

UNIVERSITY OF ILLINOIS

DIGITAL COMPUTER

ILLINOIS CODE 87 - A⁴

TITLE 1.7 Precision Floating Binary Arithmetic with
Floating Decimal Conversion (D.O.I. or SADOI)

TYPE Interpretive routine, entered like a closed subroutine

NO. OF WORDS 280

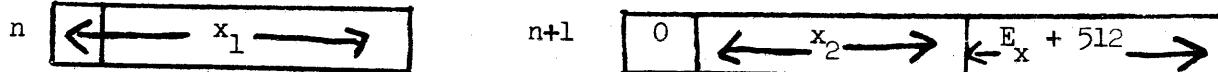
TEMPORARY STORAGE Location specified by preset parameter S3
12 locations, S3 to 11S3

DURATION See Order Code

ACCURACY Rounded to 68 binary places, equivalent to about 20
significant decimals. Print out is rounded.

PARAMETERS S3 ; during input location 3 must contain $t \times 2^{-39}$
where t is the location of the first word of temporary
storage.

DESCRIPTION This routine is designed to do computations where
accuracies of twelve to twenty significant decimals are
required and where scaling is enough of a problem to
justify the use of a floating point routine. This inter-
pretive routine arranges arithmetic operations upon
numbers represented in the form $(x) 2^E x$ where $-512 \leq E_x < 512$ and $|x| < 1$. However, numbers are input and
output in the form $z \times 10^p$ where $-1 \leq z < 1$ and
 $|p| \leq 153$. The modulus of the numbers x has 68 binary
digits. When a number $X = x 2^E x$ is stored in two
successive memory locations n, n+1, (or for simplicity
say stored at n), it takes on the following standard
form:



$X = (x_1 + 2^{-39}x_2) 2^{E_x}$ where $x_2 \geq 0$, $-512 \leq E_x < 512$ and $1 > |x| = |x_1 + 2^{-39}x_2| > 2^{-1} - 2^{-37}$. The latter inequality is a consequence of the way certain scaling is done. Note that the exponent E is situated in the right hand address of location

n+1. This enables us to use a 42 order to extract the exponent.

When numbers $(z_1 + 2^{-39} z_2) 2^E z$ are stored in the floating accumulator, three locations are used and the representation is changed:

$$N(2S3) = 2^{-39} (E_z + 512) = 2^{-39} (E_y + 512)$$

$$N(S3) = z_1/2 = y_1$$

$$N(1S3) = z_2/2 = y_2$$

Hence the floating accumulator holds $Y = z/2$. When they are stored they are put in standard form.

Henceforth it is assumed that Y is the content of the floating accumulator and X is the content of n (and n+1).

This routine is entered as if it were a closed subroutine and the first interpretive order is the one following the transfer of control. It should be noted that the order code of this routine is exactly like that of the Floating Decimal Code A1 with the exception of the addition of the 8L order.

The order code follows: $X = X(n)$

ORDER	TIME (millisec.)	DESCRIPTION
80 n	8.2	Replace Y by $Y - X$
81 n	4.0	Replace Y by $-X$
82 n	7.7	Replace Y by $Y - X $
83 n	2.7	Select the left hand order at n as the next order to be interpreted if $Y \geq 0$, otherwise proceed normally.
84 n	7.0	Replace Y by $Y + X$
85 n	2.8	Replace Y by X
86 n	9.1	Replace Y by Y/X
87 n	6.7	Replace Y by XY
88 n		Replace Y and X by the next number on the input tape. Numbers are punched as sign (K or S) followed by decimal digits up to 23, followed by sign of exponent and three decimal digits giving the magnitude of the exponent. e.g.

-102

S578693218157 S102 = -.578693218157 x 10

89 n		Print Y as sign and n decimal digits, with a space after every 5th digit, followed by the sign of the exponent base 10 and the three decimal digits of the exponent; destroys Y.
8K n	3.0	Replace the parameter g by n and record the location of the next interpretive order.
8S n		Replace X by Y, having first converted it to standard form.
8N n	3.5	Null; replace Y and X by 0
8J n	2.8	Jump; leave the floating code and transfer control to the left hand order at n.
8F n	3.0	Finish; replace the parameter g by g-n; if it is then positive, select the next order to be interpreted as the one following the last 8K order. Otherwise, proceed normally.
8L n	2.4	Select the left hand order at n as the next one to be interpreted.
NOTES		<p>(1) The first digit of any order may be made 0 instead of 8. In this case, the address of that order, n, will be interpreted as n-g instead of n. This is of use in coding induction loops.</p> <p>(2) The representation of 0 is 0, thus a pair of clear store orders may be used to clear memory space for a 1.7 precision floating binary number.</p> <p>(3) Numbers punched on output tape may be read back in by this routine.</p> <p>(4) Because Y isn't standardized after multiplication and division, no more than 7 multiplications or 3 divisions should be allowed before the results are stored if one would maintain full accuracy.</p> <p>(5) One may leave the floating code by means of an 8J (jump) order, do a computation, and then return to the floating code and execute the order following the 8J order by transferring control to the left hand side of 38L in the floating code.</p>

(6) The 8K and 8F orders are special tallying orders which may be used to cause a certain group of floating orders (an induction loop) to be repeated a pre-determined number of times. The integer g is the tally which is used for this purpose. The 8K order precedes the induction loop and sets g to an initial value. The 8F order follows the induction loop, decreases g by the amount of its address after each traversal of the loop, and allows the loop to be traversed once more if g is then positive. If g is negative, the loop will not be traversed again and the floating order following the 8F order will be interpreted next.

If some order of the induction loop has a 0 first digit, its address will be treated as n-g when the order is obeyed. Since g decreases at each traversal of the induction loop, the effective address of this order will be stepped by the address of the 8F order each time.

As an example, suppose it is desired to find the sum of the squares of the floating numbers stored at 50, 52, ..., 100 and store it at location 10. Further suppose that the 1.7 precision routine starts at the position indicated by the preset parameter S4. Then the following sequence of orders will accomplish the task and transfer control to the Ordinary Order following.

25	41 10F	Clear location 10
	50 25L	
26	26 S4	Enter floating code
	8K 50F	Set tally. (Kount)
27	05 100F	
	07 100F	Form square and add to the sum.
28	84 10F	
	8S 10F	
29	8F 2F	Tally to 26
	8J 30L	

DISCUSSION OF THE DETAILS OF THE CODE

ADDITION

Since this is a floating binary code, the only thing necessary is to shift the number of the smaller exponent in the A, Q number register before adding double precision.

MULTIPLICATION

Let us consider the product XY.

$$XY = x_1 y_1 2^{E_x + E_y} \text{ and } xy = (x_1 + 2^{-39} x_2) (y_1 + 2^{-39} y_2)$$

Let M(U), L(U) be the most and least significant parts of U. Then, because we can use the hold multiply order (74), a convenient formula with an average round-off error of $-1/4 \times 2^{-78}$ is

$$x_1 y_1 + 2^{-39} M(x_2 y_1) + 2^{-39} M[x_1 y_2 + 2^{-39} L(x_2 y_1)].$$

DIVISION

Due to the method of standardization used in the store order, all we know about x is that $2^{-1} - 2^{-37} < |x| < 1$. Therefore, it could occur that $|y/x| > 2$ and it is necessary to divide y by 4. Then the following formula holds

$$\frac{y}{x} = \frac{y 2^{E_y}}{x 2^{E_x}} = \frac{y}{4x} 2^{E_y - E_x + 2}$$

where $|y/4x| < 1$.

Let $y/8 = y^* = y_1^* + 2^{-39} y_2^*$. Then the formula

$$\frac{y/8}{x} = \frac{y_1^* + 2^{-39} y_2^*}{x_1 + 2^{-39} x_2} \approx (1/x_1) (y^* - x_2 y_1^*/x_1 2^{-39})$$

is convenient for computation and has a maximum error of 5×2^{-78} for numbers in the range considered.

ROUND-OFF

Since numbers are represented to only 68 binary digits when stored, a round-off is desirable. This is achieved by leaving the quantity $E_x + 512$ in place in the 10 digits after 2^{-68} . On output the quantity 0.5×10^{-n} , where n is the address in the print order, is generated and added to or subtracted from the number (depending upon its sign) before printing it.

EXPONENT CONVERSION

Numbers are input and output in the floating decimal system and operated upon in the floating binary system. This makes exponent conversion necessary. Upon input of Y, we are given $Y = y 10^P$ and we are required to find E and x: $Y = x 2^E$ so x hasn't lost precision.

I INPUT

Given $y 10^P$ to find $x 2^E$

$$\text{Write } y 10^P = y 2^P \log_2 10 = y 2^{E+q} \quad (\text{E an integer } -1 < q < 0)$$

Then we have $x = y 2^{+q}$ so that always $y/2 < x < y$

Now consider that $y 10^P = x 2^E$

(a) If $p > 0$, then $\lceil p \log_2 10 \rceil + 1 = E$, $E < 0$, $[x = y 10^P / 2^E = y \frac{(10^P)}{16} 2^{4p-E}]$

The rule is to multiply y by $10/16$ and if this is less than $1/2$ y to scale back by multiplying by 2. After $|p|$ applications, we must have x.

(b) If $p < 0$, again $\lceil p \log_2 10 \rceil + 1 = E$, $E < 0$

$$\text{Now } x = y 2^{\lceil E \rceil / 10^{|p|}} = y (8/10)^{|p|} 2^{\lceil E \rceil - 3|p|}$$

Use the same rule with $8/10$ instead of $10/16$.

II OUTPUT

Given $x 2^E$, to find $y 10^P$ Here $p = \lceil E \log_{10} 2 \rceil + 1$

(a) If $E > 0$, $y = x \frac{2^E}{10^P} = x \left(\frac{2}{10}\right)^E 10^{E-P}$

Multiply x by $2/10$ and if this is less than $x/10$, scale back by multiplying by 10. After $|E|$ applications, we have y.

(b) If $E < 0$, $y = x \frac{10^P}{2^P} = x \left(\frac{1}{2}\right)^{|E|} 10^{|P|}$

Use the same rule with $1/2$ instead of $2/10$.

DATE May 8, 1953 RT: 10/14/59

CODED BY B Cobb and S. Best

APPROVED BY J. P. Nash

ns

LOCATION	ORDER		NOTES	PAGE 1
0	00 K(A4)			A4
	00 59F			
	L4 16L			
1	L0 15L		50 (n)F 00F	
	40 2L		50 (n+1)F S5 20F	
2	00 F		L5 (n+1)F 00 20F	
	00 F	By 1'	Selecting orders	
3	32 10L			
	46 7L	From 11	Set orders to get X(n)	
4	L4 260L			
	46 8L			
5	10 12F			
	L4 18L		Set switch	
6	46 10L			
	41 5S3		Clear 5S3 for E _x	
7	L5 (n)F	By 31		
	40 3S3		Get x	
8	50 (n+1)F	By 41		
	S5 165L			
9	42 5S3		Separate out exponent	
	L5 5S3			
10	26 ()F	By 6	To switch	
	L0 17L	From 3	If order is positive, subtract g from address.	
11	22 3L			
	40 14L	From 28		
12	L5 7L		Store state of routine and replace g by n.	
	46 17L	From 37'		
13	L5 14L			
	22 38L			
14	00 F			
	00 F	By 11'	Link	
15	5S F		(50 nF S5 20F) - (L5 nF 00 20F)	
	S5 F			
16	00 1F			
	S5 20F			
17	80 (g)F		Constant	

LOCATION	ORDER		NOTES	PAGE 2	A4
	00 F		Parameter g		
18	S1 146L				
	22 98L	80	Hold, subtract		
19	40 2S3	81	Clear, subtract		
	22 96L				
20	L5 3S3	82	Hold, subtract		
	22 66L		Absolute value		
21	L5 S3	83	Conditional		
	22 40L		Left Hand transfer		
22	L5 3S3	84	Hold, add		
	26 67L				
23	40 2S3	85	Clear, add		
	26 95L				
24	L5 2S3	86	Divide		
	26 49L				
25	L4 2S3	87	Multiply		
	22 41L				
26	81 4F	88	Input		
	26 100L				
27	L5 7L	89	Output		
	22 137L				
28	L5 2L	8K	Kount		
	22 11L				
29	50 1S3	8S	Store		
	22 252L				
30	41 S3				
	22 245L	8N	Null		
31	L5 7L				
	26 6L	8J	Jump [Left hand escape]		
32	L5 7I				
	22 35L	8F	Finish		
33	L5 7L	8L	Left hand unconditional transfer		
	46 2I				
34	L5 2L				
	36 2I				

LOCATION	ORDER		NOTES	PAGE 3
35	22 39L 50 17L	From 32	Form g-n and test	A4
36	46 17L L1 17L			
37	S4 F 32 12L			
38	L5 2L 36 1L	General Entry	Form next selecting orders.	
39	L4 260L L4 15L	From 35		
40	22 1L 36 33L	From 21		
41	26 38L L0 262L	From 25	Multiply $E_{xy} + 512 = (E_y + 512) + (E_x + 512) - 512$	
42	40 2S3 7J S3			
43	40 6S3 S5 F		$y_1 x_2 ; M(y_1 x_2)$ to 6S3	
44	50 3S3 74 1S3		$(x_1 y_1 + M(y_2 x_1 + L(y_1 x_2) 2^{-39}) 2^{-39}$	
45	50 S3 74 3S3		to A and Q	
46	40 7S3 S5 F		$(x_1 y_1 + (M(y_1 x_2) + M(y_2 x_1 + L(x_2 y_1)$	
47	50 261L 74 6S3		$2^{-39}) 2^{-39}$	
48	L4 7S3 26 93L		*	
49	L0 5S3 L4 265L	From 24	To store in floating decimal accum.	
50	Divide 40 2S3		Form $E_y = E_x + 2$	
51	7J S3 10 2F		Form $x_2 y_1 / 4$	
52	66 3S3			
53	S1 F		$x_2 (y_1 / 4) / x_1$	

LOCATION	ORDER	NOTES	PAGE 4
	40 4S3		
53	50 1S3		
	L5 83	$y^* = [y/2] + 4$	
54	10 2F		
	40 S3		
55	S5 F		
	50 261L		
56	74 4S3	$\frac{y - y_1 x_2}{x_1} 2^{-39}$	
	L4 S3		
57	40 11S3		
	66 3S3		
58	10 1F		
	40 5S3		
59	85 F		
	40 4S3		
60	50 11S3		
	L5 5S3		
61	10 39F		
	71 65L		
62	66 3S3		
	J0 268L		
63	L5 4S3		
	00 1F		
64	26 95L		
	00 F		
65	80 F		
	00 3F		
66	00 F		
	36 18L		
67	10 1F	From 22, 99 Hold, add	
	40 3S3	x/2	
68	L5 5S3	Form and store $E_x = E_y$	
	L0 2S3		
69	40 4S3		
	L3 4S3	If $E_x = E_y$ go directly to add	

AM

LOCATION	ORDER		NOTES	PAGE 5	A
70	32 86L				
	L1 4S3				
71	36 78L				
	L5 5S3		If $E_y < E_x$, interchange x and y		
72	40 2S3				
	L5 1S3				
73	40 5S3				
	S5 F				
74	40 1S3		Interchange x and y		
	50 S3				
75	L5 3S3				
	40 S3				
76	S5 F				
	40 3S3				
77	50 5S3				
	L1 4S3				
78	40 264I	From 71	If $E_x > E_y$, skip addition		
	36 38I				
79	L1 264L				
	10 1F				
80	42 85L				
	01 1F		Set address of shift orders		
81	L4 85L				
	42 82L				
82	L5 3S3				
	10 ()F	By 81	Shift (integer part of $E_x - E_y$) +		
83	40 3S3		(0 or 1) accordingly as $E_x - E_y$ is		
	L5 269L		(even or odd)		
84	L0 85L		Test for 0 shift		
	32 86L				
85	L5 3S3				
	10 ()F	By 80	Shift (integer part of $E_x - E_y$)/2		
86	40 3S3				
	01 39F				
87	50 261L				

OPERATION	NUMBER	NOTES
	72 1S3	Add together the properly scaled modulus
88	L4 S3	
	I4 3S3	
89	40 S3	
	LL S3	
90	32 93L	Scale modulus down if it is greater than 1/2.
	L5 2S3	
91	L4 261L	
	40 2S3	Divide modulus by 2.
92	L5 S3	
	10 1F	
93	40 S3	
	S5 108L	Store modulus
94	40 1S3	
	26 (38L)	By 103,
95	L5 3S3	146,203 Clear, add
	10 1F	
96	26 93L	
	S1 153L	Clear subtract
97	10 39F	
	L0 3S3	
98	22 95L	
	10 39F	Hold subtract
99	L0 3S3	
	26 67L	
100	50 261L	From 26 Input
	00 39F	
101	10 5F	
	L4 59L	
102	40 111L	
	L5 93L	
103	42 94L	according as sign is + or -.
	L5 273L	
104	40 5S3	
	40 1S3	

LOCATION	ORDER	NOTES	PAGE 7 A4
105	L5 271L 40 3S3		
106	40 S3 41 8S3		
107	41 9S3 50 261L		Clear 8, 9S3 where modulus will be stored.
108	81 4F L0 267L	From 94	Input and test for non-decimal
109	36 120L 50 261L		
110	L4 267L 10 4F		
111	00 F 00 F	By 102	$\pm D/16$
112	50 4S3 7J 1S3		
113	50 4S3 74 S3		-10^{-n} ($\pm D/16$) 8
114	00 3F 40 2S3		
115	S5 F 50 261L		$N(8,9S3) + (\pm D/16) 8 10^{-n}$
116	74 9S3 L4 2S3		
117	L4 8S3 40 8S3		
118	S5 F 40 9S3		Store at 8, 9S3
119	50 5S3 22 42L		Go to form $10^{-(n+1)}$ at S3, 1S3
120	40 2S3 L5 8S3	From 109	Store (sign of exp. -10)
121	40 S3 10 1F		
122	40 8S3		y to S3, 1S3 and $y_1/2$ to 8S3

LOCATION	ORDER	NOTES	
	L5 983		
123	40 1S3		
	81 4F		
124	40 383		
	81 4F		
125	50 267L		
	74 3S3		
126	85 F		
	40 383	Form decimal exponent p	
127	81 4F		
	50 267L		
128	74 3S3		
	L3 2S3		
129	32 130L		
	S1 191L		
130	26 131L		
	S5 147L	From 129	
131	40 5S3	From 130	
	36 136L		
132	L5 273L		If $p \geq 0$ set $10/16$ to 3, 4S3
	40 3S3		$p < 0$ $8/16$
133	10 1F		
	40 4S3	From 137	
134	L7 105L		Set IN-OUT switch to IN
	40 105L		
135	L5 274L		$(\log_2 10)/4$ to 2S3
	22 178L		
136	L5 270L	From 131'	$10/16$ to 3, 4S3
	40 3S3		
137	23 133L		
	L0 277L	From 27'	Output
138	40 10S3		$10S3 = (M-1) 2^{-19}$
	L0 260L		
139	40 11S3		$11S3 = (n-2) 2^{-19}$
	L5 159L		

LOCATION	ORDER		NOTES	PAGE 9 A 4
140	42 258L L5 122L		Set return after store Set address to store in 8, 9S3	
141	46 7L 26 29L		to store	
142	L5 271L 40 3S3	From 258		
143	40 S3 50 273L		Set 1/10 = p	
144	S5 F 40 1S3			
145	40 4S3 L5 130L		Set return after multiplication	
146	42 94L 22 42L			
147	50 4S3 L5 11S3		Count for generating 10^{-n}	
148	L0 260L 40 11S3			
149	32 42L L5 96L	Yes	Is 10^{-n} generated?	
150	42 258L L5 9S3		Set return after store	
151	42 2S3 L5 43L		Set Exp = E _y Set address to store to 6, 7S3	
152	46 7L 26 29L		To store	
153	41 2S3 50 9S3	From 258		
154	S5 F 42 2S3			
155	L5 8S3 10 1F		y back to f.d. accumulator	
156	40 S3 S5 278L			
157	40 1S3			

LOCATION	ORDER	NOTES	PAGE 10 A4
158	L5 156L 42 94L 50 7S3	Return after store	
159	41 5S3 S5 142L	Separate out exponent	
160	42 5S3 L5 6S3		
161	10 2F 40 3S3	- .5 x 10 ⁻⁽ⁿ⁾	
162	L5 S3 36 22L	if positive go to hold add if negative go to hold subtract	
163	26 18L L5 8L	From 278 Set return after store	
164	42 258L 26 29L	To store at 6, 7S3	
165	L5 13L 42 258L		
166	41 5S3 L5 7S3	Reset store return	
167	42 5S3 L5 5S3		
168	50 7S3 L0 262L		
169	40 5S3 L5 6S3		
170	40 S3 S5 F	x to S3, 1S3	
171	40 1S3 92 513F		
172	50 271L 75 S3		
173	40 8S3 L5 5S3	1/10 y ₁ to 8S3	
174	32 175L 49 3S3	2/10 To 3S3 1/2	

LOCATION	ORDER		NOTES	PAGE 11
175	23 177L L5 275L	From 74	if exponent is positive negative	A4
176	10 2F 40 3S3			
177	L5 272L 40 4S3	From 175		
178	L5 275L 40 2S3	From 135'	($\log_{10} 2$)/4 to 2S3	
179	L3 5S3 36 182L		Exponent Conversion Test exponent for 0	
180	50 2S3 75 5S3		If exponent $\neq 0$ calculate	
181	00 2F L4 261L		[Exp $\log_2 10$] + 1 or	
182	40 2S3	From 179'	[Exp $\log_{10} 2$] + 1	
183	L5 129L			
184	42 94L L3 5S3	From 192		
185	32 186L I4 261L		Go to x to multiply by appropriate constant	
186	40 5S3 50 4S3			
187	22 42L L5 13L	From 184		
188	42 94L L1 105L	out	Reset x return IN-OUT switch	
189	32 198L 40 105L	in		
190	L5 2S3 L4 262L		Restore to out	
191	40 2S3 26 29L		Form [Exp + 512]	
192	L7 S3 L2 8S3	From 94'	to store	
	32 185L			

LOCATION	ORDER	NOTES	PAGE 12 A
	L5 10		
193	32 196L 50 270L	In Out From 204	
194	7J 1S3 50 270L		Scale by 10
195	74 S3 00 4F		
196	26 93L L5 S3	From 193	
197	50 1S3 00 1F		
198	26 93L L7 S3	Print From 188	
199	LO 271L L4 261L		
200	32 204L L3 S3		
201	32 204L L5 2S3		
202	LO 261L 40 2S3		
203	L5 129L 42 94L		
204	22 193L L5 259L	From 200, (Layout number)	
205	40 8S3 L5 S3	201	
206	32 209L 92 706F		- sign Form x and print
207	L1 1S3 10 39F		
208	LO S3 40 S3		
209	22 210L 92 642F	From 206	+ sign

LOCATION	ORDER	NOTES	PAGE 13 A4
210	50 1S3 7J 270L	From 219 From 209	
211	50 S3 J0 268L		Form x 10/16
212	74 270L 00 1F		Print a digit
213	82 4F 10 1F		
214	40 S3 S5 F		
215	40 1S3 L5 8S3		
216	L4 8S3 40 8S3		Pass test for space
217	36' 218L 92 963F		Space
218	L5 10S3 L0 260L		Pass test to print exponent
219	40 10S3 36 210L		
220	92 963F 49 3S3		Space Form: E _x (1/1000 + .0005)
221	50 2S3 00 30F		
222	7J 276L 40 S3		
223	32 226L 92 706F		- sign
224	L1 1S3 10 39F		
225	L0 S3 40 S3		
226	22 227L 92 642F		Print exponent + sign
227	50 1S3		

LOCATION	ORDER	NOTES	PAGE 14
	7J 270L	From 226	
228	50 S3		
	J0 268L		
229	74 270L		
	00 1F		
230	82 4F		
	10 1F		
231	40 S3	= -1 after 1st digit	
	49 483	= -1.5 after 2nd digit	
232	L4 383	= 0 after 3rd digit	
	40 383		
233	36 38L	Quit	
	22 227L		Return to print
234	L5 S3	From 240	
	50 183		
235	00 1F		
	40 S3	Scale up by 2 and adjust exponent	
236	S5 F		
	40 183		
237	L5 283		
	L0 261L		
238	40 2S3		
	19 1F	From 255	Shift by 1 if $2^{-2} - 2^{-39} y \geq 0$
239	L0 261L		
	L2 S3		
240	36 234L		
	L5 7L	From 246	
241	46 244L		
	L4 260L		Set store orders
242	46 258L		
	L5 S3		
243	50 1S3		
	00 1F		
244	40 (n)F	By 241,	Store 1st 1/2 of modulus
	L5 2S3	From 246	

LOCATION	ORDER		NOTE	PAGE 15
245	32 255L		If $E_y < -512$, replace number by 0	
	41 2S3	From 247		
246	41 1S3	30		
	26 279L			
247	S3 F		If $y_2 = 0$ also, replace number by 0	
	32 245L			
248	L5 S3	From 254		
	50 1S3			
249	00 8F		Shift by 8 and adjust exponent	
	40 S3			
250	S5 F			
	40 1S3			
251	L5 2S3			
	L0 263L			
252	40 2S3			
	L3 S3	From 29	Is $y_1 = 0$?	
253	36 247L	No		
	19 9F			
254	L2 S3		Shift by 8 if $ y_1 \leq 2^{-10}$	
	36 248L			
255	22 238L			
	10 10F	From 245		
256	L0 261L			
	30 256L		If $E_y \geq 512$, stop unrelentingly	
257	01 10F		Clear R_1 and shift left 10	
	S4 F			
258	40 (n+1)F	By 242	Store 2nd 1/2 of modulus	
	26 (38L)	By 140,		
259	04 528F	150		
	84 528F		Layout number	
260	00 1F			
	00 F		2^{-19}	
261	00 F			
	00 1F		2^{-39}	
262	00 F			

LOCATION	ORDER	NOTES
263	00 512F	512×2^{-39}
	00 F	
264	00 8F	8×2^{-39}
	00 F	
265	00 79F	79×2^{-39}
	00 F	
266	00 514F	514×2^{-39}
	80 F	
267	00 F	(-1)
	00 F	
268	00 10F	10×2^{-39}
	7L 4095F	
	LL 4095F	$(1 - 2^{-39})$
269	L5 3S3	Constant to test for 0 shift
	10 F	
270	50 F	
	00 F	
271	ON 3276F	10/16
	NN 3276F	
272	4N 3276F	1st 1/2 of 1/10
	NN 3276F	
273	66 1638F	2nd 1/2 of 2/10
	66 1638F	1st 1/2 of 8/10.
274	40F 00 3304	also 2nd 1/2 of 1/10
	8202 4000 J	
275	00F 00 752	$(\log_2 10)/4$
	5749 8941 J	
276	40 F 00 0140	$(\log_{10} 2)/4$
	0000 0000 J	
277	L5 1F	.516
	40 3S3	
278	92 131F	
	22 163L	
279	41 S3	
	22 240L	