



REVISION NOTICE

This description replaces previous descriptions of "Matrix Transpose 4," program D1-439.4. Program references have been changed to current designations.

FUNCTION

"Matrix Transpose 4" enables the interpretive routine to transpose a square matrix. The transposed matrix will either replace the given matrix in memory or will be placed in another storage area. The routine is entered and left in machine language, but uses Floating Point Interpretive System 4, program H1-24.3 for all arithmetic.

INPUT

The elements of a square matrix are stored in consecutive locations in double precision floating point format beginning in M_o .

OUTPUT

The elements of the transposed matrix are stored in double precision floating point format beginning in M'_o . $M'_o=M_o$ or is sufficiently distant from M_o so that there is no overlap.

MATRIX TRANSPOSE 4

CALLING SEQUENCE

<u>Location</u>	<u>Order</u>	<u>Address</u>	<u>Notes</u>
a - 1	E	0000	
a	R	Lo	Initial location of this
a + 1	U	Lo	routine.
a + 2	Z	Lo	Initial location of interpretive routine.
a + 3	(n at 15)	Mo	Storage matrix A.
a + 4	Z	M'o	Storage matrix B.
a + 5	etc.		

The E0000 order in (a - 1) is required only if the previous instructions are interpreted by the source program. In (a + 3), the n is the order of the matrix.

TIME

Approximately .8 n milliseconds are required.

STORAGE

1 track, 32 sectors (96 words) are required for instructions and constants. No temporary storage is required.

Royal McBee Corporation
ELECTRONIC COMPUTER DEPARTMENT

JAN 20 1964

DOUBLE PRECISION FLOATING POINT MATRIX TRANSPOSE

FUNCTION

To transpose a square matrix. The transposed matrix will either replace the given matrix in memory or will be placed in another storage area. The routine is entered and left in machine language, but uses Double Precision Floating Point (DPFP) for all arithmetic.

INPUT

The elements of a square matrix stored in consecutive drum locations (in DPFP Form) beginning in Mo.

OUTPUT

The elements of the transposed matrix beginning in M'o. M'o=Mo or is sufficiently distant from Mo so that there is no overlap.

CALLING SEQUENCE

LOCATION	ORDER	ADDRESS	NOTES
a-1	E	000C	
a	R	Lo	Initial location of this routine
a + 1	U	Lo	
a + 2	Z	Lo	Initial loc. DPFP
a + 3	(n at 15)	Mo	Storage first matrix
a + 4	Z	M'o	Storage second matrix
a + 5	etc.		

The E000C order in a - 1 is required only if the previous instructions are interpreted by the DPFP program. In a + 3, the n is the order of the matrix.

TIME

Approximately .8 n² seconds

STORAGE

1 1/2 tracks are required for instructions and constants. No temporary storage is used.

LGP-30 CODING SHEET

PREPARED FOR

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PROGRAM NO.

PROGRAM PREPARED BY

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W.P.F.C.

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LGP-30 CODING SHEET

PREPARING FOR

2651

PROGRAMME

PROGRAM PREPARED BY

Published on 08-2015 at

PRAGATI

~~D. S. T. D.~~ Matrix



CARRIAGE RETURN

LGP-30 CODING SHEET

PREPARED FOR

PAGE 3 OF 3
DATE 11-18-59
TRACK

JOB NO

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PROGRAM PREPARED BY

PROGRAM CHECKED BY

DATE

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PROBLEM
10/27/37 Mattof

PROGRAM PREPARED BY
J. H. Anderson

