE FOR RELATIVE JUMP IS IT REPEATABLE SETS GLOBAL MODE 700 GET REPEAT COUNT	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 662 0 1671 1 0 671	0 663 0 1680 1 0 680	518		SLH	JSX *	JMPTAB+8	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 664 0 1680 1 0 680	0 665 0 1681 1 0 681	523		AND	JSX *	JMPTAB+8	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 666 0 168E 1 0 68E	0 667 0 1688 1 0 688	524		STW	REPCount	RELW11	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 668 0 1680 1 0 680	0 669 0 1681 1 0 681	525		CLR	D 4	SRL D 4	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 670 0 1681 1 0 681	0 671 0 1688 1 0 688	526		SLS	JSX *	JMPTAB+8	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 672 0 1688 1 0 688	0 673 0 1680 1 0 680	527		JSX *	JMPTAB+8	RELW11	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 674 0 1680 1 0 680	0 675 0 1681 1 0 681	528		JMP	RELW15	RELW15	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 676 0 1681 1 0 681	0 677 0 1688 1 0 688	529		JMP	RELB16	RELB16	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 678 0 1688 1 0 688	0 679 0 1680 1 0 680	530		JMP	RELB11	RELB11	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 680 0 1680 1 0 680	0 681 0 1681 1 0 681	531		JMP	ABSO	ABSO	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 682 0 1681 1 0 681	0 683 0 1688 1 0 688	532		JMP	DFILL	DFILL	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 684 0 1688 1 0 688	0 685 0 1680 1 0 680	533		JMP	C	C	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	
0 686 0 1680 1 0 680	0 687 0 1681 1 0 681	534		JMP	SCATTER LOAD	SCATTER LOAD	NP 05000 NP 05010 NP 05020 NP 05030 NP 05040 NP 05050 NP 05060 NP 05070 NP 05080 NP 05090 NP 05100 NP 05110 NP 05120 NP 05130 NP 05140 NP 05150 NP 05160	

RELOADD RELOCATING LOADER, A SUBROUTINE

0	663	0	1671	1	0	671	535	JMP	DLBLCF
0	664	0	1671	1	0	671	536	JMP	IDERR
0	665	0	164F	1	0	64F	537	JTSTART	PROTEXT
0	666	0	1690	1	0	690	538	JMP	LIBR
0	667	0	1692	1	0	692	539	JMP	EXTN
0	668	0	1680	1	0	680	540	JMP	SMB
0	669	0	1686	1	0	686	541	JMP	INLOC
0	66A	0	168F	1	0	6BF	542	JMP	NTRY
0	66B	0	16D6	1	0	6D6	543	JMP	END
0	66C	0	1671	1	0	671	544	JMP	EXTN15
0	66D	0	1690	1	0	690	545	JMP	NBLK
0	66E	0	16E1	1	0	6E1	546	JMP	SIZE
0	66F	0	16E1	1	0	6E1	547	JMP	SIZEW
0	670	0	16E4	1	0	6E4	548	JMP	SIZEB
0671	0671						549	FALS	LOADER=BASIC
							552	ENDC	
							553	EQU	\$

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DATA	BLOCK	DATA	FILL
F	NOT	USED	
ZERO	IGNORED		
LIBRARY	NAME		
EXTERNAL			
SHB			
INCREMENT	LOC		
ENTRY	NAME		
END	CODE		
15	BIT	STRING	
NAMED	BLOCK		
PROGRAM	SIZE		
PR	SIZE	(WORD	PAGE)
PR	SIZE	(BYTE	PAGE)
NP	05340		
NP	05370		
NP	05380		

RELOADD TEXT PROCESSORS

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0 671 0	27D6	2 0 7D6	554 * TEXT PROCESSORS
0 672 0	CCC3	CCC3	555 IDERR JSX HERRM, L.C.
0 673 0	963A	9 0 63A	556 LDERR EXIT RELOAD,1 AND MAKE ERROR EXIT
0 674 0	2801	2 1 001	557 * REPEATER SUBROUTINE SERVICES REPEATABLE LOADER CODES
0 675 0	0000	0000	558 *
0 676 0	6675	6 0 675	559 *
0 677 0	2785	2 0 785	560 REPEATER SUBR
0 678 0	9675	9 0 675	REPOUT JSX GETWORD
0 679 0	2800	2 1 000	561 EXIT REPEATER
0 67A 0	9680	9 0 680	562 REPAT
0 67B 0	0501	05 01	LDX REPCOUNT
0 67C 0	167E	1 0 67E	563 DXS 1
0 67D 0	164F	1 0 64F	JMP \$+2
0 67E 0	6680	6 0 680	564 PROTEXT
0 67F 0	1677	1 0 677	STX REPCOUNT
0 680 0	0000	0000	565 DONE
0 681 0	2676	2 0 676	JMP REPOUT
0 682 0	2745	2 0 745	566 REPCOUNT
0 683 0	1686	1 0 686	567 KEEP COUNT
0 684 0	2676	2 0 676	JMP REPOUT
0 685 0	A545	A 0 545	568 RETURN AGAIN
0 686 0	274D	2 0 74D	569 REPOUNT D 0
0 687 0	167A	1 0 67A	570 *
0 688 0	2676	2 0 676	571 * RELW11 - 11 BIT RELO WORD ADDRESSES
0 689 0	A545	A 0 545	572 *
0 68A 0	1685	1 0 685	573 RELW11 JSX REPEATER SET-UP
0 68B 0	2745	2 0 745	574 REL11A JSX REL011 RELocate WORD
0 68C 0	1682	1 0 682	575 JMP REL15A GO STORE IT
0 68D 0	1682	1 0 682	576 *
0 68E 0	2676	2 0 676	577 * RELW15 - 15 BIT RELO WORD ADDRESSES
0 68F 0	1686	1 0 686	578 *
0 690 0	2676	2 0 676	579 RELW15 JSX REPEATER SET-UP
0 691 0	A545	A 0 545	580 REL15B ADD BASE RELocate WORD
0 692 0	274D	2 0 74D	581 REL15A JSX STORE RESU_LT
0 693 0	167A	1 0 67A	582 JMP REPEAT
0 694 0	2676	2 0 676	583 *
0 695 0	A545	A 0 545	584 * RELR16 - 16 BIT RELO BYTE ADDRESS
0 696 0	2745	2 0 745	585 RELR16 JSX REPEATER SET-UP
0 697 0	1682	1 0 682	586 ADD BASE RELocate ONCE
0 698 0	1682	1 0 682	587 JMP RFL15B RELocate AGAIN
0 699 0	1685	1 0 685	588 *
0 69A 0	1685	1 0 685	589 *
0 69B 0	2676	2 0 676	590 * RELR11 - 11 BIT RELO BYTE ADDRESS
0 69C 0	2745	2 0 745	591 *
0 69D 0	1682	1 0 682	592 RELR11 JSX REPEATER SET-UP
0 69E 0	2676	2 0 676	593 JMP REL011 RELocate ONCE
0 69F 0	1686	1 0 686	594 JMP REL11A RELocate AGAIN
0 69G 0	1686	1 0 686	595 *
0 69H 0	2676	2 0 676	596 * ABS0 - ABSOLUTE PROGRAM WORD
0 69I 0	A545	A 0 545	597 *
0 69J 0	2745	2 0 745	598 ABS0 JSX REPEATER
0 69K 0	1682	1 0 682	599 JMP REL15A GO STORE IT
0 69L 0	1682	1 0 682	600 *
0 69M 0	1685	1 0 685	601 FALSE LOADER=BASIC
0 69N 0	1685	1 0 685	618 ENDC

RELOADD TEXT PROCESSORS

		* LIBR	- LIBRARY NAMES		
0 690 0	278E	2 0 78E	621 LIBR	JSX GETNAME	GET THE NAME
0 691 0	164F	1 0 64F	622 FALS LOADER=STANDARD	JMP PROCTEXT	THROW IT AWAY IF NOT STANDARD
			ENDC		
			TRUE		
			ENDC		
			635		
			636 * EXTN * 11 BIT EXTERNAL STRING		
0 692 0	2779	2 0 779	637 * EXTN	JSX GETVAL	GET NAME AND START OF STRING
0 693 0	26FD	2 0 6FD	638 * EXTN	JSX SERCHENT	IS IT IN THE ENT?
0 694 0	1697	1 0 697	641 TRUE	JSX LOADER=BASIC	
0 695 0	0100	0 100	642 EXTN1	JMP CLR	YES
0 696 0	16C3	1 0 6C3	643 EXTN1	JMP NTRY1	NO, SO PUT IT THERE
0 697 0	878D	8 0 78D	644 EXTN1	LDW TEMP	WHICH PUTS IT THERE
0 698 0	F614	F 0 614	645 EXTN1	CHW X7FFF	GET END OF STRING
0 699 0	0870	0 870	646 SNE		IT IT ALL ONES
0 69A 0	164F	1 0 64F	647 JNP PROCTEXT		IF IT IS
0 69B 0	954B	9 0 54B	648 JNP ENTPONT	FORGET IT, ITS JUST A LOAD	FORGET IT, ITS JUST A LOAD
0 69C 0	8800	8 1 000	649 LDW *	LDW * 0	GET VALUE
0 69D 0	0820	0 820	650 SAM	SAM	IS IT DEFINED
0 69E 0	16A3	1 0 6A3	651 EXTN2	JMP JSX FILLDEF	NO
0 69F 0	273C	2 0 73C	652 JSX STRING11	JSX STRING11	YES, SET UP DEFINITIONS
0 6A0 0	878D	8 0 78D	653 LDW TEMP	LDW TEMP	GET END OF STRING
0 6A1 0	2717	2 0 717	654 JSX	JSX	FILL IT
0 6A2 0	164F	1 0 64F	655 JMP PROCTEXT	JMP PROCTEXT	
0 6A3 0	E5C6	E 0 5C6	656 AND X7FF	AND X7FF	MASK ALL BUT LAST 11 BITS
0 6A4 0	754A	7 0 54A	657 EXTN2	STW SMBDEF	SAVE OLD END IN UNUSED CELL
0 6A5 0	0100	0 100	658 CLR	CLR	
0 6A6 0	7549	7 0 549	659 STW DEF15	STW DEF15	PREVENT FILL OF STRING
0 6A7 0	878D	8 0 78D	660 LDW TEMP	LDW TEMP	GET START OF NEW STRING
0 6A8 0	7800	7 1 000	661 STW * 0	STW * 0	NEW END TO ENT
0 6A9 0	2717	2 0 717	662 JSX STRING11	JSX STRING11	FOLLOW NEW STRING
0 6AA 0	0130	0 130	663 CAX	CAX	
0 6AB 0	8800	8 1 000	664 LDW *	LDW *	GET END WORD OF NEW
0 6AC 0	E5C7	E 0 5C7	665 AND XF800	AND XF800	MASK OP = CODE
0 6AD 0	C54A	C 0 54A	666 ORI SMBDEF	ORI SMBDEF	LINK TO OLD STRING
0 6AE 0	7800	7 1 000	667 STW * 0	STW * 0	AND PUT IT BACK
0 6AF 0	164F	1 0 64F	668 JMP PROCTEXT	JMP PROCTEXT	
			670 ENDC		
			671 FALS LOADER=BASIC		
			672 ENDC		
			673 * SMB - FORTRAN SET MEMORY BANK		
0 6B0 0	2785	2 0 785	674 * SMB	JSX GETWORD	GET ADDRESS
0 6B1 0	A545	A 0 545	675 ADD BASE	ADD BASE	RELOCATE IT
0 6B2 0	0A0A	0 1 0A0A	676 SRL 10	SRL 10	SHIFT FOR SMB OPERAND
0 6B3 0	C5C5	C 0 5C5	677 ORI X80	ORI X80	CONSTRUCT SMB
0 6B4 0	274D	2 0 74D	678 JSX STORE	JSX STORE	STORE THIS INSTRUCTION

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RELOAD

TEXT PROCESSORS

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0 685 0	164F 1 0	64F	749	JMP	PROCTEXT		NP 07340
0 686 0	2785 2 0	785	750	*	ILOC	- INCREMENT LOCATION COUNTER	NP 07350
0 686 0	2785 2 0	785	751	*	ILOC	- INCREMENT LOCATION COUNTER	NP 07360
0 686 0	2785 2 0	785	752	*	ILOC	- INCREMENT LOCATION COUNTER	NP 07370
0 686 0	2785 2 0	785	753	ILOC	JSX	GETWORD	NP 07380
0 686 0	2785 2 0	785	754	ILOC	FALS	LOADER=BASIC	NP 07381
0 687 0	85F3 8 0	5F3	761	ENDC	SUB	D1	NP 37388
0 688 0	0810 2 0	6FD	762	ILOC1	SAP	REDUCE COUNT	NP 07390
0 689 0	164F 1 0	64F	763	SAP	JMP	IS IT MINUS?	NP 07400
0 68A 0	778D 7 0	78D	764	SAP	PROCTEXT	YES, ALL DONE	NP 07410
0 68B 0	0100 0 100	0100	765	STW	TEMP	SAVE COUNT	NP 07420
0 68B 0	0100 0 100	0100	766	CLR	CLR	ZERO	NP 07430
0 68C 0	274D 2 0	74D	767	JSX	STORE	AND STORE A ZERO	NP 07440
0 68D 0	878D 8 0	78D	768	LDW	TEMP	RECOVER COUNT	NP 07450
0 68E 0	1687 1 0	687	769	JMP	ILOC1	ANY MORE?	NP 07460
0 68F 0	2779 2 0	779	770	*	NTRY	- ENTRY NAME DEFINITION	NP 07470
0 690 0	26FD 2 0	6FD	771	*	NTRY	GET NAME AND DATA	NP 07480
0 691 0	16C6 1 0	6C6	772	*	NTRY	JSX	NP 07490
0 692 0	85CA 8 0	5CA	773	JSX	SERCHENT	GET NAME AND DATA	NP 07500
0 693 0	C78D C 0	78D	774	JSX	FILSTRS	IN ENT, GO FILL STRINGS	NP 07510
0 694 0	26EC 2 0	6EC	775	JMP	X8000	SET DEFINED BIT	NP 07520
0 695 0	164F 1 0	64F	776	NTRY2	LDW	PACK IN DATA	NP 07530
0 696 0	0810 0 810	0810	777	NTRY1	ORI	ENTER IT	NP 07540
0 697 0	16D2 1 0	6D2	780	FILSTRS	JSX	PROCTEXT	NP 07550
0 698 0	878D 8 0	78D	781	SAP	JMP	ALREADY DEFINED	NP 07560
0 699 0	273C 2 0	73C	782	DOS	DOS	YES	NP 07570
0 6CA 0	954B 9 0	54B	783	LDW	TEMP	GET VALUE OF SYMBOL	NP 07580
0 6CB 0	8800 8 1	000	784	JSX	FILDEF	GET VALUE OF SYMBOL	NP 07590
0 6CC 0	2717 2 0	717	785	LDW	ENTPOINT	LDW	NP 07600
0 6CD 0	954B 9 0	54B	786	*	LDW	*	NP 07610
0 6CE 0	8549 8 0	549	791	*	JSX	STRING11	NP 07620
0 6CF 0	C5CA C 0	5CA	792	FALS	STRING11	GET THE END ADDRESS	NP 07630
0 6D0 0	7800 7 1	000	793	LOADER=BASIC	LOADER=BASIC	IS IT ZERO	NP 07640
0 6D1 0	164F 1 0	64F	795	ENDC	ENDC	REMEMBER IT	NP 07650
0 6D2 0	8796 8 0	796	796	LDW	DEF15	FORGET IT	NP 07660
0 6D3 0	E614 E 0	614	801	DD\$	ORI	RELocate IT	NP 07670
0 6D4 0	7796 7 0	796	802	AND	X7FFF	TURN OFF LEAD BIT TO FLAG IT	NP 07680
0 6D5 0	16C2 1 0	6C2	803	STW	NAME	SET DOUBLE DEFINED	NP 07690
			804	JMP	NAME	RELOCATE IT	NP 07700
			805	*	NAME		NP 07710
			806	*	END	- END OF LOADER TEXT	NP 07720
			807	*	END		NP 07730
			808		JSX	GETWORD	NP 07740
			809		SA2	IS IT ZERO	NP 07750
			810		JMP	REMEMBER IT	NP 07760
			811		JMP	FORGET IT	NP 07770
			812		ADD	RELocate IT	NP 07780

RELOAD#D	TEXT	PROCESSORS	08/9/68	PASS B	PAGE 13
0 6DB 0	75410	7 0 54D	813	EXADDR	AND REMEMBER IT
0 6DC 0	2046	2 0 046	814	LOADEXIT JSX	STAT,LOADFIOT DELAY FOR LAST BUFFER
0 6DD 0	854F	854F			
0 6DE 0	0100	0100	815	CLR EQU \$	NOT EOF EXIT
0 6DF 0	06DF	06DF	816	LDX2 EXIT	
0 6E0 0	963A	9 0 63A	817	RELOAD,2	
			818	*	EXTN15 = 15 BIT EXTERNAL STRING
			819	*	
			820	*	
			821	FALS LOADER=BASIC	
			882	ENDC	
0 6E1 0	27E6	2 0 7E6	883	*	
0 6E2 0	A200	A200	884	SIZEW = WORD PAGE SIZE DECLARATION	
0 6E3 0	16E6	1 0 6E6	885	*	
			886	SIZEW JSX FLAG,X,A200! DON'T NEED A BYTE PAGE	
			887	JMP SIZCOM	
0 6E4 0	27E6	2 0 7E6	888	*	
0 6E5 0	8200	8200	889	SIZEB = BYTE PAGE SIZE DECLARATION	
0 6E6 0	2785	2 0 785	890	*	
			891	SIZEB JSX FLAG,X,8200! DO NEED A BYTE PAGE	
			892	SIZCOM GETWORD	
			893	TRUE LOADER=STANDARD	
			897	ENDC	
0 6E7 0	2754	2 0 754	898	JSX ALLOCATE GET THE STORAGE	
0 6E8 0	7751	7 0 751	899	STW POINTER SET THE STORE POINTER	
0 6E9 0	A546	A 0 546	900	ADD BIAS	
0 6EA 0	7545	7 0 545	901	STW BASE	
0 6EB 0	164F	1 0 64F	902	JMP PROTEXT	
			903	FALS LOADER=BASIC	
			931	ENDC	
			932	TRUE LOADER=BASIC	
0671	0671	933	EXTN15	EQU IDERR	NP 09090
0690	0690	934	NBLK EQU LIBR	IGNORES BLOCK DIRECTIVE	NP 09100
06E1	06E1	935	SIZE EQU SIZE		NP 09110
0671	0671	936	DFILL EQU IDERR		NP 09120
0671	0671	937	DBL0CD EQU IDERR		NP 09130
0671	0671	938	DBL0CF EQU IDERR		NP 09131
0545	0545	939	TEMP3 EQU BASE	JUST DEFINE THE SYMBOL	NP 09132
		940		ENDC	NP 09140

RELOCATE STORENT, PUSHOUT, AND PUSHNEXT - ENT STORAGE PROCESSORS

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0 6EC 0 6711 6 0 711 941 * STORENT, PUSHOUT, AND PUSHNEXT - ENT STORAGE PROCESSORS
0 6ED 0 96F4 9 0 6F4 942 STORENT STX RETSAVE
0 6EE 0 7802 7 1 002 943 ENTLIMIT
0 6EF 0 8796 8 0 796 944 STW * NAMESIZE
0 6F0 0 7800 7 1 000 945 LDW NAME
0 6F1 0 8797 8 0 797 946 STW * 0
0 6F2 0 7801 7 1 001 947 TRUE NAMESIZE>1
0 6F3 0 0403 04 03 948 LDW NAME+1
0 6F4 0 0000 0000 949 STW * 1
0 6F5 0 0140 0140 950 ENDC
0 6F6 0 76F4 7 0 6F4 951 TRUE NAMESIZE>2
0 6F7 0 26F9 2 0 6F9 952 ENDC
0 6F8 0 170F 1 0 70F 953 TRUE NAMESIZE>3
0 6F9 0 06F9 954 ENDC
0 6FA 0 F5CC F 0 SCC 955 NAMESIZE+1
0 6FB 0 0840 0840 956 ENTLIMIT IXS WORD IS SKIPPED
0 6FC 0 1775 1 0 775 957 STORENT1 CXA TO A TO CHECK
0 6FD 0 26E9 2 0 6E9 958 ENTLIMIT IT DIDN'T
0 6FE 0 170F 1 0 70F 959 JSX CMEKLOW
0 6FF 0 170F 1 0 70F 960 ENTLIMIT RETURNER
0 6F0 0 06F9 961 TRUE NAMESIZE>4
0 6F1 0 06F9 962 ENDC
0 6F2 0 06F9 963 ENDC
0 6F3 0 06F9 964 ENDC
0 6F4 0 06F9 965 * CHECKLOW ROUTINE CHECKS FOR LOW END OVERLAPS AND SELECTS A NEW LIMIT
0 6F5 0 06F9 966 * CMEKLOW EQU $
0 6F6 0 06F9 967 CMEKLOW FALS LOADER=BASIC
0 6F7 0 06F9 968 968 LOADER=BASIC
0 6F8 0 06F9 969 969 LOADER=BASIC
0 6F9 0 06F9 970 970 LOADER=BASIC
0 6FA 0 0840 971 971 LOADER=BASIC
0 6FB 0 1775 972 972 LOADER=BASIC
0 6FC 0 1800 973 973 LOADER=BASIC
0 6FD 0 1800 974 974 LOADER=BASIC
0 6FE 0 1800 975 975 LOADER=BASIC
0 6FF 0 1800 976 976 LOADER=BASIC
0 6F0 0 1800 977 977 LOADER=BASIC
0 6F1 0 1800 978 978 LOADER=BASIC
0 6F2 0 1800 979 979 LOADER=BASIC
0 6F3 0 1800 980 980 LOADER=BASIC
0 6F4 0 1800 981 981 LOADER=BASIC
0 6F5 0 1800 982 982 LOADER=BASIC
0 6F6 0 1800 983 983 LOADER=BASIC
0 6F7 0 1800 984 984 LOADER=BASIC
0 6F8 0 1800 985 985 LOADER=BASIC
0 6F9 0 1800 986 986 LOADER=BASIC
0 6FA 0 1800 987 987 LOADER=BASIC
0 6FB 0 1800 988 988 LOADER=BASIC
0 6FC 0 1800 989 989 LOADER=BASIC
0 6FD 0 1800 990 990 LOADER=BASIC
0 6FE 0 1800 991 991 LOADER=BASIC
0 6FF 0 1800 992 992 LOADER=BASIC
0 6F0 0 1800 993 993 LOADER=BASIC
0 6F1 0 1800 994 994 LOADER=BASIC
0 6F2 0 1800 995 995 LOADER=BASIC
0 6F3 0 1800 996 996 LOADER=BASIC
0 6F4 0 1800 997 997 LOADER=BASIC
0 6F5 0 1800 998 998 LOADER=BASIC
0 6F6 0 1800 999 999 LOADER=BASIC
0 6F7 0 1800 1000 1000 LOADER=BASIC
0 6F8 0 1800 1001 1001 LOADER=BASIC
0 6F9 0 1800 1002 1002 LOADER=BASIC
0 6FA 0 1800 1003 1003 LOADER=BASIC
0 6FB 0 1800 1004 1004 LOADER=BASIC
0 6FC 0 1800 1005 1005 LOADER=BASIC
0 6FD 0 1800 1006 1006 LOADER=BASIC
0 6FE 0 1800 1007 1007 LOADER=BASIC
0 6FF 0 1800 1008 1008 LOADER=BASIC
0 6F0 0 1800 1009 1009 LOADER=BASIC
0 6F1 0 1800 1010 1010 LOADER=BASIC
0 6F2 0 1800 1011 1011 LOADER=BASIC
0 6F3 0 1800 1012 1012 LOADER=BASIC
0 6F4 0 1800 1013 1013 LOADER=BASIC
0 6F5 0 1800 1014 1014 LOADER=BASIC
0 6F6 0 1800 1015 1015 LOADER=BASIC
0 6F7 0 1800 1016 1016 LOADER=BASIC
0 6F8 0 1800 1017 1017 LOADER=BASIC
0 6F9 0 1800 1018 1018 LOADER=BASIC
0 6FA 0 1800 1019 1019 LOADER=BASIC
0 6FB 0 1800 1020 1020 LOADER=BASIC
0 6FC 0 1800 1021 1021 LOADER=BASIC
0 6FD 0 1800 1022 1022 LOADER=BASIC
0 6FE 0 1800 1023 1023 LOADER=BASIC
0 6FF 0 1800 1024 1024 LOADER=BASIC
0 6F0 0 1800 1025 1025 LOADER=BASIC
0 6F1 0 1800 1026 1026 LOADER=BASIC
0 6F2 0 1800 1027 1027 LOADER=BASIC
0 6F3 0 1800 1028 1028 LOADER=BASIC
0 6F4 0 1800 1029 1029 LOADER=BASIC
0 6F5 0 1800 1030 1030 LOADER=BASIC
0 6F6 0 1800 1031 1031 LOADER=BASIC
0 6F7 0 1800 1032 1032 LOADER=BASIC
0 6F8 0 1800 1033 1033 LOADER=BASIC
0 6F9 0 1800 1034 1034 LOADER=BASIC
0 6FA 0 1800 1035 1035 LOADER=BASIC

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RELOAD SERCHENT - ROUTINE TO SEARCH THE ENT

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0 6FD 0 6711 6 0 711    1036  ! SERCHENT - ROUTINE TO SEARCH THE ENT      NP 09990
0 6FE 0 9054 9 0 054    1037  SERCHENT STX RETSAVE      NP 10000
0 6FF 0 0140 0140      1038  ENTRASE LDX      GET BASE      NP 10010
0 700 0 F6F4 F 0 6F4    1039  SRLOOP CXA      TO TEST      NP 10020
0 701 0 0840 0840      1040  CMW      ENTLIMIT      OUT OF ENT YET?      NP 10030
0 702 0 1715 1 0 715    1041  SLS      NOTINENT      YES, NOT IN ENT      NP 10040
0 703 0 8800 8 1 000    1042  JMP      LDW * 0      MATCH WORD 1      NP 10050
0 704 0 F796 F 0 796    1043  CMW      NAME      NP 10060
0 705 0 0860 0860      1044  SEQ      NP 10070
0 706 0 1712 1 0 712    1045  JMP      NOTENTRY      NP 10080
0 707 0 8801 8 1 001    1046  TRUE NAMESIZE>1      MATCH WORD 2      NP 10090
0 708 0 F797 F 0 797    1047  LDW * 1      NP 10100
0 709 0 0860 0860      1048  CMW      NAME+1      NP 10110
0 70A 0 1712 1 0 712    1049  SEQ      NP 10120
0 70B 0 0402 04 02      1050  JMP      NOTENTRY      NP 10130
0 70C 0 0080 0080      1051  ENDC      NP 10140
0 70D 0 8800 8 1 000    1052  TRUE NAMESIZE>2      MATCH WORD 3      NP 10150
0 70E 0 6548 6 0 548    1053  ENDC      NP 10160
0 70F 0 9711 9 0 711    1054  TRUE NAMESIZE>3      MATCH WORD 4      NP 10210
0 710 0 2800 2 1 000    1055  ENDC      NP 10220
0 711 0 0000 0000      1056  IXS      NAMESIZE      MATCHED, POINT TO DATUM      NP 10270
0 712 0 0403 04 03      1057  D      X'80'      NP 10280
0 713 0 0900 0900      1058  LDW * 0      GET DATUM      NP 10290
0 714 0 16FF 1 0 6FF    1059  STX      ENTPONT      SAVE POINTER      NP 10300
0 715 0 9711 9 0 711    1060  RETURN EXIT      NP 10310
0 716 0 2801 2 1 001    1061  RETURN      NP 10320
0 717 0 0000 0000      1062  RETSAVE D      COMMON RETURN CELL      NP 10330
0 718 0 0712 0712      1063  RETURN EQU      NP 10340
0 719 0 0403 04 03      1064  IXS      NAMESIZE+1      NP 10350
0 720 0 0900 0900      1065  NOP      NP 10360
0 721 0 0000 0000      1066  LDW * 0      NP 10370
0 722 0 0000 0000      1067  STX      ENTPONT      NP 10380
0 723 0 0000 0000      1068  RETURN EXIT      NP 10390
0 724 0 0000 0000      1069  RETURN      NP 10400
0 725 0 0000 0000      1070  RETSAVE D      LOADER=BASIC      NP 10410
0 726 0 0000 0000      1071  RETURN EQU      LOADER=BASIC      NP 10420
0 727 0 0000 0000      1072  IXS      NAMESIZE+1      NP 10430
0 728 0 0000 0000      1073  NOTENTRY      CONTINUE      NP 10440
0 729 0 0000 0000      1074  LDW * 0      RETURN SKIP      NP 10450
0 730 0 0000 0000      1075  ENDC      NP 10460
0 731 0 0000 0000      1076  FALSE      NP 10470
0 732 0 0000 0000      1077  LDW * 0      CONTINUE      NP 10480
0 733 0 0000 0000      1078  ENDC      RETURN SKIP      NP 10490

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RELOAD STRING11 - FOLLOW AND PERHAPS FILL AN 11 BIT STRING

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1087 ! STRING11 - FOLLOW AND PERHAPS FILL AN 11 BIT STRING      NP 10500
1088 * STRING IS FILLED UNLESS DEF11=0. CALL WITH START OF      NP 10510
1089 * STRING IN ACC. RETURNS WITH END OF STRING IN ACC.      NP 10520
1090 *                                                 NP 10530
1091 STRING11 RETSAVE NP 10540
    6 0 711 STW TEMP1 NP 10550
    7 0 7CF AND X7800 NP 10560
    E 0 72E STW TEMP2 NP 10570
    7 0 617 LDW TEMP1 NP 10580
    8 0 7CF 1095 ST11A AND X7FF NP 10590
    E 0 5C6 1096 CMW X7FF NP 10600
    F 0 5C6 1097 SNE NP 10610
    0 71E 0 0870 1098 IS IT END OF STRING NP 10620
    0 71F 0 173A 1 0 73A 1099 SAVE YES NP 10630
    0 720 0 C617 C 0 617 1100 NO. BUILD ADDRESS NP 10640
    0 721 0 B546 B 0 546 1101 RELOCATE TO ACTUAL CORE NP 10650
    0 722 0 0130 1102 CAX NP 10660
    0 723 0 8800 8 1 000 1103 LDW * 0 GET ITEM NP 10670
    0 724 0 77CF 7 0 7CF 1104 SAVE FOR ADDRESS NP 10680
    0 725 0 E5C7 E 0 5C7 1105 AND XF800 NP 10690
    0 726 0 0800 0800 1106 SA2 IS IT SMB NP 10700
    0 727 0 1730 1 0 730 1107 NO NP 10710
    0 728 0 B54A B 0 54A 1108 LDW SMDEF NP 10720
    0 729 0 778D 7 0 78D 1109 ST11C TEMP NP 10730
    0 72A 0 0100 0100 1110 CLR NP 10740
    0 72B 0 F549 F 0 549 1111 DEF15 NP 10750
    0 72C 0 0860 0860 1112 LDW TEMP NP 10760
    0 72D 0 0860 0860 1113 SEQ YES INSTRUCTION IS ALSO CONS. IN? NP 10770
    0 72E 0 7800 7 1 000 1114 X7800 NO NP 10780
    0 72F 0 171B 1 0 71B 1115 ST11A PUT X BIT IN SIGN NP 10790
    0 730 0 0A54 0A5 4 1116 SLC 4 IS IT BYTE INSTRUCTION NP 10800
    0 731 0 0703 07 03 1117 CLB 3 WHICH MEANS 19 BIT ADDRESS NP 10810
    0 732 0 0860 0860 1118 SEQ NO NP 10820
    0 733 0 1737 1 0 737 1119 ST11E YES, BLANK OP-CODE NP 10830
    0 734 0 0600 06 00 1120 LLB 0 PACK DEFINITION WITH SIGN NP 10840
    0 735 0 C549 C 0 549 1121 ORI DEF15 NP 10850
    0 736 0 1729 1 0 729 1122 JMP ST11C PUT OP CODE BACK NP 10860
    0 737 0 0A4 4 1123 ST11E SRC 4 PACK 11 BIT DEFINITION NP 10870
    0 738 0 C548 C 0 548 1124 ORI DEF11 GO STORE IT NP 10880
    0 739 0 1729 1 0 729 1125 JMP ST11C END OF STRING TO ACC NP 10890
    0 73A 0 0140 0140 1126 CXA RETURNER NP 10900
    0 73B 0 170F 1 0 70F 1127 JMP NP 10910
    0 73C 0 E614 E 0 614 1128 * FILLDEF AND X7FFF NP 10920
    0 73D 0 7549 7 0 549 1130 STW DEF15 NP 10930
    0 73E 0 E5C6 E 0 5C6 1131 AND X7FF NP 10940
    0 73F 0 7548 7 0 548 1132 STW DEF11 NP 10950
    0 740 0 8549 8 0 549 1133 LDW DEF15 NP 10960
    0 741 0 0A0A 0A0 A 1134 SRL 10 NP 10970
    0 742 0 C5C5 C 0 5C5 1135 ORI X80 NP 10980
    0 743 0 754A 7 0 54A 1136 STW SMBDEF NP 10990
    0 744 0 1800 1 1 000 1137 JMP * 0 NP 11000
    0 745 0 FALS LOADER=BASIC 1138 NP 11010
    ENDC 1163 NP 11260

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RELOADD 11 BIT RELOCATION AND STORE SUBROUTINES

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0 745 0	77CF	7 0	7CF	1164	*	11 BIT RELOCATION AND STORE SUBROUTINES
0 746 0	A545	A 0	545	1165	REL011	STW TEMP1 SAVE IT
0 747 0	E5C6	E 0	5C6	1166	ADD BASE	RELOCATE
0 748 0	7617	7 0	617	1167	AND X7FF	MASK ADDRESS
0 749 0	87CF	8 0	7CF	1168	STW TEMP2	SAVE ADDRESS
0 74A 0	E5C7	E 0	5C7	1169	LDW TEMP1	GET THE DATA
0 74B 0	C617	C 0	617	1170	AND XF800	MASK OP-CODE
0 74C 0	1800	1 1	000	1171	ORI TEMP2	NP 11340
				1172	JMP *	NP 11350
				1173	FALS LOADER=BASIC	NP 11360
				1204	ENDC	NP 11670
0 74D 0	6711	6 0	711	1205	*	LOADER=BASIC
0 74E 0	9751	9 0	751	1206	TRUE	STORE FOR BASIC LOADER
0 74F 0	7800	7 1	000	1207	STORE	RETSAVE
0 750 0	0401	04 01	0001	1208	STX	POINTER
0 751 0	0000	0000	0000	1209	STW *	STORE DATUM
0 752 0	6751	6 0	751	1210	IXS	NEXT LOCATION
0 753 0	170F	1 0	70F	1211	POINTER D	SKIPPED
				1212	STX	SET FOR NEXT WORD
				1213	JMP	RETURNER
				1214	ENUC	NP 11770

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MEMORY ALLOCATOR		1215	! MEMORY ALLOCATOR	
0 754 0	0775 0	0775 0	TRUE LOADER=BASIC	NP 11780
0 755 0	0771 1	6 0 711	NOFIT EQU NOBLOCK	NP 11790
0 756 0	0761 7	7 0 617	ALLOCATE STX RETSAVE	NP 11800
0 757 0	085CE 8	8 0 SCE	STW TEMP2	NP 11810
0 758 0	08617 8	8 0 617	LDW MEMMAP	NP 11820
0 759 0	0820 0	0820 0	TEMP2 SUB SAM	NP 11830
0 760 0	0760 1	1 0 760	ITFIT JSX FLAG,X,F200+ BYTEPAGE REQUIRED?	NP 11840
0 761 0	07E6 2	2 0 7E6	JSX ITFIT	NP 11850
0 762 0	0F200 F200	F200 F200	JMP ITFIT	NP 11860
0 763 0	085CD 8	8 0 5CD	JMP JSX	NP 11870
0 764 0	085CE 8	8 0 SCE	BYTEPAGE YES ADD SECOND PAGE	NP 11880
0 765 0	08617 8	8 0 617	1225 ADD MEMMAP+1	NP 11890
0 766 0	0773 1	1 0 773	1226 ADD MEMMAP	NP 11900
0 767 0	085CE 8	8 0 SCE	1227 NOFIT	NP 11910
0 768 0	0820 0	0820 0	1228 LDW D3072	NP 11920
0 769 0	0100 0	0100 0	1229 ITFIT LDW MEMMAP	NP 11930
0 770 0	08617 8	8 0 617	1230 SUB MEMMAP	NP 11940
0 771 0	0810 0	0810 0	1231 LDW TEMP1	NP 11950
0 772 0	0A5CD A	0 5CD	1232 LDW TEMP2	NP 11960
0 773 0	01774 1	1 0 774	1233 SUB MEMMAP	NP 11970
0 774 0	087CF 8	8 0 7CF	1234 STW MEMMAP	NP 11980
			EXIT	NP 11990
			JMP ALLEX	NP 12000
			MEMMAP	NP 12010
			HAS LOWER PAGE OVERFLOWED	NP 12020
			NO	NP 12030
			COMPUTE UPPER PAGE LEFT	NP 12040
			REDUCE BY SPACE REQUIRED	NP 12050
			WILL IT FIT?	NP 12060
			NO	NP 12070
			LDW MEMMAP+1	NP 12080
			SUB TEMP2	NP 12090
			STW MEMMAP+1	NP 12100
			ADD D3072	NP 12110
			JMP ALLEX+1	NP 12120
			LDW TEMP1	NP 12130
			JMP RETURNER	NP 12140
			ENDC	NP 12440
			FALS	NP 12450
			LOADER=BASIC	NP 12460
			JMP LDERR	NP 12470
			FALS	NP 13830
			LOADER=BASIC	
			ENDC	
			JSX HERRM, MX, ABANDON ALL	

RELOAD#	DATA	FETCH	ROUTINES	-	GETVAL,	GETHEX						
0	778	0	0000	0000	1429	*	DATA	FETCH	ROUTINS	-	GETVAL,	GETHEX
0	779	0	6778	6 0 778	1430	GETVAL	SUBR					
0	77A	0	278E	2 0 78E	1431	JSX	GETNAME					GET THE LABEL
0	77B	0	2785	2 0 785	1432	JSX	GFTWORD					GET ITS VALUE
0	77C	0	0120	0120	1433	INV						IF IT WAS ALL ONES
0	77D	0	0800	0800	1434	SA ²						NOW IT IS ALL ZEROS
0	77E	0	8545	8 0 545	1435	LDW						RELOCATE CONDITIONALLY
0	77F	0	A78D	A 0 78D	1436	ADD						OR ELSE GET ALL ONES BACK
0	780	0	E614	E 0 614	1437	TEMP						MASK SIGN BIT
0	781	0	778D	7 0 78D	1438	AND						AND SAVE IT
0	782	0	9778	9 0 778	1439	STW						
0	783	0	2800	2 1 000	1440	TEMP						
					1519	EXIT						GETVAL
						FALS	LOADER=BASIC					
						ENDC						

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NP	13840
NP	13850
NP	13860
NP	13870
NP	13880
NP	13890
NP	13900
NP	13910
NP	13920
NP	13930
NP	13940
NP	13950
NP	14780

RELOAD DATA FETCH SUBROUTINES - GETWORD AND GETNAME

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1520 ! DATA FETCH SUBROUTINES - GETWORD AND GETNAME
1521 * GETWORD - INPUTS AND CONCATENATES 2 BYTES FROM INPUT STREAM
1522 * GETNAME - INPUTS AND CONCATENATES 2 BYTES FROM INPUT STREAM
1523 *

0 784 0 0000 0000 1524 GETWORD SUBR
0 785 0 6784 6 0 784 JSX GETBYTE
0 786 0 2799 2 0 799 1525 STB TEMP
0 787 0 371A 3 0 38D 0 1526 JSX GETBYTE
0 788 0 2799 2 0 799 1527 JSX GETBYTE
0 789 0 371B 3 0 38D 1 1528 SET RIGHT BYTE
0 78A 0 878D 8 0 78D 1529 LDW TEMP
0 78B 0 9784 9 0 784 1530 FETCH RESULT
0 78C 0 2800 2 1 000 EXIT GETWORD
0 78D 0 0000 0000 1531 TEMP D 0
0 78E 0 6711 6 0 711 1532 *
0 78F 0 2785 2 0 785 1533 GETNAME RETSAVE
0 790 0 7796 7 0 796 1534 GETWORD JSX GETWORD
0 791 0 2785 2 0 785 1535 STW NAME
0 792 0 7797 7 0 797 1536 JSX GETWORD
0 793 0 2785 2 0 785 1537 TRUE NAMESIZE>1
0 794 0 2785 2 0 785 1538 END C NAME+1
0 795 0 170F 1 0 70F 1539 END C
0 796 0 0000 0000 1540 JSX GETWORD
1541 TRUE NAMESIZE>2
1542 ENDC
1543 JSX GETWORD
1544 TRUE NAMESIZE>3
1545 ENDC
1546 TRUE NAMESIZE>3
1547 ENDC
1548 JMP RETURNER
1549 RES NAMESIZE
1550 NAME

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DATA FETCH SUBROUTINES - GETWORD AND GETNAME

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NP 14790
NP 14800
NP 14810
NP 14820
NP 14830
NP 14840
NP 14850
NP 14860
NP 14870
NP 14880
NP 14890
NP 14900
NP 14910
NP 14920
NP 14930
NP 14940
NP 14950
NP 14960
NP 14970
NP 14980
NP 14990
NP 15000
NP 15010
NP 15030
NP 15040
NP 15050
NP 15070
NP 15080
NP 15090

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RELOADD INPUT ROUTINES - GETBYTE AND GETCARD

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0 797 0 0000 0000 1551 ! INPUT ROUTINES - GFRBYTE AND GETCARD
0 798 0 0000 0000 1552 *
0 799 0 6798 6 0 798 GETBYTE SUBR LDW BYTEPNT
0 79A 0 8547 8 0 547 1554 0B1 CMW LASTBYTE
0 79B 0 F7C1 F 0 7C1 1555 SNE
0 79C 0 0870 1 0 7A5 JMP GETCARD
0 79D 0 0130 0130 1557 CAX ADD X1
0 79E 0 A5F3 A 0 5F3 1558 STW BYTEPNT
0 79F 0 0100 0100 1560 CLR
0 7A0 0 7547 7 0 547 1561 LDB * 0
0 7A1 0 5800 5 1 000 0 1562 MAKE FOR EXIT
0 7A2 0 9798 9 0 798 1563 EXIT GETBYTE
0 7A3 0 2800 2 1 000 1564 TRUE LOADER=BASIC
0 7A5 0 2046 2 0 046 1565 GETCARD JSX STAT,LOADFILE
0 7A6 0 854F 854F 1566 ENDC
0 7A7 0 8552 8 0 552 1567 FALS LOADER=BASIC
0 7A8 0 0A18 0A1 B 1584 ENDC
0 7A9 0 0810 0810 1585 LDW LOADFILE+3
0 7AA 0 160F 1 0 60F 1586 SLL 11
0 7AB 0 8553 8 0 553 1587 GET STATUS
0 7AC 0 B5F3 8 0 5F3 1588 MOVE TO SIGN
0 7AD 0 77C1 7 0 7C1 1589 SAP
0 7AE 0 0100 0100 1590 LDW LOADFILE
0 7AF 0 954F 9 0 54F 1591 SLL D 1
0 7B0 0 0A31 0A3 1 1592 LOADFILE
0 7B1 0 5800 5 1 000 0 1593 DOUBLE
0 7B2 0 0401 04 01 1594 LDB * 0
0 7B3 0 FFFF FFFF 1595 GET FIRST BYTE
0 7B4 0 6547 6 0 547 1600 DM4 IXS 1
0 7B5 0 0800 0800 1601 BYTEPNT
0 7B6 0 17D0 1 0 7D0 1602 SAZ
0 7B7 0 77CF 7 0 7CF 1603 NBR
0 7B8 0 0140 0140 1604 TEMP1
0 7B9 0 F7C1 F 0 7C1 1605 CKSUM#1
0 7BA 0 0840 0840 1606 CMW
0 7BB 0 17C3 1 0 7C3 1607 LASTBYTE
0 7BC 0 0100 0100 1608 SLS
0 7BD 0 5800 5 1 000 0 1609 TESTSUM
0 7BE 0 A7CF A 0 7CF 1610 CLR
0 7BF 0 77CF 7 0 7CF 1611 ADD TFMP1
0 7C0 0 0401 04 01 1612 STW TFMP1
0 7C1 0 0000 0000 1613 IXS 1
0 7C2 0 17B8 1 0 7B8 1614 LASTBYTE
0 7C3 0 579E 5 0 3CF 0 1615 JMP CKSUM1
0 7C4 0 17B8 1 0 7B8 1616 TESTSUM
0 7C5 0 579E 5 0 3CF 0 1617 LDB TEMP1
0 7C6 0 17B8 1 0 7B8 1618 GET LEFT BYTE

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RELOAD INPUT ROUTINES - GETBYTE AND GETCARD

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0 7C4 0 A7CF	A 0 /CF	1617	ADD CMB * 0	TEMP1	FOLD SUM COMPARE	NP 15760
0 7C5 0 4800	4 1 000 0	1618	SEQ			NP 15770
0 7C6 0 0860	0860	1619	JMP	CKSUMERR	NO EXCHANGE BUFFER POINTER	NP 15780
0 7C7 0 17D0	1 0 7D0	1620	LDW	LOADF10T		NP 15790
0 7C8 0 854F	8 0 54F	1621	LDX	OTHERBUF		NP 15810
0 7C9 0 954C	9 0 54C	1622	STW	OTHERBUF		NP 15820
0 7CA 0 754C	7 0 54C	1623	STX	LOADF10T		NP 15830
0 7CB 0 654F	6 0 54F	1624	LOADF10T	TRUE	LOADER=DISK	NP 15840
		1625	ENDC			NP 15890
0 7CC 0 2044	2 0 044	1630	JSX	DO10,LOADF10T		NP 15900
0 7CD 0 854F	854F	1631	JMP GB1			NP 15910
0 7CE 0 179A	1 0 79A	1632	JMP D			NP 15920
0 7CF 0 0000	0000	1633	TEMP1			NP 15930
		1634	*	NOT BINARY RECORD PROCESSOR		NP 15940
		1635	*			NP 15950
		1636	*	FALS	LOADER=BASIC	NP 15960
		1637	*	ENDC		NP 16240
0 7D0 0 27D6	2 0 7D6	1666	CKSUMERR	JSX	HERRM, 'ICK'	NP 16250
0 7D1 0 C3CB	C3CB	1667	TRUE	LOADER=BASIC		NP 16260
0 7D0 0 07D0	07D0	1668	EQU	CKSUMERR		NP 16270
0 7D2 0 07D2	07D2	1669	ENDC			NP 16280
0 7D3 0 2044	2 0 044	1670	EQU			NP 16290
0 7D4 0 854F	854F	1671	TRUE	LOADER=BASIC		NP 16300
0 7D2 0 0007	0007	1672	D7		CONSTANT DOUBLES AS HALT	NP 16310
0 7D5 0 17A5	1 0 7A5	1673	JSX	DO10,LOADF10T	RE-READ THE RECORD	NP 16311
		1674	JMP	GETCARD		NP 16320
		1675	ENDC			NP 16330
		1676	FALS	LOADER=BASIC		NP 16340
		1700	ENDC			NP 16580
		1701	TRUE	LOADER=DISK		NP 16590
		1708	ENDC			NP 16660

RELOADD

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PASS R

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ERROR MESSAGE PRINT		1709		' ERROR MESSAGE PRINT		1710		HERRM		EQU \$		1711		LDW		LOADER=BASIC		1712		LDW		LOADFLOT		IS IT STILL BUSY?			
0	7D6 0	07D6	07D6	0	0 54F			0	0810	0810		0	17D6	1 0	7D6		0	1713	SAP		JMP	\$*2	LOADFLOT+2	LDW	YES, WAIT TO FINISH		NP 16670
0	7D7 0	07D7	07D7	0	0 54F			0	07D8	07D8	17D6	0	1714	1714	1715		0	1715	CLB	X'D9,	LDW	GET UNIT NUMBER	NP 16680				
0	7D8 0	07D8	07D8	0	0 551			0	07D9	07D9	07D9	0	1716	1716	1717		0	1717	SNE	D	0	IS IT MOST LIKELY THE TTY	NP 16690				
0	7D9 0	07D9	07D9	0	0 551			0	07DA	07DA	07D9	0	1717	1717	1718		0	1718	D8	8	0	UNIT ID IS ULTRA UNLIKELY	NP 16700				
0	7DA 0	07DA	07DA	0	0 551			0	07DB	07DB	0870	0	1718	1718	1719		0	1719	ENDC	STX	MBUFA	POINTS TO BUFFER	NP 16710				
0	7DB 0	07DB	07DB	0	0 551			0	07DC	07DC	0008	0	1719	1720	1720		0	1720	ERRM	JSX	DO10,PRINFIOT,0,X1	NP 16720					
0	7DD 0	07DD	07DD	6	0 7E0			0	07DE	07DE	2044	2	0 044	0557	0557		0	1721	ERRM					NP 16730			
0	7DF 0	07DF	07DF	0	0 0557			0	07E0	07E0	0000	0	0000	0000	0000		0	1722	MBUFA	JSX	'*2, PRINFIOT	NP 16740					
0	7E1 0	07E1	07E1	0	0 85F3			0	07E0	07E0	85F3	0	07E0	07E0	07E0		0	1723	MBUFA	JSX	EQU \$	1711	NP 16750				
0	7E2 0	07E2	07E2	0	0 85F3			0	07E3	07E3	85F3	0	07E3	07E3	07E3		0	1723	MBUFA	JSX	'*2, PRINFIOT	NP 16760					
0	7E3 0	07E3	07E3	0	0 85F3			0	07E4	07E4	85F3	0	07E4	07E4	07E4		0	1724	MBUFA	JSX	STAT, PRINFIOT	NP 16770					
0	7E4 0	07E4	07E4	0	0 85F3			0	07E5	07E5	2801	2	1 001	2801	2801		0	1725	MBUFA	JSX	* 1	IT'S THE RETURN TO	NP 16780				
0	7E5 0	07E5	07E5	0	0 85F3			0	07E6	07E6	9 0 7E0	0	07E6	07E6	07E6		0	1726	MBUFA	FALS	LOADER=BASIC	RETURN	NP 16790				
								0	07E7	07E7	1726	0	07E7	07E7	07E7		0	1727	MBUFA	JSX	ENDC		NP 16800				
								0	07E8	07E8	1727	0	07E8	07E8	07E8		0	1728	MBUFA	JSX	TRUE	LOADER=BASIC		NP 16810			
								0	07E9	07E9	1728	0	07E9	07E9	07E9		0	1729	MBUFA	JSX				NP 16820			
								0	07EA	07EA	1729	0	07EA	07EA	07EA		0	1730	MBUFA	JSX				NP 16830			
								1															NP 16840				
																								NP 16850			
																								NP 16860			
																								NP 16870			
																								NP 16880			

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RELOAD STANDARD FLAG TEST SUBROUTINE

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1731 * STANDARD FLAG TEST SUBROUTINE
 1732 * FLAGS ARE STORED IN A WORD LABFLED FLAGWORD
 1733 * FLAG TEST SUBROUTINE CALLING SEQUENCE
 1734 *
 1735 * FLAG X'0MMM'

1736 *
 1737 * 0 IS THE CODE FOR THE DESIRED OPERATION
 1738 * MMM IS THE 12 BIT MASK WHICH SELECTS THE BITS
 1739 * FUNCTION CODES
 1740 * 6 SET MASKED BITS
 1741 * NO-OPERATION
 1742 * 9 RESET MASKED BITS
 1743 * 8 REVERSE MASKED BITS
 1744 * C NO-OPERATION
 1745 * D NO OPERATION
 1746 * E SKIP IF ALL MASKED BITS ARE TRUE
 1747 * F SKIP IF ALL MASKED BITS ARE FALSE
 1748 *
 1749 FLAG STW FLAGA SAVE A
 1750 LDW * 0 GET OP CODE
 1751 SRL 12 POSITION IT
 1752 ADD FLAGJMPI COMPUTE JUMP
 1753 STW FLAGJMP SET JUMP
 1754 LDW FLAGWORD GET FLAG
 1755 FLAGJUMP JMP \$+1 VARIABLE JUMP
 1756 ORI * 0 SET (OP 0)
 1757 JMP FLAGSTOR OP 1 IS NO"OP
 1758 ORI * 0 SET, SO REV RESETS(OP 2)
 1759 ORI * 0 REVERSE (OP 3),
 1760 FLAGSTOR STW FLAGWORD
 1761 JMP NONSKIP
 1762 ORE * 0 REVERSE FOR ALL TRUE (OP 6)
 1763 AND * 0 MASK FOR TEST ALL FALSE (OP 7)
 1764 SLL 4 MASK OP CODE AND SIGN BIT
 1765 SAZ TEST
 1766 NONSKIP DXS 1 NOT MET, NON-SKIP
 1767 LDW FLAGA RESTORE A
 1768 JMP * 2 RETURN
 1769 FLAGJMPI JMP FLAGJUMP-7
 1770 FLAGWORD D 0
 1771 FLAGA D 0

RELOADD LOADER LINK POINTS

0 7FD 0 15F8 1 0 5F8	1772	*	LOADER LINK POINTS	08/9/68	PASS B	PAGE 25
0 7FE 0 15D8 1 0 5D8	1773	JMP	S.MAP			NP 17320
	1774	JMP	S.LLOAD			NP 17330
	1775	ORIG	X'7FF'			NP 17340
0 7FF 0 15D0 1 0 5D0	1776	JMP	S.RLOAD			NP 17350
	1777	ENDC				NP 17360
	1778	FALS	LOADER=BASIC			NP 17370
	1783	ENDC				NP 17371
0800 0800	1784	ENDLOAD	EQU	\$		NP 17376
						NP 17380

0 7FF *****2047 1785 SYMBOL TABLE
1786 END START

0545 0545

X-REF

0 68E 0 ABS0	0 661 0
0 5C8 0 ABUF1	0 63E 0
0 5C9 0 ABUF2	0 640 0
0 622 0 ADDR1	0 62C 0
0 773 0 ALLEX	0 766 0
0 754 0 ALLOCATE	0 6E7 0
0 545 0 BASE	0 685 0
0 545 0 BASIC	0 545 0
0 5BD 0 BUF1	0 5C9 0
0 5BD 0 BUF2	0 5C9 0
0 5BD 0 BUF3	0 5C3 0
0 5C3 0 BU3CT	0 630 0
0 5C2 0 BU3END	0 5C3 0
0 767 0 BYTEPAGE	0 75C 0
0 547 0 BYTEPNT	0 645 0
0 6F9 0 CHEKLOW	0 6F7 0
0 7D0 0 CKSUMERR	0 7C7 0
0 7B8 0 CKSUM1	0 7C2 0
0 7D2 0 CKSUM2	0 7D2 0
0 671 0 DRLCD	0 6EC 0
0 671 0 DRLOCF	0 663 0
0 6D2 0 DDS	0 6C7 0
0 548 0 DEF11	0 738 0
0 549 0 DEF15	0 6A6 0
0 671 0 DFILL	0 662 0
0 002 0 DISK	0 545 0
0 7B3 0 DM4	0 620 0
0 044 0 D1010	0 545 0
0 074 0 DVFC	0 545 0
0 5F3 0 D1	0 5CA 0
0 5C4 0 D1024	0 5D0 0
0 5CD 0 D3072	0 760 0
0 7D2 0 D7	0 629 0
0 7DC 0 D8	0 668 0
0 6D6 0 END	0 545 0
0 054 0 ENDA	0 5D0 0
1 000 0 ENDLOAD	1 000 0
0 054 0 ENTRASE	0 5D0 0

RELOAD SYMBOL TABLE

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RELOAD	SYMBOL	TABLE	0	6F4	ENTLIMIT	0	SD7	0	606	0	6ED	0	6F6	0	700	0	6CA	0	6CD	0	70E	0
0	54B	0	ENDPOINT	0	604	0	605	0	618	0	698	0	698	0	6CA	0	6CA	0	6CD	0	70E	0
0	7DD	0	ERRM	0	5EB	0	5F1	0														
0	54D	0	EXADDR	0	5E8	0	6DB	0														
0	5E0	0	EXECUTE	0	5CB	0	5E0	0														
0	5F6	0	EXRAY	0	5ED	0	5F6	0														
0	692	0	EXTN	0	667	0	692	0	692	0	692	0	692	0	692	0	692	0	692	0	692	0
0	697	0	EXTIN1	0	694	0	697	0	697	0	697	0	697	0	697	0	697	0	697	0	697	0
0	671	0	EXTN15	0	66C	0	671	0	671	0	671	0	671	0	671	0	671	0	671	0	671	0
0	6A3	0	EXTN2	0	69E	0	6A3	0														
0	73C	0	FILLDEF	0	69F	0	73C	0														
0	6C6	0	FILSTRS	0	6C1	0	5DC	0														
0	5DE	0	FINI	0	5E0	0	5E2	0														
0	7E6	0	FLAG	0	649	0	6E1	0														
0	7FC	0	FLAGA	0	7E6	0	7FA	0														
0	7FA	0	FLAGJMP1	0	7E9	0	7FB	0														
0	7EC	0	FLAGJUMP	0	7EA	0	7F0	0														
0	7F1	0	FLAGSTOR	0	7EE	0	7F1	0														
0	7FB	0	FLAGWORD	0	7EB	0	7F5	0														
0	5EB	0	FORCEX	0	5EB	0	5F5	0														
0	79A	0	G81	0	7CE	0	79F	0														
0	799	0	GETBYTE	0	64F	0	796	0	796	0	796	0	796	0	796	0	796	0	796	0	796	0
0	7A5	0	GETCARD	0	79D	0	7D5	0														
0	78E	0	GETNAME	0	690	0	77A	0														
0	779	0	GETVAL	0	692	0	68F	0														
0	785	0	GETWORD	0	677	0	680	0	680	0	680	0	680	0	680	0	680	0	680	0	680	0
0	6E6	0	G0EX	0	5EA	0	671	0	671	0	671	0	671	0	671	0	671	0	671	0	671	0
0	7D6	0	HERRM	0	653	0	664	0	664	0	664	0	664	0	664	0	664	0	664	0	664	0
0	671	0	IDERR	0	651	0	671	0	671	0	671	0	671	0	671	0	671	0	671	0	671	0
0	665	0	JTSTART	0	651	0	675	0	675	0	675	0	675	0	675	0	675	0	675	0	675	0
0	7C1	0	LASTBYTE	0	646	0	798	0	798	0	798	0	798	0	798	0	798	0	798	0	798	0
0	673	0	LDERR	0	777	0	759	0	759	0	759	0	759	0	759	0	759	0	759	0	759	0
0	6DF	0	LDX2	0	6DF	0	7AA	0														
0	690	0	LIBR	0	666	0	6EC	0														
0	6000	0	LEADER	0	545	0	545	0	545	0	545	0	545	0	545	0	545	0	545	0	545	0
0	5000	0	LCODE	0	5CD	0	5CD	0	5CD	0	5CD	0	5CD	0	5CD	0	5CD	0	5CD	0	5CD	0
0	4000	0	LEADER	0	5EF	0	5F3	0														
0	3000	0	LEADER	0	61A	0	639	0	639	0	639	0	639	0	639	0	639	0	639	0	639	0
0	2000	0	LEADER	0	687	0	6CC	0														
0	1000	0	LEADER	0	6FC	0	6FD	0														
0	0	0	LEADER	0	775	0	778	0	778	0	778	0	778	0	778	0	778	0	778	0	778	0
0	6DC	0	LOADEXIT	0	6D9	0	64E	0														
0	54F	0	LOADFIOT	0	63F	0	7CD	0														
0	5CB	0	LOCXC	0	5D4	0	7D6	0														

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0	5CC	0	LAWLOC	0	6F9	0				
0	7E0	0	MARUFA	0	7DD	0	0	7E4	0	
0	5CE	0	MEMMAP	0	5D1	0	0	756	0	0
0	796	0	MISSING	0	76A	0	0	750	0	0
0	0002	0	NAME	0	6D2	0	0	761	0	0
0	545	0	NAMESIZE	0	5B0	0	0	763	0	0
0	6EE	0	NCFLGK	0	6F1	0	0	765	0	0
0	690	0	NBLK	0	6F2	0	0	766	0	0
0	7D0	0	NBR	0	6F3	0	0	767	0	0
0	644	0	NEXTCARD	0	6F8	0	0	768	0	0
0	775	0	NOHLGK	0	754	0	0	754	0	0
0	775	0	NOFIT	0	754	0	0	75F	0	0
0	7F7	0	NONSKIP	0	7F2	0	0	760	0	0
0	634	0	NOTDEF	0	61A	0	0	761	0	0
0	634	0	NOTENTRY	0	706	0	0	70A	0	0
0	712	0	NOTINENT	0	702	0	0	702	0	0
0	715	0	NTRY	0	66A	0	0	68F	0	0
0	6C3	0	NTRY1	0	696	0	0	6C3	0	0
0	6C2	0	NTRY2	0	6D5	0	0	7C9	0	0
0	54C	0	OTHERBUF	0	641	0	0	7CA	0	0
0	751	0	POINTER	0	6E8	0	0	74E	0	0
0	557	0	PRINFLOT	0	602	0	0	752	0	0
0	605	0	PRINTLOOP	0	61D	0	0	632	0	0
0	5FE	0	PRINTNT	0	5E4	0	0	647	0	0
0	616	0	PRIN1	0	616	0	0	7DF	0	0
0	618	0	PRIN2	0	633	0	0	7E3	0	0
0	61E	0	PRIN3	0	639	0	0	67D	0	0
0	64F	0	PROCTEXT	0	665	0	0	691	0	0
0	002F	0	RCRDSIZE	0	545	0	0	6D1	0	0
0	68B	0	RELB11	0	660	0	0	6E8	0	0
0	688	0	RELB16	0	65F	0	0	6D5	0	0
0	638	0	RELLOAD	0	5D8	0	0	673	0	0
0	745	0	REL011	0	682	0	0	6DF	0	0
0	681	0	RELW11	0	65D	0	0	68C	0	0
0	684	0	RELW15	0	65E	0	0	680	0	0
0	682	0	REL11A	0	680	0	0	68F	0	0
0	686	0	REL15A	0	683	0	0	68F	0	0
0	689	0	REL15B	0	68A	0	0	67A	0	0
0	680	0	REPCOUNT	0	659	0	0	67E	0	0
0	674	0	REPEAT	0	687	0	0	684	0	0
0	676	0	REPEATER	0	678	0	0	688	0	0
0	677	0	REPOUT	0	67F	0	0	68E	0	0
0	711	0	RETSAVE	0	5FE	0	0	6FD	0	0
0	712	0	RETURN	0	70F	0	0	712	0	0
0	70F	0	RETURMER	0	70F	0	0	715	0	0
0	004E	0	RWND	0	608	0	0	738	0	0
0	5D8	0	S_LLQAD	0	545	0	0	7FE	0	0
0	5FB	0	S_MAP	0	5DF	0	0	7FD	0	0
0	5D0	0	S_RLOAD	0	7FF	0	0	795	0	0

RELOAD	SYMBOL	TYPE	SECTION	SIZE	ADDRESS	DATA	
001D	SECTINCR	0	545	0	6C0	0	
0 6FD 0	SERCHENT	0	693	0	6C0	0	
0 6E6 0	SIZCOM	0	6E3	0	6C0	0	
0 6E1 0	SIZE	0	66E	0	6EC	0	
0 6E4 0	SIZEB	0	670	0	6EC	0	
0 6E1 0	SIZEW	0	66F	0	6EC	0	
0 6B0 0	SMB	0	668	0	6AD	0	
0 54A 0	SMBDEF	0	6A4	0	728	0	
0 6FF 0	SRLQOP	0	714	0	5E0	0	
0 001	STANDARD	0	545	0	5E0	0	
0 545 0	START	0	545	0	7FF	0	
0 046	STORE	0	686	0	6DC	0	
0 74D 0	STORENT	0	6C4	0	7A5	0	
0 6EC 0	STORENT1	0	6A1	0	6BC	0	
0 6F5 0	STRING11	0	6A9	0	6CC	0	
0 717 0	STRYP	0	545	0	72F	0	
0 71B 0	ST11A	0	72F	0	727	0	
0 730 0	ST11B	0	727	0	739	0	
0 729 0	ST11C	0	736	0	622	0	
0 73A 0	ST11D	0	71F	0	6C8	0	
0 737 0	ST11E	0	733	0	624	0	
0 78D 0	TEMP	0	61F	0	729	0	
0	7CF 0	TEMP1	0	78A	0	72C	0
0	617 0	TEMP2	0	71B	0	724	0
0	545 0	TEMP3	0	78E	0	745	0
0	7C3 0	TESTSUM	0	71A	0	7C3	0
0	006E	TYPE	0	76F	0	748	0
0	005A	ULIM	0	76F	0	755	0
0	0551 0	UNIT	0	64C	0	757	0
0	054E 0	WCT	0	550	0	76B	0
0	070C 0	XBO	0	626	0	6AD	0
0	05DA 0	XF	0	625	0	697	0
0	05C7 0	XF800	0	6AC	0	77F	0
0	0040	XRAY	0	545	0	72C	0
0	05F3 0	X1	0	5CA	0	720	0
0	078C 0	X10	0	5CA	0	749	0
0	05C6 0	X7F	0	6A3	0	724	0
0	0614 0	X7FFF	0	61E	0	720	0
0	072E 0	X7600	0	719	0	762	0
0	05C5 0	X80	0	6B3	0	773	0
0	05CA 0	X8000	0	6C2	0	764	0
0	0		0	6CF	0	76B	0

NO ERRORS

CARDS	SYMBOLS	LITR	STACK
1786	175	583	6

