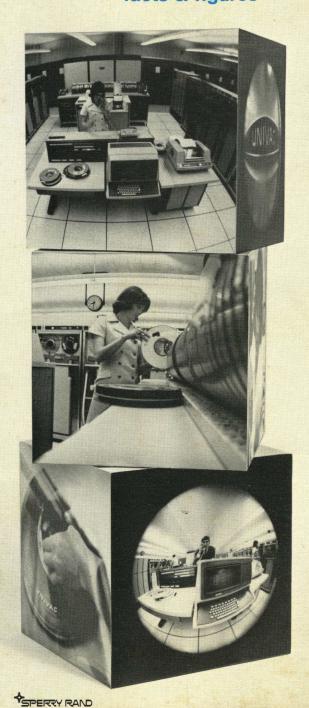
# UNIVAC

First in real-time computer systems.

SPERRY RAND

1106/1108 systems LINIVAC pacesetters of the industry facts & figures



# 1106, 1108 Facts and Figures

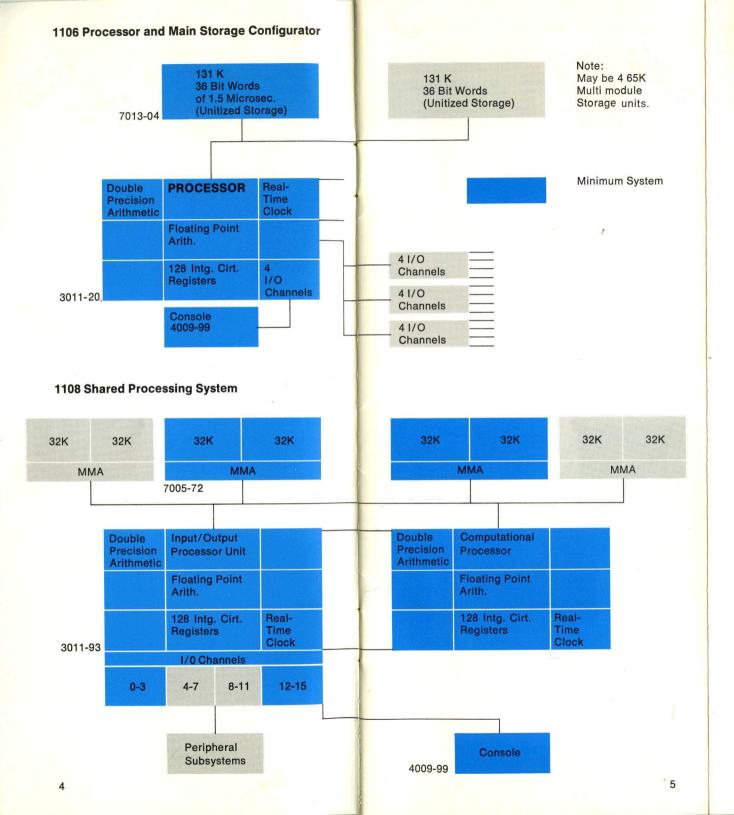
UNIVAC®1106 and 1108 systems offer you the most powerful combinations of hardware and software in the industry per dollar outlay. They take the state of the art one better in the advancement of electronic data processing.

You begin with the UNIVAC 1106 medium scale system ... and it is medium scale in name and price only. Here is a true general purpose system that meets the diverse needs of business. government and science with ease. It uses either EXEC II which has been enhanced to make it the best serial operating system in its class, or EXEC 8 as it is currently operating at many 1108 sites in demand or real time environments. As your workload increases the system can be upgraded on site to fit your demands. The 1106 has been designed with the future in mind. Its modular design allows it to be expanded with more storage and peripherals to meet the most sophisticated applications while it meets your daily business requirements. The 1106 may also be configured as a multiprocessor; or to facilitate your entry into the world of NOW, the 1106 is available with a Disc Resident Software System.

# UNIVAC 1108 The powerful all purpose system

Whatever your business . . . if the application requires a large scale computer, the UNIVAC 1108 system is more than adequate. Here is a system that can handle complex industrial needs, strategic government work, exacting scientific problems and futuristic engineering analysis with ease. It can plan cities, figure taxes, forecast sales and answer complicated scientific questions while it prepares checks, sends out bills, and controls the warehouses. It is a product of the know-how of the creators of the world's first real time system and utilizes the present version of EXEC 8, the industry's most comprehensive operating system.

Both the 1106 and the 1108 will more than measure up to your demands. Start with the 1106...as you grow, your system will grow with you. Really isn't that the logical way it should be?



# Processor and storage facts

The central processor is the principal component of UNIVAC 1100 systems. It performs both arithmetic and logical operations and supervises up to 16 input/output channels.

### **Principal section**

Control Registers—128 program-addressable registers

Arithmetic Section—performs fixed and floating point arithmetic, shifting, logical operations, and tests

Control Section—provides control and logic for instruction decoding and execution

Input/Output Section—controls and monitors data flow

Indexing Section—used for processor control functions

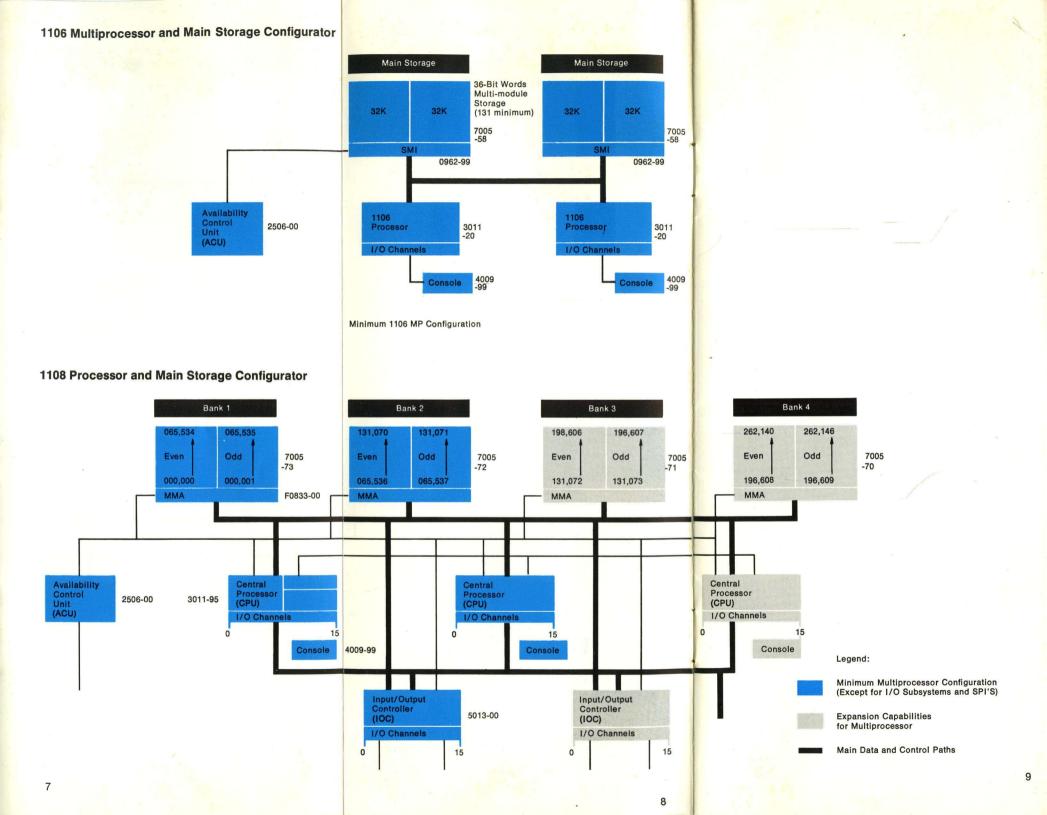
All channels can be ESI or ISI except the channel which has the console.

# PROCESSOR AND STORAGE FACTS 1108 SHARED PROCESSING SYSTEM

Input/output processor unit Identical to Principal Section

# **Computational processor**

The Computational Processor has all the features of the principal section with the exception of the input/output capability.



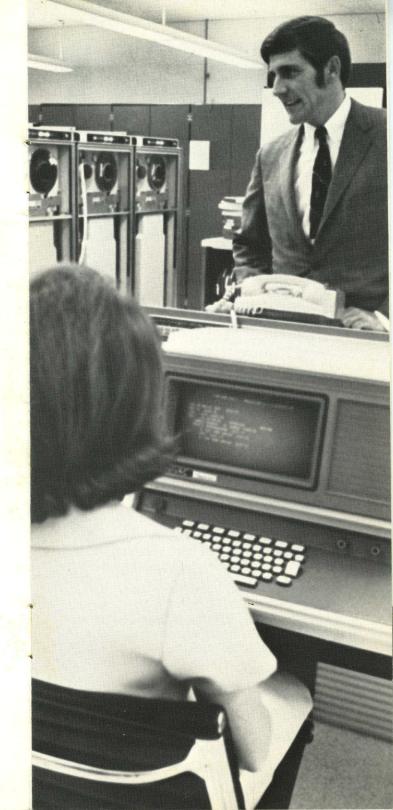
I/O Channels		The same	
<b>1106</b> Min.	Max.	<b>1108</b> Min.	Max.
4	16	8	16
Word Size: 36 bits with 2 parity bits		36 bits with 2 parity bits	
Primary Storage	•		
1106		1108 Multi-Module Memory	
Minimum	65K	65K	
Expansion To	131K 196K 262K	131K 196K 262K	

1.5 micro.

sec.

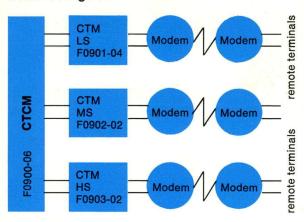
750 nano.

sec.



Read/Restore Cycle-time

# **CTMC** Configurator



### **Communication Facts**

Communications Terminal Module Controller (CTMC) transmits data between the CTM's and the central processor. A CTMC may be connected to any processor I/O channel, multiplexing up to 16 CTM's to that channel.

# **Communications Terminal Module (CTM)**

The function of the CTM is to provide: (1) a logical and electrical interface, (2) buffering, (3) control circuitry for termination of the communication lines at the CTMC. Each CTM provides termination for a specific number of lines dependent upon the speed of the line and the line control capability required by the user. Lines may operate in simplex, half duplex or full duplex mode. Enhanced line control capabilities include character and message parity generation and checking, end of message recognition, automatic dialing control, late input acknowledge, idle line character, external interrupt generation and unattended answering.

# **CTM Low Speed**

Line Speed To 300 BPS

Transmission Asynchronous 5, 6, 7, 8 level

Lines Terminated 2 In/2 Out

# **CTM Medium Speed**

Line Speed To 1600 BPS

Transmission Asynchronous 5, 6, 7, 8 level

Lines Terminated 2 In/2 Out

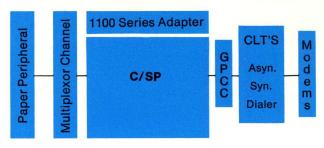
# **CTM High Speed**

Line Speed To 4800 BPS

Transmission Synchronous 5, 6, 7, 8 level

Lines Terminated 2 In/2 Out

# Communications/Symbiont Processor (C/SP)



The UNIVAC Communications/Symbiont Processor (C/SP) is a high performance internally programmed communications concentrator. It provides control for a variety of high and low speed communication lines, while interfacing with a general purpose computer.

The C/SP unburdens the processor of the necessity of handling communications.

# **Asynchronous Communications Line Terminal**

Line Speed 45-2400 BPS

Facilities Pvt. Telegraph, TWX, Telex,

Voice Band

Interfaces EIA RS232C, CCITT, MIL.

STD, 188B

Mode One Line Start-Stop

# **Synchronous Communications Line Terminal**

Line Speed 600-50,000 BPS

Facilities Voiceband, Broadband,

**Direct Wire** 

Interfaces EIA RS232C, CCITT, MIL.

STD, 188B

Mode One Line Synchronous

Dialer

Interface AT&T 801 Automatic Calling

Unit

### **UNIVAC Remote Terminals\***

9300 UNISCOPE™ 100 9200 UNISCOPE 300 DCT-500 1004/1005

DCT-1000 DCT-2000

#### **Local Peripheral Facts** 1108 1106 4.25 msec. Average Access 4.25 msec. Capacity 262,144 words or 262.144 words or 1,572,864 Ch. 1,572,864 Ch. Transfer rate 240,000 words or 240,000 words or 1,440,000 Ch/Sec. 1,440,000 Ch/Sec. Max. Per Subsystem 8 8 I/O Channel\* 1 Average Access 17.0 msec. 17.0 msec. Capacity 2,097,152 words or 2,097,152 words or 12.582.912 Ch. 12.582.912 Ch. Transfer rate 240,000 words or 240,000 words or 1.440.000 Ch/Sec. 1.440.000 Ch/Sec. Max./Subsystem 8 8 1 I/O Channel\* 1 Average Access 92 msec. 92 msec. Capacity 33.030.144 words 33.030.144 words or 198,180,864 Ch. or 198,180,864 Ch. Transfer rate 39,424 words or 39.424 words or 230,400 Ch/Sec. 230,400 Ch/Sec. Max./Subsystem 8 I/O Channel\* 1 1 Transfer rate 11.383 to 11.383 to 45,547 Ch/Sec. 45,547 Ch/Sec. 200/556/800 BPI Recording density 200/556/800 BPI Tracks 7 or 9 7 or 9 Max./Subsystem 16 16 I/O Channel 1 1 32.000 to Transfer rate 32,000 to 120,000 Ch/Sec. 120,000 Ch/Sec. Recording density 200/556/800 BPI 200/556/800 BPI 7 or 9 Tracks 7 or 9 Max./Subsystem 16 16 I/O Channel\* 1 1 Print Speed 1200/1600 LPM 1200/1600 LPM Ch/Line 132 132 Ch. Printed 43/63 43/63 Horiz. Spacing 10 Ch/Inch 10 Ch/Inch Vert. Spacing 6 and 8 Lines/Inch 6 and 8 Lines/Inch I/O Channel 1 1 Card Read 900 CPM 900 CPM 300 CPM 300 CPM Card Punch 1 I/O Channel Card Read 600 CPM 600 CPM Card Punch 75-200 or 200 75-200 or 200

**UNIVAC 9300** Subsystem

**Card Subsystem** 

**Auxiliary Storage** 

FH 432 Drum\*\*

FH 1782 Drum\*\*

FASTRAND™III

Magnetic Tape

UNISERVO™VI C\*\*

UNISERVO VIII C\*\*

Subsystem (0758)

Subsystems

Printer

\*Can provide simultaneous dual access using 2 channels. \*\*May be mixed.

600/1200 LPM

Print Speed

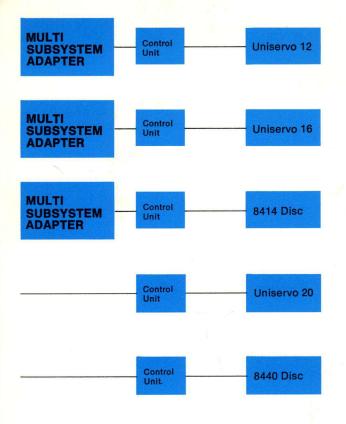
I/O Channel

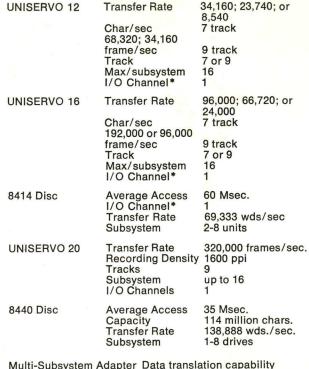
Transfer rates stated apply to 9 track series

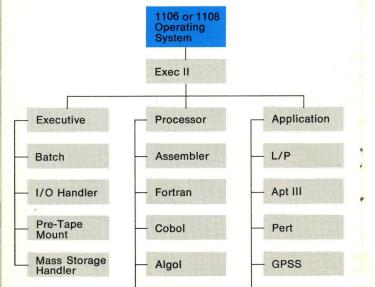
	Channels 🔻	Console & Day Clock 4009-99
	Chai	FH 432 and/or FH 1782 6016-00 6015-00
	A11 200000000000000000000000000000000000	CTMC CTS WTS
E		Fastrand III Drum Memory Unit 6010-00
CONTROL UNIT		Uniservo VI C and/or Uniservo VIII C Magnetic Tape Unit 0858-00 0859-00
o		0600-00 Card Punch
	**************************************	0758 Printer 0758-00
	100000000000000000000000000000000000000	9300 Subsystem 3030-02
		0706 Card Reader 0706-97

14

600/1200 LPM







Sort/Merge

Simula

Byte-word conversion • Multiple interface
Chained command and search parameter storage
\*Can provide simultaneous dual access using 2 channels.

## 1100 Operating System

The 1100 series offers the user an operating system to fit his requirements. If they include primarily medium scale batch, the 1106 under EXEC II is suitable. With a heavy workload the customer may pick the powerful 1108 with either EXEC 8 or EXEC II. In addition, there are language processors and system executive support libraries which allow total computing requirements.

### **EXEC II**

The most proven large-scale serial operating system has been enhanced to allow additional remote batch work. This Executive will give maximum throughput to a business whose main needs are batch processing. The enhancement of a mass-storage handler and a tape pre-mount package will provide more efficient use of the central processor time.

# 1100 Operating System

### EXEC 8

This operating system has been designed to take advantage of the speed and hardware capabilities to allow a proper balance of the system to give effective use of the configured hardware. EXEC 8 is designed to do batch, demand, and real time processing. Their modes are processed concurrently whenever sufficient storage is available. The Executive will schedule and control various runs at different stages of activity, thereby giving multi-programming.

# **Language Processors**

### Assembler

Translates a symbolic language to machinelanguage relocatable object coding for the 1100 machine. It allows programmers to generate data words, values or instructions at assembly time.

### **FORTRAN V**

Designed for scientific and engineering computations with all the features of USASI FORTRAN IV plus many valuable extensions.

# American National Standard (ANS) COBOL

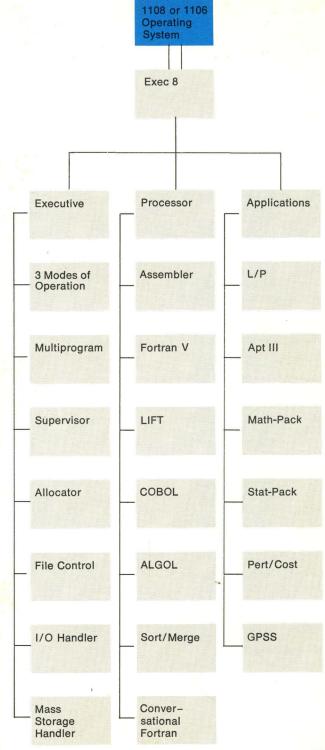
The UNIVAC COBOL compiler provides the complete ANS COBOL, less the report writer. Any program written to conform to ANS specifications can be run using this compiler without the need for any conversion. ANS COBOL is easily learned and used.

ALGOL SORT/MERGE LIFT—FORTRAN II to FORTRAN V translator

# **Applications**

**Linear Programming** 

APT III
PERT/COST
MATH-PACK
STAT-PACK
GPSS
SIMULA



# Instruction Repertoire

Operation Code	n Descript <mark>i</mark> on	1106 Timing (μ sec.)	1108 Timing $(\mu \text{ sec.})$
LA	Load A	1.5	.75
LNA	Load Negative A	1.5	.75
LMA	Load Magnitude A	1.5	.75
LNMA	Load Negative		
	Magnitude A	1.5	.75
LR	Load R	1.5	.75
LX	Load X	1.5	.75
LXM	Load X Modifier	1.166	.875
LXI	Load X Increment	1.833	1.0
DL	Double Load A	3.0	1.5
DLN	Double Load		
	Negative A	3.0	1.5
DLM	Double Load		
	Magnitude A	3.0	1.5
SA	Store A	1.5	.75
SNA	Store Negative A	1.5	.75
SMA	Store Magnitude A	1.5	.75
SX	Store X	1.5	.75
SR	Store R	1.5	.75
DS	Double Store A	3.0	1.50
SZ	Store Zero	1.5	.75
вт	Block Transfer	3.5+3.0K	1.5+1.5K
AA	Add to A	1.5	.75
ANA	Add Negative A	1.5	.75
AMA ANMA	Add Magnitude to A Add Negative	1.5	.75
AIVIVIA	Magnitude to A	1.5	.75
AU	Add Upper	1.5	.75
ANU	Add Negative Upper	1.5	.75
MI	Multiply Integer	3.666	2.375
MSI	Multiply Single	0.000	
	Integer	3.666	2.375
MF	Multiply Fractional	3.666	2.375
DI	Divide Integer	13.950	10.125
DSF	Divide Single	, 0,000	
20.	Fractional	13.950	10.125
DF	Divide Fractional	13.950	10.125
DA	Double Precision		
	Fixed Point Add	3.167	1.625
	Double Precision Fixed		
DAN	Double Flecision Lived		
DAN	Point Add Negative	3.167	1.625
AH		3.167 1.5	1.625 .75
	Point Add Negative		

# Instruction Repertoire

Operation Code	on Description	1106 Timing (μ sec.)	1108 Timing (μ sec.)
ANT	Add Negative Thirds	1.5	.75
AX	Add to X	1.5	.75
ANX	Add Negative to X	1.5	.75
FA	Floating Add	3.0	1.875
FAN	Floating Add Negative	3.0	1.875
FM	Floating Multiply	4.0	2.625
FD	Floating Divide	11.5	8.25
LUF	Load and Unpack		
	Floating	1.5	.75
LCF	Load and Convert		
	to Floating	2.0	1.125
DFA	Pouble Precision	4.5	0.005
	Floating Add	4.5	2.625
DFAN	Add Negative	4.5	2.625
DFM	Multiply	6.667	4.250
DFD	Divide	24.0	17.25
DFF MCDU	Double Load and Convert to Floating Magnitude of	3.830	2.125
	Characteristic Difference to Upper	1.5	.75
CDU	Characteristic Difference to Upper	1.5	.75
FEL	Floating Expand and Load Floating Compress	1.833	1.0
	and Load	3.166	1.625
AX	Add to X	1.5	.75
ANX	Add Negative to X	1.5	.75
LXM	Load X Modifier	1.166	.875
LX	Load X	1.5	.75
SX	Store X	1.5	.75
LXM	Load X Increment Load Modifier	1.833	1.00
	and Jump	1.666	.75
TLEM	Test Less or Equal to Modifier	3.333/1.833	1.75/ 1.00
JMGI	Jump Modifier Greater and Increment	3.166/1.5	1.625/ .75
OR	Logical OR	1.5	.75
XOR	Logical Exclusive OR	1.5	.75
AND	Logical AND	1.5	.75
MLU	Masked Load Upper	1.5	.75

# **Instruction Repertoire**

Operati Code	on Description	1106 Timing $(\mu \text{ sec.})$	<b>1108</b> Timing (μ sec.)
SSC	Single Shift Circular	1.5	.75
DSC	Double Shift Circular	1.5	.75
SSL	Single Shift Logical	1.5	.75
DSL	Double Shift Logical	1.5	.75
SSA	Single Shift Algebraic	1.5	.75
DSA	Double Shift Algebraic	1.5	.75
LSC	Load Shift and Count	2.0	1.125
DLSC	Double Load Shift and Count	3.830	2.125
LSSC	Left Single Shift Circular	1.5	.75
LDSC	Left Double Shift Circular	1.660	.75
LSSL	Left Single Shift Logical	1.5	.75
LDSL	Left Double Shift Logical	1.660	.75
SE	Search for Equal	3.5+1.5K	2.25+.75K
SNE	Search for Not Equal Search for Less	3.5+1.5K	2.25+.75K
OLL	or Equal	3.5+1.5K	2.25+.75K
SG	Search for Greater	3.5+1.5K	2.25+.75K
SW	Search for Within		• 444
	Range	3.5 + 1.5 K	2.25+.75K
SNW	Search for Not Within Range	3.5+1.5K	2.25+.75K
	Masked Search for:		
MSE	Equal	3.5 + 1.5K	2.25 + .75K
MSNE	Not Equal	3.5 + 1.5 K	2.25+.75K
MSLE	Less or Equal	3.5+1.5K	2.25+.75K
MSG	Greater	3.5+1.5K	2.25+.75K
MSW	Within Range	3.5+1.5K	2.25+.75K
	Not Within Range	3.5 + 1.5K	2.25+.75K
MASL	Masked Alphanumeric Search for Less or Equal Masked Alphanumeric	3.5+1.5K	2.25+.75K
MASG	Search for Greater	3.5+1.5K	2.25+.75K
SLJ LMJ	Store Location and Jump Load Modifier	3.83	2.125
	and Jump	1.666	.75
JGD	Jump on Greater and Decrement	3.0/1.5	1.5/.75
DJZ	Double Precision Zero Jump	3.167/1.667	1.625/.875

# Instruction Repertoire

Operati Code	ion Description	1106 Timing $(\mu \text{ sec.})$	<b>1108</b> Timing (μ sec.)
JPS	Jump on Positive		
JNS	and Shift Jump on Negative	3.0/1.5	1.5/.75
UNO	and Shift	3 0/1.5	1.5/.75
JZ	Jump on Zero	3.0/1.5	1.5/.75
JNZ	Jump on Non-Zero	3.0/1.5	1.5/.75
JP	Jump on Positive	3.0/1.5	1.5/.75
JN	Jump on Negative	3.0/1.5	1.5/.75
JK	Jump on Keys	1.5	.75
HKJ	Halt on Keys and Jump	1.5	.75
JNB	Jump on No Low Bit	3.0/1.5	1.5/.75
JB JMGI	Jump on Low Bit Jump Modifier Greater	3.0/1.5	1.5/.75
,	and Increment	3.166/1.5	1.625/.75
JO	Jump on Overflow	3.0/1.5	1.5/.75
JNO	Jump on No Overflow	3.0/1.5	1.5/.75
JC	Jump on Carry	3.0/1.5	1.5/.75
JNC	Jump on No Carry	3.0/1.5	1.5/.75
JIC	Jump on Input Channel Busy	1.5	.75
JOC	Jump on Output Channel Busy	1.5	.75
JFC	Jump on Function in Channel	1.5	75
TEP	Test Even Parity	1.5 3.0/2.166	.75 2.0/1.25
TOP	Test Odd Parity	3.0/2.166	3.0/1.25
101	Test Less or Equal	0.07 2.100	0.07 1.20
	to Modifier	3.333/ 1.833	
TZ	Test for Zero	3.166/1.666	1.625/.875
TNZ	Test for Non-Zero	3.166/1.666	1.625/.875
TE	Test for Equal	3.166/1.666	1.625/.875
TNE	Test for Not Equal Test for Less	3.166/1.666	1.625/.875
	or Equal	3.166/1.666	1.625/.875
TG	Test for Greater	3.166/1.666	1.625/.875
TW TNW	Test for Within Range Test for Not Within	3.33/1.66	1.75/1.0
	Range	3.33/1.66	1.75/1.0
TP	Test for Positive	3.0/-1.5	1.5/.75
TN	Test for Negative	3.0/1.5	1.5/.75
DTE	Double Precision Test Equal	4.667/3.167	2.375/1.625
EX	Execute	2.33	.75
NOP	No Operation	1.5	.75
TS	Test and Set	3.166/1.666	1.125
	•		

### **Instruction Repertoire**

Operatio Code	Description	1106 Timing $(\mu \text{ sec.})$	1108 Timing $(\mu \text{ sec.})$
LIC LICM	Load Input Channel Load Input Channel	1.5	.75
DIC	and Monitor Disconnect Input	1.5	.75
	Channel	1.5	.75
LOCM	Load Output Channel Load Output Channel	1.5	.75
DOC	and Monitor Disconnect Output	1.5	.75
LFC	Channel Load Function in	1.5	.75
LFCM	Channel Load Function in Channel and Monitor	1.5 1.5	.75 .75
AACI	Allow All Channel External Interrupts	1.5	.75
PACI	Prevent All Channels External Interrupts	1.5	.75
ER	Executive Return	1.5	1.375
SCN	Store Channel Number Load Processor State	1.5	.75
LSL	Register Load Storage Limits	1.5	.75
III	Register Initiate Interprocessor	1.5	.75
SIL	Interrupt Select Interrupt	1.5	.75
	Locations	1.5	.75
LCR	Load Channel Select Register/Load Last		
AAIJ	Address Register Allow All I/O	1.666	.875
	Interrupts and Jump Prevent All I/O	1.5	.75
PAIJ	Interrupts and Jump	1.5	.75

Times given for the 1106 are calculated using a core memory cycle time of 1.5 microseconds and a CPU cycle time of 166 nanoseconds.

Times given for the 1108 are calculated using a core memory cycle time of .75 microseconds and a CPU cycle time of 125 nanoseconds.

For all comparison instructions, the first number represents the skip or jump condition, the second number is for no skip or no jump condition.

Execution time for the Block Transfer and the Search instruction depends on the number of repetitions of the instruction required. The variance is 3.0K microseconds for block transfer and 1.5K microseconds for searches where K equals the number of repetitions; that is, K equals the number of words in the block being transferred or the number of words searched before a match is found.