

REVISION NOTICE

This description replaces previous descriptions of "Matrix Inversion 4," program D1-139.0. Program references have been changed to current designations.

FUNCTION

"Matrix Inversion 4" enables the source program to replace the elements of a square matrix with the elements of its inverse. Matrices of any rank greater than one will be accommodated. The routine is entered and left in machine language, but it uses Floating Point Interpretive System 4, program H1-24.3 for all calculations.

INPUT

The elements of a square matrix are stored in consecutive locations on the memory drum beginning in Mo. The elements must be in double precision floating point format.

OUTPUT

The elements of the inverse matrix are stored in consecutive locations, beginning in Mo, in double precision floating point format.

## MATRIX INVERSION 4

### CALLING SEQUENCE

<u>Location</u>	<u>Order</u>	<u>Address</u>
a - 1	E	0000
a	R	Lo
a + 1	U	Lo
a + 2	Z	Lo of source program
a + 3	Z	Mo
a + 4	Z	N
a + 5	etc.	

The E0000 order in (a - 1) is required only if the previous instructions are interpreted by the source program. N, in (a + 4), is the rank of the matrix.

### TIME

Approximately  $2.2 \cdot N^3$  milliseconds are required.

### STORAGE

2 tracks and 13 sectors (141 words) are required in memory for instructions and constants. No temporary storage is used. Although only  $N^2$  sectors are required for the matrix elements, this routine requires  $N^2 + N$  sectors beginning in Mo.

### NOTES

Matrices of rank greater than 30 can not be inverted due to machine storage limitations.

## Royal McBee Corporation

ELECTRONIC COMPUTER DEPARTMENT

## DOUBLE PRECISION FLOATING POINT MATRIX INVERSION

## FUNCTION

To replace the elements of a square matrix with the elements of its inverse. Matrices of any rank greater than one will be accommodated. The routine is entered and left in machine language, but it uses the Double Precision Floating Point (DPFP) program ( ), for all calculations.

## INPUT

The elements of a square matrix in consecutive locations on the drum, beginning in Mo. The elements must be in Double Precision Floating Point form.

## OUTPUT

The elements of the inverse matrix in consecutive locations, beginning in Mo, in DPFP form.

## CALLING SEQUENCE

<u>Location</u>	<u>Order</u>	<u>Address</u>
a - 1	E	0000
a	R	Lo
a + 1	U	Lo
a + 2	Z	Lo of DPFP
a + 3	Z	Mo
a + 4	Z	n
a + 5	etc.	

The E0000 order in a - 1 is required only if the previous instructions are interpreted by the DPFP program. N, in a + 4, is the rank of the matrix.

## TIME

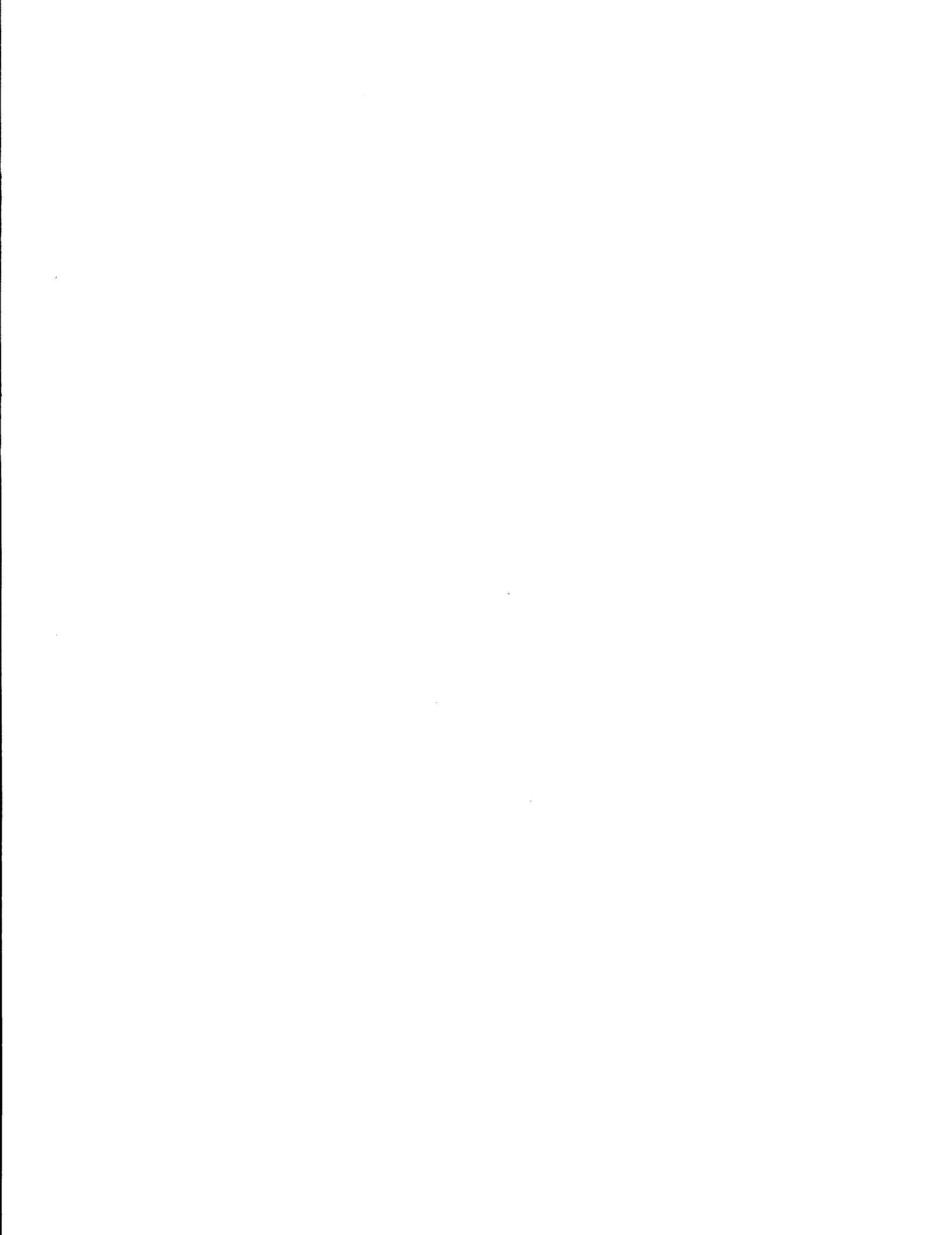
Approximately  $2.2 n^3$  seconds.

## STORAGE

Two tracks and 13 sectors are required for instructions and constants. No temporary storage is used. Although only  $n^2$  sectors are required for the matrix elements, the routine requires  $n^2 + n$  sectors beginning in Mo.

## NOTES

Matrices of rank greater than 30 can not be inverted due to machine storage limitations.



## LGP-30 CODING SHEET

Royal McBee Corporation  
DATA PROCESSING DIV.  
PORT CHESTER, NEW YORK

PREPARED FOR		PROGRAM NO.		PROGRAM PREPARED BY		PROGRAM CHECKED BY	
JOB NO	0152	PROGRAM NO.		PROGRAM PREPARED BY	C.H.	PROGRAM CHECKED BY	
PROBLEM							
DPFP Matrix Inversion							
PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	1						
	1						
	20000		BC				
	101		Y0153				
	102		Y0154				
	103		Y0032		X		
	104		Y0033				
	105		Y0107				
	106		Y0121				
	107		Y0122		X		
	108		Y0108				
	109		Y0113				
	110		Y0114				
	111		BC 0000		X		
	112		A0106	1029			
	113		Y0026				
	114		A0106	1029			
	115		Y0028		X		
	116		A0106	1029			
	117		Y0058				
	118		Y0026				
	119		BC		X		
	120		SK				
	121				ctr		
	122		XZ0003		3029		
	123		XZ0006		X 6029		
	124				3"		
	125				3(n+1)		
	126		BC				
	127		Y0035		X		
	128		BC				
	129		Y0022				
	130		Y0200				
	131		Y0124		X		

## LGP-30 CODING SHEET

PREPARED FOR

JOB NO.

0152

PROGRAM NO.

PROGRAM PREPARED BY

PROGRAM CHECKED BY

PAGE

2

DATE

1-2-1968

PROBLEM:

D.P.F.P. Matrix Dimension

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION		STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION	ADDRESS			
	1						
	1	X					
	0,0	3,1,2	RC	1			
	1	3,3	UC	1			
	1	3,4	BO,2,1,0	1			
	3	5	DC	1	X	A,,	
	3	6	HC	1		A <sub>n+1,n</sub>	
	3	7	XE,0,0,0,0	1			
	3	8	BO,0,3,5	1			
	3	9	A,0,0,2,2	1	X	3@29	
	4	0	Y,0,1,5,6	1			
	4	1	A,0,1,6,3	1		3(n <sup>2</sup> -1)	
	4	2	Y,0,1,5,7	1			
	4	3	S,0,1,2,4	1	X		
	4	4	TO,1,5,3	1			
	4	5	BO,1,5,6	1			
	4	6	Y,0,1,1,5	1			
	4	7	Y,0,1,2,3	1	X		
	4	8	SO,0,2,0	1		5(m+n <sup>2</sup> )	
	4	9	TO,0,6,2	1			
	5	0	BO,0,1,9	1		B(m+n <sup>2</sup> )	
	5	1	Y,0,1,0,9	1	X		
	5	2	SO,0,2,4	1		3n	
	5	3	Y,0,1,1,0	1			
	5	4	SO,0,1,9	1		B(m <sub>0</sub> +n <sup>2</sup> )	
	5	5	TO,1,0,7	1	X		
	5	6	P,0,0,2,1	1		ct	
	5	7	SO,0,2,2	1		3@29	
	5	8	TC	1			
	5	9	CO,0,2,1	1	X	ct	
	6	0	Y,0,0,3,2	1			
	6	1	X,BO,0,0,0	1		3@15	
	6	2	BO,0,2,0	1		m <sub>0</sub> n <sup>2</sup>	
	6	3	Y,0,1,1,6	1	X		



CARRIAGE RETURN

## LGP-30 CODING SHEET

PREPARED FOR				PAGE <b>3</b> OF <b>5</b>
JOB NO <b>0152</b>	PROGRAM NO	PROGRAM PREPARED BY <b>C.H.</b>	PROGRAM CHECKED BY:	DATE <b>1-26-60</b>
PROBLEM <b>GPF11? Matrix dimension</b>				TRACK

PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION	STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION			
	1					
	1	100	B0115			
	1	01	A0022	1	3029	
	1	02	Y0117	1		
	1	03	S0025	1	X 3(n+1)	
	1	04	Y0118	1		
	1	05	Y0113	1		
	1	06	XZ0001	1		
	1	07	RC	1	X	
	1	08	UC	1		
	1	09	RC	1		
	1	10	HC	1		
	1	11	XE0000	1	X	
	1	12	YA143	1		
	1	13	RC	1		
	1	14	UC	1		
	1	15	SC	1	X	
	1	16	MC	1		
	1	17	AK	1		
	1	18	RC	1		
	1	19	XE0000	1	X	
	1	20	YA130	1		
	1	21	RC	1		
	1	22	UC	1		
	1	23	SC	1	X	
	1	24	MC	1		
	1	25	RC	1		
	1	26	XE0000	1	X	
	1	27	RC15	1		
	1	28	A0024	1	3n 2+2	
	1	29	YA0246	1		
	1	30	BO116	1		
	3	1	A0022	1	X 3029	



## LGP-30 COPIING SHEET

PREPARED FOR

JOB NO 0152	PROGRAM NO.	PROGRAM PREPARED BY C. H.	PROGRAM CHECKED BY
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PROBLEM: *G YP F. P. Test of channels*

PROGRAM INPUT CODES	STO	LOCATION	INSTRUCTION		OK OF ADDRESS	NOTE
			OPERATION	ADDRESS		
	1					
	1	X				
	1 3 2		Y0 1 16	'		
	1 3 3		S0 1 24	'		
	1 3 4		T0 1 39	'		
	1 3 5		B0 1 15	' X		
	1 3 6		50 0 22	' 3@29		
	1 3 7		Y0 1 25	'		
	1 3 8		U0 1 21	'		
	1 3 9		B0 1 17	' X		
	1 4 0		U0 1 01	'		
	1 4 1		H0 1 63	'		
	1 4 2		U0 1 61	'		
	1 4 3		B0 0 22	' X 3@29		
	1 4 4		A0 1 09	'		
	1 4 5		U0 0 51	'		
	1 4 6		A0 0 22	' 3@29		
	1 4 7		Y0 0 19	' X		
	1 4 8		Y0 0 20	'		
	1 4 9		A0 0 21	'		
	1 5 0		Y0 1 55	'		
	1 5 1		Y0 0 36	' X		
	1 5 2		U0 0 31	'		
	1 5 3		RC J	'		
	1 5 4		UC J	'		
	1 5 5		BC J	' X		
	1 5 6		MC J	'		
	1 5 7		CC J	'		
	1 5 8		XEC 0 0 20	'		
	1 5 9		BC 1 6	' X		
	1 6 0		U0 0 39	'		
	1 6 1		A0 0 35	' No		
	1 6 2		U0 1 46	'		
	1 6 3		X 3@2 - 1	' X		

## LGP-30 CODING SHEET

PREPARED FOR

JOB NO 3152	PROGRAM NO.	PROGRAM PREPARED BY C.L.	PROGRAM CHECKED BY	PAGE OF 5 / 5		
PROBLEM 10. P. 7. P. Matrix inversion				DATE 1-26-60		
				TRACK		
PROGRAM INPUT CODES	STOP	LOCATION	INSTRUCTION	STOP	CONTENTS OF ADDRESS	NOTES
			OPERATION			
1 1 1 1 + 1 1 1	1					
1 1 1 1 + 1 1 1	1	X				
1 1 1 1 + 1 1 1	0 2 0 0		M0 21 0 1	102		
1 1 1 1 + 1 1 1	0 1		H0 02 4 1	3n @ 29		
1 1 1 1 + 1 1 1	0 2		S0 02 2 1	3@29		
1 1 1 1 + 1 1 1	0 3		H0 02 1 1	X Cn		
1 1 1 1 + 1 1 1	0 4		A0 02 3 1	6@29		
1 1 1 1 + 1 1 1	0 5		H0 02 5 1	3(n+1) @ 20		
1 1 1 1 + 1 1 1	0 6		D0 06 1 1	3@13		
1 1 1 1 + 1 1 1	0 7		M0 02 1 1	X 3(n-1) @ 20		
1 1 1 1 + 1 1 1	0 8		M0 21 3 1	1@17		
1 1 1 1 + 1 1 1	0 9		40 14 1 1			
1 0 0 0 0 0 0 0 4 1	1 0	20 0 0 0 0 0 9 1 2				
1 1 1 1 + 1 1 1	1 1		X 1			
1 1 1 1 + 1 1 1	1 2		8 1			
1 1 1 1 + 1 1 1	1 3		40 00 1 1	101		
1 1 1 1 + 1 1 1	1 4					
1 1 1 1 + 1 1 1	1 5		X			
1 1 1 1 + 1 1 1	1 6					
1 1 1 1 + 1 1 1	1 7					
1 1 1 1 + 1 1 1	1 8					
1 1 1 1 + 1 1 1	1 9		X			
1 1 1 1 + 1 1 1	2 0					
1 1 1 1 + 1 1 1	2 1					
1 1 1 1 + 1 1 1	2 2		X			
1 1 1 1 + 1 1 1	2 3					
1 1 1 1 + 1 1 1	2 4					
1 1 1 1 + 1 1 1	2 5					
1 1 1 1 + 1 1 1	2 6					
1 1 1 1 + 1 1 1	2 7		X			
1 1 1 1 + 1 1 1	2 8					
1 1 1 1 + 1 1 1	2 9					
1 1 1 1 + 1 1 1	3 0		X			