UNIVERSITY OF ILLINOIS DIGITAL COMPUTER

LIBRARY ROUTINE Y 5 - 291

TITLE:

Transfer Blocks of Words between the Drum and the Williams Memory.

TYPE:

Closed subroutine with 3 program parameters.

NUMBER OF WORDS:

35

TEMPORARY STORAGE:

0

DURATION:

10 + 1.3r milliseconds to record or play back, where r is the number of words transferred.

DESCRIPTION:

The entries to this routine are identical to those used by routine Y 1 - 199.

The entry

will cause the block of r words starting at location n in the Williams Memory to be recorded on the drum starting at drum location q. A sum check constant will be recorded at q+r. Control will be returned to the right hand side of p+2.

The entry

will cause the block of r words starting at drum location q to be placed in the williams memory starting at drum location n. A sum check constant must be in q+r on the drum. This sum check constant will be compared with the sum calculated from the words played back from

the drum, and if the two do not agree, a second attempt will be made to play back the desired words. If the sum checking again fails, an error will be indicated by the machine stopping on an FF order on the left hand side of word 33 relative to the routine. At this point it is possible to execute a white switch start which will cause two more attempts to play back the desired words. If the sum check constant agrees with the calculated sum. control will be returned to the right hand side of p + 2. This routine cannot be used for the playback of words recorded by routine Y 1, nor can it be used to record words which will later be played back by routine Y 1, since the two routines do not store the same quantities on the drum. It is also not practical to use the drum post mortem routine for printing words which have been recorded by this routine, as the successive differences of words are recorded rather than the words themselves.

The contents of the accumulator after a sum check failure are not related to the actual error and will have the form K1***00000.

It should be noted that Y 5 is shorter (35 versus 40 words) than Y 1. In addition Y 5 provides the same speed on record as on playback (10 + 1.3r ms.) whereas Y 1 requires (10 + 1.3r ms.) on record. These improvements are achieved through the storage of differences which allows the additional sum checking loop on the record option to be eliminated.

DATE March 10, 1960
PROGRAMMED BY B.D. Elliott
APPROVED BY

WARNING:

NOTE 1:

NOTE 2:

LOCATION	ORDER	NOTES PAGE 1 Y 5
	00K(Y5)	
0	K5 F	h
	42 3L	
1	F5 3L	
	42 5L	
2	42 31L	
	00 19F	
3	42 24L	Set up
	L5 F	
4	L6 34L	
	40 26L	
5	41 F	
	L5 F	
6	10 20F	
	L4 26L	
7	40 29L	√
	Kl F	q _O = 1 for record
8	36 20L	7
	L3 34L	Set switch for two playbacks
9	40 34L	
·	41 F	Reenter for second trial
10	L5 24L	<u> </u>
	42 14L	Set up playback
11	L5 26L	1
	40 13L	h
12	LO 29L	1
,	36 29L	1)
13	85 11F	
	00 F	
14	L4 F	
	40 F	Playback
15	40 F	1
	F5 14L	
. 16	42 14L	
	F5 13L	1 /
17	22 11L	\mathcal{L}

LOCATION	ORDER		NOTES	PAGE 2	¥ 5
and the second s	Fl F		}		
18	86 11F		Record chec	ek ·	
	00 F		/		
19	23 31L				
	00 F				
20	19 6F	†	Ì		
	L4 29L		1		
21	40 18L		Set up reco	ording	
	19 бғ		}		
22	L4 26L		,		
	40 26L)		
23	LO 18L				
	32 17L				
24	50 F				
	L5 F				
25	40 F				
	SO F		Record		
26	86 11F		}	85 11F	
	00 F		During pla	yback is 00 nF	
27	F5 24L				·
	42 24L				
28	F5 26L				
	22 22L	•	V		
29	85 11F		h		
	00 F		1/		
30	L4 F		Check play	back for error	
	40 F		1		
31	F3 F]		
	32 F		Link		
32	L1 34L		D		
	36 9L	·	Check for	two attempts	
33	FF 16F 9 401		1		
	26 9L		l .	tch fot two more a	
34	KO 4085L			for forming drum	orders
	OC F		Also used	as binary switch	