

DX980  
USER-OPERATOR GUIDE

AUSTIN DSD COMPUTER CENTER

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USING THE DX980 OPERATING SYSTEM  
USER/OPERATOR GUIDE

The JCL for all utilities in this manual follow each utility. The JCL is included so that the user can modify the utility's resources to accommodate his particular requirements.

All operator responses are underlined throughout this supplement. It assumes the user/operator is using the ASR. If using a CRT, the user is to key in only the underlined portions of each command.

↵ = carriage return.

## USING A CRT

### ITS

The Interactive Terminal Subsystem (ITS) provides simplified concurrent communication between the DX980 system and a CRT or terminal.

### LOGON

When communication is to be established between ITS and a terminal, the terminal user must enter a LOGON command to gain access to ITS facilities. The format of the LOGON command is as follows:

LOGON <USERID> <ACCTNO>

- USERID is an alpha numeric string, limited to 6 characters, the first of which must be alphabetic.
- ACCTNO is a positive integer that must be less than 32,768.

LOGON example: LOGON ANAME 1.

If the last CRT user did not LOGOFF, this gives an error message (invalid command). If so, the user should LOGOFF (see LOGOFF command), then LOGON.

Any other special instructions for CRT users will be noted with the JOB being run.

### LOGOFF

The LOGOFF command returns the terminal to the inactive state.

LOGOFF example: LOGOFF.

## ASMBLR (ASSEMBLE)

The general assembler, SAPG, translates 980 symbolic assembly language into object language acceptable to the 980 computer. During pass 1, a symbol table is generated as the source program is read. Pass 2 generates the object output and program listing using both the source program and the generated symbol table. For more details, see: Model 980 Computer Assembly Language Programmer's Reference Manual, No. 943013-9701.

To use the utility ASMBLR:

EXAMPLE: Source from disc file, object to card punch, listing to line printer:

Hit ESC for //.

KEY IN:    //JOB name SYSTEM.  
          //RUN ASMBLR FSRC=(userid,filename) DOBJ=CP1.

EXAMPLE: Source from cards, no object, listing to mag tape, (using mag tape drive 1; with write ring on mag tape).

KEY IN:    //JOB name SYSTEM.  
          //RUN ASMBLR DIN=CR1 DOBJ=DUMMY DLST=MT1.

ASMBLR (980 ASSEMBLER) JCL

```
/REPLACE ASMBLR      .ASSEMBLE.
/EXEC OBJ=(1,SYSTEM,ASMBLR) MEM=(300,5000,1000) PRTY=(1,15);
/      TIME=-1 TIME:=TIM      MEM:=MEM      PRTY:PRI
/ASSIGN 0 DUMMY DEVICE:=DMSG SHARE                .SYSTEM MESSAGE
/ASSIGN 4 DUMMY DEVICE:=DCON SHARE:=SCON          .CONTROL/MESSAGE
/ASSIGN 5 DISC1 DEVICE:=DSRC FILE:=FSRC BUFFERS=1 .SOURCE INPUT
/ASSIGN 6 SYSOUT DEVICE:=DLST FILE:=FLST BUFFERS=1 .SOURCE LIST/ERROR
/      SHARE:=SLST MAXTRACK=100
/ASSIGN 7 DISC1 DEVICE:=DOBJ FILE:=FOBJ REPLACE:=ROBJ;
/      ACCESS:=COBJ NEW:=NOBJ ALLOCATE:=LOBJ     .OBJECT OUTPUT
/      ACCESS=(ANY,ANY,ANY,ANY) LINKSEQ BUFFERS=1 .
/      ALLOCATE=(1,0,64,10) FILE=(USER01,ASMOUT)
/ASSIGN 16 DISC1 FILE=(TEMP,SCRL) NEW BUFFERS=1 LINKSEQ;
/      ACCESS=(ANY,ANY,ANY,ANY) ALLOCATE=(5,300,256,50) .SOURCE SCRATCH
/END
```

ASMCND (ASSEMBLE WITH CONCORDANCE)

This utility is the same as ASMBLR except that a concordance is also generated.

EXAMPLE: Source from disc file, object to card punch, and assembly listing to line printer.

Hit ESC for //.

KEY IN:

//JOB name SYSTEM. ↘  
//RUN ASMCND FSRC=(userid,filename) DOBJ=CP1. ↘

EXAMPLE: Source from cards, object to card punch, and assembly listing to line printer.

KEY IN:

//JOB name SYSTEM. ↘  
//RUN ASMCND DIN=CR1 DOBJ=CP1. ↘

ASMCND (980 ASSEMBLER WITH CONCORDANCE) JCL

```

/REPLACE ASMCND
/EXEC OBJ=(1,SYSTEM,ASMBLR) MEM=(300,5000,1000) PRTY=(1,15);
/      TIME=-1 TIME:=TIM      MEM:=MEM      PRTY:=PRI
/ASSIGN 0 DUMMY
/ASSIGN 4 DUMMY DEVICE:=DCON SHARE:=SCON
/ASSIGN 5 DISC1 DEVICE:=DSRC FILE:=FSRC BUFFERS=1
/ASSIGN 6 SYSOUT DEVICE:=DLST FILE:=FLST BUFFERS=1
/      SHARE:=SLST MAXTRACK=100
/ASSIGN 7 DISC1 DEVICE:=DOBJ FILE:=FOBJ REPLACE:=ROBJ;
/      ACCESS:=COBJ NEW:=NOBJ ALLOCATE:=LOBJ
/      ACCESS=(ANY,ANY,ANY,ANY) LINKSEQ BUFFERS=1
/      ALLOCATE=(1,0,64,10) FILE=(USER01,ASMOUT)
/ASSIGN 16 DISC1 FILE=(TEMP,SCRL) NEW BUFFERS=1 LINKSEQ;
/      ACCESS=(ANY,ANY,ANY,ANY) ALLOCATE=(5,300,256,50)
/EXEC OBJ=(1,SYSTEM,CONCRD) MEM=(3,15000,1000) PRTY=(1,15);
/      TIME=-1 PRTY:=PRI
/ASSIGN 16 DISC1 FILE=(TEMP,SCRL) BUFFERS=1.
/ASSIGN 6 SYSOUT DEVICE:=DLST BUFFERS=1.
/END.

```

```

.ASSEMBLE.
.SYSTEM MESSAGE
.CONTROL/MESSAGE
.SOURCE INPUT
.SOURCE LIST/ERROR
.OBJECT OUTPUT
.
.SOURCE SCRATCH

```

## ERROR CODES

If an error is detected in Pass 1, the message appears before the listing. If the error is detected in Pass 2, the message is printed adjacent to the source line in question. A total number of errors encountered in the assembly is given at the end of the listing.

### SAPG ERROR MESSAGES

MESSAGE NUMBER	MESSAGE	MEANING (AND CORRECTIVE ACTION)
1	FIELD SZ	Address beyond reach (use @ for extended format)
2	UNDF OP	Undefined operation code (check list of valid op codes)
3	LONG SYM	Symbol > 6 characters
4	MDF O/F	OPD or FRM multiply defined (rename label)
5	FRM > 16	FRM fields contain more than 16 bits
6	CAD > 10	Address expression > 10 elements
7	UNDF SYM	Symbol not defined (label probably omitted)
8	MDF SYM	Symbol multiply defined (rename labels)
9	RELOC	A relocation error (use only relocatable label in arithmetic expression, or ORG statement can use only one relocatable label)
10	SYM OVF	Too many symbols have been defined (cut out symbols or divide program)
11	BAD NUM	Numeric element not valid (properly define item in label or address field)
12	IMP R/D	A REF or DEF symbol has been used improperly (REF symbol defined inside and outside the program; DEF symbol not defined in the program)
13	X RF USE	A REF symbol has appeared invalidly in an unrelocatable expression
14	IXB ERR	Address mode error (improper use of IXB field)
15	OPD ERR	No such OPD format number
16	ADR MODE	Illegal addressing mode (improperly written address)



CPYTPE (COPY TAPE TO TAPE)

This program copies tape to tape and verifies. It indicates the number of files copied and verified on the ASR. Default is from MT1 to MT2.

This example will copy and verify to double EOF.

To use: Hit <ESC> for //.

KEY IN:

//JOB name SYSTEM.

//RUN CPYTPE.

Answer to questions on ASR.

User Mode No. = 134 UID-System Name=SC  
COPY/VERIFY MAG TAPE UTILITY

Enter 1 to copy & verify; 2 to verify only 1

Enter type of copy

EOM - up to end of medium  
2EOF - up to double end of file  
N - up to and including file N, where N is  
a file number 2EOF

When terminated, the program indicates on the ASR:

PASS ONE COMPLETE: N files copied  
NORMAL TERMINATION: N files verified

(N = number of files on tape)

NOTE: BE SURE WRITE RING IS OFF MASTER TAPE!

CPYTPE (COPY TAPE TO TAPE) JCL

```
/REPLACE CPYTPE.  
/EXEC OBJ=(1,SYSTEM,CPYTPE) MEM=(1,>4100,1000) MEM:=MEM; .  
/          PRTY=(1,15) TIME=-1 OBJ:=OBJ PRTY:=PRTY .  
/ASSIGN 0 SC    DEVICE:=DERR .ERRORS  
/ASSIGN 4 SC    DEVICE:=DCON FILE:=FCON BUFFERS=1 .CONTROL  
/ASSIGN 5 MT1   DEVICE:=DIN .INPUT  
/ASSIGN 7 MT2   DEVICE:=DOUT .OUTPUT  
/END
```

## DXCOPY (FILE COPY UTILITY)

The DXCOPY utility copies data from any type of file or device to any other type file or device. DXCOPY also generates keys for key indexed files.

Listing is defaulted to dummy and DOUT and DIN both are defaulted to DISC1. The default for DCON is dummy which defaults DXCOPY to 'SOURCE' as the control parameter. For further information on DXCOPY consult section 8.7 of the DX980 General Purpose Operating System Programmer's Guide (Manual No. 943005-9701)

Hit ESC for //.

\* KEY IN:

```
//JOB name SYSTEM.
//RUN DXCOPY FIN=(userid,filename) DOUT=DUMMY;
..DLST=SYSOUT DCON=SC.
```

Answer BEEP with: SOURCE NOKEYS (NO PERIOD HERE!)

EXAMPLE: To copy a binary file from card reader to card punch.

```
//JOB name SYSTEM.
//RUN DXCOPY DIN=CR1 DOUT=CP1 DCON=SC.
```

BEEP: RELOBJ (NO PERIOD HERE!)

\* FROM CRT USE DCON=TERMIO

DXCOPY (FILE COPY UTILITY) JCL

```

/REPLACE DXCOPY          . GENERAL PURPOSE COPY.
/EXEC OBJ =(1,SYSTEM,DXCOPY) MEM=(300,4000,1500) PRTY=(1,15);
/          TIME=-1 PRTY:=PRI    MEM:=MEM
/ASSIGN  0 DUMMY DEVICE:=DMSG          .ERROR MESSAGES
/ASSIGN  5 DUMMY DEVICE:=DCON FILE:=FCON BUFFERS=1      .CONTROL/MESSAGE
/ASSIGN  6 DUMMY DEVICE:=DLST FILE:=FLST BUFFERS=1      .LISTING
/          MAXTRACK=200
/ASSIGN  7 DISC1 DEVICE:=DOUT  FILE:=FOUT  REPLACE:=ROUT .OUTPUT
/          ACCESS:=COUT KEYLEN:=KOUT  ALLOCATE:=LOUT   .
/          RELREC:=REL INDEXED:=IND  LINKSEQ:=LIN     .
/          LRECL:=GOUT BUFFERS:=BOUT  BUFFERS=2       .
/          ACCESS=(ANY,ANY,ANY,ANY)  KEYLEN=6         .
/          ALLOCATE=(1,0,128,10)     LRECL=64
/ASSIGN  8 DISC1 DEVICE:=DIN   FILE:=FIN   BUFFERS=1    .INPUT
/END

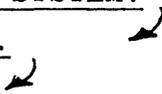
```

## LIST (80/80 LIST)

Default from cards to line printer, ASCII source. Terminates on /\*. Hit <ESC> for /\*.

KEY IN:

```
//JOB name SYSTEM.
//RUN LIST.
```



Example of List using mag tape input:

```
//JOB name SYSTEM.
//RUN LIST DIN=MT1.
```



This would use mag tape drive 1 as input, with output to line printer.

LIST (80/80 LIST) JCL

```
/REPLACE LIST .LIST CARD TO SYSOUT.
/EXEC OBJ=(1,SYSTEM,DXCOPY) MEM=(300,6000,2000) PRTY=(1.15);
/      TIME=-1 MEM:=MEM PRTY:=PRI OBJ:=OBJ
/ASSIGN 0 DUMMY DEVICE:=DMSG .ERROR MESSAGES
/ASSIGN 5 DUMMY DEVICE:=DCON .CONTROL/MESSAGE
/ASSIGN 6 SYSOUT DEVICE:=DLST FILE:=FLST BUFFERS=1; .LISTING
/      ALLOCATE:=LLIST MAXTRACK=200.
/ASSIGN 7 DUMMY DEVICE:=DOUT FILE:=FOUT REPLACE:=ROUT; .OUTPUT
/      BUFFERS=2 BUFFERS:=BOUT LINKSEQ:=LIN RELREC:=REL;
/      INDEXED:=IND ACCESS=(ANY,ANY,ANY,ANY);
/      ALLOCATE=(1,0,128,10) ALLOCATE:=LOUT KEYLEN=6;
/      KEYLEN:=KOUT LRECL=64 LRECL:=GOUT
/ASSIGN 8 CR1 DEVICE:=DIN FILE:=FIN BUFFERS=1 .INPUT
/END
```

## LISTINGS ON WIDE PAPER

Whenever a listing is needed on wide paper (132 col.), first switch the log from the Centronics printer by:

Hit the <ESC> key for //.

KEY IN:

```
//JOB name SYSTEM. ↵  
//RUN LOG2SC. ↵
```

Run the utility desired and after the listing is removed from the printer, switch the log back from the ASR to the Centronics printer by:

KEY IN:

```
//RUN LOG2LP. ↵
```

NOTE: From CRT, the last step would be to key in:

```
LOGOFF. ↵
```

LOG2SC AND LOG2LP JCL

/REPLACE LOG2SC.

/EXEC OBJ=(1,SYSTEM,CHGLOG) MEM=(30,200,200) PRIV PRTY=(1,1) TIME=-1.

/ASSIGN 1 SC.

/END.

/REPLACE LOG2LP.

/EXEC OBJ=(1,SYSTEM,CHGLOG) MEM=(30,200,200) PRIV PRTY=(1,1) TIME=-1.

/ASSIGN 1 LP2.

/END.

MANDEL (COPY TAPE TO TAPE)

This copies from mag tape to mag tape, copying all files to double End of File. (If there is not a double EOF, the master tape will run off the end of the tape. It must have a double EOF). After copying all files, both tapes rewind, and the copy is verified. When the copy is verified the tapes rewind and unload. A message on the ASR indicates to the operator/user to swap the tapes and hit carriage return on ASR. The tapes will verify a second time, rewind, unload and the Job terminated. The listing off the line printer is returned with both tapes.

On ASR hit <ESC> key for //.

KEY IN:

//JOB name SYSTEM. ↵  
//RUN MANDEL. ↵

NOTE: Swapping the tapes and reverifying is done to ensure that the copy can be read on another drive other than the one it was written on.

NOTE: BE SURE WRITE RING IS OFF MASTER TAPE!

MANDEL (COPY TAPE TO TAPE) JCL

```
/REPLACE MANDEL
/EXEC OBJ=(1,SYSTEM,CPYTYPE) MEM=(1,4100,1000)
/   PRTY=(1,15) TIME=-1           PRTY:=PRTY.
/ASSIGN 0 SYSOUT DEVICE:=DALL DEVICE:=DERR.
/ASSIGN 4 DISC1 FILE=(SYSTEM,CPYCN1) BUFFERS=1;
                DEVICE:=DALL FILE:=FCON DEVICE:=DCON.           . CONTROL
/ASSIGN 5 MT1   DEVICE:=DIN.
/ASSIGN 7 MT2   DEVICE:=DOUT.
/EXEC OBJ=(1,SYSTEM,SWAP) MEM=(1,164,150);
/   PRTY=(1,15) TIME=-1 PRTY:=PRTY.
/ASSIGN 0 SC    DEVICE:=DALL DEVICE:=DSWAP           . SWAP MESSAGE
/EXEC OBJ=(1,SYSTEM,CPYTPE) MEM=(1,4100,1000);
/   PRTY=(1,15) TIME=-1           PRTY:=PRTY.
/ASSIGN 0 SYSOUT DEVICE:=DALL DEVICE:=DERR           . ERR LISTING
/ASSIGN 4 DISC1 FILE=(SYSTEM,CPYCN2) BUFFERS=1;
/                DEVICE:=DALL FILE:=FCON DEVICE:=DCON           . CONTROL
/ASSIGN 5 MT1   DEVICE:=DIN.
/ASSIGN 7 MT2   DEVICE:=DOUT.
/END.
```

MT960 (980 TO 960 MAG TAPE CONVERSION)

This is a generalized version of the program "PRP960".  
It generates a mag tape on the DX980 system which is  
in the proper format to serve as input to any 960 system.

If DCON is left at dummy in the JCL, the default record  
length value is 80 (# bytes/record).

If DCON is assigned to SC or TERMIO, the operator/user  
specifies a record length (valid length is 1-256 bytes).

Normal run from disc file to mag tape.

On ASR hit <ESC> key for //.

KEY IN:

//Job name System.

//RUN MT960 FIN=(userid,filename).

Note: If using cards as original source into the  
DX980 System, the "!" and "]" characters  
have opposite Hollerith codes in the 980  
and 960 computer systems.

MT960 (980 TO 960 MAG TAPE CONVERSION) JCL

```
/REPLACE MT960 .980 TO 960 MAG TAPE FORMAT CONVERSION.  
/EXEC OBJ=(1,SYSTEM,MT960);  
/ MEM:=MEM MEM=(30,643,1000);  
/ PRTY:=PR1 PRTY=(1,15);  
/ TIME=-1  
/ASSIGN 1 DUMMY DEVICE:=DCON .OPERATOR'S CONSOLE.  
/ASSIGN 4 DISC1 DEVICE:=DIN:  
/ FILE:=FIN BUFFERS=1 .DATA INPUT.  
/ASSIGN 5 MTI DEVICE:=DOUT .MAG TAPE OUTPUT.  
/END
```

## MULTI (MULTIPLE COPY LISTING PROGRAM)

This produces multiple copies on the line printer (one after another). Each copy begins at the top of the page.

Default is disc file to line printer.

Hit ESC for //.

KEY IN:

//JOB name SYSTEM. ↵  
\* //RUN MULTI FIN=(userid,filename). ↵

A message is indicated on the ASR asking the operator/user "number of copies desired." Respond with a value greater than 0, from 1 to 3.

On CRT KEY IN:

RUN MULTI FIN=(userid,filename) DCON=TERMIO. ↵  
(If ITS is running)

MULTI (MULTIPLE COPY LISTING) JCL

```

/REPLACE MULTI .GENERAL PURPOSE MULTIPLE COPY LISTING PROGRAM.
/EXEC      OBJ=(1,SYSTEM,DXCOPY)      TIME=-1;
/          MEM:=MEMDX                  MEM=(300,5000,2000);
/          PRTY:=PRIDX                  PRTY=(1,15)                .DXCOPY PROGRAM.
/ASSIGN 0 DUMMY DEVICE:=DXMSG          .DXCOPY ERRORS.
/ASSIGN 5 DISC1 DEVICE:=DXCON          FILE=(SYSTEM,DL980C);        ."SOURCE NOKEYS"
/                                          BUFFERS=1                .COMMAND.
/ASSIGN 6 DUMMY                        .DXCOPY LISTINGS.
/ASSIGN 7 DISC1                        NEW INDEXED KEYLEN=2;
/                                          FILE=(TEMP,MULTI);
/          BUFFERS:=BUFF                BUFFERS=2;
/          ACCESS:=ACC                  ACCESS=(ANY,ANY,ANY,ANY);
/          ALLOCATE:=ALL                ALLOCATE=(1,0,128,200)    .ORIGINAL STORAGE.
/ASSIGN 8 DISC1                        DEVICE:=DIN;
/          FILE:=FIN;
/          BUFFERS:=BUFF                BUFFERS=2                .ORIGINAL INPUT.
/EXEC      OBJ=(1,SYSTEM,MULTI)        TIME=-1;
/          MEM:=MEM                    MEM=(30,400,1000);
/          PRTY:=PRI                    PRTY=(1,15)                .MULTIPLE COPY PROGRAM.
/ASSIGN 1 SC DEVICE:=DCON              .OPERATOR'S CONSOLE.
/ASSIGN 4 DISC1                        FILE=(TEMP,MULTI);
/          BUFFERS:=BUFF                BUFFERS=2                .BUFFERED INPUT.
/ASSIGN 6 SYSOUT DEVICE:=DLST;
/          BUFFERS:=BUFF                BUFFERS=2;
/          FILE:=FLST;
/          MAXTRACK:=MAXT                MAXTRACK=100            .LINE PRINTER OUTPUT.
/END

```

## OBJSEQ (OBJECT SEQUENCER)

This program sequences object cards. Default is from card reader to card punch. Increments by 1. Increment number cannot be changed. No control card needed, but PART NUMBER MUST BE SUPPLIED BY USER if needed. The part number can be blanks or a 6 digit number. Program terminates on /\*.

If a reply to a device (card reader, card punch, or line printer) must be made, the operator must return the ASR (SC) to operator's mode by:

Hold down <CTRL> key and <O> key, then hit <ESC> key for //. See note for ASR messages.

The sequenced deck will be punched as follows:

col 1	64	reproduced as is from original
col 65		blank
col 66	71	part number
col 72	76	blank
col 77	80	sequence numbers with leading zeros

To run this utility:

Hit <ESC> key for //.

KEY IN:

```
//JOB name SYSTEM. ↵  
//RUN OBJSEQ. ↵
```

---

```
INPUT PART NUMBER (6 DIGITS) OR SPACE: 123456 ↵  
LOAD DUPLICATE DECK, KEY GO  
GO ↵  
OBJECT SEQUENCE - VERIFY COMPLETED
```

---

\*\* SEE NOTE ON NEXT PAGE

OBJSEQ (EXAMPLE USING A DISC FILE AS INPUT, CARDS AS OUTPUT)

Hit <ESC> key for //.

KEY IN:

//JOB name SYSTEM. ↵  
//RUN OBJSEQ DIN=DISC1 FIN=(userid,filename). ↵

Answer part number questions by entering a 6 digit part number or blank. Read in duplicate cards after punched for verification when indicated by message on ASR.

NOTE: If any replies to a device (card reader, card punch or line printer) have been made during the job, to get the messages, the operator must return the SC to user mode by:

Hold down <CTRL> key and hit U on console keyboard.

OBJSEQ (OBJECT SEQUENCER) JCL

```
/REPLACE OBJSEQ .980 OBJECT CARD SEQUENCING (WITH OPTIONAL PART #).
/EXEC  OBJ=(1,SYSTEM, OBJSEQ)      MEM=(30,1000,1000);
/                                     PRTY=(1,15)  PRTY:=PRI;
/                                     TIME=-1    MEM:=MEM;
/                                     OBJ:=OBJ
/ASSIGN 4  SC  DEVICE:=DMSG          .OPERATOR ANSWERS
/ASSIGN 5  CR1 DEVICE:=DIN           FILE:=FIN  BUFFERS=1      .ORIGINAL OBJECT INPUT
/ASSIGN 6  CR1 DEVICE:=DVER         FILE:=FVER BUFFERS=1      .INPUT FOR VERIFICATION
/ASSIGN 7  CP1 DEVICE:=DOUT         FILE:=FOUT BUFFERS=1      .SEQUENCED OUTPUT
/ASSIGN >16 DISC1                   FILE=(TEMP,SYSTEM);
/                                     BUFFERS=1  NEW;
/                                     ACCESS=(ANY,ANY,ANY,ANY);
/                                     LINKSEQ ALLOCATE:=ALL;
/                                     ALLOCATE=(1,0,32,10)      .SCRATCH FOR STORAGE
/END
```

## SEQNCR (SOURCE SEQUENCER)

This program sequences source records. Default is from cards to cards. Terminates on /\*. Control card is supplied by the user. If a reply to a device (card reader, card punch, or line printer) must be made, the operator must return the ASR (SC) to operator's mode by:

Hold down <CTRL> key and <O> key, then hit <ESC> key for //. See note for ASR messages.

This program increments by 10. The beginning number can be changed, but the increment of 10 cannot be changed.

To use the sequencer: Hit <ESC> for //.

KEY IN:

```
//JOB name SYSTEM.
//RUN SEQNCR DMES=SC.
```

Answer questions on ASR.

---

```
ENTER CONTROL RECORD ON LUN 4, HIT C/R,
READY SOURCE, HIT C/R,
LOAD DUPLICATE DECK, HIT C/R,
* RE-READ DUPLICATE DECK (YE/NA) ? N (Y if re-verification is wanted)
```

---

ERRORS:

If any cards are mis-punched, a duplicate card is punched. Replace the mis-punched one with the duplicate. When the deck has all been read in, a message on the ASR asks if the operator/user wants to re-verify. \*Answer with yes (Y), or no (N). If yes, reload the duplicate deck in again, if no, JOB terminates.

NOTE: If any replies to a device (card reader, card punch or line printer) have been made during the job, to get the control messages, the operator must:

Hold down <CTRL> key and hit U on console keyboard.

Using SEQNCR to sequence from a disc file:

```
//JOB name SYSTEM.  
//RUN SEQNCR DMES=SC DSRC=DISC1 FSRC=(userid,filename).
```

This program does not put a /\* out after punching the sequenced deck. Because of this, the verify step will not terminate normally. The operator must put a /\* card in the card reader to terminate the Job after all of the duplicate deck has read in.

The last record of the file will be punched twice, so the second record should be discarded.

The control card is needed for sequencing from any device.



SEQNCR (SOURCE SEQUENCER) JCL

```
/REPLACE SEQNCR.  
/EXEC OBJ=(1,SYSTEM,SEQNCR) MEM=(3,1000,1000) PRTY=(1,15) TIME=-1 MEM:=MEM;  
/          PRTY:=PRI  
/ASSIGN 0 DUMMY DEVICE:=DMES  
/ASSIGN 4 CR1  DEVICE:=DCON FILE:=FCON BUFFERS=1  
/ASSIGN 5 CR1  DEVICE:=DSRC FILE:=FSRC BUFFERS=1  
/ASSIGN 6 CP1  DEVICE:=DCOUT  
/ASSIGN 7 CP1  DEVICE:=DOUT  
/ASSIGN 8 DISC1 FILE=(TEMP,SCRL) NEW BUFFERS=1 LINKSEQ;  
/          ACCESS=(ANY,ANY,ANY,ANY) ALLOCATE=(1,300,256,300)  
/ASSIGN 9 CR1  DEVICE:=NSRC  
/END
```

VERIFY (RECORD BY RECORD VERIFICATION PROGRAM)

Default run command takes both original and duplicate files from the card reader, lists at most 10 bad records, and assumes input is OBJECT. Gives a listing with a total of records investigated, and satisfactory verification noted when all records match.

Operator to return listing with job.

All records are 80 bytes.

To use hit <ESC> for //.

(FOR OBJECT) Key in: //JOB name SYSTEM.↵  
//RUN VERIFY.↵

Answer beep with: DATA NOKEYS↵ (DO NOT PUT A PERIOD HERE!)

To have all errors detected and listed:

(OBJECT) //JOB name SYSTEM.↵  
//RUN VERIFY DERR=CR1.↵

Answer beep with: DATA NOKEYS↵ (NO PERIOD HERE!)

FOR SOURCE:

//JOB name SYSTEM.↵  
//RUN VERIFY ASCII=CR1.↵

Answer beep with: SOURCE NOKEYS↵ (NO PERIOD HERE!)

This example lists 10 records.

NOTE: DERR (LUNO 1) is defaulted to dummy. This causes the program to automatically terminate after 10 errors. If LUNO 1 is assigned to any other device other than dummy, all errors are listed. DERR may be assigned to any device since no actual I/O is executed with DERR.

ASCII (LUNO 2) is used to indicate whether the records are of Binary or ASCII coding. If left at "Dummy" input is binary. If ASCII is assigned to some device other than DUMMY, input is executed using the "READ ASCII" command. (Default is to DUMMY.)

The DXCOPY utility is first executed to buffer the "original" to a temporary file. This permits verifying inputs from the same device, such as the card reader. If cards are to be used as input, both the original and duplicate decks must end with /\*.

VERIFY (RECORD-BY-RECORD VERIFICATION) JCL

```

/REPLACE VERIFY .RECORD-BY-RECORD VERIFICATION PROGRAM.
/EXEC          OBJ=(1,SYSTEM,DXCOPY)          TIME=-1;
/              MEM:=MEMDX                      MEM=(300,5000,2000);
/              PRTY:=PRIDX                    PRTY=(1,15) .DXCOPY
/ASSIGN 0 DUMMY DEVICE:=DXMSG                .DXCOPY ERRORS.
/ASSIGN 5 SC   DEVICE:=DCON                  .DXCOPY COMMANDS.
/ASSIGN 6 DUMMY                                .DXCOPY LISTINGS.
/ASSIGN 7 DISC1 BUFFERS:=BUFF                BUFFERS=2;
/                                              NEW KEYLEN=2;                .STORAGE
/                                              INDEXED;
/                                              FILE=(TEMP,VERIFY);
/                                              ACCESS=(ANY,ANY,ANY,ANY);
/                                              ALLOCATE=(1,0,128,200)
/ASSIGN 8 CR1  DEVICE:=DOR;
/              FILE:=FORG;
/              BUFFERS:=BUFF                BUFFERS=2                .ORIGINAL INPUT
/EXEC          OBJ=(1,SYSTEM,VERIFY)          TIME=-1;.VERIFY PROG.
/              PRTY:=PRI                      PRTY=(1,15);
/              MEM:=MEM                      MEM=(30,2000,2000)
/ASSIGN 1 DUMMY DEVICE:=DERR                .STOP AFTER 10 ERRORS.
/ASSIGN 2 DUMMY DEVICE:=ASCII                .ASCII INPUT IF ASSIGNED.
/ASSIGN 6 SYSOUT DEVICE:=DLST                .ERROR LISTINGS.
/ASSIGN 8 DISC1 BUFFERS:=BUFF                BUFFERS=2;
/                                              FILE=(TEMP,VERIFY);
/                                              ACCESS=(ANY,ANY,ANY,ANY);
/                                              ALLOCATE=(1,0,128,200)
/ASSIGN 9 CR1  DEVICE:=DDUP;
/              FILE:=FDUP;
/              BUFFERS:=BUFF                BUFFERS=2                .DUPLICATE INPUT
/END

```

A P P E N D E X    A  
D E V I C E    R E P L I E S

## CARD READER

If the card reader stops before it is supposed to, there has been either a data error, a read error, or the Job has been rolled.

1. If there is a data error, a message is printed on the ASR (SC). In that case, re-read the last card read and reply to the card reader. (must be from ASR)
2. If there is a read check error, (the read check LT on card reader will be on), re-read the last card and reply to the card reader message indicated on the ASR (SC).

Reply to the card reader by:

Hit <ESC> for //.

KEY IN:

//RE CR1 Y. (SEE NOTE)

Now it will read more cards.

3. To see if your job has been rolled, get status:

KEY IN:

OR: //ST.  
//DS n. n=JOB number  
(SEE APPENDIX B)

NOTE: Reply to terminate the job if needed at this time by:

KEY IN:

//RE CR1 N.

## CARD PUNCH

What to do when it stops.

Is it out of cards? If so, put more in, go to clear CP.

Has the Job been rolled? Check STATUS to see if it has been rolled. Hit <ESC> on ASR for //.

KEY IN:

OR:           //ST.    for status of all Jobs in the system.  
              //DS n.   for detailed status of a Job if the  
                          Job number is known. n=Job number.  
                          (SEE APPENDIX B)

Did you have a data error? Look for message on ASR. Clear card punch. Check last card punched before replying to CP.

## CLEAR CARD PUNCH

1. HIT <ON LINE> BUTTON
2. HIT <RESET>
3. HIT <CLEAR>
4. REPEAT STEPS 2 AND 3
5. HIT <ON LINE>

NOTE: The <ON LINE> indicator should be the only button lit. If any other buttons are lit, or the <ON LINE> button is blinking, repeat steps 1-5. If there are still any others on, get help.

## LINE PRINTER PROBLEMS

To stop a bad listing on the line printer, or if the paper jams:

FIRST STOP THE LINE PRINTER FROM PRINTING.

TURN OFF LINE, WAIT FOR MESSAGE TO COME UP ON ASR (LP1 OFF LINE), TURN ON LINE, THEN HIT ESCAPE KEY (Reply must be from ASR only) for //.

To continue the same listing:

KEY IN:

//BOS SKIP N. (-N for number of lines to back up to; N for number of lines to Skip forward on listing. The position is relative to the line being printed when BOS acts on the received BOS command. Backspacing a number of lines greater than the number already printed from the data set by using the SKIP option is equivalent to the RESTART option; skipping ahead for more lines than the lines remaining to be printed is equivalent to the CANCEL option.

An example of skipping forward 100 lines would be:

//BOS SKIP 100.  
//RE LP1 YES.

An example of backspacing 100 lines would be:

//BOS SKIP -100.  
//RE LP1 YES.

To begin a listing over (page 1) instead of skipping lines,

KEY IN:

//BOS RESTART. ↵  
//RE LP1 YES. ↵

This command will start at page one of the listing currently on the line printer. If the listing in question has printed the last banner, the job has been deleted in the spooler and the Job will have to be re-run.

To cancel the current listing:

KEY IN:

//BOS CANCEL. ↵  
//RE LP1 YES. ↵

This will cancel the listing being printed now, and will begin the next listing on the spooler. When this is done, the listing will be deleted and the Job is gone.

A P P E N D I X    B  
S T A T U S

## STATUS

The status command is used to determine the status of Jobs being run in the system. Look for the Job name keyed in at the time a Job was entered, next to the name is the job number.

Status example:

//STATUS. The following is displayed on the ASR or CRT.

---

JOBNAM.	JOBNUM.	STEP.	STATE.	PRI.	PRV.	LL.	EX.	UL.	TIME	USED.
DX980	0	1	RUNNING	0	Y	0000	5C52	6FDA	2190	1934
ITS	1	1	RUNNING	1	Y	7028	9475	A091	200	802
BOS	2	1	RUNNING	2	N	A0B6	A3E4	A6D2	2394	75
RRA	68	1	RUNNING	14	N	A6E5	CBE2	DF6A	29	575
MIKEB	60	1	ROLLED	15	N	A6E2	D5C2	DD92	410	945
JOB NO	60	STEPS	2	-	2	READY				

END OF DISPLAY

---

A detailed status of a particular Job can be done.

Example of the job named MIKEB in the above status example.

//DS 60.

---

JOB NO= 60 IS RUNNING AT PRIORITY 15  
USER TASK ID= 0000-RUNNING  
END OF DISPLAY

---

A Job can be cancelled by:

//CA 60.

---

JOB NUMBER 60 CANCELLED

---

This cancelled Job number 60, named MIKEB. A Job cannot be cancelled if it is rolled. It must be running or ready, to be cancelled. Any job can be cancelled from the system console, but if the user wishes to cancel a job from a CRT, the job must have been entered on that CRT.

A P P E N D I X   C  
D X 9 8 0   E R R O R   C O D E S

## DX980 ERROR CODES

AS OF 01/15/77

1 -OUT OF PARTITION REFERENCE IMPLIED BY PARAMETERS OF AN SVC CALL  
 2 -JOB EXTENSION AREA TOO SMALL  
 4 -NO SPACE IN DSCA  
 5 -ILLEGAL NUMBER OF PARAMETERS IN SVC LIST  
 6 -I/O ATTEMPTED ON NON-ASSIGNED LUNO  
 7 -I/O ATTEMPTED WITHOUT OPEN  
 8 -DUPLICATE OPEN ON SAME LUNO  
 9 -WAIT CONTROL LIST ERROR FOUND ON USER SUSPEND  
 10 -PRIORITY ERROR  
 11 -CPU TIME EXCEEDED  
 12 -ILLEGAL USER POST  
 13 -ILLEGAL INSTRUCTION  
 14 -A NON-EXISTENT SVC WAS ISSUED  
 15 -USER HAS REQUESTED ACCESS TO A PRIVILEGED SVC  
 16 -ILLEGAL SVC ARGUMENT -OUTSIDE USER PARTITION  
 17 -PTR TO SVC ARG LIST OUTSIDE USER PARTITION  
 18 -INVALID DEVICE I D  
 19 -NO SPACE IN PCB  
 20 -NO SYSTEM LUNO = 141  
 21 -USER FILE DIRECTORY OVERFLOW  
 22 -MASTER FILE DIRECTORY OVERFLOW  
 23 -PREVIOUSLY DEFINED USER ID  
 24 -ILLEGAL USER ID  
 25 -ATTEMPT TO DELETE SYSTEM DISC MFD  
 26 -INVALID ABNORMAL JOB TERMINATION CODE  
 27 -UNDEFINED FILE  
 28 -UNDEFINED USER ID  
 29 -ATTEMPT TO REPLACE PREV ASSIGNED FILE  
 30 -PREVIOUSLY DEFINED FILE  
 31 -INVALID FILE TYPE OR PHYSICAL RECORD LENGTH > MAX SIZE ALLOWED  
 32 -INSUFFICIENT TRK SPACE ON DEFINE  
 33 -INSUFF, CONTIG, TRK SPACE ON DEFINE  
 34 -EXCEEDED DISC SIZE ON DEFINE  
 35 -ZERO KEY LENGTH FOR DEFINE  
 36 -READY JSB FILE BAD  
 37 -ATTEMPT TO DELETE A SHARED FILE  
 38 -INVALID FILE DISPOSITION CODE  
 39 -DEVICE OFFLINE  
 40 -ATTEMPT TO SHARE UNSHARABLE DEVICE  
 41 -ATTEMPT TO SHARE BLOCKED DEVICE  
 42 -ATTEMPT TO ASSIGN EXCL A SHARED PASSED RESOURCE  
 43 -OPERATOR CANCELLATION  
 44 -TOO MANY JOB STEPS  
 45 -INVALID JCB  
 46 -INVALID INPUT LDT  
 47 -JOB NO/STEP NO, NOT IN SYSTEM  
 48 -JOB NAME NOT IN SYSTEM  
 49 -ATTEMPT TO ILLEGALLY ACCESS FILE  
 50 -POTENTIAL RESOURCE DEADLOCK DUE TO INCOMPLETE PASSING  
 51 -INVALID JSB SIZE SPECIFIED  
 52 -ATTEMPT TO DEASSIGN UNASSIGNED LUNO  
 53 -TOO MANY JOB STEPS (>15) IN ONE JOB STRING  
 54 -PARENT JOB ENDED BEFORE JOB STRING STARTED  
 55 JM-LOAD MODULE TOO BIG FOR SPECIFIED USER SPACE  
 56 JM-NO JOB INITIATION SYSTEM TASK FOR JOB  
 57 JM-LOAD MODULE LOAD NO GOOD  
 58 JM-ATTEMPT TO ASSIGN TO DISC DIRECTLY  
 59 JM-DEASSIGNMENT OF OPEN DEVICE/FILE

60 SQQM-SYSTEM OUTPUT QUEUE OVERFLOW  
61 SQQM-TOO MANY OUTPUT FILES  
62 -MEMORY PARITY ERROR  
63 -MEMORY PROTECT ERROR = ADDRESSING ERROR  
64 -PRIVILEGED INSTRUCTION VIOLATION  
65 -RESOURCE STACK OVERFLOW  
66 -BYTE RELOCATION ADDR BAD IN LOAD MODULE  
67 -MIP NUMBER BAD FOR LOAD OR LOADR  
69 -LOAD OR LOADR EXTENDS BEYOND USER MEM  
70 BPS-CAN NOT ALLOCATE INPUT DEVICE (REASON=MEMORY OR DEVICE NOT AVAILABLE)  
71 BPS-READ ERROR ON INPUT DEVICE  
72BPSOC-ILLEGAL OR MISSING "JOB" COMMAND  
73BPSOC-ILLEGAL RUN COMMAND  
74 BPS-ILLEGAL DATA COMMAND  
75 BPS-TOO MANY INPUT DATA FILE  
76 BPS-NO OF INPUT DATA FILES UNMATCHED WITH NO OF ASSIGNED INPUT DATA FILES  
77 BPS-DATA COMMAND UNMATCHED WITH INPUT ASSIGNMENTS  
78 BPS-OUTPUT QUEUE ERROR = REINITIALIZE QUEUE TO USE B0S  
80 JM-JOBSTRING/STEP NOT IN ROLL FILE DIRECTORY  
81 JM-NO SPACE AVAILABLE IN ROLL FILE  
82 JM-INSUFFICIENT ROLLABLE MEMORY  
83 JM-ROLL PERFORMED NORMALLY  
84 JM-ROLL FILE CLOBBERED  
85 BPS-DATA ERROR ON LINE PRINTER  
86 BPS-END OF FILE ENCOUNTERED WHILE SKIPPING RECORDS  
87 JM-REQUEST FOR MORE MEMORY THAN IN FREE MEMORY  
88 JM-DEVICE/FILE REQUESTED AT RUN TIME NOT AVAILABLE  
89 JM-INVALID JOB STEP NUMBER IN JSB  
90 -ILLEGAL NUMBER INPUT  
91 -ILLEGAL COMMAND  
92 JM-TOO MANY JOBS IN THE SYSTEM  
93 -LUND LDT NOT FOUND  
94 -NOT A RR FILE  
95 JCL-USER-ID SPECIFIED FOR PROCEDURE LIBRARY DOES NOT EXIST  
96 JCL-PROCEDURE LIBRARY DOES NOT EXIST UNDER SPECIFIED USER-ID  
97 JCL-USER CANT GAIN ACCESS TO PROCEDURE LIBRARY BECAUSE OF INTEGRITY CODE  
98 JCL-SPECIFIED PROCEDURE DOES NOT EXIST IN PROCEDURE LIBRARY  
99 JCL-HARDWARE FAILURE WHILE ATTEMPTING READ FROM SPECIFIED PROCEDURE LIB  
100 JM-ATTEMPTED TO USE FILE OF RESTRICTED USER ID  
101 OC-HARDWARE I/O ERROR IN OP. COMMUNICATIONS  
102 OC-INVALID MESSAGE ID  
103 OC-INVALID OPERAND IN OP.COMMUNICATIONS  
104 OC-INVALID ARGUMENT LIST IN OP.COMMUNICATIONS  
105 OC-INVALID JOB NUMBER PASSED IN OP.COMMUNICATIONS  
106 OC-ATTEMPT TO OFFLINE SYSTEM DISC OR SYSTEM CONSOLE  
107 OC-NO SPACE IN DSCA OR JEA  
108 OC-INVALID OP.COMMUNICATIONS COMMAND  
109 OC-JOB NUMBER NOT FOUND BY OP.COMMUNICATIONS  
110 OC-IN OJCBPR, INVALID SIZE REQUIRED FOR '///JOB' JSB  
111 OC-INVALID NUMBER USED FOR SKIP COMMAND TO BATCH OUTPUT SPOOLER  
112 OC-UNDEFINED COMMAND GIVEN TO BATCH OUTPUT SPOOLER  
113 OC-ATTEMPT TO CANCEL A ROLLED JOB  
114 OC-ILLEGAL COMMAND FOR RESERVE OPERATOR COMMUNICATIONS  
201 IO-DEVICE NOT READY  
202 IO-CONTROLLER ERROR  
203 IO-DATA ERROR  
204 IO-CONTROLLER BUSY ERROR  
205 IO-WRITE PROTECT ERROR  
206 IO-EOR ERROR  
207 IO-READ-AFTER-WRITE ERROR  
208 IO-DEVICE OFFLINE  
209 IO-ILLEGAL OP-CODE  
210 IO-DEVICE TIMEOUT (DEVICE DID NOT RESPOND)

233 FM-NO SPACE AVAILABLE ON DISC VOLUME  
234 FM-FILE FULL I/O ERROR  
235 FM-ATTEMPTED WRITE, LOGICAL RECORD >= PHYSICAL RECORD + OVERHEAD  
236 FM-HARDWARE FAILURE ON DISC VOLUME  
237 FM-INDEX, REPLACE ATTEMPTED ON NON-EXISTING KEY  
238 FM-EXISTING KEY FOUND ON 'WRITE' OP-CODE --OPERATION NOT PERFORMED  
239 FM-INDEX, WRITE/REPLACE ATTEMPTED ON NON-KEYED RECORD  
240 FM-INDEX, REPLACE ATTEMPTED ON KEYED RECORD  
241 FM-INDEX, REPLACE ATTEMPTED ON NULL DATA (NON-EXISTENT)  
243 FM-INDEX, REL=REC, NO KEY AFTER SEARCH  
249 FM-INVALID FILE TYPE (NON-EXISTENT)  
250 FM-INSUFFICIENT TRACKS FOR ALLOCATION  
251 FM-INSUFFICIENT CONTIGUOUS TRACKS LEFT ON DISC VOLUME  
252 FM-ALLOCATION EXCEEDS DISC VOLUME CAPACITY  
254 FM-UNABLE TO ALLOCATE BUFFERS BECAUSE OF JOB EXTENSION SIZE  
256 FM-INSUFFICIENT NUMBER OF BUFFERS FOR ATTEMPTED OPERATION  
257 FM-OPCODE IS EITHER NON-EXISTENT OR ILLEGAL  
258 FM-ACCESS VIOLATION, INTEGRITY ERROR  
401 CSCN-OVERFLOW OF KEYWORD AREA  
402 CSCN-OVERFLOW OF PACKED STRING STORAGE  
403 CSCN-R.H.S. OF EXPRESSION OR TERM MISSING  
404 CSCN-ILLEGAL EXPRESSION SUBSCRIPT  
405 CSCN-MISSING DELIMETER AFTER COMMAND ID  
406 CSCN-NUMBER IS LARGER THAN 16 BITS  
407 CSCN-OPERAND STARTS WITH ILLEGAL CHARACTER  
408 CSCN-ILLEGAL DIGIT IN DECIMAL NUMBER  
409 CSCN-MISSING DELIMETER BETWEEN OPERANDS  
410 CSCN-MISSING DELIMETER BETWEEN SUBSCRIPTS  
411 CSCN-ILLEGAL CHARACTER PRECEEDS COMMAND  
412 ITS-RUN COMMAND DOES NOT CONTAIN A LABEL OR AN EXPRESSION  
413 CSCN-MISSING EQUAL SIGN IN ASSIGNMENT  
414 CSCN-RIGHT HAND SIDE OF ASSIGNMENT MISSING  
415 CSCN-MORE THAN ONE = SIGN IN EXPRESSION  
416 CSCN-SIZE OF PACKED STRING < 0 CHARACTERS  
417 CSCN-UPPER BOUND ON KEYWORD AREA < 1  
418 CSCN-NUMBER OF RESERVED LABELS < 0  
419 CSCN-STARTING COLUMN FOR SCAN NOT IN RANGE (0179)  
420 JCL-FOR A NEW FILE, USER DIRECTORY NAME DIFFERS FROM CURRENT USER  
421 JCL-JSB MUST CONTAIN DEVICE INDEX, NOT THE PDT ADDRESS  
422 JCL-DEVICE INDEX MUST BE <= 255  
423 JCL-PHYSICAL R.L. < KEY-LENGTH + 14  
424 JCL-FILE HAS BAD ACCESS CODE VALUE  
425 JCL-BOTH 'DELETE' & 'PASS' SPECIFIED  
426 JCL-LOGICAL R.L. > PHYSICAL R.L.  
427 JCL-LOGICAL R.L. A MULTIPLE OF 32  
428 JCL-DEVICE NOT SPECIFIED OR INCORRECTLY SPECIFIED  
429 JCL-USER ID NOT SPECIFIED  
430 JCL-FILE NAME NOT SPECIFIED  
431 JCL-ILLEGAL FILE NAME SPECIFIED (UFD & MFD ARE NOT VALID)  
433 JCL-# PRIORITY LEVELS > 31 OR < 1  
434 JCL-JOB STEP PRIORITY > 31 OR < 1  
435 JCL-OBJ, VOLUMN ID IS > 20 OR < 1  
436 JCL-TCB STACK SIZE < 1 WORD  
437 JCL-ILLEGAL COMMAND AFTER 'DELETE'  
439 JCL-TIME LIMIT < 1 SECOND  
443 JCL-# PRIORITY LEVELS + JOB STEP PRIORITY IS > 32 OR < 1  
444 JCL-JOB EXTENSION SIZE <= TCB STACK SIZE + 15 WORDS  
445 JCL-INVALID MEMORY PARAMETER  
446 JCL-VOL USER ID NOT INITIALIZED  
447 JCL-VOLUMN FILE NOT INITIALIZED  
448 JCL-VOL USER ID OR FILE NAME > 6 CHARS  
449 JCL-VOL PASSWORD > 4 CHARS  
450 JCL-WRONG # OF OPERANDS ON THE RIGHT SIDE OF AN EXPRESSION

451 JCL-OPERAND IS NOT A LABEL OR A SUBSCRIPTED EXPRESSION  
452 JCL-OPERAND ON THE RIGHT SIDE IS NOT A LABEL OR A NUMBER  
453 JCL-BAD DEVICE NAME  
454 JCL-BLOCK SIZE < 1  
456 JCL-REDEFINITION OF LUNO IN JOBSTEP  
457 JCL-PASSWORD > 4 CHARACTERS  
458 JCL-USER ID OR FILE NAME > 6 CHARACTERS  
459 JCL-NUMBER BUFFERS < 1  
460 JCL-RE-INITIALIZATION OF JSB ITEM  
461 JCL-BAD LABEL FOR ACCESS CODE  
462 JCL-INITIAL TRACKS < 1  
463 JCL-FIRST TRACK ADDRESS < 0  
464 JCL-PHYSICAL RECORD LENGTH < 32  
465 JCL-PHYSICAL R,L, NOT MULTIPLE OF 32  
466 JCL-MAX TRACKS < (INITIAL OR 1)  
467 JCL-LOGICAL RECORD LENGTH < 1  
468 JCL-LUNO NUMBER NOT IN RANGE 0 TO 254  
469 JCL-KEY LENGTH NOT IN RANGE 1 TO 30  
470 JCL-OPERAND DOESN'T START WITH LABEL  
471 JCL-KEYNAME ON THE LEFT SIDE OF AN EXPRESSION IS NOT DEFINED  
475 JCL-OVERFLOW OF KEY-ENTRY TABLE  
476 JCL-OVERFLOW OF KEY-REFERENCE TABLE  
477 JCL-OVERFLOW OF KEY-CHARS TABLE  
478 JCL-DISC ERROR ON LUNO 4  
479 JCL-INDEX KEY NAME FOLLOWING 'CREATE' OR 'REPLACE' > 6 CHARACTERS  
480 JCL-GREATER 31 ASSIGN CARDS IN THIS JOB STEP  
481 JCL-'CREATE' OR 'REPLACE' NOT FOLLOWED BY INDEX KEY NAME  
490 JCL-DEV INDEX < 21 OR FILE VOL > 20  
491 JCL-PHYSICAL R,L, (CHAR) < (KEYLEN \* 2 + 14)  
492 JCL-FILE TYPE NOT SPECIFIED WHEN NEEDED (DEFINE, ETC.)  
501 JCL-KEYNAME IS NOT IN RESERVED WORD LIST  
505 JCL-# OF ENTRIES IN TABLE PASSED TO 'CRLOOK' IS NEGATIVE  
510 JCL-SUBSCRIPTS APPEAR ON LHS OF EQUAL SIGN  
511 JCL-TRIED TO FETCH NON-EXISTANT RHS SUBSCRIPT  
512 JCL-TRIED TO FETCH NON-EXISTANT OPERAND  
520 JCL-I/O ERROR ON LUNO = 2. (ECHO PRINT)  
521 JCL-EOF, EOM, OR I/O ERROR ON LUNO = 1, (JCL IN)  
522 JCL-MISSING SLASH IN FIRST COLUMN OF JCL  
523 JCL-OVERRIDING KEY WORD ON RUN CARD DOES NOT EXIST FOR THIS PROCEDURE  
526 JCL-NUMBER OF KEY-ENTRIES IS NEGATIVE  
527 JCL-NUMBER OF KEY-ENTRIES > 19  
528 JCL-NUMBER OF KEY-REFERENCES < 0 OR > 19  
529 JCL-NUMBER OF KEY-CHARACTERS NOT IN RANGE 0 TO 120  
530 JCL-KEY-ENTRY POINTS TO KEY REFERENCE WHICH IS NOT INITIALIZED  
531 JCL-KEY-ENTRY FLAG INDICATES THAT NEITHER JCB NOR LDT IS BEING INITIALIZED  
532 JCL-LDT NUMBER REFERENCE BY KEY-ENTRY IS NOT IN RANGE 0 TO 30  
533 JCL-PRODUCTION NUMBER NOT IN RANGE 3 TO 31  
534 JCL-JOB STEP NUMBER NOT IN RANGE 1 TO 15  
535 JCL-KEY-CHARS HAS LESS THAN 0 CHARACTERS  
536 JCL-CHARACTERS OVERFLOW KEY-CHAR STORAGE

A P P E N D I X   D  
D X 9 8 0   D E V I C E S

DEVICE TABLE

KEY	DEVNAM	ID	TM	ENBLD	EXTREG		EXP #-SLOT	DEVICE	TYPE
IT	DUMMY	FF	00	Y	0404	DBUS	0000 0002		
DD	DISC1	01	FF	Y		DMAC	0000	DS330	
DD	DISC2	02	FF	N		DMAC	0001	DS31	
MT	MT1	1F	FE	Y		DMAC	0002		
LP	CP1	29	14	Y	4040	DBUS	0000 0006		
CR	CR1	33	FE	Y	1F1F	DBUS	0000 0004		
PR	PTR1	3D	3C	Y	1018	DBUS	0000 0008		HS
PP	PTP1	47	3C	Y	1118	DBUS	0000 0005		HS
LP	LP1	2A	0F	Y		DMAC	0005		
LP	LP2	2B	0F	Y	5050	DBUS	0000 0007		
CS	CS11	65	3C	Y	0505	DBUS	0000 0003		
CS	CS12	66	3C	Y	0505	DBUS	0000 0003		
DT	SC	15	FF	Y	0505	DBUS	0000 0003	733 -	CM
DT	CRT1	16	FF	Y	0606	DBUS	0001 0005	CRT -	CM
DT	CRT2	17	FF	Y	0707	DBUS	0000 0009	CRT -	CM
DT	CRT3	18	FF	Y	0808	DBUS	0000 000A	CRT -	CM
DT	CRT4	19	FF	Y	0909	DBUS	0000 000B	CRT -	CM
DT	KEY1	1A	FF	Y	0B0B	DBUS	0000 000D	733 -	CM
MT	MT2	20	FE	Y		DMAC	0002		
MT	MT3	21	FE	N		DMAC	0002		
DT	CRT5	1B	FF	Y	0C0C	DBUS	0001 0006	CRT -	CM
DT	CRT6	1C	FF	Y	0D0D	DBUS	0001 0007	CRT -	CM
DT	CRT7	1D	FF	Y	0E0E	DBUS	0001 0008	CRT -	CM
SYSTEM DISC = DISC1									
LOGGING DEVICE = SC									
SYSTEM CONSOLE = SC									

A P P E N D I X E

J O B T E R M I N A T I O N C O D E S

## JOB TERMINATION CODES

When a job terminates, the system generates a message to the log which gives the termination code for that particular job.

An example of a normal job termination:

---

```
NO. =30  UID= MIKEB  NAME=MIKEB  SUBMITTED
NO. =30  UID= MIKEB  NAME=MIKEB  STEP=1  TERMINATED AT  0F03
* TERM CODE=0      TASK TIME= 0  5  21  377  MJAR=4067  MJEA=821  EX=9112
STRING NO. = 30  TERMINATED
```

---

- \* A term code other than 0 indicates abnormal job termination. See Appendix C for error codes.

The purpose of this guide is to aid the users of the Austin DSD Computer Center. For information not contained in this guide, reference manuals:

DX980 General Purpose Operating System  
System Operating Guide, no. 943004-9701

DX980 General Purpose Operating System  
Programmers Guide, no. 943005-9701